



UJIAN AKHIR SEMESTER

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Mata Kuliah : Artificial Intelligence Nilai :
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SOAL :

1. Buatlah implementasi program logika fuzzy?
2. Buatlah manual PDF dari program fuzzy nya?
 - Ketentuan jumlah variabel bebas, dan minimal 10 rule/aturan.

JAWABAN.

PERHITUNGAN SEBERAPA CEPAT BERKENDARA DENGAN METODE FUZZY

Kecepatan berkendara ini akan bergantung pada 2 variabel yaitu :

- a. Temperature : temp F°
- b. Cloud Cover : cloud %

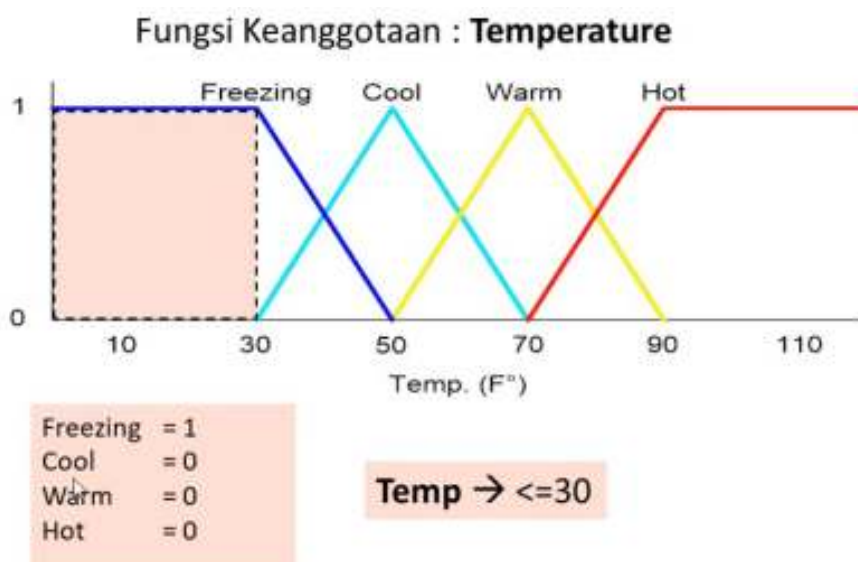
Ada beberapa langkah untuk menentukan kecepatan berkendara dengan metode fuzzy secara manual yaitu : mendefinisikan variabel, inferensi, dan defuzifikasi.

1. Mendefinisikan Variabel

a. Variabel temp F°

Terdiri atas 4 himpunan fuzzy yaitu : freezing, cool, warm, hot

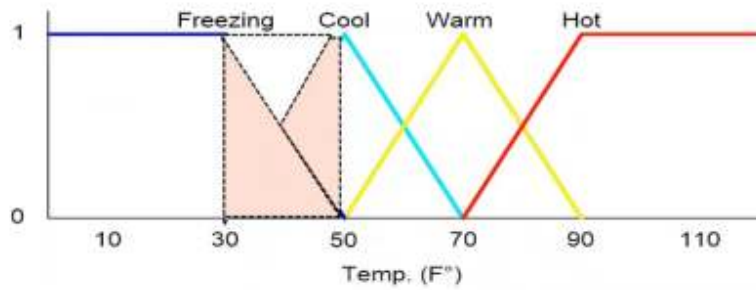
- **freezing**





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- freezing & cool



$$\text{Freezing} = \frac{50 - \text{temp}}{50 - 30}$$

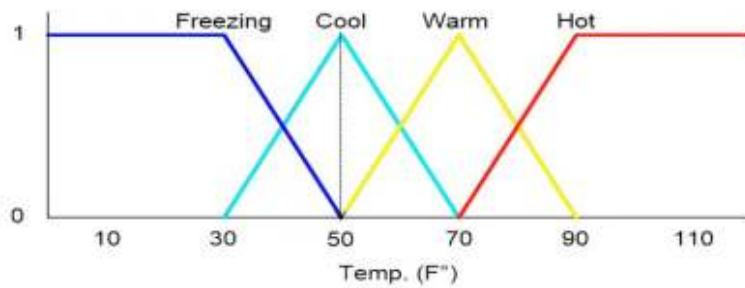
$$\text{Cool} = \frac{\text{temp} - 30}{50 - 30}$$

$$\text{Warm} = 0$$

$$\text{Hot} = 0$$

Temp → (> 30 dan < 50)

