

Problem decomposition and approximation for shared mobility applications with endogenous congestion: integrated vehicle assignment and routing in capacitated transportation networks:

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Outline

1. Introduction

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3. Space-Time-State Network Flow Models

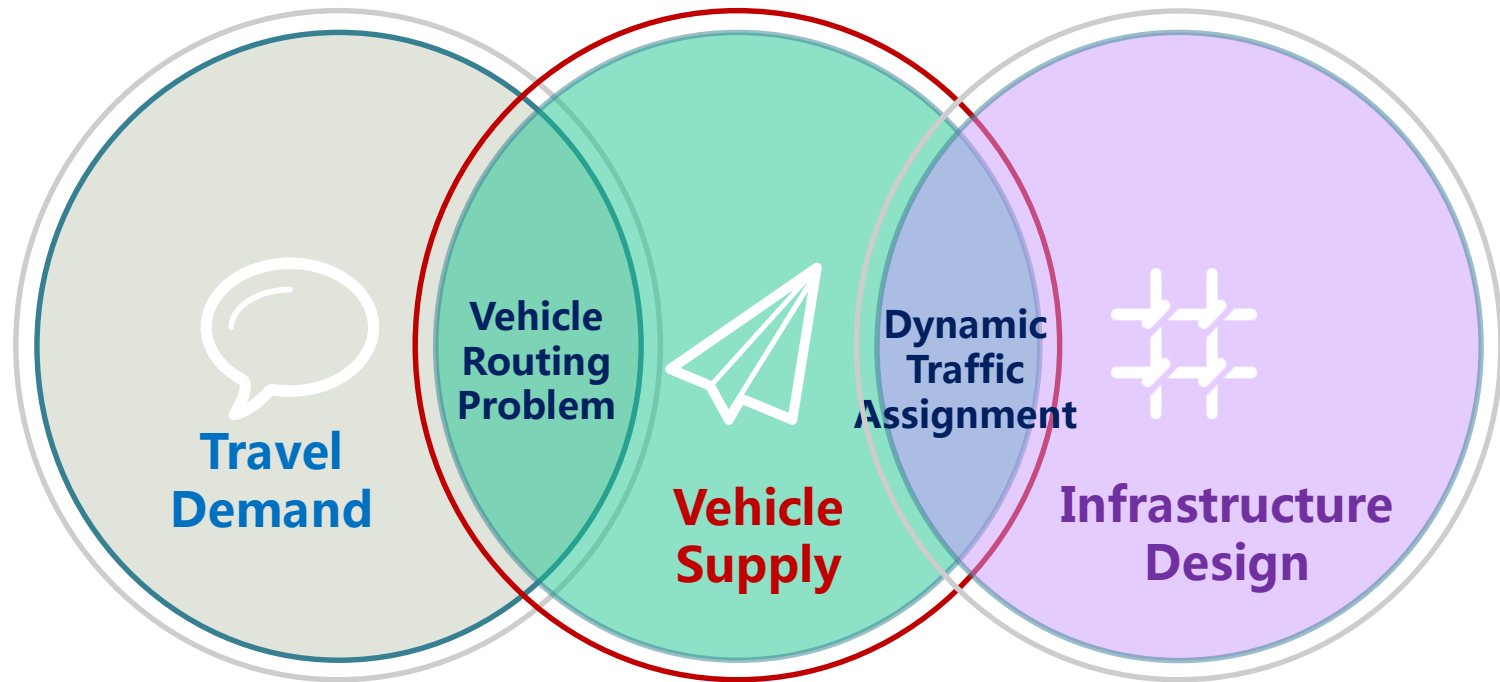
4. Decomposition: Dantzig-Wolfe decomposition

5. Decomposition: Column-pool based approximation

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1. Introduction



How to optimize demand, **supply** and infrastructure?

1. Introduction

Vehicle Routing Problem:

Input:

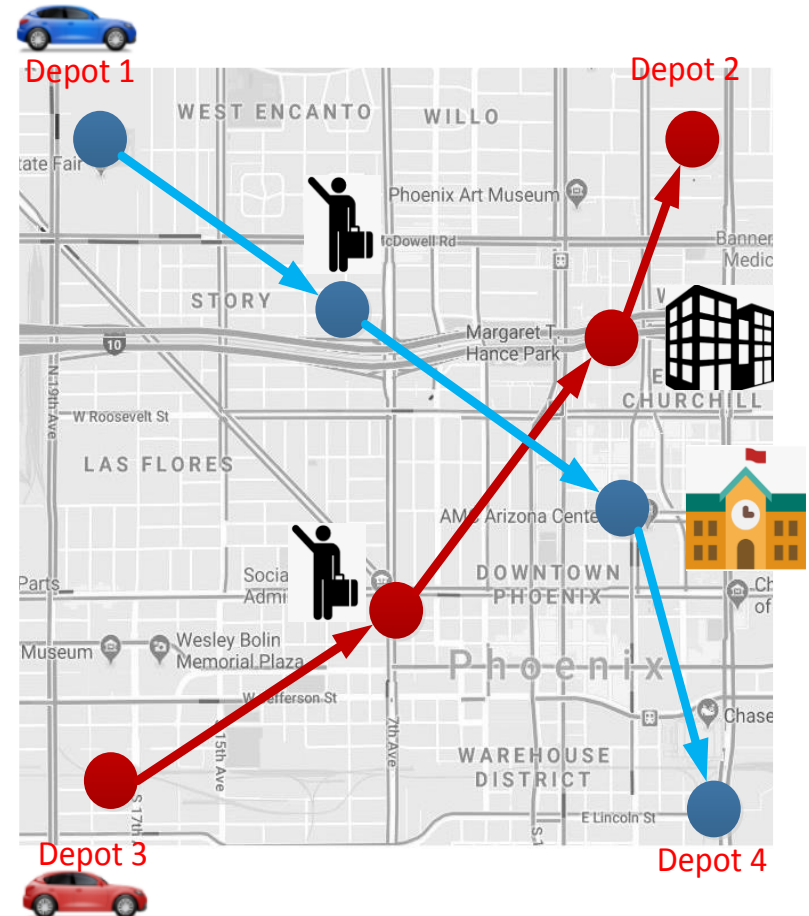
- ❑ **Network:** Virtual point-to-point network
- ❑ **Passenger trip request:** has specific pick-up and drop-off location with time windows
- ❑ **Vehicle carrying capacity:** considered

Goal:

- ❑ **System Optimal**

Output:

- ❑ **Vehicle-to-passenger assignment:** will be found
- ❑ **Variable:** discrete vehicle routing and scheduling



1. Introduction

Traffic Assignment Problem:

Input:

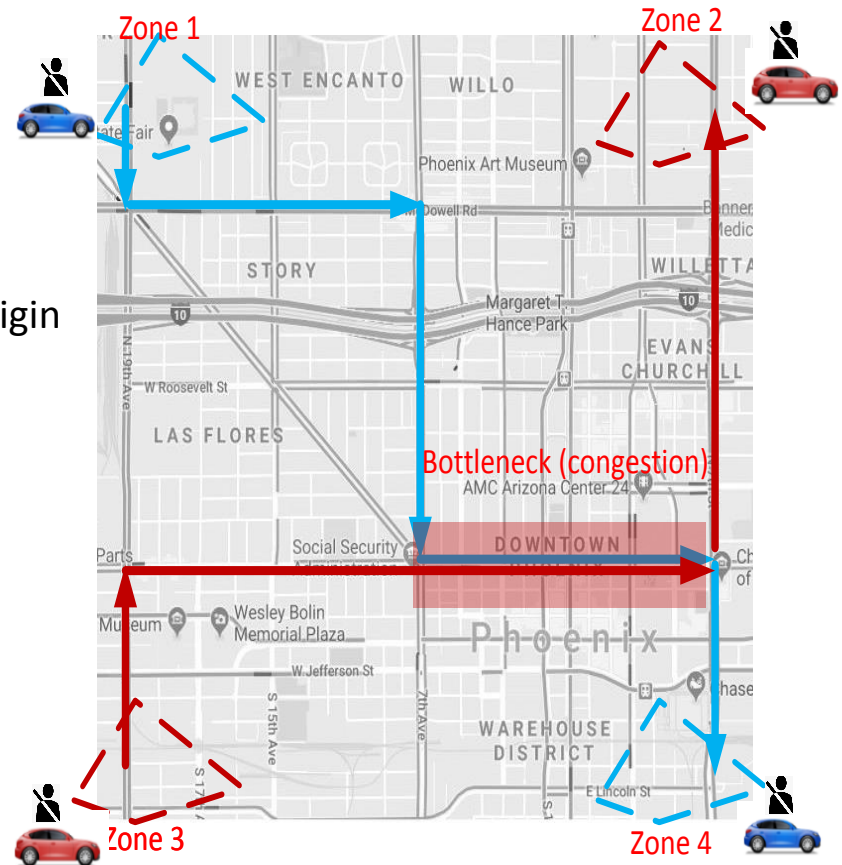
- ❑ **Network:** Physical traffic network
- ❑ **Road capacity:** capture road congestions
- ❑ **Origin and Destination:** vehicle has the same origin and destination with the assigned passengers

Goal:

- ❑ System Optimal or User Equilibrium

Output:

- ❑ continuous vehicle flow on links/paths



1. Introduction

Uncertain elements from the current to the future

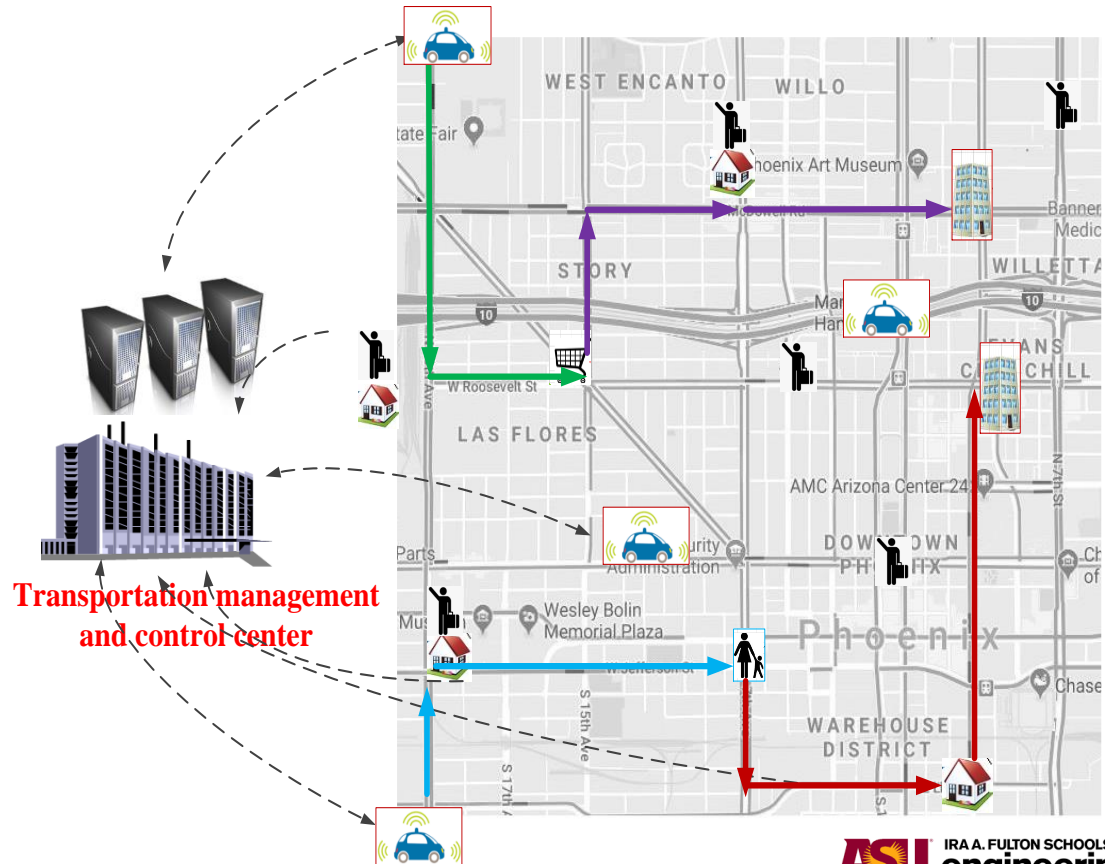
Travel Demand	Vehicle Supply	Infrastructure
<ul style="list-style-type: none">• Trip request: origin and destination with self-owned vehicles or submit pickup and drop-off locations with time windows for mobility providers• Trip privacy: alone or rideshare• Trip mode: single mode or multiple modes	<ul style="list-style-type: none">• Driving mode: self-driving or human-driven• Routing behavior: selfish or coordinated• Ownership: household or mobility providers	<ul style="list-style-type: none">• Link/Lane capacity change• Sensor and communication (V2V, V2I)• Smart Transportation network (road, parking, depots, bus line, rail transit line, etc.)

1. Introduction

Special scenario: integration of travel demand, vehicle supply and infrastructure capacity

Keywords:

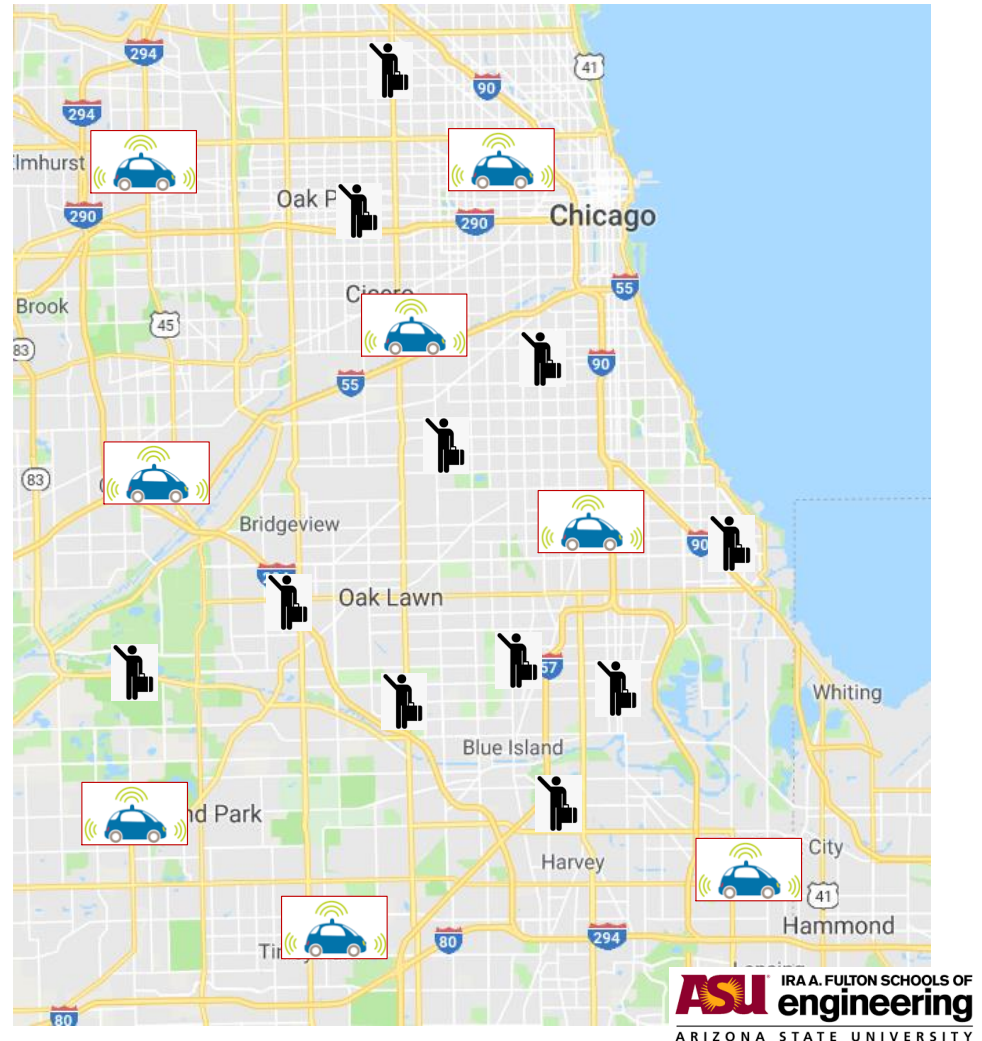
- ❑ **Physical traffic network** to consider **traffic congestion**
- ❑ **Trip requests** with Pickup and delivery with time windows
- ❑ **Autonomous vehicles** with **carrying capacity** for ride sharing
- ❑ **Central control (System optimal)**



1. Introduction

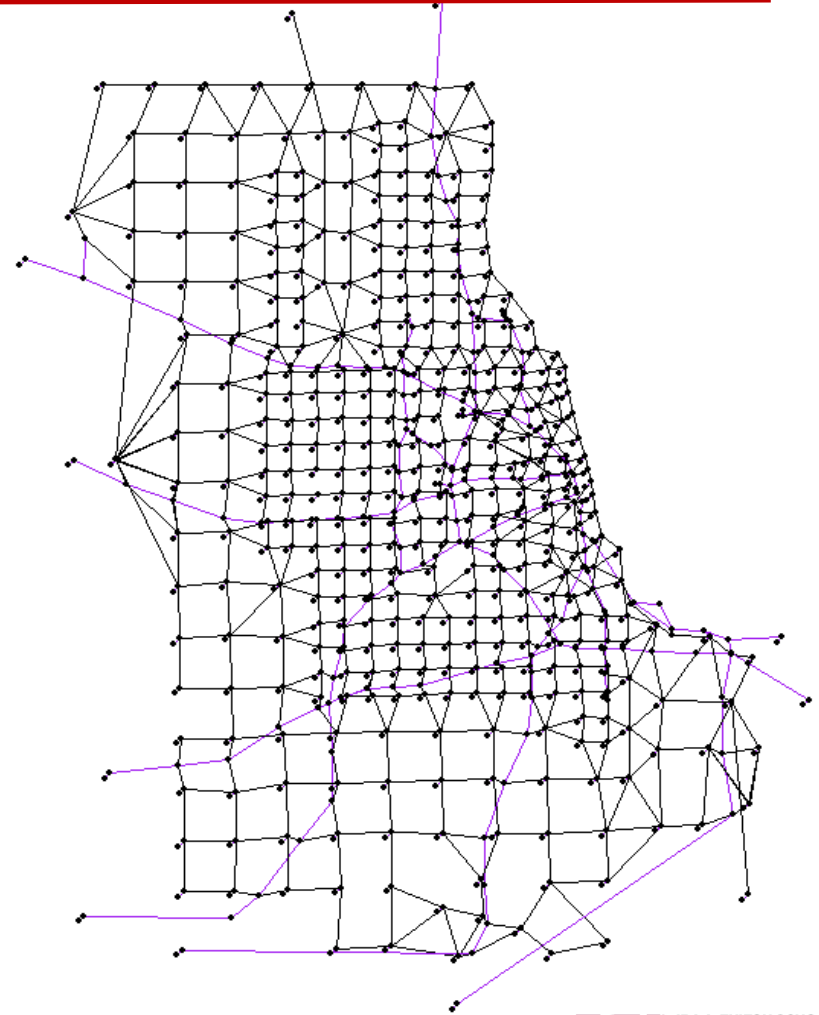
Key questions:

- ❑ How many autonomous vehicles do we need?
- ❑ How many passengers can we serve?
- ❑ How to capture the new traffic congestion?
- ❑ What is the best vehicle routing and vehicle-to-passenger assignment solution?



