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# **Sage Reference Manual: Coding Theory**

***Release 6.9***

**The Sage Development Team**

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## INDEX OF CHANNELS

The `channels` object may be used to access the codes that Sage can build.

- `channel_constructions.ErrorErasureChannel`
- `channel_constructions.StaticErrorRateChannel`

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**Note:** To import these names into the global namespace, use:

```
sage: from sage.coding.channels_catalog import *
```

---



## CHANNELS

Given an input space and an output space, a channel takes element from the input space (the message) and transforms it into an element of the output space (the transmitted message).

This file contains the following elements:

- `Channel`, the abstract class for Channels
- `StaticErrorRateChannel`, which creates a specific number of errors in each transmitted message
- `ErrorErasureChannel`, which creates a specific number of errors and a specific number of erasures in each transmitted message

**class** `sage.coding.channel_constructions.Channel` (*input\_space*, *output\_space*)

Bases: `sage.structure.sage_object.SageObject`

Abstract top-class for Channel objects.

All channel objects must inherit from this class. To implement a channel subclass, one should do the following:

- inherit from this class,
- call the super constructor,
- override `transmit_unsafe()`.

While not being mandatory, it might be useful to reimplement representation methods (`_repr_` and `_latex_`).

This abstract class provides the following parameters:

- `input_space` – the space of the words to transmit
- `output_space` – the space of the transmitted words

**input\_space()**

Returns the input space of `self`.

EXAMPLES:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: Chan.input_space()
Vector space of dimension 6 over Finite Field of size 59
```

**output\_space()**

Returns the output space of `self`.

EXAMPLES:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
```

```
sage: Chan.output_space()
Vector space of dimension 6 over Finite Field of size 59
```

**transmit** (*message*)

Returns *message*, modified accordingly with the algorithm of the channel it was transmitted through.

Checks if *message* belongs to the input space, and returns an exception if not. Note that *message* itself is never modified by the channel.

INPUT:

- *message* – a vector

OUTPUT:

- a vector of the output space of *self*

EXAMPLES:

```
sage: F = GF(59)^6
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(F, n_err)
sage: msg = F((4, 8, 15, 16, 23, 42))
sage: set_random_seed(10)
sage: Chan.transmit(msg)
(4, 8, 4, 16, 23, 53)
```

We can check that the input *msg* is not modified:

```
sage: msg
(4, 8, 15, 16, 23, 42)
```

If we transmit a vector which is not in the input space of *self*:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: msg = (4, 8, 15, 16, 23, 42)
sage: Chan.transmit(msg)
Traceback (most recent call last):
...
TypeError: Message must be an element of the input space for the given channel
```

---

**Note:** One can also call directly `Chan(message)`, which does the same as `Chan.transmit(message)`

---

**transmit\_unsafe** (*message*)

Returns *message*, modified accordingly with the algorithm of the channel it was transmitted through.

This method does not check if *message* belongs to the input space of ‘*self*’.

This is an abstract method which should be reimplemented in all the subclasses of `Channel`.

**class** `sage.coding.channel_constructions.ErrorErasureChannel` (*space*, *number\_errors*,  
*number\_erasures*)

Bases: `sage.coding.channel_constructions.Channel`

Channel which adds errors and erases several positions in any message it transmits.

The output space of this channel is a cartesian product between its input space and a `VectorSpace` of the same dimension over `GF(2)`

The main purpose of communication channels is to transmit messages, which can be achieved with two methods:



- with the method `Channel.transmit()`. Considering a channel `Chan` and a message `msg`, transmitting `msg` with `Chan` can be done this way:

```
Chan.transmit(msg)
```

It can also be written in a more convenient way:

```
Chan(msg)
```

- with the method `transmit_unsafe()`. It does the exact same thing as `transmit()` except that it does not check if `msg` belongs to the input space of `Chan`:

```
Chan.transmit_unsafe(msg)
```

#### INPUT:

- `space` – the input and output space
- `number_errors` – the number of errors created in each transmitted message. It can be either an integer or a tuple. If an tuple is passed as an argument, the number of errors will be a random integer between the two bounds of this tuple.
- `number_erasures` – the number of erasures created in each transmitted message. It can be either an integer or a tuple. If an tuple is passed as an argument, the number of erasures will be a random integer between the two bounds of this tuple.

#### EXAMPLES:

We construct a `ErrorErasureChannel` which adds 2 errors and 2 erasures to any transmitted message:

```
sage: n_err, n_era = 2, 2
sage: Chan = channels.ErrorErasureChannel(GF(59)^40, n_err, n_era)
sage: Chan
Error-and-erasure channel creating 2 errors and 2 erasures
of input space Vector space of dimension 40 over Finite Field of size 59
and output space The cartesian product of (Vector space of dimension 40
over Finite Field of size 59, Vector space of dimension 40 over Finite Field of size 2)
```

We can also pass the number of errors and erasures as a couple of integers:

```
sage: n_err, n_era = (1, 10), (1, 10)
sage: Chan = channels.ErrorErasureChannel(GF(59)^40, n_err, n_era)
sage: Chan
Error-and-erasure channel creating between 1 and 10 errors and
between 1 and 10 erasures of input space Vector space of dimension 40
over Finite Field of size 59 and output space The cartesian product of
(Vector space of dimension 40 over Finite Field of size 59,
Vector space of dimension 40 over Finite Field of size 2)
```

#### `number_erasures()`

Returns the number of erasures created by `self`.

#### EXAMPLES:

```
sage: n_err, n_era = 0, 3
sage: Chan = channels.ErrorErasureChannel(GF(59)^6, n_err, n_era)
sage: Chan.number_erasures()
(3, 3)
```

**number\_errors()**

Returns the number of errors created by self.

EXAMPLES:

```
sage: n_err, n_era = 3, 0
sage: Chan = channels.ErrorErasureChannel(GF(59)^6, n_err, n_era)
sage: Chan.number_errors()
(3, 3)
```

**transmit\_unsafe(message)**

Returns message with as many errors as self.\_number\_errors in it, and as many erasures as self.\_number\_erasures in it.

If self.\_number\_errors was passed as an tuple for the number of errors, it will pick a random integer between the bounds of the tuple and use it as the number of errors. It does the same with self.\_number\_erasures.

All erased positions are set to 0 in the transmitted message. It is guaranteed that the erasures and the errors will never overlap: the received message will always contains exactly as many errors and erasures as expected.

This method does not check if message belongs to the input space of “self”.

INPUT:

- message – a vector

OUTPUT:

- a couple of vectors, namely:
  - the transmitted message, which is message with erroneous and erased positions
  - the erasure vector, which contains 1 at the erased positions of the transmitted message , 0 elsewhere.

EXAMPLES:

```
sage: F = GF(59)^11
sage: n_err, n_era = 2, 2
sage: Chan = channels.ErrorErasureChannel(F, n_err, n_era)
sage: msg = F((3, 14, 15, 9, 26, 53, 58, 9, 7, 9, 3))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
((31, 0, 15, 9, 38, 53, 58, 9, 0, 9, 3), (0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0))
```

**class** sage.coding.channel\_constructions.**StaticErrorRateChannel** (space, number\_errors)

Bases: sage.coding.channel\_constructions.Channel

Channel which adds a static number of errors to each message it transmits.

The input space and the output space of this channel are the same.

The main purpose of communication channels is to transmit messages, which can be achieved with two methods:

- with the method `Channel.transmit()`. Considering a channel Chan and a message msg, transmitting msg with Chan can be done this way:

```
Chan.transmit(msg)
```

It can also be written in a more convenient way:

```
Chan(msg)
```

- with the method `transmit_unsafe()`. It does the exact same thing as `transmit()` except that it does not check if `msg` belongs to the input space of `Chan`:

```
Chan.transmit_unsafe(msg)
```

#### INPUT:

- `space` – the space of both input and output
- `number_errors` – the number of errors added to each transmitted message It can be either an integer or a tuple. If a tuple is passed as argument, the number of errors will be a random integer between the two bounds of the tuple.

#### EXAMPLES:

We construct a `StaticErrorRateChannel` which adds 2 errors to any transmitted message:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^40, n_err)
sage: Chan
Static error rate channel creating 2 errors, of input and output space
Vector space of dimension 40 over Finite Field of size 59
```

We can also pass a tuple for the number of errors:

```
sage: n_err = (1, 10)
sage: Chan = channels.StaticErrorRateChannel(GF(59)^40, n_err)
sage: Chan
Static error rate channel creating between 1 and 10 errors,
of input and output space Vector space of dimension 40 over Finite Field of size 59
```

#### `number_errors()`

Returns the number of errors created by `self`.

#### EXAMPLES:

```
sage: n_err = 3
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: Chan.number_errors()
(3, 3)
```

#### `transmit_unsafe(message)`

Returns `message` with as many errors as `self._number_errors` in it.

If `self._number_errors` was passed as a tuple for the number of errors, it will pick a random integer between the bounds of the tuple and use it as the number of errors.

This method does not check if `message` belongs to the input space of “`self`”.

#### INPUT:

- `message` – a vector

#### OUTPUT:

- a vector of the output space

## EXAMPLES:

```
sage: F = GF(59)^6
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(F, n_err)
sage: msg = F((4, 8, 15, 16, 23, 42))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
(4, 8, 4, 16, 23, 53)
```

`sage.coding.channel_constructions.format_interval(t)`

Returns a formatted string representation of `t`.

This method should be called by any representation function in Channel classes.

---

**Note:** This is a helper function, which should only be used when implementing new channels.

---

## INPUT:

- `t` – a list or a tuple

## OUTPUT:

- a string

## TESTS:

```
sage: t = (5, 5)
sage: sage.coding.channel_constructions.format_interval(t)
'5'

sage: t = (2, 10)
sage: sage.coding.channel_constructions.format_interval(t)
'between 2 and 10'
```

`sage.coding.channel_constructions.random_error_vector(n, F, error_positions)`

Return a vector of length `n` over `F` filled with random non-zero coefficients at the positions given by `error_positions`.

---

**Note:** This is a helper function, which should only be used when implementing new channels.

---

## INPUT:

- `n` – the length of the vector
- `F` – the field over which the vector is defined
- `error_positions` – the non-zero positions of the vector

## OUTPUT:

- a vector of `F`

## AUTHORS:

This function is taken from `codinglib` (<https://bitbucket.org/jsrn/codinglib/>) and was written by Johan Nielsen.

## EXAMPLES:

```
sage: sage.coding.channel_constructions.random_error_vector(5, GF(2), [1, 3])
(0, 1, 0, 1, 0)
```

## INDEX OF CODES

The `codes` object may be used to access the codes that Sage can build.

<code>BCHCode()</code>	A ‘Bose-Chaudhuri-Hockenghem code’ (or BCH code for short) is the largest possible cyclic code of length $n$ over field $F=GF(q)$ , whose generator polynomial has zeros (which contain the set) $Z = \{a^b, a^{b+1}, \dots, a^{b+\text{delta}-2}\}$ , where $a$ is a primitive $n^{\text{th}}$ root of unity in the splitting field $GF(q^m)$ , $b$ is an integer $0 \leq b \leq n - \text{delta} + 1$ and $m$ is the multiplicative order of $q$ modulo $n$ . (The integers $b, \dots, b + \text{delta} - 2$ typically lie in the range $1, \dots, n - 1$ .) The integer $\text{delta} \geq 1$ is called the “designed distance”. The length $n$ of the code and the size $q$ of the base field must be relatively prime. The generator polynomial is equal to the least common multiple of the minimal polynomials of the elements of the set $Z$ above.
<code>BinaryGolayCode()</code>	<code>BinaryGolayCode()</code> returns a binary Golay code. This is a perfect $[23,12,7]$ code. It is also (equivalent to) a cyclic code, with generator polynomial $g(x) = 1 + x^2 + x^4 + x^5 + x^6 + x^{10} + x^{11}$ . Extending it yields the extended Golay code (see <code>ExtendedBinaryGolayCode</code> ).
<code>BinaryReedMullerCode()</code>	The binary ‘Reed-Muller code’ with dimension $k$ and order $r$ is a code with length $2^k$ and minimum distance $2^k - r$ (see for example, section 1.10 in [HP]). By definition, the $r^{\text{th}}$ order binary Reed-Muller code of length $n = 2^m$ , for $0 \leq r \leq m$ , is the set of all vectors $(f(p) \mid p \in GF(2)^m)$ , where $f$ is a multivariate polynomial of degree at most $r$ in $m$ variables.
<code>CyclicCodeFromCheckMatrix()</code>	If $h$ is a polynomial over $GF(q)$ which divides $x^n - 1$ then this constructs the code “generated by $g = (x^n - 1)/h$ ” (ie, the code associated with the principle ideal $gR$ in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way). The option “ignore” says to ignore the condition that the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes).
<code>CyclicCodeFromGeneratorMatrix()</code>	If $g$ is a polynomial over $GF(q)$ which divides $x^n - 1$ then this constructs the code “generated by $g$ ” (ie, the code associated with the principle ideal $gR$ in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way).
<code>CyclicCodeFromGeneratorPolynomial()</code>	If $g$ is a polynomial over $GF(q)$ which divides $x^n - 1$ then this constructs the code “generated by $g$ ” (ie, the code associated with the principle ideal $gR$ in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way).
<code>DuadicCodeEvenPair()</code>	Constructs the “even pair” of duadic codes associated to the “splitting” (see the docstring for <code>is_a_splitting</code> for the definition) $S_1, S_2$ of $n$ .
<code>DuadicCodeOddPair()</code>	Constructs the “odd pair” of duadic codes associated to the “splitting” $S_1, S_2$ of $n$ .
<code>ExtendedBinaryGolayCode()</code>	<code>ExtendedBinaryGolayCode()</code> returns the extended binary Golay code. This is a perfect $[24,12,8]$ code. This code is self-dual.
<code>ExtendedQuadraticResidueCode()</code>	The extended quadratic residue code (or XQR code) is obtained from a QR code by adding a check bit to the last coordinate. (These codes have very remarkable properties such as large automorphism groups and duality properties - see [HP], Section 6.6.3-6.6.4.)
<code>ExtendedTernaryGolayCode()</code>	<code>ExtendedTernaryGolayCode</code> returns a ternary Golay code. This is a self-dual perfect $[12,6,6]$ code.
<code>HammingCode()</code>	Implements the Hamming codes.
<code>LinearCodeFromCheckMatrix()</code>	A linear $[[n,k]]$ -code $C$ is uniquely determined by its generator matrix $G$ and check matrix $H$ . We have the following short exact sequence
<code>QuadraticResidueCode()</code>	A quadratic residue code (or QR code) is a cyclic code whose generator polynomial is the product of the polynomials $x - \alpha^i$ ( $\alpha$ is a primitive $n^{\text{th}}$ root of unity; $i$ ranges over the set of quadratic residues modulo $n$ ).
<code>QuadraticResidueCodeEvenPair()</code>	Quadratic residue codes of a given odd prime length and base ring either don’t exist at all or occur as 4-tuples - a pair of “odd-like” codes and a pair of “even-like” codes. If $n > 2$ is prime then (Theorem 6.6.2 in [HP]) a QR code exists over $GF(q)$ iff $q$ is a quadratic residue mod $n$ .
<code>QuadraticResidueCodeOddPair()</code>	Quadratic residue codes of a given odd prime length and base ring either don’t exist at all or occur as 4-tuples - a pair of “odd-like” codes and a pair of “even-like” codes. If $n > 2$ is prime then (Theorem 6.6.2 in [HP]) a QR code exists over $GF(q)$ iff $q$ is a quadratic residue mod $n$ .
<code>QuasiQuadraticResidueCode()</code>	A (binary) quasi-quadratic residue code (or QQR code), as defined by Proposition 2.2 in [BM], has a generator matrix in the block form $\begin{pmatrix} G & H \\ 0 & N \end{pmatrix}$ . <b>Chapter 3. Index of Codes</b>

---

**Note:** To import these names into the global namespace, use:

```
sage: from sage.coding.codes_catalog import *
```

---





## LINEAR CODES

VERSION: 1.2

Let  $F$  be a finite field. Here, we will denote the finite field with  $q$  elements by  $\mathbf{F}_q$ . A subspace of  $F^n$  (with the standard basis) is called a linear code of length  $n$ . If its dimension is denoted  $k$  then we typically store a basis of  $C$  as a  $k \times n$  matrix, with rows the basis vectors. It is called the generator matrix of  $C$ . The rows of the parity check matrix of  $C$  are a basis for the code,

$$C^* = \{v \in GF(q)^n \mid v \cdot c = 0, \text{ for all } c \in C\},$$

called the dual space of  $C$ .