- cool



$$\text{Freezing} = 0$$

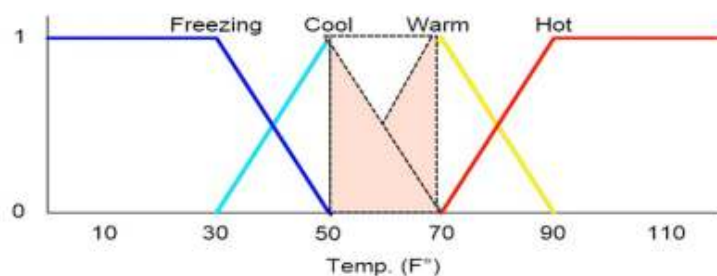
$$\text{Cool} = 1$$

$$\text{Warm} = 0$$

$$\text{Hot} = 0$$

Temp → = 50

- cool and warm



$$\text{Freezing} = 0$$

$$\text{Cool} = \frac{70 - \text{temp}}{70 - 50}$$

$$\text{Warm} = \frac{\text{temp} - 50}{70 - 50}$$

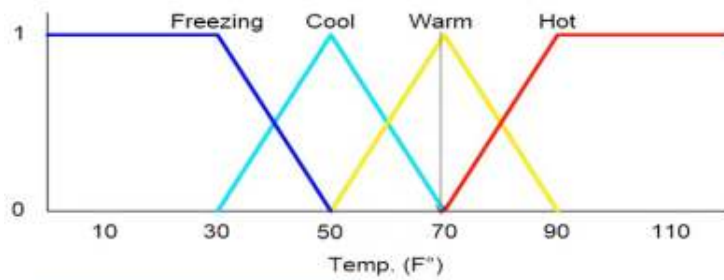
$$\text{Hot} = 0$$

Temp → (> 50 dan < 70)



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- warm



Freezing = 0

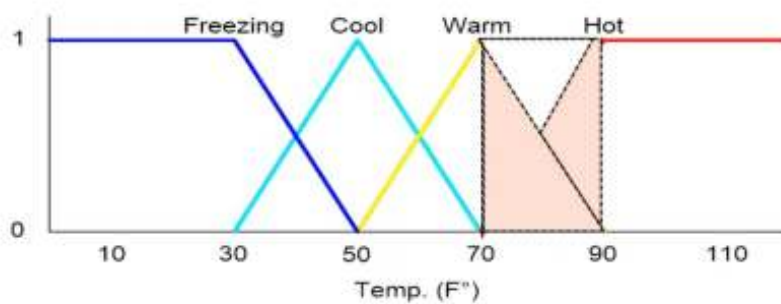
Cool = 0

Warm = 1

Hot = 0

Temp → = 70

- warm & hot



Freezing = 0

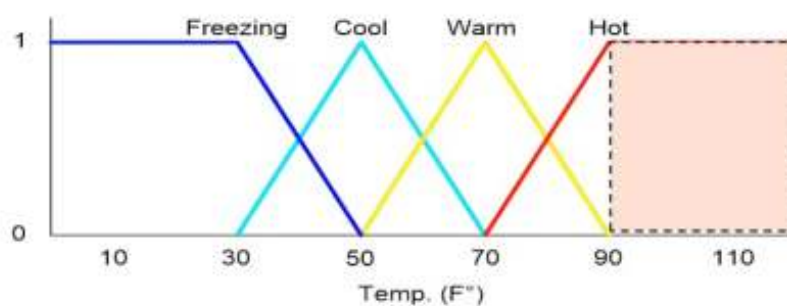
Cool = 0

Warm = $\frac{90 - \text{temp}}{90 - 70}$

Hot = $\frac{\text{temp} - 70}{90 - 70}$

Temp → (> 70 dan < 90)

- hot



Freezing = 0

Cool = 0

Warm = 0

Hot = 1

Temp → ≥ 90

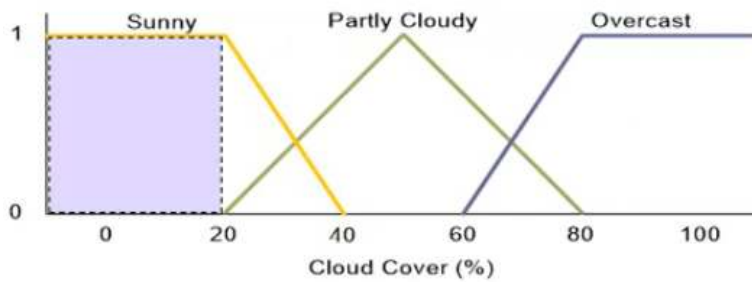


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b. Variabel cloud %

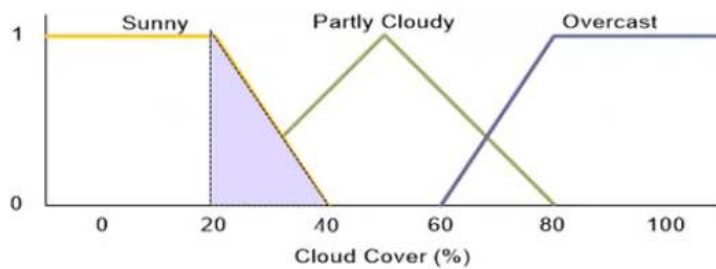
Terdiri atas 3 himpunan fuzzy yaitu : sunny, partly cloudy, overcast

