com.tencent.mm.activity.auth.AuthUserFriendsProgressUI: void onFriendNumChange(com.tencent.mm.activity.auth.AuthUserFriendsRecommendProgressUI$FriendNum)

com.tencent.mm.app.remote.StubProcessIpcService: void a(com.tencent.mm.app.remote.PostAppBroxyResultHandler.java.lang.String)

com.tencent.mm.app.remote.StubProcessIpcService: void a(com.tencent.mm.app.remote.PostAppBroxyResultHandler.java.lang.String)

com.tencent.mm.app.remote.BroxyApi: void a(com.tencent.mm.app.RequestParam$Param, com.tencent.mm.app.BroxyApiBroxyHandler.java.lang.String)

com.tencent.mm.ApiPlugTest: com.android.volley.Request getQueue(com.tencent.mm.app.RequestParam$Param, com.tencent.mm.app.BroxyApiBroxyHandler.java.lang.String)

com.tencent.mm.ApiPlugTest: com.android.volley.Request getQueue(com.tencent.mm.app.RequestParam$Param, com.tencent.mm.app.BroxyApiBroxyHandler$webview.java.util.Map.java.lang.String)

com.tencent.mm.ApiPlugTest: com.android.volley.Request getQueue(com.tencent.mm.app.BroxyApiBroxyHandler$webview.java.util.Map.java.lang.String)

com.tencent.mm.ApiPlugTest: void addRequestQueue(com.android.volley.Request.java.lang.String)