If  $F = \mathbf{F}_2$  then  $C$  is called a binary code. If  $F = \mathbf{F}_q$  then  $C$  is called a  $q$ -ary code. The elements of a code  $C$  are called codewords.

Let  $C, D$  be linear codes of length  $n$  and dimension  $k$ . There are several notions of equivalence for linear codes:

$C$  and  $D$  are

- permutational equivalent, if there is some permutation  $\pi \in S_n$  such that  $(c_{\pi(0)}, \dots, c_{\pi(n-1)}) \in D$  for all  $c \in C$ .
- linear equivalent, if there is some permutation  $\pi \in S_n$  and a vector  $\phi$  of units of length  $n$  such that  $(c_{\pi(0)}\phi_0^{-1}, \dots, c_{\pi(n-1)}\phi_{n-1}^{-1}) \in D$  for all  $c \in C$ .
- semilinear equivalent, if there is some permutation  $\pi \in S_n$ , a vector  $\phi$  of units of length  $n$  and a field automorphism  $\alpha$  such that  $(\alpha(c_{\pi(0)}\phi_0^{-1}), \dots, \alpha(c_{\pi(n-1)}\phi_{n-1}^{-1})) \in D$  for all  $c \in C$ .

These are group actions. If one of these group elements sends the linear code  $C$  to itself, then we will call it an automorphism. Depending on the group action we will call those groups:

- permutation automorphism group
- monomial automorphism group (every linear Hamming isometry is a monomial transformation of the ambient space, for  $n \geq 3$ )
- automorphism group (every semilinear Hamming isometry is a semimonomial transformation of the ambient space, for  $n \geq 3$ )

This file contains

1. LinearCode class definition; LinearCodeFromVectorspace conversion function,
2. The spectrum (weight distribution), covering\_radius, minimum distance programs (calling Steve Linton's or CJ Tjhal's C programs), characteristic\_function, and several implementations of the Duursma zeta function (sd\_zeta\_polynomial, zeta\_polynomial, zeta\_function, chinen\_polynomial, for example),
3. interface with best\_known\_linear\_code\_www (interface with codetables.de since A. Brouwer's online tables have been disabled), bounds\_minimum\_distance which call tables in GUAVA (updated May 2006) created by Cen Tjhai instead of the online internet tables,

4. `generator_matrix`, `generator_matrix_systematic`, `information_set`, `list`, `parity_check_matrix`, `decode`, `dual_code`, `extended_code`, `shortened`, `punctured`, `genus`, `binomial_moment`, and `divisor` methods for `LinearCode`,
5. Boolean-valued functions such as `==`, `is_self_dual`, `is_self_orthogonal`, `is_subcode`, `is_permutation_isomorphism`, `is_permutation_equivalent` (which interfaces with Robert Miller's partition refinement code),
6. permutation methods: `is_permutation_isomorphism`, `permutation_isomorphism_group`, `permuted_code`, `standard_form`, `module_composition_factors`,
7. design-theoretic methods: `assmus_mattson_designs` (implementing Assmus-Mattson Theorem),
8. code constructions, such as `HammingCode` and `ToricCode`, are in a separate `code_constructions.py` module; in the separate `guava.py` module, you will find constructions, such as `RandomLinearCodeGuava` and `BinaryReedMullerCode`, wrapped from the corresponding GUAVA codes.

**EXAMPLES:**

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: C.basis()
[(1, 1, 1, 0, 0, 0, 0),
 (1, 0, 0, 1, 1, 0, 0),
 (0, 1, 0, 1, 0, 1, 0),
 (1, 1, 0, 1, 0, 0, 1)]
sage: c = C.basis()[1]
sage: c in C
True
sage: c.nonzero_positions()
[0, 3, 4]
sage: c.support()
[0, 3, 4]
sage: c.parent()
Vector space of dimension 7 over Finite Field of size 2
```

**To be added:**

1. More wrappers
2. GRS codes and special decoders.
3.  $P^1$  Goppa codes and group actions on  $P^1$  RR space codes.

**REFERENCES:**

- [HP] W. C. Huffman and V. Pless, Fundamentals of error-correcting codes, Cambridge Univ. Press, 2003.
- [Gu] GUAVA manual, <http://www.gap-system.org/Packages/guava.html>

**AUTHORS:**

- David Joyner (2005-11-22, 2006-12-03): initial version
- William Stein (2006-01-23): Inclusion in Sage
- David Joyner (2006-01-30, 2006-04): small fixes
- David Joyner (2006-07): added documentation, group-theoretical methods, `ToricCode`
- David Joyner (2006-08): hopeful latex fixes to documentation, added `list` and `__iter__` methods to `LinearCode` and examples, added `hamming_weight` function, fixed random method to return a vector, `TrivialCode`, fixed subtle bug in `dual_code`, added `galois_closure` method, fixed mysterious bug in `permutation_isomorphism_group` (GAP was over-using "G" somehow?)

- David Joyner (2006-08): hopeful latex fixes to documentation, added `CyclicCode`, `best_known_linear_code`, `bounds_minimum_distance`, `assmus_mattson_designs` (implementing Assmus-Mattson Theorem).
- David Joyner (2006-09): modified decode syntax, fixed bug in `is_galois_closed`, added `LinearCode_from_vectorspace`, `extended_code`, `zeta_function`
- Nick Alexander (2006-12-10): factor GUAVA code to `guava.py`
- David Joyner (2007-05): added methods `punctured`, `shortened`, `divisor`, `characteristic_polynomial`, `binomial_moment`, support for `LinearCode`. Completely rewritten `zeta_function` (old version is now `zeta_function2`) and a new function, `LinearCodeFromVectorSpace`.
- David Joyner (2007-11): added `zeta_polynomial`, `weight_enumerator`, `chinen_polynomial`; improved `best_known_code`; made some pythonic revisions; added `is_equivalent` (for binary codes)
- David Joyner (2008-01): fixed bug in decode reported by Harald Schilly, (with Mike Hansen) added some doctests.
- David Joyner (2008-02): translated `standard_form`, `dual_code` to Python.
- David Joyner (2008-03): translated `punctured`, `shortened`, `extended_code`, `random` (and renamed `random` to `random_element`), deleted `zeta_function2`, `zeta_function3`, added wrapper `automorphism_group_binary_code` to Robert Miller's code), added `direct_sum_code`, `is_subcode`, `is_self_dual`, `is_self_orthogonal`, `redundancy_matrix`, did some alphabetical reorganizing to make the file more readable. Fixed a bug in `permutation_automorphism_group` which caused it to crash.
- David Joyner (2008-03): fixed bugs in `spectrum` and `zeta_polynomial`, which misbehaved over non-prime base rings.
- David Joyner (2008-10): use CJ Tjhal's `MinimumWeight` if `char = 2` or `3` for `min_dist`; add `is_permutation_equivalent` and improve `permutation_automorphism_group` using an interface with Robert Miller's code; added interface with Leon's code for the `spectrum` method.
- David Joyner (2009-02): added native decoding methods (see `module_decoder.py`)
- David Joyner (2009-05): removed dependence on Guava, allowing it to be an option. Fixed errors in some docstrings.
- Kwankyu Lee (2010-01): added methods `generator_matrix_systematic`, `information_set`, and magma interface for linear codes.
- Niles Johnson (2010-08): [trac ticket ##3893](#): `random_element()` should pass on `*args` and `**kwargs`.
- Thomas Feulner (2012-11): [trac ticket #13723](#): deprecation of `hamming_weight()`
- Thomas Feulner (2013-10): added methods to compute a canonical representative and the automorphism group

## TESTS:

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: C == loads(dumps(C))
True
```

```
class sage.coding.linear_code.AbstractLinearCode(base_field, length)
```

```
Bases: sage.modules.module.Module
```

Abstract class for linear codes.

This class contains all methods that can be used on Linear Codes and on Linear Codes families. So, every Linear Code-related class should inherit from this abstract class.

This class provides:

- `length`, the length of the code
- numerous methods that will work for any linear code (including families)

To implement a linear code, you need to:

- inherit from `AbstractLinearCode`
- call `AbstractLinearCode.__init__` method in the subclass constructor. Example:  
`super(SubclassName, self).__init__(base_field, length)`. By doing that, your subclass will have its `length` parameter initialized and will be properly set as a member of the category framework. You need of course to complete the constructor by adding any additional parameter needed to describe properly the code defined in the subclass.
- reimplement `generator_matrix()` method

As `AbstractLinearCode` is not designed to be implemented, it does not have any representation methods. You should implement `__repr__` and `__latex__` methods in the subclass.

---

**Note:** `AbstractLinearCode` embeds some generic implementations of helper methods like `__cmp__` or `__eq__`. As they are designed to fit for every linear code, they mostly use the generator matrix and thus can be long for certain families of code. In that case, overriding these methods is encouraged.

---

#### `ambient_space()`

Returns the ambient vector space of *self*.

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.ambient_space()
Vector space of dimension 7 over Finite Field of size 2
```

#### `assmus_mattson_designs(t, mode=None)`

Assmus and Mattson Theorem (section 8.4, page 303 of [HP]): Let  $A_0, A_1, \dots, A_n$  be the weights of the codewords in a binary linear  $[n, k, d]$  code  $C$ , and let  $A_0^*, A_1^*, \dots, A_n^*$  be the weights of the codewords in its dual  $[n, n - k, d^*]$  code  $C^*$ . Fix a  $t$ ,  $0 < t < d$ , and let

$$s = |\{i \mid A_i^* \neq 0, 0 < i \leq n - t\}|.$$

Assume  $s \leq d - t$ .

1. If  $A_i \neq 0$  and  $d \leq i \leq n$  then  $C_i = \{c \in C \mid wt(c) = i\}$  holds a simple  $t$ -design.
2. If  $A_i^* \neq 0$  and  $d^* \leq i \leq n - t$  then  $C_i^* = \{c \in C^* \mid wt(c) = i\}$  holds a simple  $t$ -design.

A block design is a pair  $(X, B)$ , where  $X$  is a non-empty finite set of  $v > 0$  elements called points, and  $B$  is a non-empty finite multiset of size  $b$  whose elements are called blocks, such that each block is a non-empty finite multiset of  $k$  points. A design without repeated blocks is called a simple block design. If every subset of points of size  $t$  is contained in exactly  $\lambda$  blocks the block design is called a  $t - (v, k, \lambda)$  design (or simply a  $t$ -design when the parameters are not specified). When  $\lambda = 1$  then the block design is called a  $S(t, k, v)$  Steiner system.

In the Assmus and Mattson Theorem (1),  $X$  is the set  $\{1, 2, \dots, n\}$  of coordinate locations and  $B = \{supp(c) \mid c \in C_i\}$  is the set of supports of the codewords of  $C$  of weight  $i$ . Therefore, the parameters of the  $t$ -design for  $C_i$  are

```
t =      given
v =      n
k =      i    (k not to be confused with dim(C))
b =      Ai
lambda = b*binomial(k,t)/binomial(v,t) (by Theorem 8.1.6,
                                         p 294, in [HP])
```

The first example below means that the binary [24,12,8]-code  $C$  has the property that the (support of the) codewords of weight 8 (resp., 12, 16) form a 5-design. Similarly for its dual code  $C^*$  (of course  $C = C^*$  in this case, so this info is extraneous). The test fails to produce 6-designs (ie, the hypotheses of the theorem fail to hold, not that the 6-designs definitely don't exist). The command `assmus_mattson_designs(C,5,mode="verbose")` returns the same value but prints out more detailed information.

EXAMPLES:

REFERENCE:

**automorphism\_group\_gens** (*equivalence*='semilinear')

INPUT:

- OUTPUT:

- generators of the automorphism group of `self`
- the order of the automorphism group of `self`

```
sage: C = codes.HammingCode(3, GF(4, "z"));
sage: C.automorphism_group_gens()
([( (1, 1, 1, z, z + 1, z + 1, z + 1, z, z, 1, 1, 1, z, z, z + 1, z, z, z + 1, z + 1, z + 1,
Defn: z |--> z + 1), ((1, 1, 1, z, z + 1, 1, 1, z, z, z + 1, z, z, z + 1, z + 1, z + 1,
Defn: z |--> z), ((z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z, z); ()),
Defn: z |--> z)], 362880)
sage: C.automorphism_group_gens(equivalence="linear")
([( (z, 1, 1, z + 1, z, z + 1, z, z, z + 1, 1, 1, 1, z + 1, z, z, z + 1, z + 1, 1, 1, z);
Defn: z |--> z), ((z + 1, 1, z, 1, 1, z + 1, z + 1, z, 1, z, z + 1, z, z + 1, z + 1,
```

```

Defn: z |--> z), ((z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z + 1, z +
Defn: z |--> z)], 181440)
sage: C.automorphism_group_gens(equivalence="permutational")
([((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (1,11)(3,10)(4,9)(5,7)(1
Defn: z |--> z), ((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (2,
Defn: z |--> z), ((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (1,
Defn: z |--> z), ((1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1); (2,
Defn: z |--> z)], 64)

```

**base\_field()**

Return the base field of *self*.

**EXAMPLES:**

```

sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]
sage: C = LinearCode(G)
sage: C.base_field()
Finite Field of size 2

```

**basis()**

Returns a basis of *self*.

**EXAMPLES:**

```

sage: C = codes.HammingCode(3, GF(2))
sage: C.basis()
[(1, 0, 0, 0, 0, 1, 1), (0, 1, 0, 0, 1, 0, 1), (0, 0, 1, 0, 1, 1, 0), (0, 0, 0, 1, 1, 1, 1)]

```

**binomial\_moment(i)**

Returns the *i*-th binomial moment of the  $[n, k, d]_q$ -code *C*:

$$B_i(C) = \sum_{S, |S|=i} \frac{q^{k_S} - 1}{q - 1}$$

where  $k_S$  is the dimension of the shortened code  $C_{J-S}$ ,  $J = [1, 2, \dots, n]$ . (The normalized binomial moment is  $b_i(C) = \binom{n}{i} (q-1)^{-i} B_i(C)$ .) In other words,  $C_{J-S}$  is isomorphic to the subcode of *C* of codewords supported on *S*.

**EXAMPLES:**

```

sage: C = codes.HammingCode(3, GF(2))
sage: C.binomial_moment(2)
0
sage: C.binomial_moment(4)      # long time
35

```

**Warning:** This is slow.

**REFERENCE:**

- I. Duursma, “Combinatorics of the two-variable zeta function”, Finite fields and applications, 109-136, Lecture Notes in Comput. Sci., 2948, Springer, Berlin, 2004.

**canonical\_representative (equivalence='semilinear')**

Compute a canonical orbit representative under the action of the semimonomial transformation group.

See `sage.coding.codecan.autgroup_can_label` for more details, for example if you would like to compute a canonical form under some more restrictive notion of equivalence, i.e. if you would like to restrict the permutation group to a Young subgroup.

**INPUT:**

- equivalence (optional) – which defines the acting group, either
  - permutational
  - linear
  - semilinear

**OUTPUT:**

- a canonical representative of `self`
- a semimonomial transformation mapping `self` onto its representative

**EXAMPLES:**

```
sage: F.<z> = GF(4)
sage: C = codes.HammingCode(3,F)
sage: CanRep, transp = C.canonical_representative()
```

Check that the transporter element is correct:

```
sage: LinearCode(transp*C.generator_matrix()) == CanRep
True
```

Check if an equivalent code has the same canonical representative:

```
sage: f = F.hom([z**2])
sage: C_iso = LinearCode(C.generator_matrix().apply_map(f))
sage: CanRep_iso, _ = C_iso.canonical_representative()
sage: CanRep_iso == CanRep
True
```

Since applying the Frobenius automorphism could be extended to an automorphism of  $C$ , the following must also yield True:

```
sage: CanRep1, _ = C.canonical_representative("linear")
sage: CanRep2, _ = C_iso.canonical_representative("linear")
sage: CanRep2 == CanRep1
True
```

**cardinality()**

Return the size of this code.

**EXAMPLES:**

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.cardinality()
16
sage: len(C)
16
```

**characteristic()**

Returns the characteristic of the base ring of `self`.

