# MA3227 Numerical Analysis II

### Lecture 4: Sparse LU Factorisation

Simon Etter



Semester II, AY 2020/2021

#### **Problem statement**

Solve Ax=b via LU factorisation in less than  $O(n^3)$  operations, assuming  $A\in\mathbb{R}^{n\times n}$  is sufficiently sparse.

Let us begin our discussion by recapitulating the main ideas of the standard, dense algorithms.

#### Thm: LU factorisation

Any matrix  $A \in \mathbb{R}^{n \times n}$  can be written as PA = LU, where

- $ightharpoonup P \in \mathbb{R}^{n \times n}$  is a permutation matrix,
- $L \in \mathbb{R}^{n \times n}$  is lower-triangular with unit diagonal, and
- $V \in \mathbb{R}^{n \times n}$  is upper-triangular.

The matrices L and U are unique for fixed P if A is invertible.

Proof. See any linear algebra textbook.

I will discuss the definition and meaning of the permutation factor P on slide 11. For now, let us ignore this factor and instead address the following questions:

- ► How do we compute A = LU?
- ▶ How do we use the A = LU to solve Ax = b.

#### Computing the LU factorisation

Main ideas:

- ► Use the top left entry to eliminate all entries below it. This top left entry is called pivot.
- ▶ Use the *L*-factor to keep track of the elimination factors.

### Example.

$$A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 4 & 1 & -2 \\ -8 & 2 & 3 \\ 12 & 7 & -5 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 3 & 0 & 1 \end{pmatrix} \begin{pmatrix} 4 & 1 & -2 \\ 0 & 4 & -1 \\ 0 & 4 & 1 \end{pmatrix}$$
$$= \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 3 & 0 & 1 \end{pmatrix} \begin{pmatrix} 4 & 1 & -2 \\ 0 & 4 & -1 \\ 0 & 4 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 3 & 1 & 1 \end{pmatrix} \begin{pmatrix} 4 & 1 & -2 \\ 0 & 4 & -1 \\ 0 & 0 & 2 \end{pmatrix} = LU$$

#### Solving linear systems

The purpose of the LU factorisation is to reduce an arbitrary linear systems to two triangular system,

$$Ax = LUx = b \iff Ly = b, Ux = y$$

Doing so is useful because triangular systems are easy to solve.

### Example

$$\begin{pmatrix} 4 & 1 & -2 \\ & 2 & -1 \\ & & 3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 3 \\ 4 \\ 6 \end{pmatrix}$$

Third eq.: 
$$3x_3 = 6 \implies x_3 = 2$$
  
Second eq.:  $2x_2 - x_3 = 4 \implies x_2 = 3$   
First eq.:  $4x_1 + x_2 - 2x_3 = 3 \implies x_1 = 1$ 

#### Terminology: Back substitution

The above algorithm is known as back substitution.

Remark. Some authors distinguish between back substitution for solving upper-triangular systems and forward substitution for solving lower-triangular systems. I will call both of these algorithms back substitution because they are fundamentally the same algorithm.

The runtimes of sparse LU factorisation and back substitution are easily derived from the above algorithm sketches.

### Thm: Runtime of sparse LU factorisation

The runtime of computing the LU factorisation LU = A is

$$O\left(\sum_{k=1}^n \operatorname{nnz}(L[:,k]) \operatorname{nnz}(U[k,:])\right).$$

: is a shorthand notation for  $\{1, \ldots, n\}$ .

### Thm: Runtime of sparse back substitution

The runtime of solving Ly = b and Ux = y via back substitution is

$$O\Big(\mathsf{nnz}(L) + \mathsf{nnz}(U)\Big).$$

Proofs of these results will be provided on the following slides.

Proof of LU runtime.

Let us denote by  $U^{(k)}$  the state of the *U*-factor just before eliminating the lower-triangular entries in the *k*th column (see slide 4).

