Sage Reference Manual: Coding Theory

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The Sage Development Team

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DECODER

Representation of an error-correction algorithm for a code.

AUTHORS:

- David Joyner (2009-02-01): initial version

- David Lucas (2015-06-29): abstract class version

class sage.coding.decoder.**Decoder**(*code*, *input_space*, *connected_encoder_name*)
    Bases: sage.structure.sage_object.SageObject

Abstract top-class for Decoder objects.

Every decoder class should inherit from this abstract class.

To implement an decoder, you need to:

- inherit from Decoder

- call Decoder.__init__ in the subclass constructor. Example: super(SubclassName, self).__init__(code, input_space, connected_encoder_name). By doing that, your subclass will have all the parameters described above initialized.

- Then, you need to override one of decoding methods, either decode_to_code() or decode_to_message(). You can also override the optional method decoding_radius().

- By default, comparison of Decoder (using methods __eq__ and __ne__) are by memory reference: if you build the same decoder twice, they will be different. If you need something more clever, override __eq__ and __ne__ in your subclass.

- As Decoder is not designed to be instantiated, it does not have any representation methods. You should implement _repr_ and _latex_ methods in the subclass.

code()
    Returns the code for this Decoder.

    EXAMPLES:
    ```
    sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
    sage: C = LinearCode(G)
    sage: D = C.decoder()
    sage: D.code()
    Linear code of length 7, dimension 4 over Finite Field of size 2
    ```

connected_encoder()
    Returns the connected encoder of self.

    EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.connected_encoder()
Generator matrix-based encoder for Linear code of length 7, dimension 4 over Finite Field of
```

decode_to_code(*r*)

Corrects the errors in `r` and returns a codeword.

This is a default implementation which assumes that the method `decode_to_message()` has been implemented, else it returns an exception.

INPUT:

   •`r` – a element of the input space of `self`.

OUTPUT:

   •a vector of `code()`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: word in C
True
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: w_err in C
False
sage: D = C.decoder()
sage: D.decode_to_code(w_err)
(1, 1, 0, 0, 1, 1, 0)
```

decode_to_message(*r*)

Decodes `r` to the message space of meth:*connected_encoder*.

This is a default implementation, which assumes that the method `decode_to_code()` has been implemented, else it returns an exception.

INPUT:

   •`r` – a element of the input space of `self`.

OUTPUT:

   •a vector of `message_space()`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: D = C.decoder()
sage: D.decode_to_message(w_err)
(0, 1, 1, 0)
```

decoder_type()

Returns the set of types of `self`. These types describe the nature of `self` and its decoding algorithm.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1, 0, 0, 1], [0, 1, 1, 1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.decoder_type()
{'always-succeed', 'complete', 'hard-decision', 'unique'}
```

decoding_radius(***kwargs*)

    Returns the maximal number of errors that self is able to correct.

    This is an abstract method and it should be implemented in subclasses.

    EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeSyndromeDecoder(C)
sage: D.decoding_radius()
1
```

input_space()

    Returns the input space of self.

    EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.input_space()
Vector space of dimension 7 over Finite Field of size 2
```

message_space()

    Returns the message space of self's connected_encoder().

    EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.message_space()
Vector space of dimension 4 over Finite Field of size 2
```

exception sage.coding.decoder.**DecodingError**

    Bases: exceptions.Exception

    Special exception class to indicate an error during decoding.

INDEX OF DECODERS

The `codes.decoders` object may be used to access the decoders that Sage can build.

Generic decoders

- `linear_code.LinearCodeSyndromeDecoder`
- `linear_code.LinearCodeNearestNeighborDecoder`

Note: To import these names into the global namespace, use:

sage: from sage.coding.decoders_catalog import *

ENCODER

Representation of a bijection between a message space and a code.

class `sage.coding.encoder.`**`Encoder`**(*code*)

Bases: `sage.structure.sage_object.SageObject`

Abstract top-class for `Encoder` objects.

Every encoder class should inherit from this abstract class.

To implement an encoder, you need to:

- inherit from `Encoder`,

- call `Encoder.__init__` in the subclass constructor. Example: `super(SubclassName, self).__init__(code)`. By doing that, your subclass will have its `code` parameter initialized.

- Then, if the message space is a vector space, default implementations of `encode()` and `unencode_nocheck()` methods are provided. These implementations rely on `generator_matrix()` which you need to override to use the default implementations.

- If the message space is not of the form F^k, where F is a finite field, you cannot have a generator matrix. In that case, you need to override `encode()`, `unencode_nocheck()` and `message_space()`.

- By default, comparison of `Encoder` (using methods __eq__ and __ne__) are by memory reference: if you build the same encoder twice, they will be different. If you need something more clever, override __eq__ and __ne__ in your subclass.

- As `Encoder` is not designed to be instantiated, it does not have any representation methods. You should implement _repr_ and _latex_ methods in the subclass.

REFERENCES:

`code`()

Returns the code for this `Encoder`.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: E = C.encoder()
sage: E.code() == C
True
```

`encode`(*word*)

Transforms an element of the message space into a codeword.

This is a default implementation which assumes that the message space of the encoder is F^k, where F is `sage.coding.linear_code.AbstractLinearCode.base_field()` and k is

`sage.coding.linear_code.AbstractLinearCode.dimension()`. If this is not the case, this method should be overwritten by the subclass.

Note: `encode()` might be a partial function over `self`'s `message_space()`. One should use the exception `EncodingError` to catch attempts to encode words that are outside of the message space.

INPUT:

- `word` – a vector of the message space of the `self`.

OUTPUT:

- a vector of `code()`.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (0, 1, 1, 0))
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
sage: E.encode(word)
(1, 1, 0, 0, 1, 1, 0)
```

If `word` is not in the message space of `self`, it will return an exception:
```
sage: word = random_vector(GF(7), 4)
sage: E.encode(word)
Traceback (most recent call last):
...
ValueError: The value to encode must be in Vector space of dimension 4 over Finite Field of
```

generator_matrix()

Returns a generator matrix of the associated code of `self`.

This is an abstract method and it should be implemented separately. Reimplementing this for each subclass of `Encoder` is not mandatory (as a generator matrix only makes sense when the message space is of the F^k, where F is the base field of `code()`.)

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: E = C.encoder()
sage: E.generator_matrix()
[1 1 1 0 0 0 0]
[1 0 0 1 1 0 0]
[0 1 0 1 0 1 0]
[1 1 0 1 0 0 1]
```

message_space()

Returns the ambient space of allowed input to `encode()`. Note that `encode()` is possibly a partial function over the ambient space.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: E = C.encoder()
sage: E.message_space()
Vector space of dimension 4 over Finite Field of size 2
```

unencode (*c*, *nocheck=False*)

Returns the message corresponding to the codeword `c`.

This is the inverse of `encode()`.

INPUT:

- `c` – a codeword of `code()`.

- `nocheck` – (default: `False`) checks if `c` is in `code()`. You might set this to `True` to disable the check for saving computation. Note that if `c` is not in `self()` and `nocheck = True`, then the output of `unencode()` is not defined (except that it will be in the message space of `self`).

OUTPUT:

- an element of the message space of `self`

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: c = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: c in C
True
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
sage: E.unencode(c)
(0, 1, 1, 0)
```

TESTS:

If `nocheck` is set to `False`, and one provides a word which is not in `code()`, `unencode()` will return an error:
```
sage: c = vector(GF(2), (0, 1, 0, 0, 1, 1, 0))
sage: c in C
False
sage: E.unencode(c, False)
Traceback (most recent call last):
...
EncodingError: Given word is not in the code
```

If ones tries to unencode a codeword of a code of dimension 0, it returns the empty vector:
```
sage: G = Matrix(GF(17), [])
sage: C = LinearCode(G)
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
sage: c = C.random_element()
sage: E.unencode(c)
()
```

unencode_nocheck (*c*)

Returns the message corresponding to `c`.

When `c` is not a codeword, the output is unspecified.

AUTHORS:

This function is taken from codinglib [Nielsen]

INPUT:

- `c` – a codeword of `code()`.

OUTPUT:

•an element of the message space of `self`.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: c = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: c in C
True
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
sage: E.unencode_nocheck(c)
(0, 1, 1, 0)
```

Taking a vector that does not belong to `C` will not raise an error but probably just give a non-sensical result:
```
sage: c = vector(GF(2), (1, 1, 0, 0, 1, 1, 1))
sage: c in C
False
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
sage: E.unencode_nocheck(c)
(0, 1, 1, 0)
sage: m = vector(GF(2), (0, 1, 1, 0))
sage: c1 = E.encode(m)
sage: c == c1
False
```

exception `sage.coding.encoder.`**`EncodingError`**

Bases: `exceptions.Exception`

Special exception class to indicate an error during encoding or unencoding.

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INDEX OF ENCODERS

The `codes.encoders` object may be used to access the encoders that Sage can build.

Generic encoders

`linear_code.LinearCodeGeneratorMatrixEncoder`

Generalized Reed-Solomon code encoders

- `grs.GRSEvaluationVectorEncoder`
- `grs.GRSEvaluationPolynomialEncoder`

Note: To import these names into the global namespace, use:

    sage: from sage.coding.encoders_catalog import *

CHANNELS

Given an input space and an output space, a channel takes element from the input space (the message) and transforms it into an element of the output space (the transmitted message).

This file contains the following elements:

- `Channel`, the abstract class for Channels

- `StaticErrorRateChannel`, which creates a specific number of errors in each transmitted message

- `ErrorErasureChannel`, which creates a specific number of errors and a specific number of erasures in each transmitted message

class sage.coding.channel_constructions.**Channel**(*input_space*, *output_space*)
  Bases: sage.structure.sage_object.SageObject

Abstract top-class for Channel objects.

All channel objects must inherit from this class. To implement a channel subclass, one should do the following:

> •inherit from this class,
>
> •call the super constructor,
>
> •override `transmit_unsafe()`.

While not being mandatory, it might be useful to reimplement representation methods (`_repr_` and `_latex_`).

This abstract class provides the following parameters:

> •`input_space` – the space of the words to transmit
>
> •`output_space` – the space of the transmitted words

input_space()
  Returns the input space of `self`.

  EXAMPLES:
  ```
  sage: n_err = 2
  sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
  sage: Chan.input_space()
  Vector space of dimension 6 over Finite Field of size 59
  ```

output_space()
  Returns the output space of `self`.

  EXAMPLES:
  ```
  sage: n_err = 2
  sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
  ```

```
sage: Chan.output_space()
Vector space of dimension 6 over Finite Field of size 59
```

transmit(*message*)

Returns `message`, modified accordingly with the algorithm of the channel it was transmitted through.

Checks if `message` belongs to the input space, and returns an exception if not. Note that `message` itself is never modified by the channel.

INPUT:

- `message` – a vector

OUTPUT:

- a vector of the output space of `self`

EXAMPLES:
```
sage: F = GF(59)^6
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(F, n_err)
sage: msg = F((4, 8, 15, 16, 23, 42))
sage: set_random_seed(10)
sage: Chan.transmit(msg)
(4, 8, 4, 16, 23, 53)
```

We can check that the input `msg` is not modified:
```
sage: msg
(4, 8, 15, 16, 23, 42)
```

If we transmit a vector which is not in the input space of `self`:
```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: msg = (4, 8, 15, 16, 23, 42)
sage: Chan.transmit(msg)
Traceback (most recent call last):
...
TypeError: Message must be an element of the input space for the given channel
```

> **Note:** One can also call directly `Chan(message)`, which does the same as `Chan.transmit(message)`

transmit_unsafe(*message*)

Returns `message`, modified accordingly with the algorithm of the channel it was transmitted through.

This method does not check if `message` belongs to the input space of``self``.

This is an abstract method which should be reimplemented in all the subclasses of Channel.

class sage.coding.channel_constructions.**ErrorErasureChannel**(*space*, *number_errors*, *number_erasures*)

Bases: sage.coding.channel_constructions.Channel

Channel which adds errors and erases several positions in any message it transmits.

The output space of this channel is a cartesian product between its input space and a VectorSpace of the same dimension over GF(2)

The main purpose of communication channels is to transmit messages, which can be achieved with two methods:

- with the method `Channel.transmit()`. Considering a channel `Chan` and a message `msg`, transmitting `msg` with `Chan` can be done this way:

  ```
  Chan.transmit(msg)
  ```

  It can also be written in a more convenient way:

  ```
  Chan(msg)
  ```

- with the method `transmit_unsafe()`. It does the exact same thing as `transmit()` except that it does not check if `msg` belongs to the input space of `Chan`:

  ```
  Chan.transmit_unsafe(msg)
  ```

INPUT:

- `space` – the input and output space

- `number_errors` – the number of errors created in each transmitted message. It can be either an integer of a tuple. If an tuple is passed as an argument, the number of errors will be a random integer between the two bounds of this tuple.

- `number_erasures` – the number of erasures created in each transmitted message. It can be either an integer of a tuple. If an tuple is passed as an argument, the number of erasures will be a random integer between the two bounds of this tuple.

EXAMPLES:

We construct a ErrorErasureChannel which adds 2 errors and 2 erasures to any transmitted message:

```
sage: n_err, n_era = 2, 2
sage: Chan = channels.ErrorErasureChannel(GF(59)^40, n_err, n_era)
sage: Chan
Error-and-erasure channel creating 2 errors and 2 erasures
of input space Vector space of dimension 40 over Finite Field of size 59
and output space The cartesian product of (Vector space of dimension 40
over Finite Field of size 59, Vector space of dimension 40 over Finite Field of size 2)
```

We can also pass the number of errors and erasures as a couple of integers:

```
sage: n_err, n_era = (1, 10), (1, 10)
sage: Chan = channels.ErrorErasureChannel(GF(59)^40, n_err, n_era)
sage: Chan
Error-and-erasure channel creating between 1 and 10 errors and
between 1 and 10 erasures of input space Vector space of dimension 40
over Finite Field of size 59 and output space The cartesian product of
(Vector space of dimension 40 over Finite Field of size 59,
Vector space of dimension 40 over Finite Field of size 2)
```

`number_erasures()`
    Returns the number of erasures created by `self`.

    EXAMPLES:
    ```
    sage: n_err, n_era = 0, 3
    sage: Chan = channels.ErrorErasureChannel(GF(59)^6, n_err, n_era)
    sage: Chan.number_erasures()
    (3, 3)
    ```

number_errors()

    Returns the number of errors created by `self`.

    EXAMPLES:

```
sage: n_err, n_era = 3, 0
sage: Chan = channels.ErrorErasureChannel(GF(59)^6, n_err, n_era)
sage: Chan.number_errors()
(3, 3)
```

transmit_unsafe(*message*)

    Returns `message` with as many errors as `self._number_errors` in it, and as many erasures as `self._number_erasures` in it.

    If `self._number_errors` was passed as an tuple for the number of errors, it will pick a random integer between the bounds of the tuple and use it as the number of errors. It does the same with `self._number_erasures`.

    All erased positions are set to 0 in the transmitted message. It is guaranteed that the erasures and the errors will never overlap: the received message will always contains exactly as many errors and erasures as expected.

    This method does not check if `message` belongs to the input space of``self``.

    INPUT:

        •`message` – a vector

    OUTPUT:

        •a couple of vectors, namely:

            –the transmitted message, which is `message` with erroneous and erased positions

            –the erasure vector, which contains `1` at the erased positions of the transmitted message , 0 elsewhere.

    EXAMPLES:

```
sage: F = GF(59)^11
sage: n_err, n_era = 2, 2
sage: Chan = channels.ErrorErasureChannel(F, n_err, n_era)
sage: msg = F((3, 14, 15, 9, 26, 53, 58, 9, 7, 9, 3))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
((31, 0, 15, 9, 38, 53, 58, 9, 0, 9, 3), (0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0))
```

class sage.coding.channel_constructions.**StaticErrorRateChannel**(*space*, *number_errors*)

    Bases: `sage.coding.channel_constructions.Channel`

    Channel which adds a static number of errors to each message it transmits.

    The input space and the output space of this channel are the same.

    The main purpose of communication channels is to transmit messages, which can be achieved with two methods:

        •with the method `Channel.transmit()`. Considering a channel `Chan` and a message `msg`, transmitting `msg` with `Chan` can be done this way:

        `Chan.transmit(msg)`

It can also be written in a more convenient way:

```
Chan(msg)
```

•with the method `transmit_unsafe()`. It does the exact same thing as `transmit()` except that it does not check if `msg` belongs to the input space of `Chan`:

```
Chan.transmit_unsafe(msg)
```

INPUT:

•`space` – the space of both input and output

•`number_errors` – the number of errors added to each transmitted message It can be either an integer of a tuple. If a tuple is passed as argument, the number of errors will be a random integer between the two bounds of the tuple.

EXAMPLES:

We construct a StaticErrorRateChannel which adds 2 errors to any transmitted message:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^40, n_err)
sage: Chan
Static error rate channel creating 2 errors, of input and output space
Vector space of dimension 40 over Finite Field of size 59
```

We can also pass a tuple for the number of errors:

```
sage: n_err = (1, 10)
sage: Chan = channels.StaticErrorRateChannel(GF(59)^40, n_err)
sage: Chan
Static error rate channel creating between 1 and 10 errors,
of input and output space Vector space of dimension 40 over Finite Field of size 59
```

number_errors()

Returns the number of errors created by `self`.

EXAMPLES:

```
sage: n_err = 3
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: Chan.number_errors()
(3, 3)
```

transmit_unsafe(*message*)

Returns `message` with as many errors as `self._number_errors` in it.

If `self._number_errors` was passed as a tuple for the number of errors, it will pick a random integer between the bounds of the tuple and use it as the number of errors.

This method does not check if `message` belongs to the input space of``self``.

INPUT:

•`message` – a vector

OUTPUT:

•a vector of the output space

EXAMPLES:

```
sage: F = GF(59)^6
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(F, n_err)
sage: msg = F((4, 8, 15, 16, 23, 42))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
(4, 8, 4, 16, 23, 53)
```

sage.coding.channel_constructions.**format_interval**(*t*)

Returns a formatted string representation of `t`.

This method should be called by any representation function in Channel classes.

Note: This is a helper function, which should only be used when implementing new channels.

INPUT:

- `t` – a list or a tuple

OUTPUT:

- a string

TESTS:

```
sage: from sage.coding.channel_constructions import format_interval
sage: t = (5, 5)
sage: format_interval(t)
'5'

sage: t = (2, 10)
sage: format_interval(t)
'between 2 and 10'
```

sage.coding.channel_constructions.**random_error_vector**(*n*, *F*, *error_positions*)

Return a vector of length `n` over `F` filled with random non-zero coefficients at the positions given by `error_positions`.

Note: This is a helper function, which should only be used when implementing new channels.

INPUT:

- `n` – the length of the vector

- `F` – the field over which the vector is defined

- `error_positions` – the non-zero positions of the vector

OUTPUT:

- a vector of `F`

AUTHORS:

This function is taken from codinglib (https://bitbucket.org/jsrn/codinglib/) and was written by Johan Nielsen.

EXAMPLES:

```
sage: from sage.coding.channel_constructions import random_error_vector
sage: random_error_vector(5, GF(2), [1,3])
(0, 1, 0, 1, 0)
```

INDEX OF CHANNELS

The `channels` object may be used to access the codes that Sage can build.

- `channel_constructions.ErrorErasureChannel`
- `channel_constructions.StaticErrorRateChannel`

Note: To import these names into the global namespace, use:

sage: from sage.coding.channels_catalog import *

INDEX OF CODES

The `codes` object may be used to access the codes that Sage can build.

BCHCode()	A 'Bose-Chaudhuri-Hockenghem code' (or BCH code for short) is the largest possible cyclic code of length n over field F=GF(q), whose generator polynomial has zeros (which contain the set) $Z = \{a^b, a^{b+1}, ..., a^{b+delta-2}\}$, where a is a primitive n^{th} root of unity in the splitting field $GF(q^m)$, b is an integer $0 \le b \le n - delta + 1$ and m is the multiplicative order of q modulo n. (The integers $b, ..., b + delta - 2$ typically lie in the range $1, ..., n-1$.) The integer $delta \ge 1$ is called the "designed distance". The length n of the code and the size q of the base field must be relatively prime. The generator polynomial is equal to the least common multiple of the minimal polynomials of the elements of the set Z above.
BinaryGolayCode()	BinaryGolayCode() returns a binary Golay code. This is a perfect [23,12,7] code. It is also (equivalent to) a cyclic code, with generator polynomial $g(x) = 1 + x^2 + x^4 + x^5 + x^6 + x^{10} + x^{11}$. Extending it yields the extended Golay code (see ExtendedBinaryGolayCode).
BinaryReedMullerCode()	The binary 'Reed-Muller code' with dimension k and order r is a code with length 2^k and minimum distance $2^k - r$ (see for example, section 1.10 in [HP]). By definition, the rth order binary Reed-Muller code of length $n = 2^m$, for $0 \le r \le m$, is the set of all vectors $(f(p) \mid p \in GF(2)^m)$, where f is a multivariate polynomial of degree at most r in m variables.
CyclicCode()	If g is a polynomial over GF(q) which divides $x^n - 1$ then this constructs the code "generated by g" (ie, the code associated with the principle ideal gR in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way).
CyclicCodeFromCheck...	If h is a polynomial over GF(q) which divides $x^n - 1$ then this constructs the code "generated by $g = (x^n - 1)/h$" (ie, the code associated with the principle ideal gR in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way). The option "ignore" says to ignore the condition that the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes).
DuadicCodeEvenPair...	Constructs the "even pair" of duadic codes associated to the "splitting" (see the docstring for `is_a_splitting` for the definition) S1, S2 of n.
DuadicCodeOddPair()	Constructs the "odd pair" of duadic codes associated to the "splitting" S1, S2 of n.
ExtendedBinaryGolayCode()	ExtendedBinaryGolayCode() returns the extended binary Golay code. This is a perfect [24,12,8] code. This code is self-dual.
ExtendedQuadraticR...	The extended quadratic residue code (or XQR code) is obtained from a QR code by adding a check bit to the last coordinate. (These codes have very remarkable properties such as large automorphism groups and duality properties - see [HP], Section 6.6.3-6.6.4.)
ExtendedTernaryGol...	ExtendedTernaryGolayCode returns a ternary Golay code. This is a self-dual perfect [12,6,6] code.
HammingCode()	Implements the Hamming codes.
LinearCodeFromCheck...	A linear [n,k]-code C is uniquely determined by its generator matrix G and check matrix H. We have the following short exact sequence
QuadraticResidueCode...	A quadratic residue code (or QR code) is a cyclic code whose generator polynomial is the product of the polynomials $x - \alpha^i$ (α is a primitive n^{th} root of unity; i ranges over the set of quadratic residues modulo n).
QuadraticResidueCo...	Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If $n > 2$ is prime then (Theorem 6.6.2 in [HP]) a QR code exists over $GF(q)$ iff q is a quadratic residue mod n.
QuadraticResidueCo...	Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If n 2 is prime then (Theorem 6.6.2 in [HP]) a QR code exists over GF(q) iff q is a quadratic residue mod n.
QuasiQuadraticResi...	A (binary) quasi-quadratic residue code (or QQR code), as defined by Proposition 2.2 in [BM], has a generator matrix in the block form $G = (Q, N)$. Here Q is a $p \times p$ circulant matrix whose top row is $(0, x_1, ..., x_{p-1})$, where $x_i = 1$ if and only if i is a quadratic residue $\mod p$, and N is a $p \times p$ circulant matrix whose top row is $(0, y_1, ..., y_{p-1})$, where $x_i + y_i = 1$ for all i.
RandomLinearCode()	The method used is to first construct a $k \times n$ matrix using Sage's random and add on method for the MatrixSpace class. The construction is probabilistic but should only fail extremely rarely.
RandomLinearCodeGu...	The method used is to first construct a $k \times n$ matrix of the block form (I, A), where I

Note: To import these names into the global namespace, use:

> sage: from sage.coding.codes_catalog import *

EIGHT

GENERALIZED REED-SOLOMON CODE

Given n different evaluation points $\alpha_1, \ldots, \alpha_n$ from some finite field F, and n column multipliers $\beta_1, \ldots, \beta_n$, the corresponding GRS code of dimension k is the set:

$$\{(\beta_1 f(\alpha_1), \ldots, \beta_n f(\alpha_n)) \mid f \in F[x], \deg f < k\}$$

This file contains the following elements:

- GeneralizedReedSolomonCode, the class for GRS codes

- GRSEvaluationVectorEncoder, an encoder with a vectorial message space

- GRSEvaluationPolynomialEncoder, an encoder with a polynomial message space

class sage.coding.grs.**GRSEvaluationPolynomialEncoder**(*code*)

Bases: sage.coding.encoder.Encoder

Encoder for Generalized Reed-Solomon codes which uses evaluation of polynomials to obtain codewords.

INPUT:

- code – The associated code of this encoder.

EXAMPLES:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = codes.encoders.GRSEvaluationPolynomialEncoder(C)
sage: E
Evaluation polynomial-style encoder for [40, 12, 29] Generalized Reed-Solomon Code over Finite F
sage: E.message_space()
Univariate Polynomial Ring in x over Finite Field of size 59
```

Actually, we can construct the encoder from C directly:

```
sage: E = C.encoder("EvaluationPolynomial")
sage: E
Evaluation polynomial-style encoder for [40, 12, 29] Generalized Reed-Solomon Code over Finite F
```

encode(*p*)

Transforms the polynomial p into a codeword of code().

INPUT:

- p – A polynomial from the message space of self of degree less than self.code().dimension().

OUTPUT:

- A codeword in associated code of self

EXAMPLES:

```
sage: F = GF(11)
sage: Fx.<x> = F[]
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: p = x^2 + 3*x + 10
sage: c = E.encode(p); c
(10, 3, 9, 6, 5, 6, 9, 3, 10, 8)
sage: c in C
True
```

If a polynomial of too high degree is given, an error is raised:

```
sage: p = x^10
sage: E.encode(p)
Traceback (most recent call last):
...
ValueError: The polynomial to encode must have degree at most 4
```

If `p` is not an element of the proper polynomial ring, an error is raised:

```
sage: Qy.<y> = QQ[]
sage: p = y^2 + 1
sage: E.encode(p)
Traceback (most recent call last):
...
ValueError: The value to encode must be in Univariate Polynomial Ring in x over Finite Field
```

message_space()

Returns the message space of `self`

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: E.message_space()
Univariate Polynomial Ring in x over Finite Field of size 11
```

unencode_nocheck(*c*)

Returns the message corresponding to the codeword `c`.

Use this method with caution: it does not check if `c` belongs to the code, and if this is not the case, the output is unspecified. Instead, use `unencode()`.

INPUT:

 • `c` – A codeword of `code()`.

OUTPUT:

 • An polynomial of degree less than `self.code().dimension()`.

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: c = vector(F, (10, 3, 9, 6, 5, 6, 9, 3, 10, 8))
```

```
sage: c in C
True
sage: p = E.unencode_nocheck(c); p
x^2 + 3*x + 10
sage: E.encode(p) == c
True
```

Note that no error is thrown if c is not a codeword, and that the result is undefined:

```
sage: c = vector(F, (11, 3, 9, 6, 5, 6, 9, 3, 10, 8))
sage: c in C
False
sage: p = E.unencode_nocheck(c); p
6*x^4 + 6*x^3 + 2*x^2
sage: E.encode(p) == c
False
```

class sage.coding.grs.**GRSEvaluationVectorEncoder**(*code*)

Bases: `sage.coding.encoder.Encoder`

Encoder for Generalized Reed-Solomon codes which encodes vectors into codewords.

INPUT:

- code – The associated code of this encoder.

EXAMPLES:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = codes.encoders.GRSEvaluationVectorEncoder(C)
sage: E
Evaluation vector-style encoder for [40, 12, 29] Generalized Reed-Solomon Code over Finite Field
```

Actually, we can construct the encoder from C directly:

```
sage: E = C.encoder("EvaluationVector")
sage: E
Evaluation vector-style encoder for [40, 12, 29] Generalized Reed-Solomon Code over Finite Field
```

generator_matrix()

Returns a generator matrix of `self`

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = codes.encoders.GRSEvaluationVectorEncoder(C)
sage: E.generator_matrix()
[1 1 1 1 1 1 1 1 1 1]
[0 1 2 3 4 5 6 7 8 9]
[0 1 4 9 5 3 3 5 9 4]
[0 1 8 5 9 4 7 2 6 3]
[0 1 5 4 3 9 9 3 4 5]
```

class sage.coding.grs.**GeneralizedReedSolomonCode**(*evaluation_points*, *dimension*, *column_multipliers=None*)

Bases: `sage.coding.linear_code.AbstractLinearCode`

Representation of a Generalized Reed-Solomon code.

INPUT:

- `evaluation_points` – A list of distinct elements of some finite field F.

- `dimension` – The dimension of the resulting code.

- `column_multipliers` – (default: `None`) List of non-zero elements of F. All column multipliers are set to 1 if default value is kept.

EXAMPLES:

A Reed-Solomon code can be constructed by taking all non-zero elements of the field as evaluation points, and specifying no column multipliers:

```
sage: F = GF(7)
sage: evalpts = [F(i) for i in range(1,7)]
sage: C = codes.GeneralizedReedSolomonCode(evalpts,3)
sage: C
[6, 3, 4] Generalized Reed-Solomon Code over Finite Field of size 7
```

More generally, the following is a GRS code where the evaluation points are a subset of the field and includes zero:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C
[40, 12, 29] Generalized Reed-Solomon Code over Finite Field of size 59
```

It is also possible to specify the column multipliers:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: colmults = F.list()[1:n+1]
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k, colmults)
sage: C
[40, 12, 29] Generalized Reed-Solomon Code over Finite Field of size 59
```

column_multipliers()
> Returns the column multipliers of `self` as a vector.
>
> EXAMPLES:
> ```
> sage: F = GF(11)
> sage: n, k = 10, 5
> sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
> sage: C.column_multipliers()
> (1, 1, 1, 1, 1, 1, 1, 1, 1, 1)
> ```

covering_radius()
> Returns the covering radius of `self`.
>
> The covering radius of a linear code C is the smallest number r s.t. any element of the ambient space of C is at most at distance r to C.
>
> As GRS codes are Maximum Distance Separable codes (MDS), their covering radius is always $d - 1$, where d is the minimum distance. This is opposed to random linear codes where the covering radius is computationally hard to determine.
>
> EXAMPLES:
> ```
> sage: F = GF(2^8, 'a')
> sage: n, k = 256, 100
> ```

```
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.covering_radius()
156
```

dual_code()

    Returns the dual code of `self`, which is also a GRS code.

    EXAMPLES:

```
sage: F =  GF(59)
sage: colmults = [ F.random_element() for i in range(40) ]
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:40], 12, colmults)
sage: Cd = C.dual_code(); Cd
[40, 28, 13] Generalized Reed-Solomon Code over Finite Field of size 59
```

    The dual code of the dual code is the original code:

```
sage: C == Cd.dual_code()
True
```

evaluation_points()

    Returns the evaluation points of `self` as a vector.

    EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.evaluation_points()
(0, 1, 2, 3, 4, 5, 6, 7, 8, 9)
```

minimum_distance()

    Returns the minimum distance of `self`. Since a GRS code is always Maximum-Distance-Separable (MDS), this returns `C.length() - C.dimension() + 1`.