**EXAMPLES:**

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.characteristic()
2
```

**characteristic\_polynomial()**

Returns the characteristic polynomial of a linear code, as defined in van Lint's text [vL].

## EXAMPLES:

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C.characteristic_polynomial()
-4/3*x^3 + 64*x^2 - 2816/3*x + 4096
```

## REFERENCES:

- van Lint, Introduction to coding theory, 3rd ed., Springer-Verlag GTM, 86, 1999.

**check\_mat** (\*args, \*\*kws)

Deprecated: Use `parity_check_matrix()` instead. See [trac ticket #17973](#) for details.

**chinen\_polynomial** ()

Returns the Chinen zeta polynomial of the code.

## EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.chinen_polynomial()          # long time
1/5*(2*sqrt(2)*t^3 + 2*sqrt(2)*t^2 + 2*t^2 + sqrt(2)*t + 2*t + 1)/(sqrt(2) + 1)
sage: C = codes.TernaryGolayCode()
sage: C.chinen_polynomial()          # long time
1/7*(3*sqrt(3)*t^3 + 3*sqrt(3)*t^2 + 3*t^2 + sqrt(3)*t + 3*t + 1)/(sqrt(3) + 1)
```

This last output agrees with the corresponding example given in Chinen's paper below.

## REFERENCES:

- Chinen, K. "An abundance of invariant polynomials satisfying the Riemann hypothesis", April 2007 preprint.

**covering\_radius** ()

Wraps Guava's `CoveringRadius` command.

The covering radius of a linear code  $C$  is the smallest number  $r$  with the property that each element  $v$  of the ambient vector space of  $C$  has at most a distance  $r$  to the code  $C$ . So for each vector  $v$  there must be an element  $c$  of  $C$  with  $d(v, c) \leq r$ . A binary linear code with reasonable small covering radius is often referred to as a covering code.

For example, if  $C$  is a perfect code, the covering radius is equal to  $t$ , the number of errors the code can correct, where  $d = 2t + 1$ , with  $d$  the minimum distance of  $C$ .

## EXAMPLES:

```
sage: C = codes.HammingCode(5, GF(2))
sage: C.covering_radius()          # optional - gap_packages (Guava package)
1
```

**decode** (right, algorithm='syndrome')

Decodes the received vector `right` to an element  $c$  in this code.

Optional algorithms are "guava", "nearest neighbor" or "syndrome". The `algorithm="guava"` wraps GUAVA's `Decodeword`. Hamming codes have a special decoding algorithm; otherwise, "syndrome" decoding is used.

## INPUT:

- right - Vector of length the length of this code
- algorithm - Algorithm to use, one of "syndrome", "nearest neighbor", and "guava" (default: "syndrome")

## OUTPUT:



- The codeword in this code closest to right.

## EXAMPLES:

```

sage: C = codes.HammingCode(3, GF(2))
sage: MS = MatrixSpace(GF(2), 1, 7)
sage: F = GF(2); a = F.gen()
sage: v1 = [a, a, F(0), a, a, F(0), a]
sage: C.decode(v1)
(1, 1, 0, 1, 0, 0, 1)
sage: C.decode(v1, algorithm="nearest neighbor")
(1, 1, 0, 1, 0, 0, 1)
sage: C.decode(v1, algorithm="guava") # optional - gap_packages (Guava package)
(1, 1, 0, 1, 0, 0, 1)
sage: v2 = matrix([[a, a, F(0), a, a, F(0), a]])
sage: C.decode(v2)
(1, 1, 0, 1, 0, 0, 1)
sage: v3 = vector([a, a, F(0), a, a, F(0), a])
sage: c = C.decode(v3); c
(1, 1, 0, 1, 0, 0, 1)
sage: c in C
True
sage: C = codes.HammingCode(2, GF(5))
sage: v = vector(GF(5), [1, 0, 0, 2, 1, 0])
sage: C.decode(v)
(1, 0, 0, 2, 2, 0)
sage: F.<a> = GF(4)
sage: C = codes.HammingCode(2, F)
sage: v = vector(F, [1, 0, 0, a, 1])
sage: C.decode(v)
(a + 1, 0, 0, a, 1)
sage: C.decode(v, algorithm="nearest neighbor")
(a + 1, 0, 0, a, 1)
sage: C.decode(v, algorithm="guava") # optional - gap_packages (Guava package)
(a + 1, 0, 0, a, 1)

```

Does not work for very long codes since the syndrome table grows too large.

## TESTS:

Test that the codeword returned is immutable (see [trac ticket #16469](#)):

```

sage: (C.decode(v)).is_immutable()
True

```

**dimension()**

Returns the dimension of this code.

## EXAMPLES:

```

sage: G = matrix(GF(2), [[1, 0, 0], [1, 1, 0]])
sage: C = LinearCode(G)
sage: C.dimension()
2

```

**direct\_sum(other)**

Returns the code given by the direct sum of the codes *self* and *other*, which must be linear codes defined over the same base ring.

## EXAMPLES:

```
sage: C1 = codes.HammingCode(3,GF(2))
sage: C2 = C1.direct_sum(C1); C2
Linear code of length 14, dimension 8 over Finite Field of size 2
sage: C3 = C1.direct_sum(C2); C3
Linear code of length 21, dimension 12 over Finite Field of size 2
```

**divisor()**

Returns the divisor of a code, which is the smallest integer  $d_0 > 0$  such that each  $A_i > 0$  iff  $i$  is divisible by  $d_0$ .

**EXAMPLES:**

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C.divisor()      # Type II self-dual
4
sage: C = codes.QuadraticResidueCodeEvenPair(17,GF(2))[0]
sage: C.divisor()
2
```

**dual\_code()**

This computes the dual code  $Cd$  of the code  $C$ ,

$$Cd = \{v \in V \mid v \cdot c = 0, \forall c \in C\}.$$

Does not call GAP.

**EXAMPLES:**

```
sage: C = codes.HammingCode(3,GF(2))
sage: C.dual_code()
Linear code of length 7, dimension 3 over Finite Field of size 2
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: C.dual_code()
Linear code of length 21, dimension 3 over Finite Field in a of size 2^2
```

**extended\_code()**

If `self` is a linear code of length  $n$  defined over  $F$  then this returns the code of length  $n + 1$  where the last digit  $c_n$  satisfies the check condition  $c_0 + \dots + c_n = 0$ . If `self` is an  $[n, k, d]$  binary code then the extended code  $C^\vee$  is an  $[n + 1, k, d^\vee]$  code, where  $d^\vee = d$  (if  $d$  is even) and  $d^\vee = d + 1$  (if  $d$  is odd).

**EXAMPLES:**

```
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: C
Linear code of length 21, dimension 18 over Finite Field in a of size 2^2
sage: Cx = C.extended_code()
sage: Cx
Linear code of length 22, dimension 18 over Finite Field in a of size 2^2
```

**galois\_closure(F0)**

If `self` is a linear code defined over  $F$  and  $F_0$  is a subfield with Galois group  $G = \text{Gal}(F/F_0)$  then this returns the  $G$ -module  $C^-$  containing  $C$ .

**EXAMPLES:**

```
sage: C = codes.HammingCode(3,GF(4,'a'))
sage: Cc = C.galois_closure(GF(2))
sage: C; Cc
Linear code of length 21, dimension 18 over Finite Field in a of size 2^2
Linear code of length 21, dimension 20 over Finite Field in a of size 2^2
sage: c = C.basis()[2]
```

```

sage: V = VectorSpace(GF(4,'a'),21)
sage: c2 = V([x^2 for x in c.list()])
sage: c2 in C
False
sage: c2 in Cc
True

```

**gen\_mat\_systematic**(\*args, \*\*kws)

Deprecated: Use `generator_matrix_systematic()` instead. See [trac ticket #17973](#) for details.

**generator\_matrix**()

**generator\_matrix\_systematic**()

Return a systematic generator matrix of the code.

A generator matrix of a code is called systematic if it contains a set of columns forming an identity matrix.

EXAMPLES:

```

sage: G = matrix(GF(3),2,[1,-1,1,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
sage: code.generator_matrix_systematic()
[1 2 0]
[0 0 1]

```

**gens**()

Returns the generators of this code as a list of vectors.

EXAMPLES:

```

sage: C = codes.HammingCode(3,GF(2))
sage: C.gens()
[(1, 0, 0, 0, 0, 1, 1), (0, 1, 0, 0, 1, 0, 1), (0, 0, 1, 0, 1, 1, 0), (0, 0, 0, 1, 1, 1, 1)]

```

**genus**()

Returns the “Duursma genus” of the code,  $\gamma_C = n + 1 - k - d$ .

EXAMPLES:

```

sage: C1 = codes.HammingCode(3,GF(2)); C1
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C1.genus()
1
sage: C2 = codes.HammingCode(2,GF(4,"a")); C2
Linear code of length 5, dimension 3 over Finite Field in a of size 2^2
sage: C2.genus()
0

```

Since all Hamming codes have minimum distance 3, these computations agree with the definition,  $n + 1 - k - d$ .

**information\_set**()

Return an information set of the code.

A set of column positions of a generator matrix of a code is called an information set if the corresponding columns form a square matrix of full rank.

OUTPUT:

- Information set of a systematic generator matrix of the code.

EXAMPLES:

```
sage: G = matrix(GF(3), 2, [1, -1, 0, -1, 1, 1])
sage: code = LinearCode(G)
sage: code.generator_matrix_systematic()
[1 2 0]
[0 0 1]
sage: code.information_set()
(0, 2)
```

**is\_galois\_closed()**

Checks if `self` is equal to its Galois closure.

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(4, "a"))
sage: C.is_galois_closed()
False
```

**is\_permutation\_automorphism(g)**

Returns 1 if  $g$  is an element of  $S_n$  ( $n = \text{length of self}$ ) and if  $g$  is an automorphism of `self`.

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(3))
sage: g = SymmetricGroup(13).random_element()
sage: C.is_permutation_automorphism(g)
0
sage: MS = MatrixSpace(GF(2), 4, 8)
sage: G = MS([[1, 0, 0, 0, 1, 1, 1, 0], [0, 1, 1, 1, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 1], [0, 0, 0, 0, 0, 1, 0, 0]])
sage: C = LinearCode(G)
sage: S8 = SymmetricGroup(8)
sage: g = S8("(2, 3)")
sage: C.is_permutation_automorphism(g)
1
sage: g = S8("(1, 2, 3, 4)")
sage: C.is_permutation_automorphism(g)
0
```

**is\_permutation\_equivalent(other, algorithm=None)**

Returns True if `self` and `other` are permutation equivalent codes and False otherwise.

The `algorithm="verbose"` option also returns a permutation (if True) sending `self` to `other`.

Uses Robert Miller's double coset partition refinement work.

EXAMPLES:

```
sage: P.<x> = PolynomialRing(GF(2), "x")
sage: g = x^3+x+1
sage: C1 = codes.CyclicCodeFromGeneratingPolynomial(7, g); C1
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C2 = codes.HammingCode(3, GF(2)); C2
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C1.is_permutation_equivalent(C2)
True
sage: C1.is_permutation_equivalent(C2, algorithm="verbose")
(True, (3, 4) (5, 7, 6))
sage: C1 = codes.RandomLinearCode(10, 5, GF(2))
sage: C2 = codes.RandomLinearCode(10, 5, GF(3))
```

```
sage: C1.is_permutation_equivalent(C2)
False
```

### **is\_self\_dual()**

Returns True if the code is self-dual (in the usual Hamming inner product) and False otherwise.

EXAMPLES:

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C.is_self_dual()
True
sage: C = codes.HammingCode(3, GF(2))
sage: C.is_self_dual()
False
```

### **is\_self\_orthogonal()**

Returns True if this code is self-orthogonal and False otherwise.

A code is self-orthogonal if it is a subcode of its dual.

EXAMPLES:

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C.is_self_orthogonal()
True
sage: C = codes.HammingCode(3, GF(2))
sage: C.is_self_orthogonal()
False
sage: C = codes.QuasiQuadraticResidueCode(11) # optional - gap_packages (Guava package)
sage: C.is_self_orthogonal() # optional - gap_packages (Guava package)
True
```

### **is\_subcode(other)**

Returns True if self is a subcode of other.

EXAMPLES:

```
sage: C1 = codes.HammingCode(3, GF(2))
sage: G1 = C1.generator_matrix()
sage: G2 = G1.matrix_from_rows([0, 1, 2])
sage: C2 = LinearCode(G2)
sage: C2.is_subcode(C1)
True
sage: C1.is_subcode(C2)
False
sage: C3 = C1.extended_code()
sage: C1.is_subcode(C3)
False
sage: C4 = C1.punctured([1])
sage: C4.is_subcode(C1)
False
sage: C5 = C1.shortened([1])
sage: C5.is_subcode(C1)
False
sage: C1 = codes.HammingCode(3, GF(9, "z"))
sage: G1 = C1.generator_matrix()
sage: G2 = G1.matrix_from_rows([0, 1, 2])
sage: C2 = LinearCode(G2)
sage: C2.is_subcode(C1)
True
```

**length()**

Returns the length of this code.

**EXAMPLES:**

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.length()
7
```

**list()**

Return a list of all elements of this linear code.

**EXAMPLES:**

```
sage: C = codes.HammingCode(3, GF(2))
sage: Clist = C.list()
sage: Clist[5]; Clist[5] in C
(1, 0, 1, 0, 1, 0, 1)
True
```

**minimum\_distance** (*algorithm=None*)

Returns the minimum distance of this linear code.

By default, this uses a GAP kernel function (in C and not part of Guava) written by Steve Linton. If `algorithm="guava"` is set and  $q$  is 2 or 3 then this uses a very fast program written in C written by CJ Tjhal. (This is much faster, except in some small examples.)

Raises a `ValueError` in case there is no non-zero vector in this linear code.

The minimum distance of the code is stored once it has been computed or provided during the initialization of `LinearCode`. If `algorithm` is `None` and the stored value of minimum distance is found, then the stored value will be returned without recomputing the minimum distance again.

**INPUT:**

- `algorithm` - Method to be used, `None`, `"gap"`, or `"guava"` (default: `None`).

**OUTPUT:**

- Integer, minimum distance of this code

**EXAMPLES:**

```
sage: MS = MatrixSpace(GF(3), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: C.minimum_distance()
3
```

Once the minimum distance has been computed, it's value is stored. Hence the following command will return the value instantly, without further computations.:

```
sage: C.minimum_distance()
3
```

If `algorithm` is provided, then the minimum distance will be recomputed even if there is a stored value from a previous run.:

```
sage: C.minimum_distance(algorithm="gap")
3
sage: C.minimum_distance(algorithm="guava") # optional - gap_packages (Guava package)
3
```

Another example.:

```
sage: C = codes.HammingCode(2,GF(4,"a")); C
Linear code of length 5, dimension 3 over Finite Field in a of size 2^2
sage: C.minimum_distance()
3
```

TESTS:

```
sage: C = codes.HammingCode(2,GF(4,"a"))
sage: C.minimum_distance(algorithm='something')
Traceback (most recent call last):
...
ValueError: The algorithm argument must be one of None, 'gap' or 'guava'; got 'something'
```

### **module\_composition\_factors(gp)**

Prints the GAP record of the Meatax composition factors module in Meatax notation. This uses GAP but not Guava.

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2),4,8)
sage: G = MS([[1,0,0,0,1,1,1,0],[0,1,1,1,0,0,0,0],[0,0,0,0,0,0,0,1],[0,0,0,0,0,1,0,0]])
sage: C = LinearCode(G)
sage: gp = C.permutation_automorphism_group()
```

Now type “C.module\_composition\_factors(gp)” to get the record printed.