The LU factorisation can then be formulated as follows.

```
1: for k = 1, ..., n do
2: for i = k + 1, ..., n such that U^{(k)}[i, k] \neq 0 do
3: L[i, k] = U^{(k)}[i, k]/U[k, k]
4: for j = k + 1, ..., n such that U[k, j] \neq 0 do
5: U^{(k+1)}[i, j] = U^{(k)}[i, j] - L[i, k] U[k, j]
6: end for
7: end for
8: end for
```

This immediately yields a runtime of

$$O\left(\sum_{k=1}^n \operatorname{nnz}(L[:,k]) \operatorname{nnz}(U[k,:])\right).$$

Proof of back substitution runtime.

Back substitution applied to Ux = y proceeds as follows.

```
1: for i = 1, ..., n do
2: x[i] = y[i]
3: for j = i + 1, ..., n such that U[i, j] \neq 0 do
4: x[i] = x[i] - U[i, j] x[j]
5: end for
6: x[i] = x[i]/U[i, i]
7: end for
```

We observe that line 4 is executed exactly once for each nonzero entry of U, and the runtimes of all other lines are negligible in the big-O sense.

The runtime of solving Ux = y is thus  $O(\operatorname{nnz}(U))$ , and likewise we conclude that the runtime of Ly = b is  $O(\operatorname{nnz}(L))$ .

#### Remarks on the LU and back substitution runtime estimates

The above runtime estimates deserve a few more remarks.

▶ If L and U are dense, then the runtime of the LU factorisation is

$$O\left(\sum_{k=1}^n \mathsf{nnz}\big(L[:,k]\big)\,\mathsf{nnz}\big(U[k,:]\big)\right) = O\left(\sum_{k=1}^n k^2\right) = O(n^3),$$

and the runtime of back substitution is

$$O(\operatorname{nnz}(L) + \operatorname{nnz}(U)) = O(n^2).$$

The above results thus include the well-known runtimes for dense factorisation and back substitution as a special case.

▶ The runtime of LU factorisation is at least as large as that of back substitution since nnz(L[:,k]),  $nnz(U[k,:]) \ge 1$  and thus

$$\sum_{k=1}^n \operatorname{nnz} \big( L[:,k] \big) \operatorname{nnz} \big( U[k,:] \big) \geq \begin{cases} \sum_{k=1}^n \operatorname{nnz} \big( L[:,k] \big) = \operatorname{nnz} (L), \\ \sum_{k=1}^n \operatorname{nnz} \big( U[k,:] \big) = \operatorname{nnz} (U). \end{cases}$$

This point explains why we will be talking about LU factorisation rather than back substitution for most of this lecture.

#### Why the LU theorem involves a permutation matrix

Let us now return to the question of why the LU theorem from slide 3 involves a permutation factor P.

It turns out that this factor is needed to swap rows in case the top-left entry is zero and hence cannot be used as a pivot element.

Example.

$$\begin{pmatrix} \mathbf{0} & \mathbf{3} \\ 1 & \mathbf{2} \end{pmatrix} \longrightarrow \begin{pmatrix} \mathbf{1} & \mathbf{2} \\ \mathbf{0} & \mathbf{3} \end{pmatrix}.$$

In the language of linear algebra, "swapping rows" corresponds to replacing

$$Ax = b$$
 with  $(PA)x = Pb$ 

where P is a permutation matrix defined as follows.

#### Def: Permutations and permutation matrices

A permutation is a bijective map  $\pi:\{1,\ldots,n\} \to \{1,\ldots,n\}$  .

The *permutation matrix* associated with a permutation  $\pi$  is a matrix  $P \in \mathbb{R}^{n \times n}$  such that  $(Pb)[i] = b[\pi(i)]$  for all  $b \in \mathbb{R}^n$ .

#### **Example**

#### **Useful facts**

- ▶ A matrix *P* is a permutation matrix if and only if all its entries are zero except for exactly one 1 in each row and column.
- ▶ We have  $(PA)[i,j] = A[\pi(i),j]$ ; hence  $A \mapsto PA$  indeed corresponds to swapping rows.
- ► The product of two permutation matrices is again a permutation matrix.

### Why the LU theorem involves a permutation matrix (continued)

The example on slide 11 demonstrates that swapping rows is sometimes necessary to make the LU factorisation work. One can further show that it is also sufficient, i.e. the row-permuted LU factorisation LU=PA exists for all A. This is one of the key points of the LU theorem on slide 3.