1. Introduction

# of nodes	1320
# of links	5431
optimization time horizon (min)	60
arc capacity each min (vehicle)	35
# of passenger groups with same OD and departure time	2226
Total trip requests	4452
# of vehicle depots	243

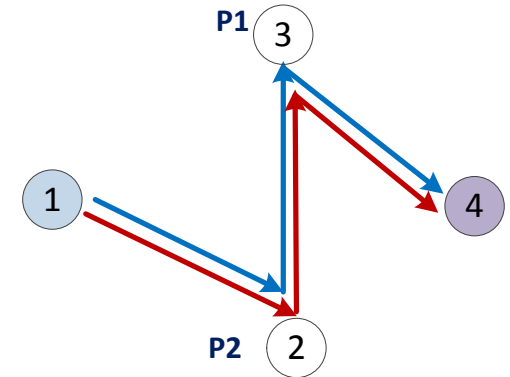
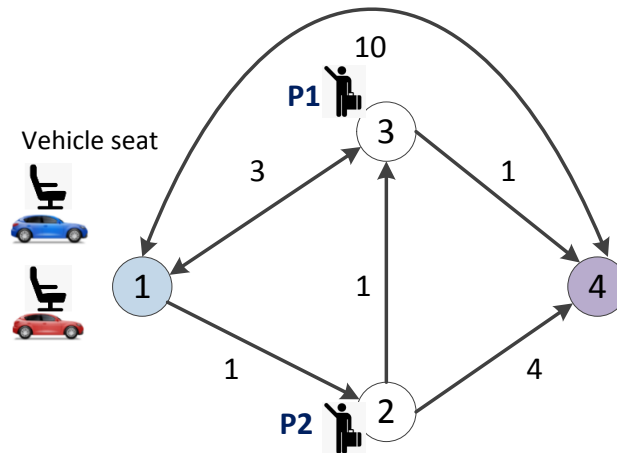


Chicago Sketch Network

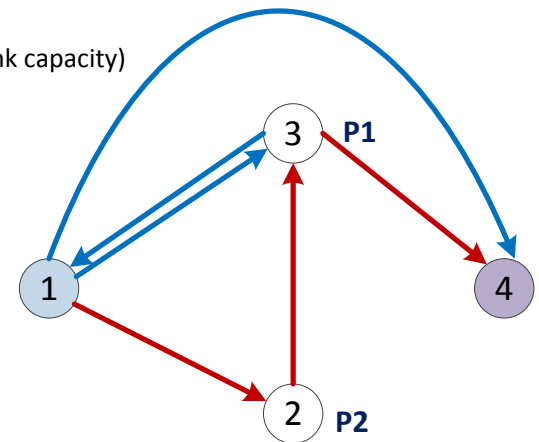
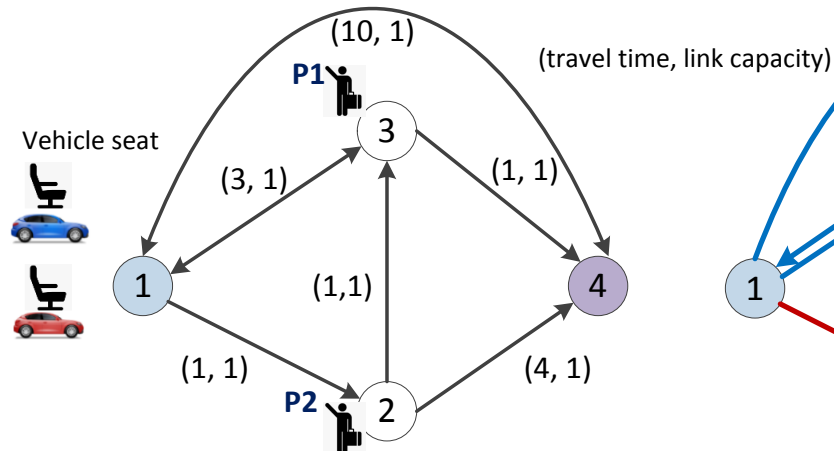
2. Key Elements

Link Capacity

Without link capacity:
Total cost is 6

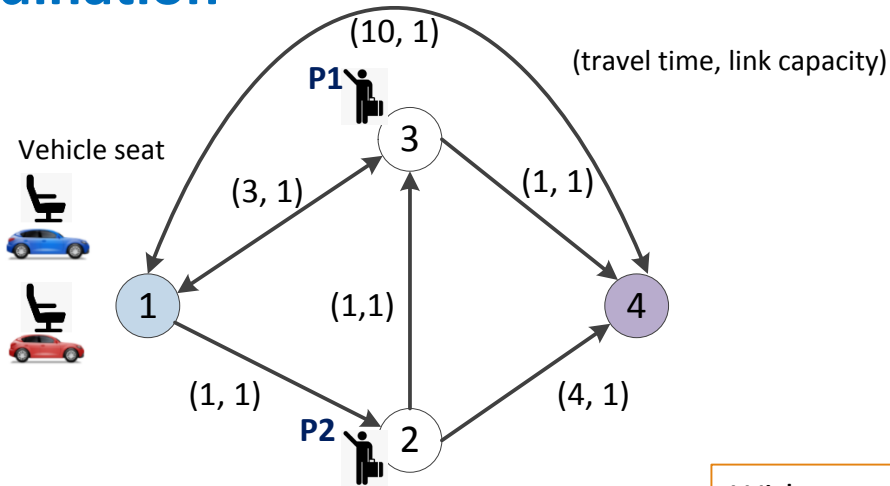


With link capacity:
Total cost is 15

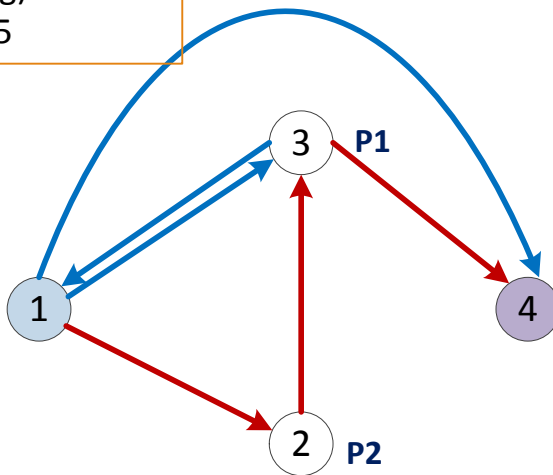


2. Key Elements

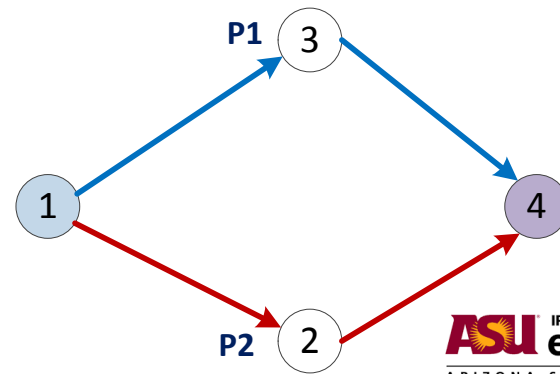
System Optimal Coordination



Without coordination
(selfish routing):
Total cost is 15

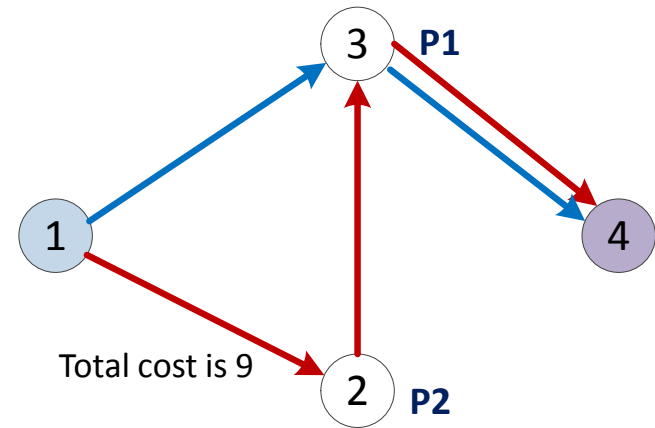
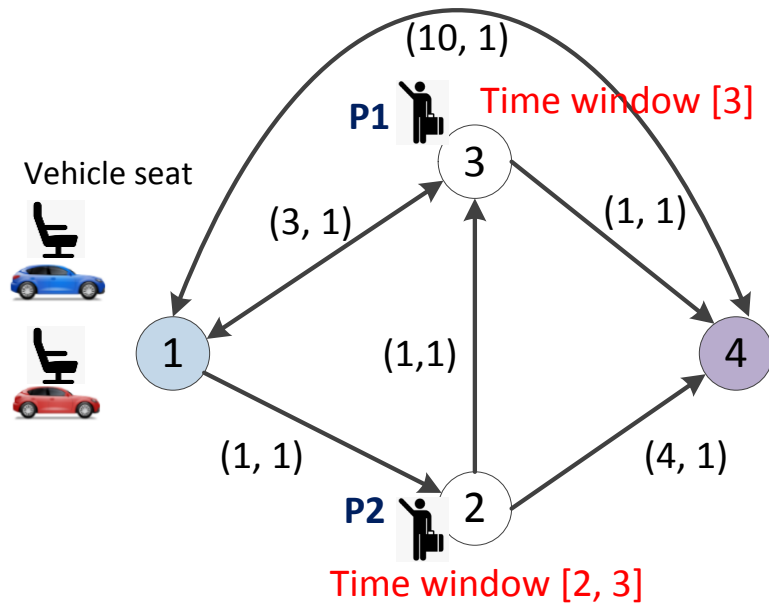


With coordination:
Total cost is 9



2. Key Elements

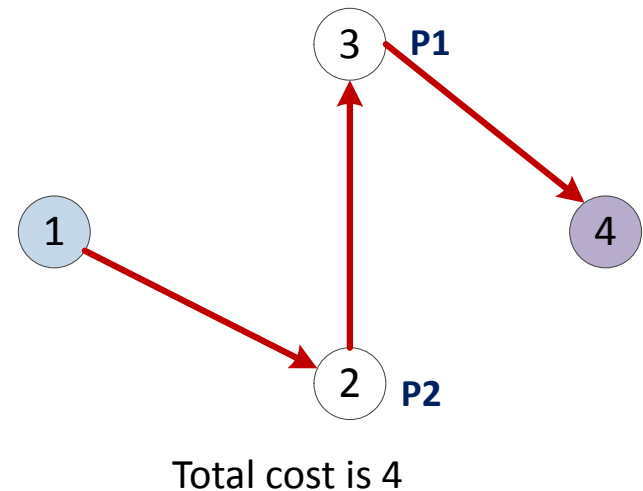
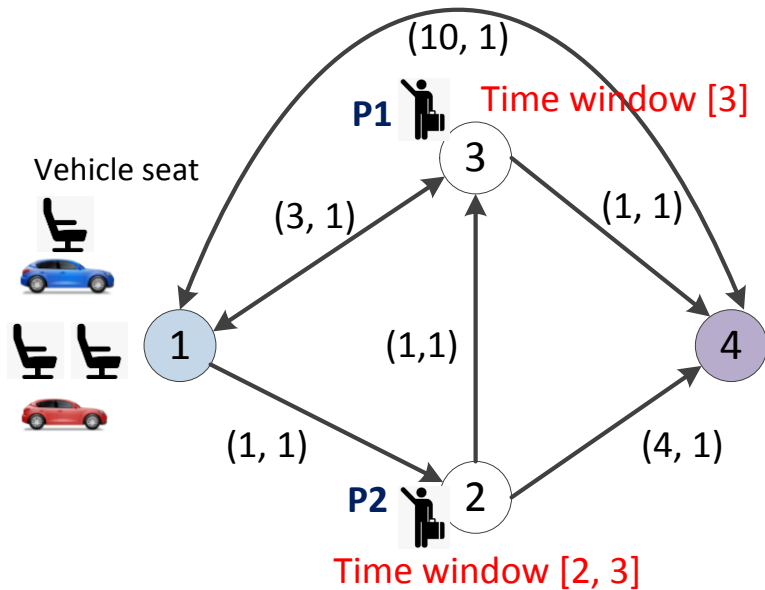
Time windows



- ❑ The red vehicle can wait until time 3 to pick up passenger 2, so the blue vehicle can pick up passenger 1 at exact time 3.
- ❑ The optimal result doesn't only optimize the vehicle routing, but also the departure time of picked up passengers.

2. Key Elements

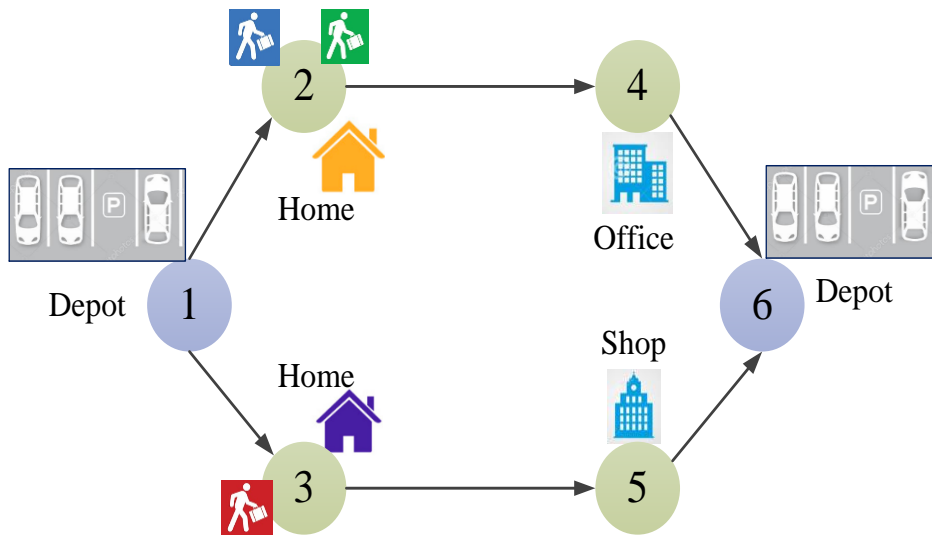
Ridesharing (vehicle carrying capacity)



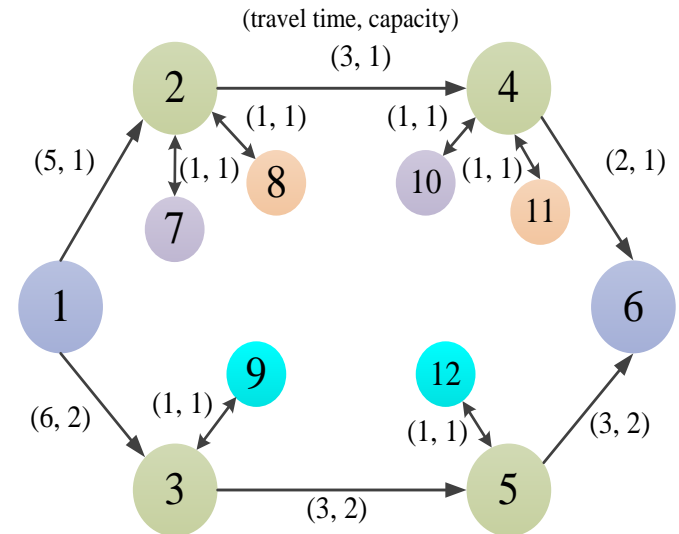
- ❑ When the red vehicle's carrying capacity is increased to 2, the total cost is reduced to 4 from 9;
- ❑ Only the red vehicle is required to serve the trip requests.