    EXAMPLES:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.minimum_distance()
29
```

multipliers_product()

    Returns the component-wise product of the column multipliers of `self` with the column multipliers of the dual GRS code.

    This is a simple Cramer's rule-like expression on the evaluation points of `self`. Recall that the column multipliers of the dual GRS code is also the column multipliers of the parity check matrix of `self`.

    EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.multipliers_product()
[10, 9, 8, 7, 6, 5, 4, 3, 2, 1]
```

parity_check_matrix()

    Returns the parity check matrix of `self`.

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.parity_check_matrix()
[10  9  8  7  6  5  4  3  2  1]
[ 0  9  5 10  2  3  2 10  5  9]
[ 0  9 10  8  8  4  1  4  7  4]
[ 0  9  9  2 10  9  6  6  1  3]
[ 0  9  7  6  7  1  3  9  8  5]
```

parity_column_multipliers()

Returns the list of column multipliers of `self`'s parity check matrix.

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.parity_column_multipliers()
[10, 9, 8, 7, 6, 5, 4, 3, 2, 1]
```

weight_distribution()

Returns the list whose i'th entry is the number of words of weight i in `self`.

Computing the weight distribution for a GRS code is very fast. Note that for random linear codes, it is computationally hard.

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.weight_distribution()
[1, 0, 0, 0, 0, 0, 2100, 6000, 29250, 61500, 62200]
```

weight_enumerator()

Returns the polynomial whose coefficient to x^i is the number of codewords of weight i in `self`.

Computing the weight enumerator for a GRS code is very fast. Note that for random linear codes, it is computationally hard.

EXAMPLES:

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.weight_enumerator()
62200*x^10 + 61500*x^9 + 29250*x^8 + 6000*x^7 + 2100*x^6 + 1
```

LINEAR CODES

VERSION: 1.2

Let F be a finite field. Here, we will denote the finite field with q elements by $\mathbf{F}_q$. A subspace of F^n (with the standard basis) is called a linear code of length n. If its dimension is denoted k then we typically store a basis of C as a $k \times n$ matrix, with rows the basis vectors. It is called the generator matrix of C. The rows of the parity check matrix of C are a basis for the code,

$$C^* = \{v \in GF(q)^n \mid v \cdot c = 0, \; for \; all \; c \in C\},$$

called the dual space of C.

If $F = \mathbf{F}_2$ then C is called a binary code. If $F = \mathbf{F}_q$ then C is called a q-ary code. The elements of a code C are called codewords.

Let C, D be linear codes of length n and dimension k. There are several notions of equivalence for linear codes:

C and D are

- permutational equivalent, if there is some permutation $\pi \in S_n$ such that $(c_{\pi(0)}, \ldots, c_{\pi(n-1)}) \in D$ for all $c \in C$.

- linear equivalent, if there is some permutation $\pi \in S_n$ and a vector ϕ of units of length n such that $(c_{\pi(0)}\phi_0^{-1}, \ldots, c_{\pi(n-1)}\phi_{n-1}^{-1}) \in D$ for all $c \in C$.

- semilinear equivalent, if there is some permutation $\pi \in S_n$, a vector ϕ of units of length n and a field automorphism α such that $(\alpha(c_{\pi(0)})\phi_0^{-1}, \ldots, \alpha(c_{\pi(n-1)})\phi_{n-1}^{-1}) \in D$ for all $c \in C$.

These are group actions. If one of these group elements sends the linear code C to itself, then we will call it an automorphism. Depending on the group action we will call those groups:

- permuation automorphism group

- monomial automorphism group (every linear Hamming isometry is a monomial transformation of the ambient space, for $n \geq 3$)

- automorphism group (every semilinear Hamming isometry is a semimonomial transformation of the ambient space, for $n \geq 3$)

This file contains

1. LinearCode class definition; LinearCodeFromVectorspace conversion function,

2. The spectrum (weight distribution), covering_radius, minimum distance programs (calling Steve Linton's or CJ Tjhal's C programs), characteristic_function, and several implementations of the Duursma zeta function (sd_zeta_polynomial, zeta_polynomial, zeta_function, chinen_polynomial, for example),

3. interface with best_known_linear_code_www (interface with codetables.de since A. Brouwer's online tables have been disabled), bounds_minimum_distance which call tables in GUAVA (updated May 2006) created by Cen Tjhai instead of the online internet tables,

4. generator_matrix, generator_matrix_systematic, information_set, list, parity_check_matrix, decode, dual_code, extended_code, shortened, punctured, genus, binomial_moment, and divisor methods for LinearCode,

5. Boolean-valued functions such as "==", is_self_dual, is_self_orthogonal, is_subcode, is_permutation_automorphism, is_permutation_equivalent (which interfaces with Robert Miller's partition refinement code),

6. permutation methods: is_permutation_automorphism, permutation_automorphism_group, permuted_code, standard_form, module_composition_factors,

7. design-theoretic methods: assmus_mattson_designs (implementing Assmus-Mattson Theorem),

8. code constructions, such as HammingCode and ToricCode, are in a separate `code_constructions.py` module; in the separate `guava.py` module, you will find constructions, such as RandomLinearCodeGuava and BinaryReedMullerCode, wrapped from the corresponding GUAVA codes.

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2),4,7)
sage: G = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.basis()
[(1, 1, 1, 0, 0, 0, 0),
 (1, 0, 0, 1, 1, 0, 0),
 (0, 1, 0, 1, 0, 1, 0),
 (1, 1, 0, 1, 0, 0, 1)]
sage: c = C.basis()[1]
sage: c in C
True
sage: c.nonzero_positions()
[0, 3, 4]
sage: c.support()
[0, 3, 4]
sage: c.parent()
Vector space of dimension 7 over Finite Field of size 2
```

To be added:

1. More wrappers

2. GRS codes and special decoders.

3. P^1 Goppa codes and group actions on P^1 RR space codes.

REFERENCES:

- [HP] W. C. Huffman and V. Pless, Fundamentals of error-correcting codes, Cambridge Univ. Press, 2003.

- [Gu] GUAVA manual, http://www.gap-system.org/Packages/guava.html

AUTHORS:

- David Joyner (2005-11-22, 2006-12-03): initial version

- William Stein (2006-01-23): Inclusion in Sage

- David Joyner (2006-01-30, 2006-04): small fixes

- David Joyner (2006-07): added documentation, group-theoretical methods, ToricCode

- David Joyner (2006-08): hopeful latex fixes to documentation, added list and __iter__ methods to LinearCode and examples, added hamming_weight function, fixed random method to return a vector, TrivialCode, fixed subtle bug in dual_code, added galois_closure method, fixed mysterious bug in permutation_automorphism_group (GAP was over-using "G" somehow?)

- David Joyner (2006-08): hopeful latex fixes to documentation, added CyclicCode, best_known_linear_code, bounds_minimum_distance, assmus_mattson_designs (implementing Assmus-Mattson Theorem).

- David Joyner (2006-09): modified decode syntax, fixed bug in is_galois_closed, added LinearCode_from_vectorspace, extended_code, zeta_function

- Nick Alexander (2006-12-10): factor GUAVA code to guava.py

- David Joyner (2007-05): added methods punctured, shortened, divisor, characteristic_polynomial, binomial_moment, support for LinearCode. Completely rewritten zeta_function (old version is now zeta_function2) and a new function, LinearCodeFromVectorSpace.

- David Joyner (2007-11): added zeta_polynomial, weight_enumerator, chinen_polynomial; improved best_known_code; made some pythonic revisions; added is_equivalent (for binary codes)

- David Joyner (2008-01): fixed bug in decode reported by Harald Schilly, (with Mike Hansen) added some doctests.

- David Joyner (2008-02): translated standard_form, dual_code to Python.

- David Joyner (2008-03): translated punctured, shortened, extended_code, random (and renamed random to random_element), deleted zeta_function2, zeta_function3, added wrapper automorphism_group_binary_code to Robert Miller's code), added direct_sum_code, is_subcode, is_self_dual, is_self_orthogonal, redundancy_matrix, did some alphabetical reorganizing to make the file more readable. Fixed a bug in permutation_automorphism_group which caused it to crash.

- David Joyner (2008-03): fixed bugs in spectrum and zeta_polynomial, which misbehaved over non-prime base rings.

- David Joyner (2008-10): use CJ Tjhal's MinimumWeight if char = 2 or 3 for min_dist; add is_permutation_equivalent and improve permutation_automorphism_group using an interface with Robert Miller's code; added interface with Leon's code for the spectrum method.

- David Joyner (2009-02): added native decoding methods (see module_decoder.py)

- David Joyner (2009-05): removed dependence on Guava, allowing it to be an option. Fixed errors in some docstrings.

- Kwankyu Lee (2010-01): added methods generator_matrix_systematic, information_set, and magma interface for linear codes.

- Niles Johnson (2010-08): trac ticket ##3893: `random_element()` should pass on `*args` and `**kwds`.

- Thomas Feulner (2012-11): trac ticket #13723: deprecation of `hamming_weight()`

- Thomas Feulner (2013-10): added methods to compute a canonical representative and the automorphism group

TESTS:

```
sage: MS = MatrixSpace(GF(2),4,7)
sage: G  = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C  = LinearCode(G)
sage: C == loads(dumps(C))
True
```

class sage.coding.linear_code.**AbstractLinearCode**(*base_field*, *length*, *default_encoder_name*, *default_decoder_name*)

Bases: `sage.modules.module.Module`

Abstract class for linear codes.

This class contains all methods that can be used on Linear Codes and on Linear Codes families. So, every Linear Code-related class should inherit from this abstract class.

To implement a linear code, you need to:

- inherit from AbstractLinearCode

- call AbstractLinearCode `__init__` method in the subclass constructor. Example: `super(SubclassName, self).__init__(base_field, length, "EncoderName", "DecoderName")`. By doing that, your subclass will have its `length` parameter initialized and will be properly set as a member of the category framework. You need of course to complete the constructor by adding any additional parameter needed to describe properly the code defined in the subclass.

- fill the dictionary of its encoders in `sage.coding.__init__.py` file. Example: I want to link the encoder `MyEncoderClass` to `MyNewCodeClass` under the name `MyEncoderName`. All I need to do is to write this line in the `__init__.py` file: `MyNewCodeClass._registered_encoders["NameOfMyEncoder"] = MyEncoderClass` and all instances of `MyNewCodeClass` will be able to use instances of `MyEncoderClass`.

- fill the dictionary of its decoders in `sage.coding.__init__` file. Example: I want to link the encoder `MyDecoderClass` to `MyNewCodeClass` under the name `MyDecoderName`. All I need to do is to write this line in the `__init__.py` file: `MyNewCodeClass._registered_decoders["NameOfMyDecoder"] = MyDecoderClass` and all instances of `MyNewCodeClass` will be able to use instances of `MyDecoderClass`.

As AbstractLinearCode is not designed to be implemented, it does not have any representation methods. You should implement `_repr_` and `_latex_` methods in the subclass.

Note: [AbstractLinearCode](#) has generic implementations of the comparison methods `__cmp__` and `__eq__` which use the generator matrix and are quite slow. In subclasses you are encouraged to override these functions.

> **Warning:** The default encoder should always have F^k as message space, with k the dimension of the code and F is the base ring of the code.
>
> A lot of methods of the abstract class rely on the knowledge of a generator matrix. It is thus strongly recommended to set an encoder with a generator matrix implemented as a default encoder.

add_decoder(*name*, *decoder*)

Adds an decoder to the list of registered decoders of `self`.

Note: This method only adds `decoder` to `self`, and not to any member of the class of `self`. To know how to add an [sage.coding.decoder.Decoder](#), please refer to the documentation of [AbstractLinearCode](#).

INPUT:

- `name` – the string name for the decoder

- `decoder` – the class name of the decoder

EXAMPLES:

First of all, we create a (very basic) new decoder:

```
sage: class MyDecoder(sage.coding.decoder.Decoder):
....:     def __init__(self, code):
....:         super(MyDecoder, self).__init__(code)
....:     def _repr_(self):
....:         return "MyDecoder decoder with associated code %s" % self.code()
```

We now create a new code:
```
sage: C = codes.HammingCode(3, GF(2))
```

We can add our new decoder to the list of available decoders of C:
```
sage: C.add_decoder("MyDecoder", MyDecoder)
sage: C.decoders_available()
['MyDecoder', 'Syndrome', 'NearestNeighbor']
```

We can verify that any new code will not know MyDecoder:
```
sage: C2 = codes.HammingCode(3, GF(3))
sage: C2.decoders_available()
['Syndrome', 'NearestNeighbor']
```

TESTS:

It is impossible to use a name which is in the dictionnary of available decoders:
```
sage: C.add_decoder("Syndrome", MyDecoder)
Traceback (most recent call last):
...
ValueError: There is already a registered decoder with this name
```

add_encoder(*name*, *encoder*)

Adds an encoder to the list of registered encoders of `self`.

Note: This method only adds `encoder` to `self`, and not to any member of the class of `self`. To know how to add an `sage.coding.encoder.Encoder`, please refer to the documentation of `AbstractLinearCode`.

INPUT:

- `name` – the string name for the encoder

- `encoder` – the class name of the encoder

EXAMPLES:

First of all, we create a (very basic) new encoder:
```
sage: class MyEncoder(sage.coding.encoder.Encoder):
....:     def __init__(self, code):
....:         super(MyEncoder, self).__init__(code)
....:     def _repr_(self):
....:         return "MyEncoder encoder with associated code %s" % self.code()
```

We now create a new code:
```
sage: C = codes.HammingCode(3, GF(2))
```

We can add our new encoder to the list of available encoders of C:
```
sage: C.add_encoder("MyEncoder", MyEncoder)
sage: C.encoders_available()
['MyEncoder', 'GeneratorMatrix']
```

We can verify that any new code will not know MyEncoder:
```
sage: C2 = codes.HammingCode(3, GF(3))
sage: C2.encoders_available()
['GeneratorMatrix']
```

TESTS:

It is impossible to use a name which is in the dictionnary of available encoders:
```
sage: C.add_encoder("GeneratorMatrix", MyEncoder)
Traceback (most recent call last):
...
ValueError: There is already a registered encoder with this name
```

ambient_space()

Returns the ambient vector space of $self$.

EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.ambient_space()
Vector space of dimension 7 over Finite Field of size 2
```

assmus_mattson_designs(*t*, *mode=None*)

Assmus and Mattson Theorem (section 8.4, page 303 of [HP]): Let $A_0, A_1, ..., A_n$ be the weights of the codewords in a binary linear $[n, k, d]$ code C, and let $A_0^*, A_1^*, ..., A_n^*$ be the weights of the codewords in its dual $[n, n - k, d^*]$ code C^*. Fix a t, $0 < t < d$, and let

$$s = |\{i \mid A_i^* \neq 0, 0 < i \leq n - t\}|.$$

Assume $s \leq d - t$.

1. If $A_i \neq 0$ and $d \leq i \leq n$ then $C_i = \{c \in C \mid wt(c) = i\}$ holds a simple t-design.

2. If $A_i^* \neq 0$ and $d* \leq i \leq n - t$ then $C_i^* = \{c \in C^* \mid wt(c) = i\}$ holds a simple t-design.

A block design is a pair (X, B), where X is a non-empty finite set of $v > 0$ elements called points, and B is a non-empty finite multiset of size b whose elements are called blocks, such that each block is a non-empty finite multiset of k points. A design without repeated blocks is called a simple block design. If every subset of points of size t is contained in exactly λ blocks the block design is called a $t - (v, k, \lambda)$ design (or simply a t-design when the parameters are not specified). When $\lambda = 1$ then the block design is called a $S(t, k, v)$ Steiner system.

In the Assmus and Mattson Theorem (1), X is the set $\{1, 2, ..., n\}$ of coordinate locations and $B = \{supp(c) \mid c \in C_i\}$ is the set of supports of the codewords of C of weight i. Therefore, the parameters of the t-design for C_i are
```
t =         given
v =         n
k =         i    (k not to be confused with dim(C))
b =         Ai
lambda = b*binomial(k,t)/binomial(v,t)  (by Theorem 8.1.6,
                                          p 294, in [HP])
```

Setting the `mode="verbose"` option prints out the values of the parameters.

The first example below means that the binary [24,12,8]-code C has the property that the (support of the) codewords of weight 8 (resp., 12, 16) form a 5-design. Similarly for its dual code C^* (of course $C = C^*$ in this case, so this info is extraneous). The test fails to produce 6-designs (ie, the hypotheses of the theorem fail to hold, not that the 6-designs definitely don't exist). The command assmus_mattson_designs(C,5,mode="verbose") returns the same value but prints out more detailed information.

The second example below illustrates the blocks of the 5-(24, 8, 1) design (i.e., the S(5,8,24) Steiner system).

EXAMPLES:
```
sage: C = codes.ExtendedBinaryGolayCode()           # example 1
sage: C.assmus_mattson_designs(5)
['weights from C: ',
[8, 12, 16, 24],
'designs from C: ',
[[5, (24, 8, 1)], [5, (24, 12, 48)], [5, (24, 16, 78)], [5, (24, 24, 1)]],
'weights from C*: ',
[8, 12, 16],
'designs from C*: ',
[[5, (24, 8, 1)], [5, (24, 12, 48)], [5, (24, 16, 78)]]]
sage: C.assmus_mattson_designs(6)
0
sage: X = range(24)                                 # example 2
sage: blocks = [c.support() for c in C if c.hamming_weight()==8]; len(blocks)  # long time c
759
```

REFERENCE:

- •[HP] W. C. Huffman and V. Pless, Fundamentals of ECC, Cambridge Univ. Press, 2003.

automorphism_group_gens (*equivalence='semilinear'*)
Return generators of the automorphism group of `self`.

INPUT:

- •`equivalence` (optional) – which defines the acting group, either

    - –`permutational`

    - –`linear`

    - –`semilinear`

OUTPUT:

- •generators of the automorphism group of `self`

- •the order of the automorphism group of `self`

EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(4,"z"));
sage: C.automorphism_group_gens()
([[((1, 1, 1, z, z + 1, z + 1, z + 1, z, z, 1, 1, 1, z, z, z + 1, z, z, z + 1, z + 1, z + 1,
        Defn: z |--> z + 1), ((1, 1, 1, z, z + 1, 1, 1, z, z, z + 1, z, z, z + 1, z + 1, z + 1
        Defn: z |--> z), ((z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z); (),
        Defn: z |--> z)], 362880)
sage: C.automorphism_group_gens(equivalence="linear")
([[((z, z, 1, 1, z + 1, z, z + 1, z, z, z + 1, 1, 1, 1, z + 1, z, z, z + 1, z + 1, 1, 1, z);
        Defn: z |--> z), ((z + 1, 1, z, 1, 1, z + 1, z + 1, z, 1, z, z + 1, z, z + 1, z + 1, z
        Defn: z |--> z), ((z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z +
        Defn: z |--> z)], 181440)
sage: C.automorphism_group_gens(equivalence="permutational")
([[((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (1,11)(3,10)(4,9)(5,7)(1
        Defn: z |--> z), ((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (2,
        Defn: z |--> z), ((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (1,
        Defn: z |--> z), ((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (2,
        Defn: z |--> z)], 64)
```

base_field()
Return the base field of `self`.

EXAMPLES:
```
sage: G  = Matrix(GF(2), [[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]
sage: C  = LinearCode(G)
sage: C.base_field()
Finite Field of size 2
```

basis()
    Returns a basis of $self$.

    EXAMPLES:
```
sage: C = codes.HammingCode(3, GF(2))
sage: C.basis()
[(1, 0, 0, 0, 0, 1, 1), (0, 1, 0, 0, 1, 0, 1), (0, 0, 1, 0, 1, 1, 0), (0, 0, 0, 1, 1, 1, 1)]
```

binomial_moment(i)
    Returns the i-th binomial moment of the $[n, k, d]_q$-code C:

$$B_i(C) = \sum_{S, |S|=i} \frac{q^{k_S} - 1}{q - 1}$$

    where k_S is the dimension of the shortened code C_{J-S}, $J = [1, 2, ..., n]$. (The normalized binomial moment is $b_i(C) = \binom{}{n}, d + i)^{-1} B_{d+i}(C)$.) In other words, C_{J-S} is isomorphic to the subcode of C of codewords supported on S.

    EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.binomial_moment(2)
0
sage: C.binomial_moment(4)     # long time
35
```

> **Warning:** This is slow.

    REFERENCE:

        •I. Duursma, "Combinatorics of the two-variable zeta function", Finite fields and applications, 109-136, Lecture Notes in Comput. Sci., 2948, Springer, Berlin, 2004.

canonical_representative(*equivalence='semilinear'*)
    Compute a canonical orbit representative under the action of the semimonomial transformation group.

    See `sage.coding.codecan.autgroup_can_label` for more details, for example if you would like to compute a canonical form under some more restrictive notion of equivalence, i.e. if you would like to restrict the permutation group to a Young subgroup.

    INPUT:

        •`equivalence` (optional) – which defines the acting group, either

            –`permutational`

            –`linear`

            –`semilinear`

    OUTPUT:

        •a canonical representative of `self`

- a semimonomial transformation mapping `self` onto its representative

EXAMPLES:
```
sage: F.<z> = GF(4)
sage: C = codes.HammingCode(3,F)
sage: CanRep, transp = C.canonical_representative()
```

Check that the transporter element is correct:
```
sage: LinearCode(transp*C.generator_matrix()) == CanRep
True
```

Check if an equivalent code has the same canonical representative:
```
sage: f = F.hom([z**2])
sage: C_iso = LinearCode(C.generator_matrix().apply_map(f))
sage: CanRep_iso, _ = C_iso.canonical_representative()
sage: CanRep_iso == CanRep
True
```

Since applying the Frobenius automorphism could be extended to an automorphism of C, the following must also yield `True`:
```
sage: CanRep1, _ = C.canonical_representative("linear")
sage: CanRep2, _ = C_iso.canonical_representative("linear")
sage: CanRep2 == CanRep1
True
```

cardinality()
    Return the size of this code.

    EXAMPLES:
```
sage: C = codes.HammingCode(3, GF(2))
sage: C.cardinality()
16
sage: len(C)
16
```

characteristic()
    Returns the characteristic of the base ring of $self$.

    EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.characteristic()
2
```

characteristic_polynomial()
    Returns the characteristic polynomial of a linear code, as defined in van Lint's text [vL].

    EXAMPLES:
```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C.characteristic_polynomial()
-4/3*x^3 + 64*x^2 - 2816/3*x + 4096
```

    REFERENCES:

    - van Lint, Introduction to coding theory, 3rd ed., Springer-Verlag GTM, 86, 1999.

check_mat(*args*, ***kwds*)
    Deprecated: Use `parity_check_matrix()` instead. See trac ticket #17973 for details.

chinen_polynomial()

> Returns the Chinen zeta polynomial of the code.
>
> EXAMPLES:
> ```
> sage: C = codes.HammingCode(3,GF(2))
> sage: C.chinen_polynomial()        # long time
> 1/5*(2*sqrt(2)*t^3 + 2*sqrt(2)*t^2 + 2*t^2 + sqrt(2)*t + 2*t + 1)/(sqrt(2) + 1)
> sage: C = codes.TernaryGolayCode()
> sage: C.chinen_polynomial()        # long time
> 1/7*(3*sqrt(3)*t^3 + 3*sqrt(3)*t^2 + 3*t^2 + sqrt(3)*t + 3*t + 1)/(sqrt(3) + 1)
> ```
>
> This last output agrees with the corresponding example given in Chinen's paper below.
>
> REFERENCES:
>
> > •Chinen, K. "An abundance of invariant polynomials satisfying the Riemann hypothesis", April 2007
> > preprint.

covering_radius()

> Wraps Guava's `CoveringRadius` command.
>
> The covering radius of a linear code C is the smallest number r with the property that each element v of the ambient vector space of C has at most a distance r to the code C. So for each vector v there must be an element c of C with $d(v, c) \leq r$. A binary linear code with reasonable small covering radius is often referred to as a covering code.
>
> For example, if C is a perfect code, the covering radius is equal to t, the number of errors the code can correct, where $d = 2t + 1$, with d the minimum distance of C.
>
> EXAMPLES:
> ```
> sage: C = codes.HammingCode(5,GF(2))
> sage: C.covering_radius()  # optional - gap_packages (Guava package)
> 1
> ```

decode(*right*, *algorithm='syndrome'*)

> Corrects the errors in `right` and returns a codeword.
>
> INPUT:
>
> > •`right` – a vector of the same length as `self` over the base field of `self`
> >
> > •`algorithm` – (default: `'syndrome'`) Name of the decoding algorithm which will be used to decode `right`. Can be `'syndrome'` or `'nearest_neighbor'`.
>
> ---
>
> **Note:** This is a deprecated method which will soon be removed from Sage. Please use `decode_to_code()` instead.
>
> ---

decode_to_code(*word*, *decoder_name=None*, ***kwargs*)

> Corrects the errors in `word` and returns a codeword.
>
> INPUT:
>
> > •`word` – a vector of the same length as `self` over the base field of `self`
> >
> > •`decoder_name` – (default: `None`) Name of the decoder which will be used to decode `word`. The default decoder of `self` will be used if default value is kept.
> >
> > •`kwargs` – all additional arguments are forwarded to `decoder()`
>
> OUTPUT:
>
> > •A vector of `self`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: C.decode_to_code(w_err)
(1, 1, 0, 0, 1, 1, 0)
```

It is possible to manually choose the decoder amongst the list of the available ones:

```
sage: C.decoders_available()
['Syndrome', 'NearestNeighbor']
sage: C.decode_to_code(w_err, 'NearestNeighbor')
(1, 1, 0, 0, 1, 1, 0)
```

decode_to_message(*word*, *decoder_name=None*, ***kwargs*)
    Correct the errors in word and decodes it to the message space.

    INPUT:

- word – a vector of the same length as `self` over the base field of `self`

- decoder_name – (default: `None`) Name of the decoder which will be used to decode `word`. The default decoder of `self` will be used if default value is kept.

- kwargs – all additional arguments are forwarded to `decoder()`

    OUTPUT:

- A vector of the message space of `self`.

    EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: C.decode_to_message(word)
(0, 1, 1, 0)
```

It is possible to manually choose the decoder amongst the list of the available ones:

```
sage: C.decoders_available()
['Syndrome', 'NearestNeighbor']
sage: C.decode_to_message(word, 'NearestNeighbor')
(0, 1, 1, 0)
```

decoder(*decoder_name=None*, ***kwargs*)
    Return a decoder of `self`.

    INPUT:

- decoder_name – (default: `None`) name of the decoder which will be returned. The default decoder of `self` will be used if default value is kept.

- kwargs – all additional arguments will be forwarded to the constructor of the decoder that will be returned by this method

    OUTPUT:

- a decoder object

Besides creating the decoder and returning it, this method also stores the decoder in a cache. With this behaviour, each decoder will be created at most one time for `self`.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.decoder()
Syndrome decoder for  Linear code of length 7, dimension 4 over Finite Field of size 2
```

If the name of a decoder which is not known by `self` is passed, an exception will be raised:
```
sage: C.decoders_available()
['Syndrome', 'NearestNeighbor']
sage: C.decoder('Try')
Traceback (most recent call last):
...
ValueError: Passed Decoder name not known
```

decoders_available (*classes=False*)

Returns a list of the available decoders' names for `self`.