### **parity\_check\_matrix()**

Returns the parity check matrix of self.

The parity check matrix of a linear code  $C$  corresponds to the generator matrix of the dual code of  $C$ .

EXAMPLES:

```
sage: C = codes.HammingCode(3,GF(2))
sage: Cperp = C.dual_code()
sage: C; Cperp
Linear code of length 7, dimension 4 over Finite Field of size 2
Linear code of length 7, dimension 3 over Finite Field of size 2
sage: C.generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: C.parity_check_matrix()
[1 0 1 0 1 0 1]
[0 1 1 0 0 1 1]
[0 0 0 1 1 1 1]
sage: Cperp.parity_check_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: Cperp.generator_matrix()
[1 0 1 0 1 0 1]
[0 1 1 0 0 1 1]
[0 0 0 1 1 1 1]
```

### **permutation\_automorphism\_group(algorithm='partition')**

If  $C$  is an  $[n, k, d]$  code over  $F$ , this function computes the subgroup  $\text{Aut}(C) \subset S_n$  of all permutation

automorphisms of  $C$ . The binary case always uses the (default) partition refinement algorithm of Robert Miller.

Note that if the base ring of  $C$  is  $GF(2)$  then this is the full automorphism group. Otherwise, you could use `automorphism_group_gens()` to compute generators of the full automorphism group.

INPUT:

- `algorithm` - If "gap" then GAP's `MatrixAutomorphism` function (written by Thomas Breuer) is used. The implementation combines an idea of mine with an improvement suggested by Cary Huffman. If "gap+verbose" then code-theoretic data is printed out at several stages of the computation. If "partition" then the (default) partition refinement algorithm of Robert Miller is used. Finally, if "codecan" then the partition refinement algorithm of Thomas Feulner is used, which also computes a canonical representative of self (call `canonical_representative()` to access it).

OUTPUT:

- Permutation automorphism group

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2), 4, 8)
sage: G = MS([[1, 0, 0, 0, 1, 1, 1, 0], [0, 1, 1, 1, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 1], [0, 0, 0, 0, 0, 1, 0, 0]])
sage: C = LinearCode(G)
sage: C
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: G = C.permutation_automorphism_group()
sage: G.order()
144
sage: GG = C.permutation_automorphism_group("codecan")
sage: GG == G
True
```

A less easy example involves showing that the permutation automorphism group of the extended ternary Golay code is the Mathieu group  $M_{11}$ .

```
sage: C = codes.ExtendedTernaryGolayCode()
sage: M11 = MathieuGroup(11)
sage: M11.order()
7920
sage: G = C.permutation_automorphism_group() # long time (6s on sage.math, 2011)
sage: G.is_isomorphic(M11) # long time
True
sage: GG = C.permutation_automorphism_group("codecan") # long time
sage: GG == G # long time
True
```

Other examples:

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: G = C.permutation_automorphism_group()
sage: G.order()
244823040
sage: C = codes.HammingCode(5, GF(2))
sage: G = C.permutation_automorphism_group()
sage: G.order()
9999360
sage: C = codes.HammingCode(2, GF(3)); C
Linear code of length 4, dimension 2 over Finite Field of size 3
sage: C.permutation_automorphism_group(algorithm="partition")
Permutation Group with generators [(1, 3, 4)]
```



```

sage: C = codes.HammingCode(2,GF(4,"z")); C
Linear code of length 5, dimension 3 over Finite Field in z of size 2^2
sage: G = C.permutation_automorphism_group(algorithm="partition"); G
Permutation Group with generators [(1,3)(4,5), (1,4)(3,5)]
sage: GG = C.permutation_automorphism_group(algorithm="codecan") # long time
sage: GG == G # long time
True
sage: C.permutation_automorphism_group(algorithm="gap") # optional - gap_packages (Guava pa
Permutation Group with generators [(1,3)(4,5), (1,4)(3,5)]
sage: C = codes.TernaryGolayCode()
sage: C.permutation_automorphism_group(algorithm="gap") # optional - gap_packages (Guava pa
Permutation Group with generators [(3,4)(5,7)(6,9)(8,11), (3,5,8)(4,11,7)(6,9,10), (2,3)(4,6

```

However, the option `algorithm="gap+verbose"`, will print out:

```

Minimum distance: 5 Weight distribution: [1, 0, 0, 0, 0, 132, 132,
0, 330, 110, 0, 24]

```

Using the 132 codewords of weight 5 Supergroup size: 39916800

in addition to the output of `C.permutation_automorphism_group(algorithm="gap")`.

#### **permuted\_code(p)**

Returns the permuted code, which is equivalent to `self` via the column permutation `p`.

EXAMPLES:

```

sage: C = codes.HammingCode(3,GF(2))
sage: G = C.permutation_automorphism_group(); G
Permutation Group with generators [(4,5)(6,7), (4,6)(5,7), (2,3)(6,7), (2,4)(3,5), (1,2)(5,6)]
sage: g = G("(2,3)(6,7)")
sage: Cg = C.permuted_code(g)
sage: Cg
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C == Cg
True

```

#### **punctured(L)**

Returns the code punctured at the positions  $L$ ,  $L \subset \{1, 2, \dots, n\}$ . If this code  $C$  is of length  $n$  in  $\text{GF}(q)$  then the code  $C^L$  obtained from  $C$  by puncturing at the positions in  $L$  is the code of length  $n - |L|$  consisting of codewords of  $C$  which have their  $i$ -th coordinate deleted if  $i \in L$  and left alone if  $i \notin L$ :

$$C^L = \{(c_{i_1}, \dots, c_{i_N}) \mid (c_1, \dots, c_n) \in C\},$$

where  $\{1, 2, \dots, n\} - T = \{i_1, \dots, i_N\}$ . In particular, if  $L = \{j\}$  then  $C^L$  is simply the code obtained from  $C$  by deleting the  $j$ -th coordinate of each codeword. The code  $C^L$  is called the punctured code at  $L$ . The dimension of  $C^L$  can decrease if  $|L| > d - 1$ .

INPUT:

- $L$  - Subset of  $\{1, \dots, n\}$ , where  $n$  is the length of `self`

OUTPUT:

- Linear code, the punctured code described above

EXAMPLES:

```

sage: C = codes.HammingCode(3,GF(2))
sage: C.punctured([1,2])
Linear code of length 5, dimension 4 over Finite Field of size 2

```

**random\_element** (\*args, \*\*kws)

Returns a random codeword; passes other positional and keyword arguments to `random_element()` method of vector space.

OUTPUT:

- Random element of the vector space of this code

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(4, 'a'))
sage: C.random_element() # random test
(1, 0, 0, a + 1, 1, a, a, a + 1, a + 1, 1, 1, 0, a + 1, a, 0, a, a, 0, a, a, 1)
```

Passes extra positional or keyword arguments through:

```
sage: C.random_element(prob=.5, distribution='1/n') # random test
(1, 0, a, 0, 0, 0, 0, a + 1, 0, 0, 0, 0, 0, 0, 0, 0, a + 1, a + 1, 1, 0, 0)
```

TESTS:

Test that the codeword returned is immutable (see [trac ticket #16469](#)):

```
sage: c = C.random_element()
sage: c.is_immutable()
True
```

**redundancy\_matrix**(C)

If C is a linear  $[n, k, d]$  code then this function returns a  $k \times (n - k)$  matrix A such that  $G = (I, A)$  generates a code (in standard form) equivalent to C. If C is already in standard form and  $G = (I, A)$  is its generator matrix then this function simply returns that A.

OUTPUT:

- Matrix, the redundancy matrix

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: C.redundancy_matrix()
[0 1 1]
[1 0 1]
[1 1 0]
[1 1 1]
sage: C.standard_form()[0].generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: C = codes.HammingCode(2, GF(3))
sage: C.generator_matrix()
[1 0 1 1]
[0 1 1 2]
sage: C.redundancy_matrix()
[1 1]
[1 2]
```

**sd\_duursma\_data**( $C, i$ )

Returns the Duursma data  $v$  and  $m$  of this formally s.d. code  $C$  and the type number  $i$  in (1,2,3,4). Does *not* check if this code is actually sd.

INPUT:

- $i$  - Type number

OUTPUT:

- Pair ( $v, m$ ) as in Duursma [D]

REFERENCES:

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2), 2, 4)
sage: G = MS([1, 1, 0, 0, 0, 0, 1, 1])
sage: C = LinearCode(G)
sage: C == C.dual_code() # checks that C is self dual
True
sage: for i in [1, 2, 3, 4]: print C.sd_duursma_data(i)
[2, -1]
[2, -3]
[2, -2]
[2, -1]
```

**sd\_duursma\_q**( $C, i, d0$ )

INPUT:

- $C$  - sd code; does *not* check if  $C$  is actually an sd code
- $i$  - Type number, one of 1,2,3,4
- $d0$  - Divisor, the smallest integer such that each  $A_i > 0$  iff  $i$  is divisible by  $d0$

OUTPUT:

- Coefficients  $q_0, q_1, \dots$  of  $q(T)$  as in Duursma [D]

REFERENCES:

- [D] - I. Duursma, "Extremal weight enumerators and ultraspherical polynomials"

EXAMPLES:

```
sage: C1 = codes.HammingCode(3, GF(2))
sage: C2 = C1.extended_code(); C2
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: C2.is_self_dual()
True
sage: C2.sd_duursma_q(1, 1)
2/5*T^2 + 2/5*T + 1/5
sage: C2.sd_duursma_q(3, 1)
3/5*T^4 + 1/5*T^3 + 1/15*T^2 + 1/15*T + 1/15
```

**sd\_zeta\_polynomial**( $C, typ=1$ )

Returns the Duursma zeta function of a self-dual code using the construction in [D].

INPUT:

- $typ$  - Integer, type of this s.d. code; one of 1,2,3, or 4 (default: 1)

OUTPUT:

- Polynomial

## EXAMPLES:

```

sage: C1 = codes.HammingCode(3, GF(2))
sage: C2 = C1.extended_code(); C2
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: C2.is_self_dual()
True
sage: C2.sd_zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: C2.zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: P = C2.sd_zeta_polynomial(); P(1)
1
sage: F.<z> = GF(4, "z")
sage: MS = MatrixSpace(F, 3, 6)
sage: G = MS([[1, 0, 0, 1, z, z], [0, 1, 0, z, 1, z], [0, 0, 1, z, z, 1]])
sage: C = LinearCode(G) # the "hexacode"
sage: C.sd_zeta_polynomial(4)
1

```

It is a general fact about Duursma zeta polynomials that  $P(1) = 1$ .

## REFERENCES:

- [D] I. Duursma, “Extremal weight enumerators and ultraspherical polynomials”

**shortened** ( $L$ )

Returns the code shortened at the positions  $L$ , where  $L \subset \{1, 2, \dots, n\}$ .

Consider the subcode  $C(L)$  consisting of all codewords  $c \in C$  which satisfy  $c_i = 0$  for all  $i \in L$ . The punctured code  $C(L)^L$  is called the shortened code on  $L$  and is denoted  $C_L$ . The code constructed is actually only isomorphic to the shortened code defined in this way.

By Theorem 1.5.7 in [HP],  $C_L$  is  $((C^\perp)^L)^\perp$ . This is used in the construction below.

## INPUT:

- $L$  - Subset of  $\{1, \dots, n\}$ , where  $n$  is the length of this code

## OUTPUT:

- Linear code, the shortened code described above

## EXAMPLES:

```

sage: C = codes.HammingCode(3, GF(2))
sage: C.shortened([1, 2])
Linear code of length 5, dimension 2 over Finite Field of size 2

```

**spectrum** ( $algorithm=None$ )

Returns the spectrum of `self` as a list.

The default algorithm uses a GAP kernel function (in C) written by Steve Linton.

## INPUT:

- `algorithm=None`, "gap", "leon", or "binary"; defaults to "gap" except in the binary case. If "gap" then uses the GAP function, if "leon" then uses Jeffrey Leon's software via Guava, and if "binary" then uses Sage native Cython code
- List, the spectrum

The optional algorithm ("leon") may create a stack smashing error and a traceback but should return the correct answer. It appears to run much faster than the GAP algorithm in some small examples and much slower than the GAP algorithm in other larger examples.

#### EXAMPLES:

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: F.<z> = GF(2^2, "z")
sage: C = codes.HammingCode(2, F); C
Linear code of length 5, dimension 3 over Finite Field in z of size 2^2
sage: C.spectrum()
[1, 0, 0, 30, 15, 18]
sage: C = codes.HammingCode(3, GF(2)); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="gap")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="binary")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C = codes.HammingCode(3, GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: C.spectrum() == C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
True
sage: C = codes.HammingCode(2, GF(5)); C
Linear code of length 6, dimension 4 over Finite Field of size 5
sage: C.spectrum() == C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
True
sage: C = codes.HammingCode(2, GF(7)); C
Linear code of length 8, dimension 6 over Finite Field of size 7
sage: C.spectrum() == C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
True
```

#### **standard\_form()**

Returns the standard form of this linear code.

An  $[n, k]$  linear code with generator matrix  $G$  in standard form is the row-reduced echelon form of  $G$  is  $(I, A)$ , where  $I$  denotes the  $k \times k$  identity matrix and  $A$  is a  $k \times (n - k)$  block. This method returns a pair  $(C, p)$  where  $C$  is a code permutation equivalent to  $\text{self}$  and  $p$  in  $S_n$ , with  $n$  the length of  $C$ , is the permutation sending  $\text{self}$  to  $C$ . This does not call GAP.

Thanks to Frank Luebeck for (the GAP version of) this code.

#### EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: Cs, p = C.standard_form()
sage: p
()
sage: MS = MatrixSpace(GF(3), 3, 7)
sage: G = MS([[1, 0, 0, 0, 1, 1, 0], [0, 1, 0, 1, 0, 1, 0], [0, 0, 0, 0, 0, 0, 1]])
sage: C = LinearCode(G)
```

```
sage: Cs, p = C.standard_form()
sage: p
(3, 7)
sage: Cs.generator_matrix()
[1 0 0 0 1 1 0]
[0 1 0 1 0 1 0]
[0 0 1 0 0 0 0]
```

**support()**

Returns the set of indices  $j$  where  $A_j$  is nonzero, where  $\text{spectrum}(\text{self}) = [A_0, A_1, \dots, A_n]$ .

OUTPUT:

- List of integers

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.support()
[0, 3, 4, 7]
```

**syndrome(r)**

Returns the syndrome of  $r$ .

The syndrome of  $r$  is the result of  $H \times r$  where  $H$  is the parity check matrix of  $\text{self}$ . If  $r$  belongs to  $\text{self}$ , its syndrome equals to the zero vector.

