Instruction	0	1	2	3	4	5	6	7	#	Num		Info
NOPO	0	0	0	0	0	0	0	0			0	Does no operation
LDIA	1	1	0	0	Χ	Χ	X	Х			1	Loads a value from input (4-Bit) into Reg A
LDIB	1	0	1	0	Χ	Χ	Χ	Χ			2	Loads a value from input (4-Bit) into Reg B
ADDC	0	1	0	0	0	0	0	0			3	Adds values from Reg A and B into Reg C
HALT	0	1	1	0	0	0	0	0			4	Halts computation and stops the clock
SUBC	0	0	0	1	0	0	0	0			5	Subtracts values from Reg A and B into Reg C
OUTC	1	0	0	1	0	0	0	0			6	Outputs the value in Reg C to BUS
STRC	1	0	1	1	Χ	Χ	Χ	Х			7	Stores the value in Reg C to RAM address
											8	
											9	
											10	
											11	
											12	
											13	
											14	
	_										15	

Instruction	0	1	2	3	4	5	6	7	# Num	Info
1 - On										
0 - Off										
X - Value / Input										