3. Space-time-state network and model formulation

Passenger trip requests: **pickup and drop-off locations and time windows**



(a) Physical transportation network with vehicles and trip requests

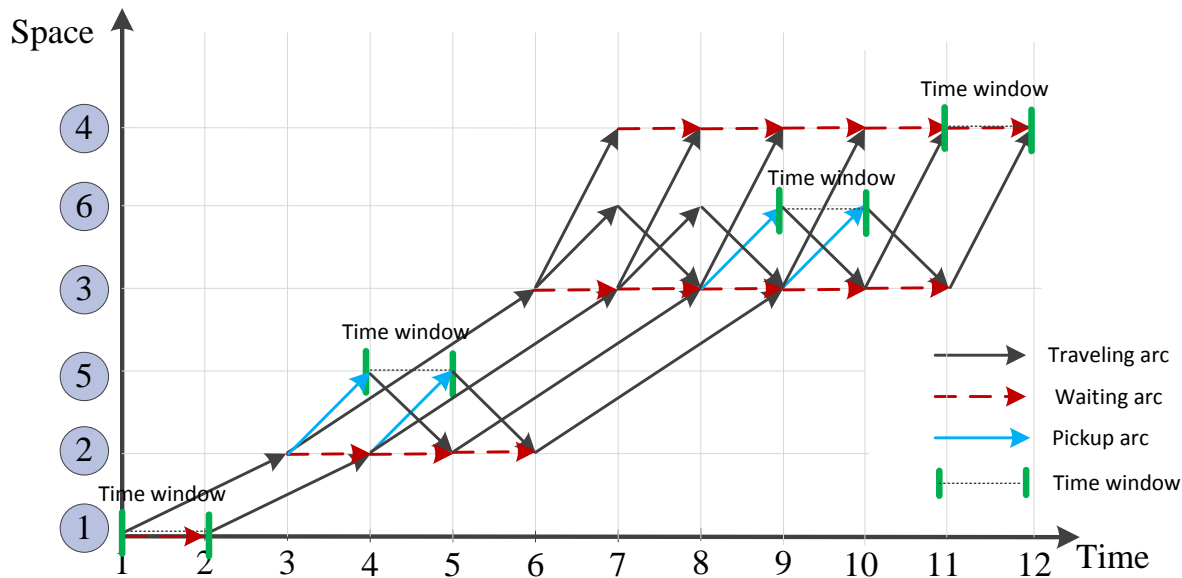


(b) Modified transportation network with virtual pickup and delivery nodes and links

Add virtual pick-up and drop-off nodes and links for each passenger

3. Space-time-state network and model formulation

Time-extended Space-time network construction for physical path $1 \rightarrow 2 \rightarrow 4 \rightarrow 6$



Space-time network

Arc (i,j,t,s) with capacity
Vertex $(i,t), (j,s)$

Passenger pickup **time**
windows and locations
are **embedded** in this
network

3. Space-time-state network and model formulation

Vehicle Carrying States for passenger pickup and drop-off:

which passengers are being carried by this vehicle:



To record the passenger service status:



0: the passenger is not served;

1: under served (picked up but not delivered);

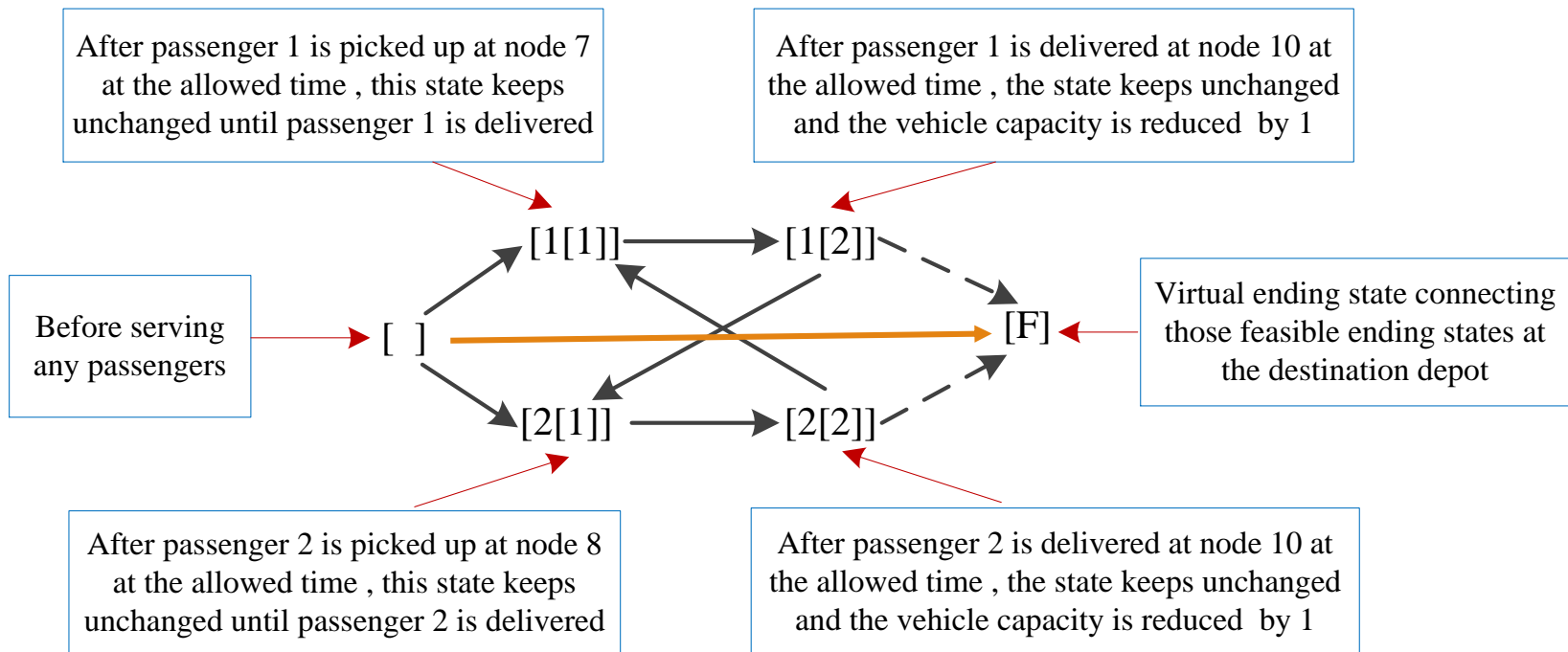
2: finished (delivered)

Example: In the case: if vehicle capacity is 1 and 2 passengers trip requests,

All possible states: [], [1[1]], [1[2]], [2[1]] or [2[2]]

3. Space-time-state network and model formulation

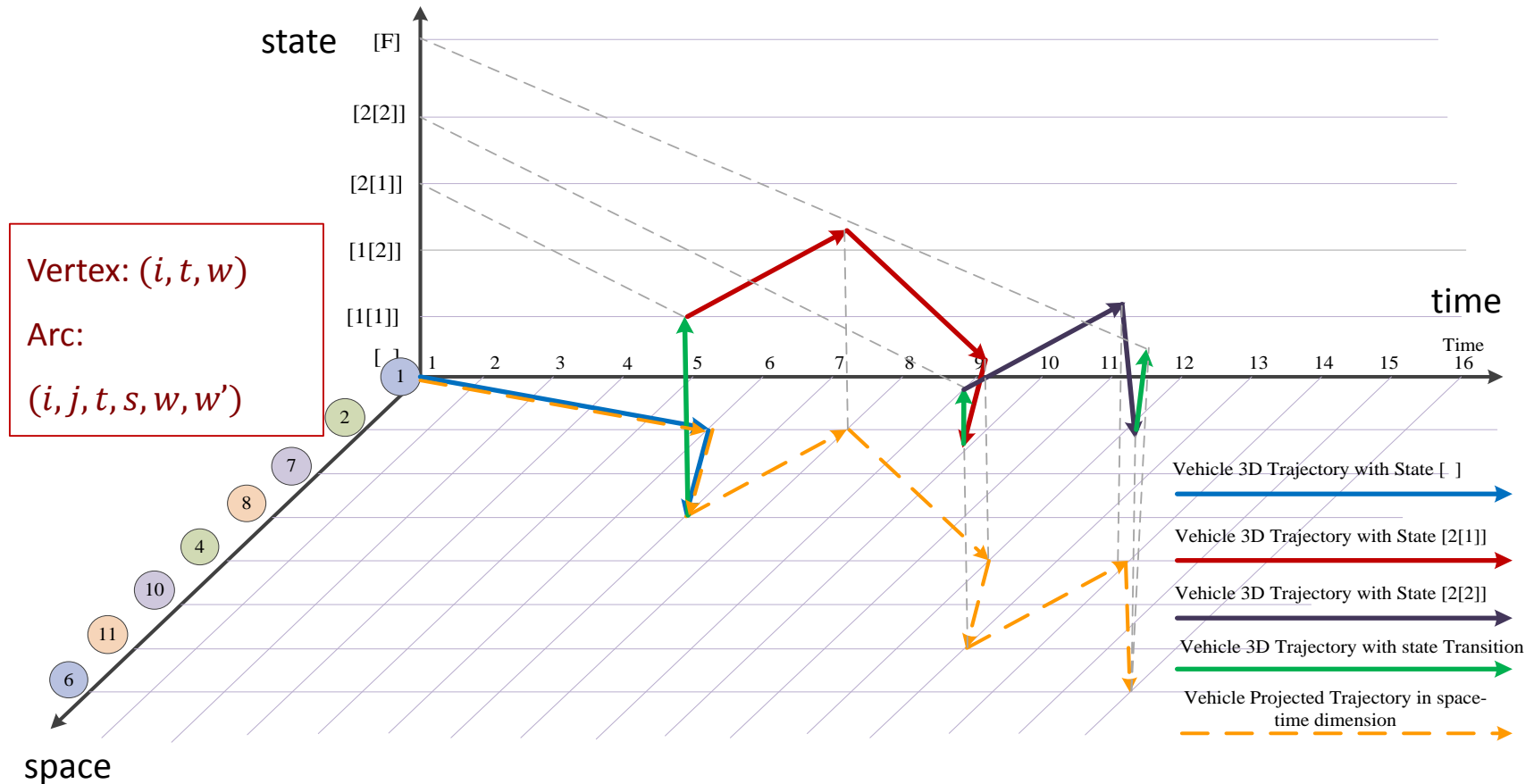
Vehicle State Transition with specific pickup and drop-off locations within time windows



Vehicle carrying state transition graph

3. Space-time-state network and model formulation

One possible vehicle trajectory in a space-time-state network



3. Space-time-state network and model formulation

Arc-based agent-based formulation:

Objective function:

$$\text{Min } Z = \sum_a \sum_{(i,j,t,s,w,w')} (c_{i,j,t,s,w,w'}^a \times x_{i,j,t,s,w,w'}^a) \quad (1)$$

Subject to,

(i) **Vehicle supply:** Arc-based flow balance constraint for each vehicle

$$\sum_{i,t,w:(i,j,t,s,w,w')} x_{i,j,t,s,w,w'}^a - \sum_{i,t,w:(j,i,s,t,w',w)} x_{j,i,s,t,w',w}^a = \begin{cases} -1 & j = O(a), s = DT(a), w = [0,0, \dots, 0] \\ 1 & j = D(a), s = T, w = [0,0, \dots, 0] \\ 0 & \text{otherwise} \end{cases}, \forall a \quad (2)$$

(ii) **Travel demand:** Passenger p 's pick-up request constraint

$$\sum_a \sum_{i,t,s:(i,j,t,s,w,w') \in A(p)} x_{i,j,t,s,w,w'}^a = 1, \forall p \quad (3)$$

(iii) **Infrastructure supply:** Tight road capacity constraint (endogenous congestion)

$$\sum_a \sum_w x_{i,j,t,s,w,w'}^a \leq \text{cap}_{i,j,t,s}, \forall (i,j,t,s) \quad (4)$$

(iv) Binary definitional constraint

$$x_{i,j,t,s,w,w'}^a \in \{0,1\} \quad (5)$$

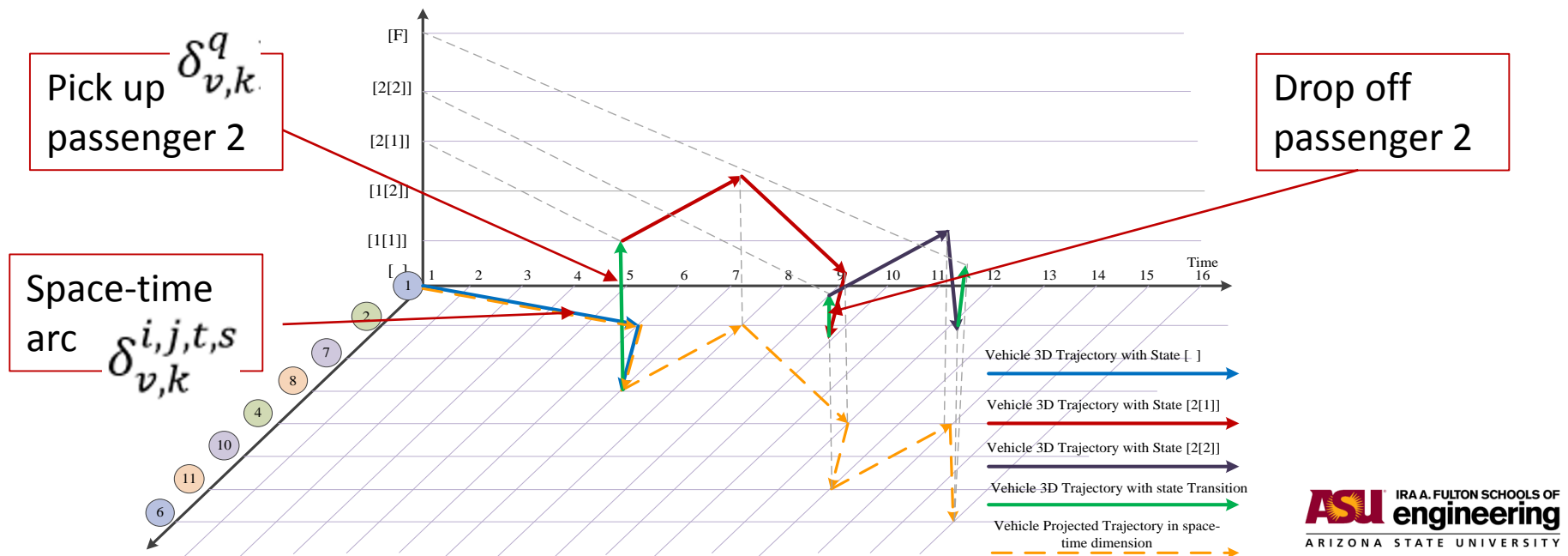
Remark: state definition w differs for passenger pickup only and passenger pickup and drop-off

3. Space-time-state network and model formulation

Path-based flow-based formulation:

Assumptions:

- (1) **Vehicles** and **Passengers** can be grouped by its origin, destination and required service time period
- (2) **All possible paths of vehicle groups** can be **enumerated** in advance.
- (3) The **space-time-state** path of each vehicle group has the **mapping** information about **vehicle-to-passenger** and **vehicle-to-arc** relation.