- Sunny



Sunny = 1
Partly Cloudy = 0
Overcast = 0

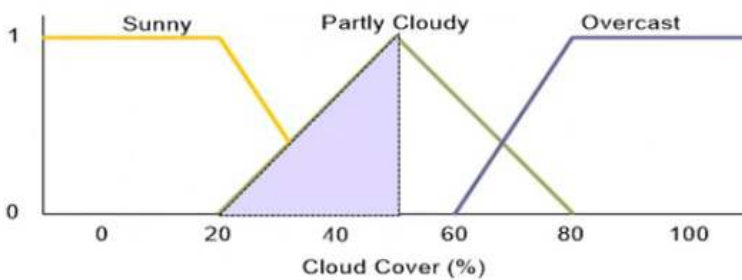
cloud $\rightarrow \leq 20$



Sunny = $\frac{40 - \text{cloud}}{40 - 20}$
Overcast = 0

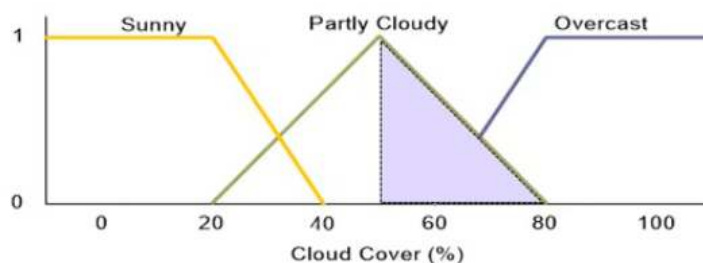
cloud $\rightarrow > 20$ dan < 40

- Partly cloudy



Partly Cloudy = $\frac{\text{cloud} - 20}{50 - 20}$

cloud $\rightarrow > 20$ dan < 50



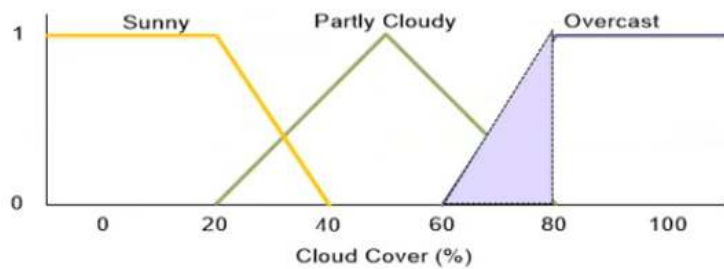
Sunny = 0
Partly Cloudy = $\frac{80 - \text{cloud}}{80 - 50}$

cloud $\rightarrow > 50$ dan < 80

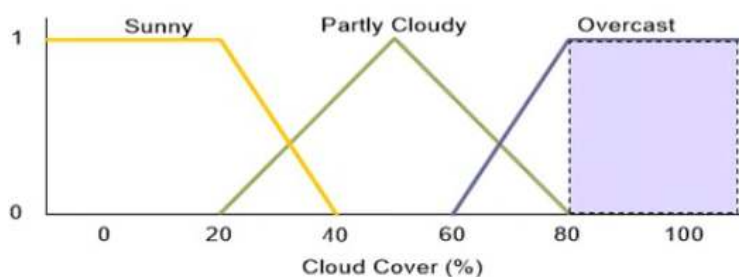


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- Overcast



$$\begin{aligned} \text{Sunny} &= 0 \\ \text{Overcast} &= \frac{\text{cloud} - 60}{80 - 60} \end{aligned} \quad \text{cloud} \rightarrow >60 \text{ dan } <80$$



$$\begin{aligned} \text{Sunny} &= 0 \\ \text{Partly Cloudy} &= 0 \\ \text{Overcast} &= 1 \end{aligned} \quad \text{cloud} \rightarrow \geq 80$$

2. Inverensi

Dari uraian diatas terbentuk 7 himpunan fuzzy yaitu : temperature (freezing, cool, warm, hot), cloud cover (sunny, partly cloudy, overcast), maka diperoleh 12 rule atau aturan sbb :

Generate Aturan

Jumlah Aturan = Jumlah variabel Temperature x Jumlah variabel Cloud Cover
= 4 x 3 = 12

No.	Aturan	No.	Aturan
1	If Freezing dan Sunny then Slow	7	If Warm dan Sunny then Fast
2	If Freezing dan Partly Cloudy then Slow	8	If Warm dan Partly Cloudy then Fast
3	If Freezing dan Overcast then Slow	9	If Warm dan Overcast then Fast
4	If Cool dan Sunny then Slow	10	If Hot dan Sunny then Fast
5	If Cool dan Partly Cloudy then Slow	11	If Hot dan Partly Cloudy then Fast
6	If Cool dan Overcast then Slow	12	If Hot dan Overcast then Fast



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3. Defizifikasi

Defuzzifikasi

Speed = weighted mean
= $(\text{slow} * 25 + \text{fast} * 75) / (\text{slow} + \text{fast})$
= **z** mph