Nevertheless, I will usually omit the P-factor in the following, i.e. I will say "let LU = A be the LU factorisation of A" rather than "let LU = PA be the LU factorisation of A". The intention in doing so is that we can always replace A with its row-permuted copy PA and thereby avoid having to carry an extra factor P around.

#### Outlook

We are now ready to start looking into how we can exploit sparsity in the LU algorithm. I will begin this journey on the next slide with an example which illustrates some of the complications arising in sparse LU factorisations.

### Example

#### Observations:

- ightharpoonup A[i,j] = 0 does not imply L[i,j] = 0 or U[i,j] = 0.
- ► Some entries of *L*, *U* are zero regardless of the values we assign to the nonzero entries of *A*. Others may be zero or nonzero depending on the values in *A*.

The above example prompts us to introduce some terminology.

### Terminology: Sparsity pattern

The set of all indices  $(i,j) \in \{1,\ldots,n\}^2$  such that  $A[i,j] \neq 0$  is called the *sparsity pattern* or *structure* of a matrix  $A \in \mathbb{R}^{n \times n}$ .

Sparsity patterns are conveniently described by drawing a matrix where each zero entry is left empty and each nonzero entry is marked with a bullet  $(\bullet)$ , see the middle matrix below.

In all the examples considered in this lecture, the diagonal will always be nonzero. I use this fact to write the numbers 1 to n on the diagonal rather than bullets, see the right matrix below. Doing so makes the sparsity patterns easier to read and talk about.

### **Example**

$$\begin{pmatrix} 3 & 0 & 2 \\ 5 & 1 & 0 \\ 0 & 0 & 4 \end{pmatrix} = \begin{pmatrix} \bullet & \bullet & \bullet \\ \hline \bullet & \bullet & \bullet \\ \hline & & \bullet & \bullet \end{pmatrix} = \begin{pmatrix} 1 & \bullet & \bullet \\ \hline \bullet & 2 & \\ \hline & & 3 \end{pmatrix}.$$

#### **Terminology: Structural nonzero**

Let B be a matrix derived from some other matrix A (e.g.  $B = A^2$ ,  $B = A^{-1}$ , or B is one of the LU factors).

An entry B[i,j] is called *structurally nonzero* if B[i,j] could be nonzero given the sparsity pattern of A, and *structurally zero* otherwise.

I will occasionally use  $B[i,j] \neq 0$  as a shorthand notation for saying that B[i,j] is structurally nonzero (but not necessarily actually nonzero).

#### **Example**

Consider

$$A = \begin{pmatrix} 1 & 1 \\ 0 & -1 \end{pmatrix}, \qquad A^2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

- ▶  $A^2[2,1] = 0 \times 1 + -1 \times 0$  is structurally zero because the only way to make this number nonzero is to assign a nonzero value to A[2,1] = 0 and doing so would change the sparsity pattern of A.
- ▶  $A^2[1,2] = 1 \times 1 + 1 \times -1$  is structurally nonzero because we could make this number nonzero e.g. by changing A[1,1] = 1 to A[1,1] = 2 and doing so would not change the sparsity pattern of A.

### Terminology: Derived sparsity pattern

Let B be a matrix derived from some other matrix A (e.g.  $B = A^2$ ,  $B = A^{-1}$ , or B is one of the LU factors).

The set of all indices  $(i,j) \in \{1,\ldots,n\}^2$  such that B[i,j] is structurally nonzero is called the *sparsity pattern* or *structure* of the derived matrix B.

#### Example

Consider

$$A = \begin{pmatrix} 1 & 1 \\ 0 & -1 \end{pmatrix}, \qquad A^2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

The sparsity pattern of  $A^2$  is

$$A^2 = \begin{pmatrix} 1 & \bullet \\ \hline & 2 \end{pmatrix}$$
 and not  $A^2 = \begin{pmatrix} 1 & \hline & 2 \end{pmatrix}$ 

because A[1,2] is structurally nonzero.

### Resolving the ambiguity of "structure" for derived matrices

The above slides introduced two definitions for structure, namely one for matrices and another for derived matrices.

This strictly speaking means that "structure of a derived matrix B" can have two distinct meanings depending on whether we interpret B as a derived matrix or simply as a matrix.

Let us therefore establish the convention that the "derived" interpretation takes precedence whenever it is applicable.