3. Space-time-state network and model formulation

Path-based flow-based formulation:

$$\min \sum_{(v,k)} (c_v^k \times y_v^k) \quad (6)$$

Subject to

(i) **Vehicle supply:** Path-based vehicle group flow balance constraint:

$$\sum_k y_v^k = d(v), \forall v \quad (7)$$

(ii) **Travel demand:** Pickup requests on passenger group q :

$$\sum_{(v,k)} (y_v^k \times \delta_{v,k}^q) = g(q), \forall q \quad (8)$$

(iii) **Infrastructure supply:** Road capacity constraints (endogenous congestion):

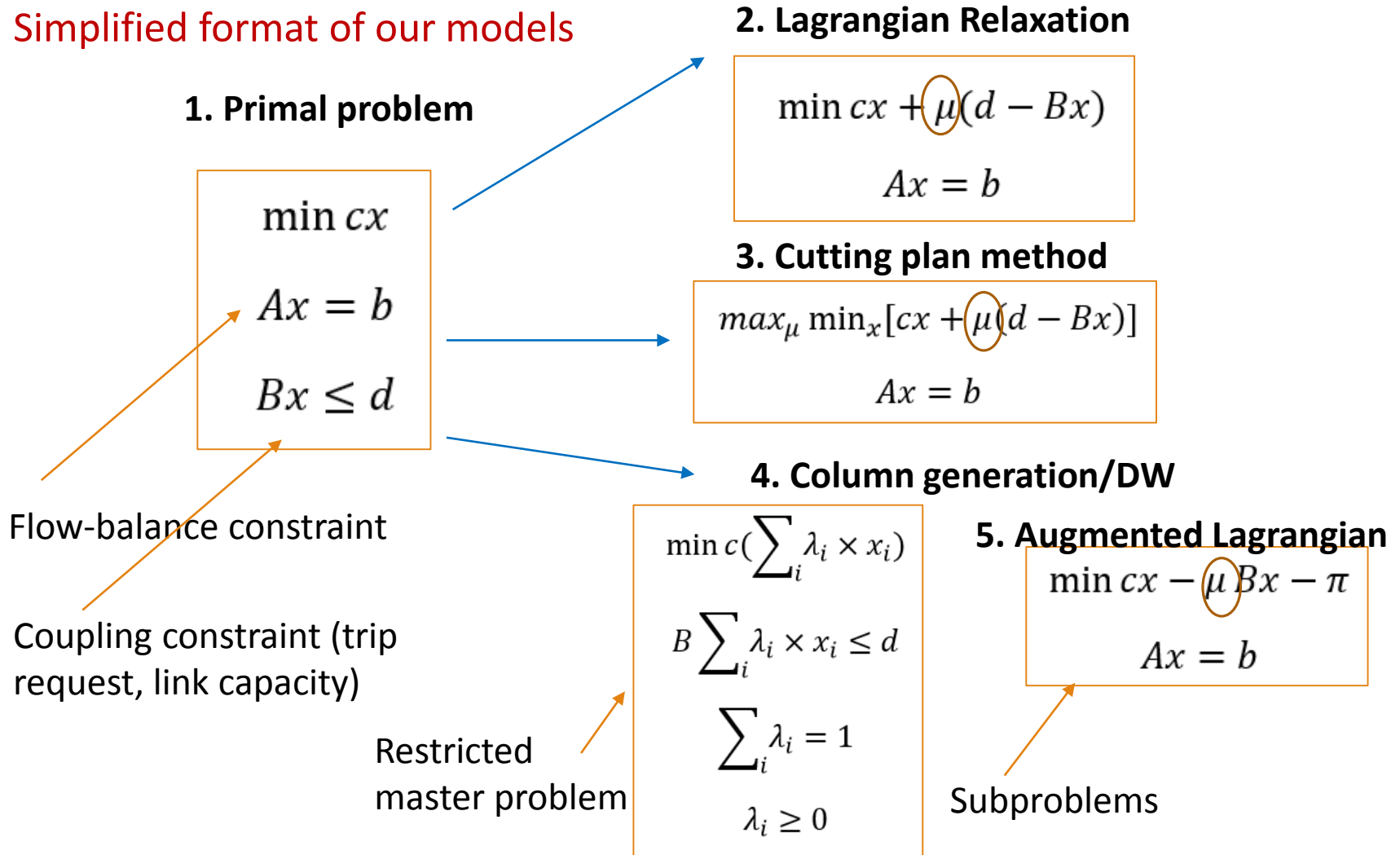
$$\sum_{(v,k)} (y_v^k \times \delta_{v,k}^{i,j,t,s}) \leq cap_{i,j,t,s}, \forall (i,j,t,s) \quad (9)$$

(iv) Positive continuous variable:

$$y_v^k \geq 0 \quad (10)$$

3. Space-time-state network and model formulation

Simplified format of our models



4. Dantzig-Wolfe Decomposition

$$\min c_1x_1 + c_2x_2 + c_3x_3$$

Objective function



$$a_1x_1 = b_1$$



$$a_2x_2 = b_2$$

Flow-balance constraint
for each vehicle



$$a_3x_3 = b_3$$



$$a_4x_1 + a_5x_2 + a_6x_6 \leq b_4$$

Coupling constraints
(passenger pickup,
road capacity)

4. Dantzig-Wolfe Decomposition

Restricted Master Problem

$$\min c_1 \sum_k (\lambda_1^k \times x_1^k) + c_2 \sum_k (\lambda_2^k \times x_2^k) + c_3 \sum_k (\lambda_3^k \times x_3^k)$$

$$m_1 \sum_k (\lambda_1^k \times x_1^k) + m_2 \sum_k (\lambda_2^k \times x_2^k) + m_3 \sum_k (\lambda_3^k \times x_3^k) \leq b_4$$

$$\sum_k \lambda_i^k = 1, \forall i$$

$$\lambda_i^k \geq 0$$

Sub-Problems

$$\min c_i x_i - \pi \times m_i x_i - \mu_i$$

$$a_i x_i = b_i$$

$$\min c_1 x_1 + c_2 x_2 + c_3 x_3$$

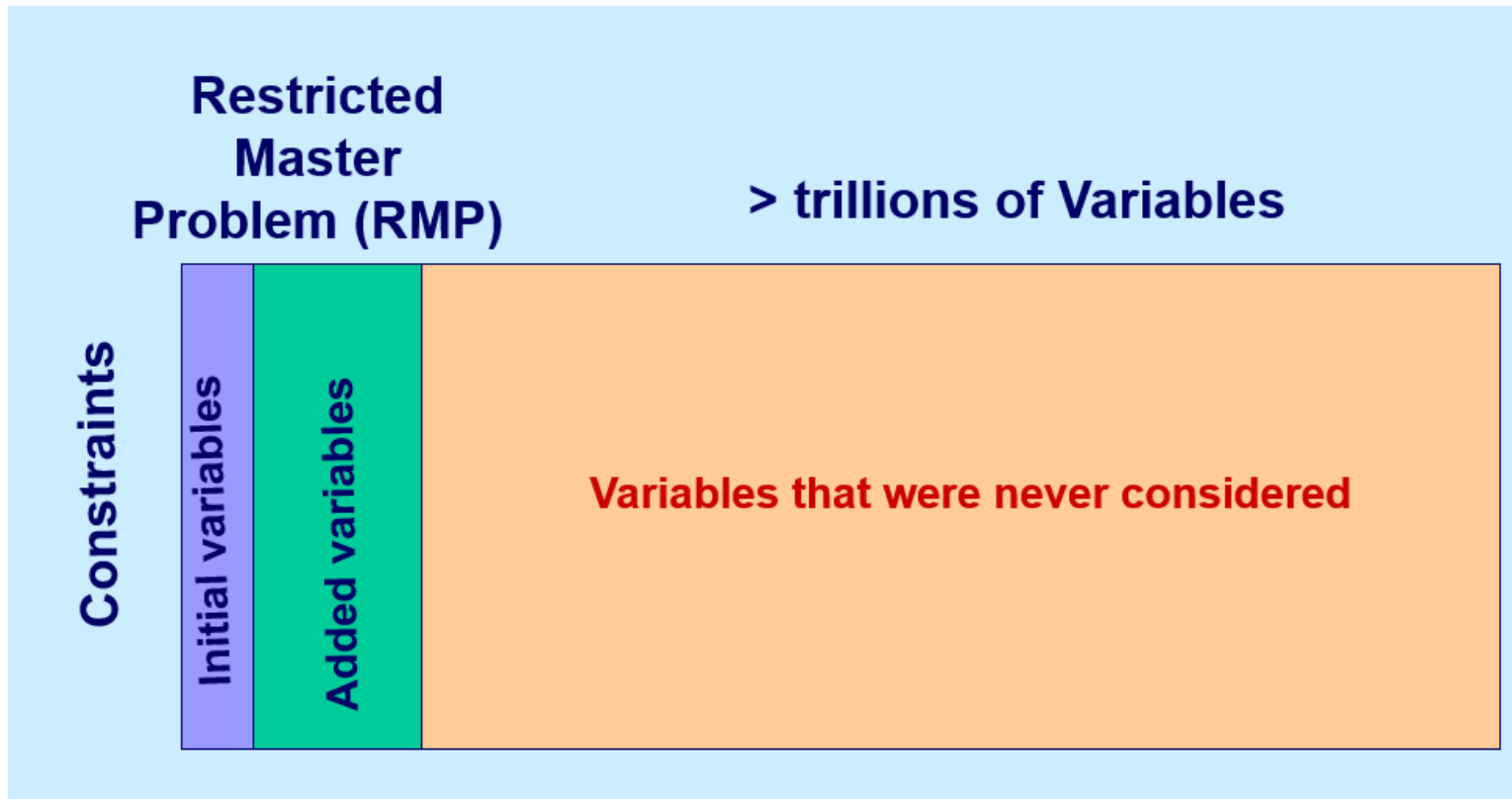
$$a_1 x_1 = b_1$$

$$a_2 x_2 = b_2$$

$$a_3 x_3 = b_3$$

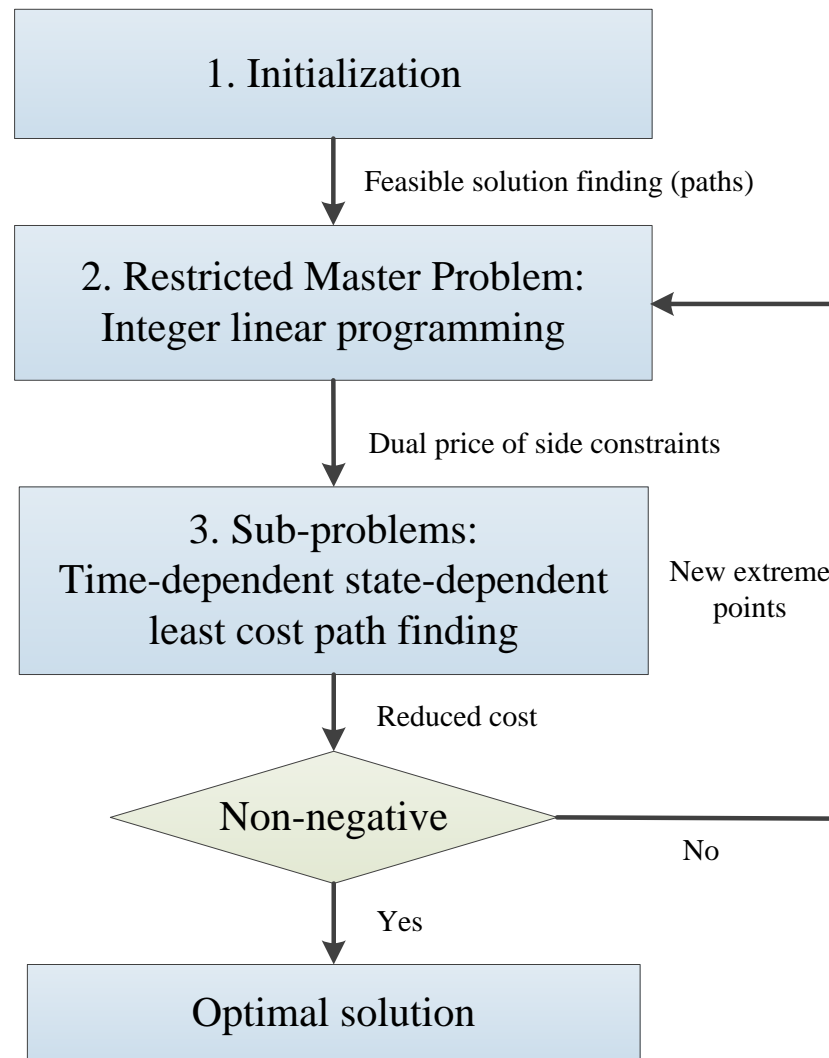
$$m_1 x_1 + m_2 x_2 + m_3 x_3 \leq b_4$$

4. Dantzig-Wolfe Decomposition



<https://ocw.mit.edu/courses/sloan-school-of-management/15-082j-network-optimization-fall-2010/lecture-notes/>

4. Dantzig-Wolfe Decomposition



4. Dantzig-Wolfe Decomposition

Restricted master problem

Objective function

$$\text{Min } \sum_v \sum_k (c_{a,o,d}^k \times \lambda_{a,o,d}^k)$$

Passenger pickup constraint

$$\sum_v \sum_k (\lambda_{a,o,d}^k \times \delta_{k,p}^{a,o,d}) = 1, \forall p$$

Space-time arc capacity constraint

$$\sum_{a,o,d} \sum_k (\lambda_{a,o,d}^k \times \beta_{a,o,d,(i,j,t,s)}^k) \leq \text{cap}_{i,j,t,s}, \forall (i,j,t,s)$$

Path weight constraint

$$\sum_k \lambda_k^{a,o,d} = 1, \forall (a,o,d)$$

$$\lambda_k^{a,o,d} = \{0,1\}$$

4. Dantzig-Wolfe Decomposition

Subproblems (TDSDSP)

The sub-problem for each vehicle a :

$$\begin{aligned} \text{Min } Z' = & \sum_{(i,j,t,s,w,w')} (c_{i,j,t,s,w,w'}^a \times x_{i,j,t,s,w,w'}^a) - \sum_p \sum_{(i,j,t,s,w,w') \in A(p)} (\pi_p \times x_{i,j,t,s,w,w'}^a) - \\ & \sum_{(i,j,t,s)} (\mu_{i,j,t,s} \times \sum_w x_{i,j,t,s,w,w'}^a) - \omega_a \end{aligned}$$

Flow balance constraint for each vehicle

$$\sum_{i,t,w:(i,j,t,s,w,w')} x_{i,j,t,s,w,w'}^a - \sum_{i,t,w:(j,i,t,s,w',w)} x_{j,i,t,s,w',w}^a = \begin{cases} -1 & j = O(a), s = DT(a), w = [0,0, \dots, 0] \\ 1 & j = D(a), s = T, w = [0,0, \dots, 0] \\ 0 & \text{otherwise} \end{cases}, \forall a$$

Dual price of passenger pickup constraints

Dual price of congestion constraints

Dual price of path weight constraints

5. Column-pool based Approximation

Each column is a path with information and connection of passenger trip requests, and vehicle passed space-time arcs

$$\min \sum_{(o,d,k)} (c_{o,d}^k \times y_{o,d}^k)$$

(1) Pickup requests on passenger group q :

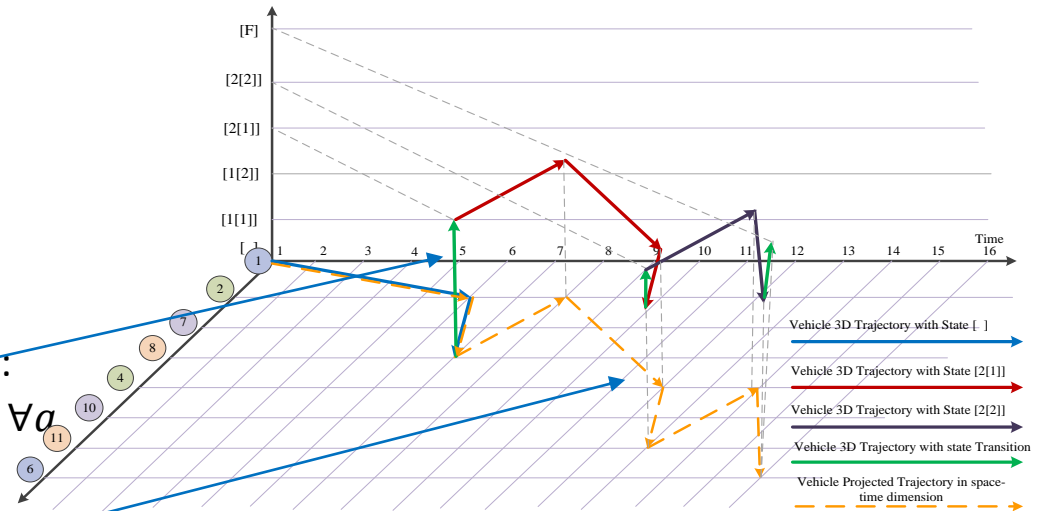
$$\sum_{(o,d,k)} (y_{o,d}^k \times \delta_{o,d,k}^q) = g(q), \forall q$$

(2) Road capacity constraints:

$$\sum_{(o,d,k)} (y_{o,d}^k \times \delta_{o,d,k}^{i,j,t,s}) \leq \text{cap}_{i,j,t,s}, \forall (i,j,t,s)$$

(3) Positive continuous variable (path vehicle flow):

$$y_{o,d}^k \geq 0$$



Compared with arc-based formulation, column-based model greatly reduces the number of variables.