INPUT:

- •`classes` – (default: `False`) if `classes` is set to `True`, it also returns the decoders' classes associated with the decoders' names.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.decoders_available()
['Syndrome', 'NearestNeighbor']

sage: C.decoders_available(True)
{'NearestNeighbor': <class 'sage.coding.linear_code.LinearCodeNearestNeighborDecoder'>,
 'Syndrome': <class 'sage.coding.linear_code.LinearCodeSyndromeDecoder'>}
```

dimension ()

Returns the dimension of this code.

EXAMPLES:
```
sage: G = matrix(GF(2),[[1,0,0],[1,1,0]])
sage: C = LinearCode(G)
sage: C.dimension()
2
```

direct_sum (*other*)

Returns the code given by the direct sum of the codes `self` and `other`, which must be linear codes defined over the same base ring.

EXAMPLES:
```
sage: C1 = codes.HammingCode(3,GF(2))
sage: C2 = C1.direct_sum(C1); C2
Linear code of length 14, dimension 8 over Finite Field of size 2
sage: C3 = C1.direct_sum(C2); C3
Linear code of length 21, dimension 12 over Finite Field of size 2
```

divisor ()

Returns the divisor of a code, which is the smallest integer $d_0 > 0$ such that each $A_i > 0$ iff i is divisible by d_0.

EXAMPLES:

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C.divisor()    # Type II self-dual
4
sage: C = codes.QuadraticResidueCodeEvenPair(17,GF(2))[0]
sage: C.divisor()
2
```

dual_code()

This computes the dual code Cd of the code C,

$$Cd = \{v \in V \mid v \cdot c = 0, \ \forall c \in C\}.$$

Does not call GAP.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.dual_code()
Linear code of length 7, dimension 3 over Finite Field of size 2
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: C.dual_code()
Linear code of length 21, dimension 3 over Finite Field in a of size 2^2
```

encode(*word*, *encoder_name=None*, ***kwargs*)

Transforms an element of a message space into a codeword.

INPUT:

- `word` – a vector of a message space of the code.

- `encoder_name` – (default: `None`) Name of the encoder which will be used to encode `word`. The default encoder of `self` will be used if default value is kept.

- `kwargs` – all additional arguments are forwarded to the construction of the encoder that is used.

Note: The default encoder always has F^k as message space, with k the dimension of `self` and F the base ring of `self`.

OUTPUT:

- a vector of `self`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector((0, 1, 1, 0))
sage: C.encode(word)
(1, 1, 0, 0, 1, 1, 0)
```

It is possible to manually choose the encoder amongst the list of the available ones:

```
sage: C.encoders_available()
['GeneratorMatrix']
sage: word = vector((0, 1, 1, 0))
sage: C.encode(word, 'GeneratorMatrix')
(1, 1, 0, 0, 1, 1, 0)
```

encoder(*encoder_name=None*, ***kwargs*)

Returns an encoder of `self`.

The returned encoder provided by this method is cached.

This methods creates a new instance of the encoder subclass designated by `encoder_name`. While it is also possible to do the same by directly calling the subclass' constructor, it is strongly advised to use this method to take advantage of the caching mechanism.

INPUT:

- •`encoder_name` – (default: `None`) name of the encoder which will be returned. The default encoder of `self` will be used if default value is kept.

- •`kwargs` – all additional arguments are forwarded to the constructor of the encoder this method will return.

OUTPUT:

- •an Encoder object.

Note: The default encoder always has F^k as message space, with k the dimension of `self` and F the base ring of `self`.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.encoder()
Generator matrix-based encoder for Linear code of length 7, dimension 4 over Finite Field of
```

We check that the returned encoder is cached:
```
sage: C.encoder.is_in_cache()
True
```

If the name of an encoder which is not known by `self` is passed, an exception will be raised:
```
sage: C.encoders_available()
['GeneratorMatrix']
sage: C.encoder('NonExistingEncoder')
Traceback (most recent call last):
...
ValueError: Passed Encoder name not known
```

encoders_available(*classes=False*)

Returns a list of the available encoders' names for `self`.

INPUT:

- •`classes` – (default: `False`) if `classes` is set to `True`, it also returns the encoders' classes associated with the encoders' names.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.encoders_available()
['GeneratorMatrix']

sage: C.encoders_available(True)
{'GeneratorMatrix':
<class 'sage.coding.linear_code.LinearCodeGeneratorMatrixEncoder'>}
```

extended_code()

   If self is a linear code of length n defined over F then this returns the code of length $n + 1$ where the last digit c_n satisfies the check condition $c_0 + ... + c_n = 0$. If self is an $[n, k, d]$ binary code then the extended code $C^\vee$ is an $[n + 1, k, d^\vee]$ code, where $d^\vee = d$ (if d is even) and $d^\vee = d + 1$ (if d is odd).

   EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: C
Linear code of length 21, dimension 18 over Finite Field in a of size 2^2
sage: Cx = C.extended_code()
sage: Cx
Linear code of length 22, dimension 18 over Finite Field in a of size 2^2
```

galois_closure(*F0*)

   If self is a linear code defined over F and F_0 is a subfield with Galois group $G = Gal(F/F_0)$ then this returns the G-module C^- containing C.

   EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: Cc = C.galois_closure(GF(2))
sage: C; Cc
Linear code of length 21, dimension 18 over Finite Field in a of size 2^2
Linear code of length 21, dimension 20 over Finite Field in a of size 2^2
sage: c = C.basis()[2]
sage: V = VectorSpace(GF(4,'a'),21)
sage: c2 = V([x^2 for x in c.list()])
sage: c2 in C
False
sage: c2 in Cc
True
```

gen_mat(**args*, ***kwds*)

   Deprecated: Use `generator_matrix()` instead. See trac ticket #17973 for details.

gen_mat_systematic(**args*, ***kwds*)

   Deprecated: Use `generator_matrix_systematic()` instead. See trac ticket #17973 for details.

generator_matrix(*encoder_name=None*, ***kwargs*)

   Returns a generator matrix of self.

   INPUT:

   • `encoder_name` – (default: `None`) name of the encoder which will be used to compute the generator matrix. The default encoder of self will be used if default value is kept.

   • `kwargs` – all additional arguments are forwarded to the construction of the encoder that is used.

   EXAMPLES:
```
sage: G = matrix(GF(3),2,[1,-1,1,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
```

generator_matrix_systematic()

   Return a systematic generator matrix of the code.

   A generator matrix of a code is called systematic if it contains a set of columns forming an identity matrix.

   EXAMPLES:

```
sage: G = matrix(GF(3),2,[1,-1,1,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
sage: code.generator_matrix_systematic()
[1 2 0]
[0 0 1]
```

gens()

Returns the generators of this code as a list of vectors.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.gens()
 [(1, 0, 0, 0, 0, 1, 1), (0, 1, 0, 0, 1, 0, 1), (0, 0, 1, 0, 1, 1, 0), (0, 0, 0, 1, 1, 1, 1)
```

genus()

Returns the "Duursma genus" of the code, $\gamma_C = n + 1 - k - d$.

EXAMPLES:

```
sage: C1 = codes.HammingCode(3,GF(2)); C1
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C1.genus()
1
sage: C2 = codes.HammingCode(2,GF(4,"a")); C2
Linear code of length 5, dimension 3 over Finite Field in a of size 2^2
sage: C2.genus()
0
```

Since all Hamming codes have minimum distance 3, these computations agree with the definition, $n + 1 - k - d$.

information_set()

Return an information set of the code.

Return value of this method is cached.

A set of column positions of a generator matrix of a code is called an information set if the corresponding columns form a square matrix of full rank.

OUTPUT:

  •Information set of a systematic generator matrix of the code.

EXAMPLES:

```
sage: G = matrix(GF(3),2,[1,-1,0,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix_systematic()
[1 2 0]
[0 0 1]
sage: code.information_set()
(0, 2)
```

is_galois_closed()

Checks if `self` is equal to its Galois closure.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(4,"a"))
sage: C.is_galois_closed()
False
```

is_permutation_automorphism(*g*)

Returns 1 if g is an element of S_n (n = length of self) and if g is an automorphism of self.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(3))
sage: g = SymmetricGroup(13).random_element()
sage: C.is_permutation_automorphism(g)
0
sage: MS = MatrixSpace(GF(2),4,8)
sage: G  = MS([[1,0,0,0,1,1,1,0],[0,1,1,1,0,0,0,0],[0,0,0,0,0,0,0,1],[0,0,0,0,0,1,0,0]])
sage: C  = LinearCode(G)
sage: S8 = SymmetricGroup(8)
sage: g = S8("(2,3)")
sage: C.is_permutation_automorphism(g)
1
sage: g = S8("(1,2,3,4)")
sage: C.is_permutation_automorphism(g)
0
```

is_permutation_equivalent(*other*, *algorithm=None*)

Returns `True` if `self` and `other` are permutation equivalent codes and `False` otherwise.

The `algorithm="verbose"` option also returns a permutation (if `True`) sending `self` to `other`.

Uses Robert Miller's double coset partition refinement work.

EXAMPLES:

```
sage: P.<x> = PolynomialRing(GF(2),"x")
sage: g = x^3+x+1
sage: C1 = codes.CyclicCodeFromGeneratingPolynomial(7,g); C1
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C2 = codes.HammingCode(3,GF(2)); C2
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C1.is_permutation_equivalent(C2)
True
sage: C1.is_permutation_equivalent(C2,algorithm="verbose")
(True, (3,4)(5,7,6))
sage: C1 = codes.RandomLinearCode(10,5,GF(2))
sage: C2 = codes.RandomLinearCode(10,5,GF(3))
sage: C1.is_permutation_equivalent(C2)
False
```

is_projective()

Test whether the code is projective.

A linear code C over a field is called *projective* when its dual Cd has minimum weight ≥ 3, i.e. when no two coordinate positions of C are linearly independent (cf. definition 3 from [BS11] or 9.8.1 from [BH12]).

EXAMPLE:

```
sage: C = codes.BinaryGolayCode()
sage: C.is_projective()
True
```

```
sage: C.dual_code().minimum_distance()
8
```

A non-projective code:

```
sage: C = codes.LinearCode(matrix(GF(2),[[1,0,1],[1,1,1]]))
sage: C.is_projective()
False
```

REFERENCE:

is_self_dual()
> Returns `True` if the code is self-dual (in the usual Hamming inner product) and `False` otherwise.
>
> EXAMPLES:
> ```
> sage: C = codes.ExtendedBinaryGolayCode()
> sage: C.is_self_dual()
> True
> sage: C = codes.HammingCode(3,GF(2))
> sage: C.is_self_dual()
> False
> ```

is_self_orthogonal()
> Returns `True` if this code is self-orthogonal and `False` otherwise.
>
> A code is self-orthogonal if it is a subcode of its dual.
>
> EXAMPLES:
> ```
> sage: C = codes.ExtendedBinaryGolayCode()
> sage: C.is_self_orthogonal()
> True
> sage: C = codes.HammingCode(3,GF(2))
> sage: C.is_self_orthogonal()
> False
> sage: C = codes.QuasiQuadraticResidueCode(11)    # optional - gap_packages (Guava package)
> sage: C.is_self_orthogonal()                # optional - gap_packages (Guava package)
> True
> ```

is_subcode(*other*)
> Returns `True` if `self` is a subcode of `other`.
>
> EXAMPLES:
> ```
> sage: C1 = codes.HammingCode(3,GF(2))
> sage: G1 = C1.generator_matrix()
> sage: G2 = G1.matrix_from_rows([0,1,2])
> sage: C2 = LinearCode(G2)
> sage: C2.is_subcode(C1)
> True
> sage: C1.is_subcode(C2)
> False
> sage: C3 = C1.extended_code()
> sage: C1.is_subcode(C3)
> False
> sage: C4 = C1.punctured([1])
> sage: C4.is_subcode(C1)
> False
> sage: C5 = C1.shortened([1])
> sage: C5.is_subcode(C1)
> ```

```
False
sage: C1 = codes.HammingCode(3,GF(9,"z"))
sage: G1 = C1.generator_matrix()
sage: G2 = G1.matrix_from_rows([0,1,2])
sage: C2 = LinearCode(G2)
sage: C2.is_subcode(C1)
True
```

length()

Returns the length of this code.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.length()
7
```

list()

Return a list of all elements of this linear code.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: Clist = C.list()
sage: Clist[5]; Clist[5] in C
(1, 0, 1, 0, 1, 0, 1)
True
```

minimum_distance(*algorithm=None*)

Returns the minimum distance of this linear code.

By default, this uses a GAP kernel function (in C and not part of Guava) written by Steve Linton. If `algorithm="guava"` is set and q is 2 or 3 then this uses a very fast program written in C written by CJ Tjhal. (This is much faster, except in some small examples.)

Raises a `ValueError` in case there is no non-zero vector in this linear code.

The minimum distance of the code is stored once it has been computed or provided during the initialization of LinearCode. If `algorithm` is `None` and the stored value of minimum distance is found, then the stored value will be returned without recomputing the minimum distance again.

INPUT:

•`algorithm` - Method to be used, `None`, `"gap"`, or `"guava"` (default: `None`).

OUTPUT:

•Integer, minimum distance of this code

EXAMPLES:

```
sage: MS = MatrixSpace(GF(3),4,7)
sage: G = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.minimum_distance()
3
```

Once the minimum distance has been computed, it's value is stored. Hence the following command will return the value instantly, without further computations.:

```
sage: C.minimum_distance()
3
```

If `algorithm` is provided, then the minimum distance will be recomputed even if there is a stored value from a previous run.:

```
sage: C.minimum_distance(algorithm="gap")
3
sage: C.minimum_distance(algorithm="guava")  # optional - gap_packages (Guava package)
3
```

Another example.:

```
sage: C = codes.HammingCode(2,GF(4,"a")); C
Linear code of length 5, dimension 3 over Finite Field in a of size 2^2
sage: C.minimum_distance()
3
```

TESTS:

```
sage: C = codes.HammingCode(2,GF(4,"a"))
sage: C.minimum_distance(algorithm='something')
Traceback (most recent call last):
...
ValueError: The algorithm argument must be one of None, 'gap' or 'guava'; got 'something'
```

module_composition_factors(*gp*)

Prints the GAP record of the Meataxe composition factors module in Meataxe notation. This uses GAP but not Guava.

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2),4,8)
sage: G  = MS([[1,0,0,0,1,1,1,0],[0,1,1,1,0,0,0,0],[0,0,0,0,0,0,0,1],[0,0,0,0,0,1,0,0]])
sage: C  = LinearCode(G)
sage: gp = C.permutation_automorphism_group()
```

Now type "C.module_composition_factors(gp)" to get the record printed.

parity_check_matrix()

Returns the parity check matrix of `self`.

The parity check matrix of a linear code C corresponds to the generator matrix of the dual code of C.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: Cperp = C.dual_code()
sage: C; Cperp
Linear code of length 7, dimension 4 over Finite Field of size 2
Linear code of length 7, dimension 3 over Finite Field of size 2
sage: C.generator_matrix()
 [1 0 0 0 0 1 1]
 [0 1 0 0 1 0 1]
 [0 0 1 0 1 1 0]
 [0 0 0 1 1 1 1]
sage: C.parity_check_matrix()
 [1 0 1 0 1 0 1]
 [0 1 1 0 0 1 1]
 [0 0 0 1 1 1 1]
sage: Cperp.parity_check_matrix()
 [1 0 0 0 0 1 1]
 [0 1 0 0 1 0 1]
 [0 0 1 0 1 1 0]
 [0 0 0 1 1 1 1]
```

```
sage: Cperp.generator_matrix()
 [1 0 1 0 1 0 1]
 [0 1 1 0 0 1 1]
 [0 0 0 1 1 1 1]
```

permutation_automorphism_group(*algorithm='partition'*)

If C is an $[n, k, d]$ code over F, this function computes the subgroup $Aut(C) \subset S_n$ of all permutation automorphisms of C. The binary case always uses the (default) partition refinement algorithm of Robert Miller.

Note that if the base ring of C is $GF(2)$ then this is the full automorphism group. Otherwise, you could use `automorphism_group_gens()` to compute generators of the full automorphism group.

INPUT:

- `algorithm` - If `"gap"` then GAP's MatrixAutomorphism function (written by Thomas Breuer) is used. The implementation combines an idea of mine with an improvement suggested by Cary Huffman. If `"gap+verbose"` then code-theoretic data is printed out at several stages of the computation. If `"partition"` then the (default) partition refinement algorithm of Robert Miller is used. Finally, if `"codecan"` then the partition refinement algorithm of Thomas Feulner is used, which also computes a canonical representative of self (call `canonical_representative()` to access it).

OUTPUT:

- Permutation automorphism group

EXAMPLES:
```
sage: MS = MatrixSpace(GF(2),4,8)
sage: G  = MS([[1,0,0,0,1,1,1,0],[0,1,1,1,0,0,0,0],[0,0,0,0,0,0,0,1],[0,0,0,0,0,1,0,0]])
sage: C  = LinearCode(G)
sage: C
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: G = C.permutation_automorphism_group()
sage: G.order()
144
sage: GG = C.permutation_automorphism_group("codecan")
sage: GG == G
True
```

A less easy example involves showing that the permutation automorphism group of the extended ternary Golay code is the Mathieu group M_{11}.
```
sage: C = codes.ExtendedTernaryGolayCode()
sage: M11 = MathieuGroup(11)
sage: M11.order()
7920
sage: G = C.permutation_automorphism_group()  # long time (6s on sage.math, 2011)
sage: G.is_isomorphic(M11)                     # long time
True
sage: GG = C.permutation_automorphism_group("codecan") # long time
sage: GG == G # long time
True
```

Other examples:
```
sage: C = codes.ExtendedBinaryGolayCode()
sage: G = C.permutation_automorphism_group()
sage: G.order()
244823040
```

```
sage: C = codes.HammingCode(5, GF(2))
sage: G = C.permutation_automorphism_group()
sage: G.order()
9999360
sage: C = codes.HammingCode(2,GF(3)); C
Linear code of length 4, dimension 2 over Finite Field of size 3
sage: C.permutation_automorphism_group(algorithm="partition")
Permutation Group with generators [(1,3,4)]
sage: C = codes.HammingCode(2,GF(4,"z")); C
Linear code of length 5, dimension 3 over Finite Field in z of size 2^2
sage: G = C.permutation_automorphism_group(algorithm="partition"); G
Permutation Group with generators [(1,3)(4,5), (1,4)(3,5)]
sage: GG = C.permutation_automorphism_group(algorithm="codecan") # long time
sage: GG == G # long time
True
sage: C.permutation_automorphism_group(algorithm="gap")  # optional - gap_packages (Guava pa
Permutation Group with generators [(1,3)(4,5), (1,4)(3,5)]
sage: C = codes.TernaryGolayCode()
sage: C.permutation_automorphism_group(algorithm="gap")  # optional - gap_packages (Guava pa
Permutation Group with generators [(3,4)(5,7)(6,9)(8,11), (3,5,8)(4,11,7)(6,9,10), (2,3)(4,6
```

However, the option `algorithm="gap+verbose"`, will print out:

```
Minimum distance: 5 Weight distribution: [1, 0, 0, 0, 0, 132, 132,
0, 330, 110, 0, 24]

Using the 132 codewords of weight 5 Supergroup size: 39916800
```

in addition to the output of `C.permutation_automorphism_group(algorithm="gap")`.

permuted_code(*p*)

Returns the permuted code, which is equivalent to `self` via the column permutation `p`.

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: G = C.permutation_automorphism_group(); G
Permutation Group with generators [(4,5)(6,7), (4,6)(5,7), (2,3)(6,7), (2,4)(3,5), (1,2)(5,6
sage: g = G("(2,3)(6,7)")
sage: Cg = C.permuted_code(g)
sage: Cg
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C == Cg
True
```

punctured(*L*)

Returns the code punctured at the positions L, $L \subset \{1, 2, ..., n\}$. If this code C is of length n in GF(q) then the code C^L obtained from C by puncturing at the positions in L is the code of length $n - L$ consisting of codewords of C which have their $i - th$ coordinate deleted if $i \in L$ and left alone if $i \notin L$:

$$C^L = \{(c_{i_1}, ..., c_{i_N}) \mid (c_1, ..., c_n) \in C\},$$

where $\{1, 2, ..., n\} - T = \{i_1, ..., i_N\}$. In particular, if $L = \{j\}$ then C^L is simply the code obtainen from C by deleting the $j - th$ coordinate of each codeword. The code C^L is called the punctured code at L. The dimension of C^L can decrease if $|L| > d - 1$.

INPUT:

   •L - Subset of $\{1, ..., n\}$, where n is the length of `self`

OUTPUT:

  •Linear code, the punctured code described above

EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.punctured([1,2])
Linear code of length 5, dimension 4 over Finite Field of size 2
```

random_element(*args*, **kwds*)

  Returns a random codeword; passes other positional and keyword arguments to `random_element()` method of vector space.

  OUTPUT:

  •Random element of the vector space of this code

  EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: C.random_element() # random test
(1, 0, 0, a + 1, 1, a, a, a + 1, a + 1, 1, 1, 0, a + 1, a, 0, a, a, 0, a, a, 1)
```

  Passes extra positional or keyword arguments through:
```
sage: C.random_element(prob=.5, distribution='1/n') # random test
(1, 0, a, 0, 0, 0, 0, a + 1, 0, 0, 0, 0, 0, 0, 0, 0, a + 1, a + 1, 1, 0, 0)
```

  TESTS:

  Test that the codeword returned is immutable (see trac ticket #16469):
```
sage: c = C.random_element()
sage: c.is_immutable()
True
```

redundancy_matrix(*C*)

  If C is a linear [n,k,d] code then this function returns a $k \times (n-k)$ matrix A such that G = (I,A) generates a code (in standard form) equivalent to C. If C is already in standard form and G = (I,A) is its generator matrix then this function simply returns that A.

  OUTPUT:

  •Matrix, the redundancy matrix

  EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.generator_matrix()
 [1 0 0 0 0 1 1]
 [0 1 0 0 1 0 1]
 [0 0 1 0 1 1 0]
 [0 0 0 1 1 1 1]
sage: C.redundancy_matrix()
 [0 1 1]
 [1 0 1]
 [1 1 0]
 [1 1 1]
sage: C.standard_form()[0].generator_matrix()
 [1 0 0 0 0 1 1]
 [0 1 0 0 1 0 1]
 [0 0 1 0 1 1 0]
 [0 0 0 1 1 1 1]
```

```
sage: C = codes.HammingCode(2,GF(3))
sage: C.generator_matrix()
[1 0 1 1]
[0 1 1 2]
sage: C.redundancy_matrix()
[1 1]
[1 2]
```

sd_duursma_data(C, i)

Returns the Duursma data v and m of this formally s.d. code C and the type number i in (1,2,3,4). Does *not* check if this code is actually sd.

INPUT:

- i - Type number

OUTPUT:

- Pair (v, m) as in Duursma [D]

REFERENCES:

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2),2,4)
sage: G = MS([1,1,0,0,0,0,1,1])
sage: C = LinearCode(G)
sage: C == C.dual_code()   # checks that C is self dual
True
sage: for i in [1,2,3,4]: print C.sd_duursma_data(i)
[2, -1]
[2, -3]
[2, -2]
[2, -1]
```

sd_duursma_q(C, i, $d0$)

INPUT:

- C - sd code; does *not* check if C is actually an sd code

- i - Type number, one of 1,2,3,4

- d0 - Divisor, the smallest integer such that each $A_i > 0$ iff i is divisible by $d0$

OUTPUT:

- Coefficients $q_0, q_1, ...$ of $q(T)$ as in Duursma [D]

REFERENCES:

- [D] - I. Duursma, "Extremal weight enumerators and ultraspherical polynomials"

EXAMPLES:

```
sage: C1 = codes.HammingCode(3,GF(2))
sage: C2 = C1.extended_code(); C2
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: C2.is_self_dual()
True
sage: C2.sd_duursma_q(1,1)
2/5*T^2 + 2/5*T + 1/5
sage: C2.sd_duursma_q(3,1)
3/5*T^4 + 1/5*T^3 + 1/15*T^2 + 1/15*T + 1/15
```

sd_zeta_polynomial(*C*, *typ=1*)

Returns the Duursma zeta function of a self-dual code using the construction in [D].

INPUT:

•`typ` - Integer, type of this s.d. code; one of 1,2,3, or 4 (default: 1)

OUTPUT:

•Polynomial

EXAMPLES:

```
sage: C1 = codes.HammingCode(3,GF(2))
sage: C2 = C1.extended_code(); C2
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: C2.is_self_dual()
True
sage: C2.sd_zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: C2.zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: P = C2.sd_zeta_polynomial(); P(1)
1
sage: F.<z> = GF(4,"z")
sage: MS = MatrixSpace(F, 3, 6)
sage: G = MS([[1,0,0,1,z,z],[0,1,0,z,1,z],[0,0,1,z,z,1]])
sage: C = LinearCode(G)  # the "hexacode"
sage: C.sd_zeta_polynomial(4)
1
```

It is a general fact about Duursma zeta polynomials that $P(1) = 1$.

REFERENCES:

•[D] I. Duursma, "Extremal weight enumerators and ultraspherical polynomials"

shortened(*L*)

Returns the code shortened at the positions `L`, where $L \subset \{1, 2, ..., n\}$.

Consider the subcode $C(L)$ consisting of all codewords $c \in C$ which satisfy $c_i = 0$ for all $i \in L$. The punctured code $C(L)^L$ is called the shortened code on L and is denoted C_L. The code constructed is actually only isomorphic to the shortened code defined in this way.

By Theorem 1.5.7 in [HP], C_L is $((C^\perp)^L)^\perp$. This is used in the construction below.

INPUT:

•`L` - Subset of $\{1, ..., n\}$, where n is the length of this code

OUTPUT:

•Linear code, the shortened code described above

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.shortened([1,2])
Linear code of length 5, dimension 2 over Finite Field of size 2
```

spectrum(*algorithm=None*)

Returns the spectrum of `self` as a list.

The default algorithm uses a GAP kernel function (in C) written by Steve Linton.

INPUT:

- •algorithm - None, `"gap"`, `"leon"`, or `"binary"`; defaults to `"gap"` except in the binary case. If `"gap"` then uses the GAP function, if `"leon"` then uses Jeffrey Leon's software via Guava, and if `"binary"` then uses Sage native Cython code

- •List, the spectrum

The optional algorithm (`"leon"`) may create a stack smashing error and a traceback but should return the correct answer. It appears to run much faster than the GAP algorithm in some small examples and much slower than the GAP algorithm in other larger examples.

EXAMPLES:
```
sage: MS = MatrixSpace(GF(2),4,7)
sage: G = MS([[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: F.<z> = GF(2^2,"z")
sage: C = codes.HammingCode(2, F); C
Linear code of length 5, dimension 3 over Finite Field in z of size 2^2
sage: C.spectrum()
[1, 0, 0, 30, 15, 18]
sage: C = codes.HammingCode(3,GF(2)); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.spectrum(algorithm="leon")   # optional - gap_packages (Guava package)
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="gap")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="binary")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C = codes.HammingCode(3,GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: C.spectrum() == C.spectrum(algorithm="leon")   # optional - gap_packages (Guava packag
True
sage: C = codes.HammingCode(2,GF(5)); C
Linear code of length 6, dimension 4 over Finite Field of size 5
sage: C.spectrum() == C.spectrum(algorithm="leon")   # optional - gap_packages (Guava packag
True
sage: C = codes.HammingCode(2,GF(7)); C
Linear code of length 8, dimension 6 over Finite Field of size 7
sage: C.spectrum() == C.spectrum(algorithm="leon")   # optional - gap_packages (Guava packag
True
```

standard_form()
> Returns the standard form of this linear code.

> An $[n, k]$ linear code with generator matrix G in standard form is the row-reduced echelon form of G is (I, A), where I denotes the $k \times k$ identity matrix and A is a $k \times (n - k)$ block. This method returns a pair (C, p) where C is a code permutation equivalent to `self` and p in S_n, with n the length of C, is the permutation sending `self` to C. This does not call GAP.

> Thanks to Frank Luebeck for (the GAP version of) this code.

> EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
```

```
 [0 0 0 1 1 1 1]
sage: Cs,p = C.standard_form()
sage: p
()
sage: MS = MatrixSpace(GF(3),3,7)
sage: G = MS([[1,0,0,0,1,1,0],[0,1,0,1,0,1,0],[0,0,0,0,0,0,1]])
sage: C = LinearCode(G)
sage: Cs, p = C.standard_form()
sage: p
(3,7)
sage: Cs.generator_matrix()
 [1 0 0 0 1 1 0]
 [0 1 0 1 0 1 0]
 [0 0 1 0 0 0 0]
```

support()

Returns the set of indices j where A_j is nonzero, where spectrum(self) = $[A_0, A_1, ..., A_n]$.

OUTPUT:

> •List of integers

EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.support()
[0, 3, 4, 7]
```

syndrome(r)

Returns the syndrome of `r`.

The syndrome of `r` is the result of $H \times r$ where H is the parity check matrix of `self`. If `r` belongs to `self`, its syndrome equals to the zero vector.

INPUT:

> •`r` – a vector of the same length as `self`

OUTPUT:

> •a column vector

EXAMPLES:
```
sage: MS = MatrixSpace(GF(2),4,7)
sage: G  = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C  = LinearCode(G)
sage: r = vector(GF(2), (1,0,1,0,1,0,1))
sage: r in C
True
sage: C.syndrome(r)
(0, 0, 0)
```

If `r` is not a codeword, its syndrome is not equal to zero:
```
sage: r = vector(GF(2), (1,0,1,0,1,1,1))
sage: r in C
False
sage: C.syndrome(r)
(0, 1, 1)
```

Syndrome computation works fine on bigger fields:

```
sage: C = codes.RandomLinearCode(12, 4, GF(59))
sage: r = C.random_element()
sage: C.syndrome(r)
(0, 0, 0, 0, 0, 0, 0, 0)
```

unencode (*c*, *encoder_name=None*, *nocheck=False*, ***kwargs*)
Returns the message corresponding to `c`.

This is the inverse of `encode()`.

INPUT:

- `c` – a codeword of `self`.

- `encoder_name` – (default: `None`) name of the decoder which will be used to decode `word`. The default decoder of `self` will be used if default value is kept.

- `nocheck` – (default: `False`) checks if `c` is in `self`. You might set this to `True` to disable the check for saving computation. Note that if `c` is not in `self` and `nocheck = True`, then the output of `unencode()` is not defined (except that it will be in the message space of `self`).

- `kwargs` – all additional arguments are forwarded to the construction of the encoder that is used.

OUTPUT:

- an element of the message space of `encoder_name` of `self`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: c = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: C.unencode(c)
(0, 1, 1, 0)
```

weight_distribution (*algorithm=None*)
Returns the spectrum of `self` as a list.