#### Why study structure rather than values?

The fundamental idea behind the above notion of "structure" is that we only want to distinguish between whether an entry is guaranteed to be zero or could potentially be nonzero. Reasons for doing so include:

- ▶ Reasoning about structure is easier than reasoning about values.
- structure(B) provides a worst-case estimate for how much memory will be needed to store the derived matrix B.
- Cancellation (i.e. a structurally nonzero entry being zero) is unlikely.

The final term required to talk about sparsity is the following.

#### Terminology: Fill-in entry

Let B be a matrix derived from some other matrix A (e.g.  $B = A^2$ ,  $B = A^{-1}$ , or B is one of the LU factors).

An index  $(i,j) \in \text{structure}(B) \setminus \text{structure}(A)$  is called a *fill-in entry* of B.

#### Example 1

Consider

$$A = \begin{pmatrix} \boxed{1} & & \\ \hline \bullet & 2 & \\ \hline \hline \bullet & 3 \end{pmatrix}, \qquad A^2 = \begin{pmatrix} \boxed{1} & & \\ \hline \bullet & 2 & \\ \hline \bullet & \bullet & 3 \end{pmatrix}.$$

B[3,1] is a fill-in entry because A[3,1]=0 but  $B[3,1]\neq 0$ . This shows that matrix powers can create fill-in.

### Example 2

*L*[4,3] in the LU factorisation from slide 14 is a fill-in entry. This shows that the LU factorisation can create fill-in.

#### The importance of understanding fill-in

The fact that matrix powers and LU factorisations can create fill-in makes it hard to predict the runtime of such operations.

Example. lu\_benchmark() shows that the runtime of computing an LU factorisation can differ by four orders of magnitude even if the input matrices have exactly the same size and number of nonzero entries. "Order of magnitude" = power of 10.

This discrepancy arises because the factorisations of such matrices can have very different sparsity patterns, see lu\_structures().

The above example shows that it would be useful if we could estimate the amount of fill-in incurred by a sparse matrix operation before actually running that operation.

The following slides will show that we can do so by relating sparse matrices to graphs and then deducing the sparsity patterns of matrix powers, inverses and LU factorisations based on these graphs.

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### Example

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & \boxed{3} & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1} \boxed{2} \boxed{3} \boxed{4}$$

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### Example

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline & & 3 & \\ \hline & & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### Example

$$A = \begin{pmatrix} \boxed{1 & \bullet & | \\ \hline 2 & \bullet & | \\ \hline \bullet & 3 & | \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1 2 3} \boxed{3} \boxed{4}$$

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### Example

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1 2 3 4}$$

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### **Example**

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline & \bullet & 3 & \\ \hline & & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \underbrace{1 \quad 2 \quad 3 \quad 4}_{A \quad A}$$

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### **Example**

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1 & 2 & 3 & 4}$$

Let me begin by describing how we can translate matrices into graphs.

#### Def: Graph of a sparse matrix

The graph G(A) = (V(A), E(A)) of a sparse matrix  $A \in \mathbb{R}^{n \times n}$  is given by

$$V(A) = \{1, ..., n\}, \qquad E(A) = \{j \to i \mid A[i, j] \neq 0\}.$$

V(A) denotes the set of vertices, E(A) denotes the set of edges. Note the transpose in E(A): entry A[i,j] corresponds to the edge  $j \to i$ .

#### **Example**

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & \boxed{3} & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1 & 2 & \boxed{3} & \boxed{4}}$$

The following definition will be important to deduce the sparsity patterns of derived matrices from the graph of the original matrix.

#### Def: Paths

A path in a graph G=(V,E) is an ordered sequence of vertices  $k_0,\ldots,k_p\in V$  such that  $k_{q-1}\to k_q\in E$  for all  $q\in\{1,\ldots,p\}$ .

The number of edges p is called the *length* of the path.

### Example

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline & & 3 & \\ \hline & & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

 $2 \rightarrow 1 \rightarrow 3$  is a path of length 2.

We now have the tools to formulate our first fill-in-describing result.