5. Column-pool based Approximation

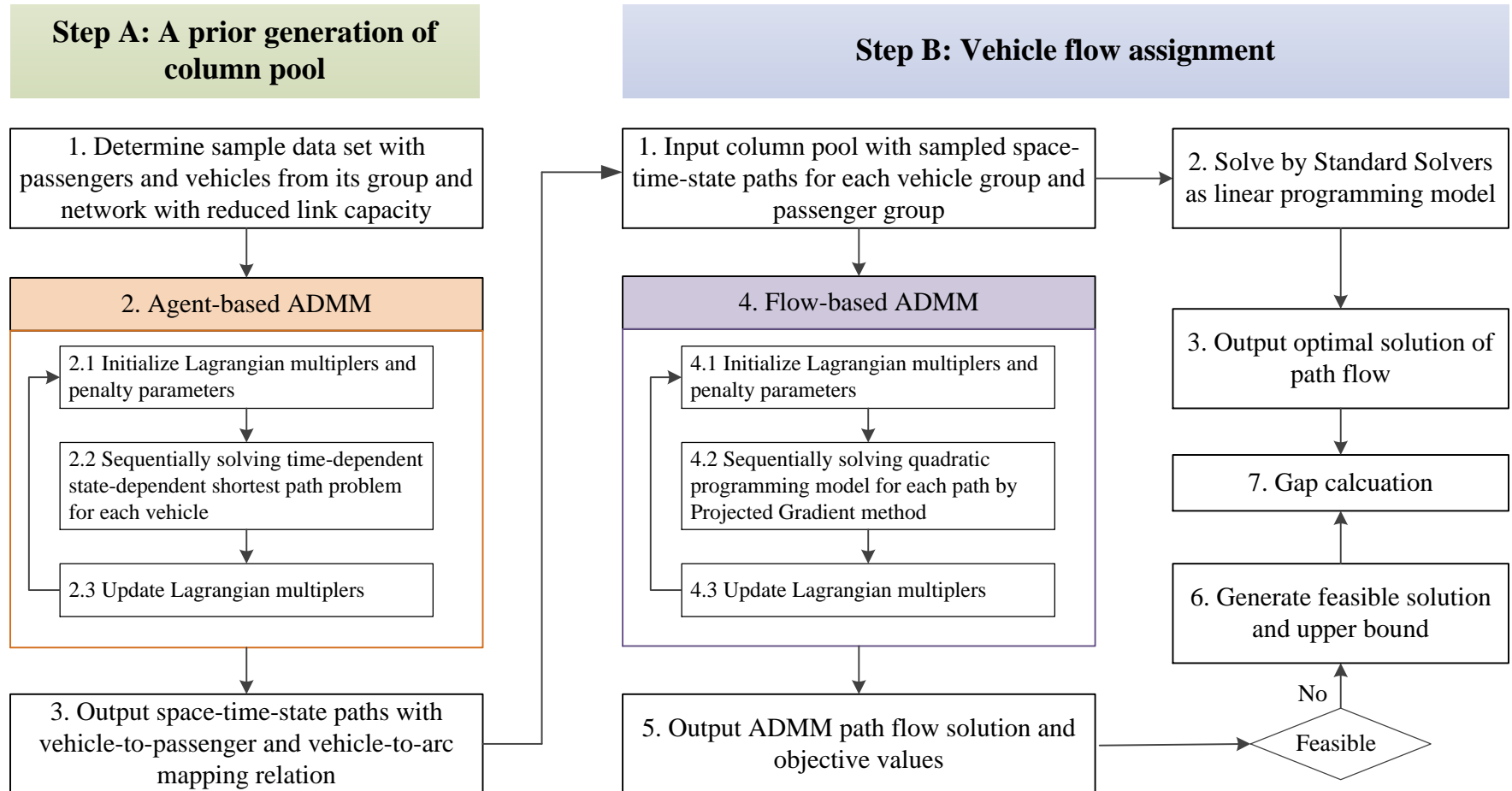
$\delta_{v,k}^q$: Incidence matrix of column with passenger trip requests

Column\ trip requests	p1	p2	p3	p4
y1	1	1	0	0
y2	0	1	0	1
y3	0	0	1	1

$\delta_{v,k}^{i,j,t,s}$: Incidence matrix of column with arc

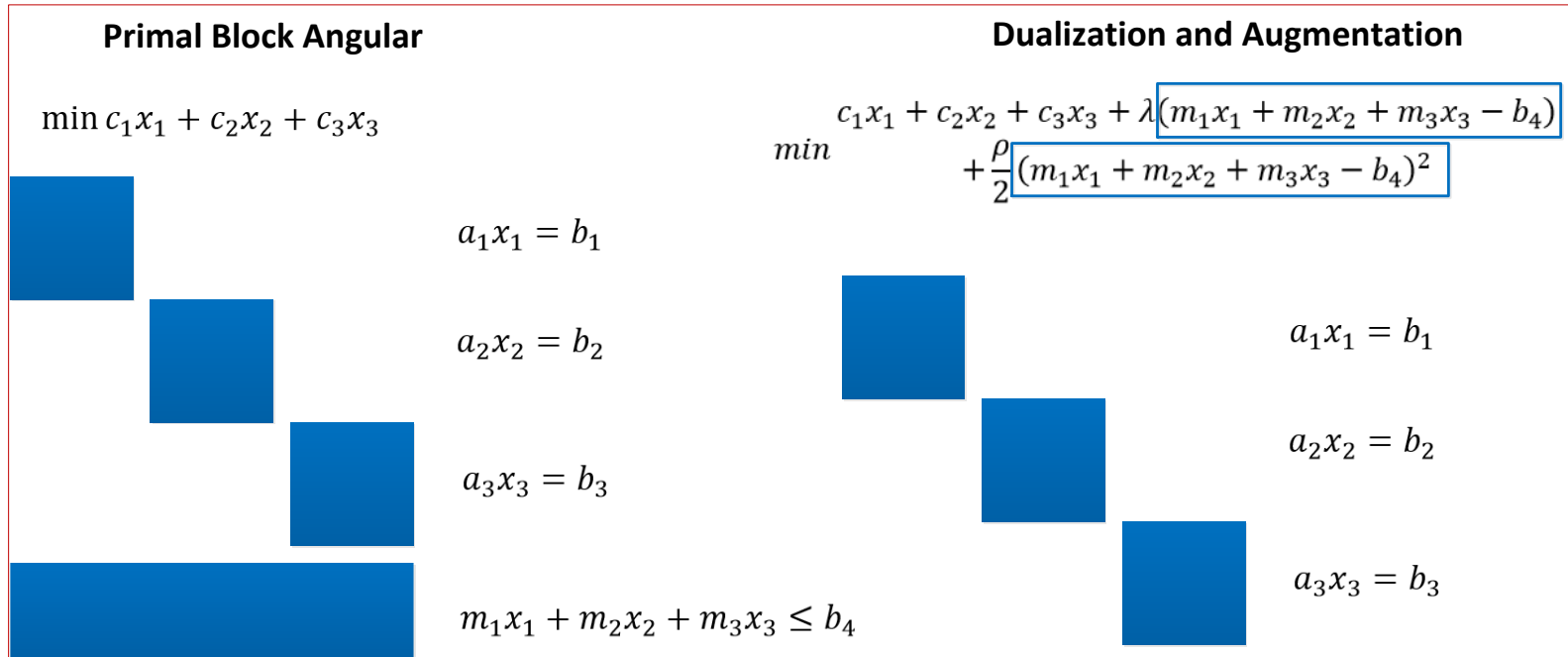
Column\space-time arc	arc 1(i,j,t,s)	arc 2(i,j,t,s)	arc 3(i,j,t,s)	arc 4(i,j,t,s)
y1	1	0	0	1
y2	0	1	1	0
y3	1	0	0	1

5. Column-pool based Approximation



5. Column-pool based Approximation

Alternating Direction Method of Multipliers (ADMM)



Objective function:

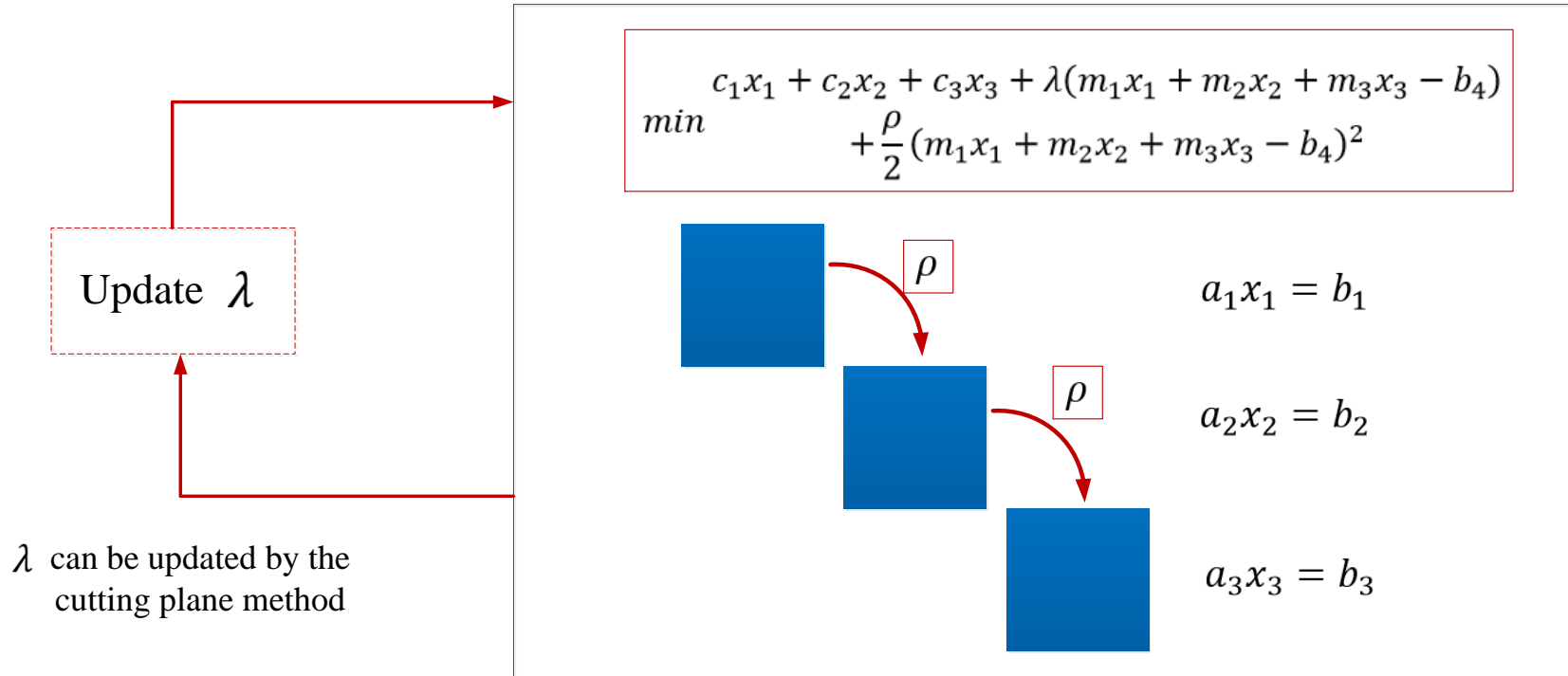
$$L(\mathbf{x}, \lambda, \rho) = c_1x_1 + c_2x_2 + c_3x_3 + \lambda(m_1x_1 + m_2x_2 + m_3x_3 - b_4) + \frac{\rho}{2}(m_1x_1 + m_2x_2 + m_3x_3 - b_4)^2$$

Solutions: $x_3^{n+1} = \operatorname{argmin} L(x_1^{n+1}, x_2^{n+1}, x_3, \lambda^n, \rho)$

Multiplier update: $\lambda^{n+1} = \lambda^n + \rho(m_1x_1^{n+1} + m_2x_2^{n+1} + m_3x_3^{n+1} - b_4)$

5. Column-pool based Approximation

Sequentially solving each subproblem



5. Column-pool based Approximation

Arc-based Agent-based formulation

Objective function:

$$\begin{aligned} \text{Min } Z = L(\mathbf{x}^a, \boldsymbol{\pi}_p, \boldsymbol{\pi}_{(i,j,t,s)}) = & \sum_a \sum_{(i,j,t,s,w,w')} \left(c_{i,j,t,s,w,w'} \times x_{i,j,t,s,w,w'}^a \right) + \\ & \sum_p \left[\pi_p \times \left(\sum_a \sum_{(i,j,t,s,w,w') \in A(p)} (x_{i,j,t,s,w,w'}^a \times \delta_{i,j,t,s}^a) - 1 \right) \right] + \frac{\rho_1}{2} \sum_p \left[\sum_a \sum_{(i,j,t,s,w,w') \in A(p)} (x_{i,j,t,s,w,w'}^a \times \right. \\ & \left. \delta_{i,j,t,s}^a) - 1 \right]^2 + \sum_{(i,j,t,s)} \left[\pi_{(i,j,t,s)} \times \left(\sum_a \sum_w x_{i,j,t,s,w,w'}^a - \text{cap}_{i,j,t,s} \right) \right] + \frac{\rho_2}{2} \sum_{(i,j,t,s)} \left[\sum_a \sum_w x_{i,j,t,s,w,w'}^a - \right. \\ & \left. \text{cap}_{i,j,t,s} \right]^2 \end{aligned}$$

At each iteration:

- Solve each sub-problem **sequentially for each vehicle**
- Each **sub-problem** is a time-dependent state-dependent shortest path problem for each vehicle
- Update Lagrangian multipliers **for passenger pickup constraints and arc capacity constraints**

5. Column-pool based Approximation

ADMM for agent-based model

// initialization

Set up initial values for all Lagrangian multipliers and penalty parameters

for $n = 1$ to n_{max} // total number of iterations

for $a = 1$ to a_{max} //total number of vehicles

Find the time-dependent state-dependent shortest path for vehicle a with the fixed solution of other vehicles

Update the network-arc costs based on the new solution of vehicle a for vehicle $a + 1$

end // vehicle

Update Lagrangian multipliers of passenger pickup constraints and arc capacity constraints

end // iterations

At iteration $n + 1$ of ADMM:

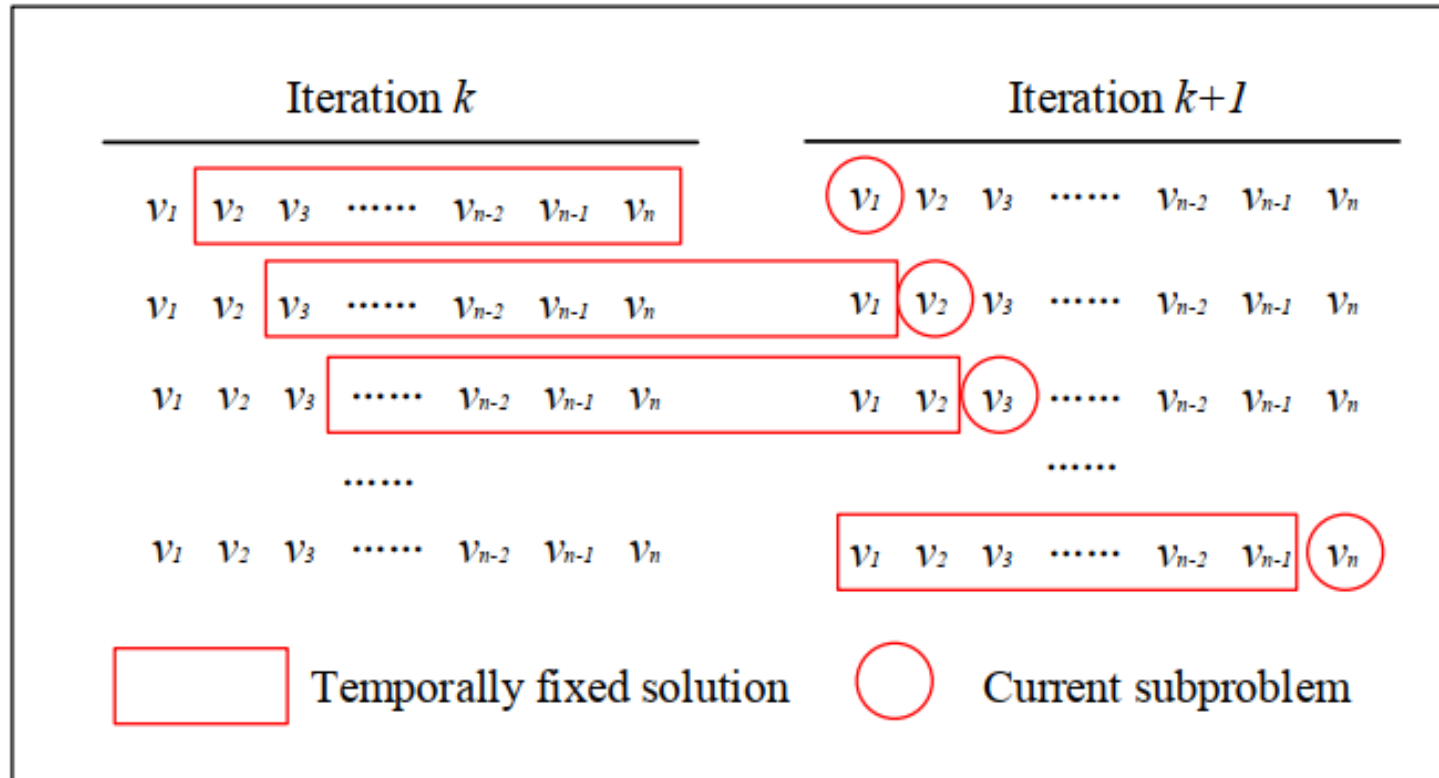
$$x_a^{n+1} = \arg \min \{L(x_1^{n+1}, x_2^{n+1}, \dots, x_a, x_{a+1}^n, \dots, x_{a_{max}}^n, \pi_p^n, \pi_{i,j,t,s}^n)\}$$

$$\pi_p^{n+1} = \pi_p^n - \rho_1 [\sum_a \sum_{(i,j,t,s,w,w') \in A(p)} (x_{i,j,t,s,w,w'}^{a,n+1} \times \delta_{i,j,t,s}^a) - 1]$$

$$\pi_{i,j,t,s}^{n+1} = \max \{0, \pi_{i,j,t,s}^n - \rho_2 [\sum_a \sum_w x_{i,j,t,s,w,w'}^{a,n+1} - cap_{i,j,t,s}]\}$$

5. Column-pool based Approximation

At each iteration for each vehicle:



5. Column-pool based Approximation

Flow-based path-based ADMM:

Quadratic objective functions:

$$\min \sum_k (c^k \times y^k) + \sum_q (\lambda_q \times [(\sum_k (y^k \times \delta_q^k) - g(q))] + \frac{\rho_1}{2} \sum_q \left((\sum_k (y^k \times \delta_q^k) - g(q)) \right)^2 + \sum_{i,j,t,s} (\mu_{i,j,t,s} \times [\sum_k (y^k \times \delta_{i,j,t,s}^k) - cap_{i,j,t,s}]) + \frac{\rho_2}{2} \sum_{i,j,t,s} (\sum_k (y^k \times \delta_{i,j,t,s}^k) - cap_{i,j,t,s})^2$$

Its Hessian Matrix can be derived as,

$$H = \begin{vmatrix} \sigma_1 \sum_p \delta_p^1 + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^1 & \sigma_1 \sum_p \delta_p^1 \delta_p^2 + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^1 \delta_{i,j,t,s}^2 & \dots & \sigma_1 \sum_p \delta_p^1 \delta_p^{k_{max}} + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^1 \delta_{i,j,t,s}^{k_{max}} \\ \sigma_1 \sum_p \delta_p^1 \delta_p^2 + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^1 \delta_{i,j,t,s}^2 & \sigma_1 \sum_p \delta_p^2 + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^2 & \dots & \sigma_1 \sum_p \delta_p^2 \delta_p^{k_{max}} + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^2 \delta_{i,j,t,s}^{k_{max}} \\ \vdots & \vdots & \dots & \vdots \\ \sigma_1 \sum_p \delta_p^1 \delta_p^{k_{max}} + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^1 \delta_{i,j,t,s}^{k_{max}} & \sigma_1 \sum_p \delta_p^2 \delta_p^{k_{max}} + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^2 \delta_{i,j,t,s}^{k_{max}} & \dots & \sigma_1 \sum_p \delta_p^{k_{max}} + \sigma_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^{k_{max}} \end{vmatrix}$$

Since it is difficult to directly obtain its inverse matrix H^{-1} , especially in large-scale networks, we apply ADMM to decompose the primal problem to sequentially solve the subproblem for each column.