The default algorithm uses a GAP kernel function (in C) written by Steve Linton.

INPUT:

- `algorithm` - None, `"gap"`, `"leon"`, or `"binary"`; defaults to `"gap"` except in the binary case. If `"gap"` then uses the GAP function, if `"leon"` then uses Jeffrey Leon's software via Guava, and if `"binary"` then uses Sage native Cython code

- List, the spectrum

The optional algorithm (`"leon"`) may create a stack smashing error and a traceback but should return the correct answer. It appears to run much faster than the GAP algorithm in some small examples and much slower than the GAP algorithm in other larger examples.

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2),4,7)
sage: G = MS([[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: F.<z> = GF(2^2,"z")
sage: C = codes.HammingCode(2, F); C
Linear code of length 5, dimension 3 over Finite Field in z of size 2^2
sage: C.spectrum()
```

```
[1, 0, 0, 30, 15, 18]
sage: C = codes.HammingCode(3,GF(2)); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.spectrum(algorithm="leon")   # optional - gap_packages (Guava package)
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="gap")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="binary")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C = codes.HammingCode(3,GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: C.spectrum() == C.spectrum(algorithm="leon")   # optional - gap_packages (Guava packag
True
sage: C = codes.HammingCode(2,GF(5)); C
Linear code of length 6, dimension 4 over Finite Field of size 5
sage: C.spectrum() == C.spectrum(algorithm="leon")   # optional - gap_packages (Guava packag
True
sage: C = codes.HammingCode(2,GF(7)); C
Linear code of length 8, dimension 6 over Finite Field of size 7
sage: C.spectrum() == C.spectrum(algorithm="leon")   # optional - gap_packages (Guava packag
True
```

weight_enumerator (*names='xy'*, *name2=None*)

Returns the weight enumerator of the code.

INPUT:

- •names - String of length 2, containing two variable names (default: `"xy"`). Alternatively, it can be a variable name or a string, or a tuple of variable names or strings.

- •name2 - string or symbolic variable (default: `None`). If name2 is provided then it is assumed that `names` contains only one variable.

OUTPUT:

- •Polynomial over **Q**

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.weight_enumerator()
x^7 + 7*x^4*y^3 + 7*x^3*y^4 + y^7
sage: C.weight_enumerator(names="st")
s^7 + 7*s^4*t^3 + 7*s^3*t^4 + t^7
sage: (var1, var2) = var('var1, var2')
sage: C.weight_enumerator((var1, var2))
var1^7 + 7*var1^4*var2^3 + 7*var1^3*var2^4 + var2^7
sage: C.weight_enumerator(var1, var2)
var1^7 + 7*var1^4*var2^3 + 7*var1^3*var2^4 + var2^7
```

zero ()

Return the zero vector.

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.zero()
(0, 0, 0, 0, 0, 0, 0)
sage: C.sum(()) # indirect doctest
(0, 0, 0, 0, 0, 0, 0)
```

```
sage: C.sum((C.gens())) # indirect doctest
(1, 1, 1, 1, 1, 1, 1)
```

zeta_function(*name='T'*)

Returns the Duursma zeta function of the code.

INPUT:

- name - String, variable name (default: `"T"`)

OUTPUT:

- Element of $\mathbf{Q}(T)$

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.zeta_function()
(2/5*T^2 + 2/5*T + 1/5)/(2*T^2 - 3*T + 1)
```

zeta_polynomial(*name='T'*)

Returns the Duursma zeta polynomial of this code.

Assumes that the minimum distances of this code and its dual are greater than 1. Prints a warning to stdout otherwise.

INPUT:

- name - String, variable name (default: `"T"`)

OUTPUT:

- Polynomial over $\mathbf{Q}$

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: C = best_known_linear_code(6,3,GF(2))    # optional - gap_packages (Guava package)
sage: C.minimum_distance()                      # optional - gap_packages (Guava package)
3
sage: C.zeta_polynomial()                       # optional - gap_packages (Guava package)
2/5*T^2 + 2/5*T + 1/5
sage: C = codes.HammingCode(4,GF(2))
sage: C.zeta_polynomial()
16/429*T^6 + 16/143*T^5 + 80/429*T^4 + 32/143*T^3 + 30/143*T^2 + 2/13*T + 1/13
sage: F.<z> = GF(4,"z")
sage: MS = MatrixSpace(F, 3, 6)
sage: G = MS([[1,0,0,1,z,z],[0,1,0,z,1,z],[0,0,1,z,z,1]])
sage: C = LinearCode(G)  # the "hexacode"
sage: C.zeta_polynomial()
1
```

REFERENCES:

- I. Duursma, "From weight enumerators to zeta functions", in Discrete Applied Mathematics, vol. 111, no. 1-2, pp. 55-73, 2001.

class sage.coding.linear_code.**LinearCode**(*generator_matrix*, *d=None*)

Bases: sage.coding.linear_code.AbstractLinearCode

Linear codes over a finite field or finite ring, represented using a generator matrix.

This class should be used for arbitrary and unstructured linear codes. This means that basic operations on the code, such as the computation of the minimum distance, will use generic, slow algorithms.

If you are looking for constructing a code from a more specific family, see if the family has been implemented by investigating codes.<tab>. These more specific classes use properties particular for that family to allow faster algorithms, and could also have family-specific methods.

See Wikipedia article Linear_code for more information on unstructured linear codes.

INPUT:

- `generator_matrix` – a generator matrix over a finite field (`G` can be defined over a finite ring but the matrices over that ring must have certain attributes, such as `rank`)

- `d` – (optional, default: `None`) the minimum distance of the code

---

Note: The veracity of the minimum distance `d`, if provided, is not checked.

EXAMPLES:
```
sage: MS = MatrixSpace(GF(2),4,7)
sage: G  = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C  = LinearCode(G)
sage: C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.base_ring()
Finite Field of size 2
sage: C.dimension()
4
sage: C.length()
7
sage: C.minimum_distance()
3
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution()
[1, 0, 0, 7, 7, 0, 0, 1]
```

The minimum distance of the code, if known, can be provided as an optional parameter.:
```
sage: C  = LinearCode(G, d=3)
sage: C.minimum_distance()
3
```

Another example.:
```
sage: MS = MatrixSpace(GF(5),4,7)
sage: G  = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C  = LinearCode(G)
sage: C
Linear code of length 7, dimension 4 over Finite Field of size 5
```

AUTHORS:

- David Joyner (11-2005)

generator_matrix(*encoder_name=None*, ***kwargs*)
Returns a generator matrix of `self`.

INPUT:

- •encoder_name – (default: None) name of the encoder which will be used to compute the generator matrix. self._generator_matrix will be returned if default value is kept.

- •kwargs – all additional arguments are forwarded to the construction of the encoder that is used.

EXAMPLES:
```
sage: G = matrix(GF(3),2,[1,-1,1,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
```

sage.coding.linear_code.**LinearCodeFromVectorSpace**(*V*, *d=None*)

Simply converts a vector subspace V of $GF(q)^n$ into a *LinearCode*.

INPUT:

- •V – The vector space

- •d – (Optional, default: None) the minimum distance of the code, if known. This is an optional parameter.

Note: The veracity of the minimum distance d, if provided, is not checked.

EXAMPLES:
```
sage: V = VectorSpace(GF(2), 8)
sage: L = V.subspace([[1,1,1,1,0,0,0,0],[0,0,0,0,1,1,1,1]])
sage: C = LinearCodeFromVectorSpace(L)
sage: C.generator_matrix()
[1 1 1 1 0 0 0 0]
[0 0 0 0 1 1 1 1]
sage: C.minimum_distance()
4
```

Here, we provide the minimum distance of the code.:
```
sage: C = LinearCodeFromVectorSpace(L, d=4)
sage: C.minimum_distance()
4
```

class sage.coding.linear_code.**LinearCodeGeneratorMatrixEncoder**(*code*)

Bases: `sage.coding.encoder.Encoder`

Encoder based on generator_matrix for Linear codes.

This is the default encoder of a generic linear code, and should never be used for other codes than `LinearCode`.

INPUT:

- •code – The associated `LinearCode` of this encoder.

generator_matrix()

Returns a generator matrix of the associated code of self.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
sage: E.generator_matrix()
[1 1 1 0 0 0 0]
[1 0 0 1 1 0 0]
```

```
[0 1 0 1 0 1 0]
[1 1 0 1 0 0 1]
```

class sage.coding.linear_code.**LinearCodeNearestNeighborDecoder**(*code*)

Bases: `sage.coding.decoder.Decoder`

Construct a decoder for Linear Codes. This decoder will decode to the nearest codeword found.

INPUT:

- `code` – A code associated to this decoder

decode_to_code(*r*)

Decode the received word `r` to the nearest element in associated code of `self`.

INPUT:

- `r` – a vector of same length as the length of the associated code of `self` and over the base field of the associated code of `self`

OUTPUT:

- a codeword of the associated code of `self`

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeNearestNeighborDecoder(C)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: D.decode_to_code(word)
(1, 1, 0, 0, 1, 1, 0)
```

decoding_radius()

Return maximal number of errors `self` can decode.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeNearestNeighborDecoder(C)
sage: D.decoding_radius()
1
```

class sage.coding.linear_code.**LinearCodeSyndromeDecoder**(*code*)

Bases: `sage.coding.decoder.Decoder`

Construct a decoder for Linear Codes.

> **Warning:** As explained in trac #19623, despite its name this decoder actually uses a nearest neighbor decoding algorithm.

INPUT:

- `code` – A code associated to this decoder

decode_to_code(*r*)

Decode the received word `r` to an element in associated code of `self`.

INPUT:

> **•r – a vector of same length as the length of the associated** code of `self` and over the base field of the associated code of `self`

OUTPUT:

> •a codeword of the associated code of `self`

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeSyndromeDecoder(C)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: D.decode_to_code(word)
(1, 1, 0, 0, 1, 1, 0)
```

decoding_radius()
> Return maximal number of errors `self` can decode.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeSyndromeDecoder(C)
sage: D.decoding_radius()
1
```

syndrome(*r*)
> The vector r is a received word, so should be in the same ambient space V as `self.code()`. Returns all elements in V having the same syndrome (ie, the coset r+C, sorted by weight).

INPUT:

> •r – a vector of the ambient space of `self.code()`

OUTPUT:

> •a list of vectors

EXAMPLES:
```
sage: C = codes.HammingCode(2,GF(3))
sage: V = VectorSpace(GF(3), 4)
sage: r = V([0, 2, 0, 1])
sage: D = codes.decoders.LinearCodeSyndromeDecoder(C)
sage: D.syndrome(r)
 [(0, 0, 1, 0), (0, 2, 0, 1), (2, 0, 0, 2), (1, 1, 0, 0), (2, 2, 2, 0), (1, 0, 2, 1), (0, 1,
```

sage.coding.linear_code.**best_known_linear_code**(*n, k, F*)
> Returns the best known (as of 11 May 2006) linear code of length n, dimension k over field F. The function uses the tables described in `bounds_minimum_distance` to construct this code.

This does not require an internet connection.

EXAMPLES:
```
sage: best_known_linear_code(10,5,GF(2))    # long time; optional - gap_packages (Guava package)
Linear code of length 10, dimension 5 over Finite Field of size 2
sage: gap.eval("C:=BestKnownLinearCode(10,5,GF(2))")    # long time; optional - gap_packages (G
'a linear [10,5,4]2..4 shortened code'
```

This means that best possible binary linear code of length 10 and dimension 5 is a code with minimum distance 4 and covering radius somewhere between 2 and 4. Use `bounds_minimum_distance(10,5,GF(2))` for further details.

`sage.coding.linear_code.`**`best_known_linear_code_www`**(*n*, *k*, *F*, *verbose=False*)

Explains the construction of the best known linear code over GF(q) with length n and dimension k, courtesy of the www page http://www.codetables.de/.

INPUT:

> •`n` - Integer, the length of the code
>
> •`k` - Integer, the dimension of the code
>
> •`F` - Finite field, of order 2, 3, 4, 5, 7, 8, or 9
>
> •`verbose` - Bool (default: `False`)

OUTPUT:

> •Text about why the bounds are as given

EXAMPLES:
```
sage: L = best_known_linear_code_www(72, 36, GF(2)) # optional - internet
sage: print L                                       # optional - internet
Construction of a linear code
[72,36,15] over GF(2):
[1]:  [73, 36, 16] Cyclic Linear Code over GF(2)
      CyclicCode of length 73 with generating polynomial x^37 + x^36 + x^34 +
x^33 + x^32 + x^27 + x^25 + x^24 + x^22 + x^21 + x^19 + x^18 + x^15 + x^11 +
x^10 + x^8 + x^7 + x^5 + x^3 + 1
[2]:  [72, 36, 15] Linear Code over GF(2)
      Puncturing of [1] at 1

last modified: 2002-03-20
```

This function raises an `IOError` if an error occurs downloading data or parsing it. It raises a `ValueError` if the `q` input is invalid.

AUTHORS:

> •Steven Sivek (2005-11-14)
>
> •David Joyner (2008-03)

`sage.coding.linear_code.`**`bounds_minimum_distance`**(*n*, *k*, *F*)

Calculates a lower and upper bound for the minimum distance of an optimal linear code with word length `n` and dimension `k` over the field `F`.

The function returns a record with the two bounds and an explanation for each bound. The function Display can be used to show the explanations.

The values for the lower and upper bound are obtained from a table constructed by Cen Tjhai for GUAVA, derived from the table of Brouwer. See http://www.codetables.de/ for the most recent data. These tables contain lower and upper bounds for $q = 2$ (when `n <= 257`), $q = 3$ (when `n <= 243`), $q = 4$ (`n <= 256`). (Current as of 11 May 2006.) For codes over other fields and for larger word lengths, trivial bounds are used.

This does not require an internet connection. The format of the output is a little non-intuitive. Try `bounds_minimum_distance(10,5,GF(2))` for an example.

This function requires optional GAP package (Guava).

EXAMPLES:

```
sage: print bounds_minimum_distance(10,5,GF(2)) # optional - gap_packages (Guava package)
rec(
  construction :=
   [ <Operation "ShortenedCode">,
      [
         [ <Operation "UUVCode">,
            [
               [ <Operation "DualCode">,
                  [ [ <Operation "RepetitionCode">, [ 8, 2 ] ] ] ],
               [ <Operation "UUVCode">,
                  [
                     [ <Operation "DualCode">,
                        [ [ <Operation "RepetitionCode">, [ 4, 2 ] ] ] ]
                       , [ <Operation "RepetitionCode">, [ 4, 2 ] ] ] ]
            ] ], [ 1, 2, 3, 4, 5, 6 ] ] ],
  k := 5,
  lowerBound := 4,
  lowerBoundExplanation := ...
  n := 10,
  q := 2,
  references := rec(
       ),
  upperBound := 4,
  upperBoundExplanation := ... )
```

sage.coding.linear_code.**code2leon**(*C*)

Writes a file in Sage's temp directory representing the code C, returning the absolute path to the file. This is the Sage translation of the GuavaToLeon command in Guava's codefun.gi file.

INPUT:

> •C - a linear code (over GF(p), p < 11)

OUTPUT:

> •Absolute path to the file written

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2)); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: file_loc = sage.coding.linear_code.code2leon(C)
sage: f = open(file_loc); print f.read()
LIBRARY code;
code=seq(2,4,7,seq(
1,0,0,0,0,1,1,
0,1,0,0,1,0,1,
0,0,1,0,1,1,0,
0,0,0,1,1,1,1
));
FINISH;
sage: f.close()
```

sage.coding.linear_code.**min_wt_vec_gap**(*Gmat, n, k, F, algorithm=None*)

Returns a minimum weight vector of the code generated by `Gmat`.

Uses C programs written by Steve Linton in the kernel of GAP, so is fairly fast. The option `algorithm="guava"` requires Guava. The default algorithm requires GAP but not Guava.

INPUT:

- •`Gmat` - String representing a GAP generator matrix G of a linear code

- •n - Length of the code generated by G

- •k - Dimension of the code generated by G

- •F - Base field

OUTPUT:

- •Minimum weight vector of the code generated by `Gmat`

REMARKS:

- •The code in the default case allows one (for free) to also compute the message vector m such that $mG = v$, and the (minimum) distance, as a triple. however, this output is not implemented.

- •The binary case can presumably be done much faster using Robert Miller's code (see the docstring for the spectrum method). This is also not (yet) implemented.

EXAMPLES:
```
sage: Gstr = "Z(2)*[[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]]"
sage: sage.coding.linear_code.min_wt_vec_gap(Gstr,7,4,GF(2))
(0, 1, 0, 1, 0, 1, 0)
```

This output is different but still a minimum weight vector:
```
sage: sage.coding.linear_code.min_wt_vec_gap(Gstr,7,4,GF(2),algorithm="guava")    # optional - g
(0, 0, 1, 0, 1, 1, 0)
```

Here `Gstr` is a generator matrix of the Hamming [7,4,3] binary code.

TESTS:

We check that trac ticket #18480 is fixed:
```
sage: codes.HammingCode(2, GF(2)).minimum_distance()
3
```

AUTHORS:

- •David Joyner (11-2005)

sage.coding.linear_code.**self_orthogonal_binary_codes**(*n*, *k*, *b=2*, *parent=None*, *BC=None*, *equal=False*, *in_test=None*)

Returns a Python iterator which generates a complete set of representatives of all permutation equivalence classes of self-orthogonal binary linear codes of length in [1..n] and dimension in [1..k].

INPUT:

- •n - Integer, maximal length

- •k - Integer, maximal dimension

- •b - Integer, requires that the generators all have weight divisible by `b` (if `b=2`, all self-orthogonal codes are generated, and if `b=4`, all doubly even codes are generated). Must be an even positive integer.

- •`parent` - Used in recursion (default: `None`)

- •`BC` - Used in recursion (default: `None`)

- •`equal` - If `True` generates only [n, k] codes (default: `False`)

- •`in_test` - Used in recursion (default: `None`)

EXAMPLES:

Generate all self-orthogonal codes of length up to 7 and dimension up to 3:

```
sage: for B in self_orthogonal_binary_codes(7,3):
...     print B
...
Linear code of length 2, dimension 1 over Finite Field of size 2
Linear code of length 4, dimension 2 over Finite Field of size 2
Linear code of length 6, dimension 3 over Finite Field of size 2
Linear code of length 4, dimension 1 over Finite Field of size 2
Linear code of length 6, dimension 2 over Finite Field of size 2
Linear code of length 6, dimension 2 over Finite Field of size 2
Linear code of length 7, dimension 3 over Finite Field of size 2
Linear code of length 6, dimension 1 over Finite Field of size 2
```

Generate all doubly-even codes of length up to 7 and dimension up to 3:

```
sage: for B in self_orthogonal_binary_codes(7,3,4):
...     print B; print B.generator_matrix()
...
Linear code of length 4, dimension 1 over Finite Field of size 2
[1 1 1 1]
Linear code of length 6, dimension 2 over Finite Field of size 2
[1 1 1 1 0 0]
[0 1 0 1 1 1]
Linear code of length 7, dimension 3 over Finite Field of size 2
[1 0 1 1 0 1 0]
[0 1 0 1 1 1 0]
[0 0 1 0 1 1 1]
```

Generate all doubly-even codes of length up to 7 and dimension up to 2:

```
sage: for B in self_orthogonal_binary_codes(7,2,4):
...     print B; print B.generator_matrix()
Linear code of length 4, dimension 1 over Finite Field of size 2
[1 1 1 1]
Linear code of length 6, dimension 2 over Finite Field of size 2
[1 1 1 1 0 0]
[0 1 0 1 1 1]
```

Generate all self-orthogonal codes of length equal to 8 and dimension equal to 4:

```
sage: for B in self_orthogonal_binary_codes(8, 4, equal=True):
...     print B; print B.generator_matrix()
Linear code of length 8, dimension 4 over Finite Field of size 2
[1 0 0 1 0 0 0 0]
[0 1 0 0 1 0 0 0]
[0 0 1 0 0 1 0 0]
[0 0 0 0 0 0 1 1]
Linear code of length 8, dimension 4 over Finite Field of size 2
[1 0 0 1 1 0 1 0]
[0 1 0 1 1 1 0 0]
[0 0 1 0 1 1 1 0]
[0 0 0 1 0 1 1 1]
```

Since all the codes will be self-orthogonal, b must be divisible by 2:

```
sage: list(self_orthogonal_binary_codes(8, 4, 1, equal=True))
Traceback (most recent call last):
...
```

ValueError: b (1) must be a positive even integer.

sage.coding.linear_code.**wtdist_gap**(*Gmat*, *n*, *F*)

> INPUT:
>
> > •`Gmat` - String representing a GAP generator matrix G of a linear code
> >
> > •n - Integer greater than 1, representing the number of columns of G (i.e., the length of the linear code)
> >
> > •F - Finite field (in Sage), base field the code
>
> OUTPUT:
>
> > •Spectrum of the associated code
>
> EXAMPLES:
> ```
> sage: Gstr = 'Z(2)*[[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]]'
> sage: F = GF(2)
> sage: sage.coding.linear_code.wtdist_gap(Gstr, 7, F)
> [1, 0, 0, 7, 7, 0, 0, 1]
> ```
>
> Here `Gstr` is a generator matrix of the Hamming [7,4,3] binary code.
>
> ALGORITHM:
>
> Uses C programs written by Steve Linton in the kernel of GAP, so is fairly fast.
>
> AUTHORS:
>
> > •David Joyner (2005-11)

LINEAR CODE CONSTRUCTIONS

This file contains constructions of error-correcting codes which are pure Python/Sage and not obtained from wrapping GUAVA functions. The GUAVA wrappers are in guava.py.

All codes available here can be accessed through the `codes` object:

```
sage: codes.HammingCode(3,GF(2))
Linear code of length 7, dimension 4 over Finite Field of size 2
```

Let F be a finite field with q elements. Here's a constructive definition of a cyclic code of length n.

1. Pick a monic polynomial $g(x) \in F[x]$ dividing $x^n - 1$. This is called the generating polynomial of the code.

2. For each polynomial $p(x) \in F[x]$, compute $p(x)g(x) \pmod{x^n - 1}$. Denote the answer by $c_0 + c_1 x + ... + c_{n-1}x^{n-1}$.

3. $\mathbf{c} = (c_0, c_1, ..., c_{n-1})$ is a codeword in C. Every codeword in C arises in this way (from some $p(x)$).

The polynomial notation for the code is to call $c_0 + c_1 x + ... + c_{n-1}x^{n-1}$ the codeword (instead of $(c_0, c_1, ..., c_{n-1})$). The polynomial $h(x) = (x^n - 1)/g(x)$ is called the check polynomial of C.

Let n be a positive integer relatively prime to q and let α be a primitive n-th root of unity. Each generator polynomial g of a cyclic code C of length n has a factorization of the form

$$g(x) = (x - \alpha^{k_1})...(x - \alpha^{k_r}),$$

where $\{k_1, ..., k_r\} \subset \{0, ..., n-1\}$. The numbers α^{k_i}, $1 \le i \le r$, are called the zeros of the code C. Many families of cyclic codes (such as BCH codes and the quadratic residue codes) are defined using properties of the zeros of C.

- BCHCode - A 'Bose-Chaudhuri-Hockenghem code' (or BCH code for short) is the largest possible cyclic code of length n over field F=GF(q), whose generator polynomial has zeros (which contain the set) $Z = \{a^i \mid i \in C_b \cup ...C_{b+delta-2}\}$, where a is a primitive n^{th} root of unity in the splitting field $GF(q^m)$, b is an integer $0 \le b \le n - delta + 1$ and m is the multiplicative order of q modulo n. The default here is $b = 0$ (unlike Guava, which has default $b = 1$). Here C_k are the cyclotomic codes.

- BinaryGolayCode, ExtendedBinaryGolayCode, TernaryGolayCode, ExtendedTernaryGolayCode the well-known"extremal" Golay codes, http://en.wikipedia.org/wiki/Golay_code

- cyclic codes - CyclicCodeFromGeneratingPolynomial (= CyclicCode), CyclicCodeFromCheckPolynomial, http://en.wikipedia.org/wiki/Cyclic_code

- DuadicCodeEvenPair, DuadicCodeOddPair: Constructs the "even (resp. odd) pair" of duadic codes associated to the "splitting" S1, S2 of n. This is a special type of cyclic code whose generator is determined by S1, S2. See chapter 6 in [HP].

- HammingCode - the well-known Hamming code, http://en.wikipedia.org/wiki/Hamming_code

- LinearCodeFromCheckMatrix - for specifying the code using the check matrix instead of the generator matrix.

- QuadraticResidueCodeEvenPair, QuadraticResidueCodeOddPair: Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If n 2 is prime then (Theorem 6.6.2 in [HP]) a QR code exists over GF(q) iff q is a quadratic residue mod n. Here they are constructed as"even-like" duadic codes associated the splitting (Q,N) mod n, where Q is the set of non-zero quadratic residues and N is the non-residues. QuadraticResidueCode (a special case) and ExtendedQuadraticResidueCode are included as well.

- RandomLinearCode - Repeatedly applies Sage's random_element applied to the ambient MatrixSpace of the generator matrix until a full rank matrix is found.

- ReedSolomonCode - Given a finite field F of order q, let n and k be chosen such that $1 \leq k \leq n \leq q$. Pick n distinct elements of F, denoted $\{x_1, x_2, ..., x_n\}$. Then, the codewords are obtained by evaluating every polynomial in $F[x]$ of degree less than k at each x_i.

- ToricCode - Let P denote a list of lattice points in $\mathbf{Z}^d$ and let T denote a listing of all points in $(F^x)^d$. Put $n = |T|$ and let k denote the dimension of the vector space of functions $V = \mathrm{Span}\{x^e \mid e \in P\}$. The associated toric code C is the evaluation code which is the image of the evaluation map $eval_T : V \to F^n$, where x^e is the multi-index notation.

- WalshCode - a binary linear $[2^m, m, 2^{m-1}]$ code related to Hadamard matrices. http://en.wikipedia.org/wiki/Walsh_code

REFERENCES:

AUTHOR:

- David Joyner (2007-05): initial version

- " (2008-02): added cyclic codes, Hamming codes

- " (2008-03): added BCH code, LinearCodeFromCheckmatrix, ReedSolomonCode, WalshCode, DuadicCodeEvenPair, DuadicCodeOddPair, QR codes (even and odd)

- " (2008-09) fix for bug in BCHCode reported by F. Voloch

- " (2008-10) small docstring changes to WalshCode and walsh_matrix

10.1 Functions

`sage.coding.code_constructions.`**`BCHCode`**`(n, delta, F, b=0)`
    A 'Bose-Chaudhuri-Hockenghem code' (or BCH code for short) is the largest possible cyclic code of length n over field F=GF(q), whose generator polynomial has zeros (which contain the set) $Z = \{a^b, a^{b+1}, ..., a^{b+delta-2}\}$, where a is a primitive n^{th} root of unity in the splitting field $GF(q^m)$, b is an integer $0 \leq b \leq n - delta + 1$ and m is the multiplicative order of q modulo n. (The integers $b, ..., b + delta - 2$ typically lie in the range $1, ..., n - 1$.) The integer $delta \geq 1$ is called the "designed distance". The length n of the code and the size q of the base field must be relatively prime. The generator polynomial is equal to the least common multiple of the minimal polynomials of the elements of the set Z above.

   Special cases are b=1 (resulting codes are called 'narrow-sense' BCH codes), and $n = q^m - 1$ (known as 'primitive' BCH codes).

   It may happen that several values of delta give rise to the same BCH code. The largest one is called the Bose distance of the code. The true minimum distance, d, of the code is greater than or equal to the Bose distance, so $d \geq delta$.

   EXAMPLES:
```
sage: FF.<a> = GF(3^2,"a")
sage: x = PolynomialRing(FF,"x").gen()
sage: L = [b.minpoly() for b in [a,a^2,a^3]]; g = LCM(L)
```

```
sage: f = x^(8)-1
sage: g.divides(f)
True
sage: C = codes.CyclicCode(8,g); C
Linear code of length 8, dimension 4 over Finite Field of size 3
sage: C.minimum_distance()
4
sage: C = codes.BCHCode(8,3,GF(3),1); C
Linear code of length 8, dimension 4 over Finite Field of size 3
sage: C.minimum_distance()
4
sage: C = codes.BCHCode(8,3,GF(3)); C
Linear code of length 8, dimension 5 over Finite Field of size 3
sage: C.minimum_distance()
3
sage: C = codes.BCHCode(26, 5, GF(5), b=1); C
Linear code of length 26, dimension 10 over Finite Field of size 5
```

sage.coding.code_constructions.**BinaryGolayCode**()

BinaryGolayCode() returns a binary Golay code. This is a perfect [23,12,7] code. It is also (equivalent to) a cyclic code, with generator polynomial $g(x) = 1 + x^2 + x^4 + x^5 + x^6 + x^{10} + x^{11}$. Extending it yields the extended Golay code (see ExtendedBinaryGolayCode).

EXAMPLE:

```
sage: C = codes.BinaryGolayCode()
sage: C
Linear code of length 23, dimension 12 over Finite Field of size 2
sage: C.minimum_distance()
7
sage: C.minimum_distance(algorithm='gap') # long time, check d=7
7
```

AUTHORS:

- David Joyner (2007-05)

sage.coding.code_constructions.**CyclicCode**(*n*, *g*, *ignore=True*)

If g is a polynomial over GF(q) which divides $x^n - 1$ then this constructs the code "generated by g" (ie, the code associated with the principle ideal gR in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way).

The option "ignore" says to ignore the condition that (a) the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes), and (b) g must divide $x^n - 1$. If ignore=True, instead of returning an error, a code generated by $gcd(x^n - 1, g)$ is created.

EXAMPLES:

```
sage: P.<x> = PolynomialRing(GF(3),"x")
sage: g = x-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Linear code of length 4, dimension 3 over Finite Field of size 3
sage: P.<x> = PolynomialRing(GF(4,"a"),"x")
sage: g = x^3+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(9,g); C
Linear code of length 9, dimension 6 over Finite Field in a of size 2^2
sage: P.<x> = PolynomialRing(GF(2),"x")
sage: g = x^3+x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(7,g); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.generator_matrix()
```

```
[1 1 0 1 0 0 0]
[0 1 1 0 1 0 0]
[0 0 1 1 0 1 0]
[0 0 0 1 1 0 1]
sage: g = x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Linear code of length 4, dimension 3 over Finite Field of size 2
sage: C.generator_matrix()
[1 1 0 0]
[0 1 1 0]
[0 0 1 1]
```

On the other hand, CyclicCodeFromPolynomial(4,x) will produce a ValueError including a traceback error message: "x must divide $x^4 - 1$". You will also get a ValueError if you type

```
sage: P.<x> = PolynomialRing(GF(4,"a"),"x")
sage: g = x^2+1
```

followed by CyclicCodeFromGeneratingPolynomial(6,g). You will also get a ValueError if you type

```
sage: P.<x> = PolynomialRing(GF(3),"x")
sage: g = x^2-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(5,g); C
Linear code of length 5, dimension 4 over Finite Field of size 3
```

followed by C = CyclicCodeFromGeneratingPolynomial(5,g,False), with a traceback message including "$x^2 + 2$ must divide $x^5 - 1$".

sage.coding.code_constructions.**CyclicCodeFromCheckPolynomial**(*n*, *h*, *ignore=True*)
    If h is a polynomial over GF(q) which divides $x^n - 1$ then this constructs the code "generated by $g = (x^n - 1)/h$" (ie, the code associated with the principle ideal gR in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way). The option "ignore" says to ignore the condition that the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes).

    EXAMPLES:
```
sage: P.<x> = PolynomialRing(GF(3),"x")
sage: C = codes.CyclicCodeFromCheckPolynomial(4,x + 1); C
Linear code of length 4, dimension 1 over Finite Field of size 3
sage: C = codes.CyclicCodeFromCheckPolynomial(4,x^3 + x^2 + x + 1); C
Linear code of length 4, dimension 3 over Finite Field of size 3
sage: C.generator_matrix()
[2 1 0 0]
[0 2 1 0]
[0 0 2 1]
```

sage.coding.code_constructions.**CyclicCodeFromGeneratingPolynomial**(*n*, *g*, *ignore=True*)
    If g is a polynomial over GF(q) which divides $x^n - 1$ then this constructs the code "generated by g" (ie, the code associated with the principle ideal gR in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way).

    The option "ignore" says to ignore the condition that (a) the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes), and (b) g must divide $x^n - 1$. If ignore=True, instead of returning an error, a code generated by $gcd(x^n - 1, g)$ is created.

    EXAMPLES:
```
sage: P.<x> = PolynomialRing(GF(3),"x")
sage: g = x-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
```

```
Linear code of length 4, dimension 3 over Finite Field of size 3
sage: P.<x> = PolynomialRing(GF(4,"a"),"x")
sage: g = x^3+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(9,g); C
Linear code of length 9, dimension 6 over Finite Field in a of size 2^2
sage: P.<x> = PolynomialRing(GF(2),"x")
sage: g = x^3+x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(7,g); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.generator_matrix()
[1 1 0 1 0 0 0]
[0 1 1 0 1 0 0]
[0 0 1 1 0 1 0]
[0 0 0 1 1 0 1]
sage: g = x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Linear code of length 4, dimension 3 over Finite Field of size 2
sage: C.generator_matrix()
[1 1 0 0]
[0 1 1 0]
[0 0 1 1]
```

On the other hand, CyclicCodeFromPolynomial(4,x) will produce a ValueError including a traceback error message: "x must divide $x^4 - 1$". You will also get a ValueError if you type

```
sage: P.<x> = PolynomialRing(GF(4,"a"),"x")
sage: g = x^2+1
```

followed by CyclicCodeFromGeneratingPolynomial(6,g). You will also get a ValueError if you type

```
sage: P.<x> = PolynomialRing(GF(3),"x")
sage: g = x^2-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(5,g); C
Linear code of length 5, dimension 4 over Finite Field of size 3
```

followed by C = CyclicCodeFromGeneratingPolynomial(5,g,False), with a traceback message including "x^2+2 must divide $x^5 - 1$".

sage.coding.code_constructions.**DuadicCodeEvenPair**(*F*, *S1*, *S2*)
    Constructs the "even pair" of duadic codes associated to the "splitting" (see the docstring for is_a_splitting for the definition) S1, S2 of n.

> **Warning:** Maybe the splitting should be associated to a sum of q-cyclotomic cosets mod n, where q is a *prime*.

EXAMPLES:
```
sage: from sage.coding.code_constructions import is_a_splitting
sage: n = 11; q = 3
sage: C = Zmod(n).cyclotomic_cosets(q); C
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: S1 = C[1]
sage: S2 = C[2]
sage: is_a_splitting(S1,S2,11)
True
sage: codes.DuadicCodeEvenPair(GF(q),S1,S2)
(Linear code of length 11, dimension 5 over Finite Field of size 3,
 Linear code of length 11, dimension 5 over Finite Field of size 3)
```

`sage.coding.code_constructions.`**`DuadicCodeOddPair`**(*F*, *S1*, *S2*)

> Constructs the "odd pair" of duadic codes associated to the "splitting" S1, S2 of n.

> > **Warning:** Maybe the splitting should be associated to a sum of q-cyclotomic cosets mod n, where q is a *prime*.

> EXAMPLES:
> ```
> sage: from sage.coding.code_constructions import is_a_splitting
> sage: n = 11; q = 3
> sage: C = Zmod(n).cyclotomic_cosets(q); C
> [[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
> sage: S1 = C[1]
> sage: S2 = C[2]
> sage: is_a_splitting(S1,S2,11)
> True
> sage: codes.DuadicCodeOddPair(GF(q),S1,S2)
> (Linear code of length 11, dimension 6 over Finite Field of size 3,
>  Linear code of length 11, dimension 6 over Finite Field of size 3)
> ```

> This is consistent with Theorem 6.1.3 in [HP].

`sage.coding.code_constructions.`**`ExtendedBinaryGolayCode`**()

> ExtendedBinaryGolayCode() returns the extended binary Golay code. This is a perfect [24,12,8] code. This code is self-dual.

> EXAMPLES:
> ```
> sage: C = codes.ExtendedBinaryGolayCode()
> sage: C
> Linear code of length 24, dimension 12 over Finite Field of size 2
> sage: C.minimum_distance()
> 8
> sage: C.minimum_distance(algorithm='gap') # long time, check d=8
> 8
> ```

> AUTHORS:

> > •David Joyner (2007-05)

`sage.coding.code_constructions.`**`ExtendedQuadraticResidueCode`**(*n*, *F*)

> The extended quadratic residue code (or XQR code) is obtained from a QR code by adding a check bit to the last coordinate. (These codes have very remarkable properties such as large automorphism groups and duality properties - see [HP], Section 6.6.3-6.6.4.)

> INPUT:

> > •n - an odd prime

> > •F - a finite prime field F whose order must be a quadratic residue modulo n.

> OUTPUT: Returns an extended quadratic residue code.

> EXAMPLES:
> ```
> sage: C1 = codes.QuadraticResidueCode(7,GF(2))
> sage: C2 = C1.extended_code()
> sage: C3 = codes.ExtendedQuadraticResidueCode(7,GF(2)); C3
> Linear code of length 8, dimension 4 over Finite Field of size 2
> sage: C2 == C3
> True
> sage: C = codes.ExtendedQuadraticResidueCode(17,GF(2))
> ```

```
sage: C
Linear code of length 18, dimension 9 over Finite Field of size 2
sage: C3 = codes.QuadraticResidueCodeOddPair(7,GF(2))[0]
sage: C3x = C3.extended_code()
sage: C4 = codes.ExtendedQuadraticResidueCode(7,GF(2))
sage: C3x == C4
True
```

AUTHORS:

- David Joyner (07-2006)

sage.coding.code_constructions.**ExtendedTernaryGolayCode**()

ExtendedTernaryGolayCode returns a ternary Golay code. This is a self-dual perfect [12,6,6] code.

EXAMPLES:

```
sage: C = codes.ExtendedTernaryGolayCode()
sage: C
Linear code of length 12, dimension 6 over Finite Field of size 3
sage: C.minimum_distance()
6
sage: C.minimum_distance(algorithm='gap') # long time, check d=6
6
```

AUTHORS:

- David Joyner (11-2005)

sage.coding.code_constructions.**HammingCode**(r, F)

Implements the Hamming codes.

The rth Hamming code over $F = GF(q)$ is an $[n, k, d]$ code with length $n = (q^r - 1)/(q - 1)$, dimension $k = (q^r - 1)/(q - 1) - r$ and minimum distance $d = 3$. The parity check matrix of a Hamming code has rows consisting of all nonzero vectors of length r in its columns, modulo a scalar factor so no parallel columns arise. A Hamming code is a single error-correcting code.

INPUT:

- r - an integer 2

- F - a finite field.

OUTPUT: Returns the r-th q-ary Hamming code.

EXAMPLES:

```
sage: codes.HammingCode(3,GF(2))
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C = codes.HammingCode(3,GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: C.minimum_distance()
3
sage: C.minimum_distance(algorithm='gap') # long time, check d=3
3
sage: C = codes.HammingCode(3,GF(4,'a')); C
Linear code of length 21, dimension 18 over Finite Field in a of size 2^2
```

sage.coding.code_constructions.**LinearCodeFromCheckMatrix**(H)

A linear [n,k]-code C is uniquely determined by its generator matrix G and check matrix H. We have the fol-

lowing short exact sequence

$$0 \to \mathbf{F}^k \xrightarrow{G} \mathbf{F}^n \xrightarrow{H} \mathbf{F}^{n-k} \to 0.$$

("Short exact" means (a) the arrow G is injective, i.e., G is a full-rank $k \times n$ matrix, (b) the arrow H is surjective, and (c) $\mathrm{image}(G) = \mathrm{kernel}(H)$.)

EXAMPLES:
```
sage: C = codes.HammingCode(3,GF(2))
sage: H = C.parity_check_matrix(); H
[1 0 1 0 1 0 1]
[0 1 1 0 0 1 1]
[0 0 0 1 1 1 1]
sage: codes.LinearCodeFromCheckMatrix(H) == C
True
sage: C = codes.HammingCode(2,GF(3))
sage: H = C.parity_check_matrix(); H
[1 0 1 1]
[0 1 1 2]
sage: codes.LinearCodeFromCheckMatrix(H) == C
True
sage: C = codes.RandomLinearCode(10,5,GF(4,"a"))
sage: H = C.parity_check_matrix()
sage: codes.LinearCodeFromCheckMatrix(H) == C
True
```

`sage.coding.code_constructions.`**`QuadraticResidueCode`**`(n, F)`

A quadratic residue code (or QR code) is a cyclic code whose generator polynomial is the product of the polynomials $x - \alpha^i$ (α is a primitive n^{th} root of unity; i ranges over the set of quadratic residues modulo n).

See QuadraticResidueCodeEvenPair and QuadraticResidueCodeOddPair for a more general construction.

INPUT:

- n - an odd prime

- F - a finite prime field F whose order must be a quadratic residue modulo n.

OUTPUT: Returns a quadratic residue code.

EXAMPLES:
```
sage: C = codes.QuadraticResidueCode(7,GF(2))
sage: C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C = codes.QuadraticResidueCode(17,GF(2))
sage: C
Linear code of length 17, dimension 9 over Finite Field of size 2
sage: C1 = codes.QuadraticResidueCodeOddPair(7,GF(2))[0]
sage: C2 = codes.QuadraticResidueCode(7,GF(2))
sage: C1 == C2
True
sage: C1 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C2 = codes.QuadraticResidueCode(17,GF(2))
sage: C1 == C2
True
```

AUTHORS:

- David Joyner (11-2005)

sage.coding.code_constructions.**QuadraticResidueCodeEvenPair**(*n*, *F*)

Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If $n > 2$ is prime then (Theorem 6.6.2 in [HP]) a QR code exists over $GF(q)$ iff q is a quadratic residue mod n.

They are constructed as "even-like" duadic codes associated the splitting (Q,N) mod n, where Q is the set of non-zero quadratic residues and N is the non-residues.

EXAMPLES:

```
sage: codes.QuadraticResidueCodeEvenPair(17,GF(13))
(Linear code of length 17, dimension 8 over Finite Field of size 13,
 Linear code of length 17, dimension 8 over Finite Field of size 13)
sage: codes.QuadraticResidueCodeEvenPair(17,GF(2))
(Linear code of length 17, dimension 8 over Finite Field of size 2,
 Linear code of length 17, dimension 8 over Finite Field of size 2)
sage: codes.QuadraticResidueCodeEvenPair(13,GF(9,"z"))
(Linear code of length 13, dimension 6 over Finite Field in z of size 3^2,
 Linear code of length 13, dimension 6 over Finite Field in z of size 3^2)
sage: C1,C2 = codes.QuadraticResidueCodeEvenPair(7,GF(2))
sage: C1.is_self_orthogonal()
True
sage: C2.is_self_orthogonal()
True
sage: C3 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C4 = codes.QuadraticResidueCodeEvenPair(17,GF(2))[1]
sage: C3 == C4.dual_code()
True
```

This is consistent with Theorem 6.6.9 and Exercise 365 in [HP].

TESTS:

```
sage: codes.QuadraticResidueCodeEvenPair(14,Zmod(4))
Traceback (most recent call last):
...
ValueError: the argument F must be a finite field
sage: codes.QuadraticResidueCodeEvenPair(14,GF(2))
Traceback (most recent call last):
...
ValueError: the argument n must be an odd prime
sage: codes.QuadraticResidueCodeEvenPair(5,GF(2))
Traceback (most recent call last):
...
ValueError: the order of the finite field must be a quadratic residue modulo n
```

sage.coding.code_constructions.**QuadraticResidueCodeOddPair**(*n*, *F*)

Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If n 2 is prime then (Theorem 6.6.2 in [HP]) a QR code exists over GF(q) iff q is a quadratic residue mod n.

They are constructed as "odd-like" duadic codes associated the splitting (Q,N) mod n, where Q is the set of non-zero quadratic residues and N is the non-residues.

EXAMPLES:

```
sage: codes.QuadraticResidueCodeOddPair(17,GF(13))
(Linear code of length 17, dimension 9 over Finite Field of size 13,
 Linear code of length 17, dimension 9 over Finite Field of size 13)
sage: codes.QuadraticResidueCodeOddPair(17,GF(2))
(Linear code of length 17, dimension 9 over Finite Field of size 2,
```

```
 Linear code of length 17, dimension 9 over Finite Field of size 2)
sage: codes.QuadraticResidueCodeOddPair(13,GF(9,"z"))
(Linear code of length 13, dimension 7 over Finite Field in z of size 3^2,
 Linear code of length 13, dimension 7 over Finite Field in z of size 3^2)
sage: C1 = codes.QuadraticResidueCodeOddPair(17,GF(2))[1]
sage: C1x = C1.extended_code()
sage: C2 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C2x = C2.extended_code()
sage: C2x.spectrum(); C1x.spectrum()
[1, 0, 0, 0, 0, 0, 102, 0, 153, 0, 153, 0, 102, 0, 0, 0, 0, 0, 1]
[1, 0, 0, 0, 0, 0, 102, 0, 153, 0, 153, 0, 102, 0, 0, 0, 0, 0, 1]
sage: C2x == C1x.dual_code()
True
sage: C3 = codes.QuadraticResidueCodeOddPair(7,GF(2))[0]
sage: C3x = C3.extended_code()
sage: C3x.spectrum()
[1, 0, 0, 0, 14, 0, 0, 0, 1]
sage: C3x.is_self_dual()
True
```

This is consistent with Theorem 6.6.14 in [HP].

TESTS:
```
sage: codes.QuadraticResidueCodeOddPair(9,GF(2))
Traceback (most recent call last):
...
ValueError: the argument n must be an odd prime
```

sage.coding.code_constructions.**RandomLinearCode**(n, k, F)

> The method used is to first construct a $k \times n$ matrix using Sage's random_element method for the MatrixSpace class. The construction is probabilistic but should only fail extremely rarely.

> INPUT: Integers n,k, with $n > k$, and a finite field F

> OUTPUT: Returns a "random" linear code with length n, dimension k over field F.

> EXAMPLES:
> ```
> sage: C = codes.RandomLinearCode(30,15,GF(2))
> sage: C
> Linear code of length 30, dimension 15 over Finite Field of size 2
> sage: C = codes.RandomLinearCode(10,5,GF(4,'a'))
> sage: C
> Linear code of length 10, dimension 5 over Finite Field in a of size 2^2
> ```

> AUTHORS:

> > •David Joyner (2007-05)

sage.coding.code_constructions.**ReedSolomonCode**(n, k, F, $pts=None$)

sage.coding.code_constructions.**TernaryGolayCode**()

> TernaryGolayCode returns a ternary Golay code. This is a perfect [11,6,5] code. It is also equivalent to a cyclic code, with generator polynomial $g(x) = 2 + x^2 + 2x^3 + x^4 + x^5$.

> EXAMPLES:
> ```
> sage: C = codes.TernaryGolayCode()
> sage: C
> Linear code of length 11, dimension 6 over Finite Field of size 3
> sage: C.minimum_distance()
> ```

```
5
sage: C.minimum_distance(algorithm='gap') # long time, check d=5
5
```

AUTHORS:

• David Joyner (2007-5)

sage.coding.code_constructions.**ToricCode**(*P*, *F*)

Let P denote a list of lattice points in $\mathbf{Z}^d$ and let T denote the set of all points in $(F^x)^d$ (ordered in some fixed way). Put $n = |T|$ and let k denote the dimension of the vector space of functions $V = \text{Span}\{x^e \mid e \in P\}$. The associated toric code C is the evaluation code which is the image of the evaluation map

$$\text{eval}_T : V \to F^n,$$

where x^e is the multi-index notation $(x = (x_1, ..., x_d)$, $e = (e_1, ..., e_d)$, and $x^e = x_1^{e_1}...x_d^{e_d})$, where $eval_T(f(x)) = (f(t_1), ..., f(t_n))$, and where $T = \{t_1, ..., t_n\}$. This function returns the toric codes discussed in [J].

INPUT:

• P - all the integer lattice points in a polytope defining the toric variety.

• F - a finite field.

OUTPUT: Returns toric code with length n = , dimension k over field F.

EXAMPLES:

```
sage: C = codes.ToricCode([[0,0],[1,0],[2,0],[0,1],[1,1]],GF(7))
sage: C
Linear code of length 36, dimension 5 over Finite Field of size 7
sage: C.minimum_distance()
24
sage: C = codes.ToricCode([[-2,-2],[-1,-2],[-1,-1],[-1,0],[0,-1],[0,0],[0,1],[1,-1],[1,0]],GF(5)
sage: C
Linear code of length 16, dimension 9 over Finite Field of size 5
sage: C.minimum_distance()
6
sage: C = codes.ToricCode([ [0,0],[1,1],[1,2],[1,3],[1,4],[2,1],[2,2],[2,3],[3,1],[3,2],[4,1]],G
sage: C
Linear code of length 49, dimension 11 over Finite Field in a of size 2^3
```

This is in fact a [49,11,28] code over GF(8). If you type next C.minimum_distance() and wait overnight (!), you should get 28.

AUTHOR:

• David Joyner (07-2006)

REFERENCES:

sage.coding.code_constructions.**TrivialCode**(*F*, *n*)

sage.coding.code_constructions.**WalshCode**(*m*)

Returns the binary Walsh code of length 2^m. The matrix of codewords correspond to a Hadamard matrix. This is a (constant rate) binary linear $[2^m, m, 2^{m-1}]$ code.

EXAMPLES:

```
sage: C = codes.WalshCode(4); C
Linear code of length 16, dimension 4 over Finite Field of size 2
sage: C = codes.WalshCode(3); C
```

```
Linear code of length 8, dimension 3 over Finite Field of size 2
sage: C.spectrum()
[1, 0, 0, 0, 7, 0, 0, 0, 0]
sage: C.minimum_distance()
4
sage: C.minimum_distance(algorithm='gap') # check d=2^(m-1)
4
```

REFERENCES:

- •http://en.wikipedia.org/wiki/Hadamard_matrix

- •http://en.wikipedia.org/wiki/Walsh_code

sage.coding.code_constructions.**is_a_splitting**(*S1, S2, n, return_automorphism=False*)
Check wether (S1,S2) is a splitting of $\mathbf{Z}/n\mathbf{Z}$.

A splitting of $R = \mathbf{Z}/n\mathbf{Z}$ is a pair of subsets of R which is a partition of $R\backslash\{0\}$ and such that there exists an element r of R such that $rS_1 = S_2$ and $rS_2 = S_1$ (where rS is the point-wise multiplication of the elements of S by r).

Splittings are useful for computing idempotents in the quotient ring $Q = GF(q)[x]/(x^n - 1)$.

INPUT:

- •S1, S2 – disjoint sublists partitioning [1, 2, ..., n-1]

- •n (integer)

- •return_automorphism (boolean) – whether to return the automorphism exchanging S_1 and S_2.

OUTPUT:

If return_automorphism is False (default) the function returns boolean values.

Otherwise, it returns a pair (b, r) where b is a boolean indicating whether $S1$, $S2$ is a splitting of n, and r is such that $rS_1 = S_2$ and $rS_2 = S_1$ (if b is False, r is equal to None).

EXAMPLES:
```
sage: from sage.coding.code_constructions import is_a_splitting
sage: is_a_splitting([1,2],[3,4],5)
True
sage: is_a_splitting([1,2],[3,4],5,return_automorphism=True)
(True, 4)

sage: is_a_splitting([1,3],[2,4,5,6],7)
False
sage: is_a_splitting([1,3,4],[2,5,6],7)
False

sage: for P in SetPartitions(6,[3,3]):
....:     res,aut= is_a_splitting(P[0],P[1],7,return_automorphism=True)
....:     if res:
....:         print aut, P[0], P[1]
6 {1, 2, 3} {4, 5, 6}
3 {1, 2, 4} {3, 5, 6}
6 {1, 3, 5} {2, 4, 6}
6 {1, 4, 5} {2, 3, 6}
```

We illustrate now how to find idempotents in quotient rings:

```
sage: n = 11; q = 3
sage: C = Zmod(n).cyclotomic_cosets(q); C
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: S1 = C[1]
sage: S2 = C[2]
sage: is_a_splitting(S1,S2,11)
True
sage: F = GF(q)
sage: P.<x> = PolynomialRing(F,"x")
sage: I = Ideal(P,[x^n-1])
sage: Q.<x> = QuotientRing(P,I)
sage: i1 = -sum([x^i for i in S1]); i1
2*x^9 + 2*x^5 + 2*x^4 + 2*x^3 + 2*x
sage: i2 = -sum([x^i for i in S2]); i2
2*x^10 + 2*x^8 + 2*x^7 + 2*x^6 + 2*x^2
sage: i1^2 == i1
True
sage: i2^2 == i2
True
sage: (1-i1)^2 == 1-i1
True
sage: (1-i2)^2 == 1-i2
True
```

We return to dealing with polynomials (rather than elements of quotient rings), so we can construct cyclic codes:

```
sage: P.<x> = PolynomialRing(F,"x")
sage: i1 = -sum([x^i for i in S1])
sage: i2 = -sum([x^i for i in S2])
sage: i1_sqrd = (i1^2).quo_rem(x^n-1)[1]
sage: i1_sqrd  == i1
True
sage: i2_sqrd = (i2^2).quo_rem(x^n-1)[1]
sage: i2_sqrd  == i2
True
sage: C1 = codes.CyclicCodeFromGeneratingPolynomial(n,i1)
sage: C2 = codes.CyclicCodeFromGeneratingPolynomial(n,1-i2)
sage: C1.dual_code() == C2
True
```

This is a special case of Theorem 6.4.3 in [HP].

sage.coding.code_constructions.**lift2smallest_field**(*a*)

INPUT: a is an element of a finite field GF(q)

OUTPUT: the element b of the smallest subfield F of GF(q) for which F(b)=a.

EXAMPLES:

```
sage: from sage.coding.code_constructions import lift2smallest_field
sage: FF.<z> = GF(3^4,"z")
sage: a = z^10
sage: lift2smallest_field(a)
(2*z + 1, Finite Field in z of size 3^2)
sage: a = z^40
sage: lift2smallest_field(a)
(2, Finite Field of size 3)
```

AUTHORS:

•John Cremona

sage.coding.code_constructions.**lift2smallest_field2**(*a*)

INPUT: a is an element of a finite field GF(q) OUTPUT: the element b of the smallest subfield F of GF(q) for which F(b)=a.

EXAMPLES:

```
sage: from sage.coding.code_constructions import lift2smallest_field2
sage: FF.<z> = GF(3^4,"z")
sage: a = z^40
sage: lift2smallest_field2(a)
(2, Finite Field of size 3)
sage: FF.<z> = GF(2^4,"z")
sage: a = z^15
sage: lift2smallest_field2(a)
(1, Finite Field of size 2)
```

> **Warning:** Since coercion (the FF(b) step) has a bug in it, this *only works* in the case when you *know* F is a prime field.

AUTHORS:

•David Joyner

sage.coding.code_constructions.**permutation_action**(*g*, *v*)

Returns permutation of rows g*v. Works on lists, matrices, sequences and vectors (by permuting coordinates). The code requires switching from i to i+1 (and back again) since the SymmetricGroup is, by convention, the symmetric group on the "letters" 1, 2, ..., n (not 0, 1, ..., n-1).

EXAMPLES:

```
sage: V = VectorSpace(GF(3),5)
sage: v = V([0,1,2,0,1])
sage: G = SymmetricGroup(5)
sage: g = G([(1,2,3)])
sage: permutation_action(g,v)
(1, 2, 0, 0, 1)
sage: g = G([()])
sage: permutation_action(g,v)
(0, 1, 2, 0, 1)
sage: g = G([(1,2,3,4,5)])
sage: permutation_action(g,v)
(1, 2, 0, 1, 0)
sage: L = Sequence([1,2,3,4,5])
sage: permutation_action(g,L)
[2, 3, 4, 5, 1]
sage: MS = MatrixSpace(GF(3),3,7)
sage: A = MS([[1,0,0,0,1,1,0],[0,1,0,1,0,1,0],[0,0,0,0,0,0,1]])
sage: S5 = SymmetricGroup(5)
sage: g = S5([(1,2,3)])
sage: A
[1 0 0 0 1 1 0]
[0 1 0 1 0 1 0]
[0 0 0 0 0 0 1]
sage: permutation_action(g,A)
[0 1 0 1 0 1 0]
[0 0 0 0 0 0 1]
[1 0 0 0 1 1 0]
```

It also works on lists and is a "left action":

```
sage: v = [0,1,2,0,1]
sage: G = SymmetricGroup(5)
sage: g = G([(1,2,3)])
sage: gv = permutation_action(g,v); gv
[1, 2, 0, 0, 1]
sage: permutation_action(g,v) == g(v)
True
sage: h = G([(3,4)])
sage: gv = permutation_action(g,v)
sage: hgv = permutation_action(h,gv)
sage: hgv == permutation_action(h*g,v)
True
```

AUTHORS:

- David Joyner, licensed under the GPL v2 or greater.

sage.coding.code_constructions.**walsh_matrix**(*m0*)

This is the generator matrix of a Walsh code. The matrix of codewords correspond to a Hadamard matrix.

EXAMPLES:

```
sage: walsh_matrix(2)
[0 0 1 1]
[0 1 0 1]
sage: walsh_matrix(3)
[0 0 0 0 1 1 1 1]
[0 0 1 1 0 0 1 1]
[0 1 0 1 0 1 0 1]
sage: C = LinearCode(walsh_matrix(4)); C
Linear code of length 16, dimension 4 over Finite Field of size 2
sage: C.spectrum()
[1, 0, 0, 0, 0, 0, 0, 0, 15, 0, 0, 0, 0, 0, 0, 0, 0]
```

This last code has minimum distance 8.

REFERENCES:

- http://en.wikipedia.org/wiki/Hadamard_matrix

GUAVA ERROR-CORRECTING CODE CONSTRUCTIONS.

This module only contains Guava wrappers (Guava is an optional GAP package).

AUTHORS:

- David Joyner (2005-11-22, 2006-12-03): initial version

- Nick Alexander (2006-12-10): factor GUAVA code to guava.py

- David Joyner (2007-05): removed Golay codes, toric and trivial codes and placed them in code_constructions; renamed RandomLinearCode to RandomLinearCodeGuava

- David Joyner (2008-03): removed QR, XQR, cyclic and ReedSolomon codes

- David Joyner (2009-05): added "optional package" comments, fixed some docstrings to to be sphinx compatible

11.1 Functions

sage.coding.guava.**BinaryReedMullerCode**(r, k)

The binary 'Reed-Muller code' with dimension k and order r is a code with length 2^k and minimum distance $2^k - r$ (see for example, section 1.10 in [HP]). By definition, the rth order binary Reed-Muller code of length $n = 2^m$, for $0 \le r \le m$, is the set of all vectors $(f(p) \mid p \in GF(2)^m)$, where f is a multivariate polynomial of degree at most r in m variables.

INPUT:

- r, k – positive integers with $2^k > r$.

OUTPUT:

Returns the binary 'Reed-Muller code' with dimension k and order r.

EXAMPLE:

```
sage: C = codes.BinaryReedMullerCode(2,4); C   # optional - gap_packages (Guava package)
Linear code of length 16, dimension 11 over Finite Field of size 2
sage: C.minimum_distance()                      # optional - gap_packages (Guava package)
4
sage: C.generator_matrix()                                # optional - gap_packages (Guava package)
[1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1]
[0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1]
[0 0 0 0 1 1 1 1 0 0 0 0 1 1 1 1]
[0 0 1 1 0 0 1 1 0 0 1 1 0 0 1 1]
[0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1]
[0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1]
[0 0 0 0 0 0 0 0 0 0 1 1 0 0 1 1]
[0 0 0 0 0 0 0 0 0 1 0 1 0 1 0 1]
[0 0 0 0 0 0 1 1 0 0 0 0 0 0 1 1]
```

```
[0 0 0 0 0 1 0 1 0 0 0 0 0 1 0 1]
[0 0 0 1 0 0 0 1 0 0 0 1 0 0 0 1]
```

AUTHOR: David Joyner (11-2005)

sage.coding.guava.**QuasiQuadraticResidueCode**(p)

A (binary) quasi-quadratic residue code (or QQR code), as defined by Proposition 2.2 in [BM], has a generator matrix in the block form $G = (Q, N)$. Here Q is a $p \times p$ circulant matrix whose top row is $(0, x_1, ..., x_{p-1})$, where $x_i = 1$ if and only if i is a quadratic residue $\mod p$, and N is a $p \times p$ circulant matrix whose top row is $(0, y_1, ..., y_{p-1})$, where $x_i + y_i = 1$ for all i.

INPUT:

> •p – a prime > 2.

OUTPUT:

Returns a QQR code of length $2p$.

EXAMPLES:

```
sage: C = codes.QuasiQuadraticResidueCode(11); C    # optional - gap_packages (Guava package)
Linear code of length 22, dimension 11 over Finite Field of size 2
```

REFERENCES:

These are self-orthogonal in general and self-dual when p

$equiv3$

$pmod4$.

AUTHOR: David Joyner (11-2005)

sage.coding.guava.**RandomLinearCodeGuava**(n, k, F)

The method used is to first construct a $k \times n$ matrix of the block form (I, A), where I is a $k \times k$ identity matrix and A is a $k \times (n - k)$ matrix constructed using random elements of F. Then the columns are permuted using a randomly selected element of the symmetric group S_n.

INPUT:

> •n, k – integers with $n > k > 1$.

OUTPUT:

Returns a "random" linear code with length n, dimension k over field F.

EXAMPLES:

```
sage: C = codes.RandomLinearCodeGuava(30,15,GF(2)); C      # optional - gap_packages (Guava pack
Linear code of length 30, dimension 15 over Finite Field of size 2
sage: C = codes.RandomLinearCodeGuava(10,5,GF(4,'a')); C      # optional - gap_packages (Guava p
Linear code of length 10, dimension 5 over Finite Field in a of size 2^2
```

AUTHOR: David Joyner (11-2005)

BINARY SELF-DUAL CODES

This module implements functions useful for studying binary self-dual codes. The main function is `self_dual_codes_binary`, which is a case-by-case list of entries, each represented by a Python dictionary.

Format of each entry: a Python dictionary with keys "order autgp", "spectrum", "code", "Comment", "Type", where

- "code" - a sd code C of length n, dim n/2, over GF(2)

- "order autgp" - order of the permutation automorphism group of C

- "Type" - the type of C (which can be "I" or "II", in the binary case)

- "spectrum" - the spectrum [A0,A1,...,An]

- "Comment" - possibly an empty string.

Python dictionaries were used since they seemed to be both human-readable and allow others to update the database easiest.

- The following double for loop can be time-consuming but should be run once in awhile for testing purposes. It should only print True and have no trace-back errors:

```python
for n in [4,6,8,10,12,14,16,18,20,22]:
    C = self_dual_codes_binary(n); m = len(C.keys())
    for i in range(m):
        C0 = C["%s"%n]["%s"%i]["code"]
        print n,' ',i,'    ',C["%s"%n]["%s"%i]["spectrum"] == C0.spectrum()
        print C0 == C0.dual_code()
        G = C0.automorphism_group_binary_code()
        print C["%s"%n]["%s"%i]["order autgp"] == G.order()
```

- To check if the "Riemann hypothesis" holds, run the following code:

```python
R = PolynomialRing(CC,"T")
T = R.gen()
for n in [4,6,8,10,12,14,16,18,20,22]:
    C = self_dual_codes_binary(n); m = len(C["%s"%n].keys())
    for i in range(m):
        C0 = C["%s"%n]["%s"%i]["code"]
        if C0.minimum_distance()>2:
            f = R(C0.sd_zeta_polynomial())
            print n,i,[z[0].abs() for z in f.roots()]
```

You should get lists of numbers equal to 0.707106781186548.

Here's a rather naive construction of self-dual codes in the binary case:

For even m, let A_m denote the mxm matrix over GF(2) given by adding the all 1's matrix to the identity matrix (in `MatrixSpace(GF(2),m,m)` of course). If M_1, ..., M_r are square matrices, let $diag(M_1, M_2, ..., M_r)$ denote

the"block diagonal" matrix with the M_i 's on the diagonal and 0's elsewhere. Let $C(m_1, ..., m_r, s)$ denote the linear code with generator matrix having block form $G = (I, A)$, where $A = diag(A_{m_1}, A_{m_2}, ..., A_{m_r}, I_s)$, for some (even) m_i 's and s, where $m_1 + m_2 + ... + m_r + s = n/2$. Note: Such codes $C(m_1, ..., m_r, s)$ are SD.

SD codes not of this form will be called (for the purpose of documenting the code below) "exceptional". Except when n is "small", most sd codes are exceptional (based on a counting argument and table 9.1 in the Huffman+Pless [HP], page 347).

AUTHORS:

- David Joyner (2007-08-11)

REFERENCES:

- [HP] W. C. Huffman, V. Pless, Fundamentals of Error-Correcting Codes, Cambridge Univ. Press, 2003.

- [P] V. Pless, "A classification of self-orthogonal codes over GF(2)", Discrete Math 3 (1972) 209-246.

sage.coding.sd_codes.**I2**(*n*)

sage.coding.sd_codes.**MS**(*n*)

> For internal use; returns the floor(n/2) x n matrix space over GF(2).

> EXAMPLES:
> ```
> sage: import sage.coding.sd_codes as sd_codes
> sage: sd_codes.MS(2)
> Full MatrixSpace of 1 by 2 dense matrices over Finite Field of size 2
> sage: sd_codes.MS(3)
> Full MatrixSpace of 1 by 3 dense matrices over Finite Field of size 2
> sage: sd_codes.MS(8)
> Full MatrixSpace of 4 by 8 dense matrices over Finite Field of size 2
> ```

sage.coding.sd_codes.**MS2**(*n*)

> For internal use; returns the floor(n/2) x floor(n/2) matrix space over GF(2).

> EXAMPLES:
> ```
> sage: import sage.coding.sd_codes as sd_codes
> sage: sd_codes.MS2(8)
> Full MatrixSpace of 4 by 4 dense matrices over Finite Field of size 2
> ```

sage.coding.sd_codes.**matA**(*n*)

> For internal use; returns a list of square matrices over GF(2) (a_{ij}) of sizes 0 x 0, 1 x 1, ..., n x n which are of the form $(a_{ij} = 1) + (a_{ij} = \delta_{ij})$.

> EXAMPLES:
> ```
> sage: import sage.coding.sd_codes as sd_codes
> sage: sd_codes.matA(4)
> [
>                 [0 1 1]
>         [0 1]   [1 0 1]
> [], [0], [1 0], [1 1 0]
> ]
> ```

sage.coding.sd_codes.**matId**(*n*)

> For internal use; returns a list of identity matrices over GF(2) of sizes (floor(n/2)-j) x (floor(n/2)-j) for j = 0 ... (floor(n/2)-1).

> EXAMPLES:

```
sage: import sage.coding.sd_codes as sd_codes
sage: sd_codes.matId(6)
[
[1 0 0]
[0 1 0]  [1 0]
[0 0 1], [0 1], [1]
]
```

sage.coding.sd_codes.**self_dual_codes_binary**(*n*)

Returns the dictionary of inequivalent sd codes of length n.

For n=4 even, returns the sd codes of a given length, up to (perm) equivalence, the (perm) aut gp, and the type.

The number of inequiv "diagonal" sd binary codes in the database of length n is ("diagonal" is defined by the conjecture above) is the same as the restricted partition number of n, where only integers from the set 1,4,6,8,... are allowed. This is the coefficient of x^n in the series expansion $(1-x)^{-1} \prod_{2\infty(1-x^{2j})^{-1}}$. Typing the command f = (1-x)(-1)*prod([(1-x(2*j))(-1) for j in range(2,18)]) into Sage, we obtain for the coeffs of x^4, x^6, ... [1, 1, 2, 2, 3, 3, 5, 5, 7, 7, 11, 11, 15, 15, 22, 22, 30, 30, 42, 42, 56, 56, 77, 77, 101, 101, 135, 135, 176, 176, 231] These numbers grow too slowly to account for all the sd codes (see Huffman+Pless' Table 9.1, referenced above). In fact, in Table 9.10 of [HP], the number B_n of inequivalent sd binary codes of length n is given:

```
n    2 4 6 8 10 12 14 16 18 20 22 24  26  28   30
B_n 1 1 1 2  2  3  4  7  9 16 25 55 103 261 731
```

According to http://oeis.org/classic/A003179, the next 2 entries are: 3295, 24147.

EXAMPLES:

```
sage: C = self_dual_codes_binary(10)
sage: C["10"]["0"]["code"] == C["10"]["0"]["code"].dual_code()
True
sage: C["10"]["1"]["code"] == C["10"]["1"]["code"].dual_code()
True
sage: len(C["10"].keys()) # number of inequiv sd codes of length 10
2
sage: C = self_dual_codes_binary(12)
sage: C["12"]["0"]["code"] == C["12"]["0"]["code"].dual_code()
True
sage: C["12"]["1"]["code"] == C["12"]["1"]["code"].dual_code()
True
sage: C["12"]["2"]["code"] == C["12"]["2"]["code"].dual_code()
True
```

INDEX OF BOUNDS

The `codes.bounds` object may be used to access the bounds that Sage can compute.

`codesize_upper_bound()`	This computes the minimum value of the upper bound using the methods of Singleton, Hamming, Plotkin, and Elias.
`dimension_upper_bound()`	Returns an upper bound $B(n, d) = B_q(n, d)$ for the dimension of a linear code of length n, minimum distance d over a field of size q. Parameter "algorithm" has the same meaning as in `codesize_upper_bound()`
`elias_bound_asymptotic()`	Computes the asymptotic Elias bound for the information rate, provided $0 < \delta < 1 - 1/q$.
`elias_upper_bound()`	Returns the Elias upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$. Wraps GAP's UpperBoundElias.
`entropy()`	Computes the entropy at x on the q-ary symmetric channel.
`gilbert_lower_bound()`	Returns lower bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$.
`griesmer_upper_bound()`	Returns the Griesmer upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$. Wraps GAP's UpperBoundGriesmer.
`gv_bound_asymp()`	Computes the asymptotic GV bound for the information rate, R.
`gv_info_rate()`	GV lower bound for information rate of a q-ary code of length n minimum distance delta*n
`hamming_bound_asymp()`	Computes the asymptotic Hamming bound for the information rate.
`hamming_upper_bound()`	Returns the Hamming upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$. Wraps GAP's UpperBoundHamming.
`mrrw1_bound_asymp()`	Computes the first asymptotic McEliese-Rumsey-Rodemich-Welsh bound for the information rate, provided $0 < \delta < 1 - 1/q$.
`plotkin_bound_asymp()`	Computes the asymptotic Plotkin bound for the information rate, provided $0 < \delta < 1 - 1/q$.
`plotkin_upper_bound()`	Returns Plotkin upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$.
`singleton_bound_asymp()`	Computes the asymptotic Singleton bound for the information rate.
`singleton_upper_bound()`	Returns the Singleton upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$. Wraps GAP's UpperBoundSingleton.
`volume_hamming()`	Returns number of elements in a Hamming ball of radius r in $\mathbf{F}_q^n$. Agrees with Guava's SphereContent(n,r,GF(q)).

Note: To import these names into the global namespace, use:

sage: from sage.coding.bounds_catalog import *

BOUNDS FOR PARAMETERS OF CODES

This module provided some upper and lower bounds for the parameters of codes.

AUTHORS:

- David Joyner (2006-07): initial implementation.

- William Stein (2006-07): minor editing of docs and code (fixed bug in elias_bound_asymp)

- David Joyner (2006-07): fixed dimension_upper_bound to return an integer, added example to elias_bound_asymp.

- ” (2009-05): removed all calls to Guava but left it as an option.

- Dima Pasechnik (2012-10): added LP bounds.

Let F be a finite field (we denote the finite field with q elements by $\mathbf{F}_q$). A subset C of $V = F^n$ is called a code of length n. A subspace of V (with the standard basis) is called a linear code of length n. If its dimension is denoted k then we typically store a basis of C as a $k \times n$ matrix (the rows are the basis vectors). If $F = \mathbf{F}_2$ then C is called a binary code. If F has q elements then C is called a q-ary code. The elements of a code C are called codewords. The information rate of C is

$$R = \frac{\log_q |C|}{n},$$

where $|C|$ denotes the number of elements of C. If $\mathbf{v} = (v_1, v_2, ..., v_n)$, $\mathbf{w} = (w_1, w_2, ..., w_n)$ are vectors in $V = F^n$ then we define

$$d(\mathbf{v}, \mathbf{w}) = |\{i \mid 1 \le i \le n, \ v_i \ne w_i\}|$$

to be the Hamming distance between $\mathbf{v}$ and $\mathbf{w}$. The function $d : V \times V \to \mathbf{N}$ is called the Hamming metric. The weight of a vector (in the Hamming metric) is $d(\mathbf{v}, \mathbf{0})$. The minimum distance of a linear code is the smallest non-zero weight of a codeword in C. The relatively minimum distance is denoted

$$\delta = d/n.$$

A linear code with length n, dimension k, and minimum distance d is called an $[n, k, d]_q$-code and n, k, d are called its parameters. A (not necessarily linear) code C with length n, size $M = |C|$, and minimum distance d is called an $(n, M, d)_q$-code (using parentheses instead of square brackets). Of course, $k = \log_q(M)$ for linear codes.

What is the “best” code of a given length? Let F be a finite field with q elements. Let $A_q(n, d)$ denote the largest M such that there exists a (n, M, d) code in F^n. Let $B_q(n, d)$ (also denoted $A_q^{lin}(n, d)$) denote the largest k such that there exists a $[n, k, d]$ code in F^n. (Of course, $A_q(n, d) \ge B_q(n, d)$.) Determining $A_q(n, d)$ and $B_q(n, d)$ is one of the main problems in the theory of error-correcting codes.

These quantities related to solving a generalization of the childhood game of “20 questions”.

GAME: Player 1 secretly chooses a number from 1 to M (M is large but fixed). Player 2 asks a series of “yes/no questions” in an attempt to determine that number. Player 1 may lie at most e times ($e \ge 0$ is fixed). What is the

minimum number of "yes/no questions" Player 2 must ask to (always) be able to correctly determine the number Player 1 chose?

If feedback is not allowed (the only situation considered here), call this minimum number $g(M, e)$.

Lemma: For fixed e and M, $g(M, e)$ is the smallest n such that $A_2(n, 2e + 1) \geq M$.

Thus, solving the solving a generalization of the game of "20 questions" is equivalent to determining $A_2(n, d)$! Using Sage, you can determine the best known estimates for this number in 2 ways:

1. **Indirectly, using best_known_linear_code_www(n, k, F),** which connects to the website http://www.codetables.de by Markus Grassl;

2. **codesize_upper_bound(n,d,q), dimension_upper_bound(n,d,q),** and best_known_linear_code(n, k, F).

The output of `best_known_linear_code()`, `best_known_linear_code_www()`, or `dimension_upper_bound()` would give only special solutions to the GAME because the bounds are applicable to only linear codes. The output of `codesize_upper_bound()` would give the best possible solution, that may belong to a linear or nonlinear code.

This module implements:

- codesize_upper_bound(n,d,q), for the best known (as of May, 2006) upper bound A(n,d) for the size of a code of length n, minimum distance d over a field of size q.

- dimension_upper_bound(n,d,q), an upper bound $B(n, d) = B_q(n, d)$ for the dimension of a linear code of length n, minimum distance d over a field of size q.

- gilbert_lower_bound(n,q,d), a lower bound for number of elements in the largest code of min distance d in $\mathbf{F}_q^n$.

- gv_info_rate(n,delta,q), $log_q(GLB)/n$, where GLB is the Gilbert lower bound and delta = d/n.

- gv_bound_asymp(delta,q), asymptotic analog of Gilbert lower bound.

- plotkin_upper_bound(n,q,d)

- plotkin_bound_asymp(delta,q), asymptotic analog of Plotkin bound.

- griesmer_upper_bound(n,q,d)

- elias_upper_bound(n,q,d)

- elias_bound_asymp(delta,q), asymptotic analog of Elias bound.

- hamming_upper_bound(n,q,d)

- hamming_bound_asymp(delta,q), asymptotic analog of Hamming bound.

- singleton_upper_bound(n,q,d)

- singleton_bound_asymp(delta,q), asymptotic analog of Singleton bound.

- mrrw1_bound_asymp(delta,q), "first" asymptotic McEliese-Rumsey-Rodemich-Welsh bound for the information rate.

- Delsarte (a.k.a. Linear Programming (LP)) upper bounds.

PROBLEM: In this module we shall typically either (a) seek bounds on k, given n, d, q, (b) seek bounds on R, delta, q (assuming n is "infinity").

TODO:

- Johnson bounds for binary codes.

- mrrw2_bound_asymp(delta,q), "second" asymptotic McEliese-Rumsey-Rodemich-Welsh bound for the information rate.

REFERENCES:

- C. Huffman, V. Pless, Fundamentals of error-correcting codes, Cambridge Univ. Press, 2003.

sage.coding.code_bounds.**codesize_upper_bound**(*n*, *d*, *q*, *algorithm=None*)
    This computes the minimum value of the upper bound using the methods of Singleton, Hamming, Plotkin, and Elias.

    If algorithm="gap" then this returns the best known upper bound $A(n, d) = A_q(n, d)$ for the size of a code of length n, minimum distance d over a field of size q. The function first checks for trivial cases (like d=1 or n=d), and if the value is in the built-in table. Then it calculates the minimum value of the upper bound using the algorithms of Singleton, Hamming, Johnson, Plotkin and Elias. If the code is binary, $A(n, 2\ell-1) = A(n+1, 2\ell)$, so the function takes the minimum of the values obtained from all algorithms for the parameters $(n, 2\ell - 1)$ and $(n + 1, 2\ell)$. This wraps GUAVA's (i.e. GAP's package Guava) UpperBound(n, d, q).

    If algorithm="LP" then this returns the Delsarte (a.k.a. Linear Programming) upper bound.

    EXAMPLES:
```
sage: codes.bounds.codesize_upper_bound(10,3,2)
93
sage: codes.bounds.codesize_upper_bound(24,8,2,algorithm="LP")
4096
sage: codes.bounds.codesize_upper_bound(10,3,2,algorithm="gap")  # optional - gap_packages (Guav
85
sage: codes.bounds.codesize_upper_bound(11,3,4,algorithm=None)
123361
sage: codes.bounds.codesize_upper_bound(11,3,4,algorithm="gap")  # optional - gap_packages (Guav
123361
sage: codes.bounds.codesize_upper_bound(11,3,4,algorithm="LP")
109226
```

sage.coding.code_bounds.**dimension_upper_bound**(*n*, *d*, *q*, *algorithm=None*)
    Returns an upper bound $B(n, d) = B_q(n, d)$ for the dimension of a linear code of length n, minimum distance d over a field of size q. Parameter "algorithm" has the same meaning as in codesize_upper_bound()

    EXAMPLES:
```
sage: codes.bounds.dimension_upper_bound(10,3,2)
6
sage: codes.bounds.dimension_upper_bound(30,15,4)
13
sage: codes.bounds.dimension_upper_bound(30,15,4,algorithm="LP")
12
```

sage.coding.code_bounds.**elias_bound_asymp**(*delta*, *q*)
    Computes the asymptotic Elias bound for the information rate, provided $0 < \delta < 1 - 1/q$.

    EXAMPLES:
```
sage: codes.bounds.elias_bound_asymp(1/4,2)
0.39912396330...
```

sage.coding.code_bounds.**elias_upper_bound**(*n*, *q*, *d*, *algorithm=None*)
    Returns the Elias upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$. Wraps GAP's UpperBoundElias.

    EXAMPLES:
```
sage: codes.bounds.elias_upper_bound(10,2,3)
232
sage: codes.bounds.elias_upper_bound(10,2,3,algorithm="gap")  # optional - gap_packages (Guava p
232
```

`sage.coding.code_bounds.`**`entropy`**`(x, q=2)`

   Computes the entropy at x on the q-ary symmetric channel.

   INPUT:

>   •x - real number in the interval $[0, 1]$.

>   •q - (default: 2) integer greater than 1. This is the base of the logarithm.

   EXAMPLES:
```
sage: codes.bounds.entropy(0, 2)
0
sage: codes.bounds.entropy(1/5,4)
1/5*log(3)/log(4) - 4/5*log(4/5)/log(4) - 1/5*log(1/5)/log(4)
sage: codes.bounds.entropy(1, 3)
log(2)/log(3)
```

   Check that values not within the limits are properly handled:
```
sage: codes.bounds.entropy(1.1, 2)
Traceback (most recent call last):
...
ValueError: The entropy function is defined only for x in the interval [0, 1]
sage: codes.bounds.entropy(1, 1)
Traceback (most recent call last):
...
ValueError: The value q must be an integer greater than 1
```

`sage.coding.code_bounds.`**`entropy_inverse`**`(x, q=2)`

   Find the inverse of the q-ary entropy function at the point x.

   INPUT:

>   •x – real number in the interval $[0, 1]$.

>   •q - (default: 2) integer greater than 1. This is the base of the logarithm.

   OUTPUT:

   Real number in the interval $[0, 1 - 1/q]$. The function has multiple values if we include the entire interval $[0, 1]$; hence only the values in the above interval is returned.

   EXAMPLES:
```
sage: from sage.coding.code_bounds import entropy_inverse
sage: entropy_inverse(0.1)
0.0129868620558486683
sage: entropy_inverse(1)
1/2
sage: entropy_inverse(0, 3)
0
sage: entropy_inverse(1, 3)
2/3
```

`sage.coding.code_bounds.`**`gilbert_lower_bound`**`(n, q, d)`

   Returns lower bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$.

   EXAMPLES:
```
sage: codes.bounds.gilbert_lower_bound(10,2,3)
128/7
```

sage.coding.code_bounds.**griesmer_upper_bound**(*n*, *q*, *d*, *algorithm=None*)
> Returns the Griesmer upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$.
> Wraps GAP's UpperBoundGriesmer.

> EXAMPLES:
> ```
> sage: codes.bounds.griesmer_upper_bound(10,2,3)
> 128
> sage: codes.bounds.griesmer_upper_bound(10,2,3,algorithm="gap")  # optional - gap_packages (Guav
> 128
> ```

sage.coding.code_bounds.**gv_bound_asymp**(*delta*, *q*)
> Computes the asymptotic GV bound for the information rate, R.

> EXAMPLES:
> ```
> sage: RDF(codes.bounds.gv_bound_asymp(1/4,2))
> 0.18872187554086...
> sage: f = lambda x: codes.bounds.gv_bound_asymp(x,2)
> sage: plot(f,0,1)
> Graphics object consisting of 1 graphics primitive
> ```

sage.coding.code_bounds.**gv_info_rate**(*n*, *delta*, *q*)
> GV lower bound for information rate of a q-ary code of length n minimum distance delta*n

> EXAMPLES:
> ```
> sage: RDF(codes.bounds.gv_info_rate(100,1/4,3))  # abs tol 1e-15
> 0.36704992608261894
> ```

sage.coding.code_bounds.**hamming_bound_asymp**(*delta*, *q*)
> Computes the asymptotic Hamming bound for the information rate.

> EXAMPLES:
> ```
> sage: RDF(codes.bounds.hamming_bound_asymp(1/4,2))
> 0.456435556800...
> sage: f = lambda x: codes.bounds.hamming_bound_asymp(x,2)
> sage: plot(f,0,1)
> Graphics object consisting of 1 graphics primitive
> ```

sage.coding.code_bounds.**hamming_upper_bound**(*n*, *q*, *d*)
> Returns the Hamming upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$.
> Wraps GAP's UpperBoundHamming.

> The Hamming bound (also known as the sphere packing bound) returns an upper bound on the size of a code of length n, minimum distance d, over a field of size q. The Hamming bound is obtained by dividing the contents of the entire space $\mathbf{F}_q^n$ by the contents of a ball with radius floor((d-1)/2). As all these balls are disjoint, they can never contain more than the whole vector space.

$$M \leq \frac{q^n}{V(n,e)},$$

> where M is the maximum number of codewords and $V(n,e)$ is equal to the contents of a ball of radius e. This bound is useful for small values of d. Codes for which equality holds are called perfect.

> EXAMPLES:
> ```
> sage: codes.bounds.hamming_upper_bound(10,2,3)
> 93
> ```

sage.coding.code_bounds.**mrrw1_bound_asymp**(*delta*, *q*)

 Computes the first asymptotic McEliese-Rumsey-Rodemich-Welsh bound for the information rate, provided $0 < \delta < 1 - 1/q$.

 EXAMPLES:

```
sage: codes.bounds.mrrw1_bound_asymp(1/4,2)    # abs tol 4e-16
0.3545789026652697
```

sage.coding.code_bounds.**plotkin_bound_asymp**(*delta*, *q*)

 Computes the asymptotic Plotkin bound for the information rate, provided $0 < \delta < 1 - 1/q$.

 EXAMPLES:

```
sage: codes.bounds.plotkin_bound_asymp(1/4,2)
1/2
```

sage.coding.code_bounds.**plotkin_upper_bound**(*n*, *q*, *d*, *algorithm=None*)

 Returns Plotkin upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$.

 The algorithm="gap" option wraps Guava's UpperBoundPlotkin.

 EXAMPLES:

```
sage: codes.bounds.plotkin_upper_bound(10,2,3)
192
sage: codes.bounds.plotkin_upper_bound(10,2,3,algorithm="gap")  # optional - gap_packages (Guava
192
```

sage.coding.code_bounds.**singleton_bound_asymp**(*delta*, *q*)

 Computes the asymptotic Singleton bound for the information rate.

 EXAMPLES:

```
sage: codes.bounds.singleton_bound_asymp(1/4,2)
3/4
sage: f = lambda x: codes.bounds.singleton_bound_asymp(x,2)
sage: plot(f,0,1)
Graphics object consisting of 1 graphics primitive
```

sage.coding.code_bounds.**singleton_upper_bound**(*n*, *q*, *d*)

 Returns the Singleton upper bound for number of elements in the largest code of minimum distance d in $\mathbf{F}_q^n$. Wraps GAP's UpperBoundSingleton.

 This bound is based on the shortening of codes. By shortening an (n, M, d) code d-1 times, an $(n - d + 1, M, 1)$ code results, with $M \leq q^n - d + 1$. Thus

$$M \leq q^{n-d+1}.$$

 Codes that meet this bound are called maximum distance separable (MDS).

 EXAMPLES:

```
sage: codes.bounds.singleton_upper_bound(10,2,3)
256
```

sage.coding.code_bounds.**volume_hamming**(*n*, *q*, *r*)

 Returns number of elements in a Hamming ball of radius r in $\mathbf{F}_q^n$. Agrees with Guava's SphereContent(n,r,GF(q)).

 EXAMPLES:

```
sage: codes.bounds.volume_hamming(10,2,3)
176
```

CANONICAL FORMS AND AUTOMORPHISM GROUP COMPUTATION FOR LINEAR CODES OVER FINITE FIELDS.

We implemented the algorithm described in [Feu2009] which computes the unique semilinearly isometric code (canonical form) in the equivalence class of a given linear code C. Furthermore, this algorithm will return the automorphism group of C, too.

The algorithm should be started via a further class `LinearCodeAutGroupCanLabel`. This class removes duplicated columns (up to multiplications by units) and zero columns. Hence, we can suppose that the input for the algorithm developed here is a set of points in $PG(k-1, q)$.

The implementation is based on the class `sage.groups.perm_gps.partn_ref2.refinement_generic.PartitionRef`. See the description of this algorithm in `sage.groups.perm_gps.partn_ref2.refinement_generic`. In the language given there, we have to implement the group action of $G = (GL(k, q) \times \mathbf{F}_q^{*n}) \rtimes Aut(\mathbf{F}_q)$ on the set $X = (\mathbf{F}_q^k)^n$ of $k \times n$ matrices over $\mathbf{F}_q$ (with the above restrictions).

The derived class here implements the stabilizers $G_{\Pi^{(I)}(x)}$ of the projections $\Pi^{(I)}(x)$ of x to the coordinates specified in the sequence I. Furthermore, we implement the inner minimization, i.e. the computation of a canonical form of the projection $\Pi^{(I)}(x)$ under the action of $G_{\Pi^{(I^{(i-1)})}(x)}$. Finally, we provide suitable homomorphisms of group actions for the refinements and methods to compute the applied group elements in $G \rtimes S_n$.

The algorithm also uses Jeffrey Leon's idea of maintaining an invariant set of codewords which is computed in the beginning, see `_init_point_hyperplane_incidence()`. An example for such a set is the set of all codewords of weight $\leq w$ for some uniquely defined w. In our case, we interpret the codewords as a set of hyperplanes (via the corresponding information word) and compute invariants of the bipartite, colored derived subgraph of the point-hyperplane incidence graph, see `PartitionRefinementLinearCode._point_refine()` and `PartitionRefinementLinearCode._hyp_refine()`.

Since we are interested in subspaces (linear codes) instead of matrices, our group elements returned in `PartitionRefinementLinearCode.get_transporter()` and `PartitionRefinementLinearCode.get_autom_gens()` will be elements in the group $(\mathbf{F}_q^{*n} \rtimes Aut(\mathbf{F}_q)) \rtimes S_n = (\mathbf{F}_q^{*n} \rtimes (Aut(\mathbf{F}_q) \times S_n))$.

AUTHORS:

- Thomas Feulner (2012-11-15): initial version

REFERENCES:

[Feu2009]

EXAMPLES:

Get the canonical form of the Simplex code:

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
```

```
sage: cf = P.get_canonical_form(); cf
[1 0 0 0 0 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
```

The transporter element is a group element which maps the input to its canonical form:

```
sage: cf.echelon_form() == (P.get_transporter() * mat).echelon_form()
True
```

The automorphism group of the input, i.e. the stabilizer under this group action, is returned by generators:

```
sage: P.get_autom_order_permutation() == GL(3, GF(3)).order()/(len(GF(3))-1)
True
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
True
```

class sage.coding.codecan.codecan.**InnerGroup**

  Bases: object

  This class implements the stabilizers $G_{\Pi^{(I)}(x)}$ described in sage.groups.perm_gps.partn_ref2.refinement_gener with $G = (GL(k, q) \times \mathbf{F}_q^n) \rtimes Aut(\mathbf{F}_q)$.