#### Path theorem for matrix powers

$$A^p[i,j] \neq 0 \iff \exists \text{ path } j \rightarrow i \text{ of length } p \text{ in } G(A).$$

Proof. We have

$$A^{2}[i,j] = \sum_{k} A[i,k] A[k,j].$$

Each term in this sum is nonzero iff  $j \to k \to i$  is a path in G(A).

Generalising this proof to arbitrary powers p, we observe that

$$A^{p}[i,j] = \sum_{k_{p-1}} \dots \sum_{k_1} A[i,k_{p-1}] \dots A[k_a,k_{a-1}] \dots A[k_1,j].$$

is nonzero iff  $j \to k_1 \to \ldots \to k_{p-1} \to i$  is a path in G(A).

#### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

#### We observe:

- ▶  $A^2[1,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 1$  is a path of length 2 in G(A).
- ▶  $A^2[2,1] = 0$  because the only path connecting 1 to 2, namely  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$ , has length 3.

- ▶  $A^2[3,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 3$  is a path of length 2 in G(A).
- ▶  $A^2[4,1] \neq 0$  because  $1 \rightarrow 3 \rightarrow 2$  is a path of length 2 in G(A).

#### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \begin{pmatrix} 1 & 2 & \\ \hline 1 & 2 & \\ \hline & 3 & \\ \hline \end{pmatrix}$$

#### We observe:

- ▶  $A^2[1,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 1$  is a path of length 2 in G(A).
- ▶  $A^2[2,1] = 0$  because the only path connecting 1 to 2, namely  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$ , has length 3.

- ▶  $A^2[3,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 3$  is a path of length 2 in G(A).
- ▶  $A^2[4,1] \neq 0$  because  $1 \rightarrow 3 \rightarrow 2$  is a path of length 2 in G(A).

#### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline & & 3 & \\ \hline & & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \underbrace{1}_{A} \underbrace{2}_{A} \underbrace{3}_{A} \underbrace{4}_{A}$$

#### We observe:

- ▶  $A^2[1,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 1$  is a path of length 2 in G(A).
- ▶  $A^2[2,1] = 0$  because the only path connecting 1 to 2, namely  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$ , has length 3.

- ▶  $A^2[3,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 3$  is a path of length 2 in G(A).
- ▶  $A^2[4,1] \neq 0$  because  $1 \rightarrow 3 \rightarrow 2$  is a path of length 2 in G(A).

#### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1} \boxed{2} \boxed{3} \boxed{4}$$

#### We observe:

- ▶  $A^2[1,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 1$  is a path of length 2 in G(A).
- ▶  $A^2[2,1] = 0$  because the only path connecting 1 to 2, namely  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$ , has length 3.

- $ightharpoonup A^2[3,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 3$  is a path of length 2 in G(A).
- ▶  $A^2[4,1] \neq 0$  because  $1 \rightarrow 3 \rightarrow 2$  is a path of length 2 in G(A).

#### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1} \boxed{2} \boxed{3} \boxed{4}$$

#### We observe:

- ▶  $A^2[1,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 1$  is a path of length 2 in G(A).
- ▶  $A^2[2,1] = 0$  because the only path connecting 1 to 2, namely  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$ , has length 3.

- ▶  $A^2[3,1] \neq 0$  because  $1 \rightarrow 1 \rightarrow 3$  is a path of length 2 in G(A).
- ▶  $A^2[4,1] \neq 0$  because  $1 \rightarrow 3 \rightarrow 2$  is a path of length 2 in G(A).

#### **Example (continued)**

Continuing the above analysis for all the remaining entries, we conclude

$$A^2 = \begin{pmatrix} 1 & \bullet & & \bullet \\ \hline 2 & \bullet & \bullet \\ \hline \bullet & \bullet & 3 & \\ \hline \bullet & & \bullet & 4 \end{pmatrix} .$$

The ullet indicate nonzero entries which were nonzero already in A. The ullet indicate fill-in.

#### Path theorem for inverses

$$A^{-1}[i,j] \neq 0 \iff \exists \text{ path } j \rightarrow i \text{ in } G(A).$$

Proof (not examinable).