5. Column-pool based Approximation

Flow-based path-based ADMM:

□ Solve each variable $y_{o,d}^k$ sequentially by ADMM

$$y_k^{n+1} = \arg \min \{L(y_1^{n+1}, y_2^{n+1}, \dots, y_k, y_{k+1}^n, \dots, y_{k_{\max}}^n, \lambda_q^n, \mu_{i,j,t,s}^n)\}$$

At each iteration of ADMM, Lagrangian multipliers are updated as follows,

Passenger group trip requests:

$$\lambda_q^{n+1} = \lambda_q^n + \rho_1((\sum_k (y_k^n \times \delta_q^k) - g(q)))$$

Arc capacity constraints:

$$\mu_{i,j,t,s}^{n+1} = \max \{0, \mu_{i,j,t,s}^n + \rho_2(\sum_k (y_k^n \times \delta_{i,j,t,s}^k) - cap_{i,j,t,s})\}$$

5. Column-pool based Approximation

Projected Gradient Method (Rosen, 1960) to solve each subproblem

$$y_k^{n+1} = \arg \min \{L(y_1^{n+1}, y_2^{n+1}, \dots, y_k, y_{k+1}^n, \dots, y_{k_{\max}}^n, \lambda_q^n, \mu_{i,j,t,s}^n)\}$$

$$y_k^{n+1} = \max \{0, y_k^n - \frac{1}{s} \times L(y_k^n)'\}$$

Where $L(y_k^n)' = c^k + \sum_q \lambda_q \times \delta_q^k + \rho_1 \left(\sum_q \delta_q^k \left((\sum_k (y_k^n \times \delta_q^k) - g(q)) \right) + \sum_{i,j,t,s} \mu_{i,j,t,s} \times \delta_{i,j,t,s}^k + \rho_2 (\sum_{i,j,t,s} \delta_{i,j,t,s}^k (\sum_k (y_k^n \times \delta_{i,j,t,s}^k) - cap_{i,j,t,s})) \right)$, and $s = \frac{\partial^2 L(x)}{\partial x^2} = \rho_1 \sum_q \delta_q^k + \rho_2 \sum_{i,j,t,s} \delta_{i,j,t,s}^k$

Projected Gradient Method has been used in solving the **path-based nonlinear programming models in equilibrium traffic assignment** (Larsson and Patriksson, 1992; Jayakrishnan et al, 1994; Florian et al., 2009), and it is more efficient, compared with arc-based nonlinear programming models, but needs more memory use.

5. Column-pool based Approximation

Beam-search algorithm for finding the time-dependent state-dependent shortest paths:

```
1  //definition: vehicle:  $v$ , node:  $n$ , time:  $t$ , state:  $w$ , vehicle location-dependent time-dependent states:
    $td\_state[v][n][t][w]$ 
2  for  $t$  = departure time to ending time  $T$ 
3  for  $n = 0$  to total_number_of_nodes  $N$ 
4  //beam-search: find the best  $k$  vehicle states with least travel costs from depot to current node and
   time
5  state_size =  $\min\{k, \text{state size of vehicle } v \text{ at node } n \text{ and time } t\}$ 
6  for  $w = 0$  to state_size
7  Current_node =  $n$ 
8  for to_node = 1 to the outbound_node_size of current_node
9  if (to_node is passenger pickup or drop-off node)
10     Update the vehicle state  $td\_state[v][n][t][w]$  with passenger pickup or drop-off,
       current_node, current_time, travel cost from the depot to current node and time with benefits
       of serving passengers, based on previous node  $n$ , previous time  $t$  and link travel time,
       previous state  $w$ , and the whole state transition logic.
11  if (to_node is physical network node)
12     Update the vehicle state  $td\_state[v][n][t][w]$  with current_node, current_time and
       current travel cost, and state  $w$  doesn't change.
13  if (to_node is destination node of vehicle  $v$ )
14     Update the vehicle state  $td\_state[v][n][t][w]$  and update the corresponding
       Vector vehicle_ending_state  $[v]$ , which will be used to find the least cost route for vehicle
        $v$  after all loops.
15  end // downstream node of one link
16  end // states
17  end // nodes
18  end// times
```


6. Discussion and Preliminary Experiments

Discussion: path marginal cost calculation

System-impact of adjusting one vehicle routing:

- ❑ System marginal vehicle travel cost
- ❑ System marginal passenger service benefit/cost

In this queuing system:

- ❑ Waiting time for individual: 4 min

After adding one more person in the queue:

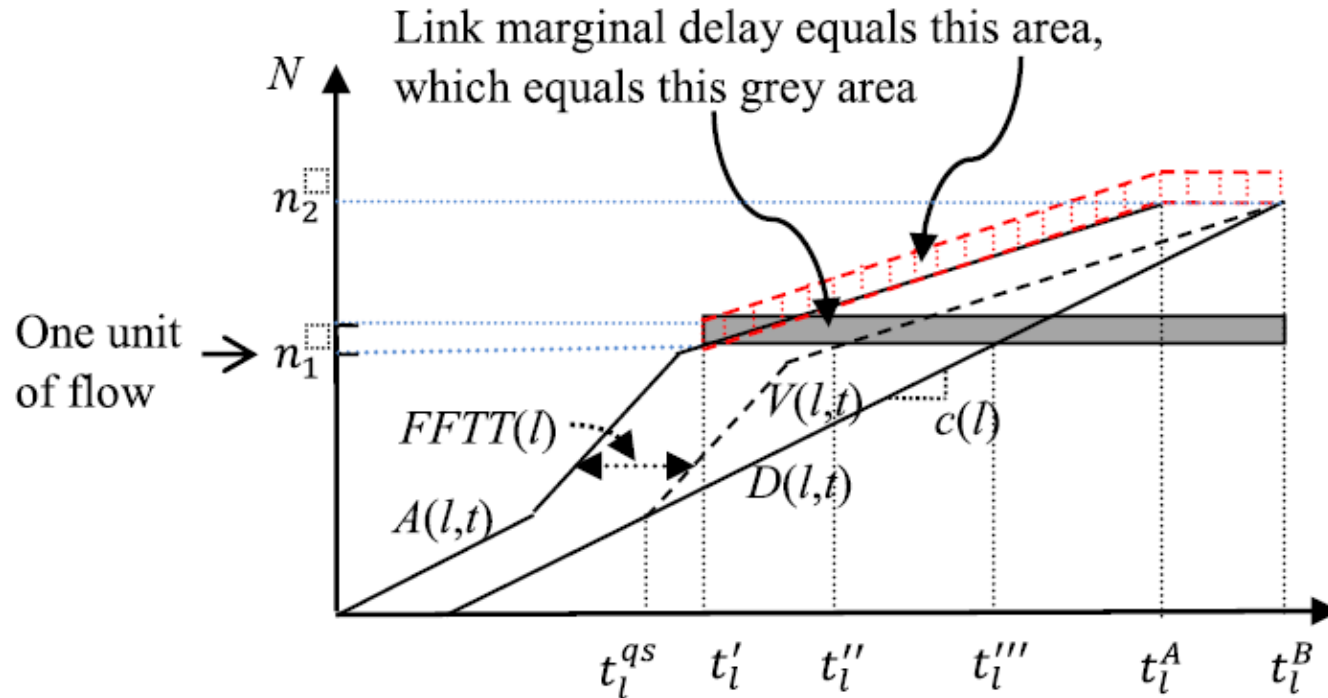
- ❑ Societal travel time: additional 4 min for each person behind: +16 min, and the waiting time of added person is 4 min, so the system marginal waiting time is 20 min.
- ❑ Societal service benefit: some persons may not be served in their preferred time window and it decreases the service benefit.

[Time window] [Time window]



6. Discussion and Preliminary Experiments

Marginal cost calculation in system optimal dynamic traffic assignment (SODTA)



Ghali and Smith (1995)

Ghali, M.O. and Smith, M.J., 1995. A model for the dynamic system optimum traffic assignment problem. *Transportation Research Part B: Methodological*, 29(3), pp.155-170.

6. Discussion and Preliminary Experiments

Step 1: Build **virtual pickup and drop-off links** in physical traffic networks, and its service pricing is converted to generalized link travel cost

Step 2: find one **initial solution** as the input

Step 3: Perform **network loading** within a **space-time-state network**

3.1 use **cumulative arrival and departure counts** to derive the link marginal travel cost.

3.2 update the marginal service link benefit of passengers (not served or served by multiple vehicles)

Step 4: find **the new least-marginal-cost route** for each vehicles, and go to step 3; otherwise, stop.

Path marginal cost is probably related to the **Lagrangian multipliers** in ADMM and the **dual prices** in Dantzig-Wolfe decomposition.

6. Discussion and Preliminary Experiments

Capture queue spillback:

Inflow arc capacity constraint:

$$\sum_w x_{i,j',t-FFTT_{i,j+1,t,w,w'}} \leq Cap_{i,j',t-FFTT_{i,j+1,t}}, \forall (i,j') \in L_{inflow}, \forall t \quad (11)$$

Outflow arc capacity constraint:

$$\sum_w x_{j',j,t,t+1,w,w'} \leq y_{j',j,t,t+1}, \forall (j',j) \in L_{outflow}, \forall t \quad (12)$$

Outflow arc capacity balance constraint at points without merger and diverge:

$$y_{j',j,t,t+1} \leq Cap_{j,i,t+1,s} \quad (13)$$

Outflow arc capacity balance constraint at merger points:

$$\sum_{(j',t)} y_{j',j,t,t+1} \leq Cap_{j,i,t+1,s}, \forall (j,t+1) \in A_m \quad (14)$$

Outflow arc capacity balance constraint at diverge points:

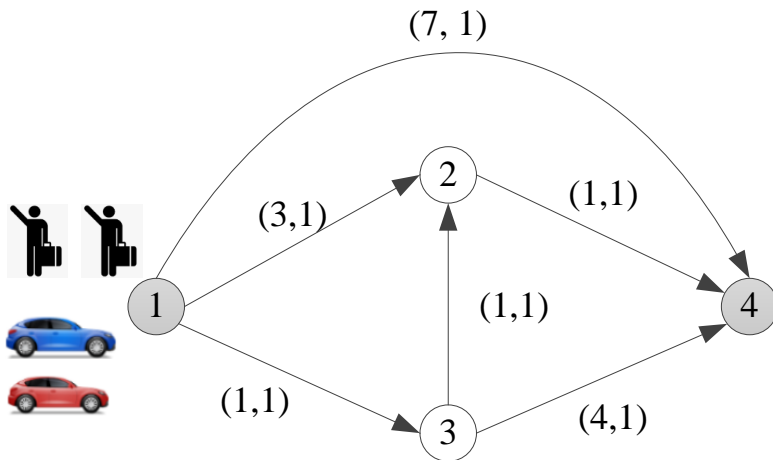
$$y_{j',j,t,t+1} \leq \sum_{(i,s)} Cap_{j,i,t+1,s} \quad \forall (j,t+1) \in A_d \quad (15)$$

Link storage capacity constraint:

$$\sum_w x_{j',j',t-1,t,w,w'} + \sum_w \sum_{s=t-FFTT_{i,j'}}^{t-1} x_{i,j',s,t,w,w'} \leq Len_{i,j'} \times n_{i,j'} \times Jam_{i,j'}, \forall (i,j') \in L_{inflow}, \forall t \quad (16)$$

6. Discussion and Preliminary Experiments

- There are **2 vehicles**, and each vehicle **picks up one passenger** from origin node 1 to destination node 4.
- Our goal is to minimize **the total vehicle travel cost** by using **Dantzig-Wolfe decomposition** approach.



Path ID	Node Sequence	Path Cost	Path Trajectory
Path 1	1→2→4	4	
Path 2	1→3→4	5	
Path 3	1→4	7	
Path 4	1→3→2→4	3	

(link cost, link capacity)

6. Discussion and Preliminary Experiments

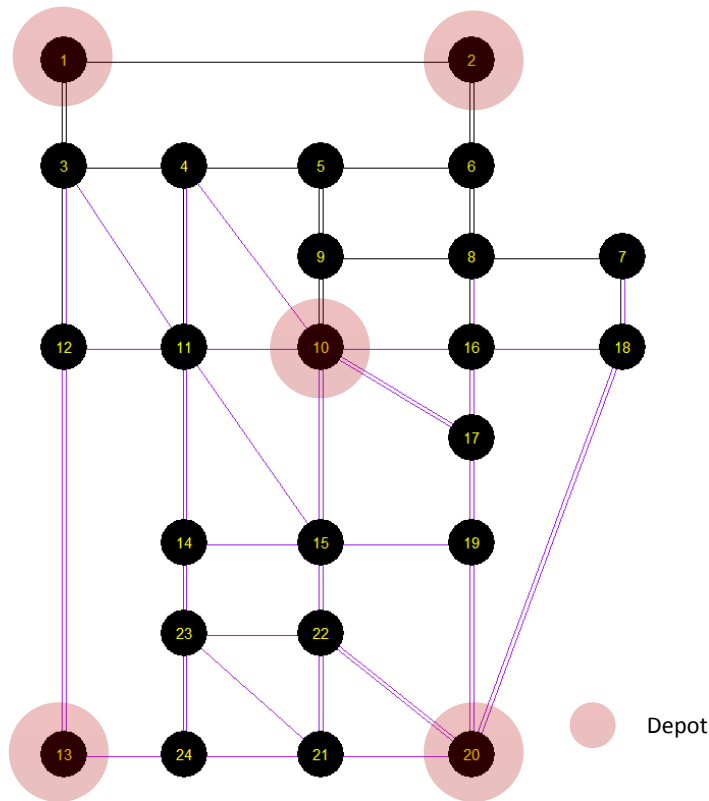
Variable λ_i is the weight of path i of total demand; $\mu_{i,j}$ is the dual price of capacity constraint of link (i, j) ; π is the dual price of path flow weight constraint.

	Sub problem	New column: path 4
Iteration 1	Master problem	$\lambda_4 = 1, \mu_{1,3} = -1, \mu_{1,2} = 0, \mu_{3,2} = 0, \mu_{2,4} = 0, \mu_{3,4} = 0, \mu_{1,4} = 0, \pi = 2$
	Sub problem	New column: path 1
Iteration 2	Master problem	$\lambda_1 = 1, \mu_{2,4} = -1, \mu_{1,2} = 0, \mu_{3,2} = 0, \mu_{1,3} = 0, \mu_{3,4} = 0, \mu_{1,4} = 0, \pi = 2$
	Sub problem	New column: path 3
Iteration 3	Master problem	$\lambda_4 = 0.5, \lambda_3 = 0.5, \mu_{1,3} = -1, \mu_{2,4} = -3, \mu_{1,2} = 0, \mu_{3,2} = 0, \mu_{3,4} = 0, \mu_{1,4} = 0, \pi = 14$
	Sub problem	New column: path 2
Iteration 4	Master problem	$\lambda_1 = 0.5, \lambda_2 = 0.5, \mu_{1,3} = -2, \mu_{2,4} = -2, \mu_{1,2} = -1, \mu_{3,2} = 0, \mu_{3,4} = 0, \mu_{1,4} = 0, \pi = 14$
	Sub problem	

The reduced cost is $4 + 5 - (-2) - (-2) - (-1) - 14 = 0$ and reach the optimal solution.