  Those stabilizers can be stored as triples:

    •rank - an integer in $\{0, \ldots, k\}$

    •**row_partition - a partition of** $\{0, \ldots, k-1\}$ **with** discrete cells for all integers $i \geq rank$.

    •frob_pow an integer in $\{0, \ldots, r-1\}$ if $q = p^r$

  The group $G_{\Pi^{(I)}(x)}$ contains all elements $(A, \varphi, \alpha) \in G$, where

    •A is a 2×2 blockmatrix, whose upper left matrix is a $k \times k$ diagonal matrix whose entries $A_{i,i}$ are constant on the cells of the partition row_partition. The lower left matrix is zero. And the right part is arbitrary.

    •The support of the columns given by $i \in I$ intersect exactly one cell of the partition. The entry φ_i is equal to the entries of the corresponding diagonal entry of A.

    •α **is a power of** τ^{frob_pow}**, where** τ **denotes the** Frobenius automorphism of the finite field $\mathbf{F}_q$.

  See [Feu2009] for more details.

  column_blocks(*mat*)

    Let mat be a matrix which is stabilized by self having no zero columns. We know that for each column of mat there is a uniquely defined cell in self.row_partition having a nontrivial intersection with the support of this particular column.

    This function returns a partition (as list of lists) of the columns indices according to the partition of the rows given by self.

    EXAMPLES:

```
sage: from sage.coding.codecan.codecan import InnerGroup
sage: I = InnerGroup(3)
sage: mat = Matrix(GF(3), [[0,1,0],[1,0,0], [0,0,1]])
sage: I.column_blocks(mat)
[[1], [0], [2]]
```

get_frob_pow()
> Return the power of the Frobenius automorphism which generates the corresponding component of `self`.

> EXAMPLES:
> ```
> sage: from sage.coding.codecan.codecan import InnerGroup
> sage: I = InnerGroup(10)
> sage: I.get_frob_pow()
> 1
> ```

sage.coding.codecan.codecan.**OP_represent**(*n*, *merges*, *perm*)
> Demonstration and testing.

> TESTS:
> ```
> sage: from sage.groups.perm_gps.partn_ref.automorphism_group_canonical_label import OP_represent
> sage: OP_represent(9, [(0,1),(2,3),(3,4)], [1,2,0,4,3,6,7,5,8])
> Allocating OrbitPartition...
> Allocation passed.
> Checking that each element reports itself as its root.
> Each element reports itself as its root.
> Merging:
> Merged 0 and 1.
> Merged 2 and 3.
> Merged 3 and 4.
> Done merging.
> Finding:
> 0 -> 0, root: size=2, mcr=0, rank=1
> 1 -> 0
> 2 -> 2, root: size=3, mcr=2, rank=1
> 3 -> 2
> 4 -> 2
> 5 -> 5, root: size=1, mcr=5, rank=0
> 6 -> 6, root: size=1, mcr=6, rank=0
> 7 -> 7, root: size=1, mcr=7, rank=0
> 8 -> 8, root: size=1, mcr=8, rank=0
> Allocating array to test merge_perm.
> Allocation passed.
> Merging permutation: [1, 2, 0, 4, 3, 6, 7, 5, 8]
> Done merging.
> Finding:
> 0 -> 0, root: size=5, mcr=0, rank=2
> 1 -> 0
> 2 -> 0
> 3 -> 0
> 4 -> 0
> 5 -> 5, root: size=3, mcr=5, rank=1
> 6 -> 5
> 7 -> 5
> 8 -> 8, root: size=1, mcr=8, rank=0
> Deallocating OrbitPartition.
> Done.
> ```

sage.coding.codecan.codecan.**PS_represent**(*partition*, *splits*)
> Demonstration and testing.

> TESTS:
> ```
> sage: from sage.groups.perm_gps.partn_ref.automorphism_group_canonical_label import PS_represent
> sage: PS_represent([[6],[3,4,8,7],[1,9,5],[0,2]], [6,1,8,2])
> Allocating PartitionStack...
> ```

```
    Allocation passed:
    (0 1 2 3 4 5 6 7 8 9)
    Checking that entries are in order and correct level.
    Everything seems in order, deallocating.
    Deallocated.
    Creating PartitionStack from partition [[6], [3, 4, 8, 7], [1, 9, 5], [0, 2]].
    PartitionStack's data:
    entries -> [6, 3, 4, 8, 7, 1, 9, 5, 0, 2]
    levels -> [0, 10, 10, 10, 0, 10, 10, 0, 10, -1]
    depth = 0, degree = 10
    (6|3 4 8 7|1 9 5|0 2)
    Checking PS_is_discrete:
    False
    Checking PS_num_cells:
    4
    Checking PS_is_mcr, min cell reps are:
    [6, 3, 1, 0]
    Checking PS_is_fixed, fixed elements are:
    [6]
    Copying PartitionStack:
    (6|3 4 8 7|1 9 5|0 2)
    Checking for consistency.
    Everything is consistent.
    Clearing copy:
    (0 3 4 8 7 1 9 5 6 2)
    Splitting point 6 from original:
    0
    (6|3 4 8 7|1 9 5|0 2)
    Splitting point 1 from original:
    5
    (6|3 4 8 7|1|5 9|0 2)
    Splitting point 8 from original:
    1
    (6|8|3 4 7|1|5 9|0 2)
    Splitting point 2 from original:
    8
    (6|8|3 4 7|1|5 9|2|0)
    Getting permutation from PS2->PS:
    [6, 1, 0, 8, 3, 9, 2, 7, 4, 5]
    Finding first smallest:
    Minimal element is 5, bitset is:
    0000010001
    Finding element 1:
    Location is: 5
    Bitset is:
    0100000000
    Deallocating PartitionStacks.
    Done.
```

class sage.coding.codecan.codecan.**PartitionRefinementLinearCode**

    Bases: sage.groups.perm_gps.partn_ref2.refinement_generic.PartitionRefinement_generic

    See `sage.coding.codecan.codecan`.

    EXAMPLES:

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
```

```
sage: cf = P.get_canonical_form(); cf
[1 0 0 0 0 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]

sage: cf.echelon_form() == (P.get_transporter() * mat).echelon_form()
True

sage: P.get_autom_order_permutation() == GL(3, GF(3)).order()/(len(GF(3))-1)
True
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
True
```

get_autom_gens()
   Return generators of the automorphism group of the initial matrix.

   EXAMPLES:
```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
True
```

get_autom_order_inner_stabilizer()
   Return the order of the stabilizer of the initial matrix under the action of the inner group G.

   EXAMPLES:
```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: P.get_autom_order_inner_stabilizer()
2
sage: mat2 = Matrix(GF(4, 'a'), [[1,0,1], [0,1,1]])
sage: P2 = PartitionRefinementLinearCode(mat2.ncols(), mat2)
sage: P2.get_autom_order_inner_stabilizer()
6
```

get_canonical_form()
   Return the canonical form for this matrix.

   EXAMPLES:
```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P1 = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: CF1 = P1.get_canonical_form()
sage: s = SemimonomialTransformationGroup(GF(3), mat.ncols()).an_element()
sage: P2 = PartitionRefinementLinearCode(mat.ncols(), s*mat)
sage: CF1 == P2.get_canonical_form()
True
```

get_transporter()
   Return the transporter element, mapping the initial matrix to its canonical form.

   EXAMPLES:

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: CF = P.get_canonical_form()
sage: t = P.get_transporter()
sage: (t*mat).echelon_form() == CF.echelon_form()
True
```

sage.coding.codecan.codecan.**SC_test_list_perms**(*L*,   *n*,   *limit*,   *gap*,   *limit_complain*,
test_contains)

Test that the permutation group generated by list perms in L of degree n is of the correct order, by comparing with GAP. Don't test if the group is of size greater than limit.

TESTS:

```
sage: from sage.groups.perm_gps.partn_ref.automorphism_group_canonical_label import SC_test_list
sage: limit = 10^7
sage: def test_Sn_on_m_points(n, m, gap, contains):
...       perm1 = [1,0] + range(m)[2:]
...       perm2 = [(i+1)%n for i in range( n )] + range(m)[n:]
...       SC_test_list_perms([perm1, perm2], m, limit, gap, 0, contains)
sage: for i in range(2,9):
...       test_Sn_on_m_points(i,i,1,0)
sage: for i in range(2,9):
...       test_Sn_on_m_points(i,i,0,1)
sage: for i in range(2,9):             # long time
...       test_Sn_on_m_points(i,i,1,1) # long time
sage: test_Sn_on_m_points(8,8,1,1)
sage: def test_stab_chain_fns_1(n, gap, contains):
...       perm1 = sum([[2*i+1,2*i] for i in range(n)], [])
...       perm2 = [(i+1)%(2*n) for i in range( 2*n)]
...       SC_test_list_perms([perm1, perm2], 2*n, limit, gap, 0, contains)
sage: for n in range(1,11):
...       test_stab_chain_fns_1(n, 1, 0)
sage: for n in range(1,11):
...       test_stab_chain_fns_1(n, 0, 1)
sage: for n in range(1,9):             # long time
...       test_stab_chain_fns_1(n, 1, 1)  # long time
sage: test_stab_chain_fns_1(11, 1, 1)
sage: def test_stab_chain_fns_2(n, gap, contains):
...       perms = []
...       for p,e in factor(n):
...           perm1 = [(p*(i//p)) + ((i+1)%p) for i in range(n)]
...           perms.append(perm1)
...       SC_test_list_perms(perms, n, limit, gap, 0, contains)
sage: for n in range(2,11):
...       test_stab_chain_fns_2(n, 1, 0)
sage: for n in range(2,11):
...       test_stab_chain_fns_2(n, 0, 1)
sage: for n in range(2,11):             # long time
...       test_stab_chain_fns_2(n, 1, 1) # long time
sage: test_stab_chain_fns_2(11, 1, 1)
sage: def test_stab_chain_fns_3(n, gap, contains):
...       perm1 = [(-i)%n for i in range( n )]
...       perm2 = [(i+1)%n for i in range( n )]
...       SC_test_list_perms([perm1, perm2], n, limit, gap, 0, contains)
sage: for n in range(2,20):
...       test_stab_chain_fns_3(n, 1, 0)
sage: for n in range(2,20):
```

```
...         test_stab_chain_fns_3(n, 0, 1)
sage: for n in range(2,14):              # long time
...         test_stab_chain_fns_3(n, 1, 1) # long time
sage: test_stab_chain_fns_3(20, 1, 1)
sage: def test_stab_chain_fns_4(n, g, gap, contains):
...         perms = []
...         for _ in range(g):
...             perm = range(n)
...             shuffle(perm)
...             perms.append(perm)
...         SC_test_list_perms(perms, n, limit, gap, 0, contains)
sage: for n in range(4,9):                    # long time
...         test_stab_chain_fns_4(n, 1, 1, 0) # long time
...         test_stab_chain_fns_4(n, 2, 1, 0) # long time
...         test_stab_chain_fns_4(n, 2, 1, 0) # long time
...         test_stab_chain_fns_4(n, 2, 1, 0) # long time
...         test_stab_chain_fns_4(n, 2, 1, 0) # long time
...         test_stab_chain_fns_4(n, 3, 1, 0) # long time
sage: for n in range(4,9):
...         test_stab_chain_fns_4(n, 1, 0, 1)
...         for j in range(6):
...             test_stab_chain_fns_4(n, 2, 0, 1)
...         test_stab_chain_fns_4(n, 3, 0, 1)
sage: for n in range(4,8):                    # long time
...         test_stab_chain_fns_4(n, 1, 1, 1) # long time
...         test_stab_chain_fns_4(n, 2, 1, 1) # long time
...         test_stab_chain_fns_4(n, 2, 1, 1) # long time
...         test_stab_chain_fns_4(n, 3, 1, 1) # long time
sage: test_stab_chain_fns_4(8, 2, 1, 1)
sage: def test_stab_chain_fns_5(n, gap, contains):
...         perms = []
...         m = n//3
...         perm1 = range(2*m)
...         shuffle(perm1)
...         perm1 += range(2*m,n)
...         perm2 = range(m,n)
...         shuffle(perm2)
...         perm2 = range(m) + perm2
...         SC_test_list_perms([perm1, perm2], n, limit, gap, 0, contains)
sage: for n in [4..9]:                        # long time
...         for _ in range(2):                # long time
...             test_stab_chain_fns_5(n, 1, 0) # long time
sage: for n in [4..8]:                        # long time
...         test_stab_chain_fns_5(n, 0, 1)    # long time
sage: for n in [4..9]:                        # long time
...         test_stab_chain_fns_5(n, 1, 1)    # long time
sage: def random_perm(x):
...         shuffle(x)
...         return x
sage: def test_stab_chain_fns_6(m,n,k, gap, contains):
...         perms = []
...         for i in range(k):
...             perm = sum([random_perm(range(i*(n//m),min(n,(i+1)*(n//m)))) for i in range(m)], [])
...             perms.append(perm)
...         SC_test_list_perms(perms, m*(n//m), limit, gap, 0, contains)
sage: for m in range(2,9):                        # long time
...         for n in range(m,3*m):                # long time
...             for k in range(1,3):              # long time
```

```
...                  test_stab_chain_fns_6(m,n,k, 1, 0) # long time
sage: for m in range(2,10):
...        for n in range(m,4*m):
...            for k in range(1,3):
...                test_stab_chain_fns_6(m,n,k, 0, 1)
sage: test_stab_chain_fns_6(10,20,2, 1, 1)
sage: test_stab_chain_fns_6(8,16,2, 1, 1)
sage: test_stab_chain_fns_6(6,36,2, 1, 1)
sage: test_stab_chain_fns_6(4,40,3, 1, 1)
sage: test_stab_chain_fns_6(4,40,2, 1, 1)
sage: def test_stab_chain_fns_7(n, cop, gap, contains):
...        perms = []
...        for i in range(0,n//2,2):
...            p = range(n)
...            p[i] = i+1
...            p[i+1] = i
...        if cop:
...            perms.append([c for c in p])
...        else:
...            perms.append(p)
...        SC_test_list_perms(perms, n, limit, gap, 0, contains)
sage: for n in [6..14]:
...        test_stab_chain_fns_7(n, 1, 1, 0)
...        test_stab_chain_fns_7(n, 0, 1, 0)
sage: for n in [6..30]:
...        test_stab_chain_fns_7(n, 1, 0, 1)
...        test_stab_chain_fns_7(n, 0, 0, 1)
sage: for n in [6..14]:                         # long time
...        test_stab_chain_fns_7(n, 1, 1, 1) # long time
...        test_stab_chain_fns_7(n, 0, 1, 1) # long time
sage: test_stab_chain_fns_7(20, 1, 1, 1)
sage: test_stab_chain_fns_7(20, 0, 1, 1)
```

CANONICAL FORMS AND AUTOMORPHISMS FOR LINEAR CODES OVER FINITE FIELDS.

We implemented the algorithm described in [Feu2009] which computes, a unique code (canonical form) in the equivalence class of a given linear code $C \leq \mathbf{F}_q^n$. Furthermore, this algorithm will return the automorphism group of C, too. You will find more details about the algorithm in the documentation of the class `LinearCodeAutGroupCanLabel`.

The equivalence of codes is modeled as a group action by the group $G = \mathbf{F}_q^{*n} \rtimes (Aut(\mathbf{F}_q) \times S_n)$ on the set of subspaces of $\mathbf{F}_q^n$. The group G will be called the semimonomial group of degree n.

The algorithm is started by initializing the class `LinearCodeAutGroupCanLabel`. When the object gets available, all computations are already finished and you can access the relevant data using the member functions:

- `get_canonical_form()`

- `get_transporter()`

- `get_autom_gens()`

People do also use some weaker notions of equivalence, namely **permutational** equivalence and monomial equivalence (**linear** isometries). These can be seen as the subgroups S_n and $\mathbf{F}_q^{*n} \rtimes S_n$ of G. If you are interested in one of these notions, you can just pass the optional parameter `algorithm_type`.

A second optional parameter `P` allows you to restrict the group of permutations S_n to a subgroup which respects the coloring given by `P`.

AUTHORS:

- Thomas Feulner (2012-11-15): initial version

REFERENCES:

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(3)).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: P.get_canonical_form().generator_matrix()
[1 0 0 0 0 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
sage: LinearCode(P.get_transporter()*C.generator_matrix()) == P.get_canonical_form()
True
sage: A = P.get_autom_gens()
sage: all( [ LinearCode(a*C.generator_matrix()) == C for a in A])
True
sage: P.get_autom_order() == GL(3, GF(3)).order()
True
```

If the dimension of the dual code is smaller, we will work on this code:

```
sage: C2 = codes.HammingCode(3, GF(3))
sage: P2 = LinearCodeAutGroupCanLabel(C2)
sage: P2.get_canonical_form().parity_check_matrix() == P.get_canonical_form().generator_matrix()
True
```

There is a specialization of this algorithm to pass a coloring on the coordinates. This is just a list of lists, telling the algorithm which columns do share the same coloring:

```
sage: C = codes.HammingCode(3, GF(4, 'a')).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C, P=[ [0], [1], range(2, C.length()) ])
sage: P.get_autom_order()
864
sage: A = [a.get_perm() for a in P.get_autom_gens()]
sage: H = SymmetricGroup(21).subgroup(A)
sage: H.orbits()
[[1], [2], [3, 5, 4], [6, 10, 13, 20, 17, 9, 8, 11, 18, 15, 14, 16, 12, 19, 21, 7]]
```

We can also restrict the group action to linear isometries:

```
sage: P = LinearCodeAutGroupCanLabel(C, algorithm_type="linear")
sage: P.get_autom_order() == GL(3, GF(4, 'a')).order()
True
```

and to the action of the symmetric group only:

```
sage: P = LinearCodeAutGroupCanLabel(C, algorithm_type="permutational")
sage: P.get_autom_order() == C.permutation_automorphism_group().order()
True
```

class sage.coding.codecan.autgroup_can_label.**LinearCodeAutGroupCanLabel**(C,
$\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad$ *P=None*,
$\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad$ *algo-*
$\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad$ *rithm_type='semilinear'*)

Canonical representatives and automorphism group computation for linear codes over finite fields.

There are several notions of equivalence for linear codes: Let C, D be linear codes of length n and dimension k. C and D are said to be

> •permutational equivalent, if there is some permutation $\pi \in S_n$ such that $(c_{\pi(0)}, \ldots, c_{\pi(n-1)}) \in D$ for all $c \in C$.

> •linear equivalent, if there is some permutation $\pi \in S_n$ and a vector $\phi \in \mathbf{F}_q^{*n}$ of units of length n such that $(c_{\pi(0)}\phi_0^{-1}, \ldots, c_{\pi(n-1)}\phi_{n-1}^{-1}) \in D$ for all $c \in C$.

> •semilinear equivalent, if there is some permutation $\pi \in S_n$, a vector ϕ of units of length n and a field automorphism α such that $(\alpha(c_{\pi(0)})\phi_0^{-1}, \ldots, \alpha(c_{\pi(n-1)})\phi_{n-1}^{-1}) \in D$ for all $c \in C$.

These are group actions. This class provides an algorithm that will compute a unique representative D in the orbit of the given linear code C. Furthermore, the group element g with $g * C = D$ and the automorphism group of C will be computed as well.

There is also the possibility to restrict the permutational part of this action to a Young subgroup of S_n. This could be achieved by passing a partition P (as a list of lists) of the set $\{0, \ldots, n-1\}$. This is an option which is also available in the computation of a canonical form of a graph, see sage.graphs.generic_graph.GenericGraph.canonical_label().

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(3)).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: P.get_canonical_form().generator_matrix()
[1 0 0 0 0 1 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
sage: LinearCode(P.get_transporter()*C.generator_matrix()) == P.get_canonical_form()
True
sage: a = P.get_autom_gens()[0]
sage: (a*C.generator_matrix()).echelon_form() == C.generator_matrix().echelon_form()
True
sage: P.get_autom_order() == GL(3, GF(3)).order()
True
```

get_PGammaL_gens()

Return the set of generators translated to the group $P\Gamma L(k, q)$.

There is a geometric point of view of code equivalence. A linear code is identified with the multiset of points in the finite projective geometry $PG(k - 1, q)$. The equivalence of codes translates to the natural action of $P\Gamma L(k, q)$. Therefore, we may interpret the group as a subgroup of $P\Gamma L(k, q)$ as well.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(4, 'a')).dual_code()
sage: A = LinearCodeAutGroupCanLabel(C).get_PGammaL_gens()
sage: Gamma = C.generator_matrix()
sage: N = [ x.monic() for x in Gamma.columns() ]
sage: all([ (g[0]*n.apply_map(g[1])).monic() in N for n in N for g in A])
True
```

get_PGammaL_order()

Return the size of the automorphism group as a subgroup of $P\Gamma L(k, q)$.

There is a geometric point of view of code equivalence. A linear code is identified with the multiset of points in the finite projective geometry $PG(k - 1, q)$. The equivalence of codes translates to the natural action of $P\Gamma L(k, q)$. Therefore, we may interpret the group as a subgroup of $P\Gamma L(k, q)$ as well.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(4, 'a')).dual_code()
sage: LinearCodeAutGroupCanLabel(C).get_PGammaL_order() == GL(3, GF(4, 'a')).order()*2/3
True
```

get_autom_gens()

Return a generating set for the automorphism group of the code.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(2)).dual_code()
sage: A = LinearCodeAutGroupCanLabel(C).get_autom_gens()
sage: Gamma = C.generator_matrix().echelon_form()
sage: all([(g*Gamma).echelon_form() == Gamma for g in A])
True
```

get_autom_order()

Return the size of the automorphism group of the code.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(2)).dual_code()
sage: LinearCodeAutGroupCanLabel(C).get_autom_order()
168
```

get_canonical_form()

Return the canonical orbit representative we computed.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(3)).dual_code()
sage: CF1 = LinearCodeAutGroupCanLabel(C).get_canonical_form()
sage: s = SemimonomialTransformationGroup(GF(3), C.length()).an_element()
sage: C2 = LinearCode(s*C.generator_matrix())
sage: CF2 = LinearCodeAutGroupCanLabel(C2).get_canonical_form()
sage: CF1 == CF2
True
```

get_transporter()

Return the element which maps the code to its canonical form.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(2)).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: g = P.get_transporter()
sage: D = P.get_canonical_form()
sage: (g*C.generator_matrix()).echelon_form() == D.generator_matrix().echelon_form()
True
```

DELSARTE, A.K.A. LINEAR PROGRAMMING (LP), UPPER BOUNDS.

This module provides LP upper bounds for the parameters of codes. Exact LP solver, PPL, is used by defaut, ensuring that no rounding/overflow problems occur.

AUTHORS:

- Dmitrii V. (Dima) Pasechnik (2012-10): initial implementation. Minor fixes (2015)

sage.coding.delsarte_bounds.**Krawtchouk**(*n*, *q*, *l*, *x*, *check=True*)

Compute `K^{n,q}_l(x)`, the Krawtchouk polynomial.

See [Wikipedia article Kravchuk_polynomials](); It is defined by the generating function $(1 + (q-1)z)^{n-x}(1 - z)^x = \sum_l K_l^{n,q}(x)z^l$ and is equal to

$$K_l^{n,q}(x) = \sum_{j=0}^{l}(-1)^j(q-1)^{(l-j)}\binom{x}{j}\binom{n-x}{l-j},$$

INPUT:

- n, q, x – arbitrary numbers

- l – a nonnegative integer

- check – check the input for correctness. `True` by default. Otherwise, pass it as it is. Use `check=False` at your own risk.

EXAMPLES:
```
sage: Krawtchouk(24,2,5,4)
2224
sage: Krawtchouk(12300,4,5,6)
567785569973042442072
```

TESTS:

check that the bug reported on [trac ticket #19561]() is fixed:
```
sage: Krawtchouk(3,2,3,3)
-1
sage: Krawtchouk(int(3),int(2),int(3),int(3))
-1
sage: Krawtchouk(int(3),int(2),int(3),int(3),check=False)
-5
```

other unusual inputs
```
sage: Krawtchouk(sqrt(5),1-I*sqrt(3),3,55.3).n()
211295.892797... + 1186.42763...*I
sage: Krawtchouk(-5/2,7*I,3,-1/10)
```

```
480053/250*I - 357231/400
sage: Krawtchouk(1,1,-1,1)
Traceback (most recent call last):
...
ValueError: l must be a nonnegative integer
sage: Krawtchouk(1,1,3/2,1)
Traceback (most recent call last):
...
TypeError: no conversion of this rational to integer
```

sage.coding.delsarte_bounds.**delsarte_bound_additive_hamming_space**(*n*, *d*, *q*, *d_star=1*, *q_base=0*, *return_data=False*, *solver='PPL'*, *isinteger=False*)

Find the Delsarte LP bound on `F_{q_base}`-dimension of additive codes in Hamming space `H_q^n` of minimal distance `d` with minimal distance of the dual code at least `d_star`. If `q_base` is set to non-zero, then `q` is a power of `q_base`, and the code is, formally, linear over `F_{q_base}`. Otherwise it is assumed that `q_base==q`.

INPUT:

> • n – the code length
>
> • d – the (lower bound on) minimal distance of the code
>
> • q – the size of the alphabet
>
> • d_star – the (lower bound on) minimal distance of the dual code; only makes sense for additive codes.
>
> • q_base – if 0, the code is assumed to be nonlinear. Otherwise, q=q_base^m and the code is linear over F_{q_base}.
>
> • return_data – if True, return a triple (W,LP,bound), where W is a weights vector, and LP the Delsarte bound LP; both of them are Sage LP data. W need not be a weight distribution of a code, or, if isinteger==False, even have integer entries.
>
> • solver – the LP/ILP solver to be used. Defaults to PPL. It is arbitrary precision, thus there will be no rounding errors. With other solvers (see MixedIntegerLinearProgram for the list), you are on your own!
>
> • isinteger – if True, uses an integer programming solver (ILP), rather that an LP solver. Can be very slow if set to True.

EXAMPLES:

The bound on dimension of linear F_2-codes of length 11 and minimal distance 6:
```
sage: delsarte_bound_additive_hamming_space(11, 6, 2)
3
sage: a,p,val=delsarte_bound_additive_hamming_space(11, 6, 2,
sage: [j for i,j in p.get_values(a).iteritems()]
[1, 0, 0, 0, 0, 0, 5, 2, 0, 0, 0, 0]
```

The bound on the dimension of linear F_4-codes of length 11 and minimal distance 3:
```
sage: delsarte_bound_additive_hamming_space(11,3,4)
8
```

The bound on the F_2-dimension of additive F_4-codes of length 11 and minimal distance 3:

```
sage: delsarte_bound_additive_hamming_space(11,3,4,q_base=2)
16
```

Such a d_star is not possible:

```
sage: delsarte_bound_additive_hamming_space(11,3,4,d_star=9)
Solver exception:  'PPL : There is no feasible solution' ()
False
```

sage.coding.delsarte_bounds.**delsarte_bound_hamming_space**(*n*,   *d*,   *q*,   *return_data=False*, *solver='PPL'*)

Find the classical Delsarte bound [1] on codes in Hamming space `H_q^n` of minimal distance `d`

INPUT:

- n – the code length

- d – the (lower bound on) minimal distance of the code

- q – the size of the alphabet

- **return_data – if `True`, return a triple `(W,LP,bound)`, where `W` is** a weights vector, and `LP` the Delsarte bound LP; both of them are Sage LP data. `W` need not be a weight distribution of a code.

