

# IPC FIFO

C program

# Server.c

## Header Files/ global declaration

```
#include<stdio.h>
#include<unistd.h> /*ssize_t */
#include<sys/stat.h> /*mkfifo*/
#include<fcntl.h>
#include<string.h>
```

```
#define FIFO1 "fifo1"
#define FIFO2 "fifo2"
#define PERMS 0666
```

```
char fname[256];
```

# Main Function along with make connection

```
int main() {  
    int readfd, writefd, fd;  
    ssize_t n;  
    char buff[512];  
  
    if (mkfifo(FIFO1, PERMS)<0)  
        printf("Cant Create FIFO Files\n");  
    if (mkfifo(FIFO2, PERMS)<0)  
        printf("Cant Create FIFO Files\n");  
  
    printf("Waiting for connection Request..\n");
```

Connection to open and print the requested file name by client

```
readfd =open(FIFO1, O_RDONLY, 0);  
writefd=open(FIFO2, O_WRONLY, 0);  
  
printf("Connection Established..\n");  
read(readfd, fname, 255);  
printf("Client has requested file %s\  
n",fname);
```

What to do if file exist and if it does not exist?

```
if ((fd=open(fname,O_RDWR))<0) {  
    strcpy(buff,"File does not exist..\n");  
    write(writefd, buff, strlen(buff));  
} else {  
while((n=read(fd, buff,512))>0)  
    write(writefd, buff, n);  
}
```

# Close connection

```
close(readfd); unlink(FIFO1);  
close(writefd); unlink(FIFO2);  
}
```

# Client.c

```
#include<stdio.h>
#include<unistd.h>
#include<sys/stat.h>
#include<fcntl.h>
```

```
#define FIFO1 "fifo1"
#define FIFO2 "fifo2"
#define PERMS 0666
```

```
char fname[256];
```

# Main program with connection to be setup

```
int main()
{
    ssize_t n;
    char buff[512];
    int readfd, writefd;
    printf("Trying to Connect to Server..\n");
    writefd = open(FIFO1, O_WRONLY, 0);
    readfd  = open(FIFO2, O_RDONLY, 0);
```



# Writing filename to fifo

```
printf("Connected..\n");  
    printf("Enter the filename to request  
    from server: ");  
    scanf("%s",fname);  
    write(writefd, fname, strlen(fname));  
  
printf("Waiting for Server to reply..\n");
```

When content received from  
server?

```
while((n=read(readfd,buff,512))>0)
    write(1,buff,n);
close(readfd);
close(writefd);
return 0;
}
```

# How to execute?

- Redirect to different out file and then run
- `./server.o`
- `./client.o`

# End of FIFO program

Next Class,

- Leaky bucket algorithm
- Distance vector algorithm
- Dijkstra's algorithm