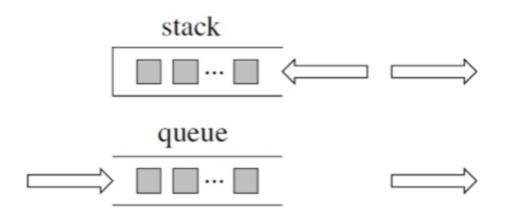
栈与队列



队列是先进先出, 栈是先进后出

有效的括号

```
class Solution:
 2
        def isValid(self, s: str) -> bool:
 3
            if len(s) %2 == 1:
 4
                 return False
 5
 6
            pair = {
                 ']':'[',
                 1}1:1{1,
 8
 9
                 1)1:1(1
10
11
12
            stk = []
13
            for c in s:
14
                 if c in pair:
15
                     if not stk or stk.pop()!=pair[c]:
16
                         return False
17
                 else:
18
                     stk.append(c)
19
20
            return not stk
```

删除字符串中的所有相邻重复项

```
1
   class Solution:
2
       def removeDuplicates(self, s: str) -> str:
3
            ls = ['1'] # 防止6行 ls[-1]报错
4
5
            for c in s:
6
                if c == ls[-1]:
7
                    ls.pop()
8
                else:
9
                    ls.append(c)
            return ''.join(ls[1:])
10
```

逆波兰表达式求值

```
from operator import add, sub, mul
   1
     2
     3
                class Solution:
                                    def evalRPN(self, tokens: List[str]) -> int:
   4
                                                       mp = \{'+': add, '-': sub, '*': mul, '/': lambda x, y: int(x / sub, '-': sub, '*': mul, '/': lambda x, y: int(x / sub, '-': s
    5
                  у)}
     6
                                                       stk = []
    7
                                                       for t in tokens:
   8
                                                                         if t in mp:
    9
                                                                                             a,b=stk.pop(),stk.pop()
10
                                                                                             stk.append(mp[t](b,a)) #注意a,b顺序
11
                                                                          else:
12
                                                                                             stk.append(int(t))
13
                                                       return stk.pop()
14
15
                  #关于运算,另一种处理方法
16
                  def evaluate(self, num1, num2, op):
17
                                    if op == "+":
18
                                                      return num1 + num2
                                    elif op == "-":
19
20
                                                     return num1 - num2
                                    elif op == "*":
21
                                                      return num1 * num2
23
                                    elif op == "/":
24
                                                      return int(num1 / float(num2))
```

前K个高频元素

```
1
    class Solution:
 2
        def topKFrequent(self, nums: List[int], k: int) -> List[int]:
 3
            mp = {}
            for n in nums:
 4
 5
                 mp[n] = mp.get(n, 0) + 1
 6
 7
            mp = dict(sorted(mp.items(), key=lambda x: x[1],
    reverse=True))
                                          #x[1]按值排序, x[0]按键
8
9
            ans=[]
10
            for i,ky in enumerate(mp.keys()):
11
                print(ky)
12
                 if i==k:
13
                     break
14
                 ans.append(ky)
15
            return ans
```

滑动窗口最大值

```
from collections import deque
 2
   class Solution:
3
4
       def maxSlidingWindow(self, nums: List[int], k: int) -> List[int]:
 5
           if not nums or len(nums) < 2:
               return nums
 7
8
           que = deque()
9
           res = []
10
           for i, n in enumerate(nums):
11
               # 保证从大到小 如果前面数小则需要依次弹出,直至满足要求
12
13
               while que and nums[que[-1]] <= n:
14
                   que.pop()
15
               # nums中元素的下标,加入队列中
16
17
               que.append(i)
18
19
               # 判断队首值是否有效
20
               if que[0] \le i - k:
21
                   que.popleft()
22
               # 当窗口长度为k时 保存当前窗口中最大值
23
24
               if i + 1 >= k:
25
                   res.append(nums[que[0]])
26
           return res
```