- **solver – the LP/ILP solver to be used. Defaults to `PPL`. It is arbitrary** precision, thus there will be no rounding errors. With other solvers (see `MixedIntegerLinearProgram` for the list), you are on your own!

EXAMPLES:

The bound on the size of the F_2-codes of length 11 and minimal distance 6:

```
sage: delsarte_bound_hamming_space(11, 6, 2)
12
sage: a, p, val = delsarte_bound_hamming_space(11, 6, 2, return_data=True)
sage: [j for i,j in p.get_values(a).iteritems()]
[1, 0, 0, 0, 0, 0, 11, 0, 0, 0, 0, 0]
```

The bound on the size of the F_2-codes of length 24 and minimal distance 8, i.e. parameters of the extened binary Golay code:

```
sage: a,p,x=delsarte_bound_hamming_space(24,8,2,return_data=True)
sage: x
4096
sage: [j for i,j in p.get_values(a).iteritems()]
[1, 0, 0, 0, 0, 0, 0, 0, 759, 0, 0, 0, 2576, 0, 0, 0, 759, 0, 0, 0, 0, 0, 0, 0, 1]
```

The bound on the size of F_4-codes of length 11 and minimal distance 3:

```
sage: delsarte_bound_hamming_space(11,3,4)
327680/3
```

Such an input is invalid:

```
sage: delsarte_bound_hamming_space(11,3,-4)
Solver exception:  'PPL : There is no feasible solution' ()
False
```

REFERENCES:

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[1] P. Delsarte, An algebraic approach to the association schemes of coding theory, Philips Res. Rep., Suppl., vol. 10, 1973.

Chapter 17. Delsarte, a.k.a. Linear Programming (LP), upper bounds.

HUFFMAN ENCODING

This module implements functionalities relating to Huffman encoding and decoding.

AUTHOR:

- Nathann Cohen (2010-05): initial version.

18.1 Classes and functions

class `sage.coding.source_coding.huffman.`**`Huffman`**(*source*)

  Bases: `sage.structure.sage_object.SageObject`

  This class implements the basic functionalities of Huffman codes.

  It can build a Huffman code from a given string, or from the information of a dictionary associating to each key (the elements of the alphabet) a weight (most of the time, a probability value or a number of occurrences).

  INPUT:

  - `source` – can be either

    - A string from which the Huffman encoding should be created.

    - A dictionary that associates to each symbol of an alphabet a numeric value. If we consider the frequency of each alphabetic symbol, then `source` is considered as the frequency table of the alphabet with each numeric (non-negative integer) value being the number of occurrences of a symbol. The numeric values can also represent weights of the symbols. In that case, the numeric values are not necessarily integers, but can be real numbers.

  In order to construct a Huffman code for an alphabet, we use exactly one of the following methods:

  1. Let `source` be a string of symbols over an alphabet and feed `source` to the constructor of this class. Based on the input string, a frequency table is constructed that contains the frequency of each unique symbol in `source`. The alphabet in question is then all the unique symbols in `source`. A significant implication of this is that any subsequent string that we want to encode must contain only symbols that can be found in `source`.

  2. Let `source` be the frequency table of an alphabet. We can feed this table to the constructor of this class. The table `source` can be a table of frequencies or a table of weights.

  Examples:
```
sage: from sage.coding.source_coding.huffman import Huffman, frequency_table
sage: h1 = Huffman("There once was a french fry")
sage: for letter, code in h1.encoding_table().iteritems():
...       print "'"+ letter + "' : " + code
'a' : 0111
```

```
' ' : 00
'c' : 1010
'e' : 100
'f' : 1011
'h' : 1100
'o' : 11100
'n' : 1101
's' : 11101
'r' : 010
'T' : 11110
'w' : 11111
'y' : 0110
```

We can obtain the same result by "training" the Huffman code with the following table of frequency:

```
sage: ft = frequency_table("There once was a french fry"); ft
{' ': 5,
 'T': 1,
 'a': 2,
 'c': 2,
 'e': 4,
 'f': 2,
 'h': 2,
 'n': 2,
 'o': 1,
 'r': 3,
 's': 1,
 'w': 1,
 'y': 1}
sage: h2 = Huffman(ft)
```

Once `h1` has been trained, and hence possesses an encoding table, it is possible to obtain the Huffman encoding of any string (possibly the same) using this code:

```
sage: encoded = h1.encode("There once was a french fry"); encoded
'1111011001000101000011100110110101000011111011111101000111001011010100110110101100001011010011
```

We can decode the above encoded string in the following way:

```
sage: h1.decode(encoded)
'There once was a french fry'
```

Obviously, if we try to decode a string using a Huffman instance which has been trained on a different sample (and hence has a different encoding table), we are likely to get some random-looking string:

```
sage: h3 = Huffman("There once were two french fries")
sage: h3.decode(encoded)
' wehnefetrhft ne ewrowrirTc'
```

This does not look like our original string.

Instead of using frequency, we can assign weights to each alphabetic symbol:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: T = {"a":45, "b":13, "c":12, "d":16, "e":9, "f":5}
sage: H = Huffman(T)
sage: L = ["deaf", "bead", "fab", "bee"]
sage: E = []
sage: for e in L:
...        E.append(H.encode(e))
```

```
...          print E[-1]
...
111110101100
10111010111
11000101
10111011101
sage: D = []
sage: for e in E:
...          D.append(H.decode(e))
...          print D[-1]
...
deaf
bead
fab
bee
sage: D == L
True
```

decode(*string*)

Decode the given string using the current encoding table.

INPUT:

- •`string` – a string of Huffman encodings.

OUTPUT:

- •The Huffman decoding of `string`.

EXAMPLES:

This is how a string is encoded and then decoded:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: encoded = h.encode(str); encoded
'000001101000101010110000111010100111001010100110110111001111011100101101000010110111111000000
sage: h.decode(encoded)
'Sage is my most favorite general purpose computer algebra system'
```

TESTS:

Of course, the string one tries to decode has to be a binary one. If not, an exception is raised:

```
sage: h.decode('I clearly am not a binary string')
Traceback (most recent call last):
...
ValueError: Input must be a binary string.
```

encode(*string*)

Encode the given string based on the current encoding table.

INPUT:

- •`string` – a string of symbols over an alphabet.

OUTPUT:

- •A Huffman encoding of `string`.

EXAMPLES:

This is how a string is encoded and then decoded:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: encoded = h.encode(str); encoded
'00000110100001010101100001110101001110010101001101101110011110111001011010000101101111100000
sage: h.decode(encoded)
'Sage is my most favorite general purpose computer algebra system'
```

encoding_table()

Returns the current encoding table.

INPUT:

> •None.

OUTPUT:

> •A dictionary associating an alphabetic symbol to a Huffman encoding.

EXAMPLES:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: T = sorted(h.encoding_table().items())
sage: for symbol, code in T:
...       print symbol, code
...
  101
S 00000
a 1101
b 110001
c 110000
e 010
f 110010
g 0001
i 10000
l 10011
m 0011
n 110011
o 0110
p 0010
r 1111
s 1110
t 0111
u 10001
v 00001
y 10010
```

tree()

Returns the Huffman tree corresponding to the current encoding.

INPUT:

> •None.

OUTPUT:

> •The binary tree representing a Huffman code.

EXAMPLES:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: T = h.tree(); T
Digraph on 39 vertices
sage: T.show(figsize=[20,20])
```

sage.coding.source_coding.huffman.**frequency_table**(*string*)

Return the frequency table corresponding to the given string.

INPUT:

- `string` – a string of symbols over some alphabet.

OUTPUT:

- A table of frequency of each unique symbol in `string`. If `string` is an empty string, return an empty table.

EXAMPLES:

The frequency table of a non-empty string:

```
sage: from sage.coding.source_coding.huffman import frequency_table
sage: str = "Stop counting my characters!"
sage: T = sorted(frequency_table(str).items())
sage: for symbol, code in T:
...       print symbol, code
...
  3
! 1
S 1
a 2
c 3
e 1
g 1
h 1
i 1
m 1
n 2
o 2
p 1
r 2
s 1
t 3
u 1
y 1
```

The frequency of an empty string:

```
sage: frequency_table("")
{}
```

FAST BINARY CODE ROUTINES.

Some computations with linear binary codes. Fix a basis for $GF(2)^n$. A linear binary code is a linear subspace of $GF(2)^n$, together with this choice of basis. A permutation $g \in S_n$ of the fixed basis gives rise to a permutation of the vectors, or words, in $GF(2)^n$, sending (w_i) to $(w_{g(i)})$. The permutation automorphism group of the code C is the set of permutations of the basis that bijectively map C to itself. Note that if g is such a permutation, then

$$g(a_i) + g(b_i) = (a_{g(i)} + b_{g(i)}) = g((a_i) + (b_i)).$$

Over other fields, it is also required that the map be linear, which as per above boils down to scalar multiplication. However, over $GF(2)$, the only scalars are 0 and 1, so the linearity condition has trivial effect.

AUTHOR:

- Robert L Miller (Oct-Nov 2007)

- compiled code data structure

- union-find based orbit partition

- optimized partition stack class

- NICE-based partition refinement algorithm

- canonical generation function

class sage.coding.binary_code.**BinaryCode**

    Bases: object

    Minimal, but optimized, binary code object.

    EXAMPLE:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1]])
sage: B = BinaryCode(M)      # create from matrix
sage: C = BinaryCode(B, 60) # create using glue
sage: D = BinaryCode(C, 240)
sage: E = BinaryCode(D, 85)
sage: B
Binary [4,1] linear code, generator matrix
[1111]
sage: C
Binary [6,2] linear code, generator matrix
[111100]
[001111]
sage: D
Binary [8,3] linear code, generator matrix
[11110000]
[00111100]
```

```
[00001111]
sage: E
Binary [8,4] linear code, generator matrix
[11110000]
[00111100]
[00001111]
[10101010]

sage: M = Matrix(GF(2), [[1]*32])
sage: B = BinaryCode(M)
sage: B
Binary [32,1] linear code, generator matrix
[11111111111111111111111111111111]
```

apply_permutation(*labeling*)

> Apply a column permutation to the code.

> INPUT:

>> •labeling – a list permutation of the columns

> EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: B = BinaryCode(codes.ExtendedBinaryGolayCode().generator_matrix())
sage: B
Binary [24,12] linear code, generator matrix
[100000000000101011100011]
[010000000000111110010010]
[001000000000110100101011]
[000100000000110001110110]
[000010000000110011011001]
[000001000000011001101101]
[000000100000011100110111]
[000000010000101101111000]
[000000001000010110111100]
[000000000100001011011110]
[000000000010101011100011]
[000000000001010111000111]
sage: B.apply_permutation(range(11,-1,-1) + range(12, 24))
sage: B
Binary [24,12] linear code, generator matrix
[000000000001101011100011]
[000000000010111110010010]
[000000000100110100101011]
[000000001000110001110110]
[000000010000110011011001]
[000000100000011001101101]
[000001000000011100110111]
[000010000000101101111000]
[000100000000010110111100]
[001000000000001011011110]
[010000000000101110001101]
[100000000000010111000111]
```

matrix()

> Returns the generator matrix of the BinaryCode, i.e. the code is the rowspace of B.matrix().

> EXAMPLE:

```
sage: M = Matrix(GF(2), [[1,1,1,1,0,0],[0,0,1,1,1,1]])
sage: from sage.coding.binary_code import *
sage: B = BinaryCode(M)
sage: B.matrix()
[1 1 1 1 0 0]
[0 0 1 1 1 1]
```

print_data()

    Print all data for `self`.

    EXAMPLES:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1]])
sage: B = BinaryCode(M)
sage: C = BinaryCode(B, 60)
sage: D = BinaryCode(C, 240)
sage: E = BinaryCode(D, 85)
sage: B.print_data() # random - actually "print P.print_data()"
ncols: 4
nrows: 1
nwords: 2
radix: 32
basis:
1111
words:
0000
1111
sage: C.print_data() # random - actually "print P.print_data()"
ncols: 6
nrows: 2
nwords: 4
radix: 32
basis:
111100
001111
words:
000000
111100
001111
110011
sage: D.print_data() # random - actually "print P.print_data()"
ncols: 8
nrows: 3
nwords: 8
radix: 32
basis:
11110000
00111100
00001111
words:
00000000
11110000
00111100
11001100
00001111
11111111
00110011
```

```
11000011
sage: E.print_data() # random - actually "print P.print_data()"
ncols: 8
nrows: 4
nwords: 16
radix: 32
basis:
11110000
00111100
00001111
10101010
words:
00000000
11110000
00111100
11001100
00001111
11111111
00110011
11000011
10101010
01011010
10010110
01100110
10100101
01010101
10011001
01101001
```

put_in_std_form()

Put the code in binary form, which is defined by an identity matrix on the left, augmented by a matrix of data.

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1,0,0],[0,0,1,1,1,1]])
sage: B = BinaryCode(M); B
Binary [6,2] linear code, generator matrix
[111100]
[001111]
sage: B.put_in_std_form(); B
0
Binary [6,2] linear code, generator matrix
[101011]
[010111]
```

class sage.coding.binary_code.**BinaryCodeClassifier**

Bases: object

generate_children(*B, n, d=2*)

Use canonical augmentation to generate children of the code B.

INPUT:

- B – a BinaryCode

- n – limit on the degree of the code

- d – test whether new vector has weight divisible by d. If d==4, this ensures that all doubly-even

canonically augmented children are generated.

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: BC = BinaryCodeClassifier()
sage: B = BinaryCode(Matrix(GF(2), [[1,1,1,1]]))
sage: BC.generate_children(B, 6, 4)
[
[1 1 1 1 0 0]
[0 1 0 1 1 1]
]
```

Note: The function `self_orthogonal_binary_codes` makes heavy use of this function.

MORE EXAMPLES:

```
sage: soc_iter = self_orthogonal_binary_codes(12, 6, 4)
sage: L = list(soc_iter)
sage: for n in range(0, 13):
....:    s = 'n=%2d : '%n
....:    for k in range(1,7):
....:        s += '%3d '%len([C for C in L if C.length() == n and C.dimension() == k])
....:    print s
n= 0 :   0   0   0   0   0   0
n= 1 :   0   0   0   0   0   0
n= 2 :   0   0   0   0   0   0
n= 3 :   0   0   0   0   0   0
n= 4 :   1   0   0   0   0   0
n= 5 :   0   0   0   0   0   0
n= 6 :   0   1   0   0   0   0
n= 7 :   0   0   1   0   0   0
n= 8 :   1   1   1   1   0   0
n= 9 :   0   0   0   0   0   0
n=10 :   0   1   1   1   0   0
n=11 :   0   0   1   1   0   0
n=12 :   1   2   3   4   2   0
```

put_in_canonical_form(B)

Puts the code into canonical form.

Canonical form is obtained by performing row reduction, permuting the pivots to the front so that the generator matrix is of the form: the identity matrix augmented to the right by arbitrary data.

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: BC = BinaryCodeClassifier()
sage: B = BinaryCode(codes.ExtendedBinaryGolayCode().generator_matrix())
sage: B.apply_permutation(range(24,-1,-1))
sage: B
Binary [24,12] linear code, generator matrix
[011000111010100000000000]
[001001001111100000000001]
[011010100101100000000010]
[001101110001100000000100]
[010011011001100000001000]
[010110110011000000010000]
[011101100110000000100000]
[000011110110100001000000]
```

```
[000111101101000010000000]
[001111011010000100000000]
[010110001110101000000000]
[011100011101010000000000]
sage: BC.put_in_canonical_form(B)
sage: B
Binary [24,12] linear code, generator matrix
[100000000000001100111001]
[010000000000001010001111]
[001000000000001111010010]
[000100000000010110101010]
[000010000000010110010101]
[000001000000010001101101]
[000000100000011000110110]
[000000010000011111001001]
[000000001000010101110011]
[000000000100010011011110]
[000000000010001011110101]
[000000000001001101101110]
```

class `sage.coding.binary_code.`**`OrbitPartition`**
    Bases: `object`

Structure which keeps track of which vertices are equivalent under the part of the automorphism group that has already been seen, during search. Essentially a disjoint-set data structure*, which also keeps track of the minimum element and size of each cell of the partition, and the size of the partition.

    • http://en.wikipedia.org/wiki/Disjoint-set_data_structure

class `sage.coding.binary_code.`**`PartitionStack`**
    Bases: `object`

Partition stack structure for traversing the search tree during automorphism group computation.

cmp (*other*, *CG*)
    EXAMPLES:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1,0,0,0,0],[0,0,1,1,1,1,0,0],[0,0,0,0,1,1,1,1],[1,0,1,0,1,0,
sage: B = BinaryCode(M)
sage: P = PartitionStack(4, 8)
sage: P._refine(0, [[0,0],[1,0]], B)
181
sage: P._split_vertex(0, 1)
0
sage: P._refine(1, [[0,0]], B)
290
sage: P._split_vertex(1, 2)
1
sage: P._refine(2, [[0,1]], B)
463
sage: P._split_vertex(2, 3)
2
sage: P._refine(3, [[0,2]], B)
1500
sage: P._split_vertex(4, 4)
4
sage: P._refine(4, [[0,4]], B)
1224
```

```
sage: P._is_discrete(4)
1
sage: Q = PartitionStack(P)
sage: Q._clear(4)
sage: Q._split_vertex(5, 4)
4
sage: Q._refine(4, [[0,4]], B)
1224
sage: Q._is_discrete(4)
1
sage: Q.cmp(P, B)
0
```

print_basis()
    EXAMPLE:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: P = PartitionStack(4, 8)
sage: P._dangerous_dont_use_set_ents_lvls(range(8), range(7)+[-1], [4,7,12,11,1,9,3,0,2,5,6,
sage: P
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1,2,3,4,5,6,7
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1},{2,3,4,5,6
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1},{2},{3,4,5
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1},{2},{3},{4
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1},{2},{3},{4
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1},{2},{3},{4
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})  ({0},{1},{2},{3},{4
sage: P._find_basis()
sage: P.print_basis()
basis_locations:
4
8
0
11
```

print_data()
    Prints all data for self.

    EXAMPLE:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: P = PartitionStack(2, 6)
sage: print P.print_data()
nwords:4
nrows:2
ncols:6
radix:32
wd_ents:
0
1
2
3
wd_lvls:
12
12
12
-1
```

```
        col_ents:
        0
        1
        2
        3
        4
        5
        col_lvls:
        12
        12
        12
        12
        12
        -1
        col_degs:
        0
        0
        0
        0
        0
        0
        col_counts:
        0
        0
        0
        0
        col_output:
        0
        0
        0
        0
        0
        0
        wd_degs:
        0
        0
        0
        0
        wd_counts:
        0
        0
        0
        0
        0
        0
        0
        wd_output:
        0
        0
        0
        0
```

sage.coding.binary_code.**test_expand_to_ortho_basis**(*B=None*)

This function is written in pure C for speed, and is tested from this function.

INPUT:

•B – a BinaryCode in standard form

OUTPUT:

An array of codewords which represent the expansion of a basis for B to a basis for $(B')^{\perp}$, where $B' = B$ if the all-ones vector 1 is in B, otherwise $B' = extspan(B, 1)$ (note that this guarantees that all the vectors in the span of the output have even weight).

TESTS:

```
sage: from sage.coding.binary_code import test_expand_to_ortho_basis, BinaryCode
sage: M = Matrix(GF(2), [[1,1,1,1,1,1,0,0,0,0],[0,0,1,1,1,1,1,1,1,1]])
sage: B = BinaryCode(M)
sage: B.put_in_std_form()
0
sage: test_expand_to_ortho_basis(B=B)
INPUT CODE:
Binary [10,2] linear code, generator matrix
[1010001111]
[0101111111]
Expanding to the basis of an orthogonal complement...
Basis:
0010000010
0001000010
0000100001
0000010001
0000001001
```

sage.coding.binary_code.**test_word_perms**(*t_limit=5.0*)

Tests the WordPermutation structs for at least t_limit seconds.

These are structures written in pure C for speed, and are tested from this function, which performs the following tests:

1. **Tests create_word_perm, which creates a WordPermutation from a Python** list L representing a permutation i –> L[i]. Takes a random word and permutes it by a random list permutation, and tests that the result agrees with doing it the slow way.

1b. **Tests create_array_word_perm, which creates a WordPermutation from a** C array. Does the same as above.

2. **Tests create_comp_word_perm, which creates a WordPermutation as a** composition of two WordPermutations. Takes a random word and two random permutations, and tests that the result of permuting by the composition is correct.

3. **Tests create_inv_word_perm and create_id_word_perm, which create a** WordPermutation as the inverse and identity permutations, resp. Takes a random word and a random permutation, and tests that the result permuting by the permutation and its inverse in either order, and permuting by the identity both return the original word.

Note: The functions permute_word_by_wp and dealloc_word_perm are implicitly involved in each of the above tests.

TESTS:

```
sage: from sage.coding.binary_code import test_word_perms
sage: test_word_perms()   # long time (5s on sage.math, 2011)
```

sage.coding.binary_code.**weight_dist**(*M*)

Computes the weight distribution of the row space of M.

EXAMPLES:

```
sage: from sage.coding.binary_code import weight_dist
sage: M = Matrix(GF(2),[
....:  [1,1,1,1,1,1,1,1,0,0,0,0,0,0,0,0],
....:  [0,0,0,0,1,1,1,1,1,1,1,1,0,0,0,0],
....:  [0,0,0,0,0,0,0,0,1,1,1,1,1,1,1,1],
....:  [0,0,1,1,0,0,1,1,0,0,1,1,0,0,1,1],
....:  [0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 0, 0, 30, 0, 0, 0, 0, 0, 0, 0, 1]
sage: M = Matrix(GF(2),[
....:  [1,1,1,1,1,1,1,1,0,0,0,0,0,0,0,0],
....:  [0,0,0,0,0,0,1,1,1,1,1,1,1,1,0,0,0],
....:  [0,0,0,0,0,1,0,1,0,0,0,1,1,1,1,1,1],
....:  [0,0,0,1,1,0,0,0,0,1,1,0,1,1,0,1,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 0, 0, 11, 0, 0, 0, 4, 0, 0, 0, 0, 0]
sage: M=Matrix(GF(2),[
....:  [1,0,0,1,1,1,1,0,0,1,0,0,0,0,0,0,0],
....:  [0,1,0,0,1,1,1,1,0,0,1,0,0,0,0,0,0],
....:  [0,0,1,0,0,1,1,1,1,0,0,1,0,0,0,0,0],
....:  [0,0,0,1,0,0,1,1,1,1,0,0,1,0,0,0,0],
....:  [0,0,0,0,1,0,0,1,1,1,1,0,0,1,0,0,0],
....:  [0,0,0,0,0,1,0,0,1,1,1,1,0,0,1,0,0],
....:  [0,0,0,0,0,0,1,0,0,1,1,1,1,0,0,1,0],
....:  [0,0,0,0,0,0,0,1,0,0,1,1,1,1,0,0,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 68, 0, 85, 0, 68, 0, 34, 0, 0, 0, 0, 0]
```

DECODER

Representation of an error-correction algorithm for a code.

AUTHORS:

- David Joyner (2009-02-01): initial version

- David Lucas (2015-06-29): abstract class version

class sage.coding.decoder.**Decoder**(*code*, *input_space*, *connected_encoder_name*)
    Bases: sage.structure.sage_object.SageObject

Abstract top-class for Decoder objects.

Every decoder class should inherit from this abstract class.

To implement an decoder, you need to:

•inherit from Decoder

•call Decoder.__init__ in the subclass constructor. Example: super(SubclassName, self).__init__(code, input_space, connected_encoder_name). By doing that, your subclass will have all the parameters described above initialized.

•Then, you need to override one of decoding methods, either decode_to_code() or decode_to_message(). You can also override the optional method decoding_radius().

•By default, comparison of Decoder (using methods __eq__ and __ne__) are by memory reference: if you build the same decoder twice, they will be different. If you need something more clever, override __eq__ and __ne__ in your subclass.

•As Decoder is not designed to be instantiated, it does not have any representation methods. You should implement _repr_ and _latex_ methods in the subclass.

code()
    Returns the code for this Decoder.

    EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.code()
Linear code of length 7, dimension 4 over Finite Field of size 2
```

connected_encoder()
    Returns the connected encoder of self.

    EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.connected_encoder()
Generator matrix-based encoder for Linear code of length 7, dimension 4 over Finite Field of
```

decode_to_code(*r*)

Corrects the errors in `r` and returns a codeword.

This is a default implementation which assumes that the method `decode_to_message()` has been implemented, else it returns an exception.

INPUT:

•`r` – a element of the input space of `self`.

OUTPUT:

•a vector of `code()`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: word in C
True
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: w_err in C
False
sage: D = C.decoder()
sage: D.decode_to_code(w_err)
(1, 1, 0, 0, 1, 1, 0)
```

decode_to_message(*r*)

Decodes `r` to the message space of meth:*connected_encoder*.

This is a default implementation, which assumes that the method `decode_to_code()` has been implemented, else it returns an exception.

INPUT:

•`r` – a element of the input space of `self`.

OUTPUT:

•a vector of `message_space()`.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: word = vector(GF(2), (1, 1, 0, 0, 1, 1, 0))
sage: w_err = word + vector(GF(2), (1, 0, 0, 0, 0, 0, 0))
sage: D = C.decoder()
sage: D.decode_to_message(w_err)
(0, 1, 1, 0)
```

decoder_type()

Returns the set of types of `self`. These types describe the nature of `self` and its decoding algorithm.

EXAMPLES:

```
sage: G = Matrix(GF(2), [[1, 0, 0, 1], [0, 1, 1, 1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.decoder_type()
{'always-succeed', 'complete', 'hard-decision', 'unique'}
```

decoding_radius(***kwargs*)

Returns the maximal number of errors that self is able to correct.

This is an abstract method and it should be implemented in subclasses.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeSyndromeDecoder(C)
sage: D.decoding_radius()
1
```

input_space()

Returns the input space of self.

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.input_space()
Vector space of dimension 7 over Finite Field of size 2
```

message_space()

Returns the message space of self's connected_encoder().

EXAMPLES:
```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.message_space()
Vector space of dimension 4 over Finite Field of size 2
```

exception sage.coding.decoder.**DecodingError**

Bases: exceptions.Exception

Special exception class to indicate an error during decoding.

DATABASE OF TWO-WEIGHT CODES

This module stores a database of two-weight codes.

$q = 2$	$n = 68$	$k = 8$	$w_1 = 32$	$w_2 = 40$	Shared by Eric Chen [ChenDB].
$q = 2$	$n = 85$	$k = 8$	$w_1 = 40$	$w_2 = 48$	Shared by Eric Chen [ChenDB].
$q = 2$	$n = 70$	$k = 9$	$w_1 = 32$	$w_2 = 40$	Found by Axel Kohnert [Kohnert07] and shared by Alfred Wassermann.
$q = 2$	$n = 73$	$k = 9$	$w_1 = 32$	$w_2 = 40$	Shared by Eric Chen [ChenDB].
$q = 2$	$n = 219$	$k = 9$	$w_1 = 96$	$w_2 = 112$	Shared by Eric Chen [ChenDB].
$q = 2$	$n = 198$	$k = 10$	$w_1 = 96$	$w_2 = 112$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 15$	$k = 4$	$w_1 = 9$	$w_2 = 12$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 55$	$k = 5$	$w_1 = 36$	$w_2 = 45$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 56$	$k = 6$	$w_1 = 36$	$w_2 = 45$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 84$	$k = 6$	$w_1 = 54$	$w_2 = 63$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 98$	$k = 6$	$w_1 = 63$	$w_2 = 72$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 126$	$k = 6$	$w_1 = 81$	$w_2 = 90$	Shared by Eric Chen [ChenDB].
$q = 3$	$n = 140$	$k = 6$	$w_1 = 90$	$w_2 = 99$	Found by Axel Kohnert [Kohnert07] and shared by Alfred Wassermann.
$q = 3$	$n = 154$	$k = 6$	$w_1 = 99$	$w_2 = 108$	Shared by Eric Chen [ChenDB].
$q = 4$	$n = 34$	$k = 4$	$w_1 = 24$	$w_2 = 28$	Shared by Eric Chen [ChenDB].
$q = 5$	$n = 39$	$k = 4$	$w_1 = 30$	$w_2 = 35$	From Bouyukliev and Simonis ([BS03], Theorem 4.1)
$q = 5$	$n = 52$	$k = 4$	$w_1 = 40$	$w_2 = 45$	Shared by Eric Chen [ChenDB].
$q = 5$	$n = 65$	$k = 4$	$w_1 = 50$	$w_2 = 55$	Shared by Eric Chen [ChenDB].

REFERENCE:

TESTS:

Check the data's consistency:

```
sage: from sage.coding.two_weight_db import data
sage: for code in data:
....:     M = code['M']
....:     assert code['n'] == M.ncols()
....:     assert code['k'] == M.nrows()
....:     w1,w2 = [w for w,f in enumerate(LinearCode(M).weight_distribution()) if w and f]
....:     assert (code['w1'], code['w2']) == (w1, w2)
```

INDICES AND TABLES

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