6. Discussion and Preliminary Experiments

Requests with **pickup and drop-off and time windows** under capacitated networks



Sioux Falls Network

# of nodes	24
# of links	84
# of trip requests (pickup and drop-off with time windows)	30
# of available autonomous vehicles	30
# of depots	5
optimization time horizon (time unit)	110
Vehicle capacity (person)	1

Source code: <https://github.com/TonyLiu2015/VRPLite-DW>

6. Discussion and Preliminary Experiments

Initial feasible solution

Vehicle_No	Passenger_No	Vehicle_No	Passenger_No	Vehicle_No	Passenger_No
1	[15]	11	[20]	21	[23]
2	[8]	12	[26]	22	[25]
3	[1]	13	[16]	23	[22]
4	[7]	14	[18]	24	[19]
5	[9]	15	[2]	25	[4]
6	[11]	16	[10]	26	[5]
7	[29]	17	[3]	27	[24]
8	[28]	18	[12]	28	[14]
9	[17]	19	[27]	29	[13]
10	[21]	20	[30]	30	[6]

6. Discussion and Preliminary Experiments

Dantzig-Wolfe decomposition algorithm solution:

- ❑ Each passenger has specific pickup and drop-off location and time windows
- ❑ The **vehicle benefit** of serving one passenger is 20
- ❑ The **vehicle waiting cost** is the half of the waiting time

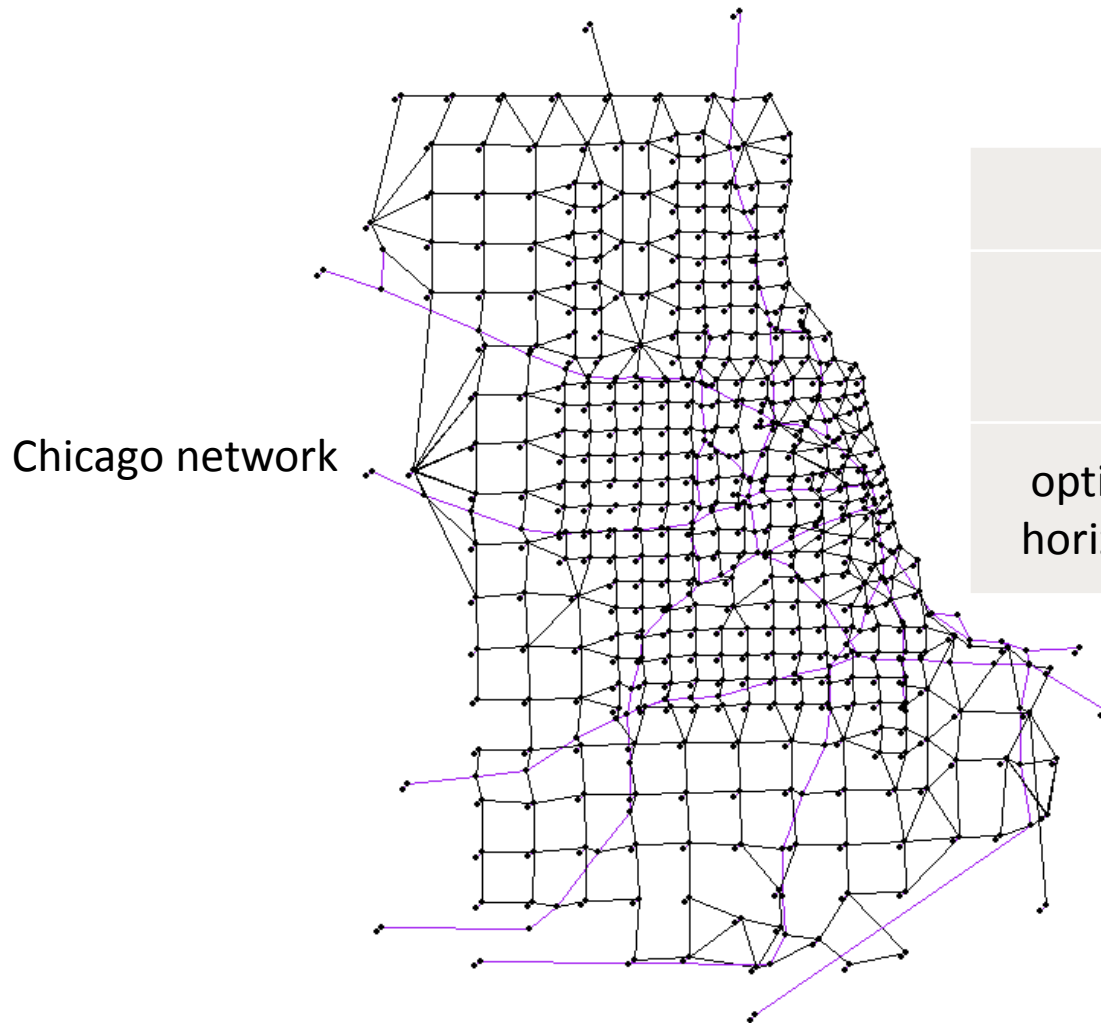
	Number of required vehicles	Total travel cost
Initial solution	30	1096
vehicle carrying capacity is 1	27	967.5
vehicle carrying capacity is 2	25	869.5

Take **vehicle 9** as an example:

- ❑ In initial solution: picks up passenger **17** -> drops off passenger **17**;
- ❑ Vehicle carrying capacity is 1: picks up passenger **17** -> drops off passenger **17**-> picks up passenger **29** -> drops off passenger **29**
- ❑ Vehicle carrying capacity is 2: picks up passenger **17** -> drops off passenger **17**-> picks up passenger **30**-> picks up passenger **29**-> drops off passenger **29**-> drops off passenger **30**

6. Discussion and Preliminary Experiments

Requests with **pickup only and time windows** under capacitated networks



# of nodes	1320
# of links	5431
optimization time horizon (time unit)	60

6. Discussion and Preliminary Experiments

Step A: Prior generation of column pool

Scenario 1: Sample data set

- 10 pairs of vehicle groups and passenger groups.
- Each pair has 243 vehicles and 387 passengers trip requests
- The space-time arc capacity in each minute is 5.
- Vehicle carrying capacity is 1
- 2430 binary variables and 332,160 constraints

Scenario 2: Sample data set

- 20 pair of vehicle groups and passengers groups.
- Each pair has 243 vehicles and 387 passengers trip requests
- The space-time arc capacity in each minute is 5.
- Vehicle carrying capacity is 1
- 4860 binary variables and 338,460 constraints

6. Discussion and Preliminary Experiments

Solution from Agent-based ADMM

Scenario 1:

- 1789 vehicles find their paths/columns to serve 1084 passengers
- 23,357 space-time arcs are generated based on vehicles' space-time paths
- Computation time: about 70 seconds each iteration

Scenario 2:

- 3686 vehicles find their paths/columns to serve 2226 passengers
- 36,454 space-time arcs are generated based on vehicles' space-time paths
- Computation time: about 140 seconds each iteration

Remark: each passenger has a specific pickup location, time window and destination, and vehicle can only pick up passengers within a same pair of groups

6. Discussion and Preliminary Experiments

Step B: Flow-based ADMM implemented by C++

Experiment 1:

- 1084 passenger groups and each passenger group has 4 passenger trip requests
- The space-time arc capacity in each minute is 35
- 1789 positive continuous variables/columns and 24,441 constraints
- Computation time: 700 CPU seconds for running 250 iterations

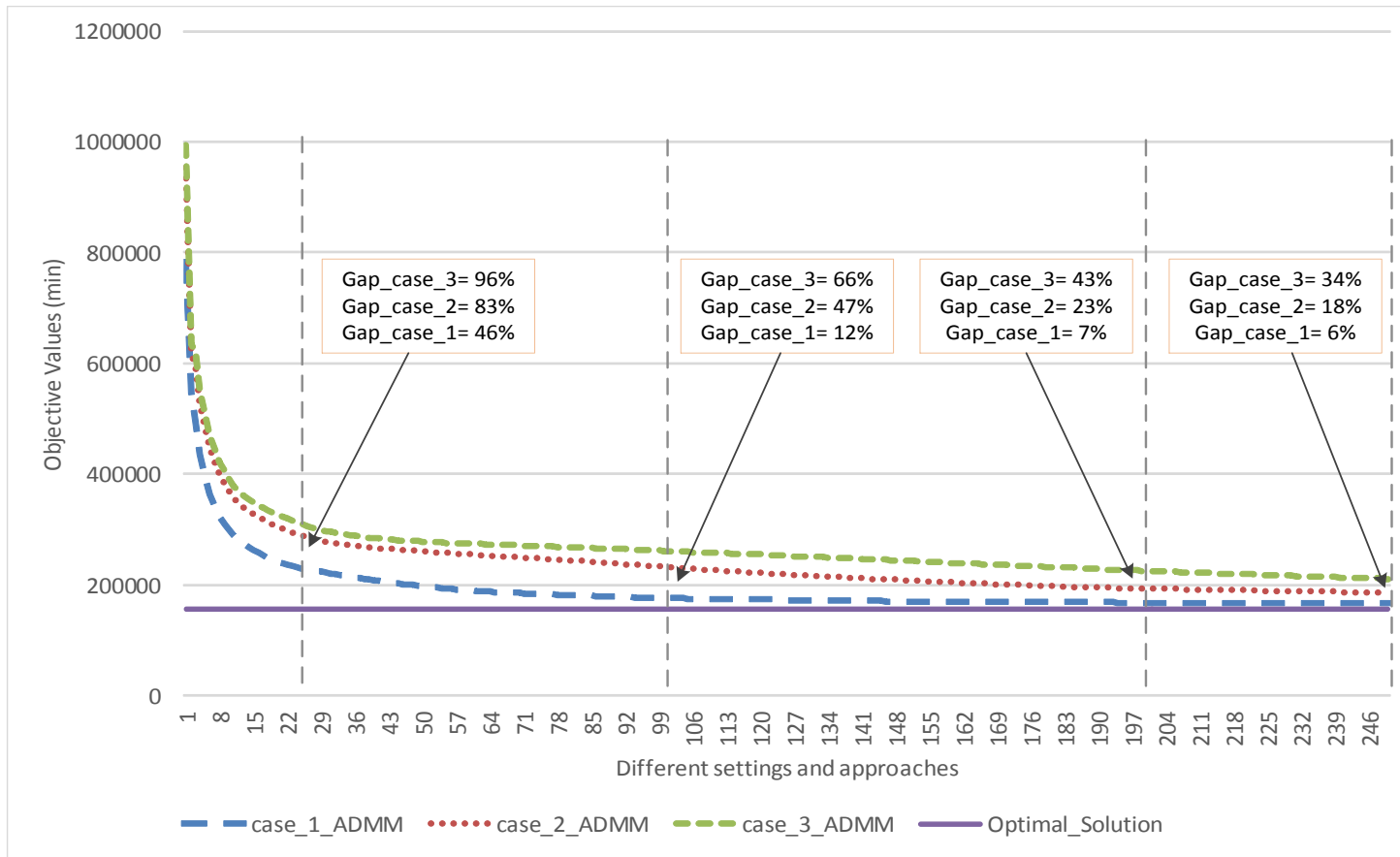
Experiment 2:

- 2226 passenger groups and each passenger group has 2 passenger trip requests
- The space-time arc capacity in each minute is 35
- 3686 positive continuous variables/columns and 38,680 constraints
- Computation time: 2735 CPU seconds to finish 250 iterations

6. Discussion and Preliminary Experiments

Experiment 1

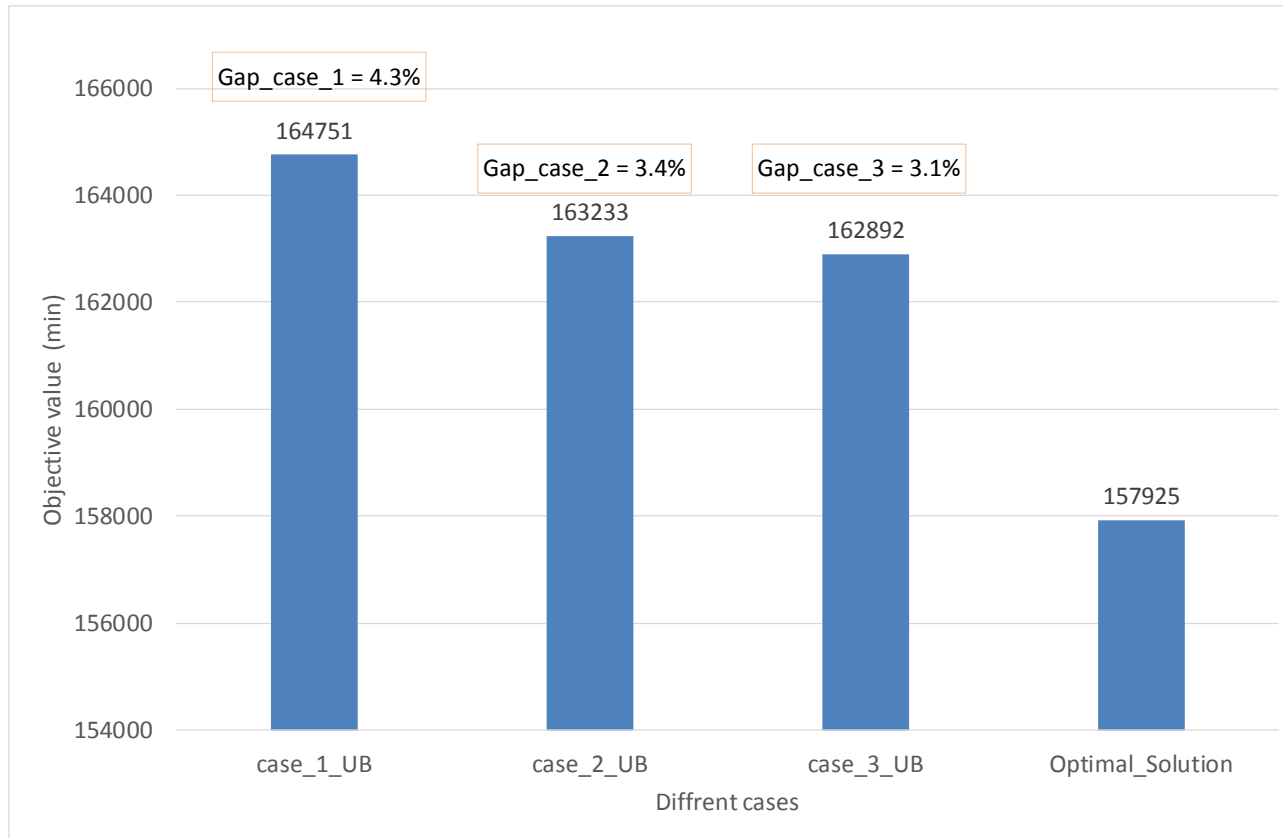
Case 1: $\rho_1 = 3$ and $\rho_2 = 1$; Case 2: $\rho_1 = 3$ and $\rho_2 = 3$; Case 3: $\rho_1 = 3$ and $\rho_2 = 5$.



Solution of each iteration of ADMM in three cases and CPLEX

6. Discussion and Preliminary Experiments

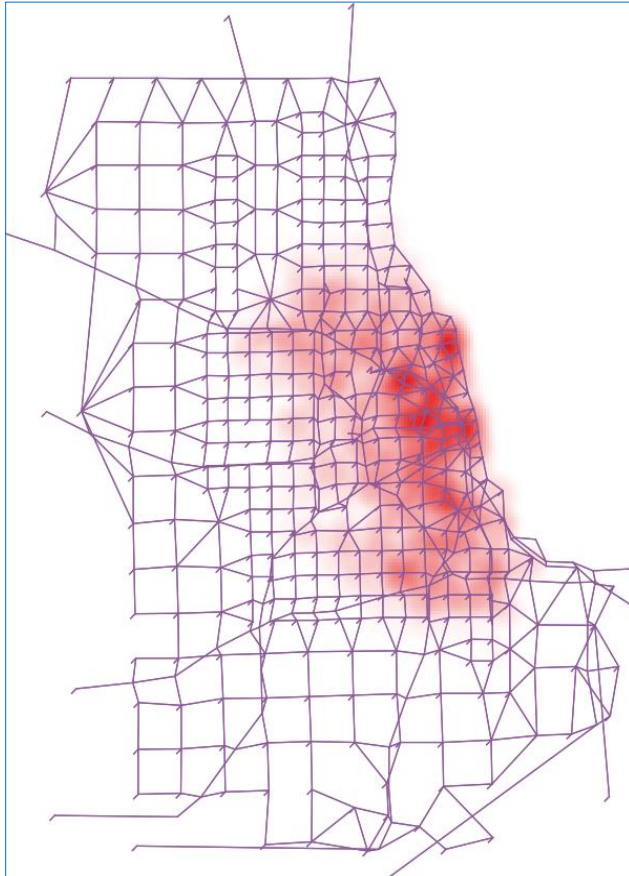
Experiment 1



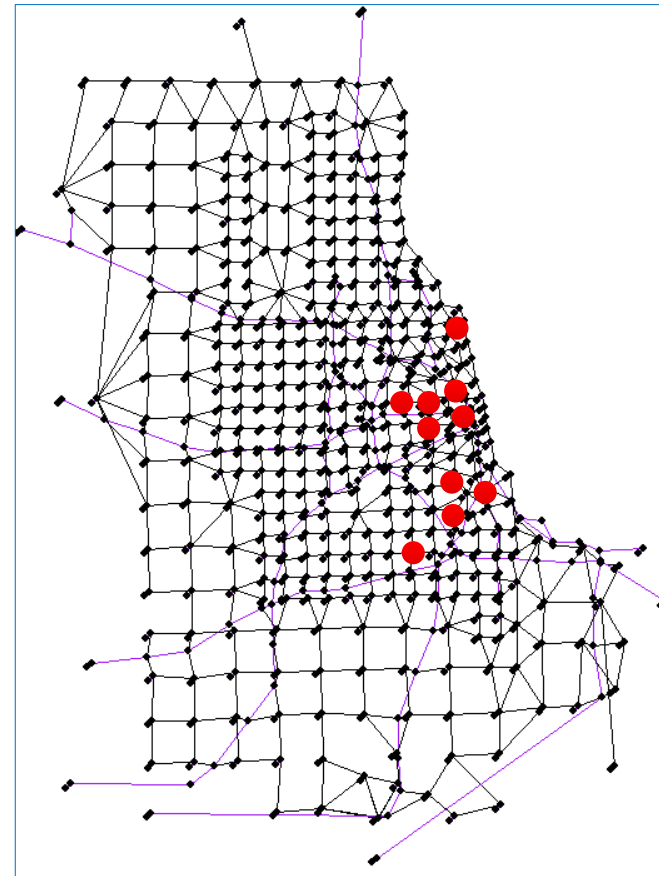
Comparison of objective values of upper bound and CPLEX