Let  $p(x) = \sum_{k=0}^{n-1} c_k x^k$  be the unique polynomial which interpolates  $\frac{1}{x}$  in all the *n* eigenvalues of *A*. We then have

$$A^{-1} = p(A) = \sum_{k=0}^{n-1} c_k A^k,$$

which shows that  $A^{-1}[i,j] \neq 0$  if and only if there is a path from j to i of any arbitrary length  $k \in \{0, \ldots, n-1\}$ .

(Do not worry in case the claim  $A^{-1} = p(A)$  is not clear to you. We will discuss matrix polynomials and their relation to inverses in Lecture 5.)

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline & \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

We observe that any vertex i is reachable from any other vertex j in G(A); hence we have

$$A^{-1} = \begin{pmatrix} 1 & \bullet & \bullet & \bullet \\ \hline \bullet & 2 & \bullet & \bullet \\ \hline \bullet & \bullet & 3 & \bullet \\ \hline \bullet & \bullet & \bullet & 4 \end{pmatrix} .$$

The ullet indicate nonzero entries which were nonzero already in A.

The ullet indicate fill-in.

### Corollaries of path theorem for inverses

The path theorem for inverses provides simple proofs for a number of useful results which would be much more tedious to show otherwise.

► The inverse of a tridiagonal matrix

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & & \\ \hline \bullet & 2 & \bullet & | & \\ \hline & \bullet & 3 & \bullet & \\ \hline & & \bullet & 4 & \end{pmatrix} \longleftrightarrow G(A) = \boxed{1 2 3 4}$$

is dense because any pair of vertices i, j is connected.

► The inverse of an upper-triangular matrix

$$A = \begin{pmatrix} 1 & \bullet & \bullet & \bullet \\ \hline 2 & \bullet & \bullet \\ \hline & 3 & \bullet \\ \hline & & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

is upper triangular because all edges in G(A) go only from right to left and hence paths i to i exist only if i < j.

We now know how to predict fill-in in matrix powers and inverses. Let us therefore move on to predicting fill-in in the LU factorisation next. Doing so requires a new notion of path defined as follows.

### Def: Fill path

Path  $j \to k_1 \to \ldots \to k_p \to i$  in G(A) such that  $k_1, \ldots, k_p < \min\{i, j\}$ .

We then have the following result.

### Fill path theorem

Let LU = A be the LU factorisation of A. Then,

$$(L+U)[i,j] \neq 0 \iff \exists \text{ fill path } j \rightarrow i \text{ in } G(A).$$

*Proof (not examinable).* A proof of this result is provided on slide 33, but I will not discuss it in class. I recommend you ignore this proof unless you are truly interested.

## Describing the sparsity pattern of an LU factorisation

The above result describes the sparsity pattern of L+U rather than the two sparsity patterns of L and U. Doing so is convenient because it means we have to think about only one rather than two matrices, and it does not discard any information because we have

$$(L+U)[i,j] \neq 0 \quad \iff \begin{cases} L[i,j] \neq 0 & \text{if } i \geq j, \\ U[i,j] \neq 0 & \text{if } i \leq j. \end{cases}$$

Note that we do not have to worry about cancellation in the diagonal entries

$$(L + U)[i, i] = L[i, i] + U[i, i]$$

because cancellation does not change whether an entry is structurally nonzero.

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline \bullet & 3 & & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} \boxed{1 & \bullet & | & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = \boxed{1 2 3 4}$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline \bullet & 3 & & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline & & 3 & \\ \hline & & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline \bullet & 3 & & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & \bullet & \\ \hline \bullet & 3 & & \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### Example

Recall from slide 21 the matrix

$$A = \begin{pmatrix} 1 & \bullet & & \\ \hline 2 & \bullet & \\ \hline \bullet & 3 & \hline \\ \hline & \bullet & 4 \end{pmatrix} \longleftrightarrow G(A) = 1 2 3 4$$

- ▶  $U[1,1] \neq 0$  because  $1 \rightarrow 1$  is a fill path in G(A).
- ▶ L[2,1] = 0 because  $1 \rightarrow 3 \rightarrow 4 \rightarrow 2$  is not a fill path (3,4 > 1).
- ▶  $L[3,1] \neq 0$  because  $1 \rightarrow 3$  is a fill path in G(A).
- ▶ L[4,1] = 0 because  $1 \rightarrow 3 \rightarrow 4$  is not a fill path (3 > 1).
- ▶ U[1,2],  $U[2,2] \neq 0$  because 2  $\rightarrow$  1 and 2  $\rightarrow$  2 are fill paths in G(A).
- ▶  $L[3,2] \neq 0$  because  $2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).
- ▶ The only other fill-in entry is U[3,4] because  $4 \rightarrow 2 \rightarrow 1 \rightarrow 3$  is a fill path in G(A).

