

Reomery

The capital city of Orn is built upon the reminder of an ancient battle. A dragon, of the same name, was fought and defeated at this location. Due to its intensive regenerative ability, the creature must be slain as a constant butcher. This has resulted in a large scale bolt stunning machine to automate the process. Due to the intensive resources it takes to maintain this tool, a city fort would eventually be erected made from the notably durable dragon-iron made from the dragon's blood.

- Excerpt from Empire of Blood by Paol Geilby

The city's dramatic origins have led to it developing differently to accommodate its quirks. This is not meant to be an extensive list of what should be expected but some common knowledge the players may want their characters to be wary of.

Recap

During the first part of the adventure, the players were given two primary tasks; free **Shi-Eh-Gi** from Echos Vine and rescue Paol from the wilds past Cauldron. During their mishaps, they encountered many foes but also grew in number. Some notable foes were Hov'ir the marsh drake, Ji'tonj the unicorn hunter, a cultivator of Cauldron, and finally a parasitic angel from between the stars. Some friends they gained were Bleeder, Shallow, Scuttle the tarantula, Belarious the demon child, Ash the witch, Lhulior the litch, Dupik the reed-smith, the unicorn, and Paol.

Culture

Around every 30 minutes, a heavy and intense thud can be felt throughout the city. This has caused the citizens, and those around it, to have a stronger sense of time, even when leaving the city. These thumps hold a large influence on how people act leading to a city-wide pause like a collective breath hold. Some natives, especially those coming of age, may try to continue going about their day as if nothing occurred. They may find themselves being thrown off-balance despite their bravado. To assist the population caught standing during a thump, waist high rails have been added to a vast majority of the buildings to grip onto.

Plates and glasses are uncommonly used by those who are from the city and instead, most meals are either compactly held or enjoyed from a thermos. Many workers can be seen having some form of thermos clipped to their belts which contain watery broth to gulp down during breaks. Restaurants are far less common in this city and are more expensive. This is not due to the difficulty of importing food materials but due to the expenses of cooks' tools that can accommodate the thumps.

Even before Reomery gift giving was a common custom for civilians of Orn but a common gift type that has bled out to Orn as a whole was giving containers, primarily palm sized well made boxes. Freedom of information is a strong priority for the Ornish Empire and those values are present within Reomery. Anyone can access the public libraries within the city and a refusal to share information can

be seen as rude and insulting. The burning of books is seen as a serious crime that can lead to years of prison time and in some extreme cases, execution.

Gargoyles

During the integration of humans, after the fall of their old empire, technologies were absorbed into the Ornish empire previously unattainable. One such creation was the gargoyles, a blanket term for moving creatures of stone. Their creation and development is a carefully guarded secret from the majority of the population and has forced a reliance on the Ornish Wisdom for all things relating to constructs. In the present, gargoyles can be seen working in many different roles with some notable types being librarians, guards, scouts, musicians, storytellers, and more.

The personalities of gargoyles can vary significantly but due to their age and lack of upkeep, it may require civilians to be patient with them. Injuries from age can lead to cognitive impairment, restlessness, or even a sudden physical breakdown.

Geography

Surrounding the city, past the slums, are dry grassy planes which eventually lead to sparsely forested areas. The Brunnid River lies on the southern and wraps towards the western side of the city. Until recently the Brunnid was used for sewage disposal but due to the boom of the population over the years after becoming Orn's capital, the river would eventually be redirected to give some distance to the city and a large sewage network with an introduction of a population of otyughs and other sewage reducing creatures.