6. Discussion and Preliminary Experiments

Experiment 1



(a) The heat map on waiting flows in experiment 1



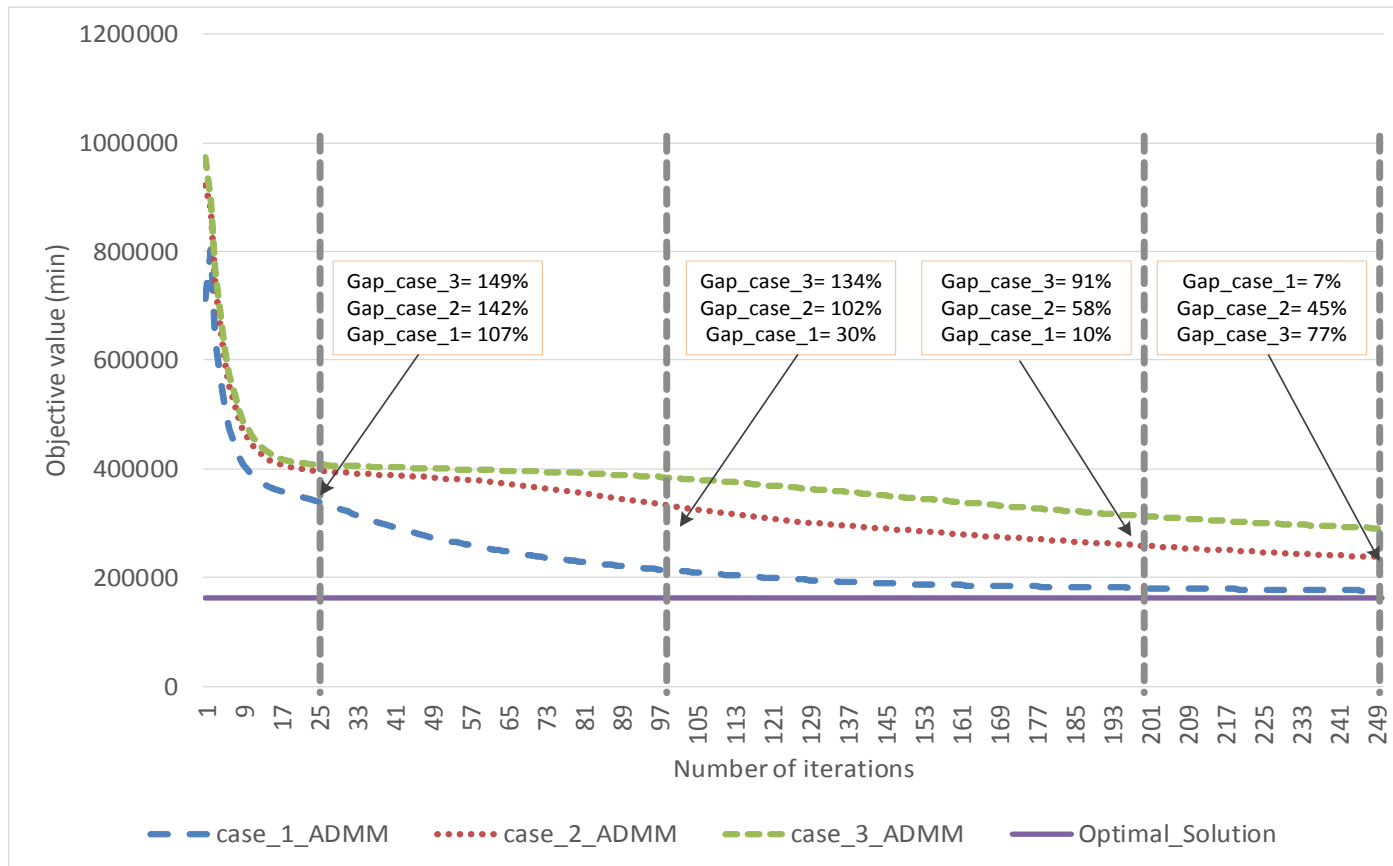
(b) Top 10 of congested nodes in experiment 1

Visualization of congested nodes in experiment 1

6. Discussion and Preliminary Experiments

Experiment 2

Case 1: $\rho_1 = 3$ and $\rho_2 = 1$; Case 2: $\rho_1 = 3$ and $\rho_2 = 3$; Case 3: $\rho_1 = 3$ and $\rho_2 = 5$.

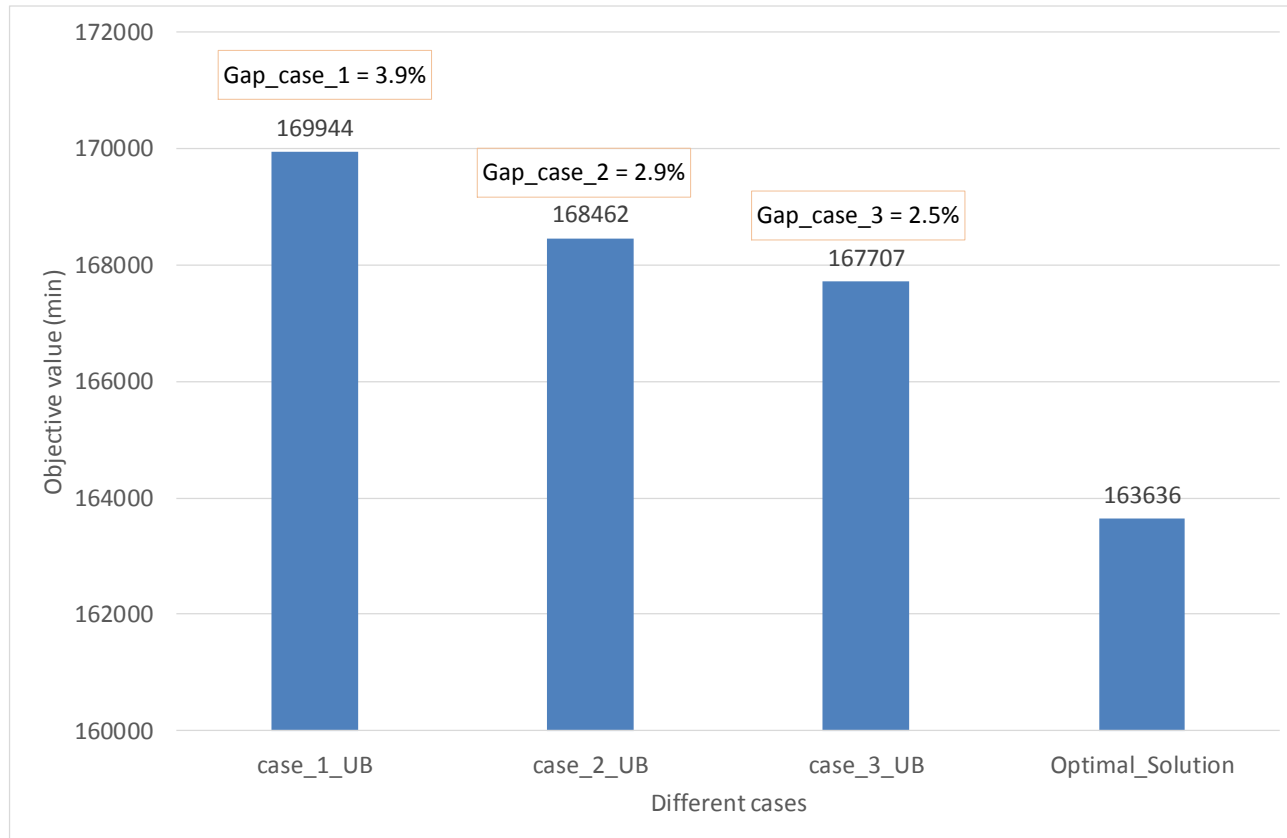


Solution of each iteration of ADMM in three cases and CPLEX

6. Discussion and Preliminary Experiments

Experiment 2

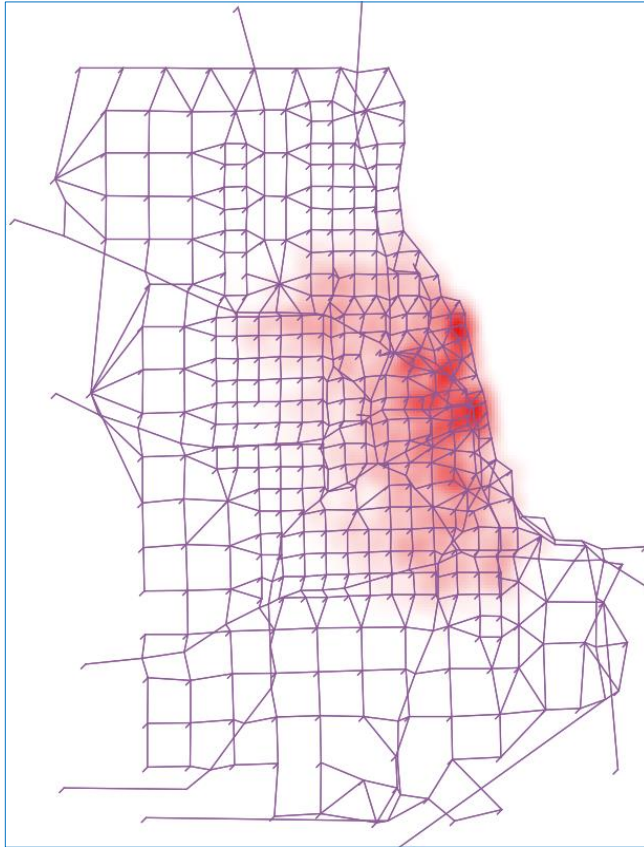
Case 1: $\rho_1 = 3$ and $\rho_2 = 1$; Case 2: $\rho_1 = 3$ and $\rho_2 = 3$; Case 3: $\rho_1 = 3$ and $\rho_2 = 5$.



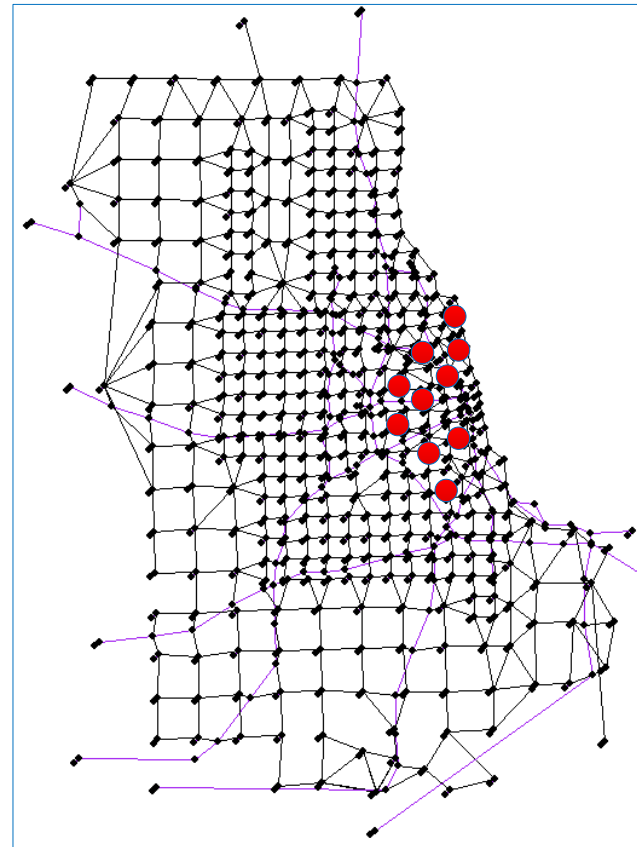
Comparison of objective values of upper bound and CPLEX

6. Discussion and Preliminary Experiments

Experiment 2



(a) The heat map on waiting flows in experiment 2

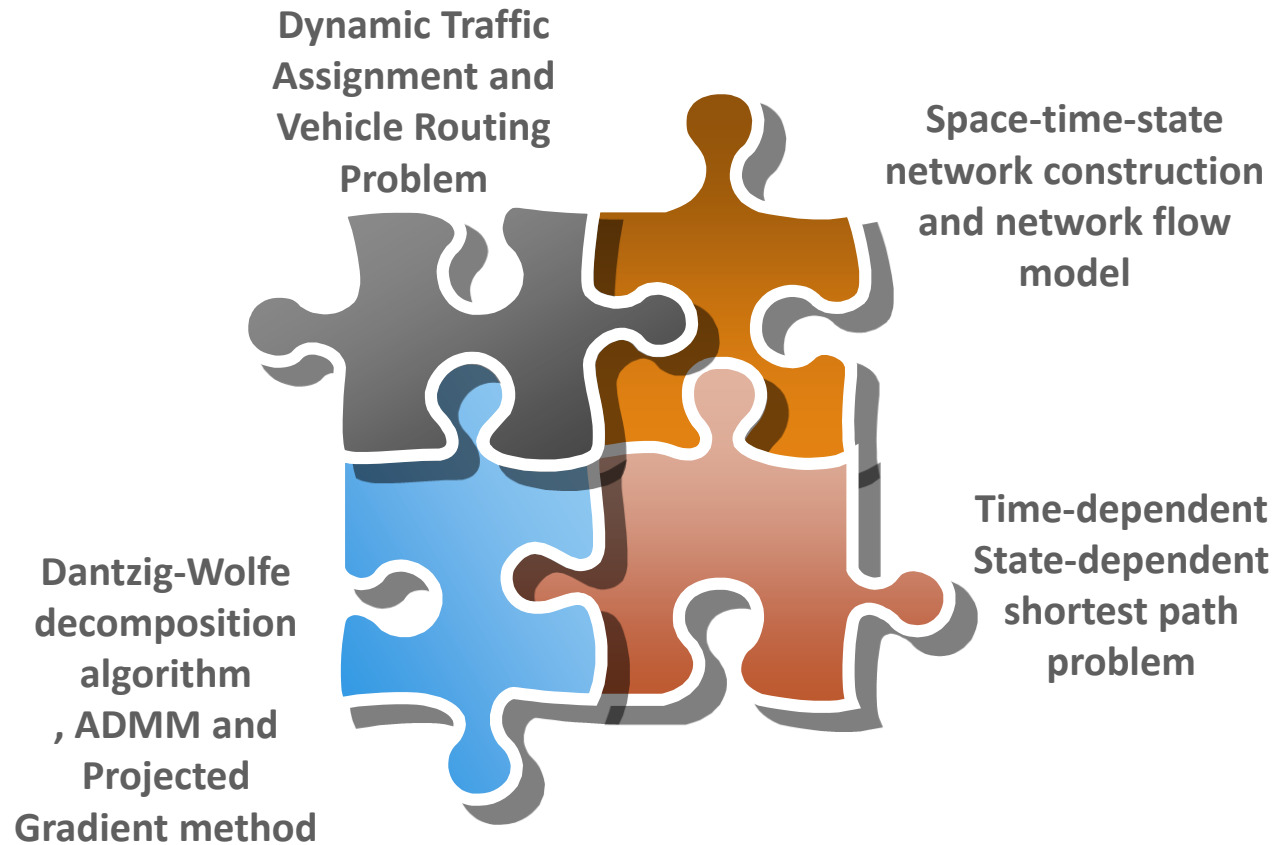


(b) Top 10 of congested nodes in experiment 2

Visualization of congested nodes in experiment 2

7. Summary

Required knowledge:



Selected References

Space-time-state network flow models and vehicle routing problem:

1. Mahmoudi, M. and Zhou, X., 2016. Finding optimal solutions for vehicle routing problem with pickup and delivery services with time windows: A dynamic programming approach based on state-space-time network representations. *Transportation Research Part B: Methodological*, 89, 19-42.
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4. Lu, C.C., Liu, J., Qu, Y., Peeta, S., Rouphail, N.M. and Zhou, X., 2016. Eco-system optimal time-dependent flow assignment in a congested network. *Transportation Research Part B: Methodological*, 94, pp.217-239.
5. Zhou, X. and Taylor, J., 2014. DTALite: A queue-based mesoscopic traffic simulator for fast model evaluation and calibration. *Cogent Engineering*, 1(1), p.961345.

Dantzig-Wolfe Decomposition algorithm

6. https://en.wikipedia.org/wiki/Dantzig%E2%80%93Wolfe_decomposition

Alternating Direction Method of Multipliers (ADMM)

7. https://web.stanford.edu/~boyd/papers/pdf/admm_slides.pdf



THANK YOU