### **Example (continued)**

We thus conclude that the sparsity pattern of L + U is given by

$$L+U=\begin{pmatrix} 1 & \bullet & & \\ \hline & 2 & & \bullet \\ \hline & \bullet & 3 & \bullet \\ \hline & \bullet & 4 \end{pmatrix}.$$

The ullet indicate nonzero entries which were nonzero already in A.

The ullet indicate fill-in.

The proof of the fill path theorem is based on the following result.

## Lemma (not examinable, ignore unless you are interested)

Let LU = A be the LU factorisation of a matrix  $A \in \mathbb{R}^{n \times n}$ , let  $i, j \in \{1, ..., n\}$  and set  $\ell = \{1, ..., \min\{i, j\} - 1\}$ . We then have,

$$U[i,j] = A[i,j] - A[i,\ell] A[\ell,\ell]^{-1} A[\ell,j] \qquad \text{for } i \le j,$$
  
$$L[i,j] U[i,j] = A[i,j] - A[i,\ell] A[\ell,\ell]^{-1} A[\ell,j] \qquad \text{for } i \ge j.$$

Proof. Consider the block LU factorisation

$$\begin{pmatrix} A[\ell,\ell] & A[\ell,\bar{r}] \\ A[\bar{r},\ell] & A[\bar{r},\bar{r}] \end{pmatrix} = \begin{pmatrix} I & I \\ A[\bar{r},\ell] & A[\ell,\ell]^{-1} & I \end{pmatrix} \begin{pmatrix} A[\ell,\ell] & A[\ell,\bar{r}] \\ A[\bar{r},\bar{r}] - A[\bar{r},\ell] & A[\ell,\ell]^{-1} & A[\ell,\bar{r}] \end{pmatrix} \tag{1}$$

where  $\bar{r} = \{\min\{i, j\}, \dots, n\}$ , The full factorisation is then given by

$$\begin{pmatrix} A[\ell,\ell] & A[\ell,\bar{r}] \\ A[\bar{r},\ell] & A[\bar{r},\bar{r}] \end{pmatrix} = \begin{pmatrix} L_1 \\ A[\bar{r},\ell] & A[\ell,\ell]^{-1} L_1 & L_2 \end{pmatrix} \begin{pmatrix} U_1 & L_1^{-1} & A[\ell,\bar{r}] \\ U_2 \end{pmatrix}$$

where  $L_1U_1=A[\ell,\ell]$  and  $L_2U_2=A[\bar{r},\bar{r}]-A[\bar{r},\ell]\,A[\ell,\ell]^{-1}\,A[\ell,\bar{r}]$  are the LU factorisations of the top-left and bottom-right blocks of the *U*-factor in (1). The claim follows by noting that  $L[i,j]=L_2[i,j]$  and  $U[i,j]=U_2[i,j]$  have the given form.

Proof of fill path theorem (not examinable, ignore unless you are interested).

According to the lemma on the previous slide, we have

$$U[i,j] = A[i,j] - A[i,\ell] A[\ell,\ell]^{-1} A[\ell,j]$$
 for  $i \le j$ ,  

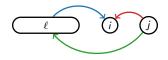
$$L[i,j] U[j,j] = A[i,j] - A[i,\ell] A[\ell,\ell]^{-1} A[\ell,j]$$
 for  $i \ge j$ .

The first term makes U[i,j] / L[i,j] U[j,j] nonzero if there is a fill path  $j \to i$  of length 1, and the second term makes U[i,j] / L[i,j] U[j,j] nonzero if there is a fill path  $j \to i$  of length > 1.

It then remains to observe that

$$L[i,j] U[j,j] \neq 0 \iff L[i,j]$$

since U[j,j] is a pivot entry and hence we necessarily have  $U[j,j] \neq 0$ .



[To be continued]