SPORTCRED - Design Document Team TODO Sprint 2

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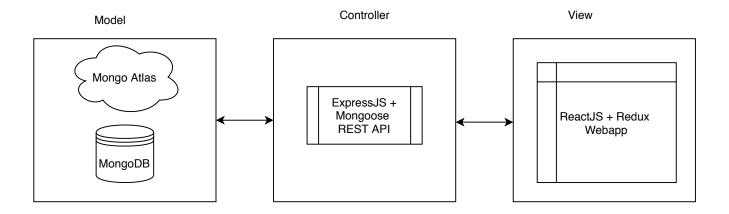
System Boundary Diagram

Technically, redux is not an exact MVC architecture, but is similar to one. We have our webapp's state stored inside a "store" created and managed by redux. Each interaction to our components on the front end emits an action that will either (or do both) 1) update state in the frontend, or 2) update state in the front end, trigger a side effect (e.g. API call) and then once again update state in the front end when the side effect is resolved.

We have our react app subscribed to this state store and updating accordingly. Redux can be kind of thought as a controller, but the interaction with our Model (mongoDB) is truly done through API calls to our REST endpoint hosted using ExpressJS and Mongoose (mongoDB driver).

The reason this is different is because the traditional MVC pattern has the model directly affecting and triggering updates of the View, but here we have Redux triggering updates and Redux will only trigger updates when the controller returns with information. The View is still dependent on the model, but it's just not directly subscribed to the model

Related resource: https://www.clariontech.com/blog/mvc-vs-flux-vs-redux-the-real-differences



MongoDB Documents / Mongoose Models

CHANGED

Class Name: User Parent Classes: None Subclasses: None

Responsibilities:

Represent all information tied to a user

Knows username Knows password

Knows "bio" information

Knows demographic information

Knows ACS score

Knows active trivia games

Knows status for daily debate question Knows current picks and predictions for

the user

Knows profile picture

Collaborators:

Post

DebateAnswer TriviaGame PAndP

Class Name: DebateQuestion

Parent Classes: None Subclasses: None

Responsibilities:

Represent all information tied to a daily debate question

Knows text content of debate question Knows debate answers to debate question

Knows date and time of debate question

Knows targeted tier or debate question

Collaborators:

DebateAnswer

Class Name: Post Parent Classes: None Subclasses: None

Responsibilities:

Represent all information of a post on open court.

Knows text content of post Knows picture content of post Knows owner of post Knows date and time posted Knows comments on post

Collaborators:

User Comment

Class Name: DebateAnswer Parent Classes: None Subclasses: None

Responsibilities:

Represent all information tied to an answer to a daily debate question

Knows original debate question Knows text content of answer to debate question

Collaborators:

DebateQuestion

User

Class Name: Comment Parent Classes: None Subclasses: None

Responsibilities:

Represent all information of comment

CHANGED

Knows text content of comment Knows owner of comment Knows date and time of comment

Collaborators:

Post

Class Name: TriviaGame Parent Classes: None Subclasses: None

Responsibilities:

Holds questions related to a trivia game

Knows question bank of trivia game Knows correct answers to question bank in trivia game Knows player list for trivia game Knows answers each player has given for trivia game

Collaborators:

User

Class Name: user-picks Parent Classes: None Subclasses: None

Responsibilities:

Represent the picks that the user has made about future awards

Knows the user who has made this pick Knows the year for which this pick is relevant

Knows the picks that the user has created for this year

Knows the results of the picks that the user has chosen

Collaborators:

User

CHANGED

Class Name: game-picks Parent Classes: None Subclasses: None

Responsibilities:

Represent game pick for the daily picks feature.

Knows the user that created the pick Knows map containing the game and pick that the user has chosen Knows whether or not this pick has been evaluated or not

Collaborators:

User Game Class Name: games Parent Classes: None Subclasses: None

Responsibilities:

Represent a game that has happened or will happen.

Knows the date of the game

Knows the image of the away and home teams

Knows the names of the home and away teams

Knows the winner of the game

Collaborators:

game-picks

Class Name: bracket Parent Classes: None Subclasses: None CHANGED

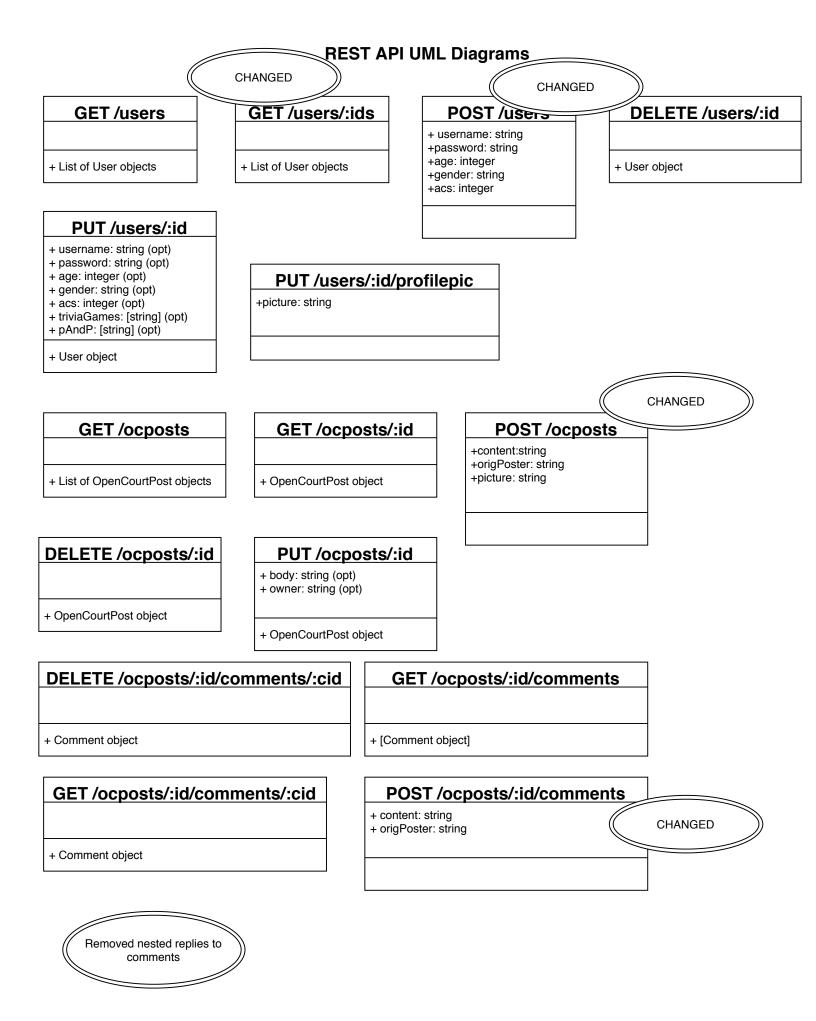
Responsibilities:

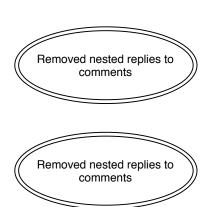
Represent playoff bracket choices of the

Knows the user that created the bracket Knows map containing the bracket choice and the scores user has chosen Knows whether or not this pick has been evaluated or not

Collaborators:

User





GFT	/debate	questio	ns
\mathbf{u}	/ucbale	guestio	IJ

+ [DebateQuestion object]

GET /debatequestions/:tier

+ [DebateQuestion object]

POST /debatequestions/:tier

+ body: string

DELETE /debatequestions/:tier/:id

+ DebateQuestion object

PUT /debatequestions/:tier/:id

+ body: string (opt)

+ DebateQuestion object

GET /debatequestions/:tier/:id

+ DebateQuestion object

POST /debatequestions/:tier/:id/replies

+ body: string + owner: string

GET /debatequestions/:tier/:id/replies

+ [DebateAnswer object]

GET /debatequestions/:tier/:id/replies/:id

+ DebateAnswer object

GET /triviagames

+ [TriviaGame object]

GET /triviagames/:id

+ TriviaGame object

POST /triviagames	POST /triviagames/:id/questions/:qid/answers/:uid	
players: [string] questions: dict	+ choice: string	
ET /triviagames/:id/quest	ions GE	ET /triviagames/:id/questions/:uid
ing]	+ string	3
ET /triviagames/:id/questi	ons/:qid/answers/:	uid
	-	POST /user-picks/
ing		+ year: Number + user: uid +picks: user-pick Object +results: Object +isEvaluated: Boolean
ET /user-picks/:id		+ user-pick object
r-pick object		
		GET /team/
PUT /user-p + year: Number + user: uid +picks: user-pick Object	icks/:uid	+ Array of team object
+results: Object +isEvaluated: Boolean		GET /team/:uid
+ user-pick object		+ team object
GET /games/		GET /winners/:year

+ winner object

+ Array of games object

+ id: String

+ game-pick object

GET /game-picks/:id

PUT /game-picks/:uid	POST /game-picks/
+ user: uid +picks: user-pick Object	+ user: uid +picks: user-pick Object
	+ game-pick object
+ game-pick object	
GET /bracket	PUT /user-picks/:uid + year: Number
+ Array of brackets	+ user: uid +picks: user-pick Object +results: Object
POST /bracket + bracket object	+isEvaluated: Boolean
+ bracket object	+ user-pick object
POST /bracket/bracketChoice/	POST /bracket/:id/team/:tid
+ teamOne: String + teamTwo: String + winnerID: String + resultForWinner: String + userID: String	+ team object
+ isFirstMatch: Boolean + winnerScore: Number + loserScore: Number	GET /bracket/bracketChoice/:id
+ bracketChoice object	+ bracketChoice object
	PUT /bracket/bracketChoice/:id + teamOne: String + teamTwo: String + winnerID: String + resultForWinner: String + userID: String + isFirstMatch: Boolean + winnerScore: Number + loserScore: Number
	+ bracketChoice object
DELETE /bracket/bracketChoice/:id	GET /bracket/bracketChoice/userID/:id

+ bracketChoice object

+ bracketChoice object

ReactJS DOM Diagram (changed):

Link for draw.io file download:

https://drive.google.com/file/d/1UCoVQJUcR9--3jiEZcmtqHVc56nx7LXQ/view?usp=sharing

Or please see the DOMDesign.png file in the repo as the diagram was too large to fit in this pdf