INPUT:

- $r$  – a vector of the same length as  $\text{self}$

OUTPUT:

- a column vector

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: r = vector(GF(2), (1, 0, 1, 0, 1, 0, 1))
sage: r in C
True
sage: C.syndrome(r)
(0, 0, 0)
```

If  $r$  is not a codeword, its syndrome is not equal to zero:

```
sage: r = vector(GF(2), (1, 0, 1, 0, 1, 1, 1))
sage: r in C
False
sage: C.syndrome(r)
(0, 1, 1)
```

Syndrome computation works fine on bigger fields:

```
sage: C = codes.RandomLinearCode(12, 4, GF(59))
sage: r = C.random_element()
sage: C.syndrome(r)
(0, 0, 0, 0, 0, 0, 0, 0)
```

**weight\_distribution** (*algorithm=None*)

Returns the spectrum of `self` as a list.

The default algorithm uses a GAP kernel function (in C) written by Steve Linton.

INPUT:

- `algorithm` - `None`, "gap", "leon", or "binary"; defaults to "gap" except in the binary case. If "gap" then uses the GAP function, if "leon" then uses Jeffrey Leon's software via Guava, and if "binary" then uses Sage native Cython code
- List, the spectrum

The optional algorithm ("leon") may create a stack smashing error and a traceback but should return the correct answer. It appears to run much faster than the GAP algorithm in some small examples and much slower than the GAP algorithm in other larger examples.

EXAMPLES:

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: F.<z> = GF(2^2, "z")
sage: C = codes.HammingCode(2, F); C
Linear code of length 5, dimension 3 over Finite Field in z of size 2^2
sage: C.spectrum()
[1, 0, 0, 30, 15, 18]
sage: C = codes.HammingCode(3, GF(2)); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="gap")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.spectrum(algorithm="binary")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C = codes.HammingCode(3, GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: C.spectrum() == C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
True
sage: C = codes.HammingCode(2, GF(5)); C
Linear code of length 6, dimension 4 over Finite Field of size 5
sage: C.spectrum() == C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
True
sage: C = codes.HammingCode(2, GF(7)); C
Linear code of length 8, dimension 6 over Finite Field of size 7
sage: C.spectrum() == C.spectrum(algorithm="leon") # optional - gap_packages (Guava package)
True
```

**weight\_enumerator** (*names='xy', name2=None*)

Returns the weight enumerator of the code.

INPUT:

- `names` - String of length 2, containing two variable names (default: "xy"). Alternatively, it can be a variable name or a string, or a tuple of variable names or strings.
- `name2` - string or symbolic variable (default: `None`). If `name2` is provided then it is assumed that `names` contains only one variable.

OUTPUT:

- Polynomial over  $\mathbb{Q}$

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.weight_enumerator()
x^7 + 7*x^4*y^3 + 7*x^3*y^4 + y^7
sage: C.weight_enumerator(names="st")
s^7 + 7*s^4*t^3 + 7*s^3*t^4 + t^7
sage: (var1, var2) = var('var1, var2')
sage: C.weight_enumerator((var1, var2))
var1^7 + 7*var1^4*var2^3 + 7*var1^3*var2^4 + var2^7
sage: C.weight_enumerator(var1, var2)
var1^7 + 7*var1^4*var2^3 + 7*var1^3*var2^4 + var2^7
```

**zero()**

Return the zero vector.

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.zero()
(0, 0, 0, 0, 0, 0, 0)
sage: C.sum(()) # indirect doctest
(0, 0, 0, 0, 0, 0, 0)
sage: C.sum((C.gens())) # indirect doctest
(1, 1, 1, 1, 1, 1, 1)
```

**zeta\_function**(name='T')

Returns the Duursma zeta function of the code.

INPUT:

- name - String, variable name (default: "T")

OUTPUT:

- Element of  $\mathbb{Q}(T)$

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.zeta_function()
(2/5*T^2 + 2/5*T + 1/5)/(2*T^2 - 3*T + 1)
```

**zeta\_polynomial**(name='T')

Returns the Duursma zeta polynomial of this code.

Assumes that the minimum distances of this code and its dual are greater than 1. Prints a warning to stdout otherwise.

INPUT:

- name - String, variable name (default: "T")

OUTPUT:

- Polynomial over  $\mathbb{Q}$

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: C.zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: C = best_known_linear_code(6, 3, GF(2)) # optional - gap_packages (Guava package)
```



```

sage: C.minimum_distance()                                     # optional - gap_packages (Guava package)
3
sage: C.zeta_polynomial()                                     # optional - gap_packages (Guava package)
2/5*T^2 + 2/5*T + 1/5
sage: C = codes.HammingCode(4,GF(2))
sage: C.zeta_polynomial()
16/429*T^6 + 16/143*T^5 + 80/429*T^4 + 32/143*T^3 + 30/143*T^2 + 2/13*T + 1/13
sage: F.<z> = GF(4,"z")
sage: MS = MatrixSpace(F, 3, 6)
sage: G = MS([[1,0,0,1,z,z],[0,1,0,z,1,z],[0,0,1,z,z,1]])
sage: C = LinearCode(G) # the "hexacode"
sage: C.zeta_polynomial()
1

```

## REFERENCES:

- I. Duursma, “From weight enumerators to zeta functions”, in Discrete Applied Mathematics, vol. 111, no. 1-2, pp. 55-73, 2001.

```

class sage.coding.linear_code.LinearCode(generator_matrix, d=None)
Bases: sage.coding.linear_code.AbstractLinearCode

```

Linear codes over a finite field or finite ring, represented using a generator matrix.

This class should be used for arbitrary and unstructured linear codes. This means that basic operations on the code, such as the computation of the minimum distance, will use generic, slow algorithms.

If you are looking for constructing a code from a more specific family, see if the family has been implemented by investigating codes.<tab>. These more specific classes use properties particular for that family to allow faster algorithms, and could also have family-specific methods.

See [Wikipedia article Linear\\_code](#) for more information on unstructured linear codes.

## INPUT:

- generator\_matrix – a generator matrix over a finite field (G can be defined over a finite ring but the matrices over that ring must have certain attributes, such as rank)
- d – (optional, default: None) the minimum distance of the code

---

**Note:** The veracity of the minimum distance d, if provided, is not checked.

---

## EXAMPLES:

```

sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.base_ring()
Finite Field of size 2
sage: C.dimension()
4
sage: C.length()
7
sage: C.minimum_distance()
3
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution()
[1, 0, 0, 7, 7, 0, 0, 1]

```

The minimum distance of the code, if known, can be provided as an optional parameter.:

```
sage: C = LinearCode(G, d=3)
sage: C.minimum_distance()
3
```

Another example.:

```
sage: MS = MatrixSpace(GF(5), 4, 7)
sage: G = MS([[1, 1, 1, 0, 0, 0, 0], [1, 0, 0, 1, 1, 0, 0], [0, 1, 0, 1, 0, 1, 0], [1, 1, 0, 1, 0, 0, 1]])
sage: C = LinearCode(G)
sage: C
Linear code of length 7, dimension 4 over Finite Field of size 5
```

AUTHORS:

- David Joyner (11-2005)

**gen\_mat** (\*args, \*\*kws)

Deprecated: Use `generator_matrix()` instead. See [trac ticket #17973](#) for details.

**generator\_matrix**()

Return a generator matrix of this code.

EXAMPLES:

```
sage: G = matrix(GF(3), 2, [1, -1, 1, -1, 1, 1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
```

`sage.coding.linear_code.LinearCodeFromVectorSpace(V, d=None)`

Simply converts a vector subspace  $V$  of  $GF(q)^n$  into a *LinearCode*.

INPUT:

- $V$  – The vector space
- $d$  – (Optional, default: None) the minimum distance of the code, if known. This is an optional parameter.

---

**Note:** The veracity of the minimum distance  $d$ , if provided, is not checked.

---

EXAMPLES:

```
sage: V = VectorSpace(GF(2), 8)
sage: L = V.subspace([[1, 1, 1, 1, 0, 0, 0, 0], [0, 0, 0, 0, 1, 1, 1, 1]])
sage: C = LinearCodeFromVectorSpace(L)
sage: C.generator_matrix()
[1 1 1 1 0 0 0 0]
[0 0 0 0 1 1 1 1]
sage: C.minimum_distance()
4
```

Here, we provide the minimum distance of the code.:

```
sage: C = LinearCodeFromVectorSpace(L, d=4)
sage: C.minimum_distance()
4
```

`sage.coding.linear_code.best_known_linear_code(n, k, F)`

Returns the best known (as of 11 May 2006) linear code of length  $n$ , dimension  $k$  over field  $F$ . The function uses the tables described in `bounds_minimum_distance` to construct this code.

This does not require an internet connection.

EXAMPLES:

```
sage: best_known_linear_code(10, 5, GF(2))      # long time; optional - gap_packages (Guava package)
Linear code of length 10, dimension 5 over Finite Field of size 2
sage: gap.eval("C:=BestKnownLinearCode(10,5,GF(2))")      # long time; optional - gap_packages (GAP)
'a linear [10,5,4]2..4 shortened code'
```

This means that best possible binary linear code of length 10 and dimension 5 is a code with minimum distance 4 and covering radius somewhere between 2 and 4. Use `bounds_minimum_distance(10, 5, GF(2))` for further details.

`sage.coding.linear_code.best_known_linear_code_www(n, k, F, verbose=False)`

Explains the construction of the best known linear code over  $GF(q)$  with length  $n$  and dimension  $k$ , courtesy of the `www` page <http://www.codetables.de/>.

INPUT:

- $n$  - Integer, the length of the code
- $k$  - Integer, the dimension of the code
- $F$  - Finite field, of order 2, 3, 4, 5, 7, 8, or 9
- `verbose` - Bool (default: False)

OUTPUT:

- Text about why the bounds are as given

EXAMPLES:

```
sage: L = best_known_linear_code_www(72, 36, GF(2)) # optional - internet
sage: print L                                     # optional - internet
Construction of a linear code
[72,36,15] over GF(2):
[1]:  [73, 36, 16] Cyclic Linear Code over GF(2)
      CyclicCode of length 73 with generating polynomial x^37 + x^36 + x^34 +
x^33 + x^32 + x^27 + x^25 + x^24 + x^22 + x^21 + x^19 + x^18 + x^15 + x^11 +
x^10 + x^8 + x^7 + x^5 + x^3 + 1
[2]:  [72, 36, 15] Linear Code over GF(2)
      Puncturing of [1] at 1
```

last modified: 2002-03-20

This function raises an `IOError` if an error occurs downloading data or parsing it. It raises a `ValueError` if the  $q$  input is invalid.

AUTHORS:

- Steven Sivek (2005-11-14)
- David Joyner (2008-03)

`sage.coding.linear_code.bounds_minimum_distance(n, k, F)`

Calculates a lower and upper bound for the minimum distance of an optimal linear code with word length  $n$  and dimension  $k$  over the field  $F$ .

The function returns a record with the two bounds and an explanation for each bound. The function `Display` can be used to show the explanations.

The values for the lower and upper bound are obtained from a table constructed by Cen Tjhai for GUAVA, derived from the table of Brouwer. See <http://www.codetables.de/> for the most recent data. These tables contain lower and upper bounds for  $q = 2$  (when  $n \leq 257$ ),  $q = 3$  (when  $n \leq 243$ ),  $q = 4$  ( $n \leq 256$ ). (Current as of 11 May 2006.) For codes over other fields and for larger word lengths, trivial bounds are used.

This does not require an internet connection. The format of the output is a little non-intuitive. Try `bounds_minimum_distance(10, 5, GF(2))` for an example.

This function requires optional GAP package (Guava).

#### EXAMPLES:

```
sage: print bounds_minimum_distance(10, 5, GF(2)) # optional - gap_packages (Guava package)
rec(
  construction :=
    [ <Operation "ShortenedCode">,
      [
        [ <Operation "UUVCode">,
          [
            [ <Operation "DualCode">,
              [ [ <Operation "RepetitionCode">, [ 8, 2 ] ] ] ],
            [ <Operation "UUVCode">,
              [
                [ <Operation "DualCode">,
                  [ [ <Operation "RepetitionCode">, [ 4, 2 ] ] ] ],
                  [ <Operation "RepetitionCode">, [ 4, 2 ] ] ] ]
              ], [ 1, 2, 3, 4, 5, 6 ] ] ],
        k := 5,
        lowerBound := 4,
        lowerBoundExplanation := ...
        n := 10,
        q := 2,
        references := rec(
          ),
        upperBound := 4,
        upperBoundExplanation := ... )
```

`sage.coding.linear_code.code2leon(C)`

Writes a file in Sage's temp directory representing the code `C`, returning the absolute path to the file. This is the Sage translation of the `GuavaToLeon` command in Guava's `codefun.gi` file.

INPUT:

- `C` - a linear code (over  $\text{GF}(p)$ ,  $p < 11$ )

OUTPUT:

- Absolute path to the file written

#### EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2)); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: file_loc = sage.coding.linear_code.code2leon(C)
sage: f = open(file_loc); print f.read()
LIBRARY code;
code=seq(2, 4, 7, seq(
1, 0, 0, 0, 0, 1, 1,
0, 1, 0, 0, 1, 0, 1,
```

```

0,0,1,0,1,1,0,
0,0,0,1,1,1,1
));
FINISH;
sage: f.close()

```

`sage.coding.linear_code.min_wt_vec_gap(Gmat, n, k, F, algorithm=None)`

Returns a minimum weight vector of the code generated by `Gmat`.

Uses C programs written by Steve Linton in the kernel of GAP, so is fairly fast. The option `algorithm="guava"` requires Guava. The default algorithm requires GAP but not Guava.

INPUT:

- `Gmat` - String representing a GAP generator matrix `G` of a linear code
- `n` - Length of the code generated by `G`
- `k` - Dimension of the code generated by `G`
- `F` - Base field

OUTPUT:

- Minimum weight vector of the code generated by `Gmat`

REMARKS:

- The code in the default case allows one (for free) to also compute the message vector  $m$  such that  $mG = v$ , and the (minimum) distance, as a triple. however, this output is not implemented.
- The binary case can presumably be done much faster using Robert Miller's code (see the docstring for the `spectrum` method). This is also not (yet) implemented.

EXAMPLES:

```

sage: Gstr = "Z(2)*[[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]]"
sage: sage.coding.linear_code.min_wt_vec_gap(Gstr,7,4,GF(2))
(0, 1, 0, 1, 0, 1, 0)

```

This output is different but still a minimum weight vector:

```

sage: sage.coding.linear_code.min_wt_vec_gap(Gstr,7,4,GF(2),algorithm="guava") # optional - guava
(0, 0, 1, 0, 1, 1, 0)

```

Here `Gstr` is a generator matrix of the Hamming [7,4,3] binary code.

TESTS:

We check that [trac ticket #18480](#) is fixed:

```

sage: codes.HammingCode(2, GF(2)).minimum_distance()
3

```

AUTHORS:

- David Joyner (11-2005)

`sage.coding.linear_code.self_orthogonal_binary_codes(n, k, b=2, parent=None, BC=None, equal=False, in_test=None)`

Returns a Python iterator which generates a complete set of representatives of all permutation equivalence classes of self-orthogonal binary linear codes of length in `[1..n]` and dimension in `[1..k]`.

INPUT:

- n - Integer, maximal length
- k - Integer, maximal dimension
- b - Integer, requires that the generators all have weight divisible by b (if b=2, all self-orthogonal codes are generated, and if b=4, all doubly even codes are generated). Must be an even positive integer.
- parent - Used in recursion (default: None)
- BC - Used in recursion (default: None)
- equal - If True generates only [n, k] codes (default: False)
- in\_test - Used in recursion (default: None)

**EXAMPLES:**

Generate all self-orthogonal codes of length up to 7 and dimension up to 3:

```
sage: for B in self_orthogonal_binary_codes(7,3):
...     print B
...
Linear code of length 2, dimension 1 over Finite Field of size 2
Linear code of length 4, dimension 2 over Finite Field of size 2
Linear code of length 6, dimension 3 over Finite Field of size 2
Linear code of length 4, dimension 1 over Finite Field of size 2
Linear code of length 6, dimension 2 over Finite Field of size 2
Linear code of length 6, dimension 2 over Finite Field of size 2
Linear code of length 7, dimension 3 over Finite Field of size 2
Linear code of length 6, dimension 1 over Finite Field of size 2
```

Generate all doubly-even codes of length up to 7 and dimension up to 3:

```
sage: for B in self_orthogonal_binary_codes(7,3,4):
...     print B; print B.generator_matrix()
...
Linear code of length 4, dimension 1 over Finite Field of size 2
[1 1 1 1]
Linear code of length 6, dimension 2 over Finite Field of size 2
[1 1 1 1 0 0]
[0 1 0 1 1 1]
Linear code of length 7, dimension 3 over Finite Field of size 2
[1 0 1 1 0 1 0]
[0 1 0 1 1 1 0]
[0 0 1 0 1 1 1]
```

Generate all doubly-even codes of length up to 7 and dimension up to 2:

```
sage: for B in self_orthogonal_binary_codes(7,2,4):
...     print B; print B.generator_matrix()
Linear code of length 4, dimension 1 over Finite Field of size 2
[1 1 1 1]
Linear code of length 6, dimension 2 over Finite Field of size 2
[1 1 1 1 0 0]
[0 1 0 1 1 1]
```

Generate all self-orthogonal codes of length equal to 8 and dimension equal to 4:

```
sage: for B in self_orthogonal_binary_codes(8, 4, equal=True):
...     print B; print B.generator_matrix()
Linear code of length 8, dimension 4 over Finite Field of size 2
[1 0 0 1 0 0 0 0]
[0 1 0 0 1 0 0 0]
```

```

[0 0 1 0 0 1 0 0]
[0 0 0 0 0 0 1 1]
Linear code of length 8, dimension 4 over Finite Field of size 2
[1 0 0 1 1 0 1 0]
[0 1 0 1 1 1 0 0]
[0 0 1 0 1 1 1 0]
[0 0 0 1 0 1 1 1]

```

Since all the codes will be self-orthogonal,  $b$  must be divisible by 2:

```

sage: list(self_orthogonal_binary_codes(8, 4, 1, equal=True))
Traceback (most recent call last):
...
ValueError: b (1) must be a positive even integer.

```

`sage.coding.linear_code.wtdist_gap(Gmat, n, F)`

INPUT:

- `Gmat` - String representing a GAP generator matrix  $G$  of a linear code
- `n` - Integer greater than 1, representing the number of columns of  $G$  (i.e., the length of the linear code)
- `F` - Finite field (in Sage), base field the code

OUTPUT:

- Spectrum of the associated code

EXAMPLES:

```

sage: Gstr = 'Z(2)*[[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]]'
sage: F = GF(2)
sage: sage.coding.linear_code.wtdist_gap(Gstr, 7, F)
[1, 0, 0, 7, 7, 0, 0, 1]

```

Here `Gstr` is a generator matrix of the Hamming [7,4,3] binary code.

ALGORITHM:

Uses C programs written by Steve Linton in the kernel of GAP, so is fairly fast.

AUTHORS:

- David Joyner (2005-11)





## LINEAR CODE CONSTRUCTIONS

This file contains constructions of error-correcting codes which are pure Python/Sage and not obtained from wrapping GUAVA functions. The GUAVA wrappers are in `guava.py`.

All codes available here can be accessed through the `codes` object:

```
sage: codes.HammingCode(3, GF(2))
Linear code of length 7, dimension 4 over Finite Field of size 2
```

Let  $F$  be a finite field with  $q$  elements. Here's a constructive definition of a cyclic code of length  $n$ .

1. Pick a monic polynomial  $g(x) \in F[x]$  dividing  $x^n - 1$ . This is called the generating polynomial of the code.
2. For each polynomial  $p(x) \in F[x]$ , compute  $p(x)g(x) \pmod{x^n - 1}$ . Denote the answer by  $c_0 + c_1x + \dots + c_{n-1}x^{n-1}$ .
3.  $\mathbf{c} = (c_0, c_1, \dots, c_{n-1})$  is a codeword in  $C$ . Every codeword in  $C$  arises in this way (from some  $p(x)$ ).

The polynomial notation for the code is to call  $c_0 + c_1x + \dots + c_{n-1}x^{n-1}$  the codeword (instead of  $(c_0, c_1, \dots, c_{n-1})$ ). The polynomial  $h(x) = (x^n - 1)/g(x)$  is called the check polynomial of  $C$ .

Let  $n$  be a positive integer relatively prime to  $q$  and let  $\alpha$  be a primitive  $n$ -th root of unity. Each generator polynomial  $g$  of a cyclic code  $C$  of length  $n$  has a factorization of the form

$$g(x) = (x - \alpha^{k_1}) \dots (x - \alpha^{k_r}),$$

where  $\{k_1, \dots, k_r\} \subset \{0, \dots, n-1\}$ . The numbers  $\alpha^{k_i}$ ,  $1 \leq i \leq r$ , are called the zeros of the code  $C$ . Many families of cyclic codes (such as BCH codes and the quadratic residue codes) are defined using properties of the zeros of  $C$ .

- **BCHCode** - A 'Bose-Chaudhuri-Hockenghem code' (or BCH code for short) is the largest possible cyclic code of length  $n$  over field  $F = GF(q)$ , whose generator polynomial has zeros (which contain the set)  $Z = \{\alpha^i \mid i \in C_b \cup \dots \cup C_{b+\delta-2}\}$ , where  $\alpha$  is a primitive  $n$ -th root of unity in the splitting field  $GF(q^m)$ ,  $b$  is an integer  $0 \leq b \leq n - \delta + 1$  and  $m$  is the multiplicative order of  $q$  modulo  $n$ . The default here is  $b = 0$  (unlike Guava, which has default  $b = 1$ ). Here  $C_k$  are the cyclotomic codes.
- **BinaryGolayCode**, **ExtendedBinaryGolayCode**, **TernaryGolayCode**, **ExtendedTernaryGolayCode** the well-known "extremal" Golay codes, [http://en.wikipedia.org/wiki/Golay\\_code](http://en.wikipedia.org/wiki/Golay_code)
- **cyclic codes** - **CyclicCodeFromGeneratingPolynomial** (= **CyclicCode**), **CyclicCodeFromCheckPolynomial**, [http://en.wikipedia.org/wiki/Cyclic\\_code](http://en.wikipedia.org/wiki/Cyclic_code)
- **DuadicCodeEvenPair**, **DuadicCodeOddPair**: Constructs the "even (resp. odd) pair" of duadic codes associated to the "splitting"  $S_1, S_2$  of  $n$ . This is a special type of cyclic code whose generator is determined by  $S_1, S_2$ . See chapter 6 in [HP].
- **HammingCode** - the well-known Hamming code, [http://en.wikipedia.org/wiki/Hamming\\_code](http://en.wikipedia.org/wiki/Hamming_code)
- **LinearCodeFromCheckMatrix** - for specifying the code using the check matrix instead of the generator matrix.

- `QuadraticResidueCodeEvenPair`, `QuadraticResidueCodeOddPair`: Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If  $n$  is prime then (Theorem 6.6.2 in [HP]) a QR code exists over  $\text{GF}(q)$  iff  $q$  is a quadratic residue mod  $n$ . Here they are constructed as "even-like" duadic codes associated the splitting  $(Q, N) \bmod n$ , where  $Q$  is the set of non-zero quadratic residues and  $N$  is the non-residues. `QuadraticResidueCode` (a special case) and `ExtendedQuadraticResidueCode` are included as well.
- `RandomLinearCode` - Repeatedly applies Sage's `random_element` applied to the ambient `MatrixSpace` of the generator matrix until a full rank matrix is found.
- `ReedSolomonCode` - Given a finite field  $F$  of order  $q$ , let  $n$  and  $k$  be chosen such that  $1 \leq k \leq n \leq q$ . Pick  $n$  distinct elements of  $F$ , denoted  $\{x_1, x_2, \dots, x_n\}$ . Then, the codewords are obtained by evaluating every polynomial in  $F[x]$  of degree less than  $k$  at each  $x_i$ .
- `ToricCode` - Let  $P$  denote a list of lattice points in  $\mathbb{Z}^d$  and let  $T$  denote a listing of all points in  $(F^x)^d$ . Put  $n = |T|$  and let  $k$  denote the dimension of the vector space of functions  $V = \text{Span}\{x^e \mid e \in P\}$ . The associated toric code  $C$  is the evaluation code which is the image of the evaluation map  $\text{eval}_T : V \rightarrow F^n$ , where  $x^e$  is the multi-index notation.
- `WalshCode` - a binary linear  $[2^m, m, 2^{m-1}]$  code related to Hadamard matrices. [http://en.wikipedia.org/wiki/Walsh\\_code](http://en.wikipedia.org/wiki/Walsh_code)

## REFERENCES:

## AUTHOR:

- David Joyner (2007-05): initial version
- " (2008-02): added cyclic codes, Hamming codes
- " (2008-03): added BCH code, `LinearCodeFromCheckmatrix`, `ReedSolomonCode`, `WalshCode`, `DuadicCodeEvenPair`, `DuadicCodeOddPair`, QR codes (even and odd)
- " (2008-09) fix for bug in `BCHCode` reported by F. Voloch
- " (2008-10) small docstring changes to `WalshCode` and `walsh_matrix`

## 5.1 Functions

`sage.coding.code_constructions.BCHCode(n, delta, F, b=0)`

A 'Bose-Chaudhuri-Hocenghem code' (or BCH code for short) is the largest possible cyclic code of length  $n$  over field  $F = \text{GF}(q)$ , whose generator polynomial has zeros (which contain the set)  $Z = \{a^b, a^{b+1}, \dots, a^{b+\text{delta}-2}\}$ , where  $a$  is a primitive  $n^{\text{th}}$  root of unity in the splitting field  $\text{GF}(q^m)$ ,  $b$  is an integer  $0 \leq b \leq n - \text{delta} + 1$  and  $m$  is the multiplicative order of  $q$  modulo  $n$ . (The integers  $b, \dots, b + \text{delta} - 2$  typically lie in the range  $1, \dots, n - 1$ .) The integer  $\text{delta} \geq 1$  is called the "designed distance". The length  $n$  of the code and the size  $q$  of the base field must be relatively prime. The generator polynomial is equal to the least common multiple of the minimal polynomials of the elements of the set  $Z$  above.

Special cases are  $b=1$  (resulting codes are called 'narrow-sense' BCH codes), and  $n = q^m - 1$  (known as 'primitive' BCH codes).

It may happen that several values of  $\text{delta}$  give rise to the same BCH code. The largest one is called the Bose distance of the code. The true minimum distance,  $d$ , of the code is greater than or equal to the Bose distance, so  $d \geq \text{delta}$ .

## EXAMPLES:

```
sage: FF.<a> = GF(3^2, "a")
sage: x = PolynomialRing(FF, "x").gen()
sage: L = [b.minpoly() for b in [a, a^2, a^3]]; g = LCM(L)
```

```

sage: f = x^(8)-1
sage: g.divides(f)
True
sage: C = codes.CyclicCode(8,g); C
Linear code of length 8, dimension 4 over Finite Field of size 3
sage: C.minimum_distance()
4
sage: C = codes.BCHCode(8,3,GF(3),1); C
Linear code of length 8, dimension 4 over Finite Field of size 3
sage: C.minimum_distance()
4
sage: C = codes.BCHCode(8,3,GF(3)); C
Linear code of length 8, dimension 5 over Finite Field of size 3
sage: C.minimum_distance()
3
sage: C = codes.BCHCode(26, 5, GF(5), b=1); C
Linear code of length 26, dimension 10 over Finite Field of size 5

```

sage.coding.code\_constructions.**BinaryGolayCode**()

**BinaryGolayCode()** returns a binary Golay code. This is a perfect  $[23,12,7]$  code. It is also (equivalent to) a cyclic code, with generator polynomial  $g(x) = 1 + x^2 + x^4 + x^5 + x^6 + x^{10} + x^{11}$ . Extending it yields the extended Golay code (see **ExtendedBinaryGolayCode**).

EXAMPLE:

```

sage: C = codes.BinaryGolayCode()
sage: C
Linear code of length 23, dimension 12 over Finite Field of size 2
sage: C.minimum_distance()
7
sage: C.minimum_distance(algorithm='gap') # long time, check d=7
7

```

AUTHORS:

•David Joyner (2007-05)

sage.coding.code\_constructions.**CyclicCode**(n, g, ignore=True)

If  $g$  is a polynomial over  $\text{GF}(q)$  which divides  $x^n - 1$  then this constructs the code “generated by  $g$ ” (ie, the code associated with the principle ideal  $gR$  in the ring  $R = \text{GF}(q)[x]/(x^n - 1)$  in the usual way).

The option “ignore” says to ignore the condition that (a) the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes), and (b)  $g$  must divide  $x^n - 1$ . If `ignore=True`, instead of returning an error, a code generated by  $\gcd(x^n - 1, g)$  is created.

EXAMPLES:

```

sage: P.<x> = PolynomialRing(GF(3), "x")
sage: g = x-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Linear code of length 4, dimension 3 over Finite Field of size 3
sage: P.<x> = PolynomialRing(GF(4, "a"), "x")
sage: g = x^3+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(9,g); C
Linear code of length 9, dimension 6 over Finite Field in a of size 2^2
sage: P.<x> = PolynomialRing(GF(2), "x")
sage: g = x^3+x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(7,g); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.generator_matrix()

```

```

[1 1 0 1 0 0 0]
[0 1 1 0 1 0 0]
[0 0 1 1 0 1 0]
[0 0 0 1 1 0 1]
sage: g = x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Linear code of length 4, dimension 3 over Finite Field of size 2
sage: C.generator_matrix()
[1 1 0 0]
[0 1 1 0]
[0 0 1 1]

```

On the other hand, `CyclicCodeFromPolynomial(4,x)` will produce a `ValueError` including a traceback error message: “ $x$  must divide  $x^4 - 1$ ”. You will also get a `ValueError` if you type

```

sage: P.<x> = PolynomialRing(GF(4,"a"), "x")
sage: g = x^2+1

```

followed by `CyclicCodeFromGeneratingPolynomial(6,g)`. You will also get a `ValueError` if you type

```

sage: P.<x> = PolynomialRing(GF(3), "x")
sage: g = x^2-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(5,g); C
Linear code of length 5, dimension 4 over Finite Field of size 3

```

followed by `C = CyclicCodeFromGeneratingPolynomial(5,g,False)`, with a traceback message including “ $x^2 + 2$  must divide  $x^5 - 1$ ”.

`sage.coding.code_constructions.CyclicCodeFromCheckPolynomial(n, h, ignore=True)`

If  $h$  is a polynomial over  $\text{GF}(q)$  which divides  $x^n - 1$  then this constructs the code “generated by  $g = (x^n - 1)/h$ ” (ie, the code associated with the principle ideal  $gR$  in the ring  $R = \text{GF}(q)[x]/(x^n - 1)$  in the usual way). The option “ignore” says to ignore the condition that the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes).

EXAMPLES:

```

sage: P.<x> = PolynomialRing(GF(3), "x")
sage: C = codes.CyclicCodeFromCheckPolynomial(4, x + 1); C
Linear code of length 4, dimension 1 over Finite Field of size 3
sage: C = codes.CyclicCodeFromCheckPolynomial(4, x^3 + x^2 + x + 1); C
Linear code of length 4, dimension 3 over Finite Field of size 3
sage: C.generator_matrix()
[2 1 0 0]
[0 2 1 0]
[0 0 2 1]

```

`sage.coding.code_constructions.CyclicCodeFromGeneratingPolynomial(n, g, ignore=True)`

If  $g$  is a polynomial over  $\text{GF}(q)$  which divides  $x^n - 1$  then this constructs the code “generated by  $g$ ” (ie, the code associated with the principle ideal  $gR$  in the ring  $R = \text{GF}(q)[x]/(x^n - 1)$  in the usual way).

The option “ignore” says to ignore the condition that (a) the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes), and (b)  $g$  must divide  $x^n - 1$ . If `ignore=True`, instead of returning an error, a code generated by  $\gcd(x^n - 1, g)$  is created.

EXAMPLES:

```

sage: P.<x> = PolynomialRing(GF(3), "x")
sage: g = x-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C

```

```

Linear code of length 4, dimension 3 over Finite Field of size 3
sage: P.<x> = PolynomialRing(GF(4,"a"),"x")
sage: g = x^3+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(9,g); C
Linear code of length 9, dimension 6 over Finite Field in a of size 2^2
sage: P.<x> = PolynomialRing(GF(2),"x")
sage: g = x^3+x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(7,g); C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C.generator_matrix()
[1 1 0 1 0 0 0]
[0 1 1 0 1 0 0]
[0 0 1 1 0 1 0]
[0 0 0 1 1 0 1]
sage: g = x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Linear code of length 4, dimension 3 over Finite Field of size 2
sage: C.generator_matrix()
[1 1 0 0]
[0 1 1 0]
[0 0 1 1]

```

On the other hand, `CyclicCodeFromPolynomial(4,x)` will produce a `ValueError` including a traceback error message: “ $x$  must divide  $x^4 - 1$ ”. You will also get a `ValueError` if you type

```

sage: P.<x> = PolynomialRing(GF(4,"a"),"x")
sage: g = x^2+1

```

followed by `CyclicCodeFromGeneratingPolynomial(6,g)`. You will also get a `ValueError` if you type

```

sage: P.<x> = PolynomialRing(GF(3),"x")
sage: g = x^2-1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(5,g); C
Linear code of length 5, dimension 4 over Finite Field of size 3

```

followed by `C = CyclicCodeFromGeneratingPolynomial(5,g,False)`, with a traceback message including “ $x^2 + 2$  must divide  $x^5 - 1$ ”.

`sage.coding.code_constructions.DuadicCodeEvenPair( $F, S1, S2$ )`

Constructs the “even pair” of duadic codes associated to the “splitting” (see the docstring for `is_a_splitting` for the definition)  $S1, S2$  of  $n$ .

**Warning:** Maybe the splitting should be associated to a sum of  $q$ -cyclotomic cosets mod  $n$ , where  $q$  is a prime.

EXAMPLES:

```

sage: from sage.coding.code_constructions import is_a_splitting
sage: n = 11; q = 3
sage: C = Zmod(n).cyclotomic_cosets(q); C
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: S1 = C[1]
sage: S2 = C[2]
sage: is_a_splitting(S1,S2,11)
True
sage: codes.DuadicCodeEvenPair(GF(q),S1,S2)
(Linear code of length 11, dimension 5 over Finite Field of size 3,
 Linear code of length 11, dimension 5 over Finite Field of size 3)

```

`sage.coding.code_constructions.DuadicCodeOddPair(F, S1, S2)`

Constructs the “odd pair” of duadic codes associated to the “splitting”  $S1, S2$  of  $n$ .

**Warning:** Maybe the splitting should be associated to a sum of  $q$ -cyclotomic cosets mod  $n$ , where  $q$  is a prime.

EXAMPLES:

```
sage: from sage.coding.code_constructions import is_a_splitting
sage: n = 11; q = 3
sage: C = Zmod(n).cyclotomic_cosets(q); C
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: S1 = C[1]
sage: S2 = C[2]
sage: is_a_splitting(S1, S2, 11)
True
sage: codes.DuadicCodeOddPair(GF(q), S1, S2)
(Linear code of length 11, dimension 6 over Finite Field of size 3,
 Linear code of length 11, dimension 6 over Finite Field of size 3)
```

This is consistent with Theorem 6.1.3 in [HP].

`sage.coding.code_constructions.ExtendedBinaryGolayCode()`

`ExtendedBinaryGolayCode()` returns the extended binary Golay code. This is a perfect [24,12,8] code. This code is self-dual.

EXAMPLES:

```
sage: C = codes.ExtendedBinaryGolayCode()
sage: C
Linear code of length 24, dimension 12 over Finite Field of size 2
sage: C.minimum_distance()
8
sage: C.minimum_distance(algorithm='gap') # long time, check d=8
8
```

AUTHORS:

- David Joyner (2007-05)

`sage.coding.code_constructions.ExtendedQuadraticResidueCode(n, F)`

The extended quadratic residue code (or XQR code) is obtained from a QR code by adding a check bit to the last coordinate. (These codes have very remarkable properties such as large automorphism groups and duality properties - see [HP], Section 6.6.3-6.6.4.)

INPUT:

- $n$  - an odd prime
- $F$  - a finite prime field  $F$  whose order must be a quadratic residue modulo  $n$ .

OUTPUT: Returns an extended quadratic residue code.

EXAMPLES:

```
sage: C1 = codes.QuadraticResidueCode(7, GF(2))
sage: C2 = C1.extended_code()
sage: C3 = codes.ExtendedQuadraticResidueCode(7, GF(2)); C3
Linear code of length 8, dimension 4 over Finite Field of size 2
sage: C2 == C3
True
sage: C = codes.ExtendedQuadraticResidueCode(17, GF(2))
```

```

sage: C
Linear code of length 18, dimension 9 over Finite Field of size 2
sage: C3 = codes.QuadraticResidueCodeOddPair(7, GF(2))[0]
sage: C3x = C3.extended_code()
sage: C4 = codes.ExtendedQuadraticResidueCode(7, GF(2))
sage: C3x == C4
True

```

## AUTHORS:

- David Joyner (07-2006)

sage.coding.code\_constructions.**ExtendedTernaryGolayCode**()

ExtendedTernaryGolayCode returns a ternary Golay code. This is a self-dual perfect [12,6,6] code.

## EXAMPLES:

```

sage: C = codes.ExtendedTernaryGolayCode()
sage: C
Linear code of length 12, dimension 6 over Finite Field of size 3
sage: C.minimum_distance()
6
sage: C.minimum_distance(algorithm='gap') # long time, check d=6
6

```

## AUTHORS:

- David Joyner (11-2005)

sage.coding.code\_constructions.**HammingCode**(r, F)

Implements the Hamming codes.

The  $r^{\text{th}}$  Hamming code over  $F = GF(q)$  is an  $[n, k, d]$  code with length  $n = (q^r - 1)/(q - 1)$ , dimension  $k = (q^r - 1)/(q - 1) - r$  and minimum distance  $d = 3$ . The parity check matrix of a Hamming code has rows consisting of all nonzero vectors of length  $r$  in its columns, modulo a scalar factor so no parallel columns arise. A Hamming code is a single error-correcting code.

## INPUT:

- r - an integer 2
- F - a finite field.

OUTPUT: Returns the r-th q-ary Hamming code.

## EXAMPLES:

```

sage: codes.HammingCode(3, GF(2))
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C = codes.HammingCode(3, GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: C.minimum_distance()
3
sage: C.minimum_distance(algorithm='gap') # long time, check d=3
3
sage: C = codes.HammingCode(3, GF(4, 'a')); C
Linear code of length 21, dimension 18 over Finite Field in a of size 2^2

```

While the codes object now gathers all code constructors, HammingCode is still available in the global namespace:

```

sage: HammingCode(3, GF(2))
doctest:...: DeprecationWarning: This method soon will not be available in that way anymore. To

```

See <http://trac.sagemath.org/15445> for details.  
 Linear code of length 7, dimension 4 over Finite Field of size 2

`sage.coding.code_constructions.LinearCodeFromCheckMatrix(H)`

A linear  $[n,k]$ -code  $C$  is uniquely determined by its generator matrix  $G$  and check matrix  $H$ . We have the following short exact sequence

$$0 \rightarrow \mathbf{F}^k \xrightarrow{G} \mathbf{F}^n \xrightarrow{H} \mathbf{F}^{n-k} \rightarrow 0.$$

(“Short exact” means (a) the arrow  $G$  is injective, i.e.,  $G$  is a full-rank  $k \times n$  matrix, (b) the arrow  $H$  is surjective, and (c)  $\text{image}(G) = \text{kernel}(H)$ .)

EXAMPLES:

```
sage: C = codes.HammingCode(3, GF(2))
sage: H = C.parity_check_matrix(); H
[1 0 1 0 1 0 1]
[0 1 1 0 0 1 1]
[0 0 0 1 1 1 1]
sage: codes.LinearCodeFromCheckMatrix(H) == C
True
sage: C = codes.HammingCode(2, GF(3))
sage: H = C.parity_check_matrix(); H
[1 0 1 1]
[0 1 1 2]
sage: codes.LinearCodeFromCheckMatrix(H) == C
True
sage: C = codes.RandomLinearCode(10, 5, GF(4, "a"))
sage: H = C.parity_check_matrix()
sage: codes.LinearCodeFromCheckMatrix(H) == C
True
```

`sage.coding.code_constructions.QuadraticResidueCode(n, F)`

A quadratic residue code (or QR code) is a cyclic code whose generator polynomial is the product of the polynomials  $x - \alpha^i$  ( $\alpha$  is a primitive  $n^{\text{th}}$  root of unity;  $i$  ranges over the set of quadratic residues modulo  $n$ ).

See `QuadraticResidueCodeEvenPair` and `QuadraticResidueCodeOddPair` for a more general construction.

INPUT:

- $n$  - an odd prime
- $F$  - a finite prime field  $F$  whose order must be a quadratic residue modulo  $n$ .

OUTPUT: Returns a quadratic residue code.

EXAMPLES:

```
sage: C = codes.QuadraticResidueCode(7, GF(2))
sage: C
Linear code of length 7, dimension 4 over Finite Field of size 2
sage: C = codes.QuadraticResidueCode(17, GF(2))
sage: C
Linear code of length 17, dimension 9 over Finite Field of size 2
sage: C1 = codes.QuadraticResidueCodeOddPair(7, GF(2))[0]
sage: C2 = codes.QuadraticResidueCode(7, GF(2))
sage: C1 == C2
True
sage: C1 = codes.QuadraticResidueCodeOddPair(17, GF(2))[0]
sage: C2 = codes.QuadraticResidueCode(17, GF(2))
sage: C1 == C2
True
```



## AUTHORS:

•David Joyner (11-2005)

sage.coding.code\_constructions.**QuadraticResidueCodeEvenPair**( $n, F$ )

Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If  $n > 2$  is prime then (Theorem 6.6.2 in [HP]) a QR code exists over  $GF(q)$  iff  $q$  is a quadratic residue mod  $n$ .

They are constructed as "even-like" duadic codes associated the splitting  $(Q, N) \bmod n$ , where  $Q$  is the set of non-zero quadratic residues and  $N$  is the non-residues.

## EXAMPLES:

```
sage: codes.QuadraticResidueCodeEvenPair(17, GF(13))
(Linear code of length 17, dimension 8 over Finite Field of size 13,
 Linear code of length 17, dimension 8 over Finite Field of size 13)
sage: codes.QuadraticResidueCodeEvenPair(17, GF(2))
(Linear code of length 17, dimension 8 over Finite Field of size 2,
 Linear code of length 17, dimension 8 over Finite Field of size 2)
sage: codes.QuadraticResidueCodeEvenPair(13, GF(9, "z"))
(Linear code of length 13, dimension 6 over Finite Field in z of size 3^2,
 Linear code of length 13, dimension 6 over Finite Field in z of size 3^2)
sage: C1, C2 = codes.QuadraticResidueCodeEvenPair(7, GF(2))
sage: C1.is_self_orthogonal()
True
sage: C2.is_self_orthogonal()
True
sage: C3 = codes.QuadraticResidueCodeOddPair(17, GF(2))[0]
sage: C4 = codes.QuadraticResidueCodeEvenPair(17, GF(2))[1]
sage: C3 == C4.dual_code()
True
```

This is consistent with Theorem 6.6.9 and Exercise 365 in [HP].

## TESTS:

```
sage: codes.QuadraticResidueCodeEvenPair(14, Zmod(4))
Traceback (most recent call last):
...
ValueError: the argument F must be a finite field
sage: codes.QuadraticResidueCodeEvenPair(14, GF(2))
Traceback (most recent call last):
...
ValueError: the argument n must be an odd prime
sage: codes.QuadraticResidueCodeEvenPair(5, GF(2))
Traceback (most recent call last):
...
ValueError: the order of the finite field must be a quadratic residue modulo n
```

sage.coding.code\_constructions.**QuadraticResidueCodeOddPair**( $n, F$ )

Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If  $n \geq 2$  is prime then (Theorem 6.6.2 in [HP]) a QR code exists over  $GF(q)$  iff  $q$  is a quadratic residue mod  $n$ .

They are constructed as "odd-like" duadic codes associated the splitting  $(Q, N) \bmod n$ , where  $Q$  is the set of non-zero quadratic residues and  $N$  is the non-residues.

## EXAMPLES:

```

sage: codes.QuadraticResidueCodeOddPair(17,GF(13))
(Linear code of length 17, dimension 9 over Finite Field of size 13,
 Linear code of length 17, dimension 9 over Finite Field of size 13)
sage: codes.QuadraticResidueCodeOddPair(17,GF(2))
(Linear code of length 17, dimension 9 over Finite Field of size 2,
 Linear code of length 17, dimension 9 over Finite Field of size 2)
sage: codes.QuadraticResidueCodeOddPair(13,GF(9,"z"))
(Linear code of length 13, dimension 7 over Finite Field in z of size 3^2,
 Linear code of length 13, dimension 7 over Finite Field in z of size 3^2)
sage: C1 = codes.QuadraticResidueCodeOddPair(17,GF(2))[1]
sage: C1x = C1.extended_code()
sage: C2 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C2x = C2.extended_code()
sage: C2x.spectrum(); C1x.spectrum()
[1, 0, 0, 0, 0, 0, 102, 0, 153, 0, 153, 0, 102, 0, 0, 0, 0, 1]
[1, 0, 0, 0, 0, 0, 102, 0, 153, 0, 153, 0, 102, 0, 0, 0, 0, 1]
sage: C2x == C1x.dual_code()
True
sage: C3 = codes.QuadraticResidueCodeOddPair(7,GF(2))[0]
sage: C3x = C3.extended_code()
sage: C3x.spectrum()
[1, 0, 0, 0, 14, 0, 0, 0, 1]
sage: C3x.is_self_dual()
True

```

This is consistent with Theorem 6.6.14 in [HP].

#### TESTS:

```

sage: codes.QuadraticResidueCodeOddPair(9,GF(2))
Traceback (most recent call last):
...
ValueError: the argument n must be an odd prime

```

sage.coding.code\_constructions.**RandomLinearCode**( $n, k, F$ )

The method used is to first construct a  $k \times n$  matrix using Sage's random\_element method for the MatrixSpace class. The construction is probabilistic but should only fail extremely rarely.

INPUT: Integers  $n, k$ , with  $n > k$ , and a finite field  $F$

OUTPUT: Returns a “random” linear code with length  $n$ , dimension  $k$  over field  $F$ .

#### EXAMPLES:

```

sage: C = codes.RandomLinearCode(30,15,GF(2))
sage: C
Linear code of length 30, dimension 15 over Finite Field of size 2
sage: C = codes.RandomLinearCode(10,5,GF(4,'a'))
sage: C
Linear code of length 10, dimension 5 over Finite Field in a of size 2^2

```

#### AUTHORS:

•David Joyner (2007-05)

sage.coding.code\_constructions.**ReedSolomonCode**( $n, k, F, pts=None$ )

Given a finite field  $F$  of order  $q$ , let  $n$  and  $k$  be chosen such that  $1 \leq k \leq n \leq q$ . Pick  $n$  distinct elements of  $F$ , denoted  $\{x_1, x_2, \dots, x_n\}$ . Then, the codewords are obtained by evaluating every polynomial in  $F[x]$  of degree less than  $k$  at each  $x_i$ :

$$C = \{(f(x_1), f(x_2), \dots, f(x_n)), f \in F[x], \deg(f) < k\}.$$

$C$  is a  $[n, k, n - k + 1]$  code. (In particular,  $C$  is MDS.)

INPUT:  $n$  : the length  $k$  : the dimension  $F$  : the base ring  $\text{pts}$  : (optional) list of  $n$  points in  $F$  (if None then Sage picks  $n$  of them in the order given to the elements of  $F$ )

EXAMPLES:

```
sage: C = codes.ReedSolomonCode(6,4,GF(7)); C
Linear code of length 6, dimension 4 over Finite Field of size 7
sage: C.minimum_distance()
3
sage: C = codes.ReedSolomonCode(6,4,GF(8,"a")); C
Linear code of length 6, dimension 4 over Finite Field in a of size 2^3
sage: C.minimum_distance()
3
sage: C.minimum_distance(algorithm='gap') # long time, check d=n-k+1
3
sage: F.<a> = GF(3^2,"a")
sage: pts = [0,1,a,a^2,2*a,2*a+1]
sage: len(Set(pts)) == 6 # to make sure there are no duplicates
True
sage: C = codes.ReedSolomonCode(6,4,F,pts); C
Linear code of length 6, dimension 4 over Finite Field in a of size 3^2
sage: C.minimum_distance()
3
```

While the `codes` object now gathers all code constructors, `ReedSolomonCode` is still available in the global namespace:

```
sage: ReedSolomonCode(6,4,GF(7))
doctest:...: DeprecationWarning: This method soon will not be available in that way anymore. To
See http://trac.sagemath.org/15445 for details.
Linear code of length 6, dimension 4 over Finite Field of size 7
```

REFERENCES:

•[W] <http://en.wikipedia.org/wiki/Reed-Solomon>

`sage.coding.code_constructions.TernaryGolayCode()`

`TernaryGolayCode` returns a ternary Golay code. This is a perfect  $[11,6,5]$  code. It is also equivalent to a cyclic code, with generator polynomial  $g(x) = 2 + x^2 + 2x^3 + x^4 + x^5$ .

EXAMPLES:

```
sage: C = codes.TernaryGolayCode()
sage: C
Linear code of length 11, dimension 6 over Finite Field of size 3
sage: C.minimum_distance()
5
sage: C.minimum_distance(algorithm='gap') # long time, check d=5
5
```

AUTHORS:

•David Joyner (2007-5)

`sage.coding.code_constructions.ToricCode(P, F)`

Let  $P$  denote a list of lattice points in  $\mathbf{Z}^d$  and let  $T$  denote the set of all points in  $(F^x)^d$  (ordered in some fixed way). Put  $n = |T|$  and let  $k$  denote the dimension of the vector space of functions  $V = \text{Span}\{x^e \mid e \in P\}$ . The associated toric code  $C$  is the evaluation code which is the image of the evaluation map

$$\text{eval}_T : V \rightarrow F^n,$$

where  $x^e$  is the multi-index notation ( $x = (x_1, \dots, x_d)$ ,  $e = (e_1, \dots, e_d)$ , and  $x^e = x_1^{e_1} \dots x_d^{e_d}$ ), where  $eval_T(f(x)) = (f(t_1), \dots, f(t_n))$ , and where  $T = \{t_1, \dots, t_n\}$ . This function returns the toric codes discussed in [J].

INPUT:

- P - all the integer lattice points in a polytope defining the toric variety.
- F - a finite field.

OUTPUT: Returns toric code with length  $n =$ , dimension  $k$  over field F.

EXAMPLES:

```
sage: C = codes.ToricCode([[0,0],[1,0],[2,0],[0,1],[1,1]],GF(7))
```

```
sage: C
```

```
Linear code of length 36, dimension 5 over Finite Field of size 7
```

```
sage: C.minimum_distance()
```

```
24
```

```
sage: C = codes.ToricCode([[-2,-2],[-1,-2],[-1,-1],[-1,0],[0,-1],[0,0],[0,1],[1,-1],[1,0]],GF(5))
```

```
sage: C
```

```
Linear code of length 16, dimension 9 over Finite Field of size 5
```

```
sage: C.minimum_distance()
```

```
6
```

```
sage: C = codes.ToricCode([ [0,0],[1,1],[1,2],[1,3],[1,4],[2,1],[2,2],[2,3],[3,1],[3,2],[4,1]],GF(2))
```

```
sage: C
```

```
Linear code of length 49, dimension 11 over Finite Field in a of size 2^3
```

This is in fact a [49,11,28] code over GF(8). If you type next `C.minimum_distance()` and wait overnight (!), you should get 28.

AUTHOR:

- David Joyner (07-2006)

REFERENCES:

```
sage.coding.code_constructions.TrivialCode(F,n)
```

```
sage.coding.code_constructions.WalshCode(m)
```

Returns the binary Walsh code of length  $2^m$ . The matrix of codewords correspond to a Hadamard matrix. This is a (constant rate) binary linear  $[2^m, m, 2^{m-1}]$  code.

EXAMPLES:

```
sage: C = codes.WalshCode(4); C
```

```
Linear code of length 16, dimension 4 over Finite Field of size 2
```

```
sage: C = codes.WalshCode(3); C
```

```
Linear code of length 8, dimension 3 over Finite Field of size 2
```

```
sage: C.spectrum()
```

```
[1, 0, 0, 0, 7, 0, 0, 0, 0]
```

```
sage: C.minimum_distance()
```

```
4
```

```
sage: C.minimum_distance(algorithm='gap') # check d=2^(m-1)
```

```
4
```

REFERENCES:

- [http://en.wikipedia.org/wiki/Hadamard\\_matrix](http://en.wikipedia.org/wiki/Hadamard_matrix)
- [http://en.wikipedia.org/wiki/Walsh\\_code](http://en.wikipedia.org/wiki/Walsh_code)

```
sage.coding.code_constructions.cyclotomic_cosets(q,n,t=None)
```

This method is deprecated.

See the documentation in `cyclotomic_cosets()`.

INPUT:  $q, n, t$  positive integers (or  $t=None$ ) Some type-checking of inputs is performed.

OUTPUT:  $q$ -cyclotomic cosets mod  $n$  (or, if  $t$  is not `None`, the  $q$ -cyclotomic coset mod  $n$  containing  $t$ )

EXAMPLES:

```
sage: cyclotomic_cosets(2,11)
doctest:...: DeprecationWarning: cyclotomic_cosets(q,n,t) is deprecated.
Use Zmod(n).cyclotomic_cosets(q) or Zmod(n).cyclotomic_cosets(q,[t])
instead. Be careful that this method returns elements of Zmod(n).
See http://trac.sagemath.org/16464 for details.
[[0], [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]]

sage: Zmod(11).cyclotomic_cosets(2)
[[0], [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]]

sage: cyclotomic_cosets(5,11)
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: cyclotomic_cosets(5,11,3)
[1, 3, 4, 5, 9]
```

`sage.coding.code_constructions.is_a_splitting(S1, S2, n, return_automorphism=False)`

Check whether  $(S_1, S_2)$  is a splitting of  $\mathbf{Z}/n\mathbf{Z}$ .

A splitting of  $R = \mathbf{Z}/n\mathbf{Z}$  is a pair of subsets of  $R$  which is a partition of  $R \setminus \{0\}$  and such that there exists an element  $r$  of  $R$  such that  $rS_1 = S_2$  and  $rS_2 = S_1$  (where  $rS$  is the point-wise multiplication of the elements of  $S$  by  $r$ ).

Splittings are useful for computing idempotents in the quotient ring  $Q = GF(q)[x]/(x^n - 1)$ .

INPUT:

- $S_1, S_2$  – disjoint sublists partitioning  $[1, 2, \dots, n-1]$
- $n$  (integer)
- `return_automorphism` (boolean) – whether to return the automorphism exchanging  $S_1$  and  $S_2$ .

OUTPUT:

If `return_automorphism` is `False` (default) the function returns boolean values.

Otherwise, it returns a pair  $(b, r)$  where  $b$  is a boolean indicating whether  $S_1, S_2$  is a splitting of  $n$ , and  $r$  is such that  $rS_1 = S_2$  and  $rS_2 = S_1$  (if  $b$  is `False`,  $r$  is equal to `None`).

EXAMPLES:

```
sage: from sage.coding.code_constructions import is_a_splitting
sage: is_a_splitting([1,2],[3,4],5)
True
sage: is_a_splitting([1,2],[3,4],5,return_automorphism=True)
(True, 4)

sage: is_a_splitting([1,3],[2,4,5,6],7)
False
sage: is_a_splitting([1,3,4],[2,5,6],7)
False

sage: for P in SetPartitions(6,[3,3]):
.....:     res, aut= is_a_splitting(P[0],P[1],7,return_automorphism=True)
.....:     if res:
.....:         print aut, P[0], P[1]
```

```

6 {1, 2, 3} {4, 5, 6}
3 {1, 2, 4} {3, 5, 6}
6 {1, 3, 5} {2, 4, 6}
6 {1, 4, 5} {2, 3, 6}

```

We illustrate now how to find idempotents in quotient rings:

```

sage: n = 11; q = 3
sage: C = Zmod(n).cyclotomic_cosets(q); C
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: S1 = C[1]
sage: S2 = C[2]
sage: is_a_splitting(S1, S2, 11)
True
sage: F = GF(q)
sage: P.<x> = PolynomialRing(F, "x")
sage: I = Ideal(P, [x^n-1])
sage: Q.<x> = QuotientRing(P, I)
sage: i1 = -sum([x^i for i in S1]); i1
2*x^9 + 2*x^5 + 2*x^4 + 2*x^3 + 2*x
sage: i2 = -sum([x^i for i in S2]); i2
2*x^10 + 2*x^8 + 2*x^7 + 2*x^6 + 2*x^2
sage: i1^2 == i1
True
sage: i2^2 == i2
True
sage: (1-i1)^2 == 1-i1
True
sage: (1-i2)^2 == 1-i2
True

```

We return to dealing with polynomials (rather than elements of quotient rings), so we can construct cyclic codes:

```

sage: P.<x> = PolynomialRing(F, "x")
sage: i1 = -sum([x^i for i in S1])
sage: i2 = -sum([x^i for i in S2])
sage: i1_sqrd = (i1^2).quo_rem(x^n-1)[1]
sage: i1_sqrd == i1
True
sage: i2_sqrd = (i2^2).quo_rem(x^n-1)[1]
sage: i2_sqrd == i2
True
sage: C1 = codes.CyclicCodeFromGeneratingPolynomial(n, i1)
sage: C2 = codes.CyclicCodeFromGeneratingPolynomial(n, 1-i2)
sage: C1.dual_code() == C2
True

```

This is a special case of Theorem 6.4.3 in [HP].

```
sage.coding.code_constructions.lift2smallest_field(a)
```

INPUT: a is an element of a finite field GF(q)

OUTPUT: the element b of the smallest subfield F of GF(q) for which F(b)=a.

EXAMPLES:

```

sage: from sage.coding.code_constructions import lift2smallest_field
sage: FF.<z> = GF(3^4, "z")
sage: a = z^10
sage: lift2smallest_field(a)

```

```
(2*z + 1, Finite Field in z of size 3^2)
sage: a = z^40
sage: lift2smallest_field(a)
(2, Finite Field of size 3)
```

AUTHORS:

•John Cremona

sage.coding.code\_constructions.lift2smallest\_field2(a)

INPUT: a is an element of a finite field GF(q) OUTPUT: the element b of the smallest subfield F of GF(q) for which F(b)=a.

EXAMPLES:

```
sage: from sage.coding.code_constructions import lift2smallest_field2
sage: FF.<z> = GF(3^4, "z")
sage: a = z^40
sage: lift2smallest_field2(a)
(2, Finite Field of size 3)
sage: FF.<z> = GF(2^4, "z")
sage: a = z^15
sage: lift2smallest_field2(a)
(1, Finite Field of size 2)
```

**Warning:** Since coercion (the FF(b) step) has a bug in it, this *only works* in the case when you *know* F is a prime field.

AUTHORS:

•David Joyner

sage.coding.code\_constructions.permutation\_action(g, v)

Returns permutation of rows  $g \cdot v$ . Works on lists, matrices, sequences and vectors (by permuting coordinates). The code requires switching from  $i$  to  $i+1$  (and back again) since the SymmetricGroup is, by convention, the symmetric group on the “letters” 1, 2, ...,  $n$  (not 0, 1, ...,  $n-1$ ).

EXAMPLES:

```
sage: V = VectorSpace(GF(3), 5)
sage: v = V([0, 1, 2, 0, 1])
sage: G = SymmetricGroup(5)
sage: g = G([(1, 2, 3)])
sage: permutation_action(g, v)
(1, 2, 0, 0, 1)
sage: g = G([()])
sage: permutation_action(g, v)
(0, 1, 2, 0, 1)
sage: g = G([(1, 2, 3, 4, 5)])
sage: permutation_action(g, v)
(1, 2, 0, 1, 0)
sage: L = Sequence([1, 2, 3, 4, 5])
sage: permutation_action(g, L)
[2, 3, 4, 5, 1]
sage: MS = MatrixSpace(GF(3), 3, 7)
sage: A = MS([[1, 0, 0, 0, 1, 1, 0], [0, 1, 0, 1, 0, 1, 0], [0, 0, 0, 0, 0, 0, 1]])
sage: S5 = SymmetricGroup(5)
sage: g = S5([(1, 2, 3)])
sage: A
[1 0 0 0 1 1 0]
```

```
[0 1 0 1 0 1 0]
[0 0 0 0 0 0 1]
sage: permutation_action(g,A)
[0 1 0 1 0 1 0]
[0 0 0 0 0 0 1]
[1 0 0 0 1 1 0]
```

It also works on lists and is a “left action”:

```
sage: v = [0,1,2,0,1]
sage: G = SymmetricGroup(5)
sage: g = G([(1,2,3)])
sage: gv = permutation_action(g,v); gv
[1, 2, 0, 0, 1]
sage: permutation_action(g,v) == g(v)
True
sage: h = G([(3,4)])
sage: gv = permutation_action(g,v)
sage: hgv = permutation_action(h,gv)
sage: hgv == permutation_action(h*g,v)
True
```

AUTHORS:

- David Joyner, licensed under the GPL v2 or greater.

`sage.coding.code_constructions.walsh_matrix(m0)`

This is the generator matrix of a Walsh code. The matrix of codewords correspond to a Hadamard matrix.

EXAMPLES:

```
sage: walsh_matrix(2)
[0 0 1 1]
[0 1 0 1]
sage: walsh_matrix(3)
[0 0 0 0 1 1 1 1]
[0 0 1 1 0 0 1 1]
[0 1 0 1 0 1 0 1]
sage: C = LinearCode(walsh_matrix(4)); C
Linear code of length 16, dimension 4 over Finite Field of size 2
sage: C.spectrum()
[1, 0, 0, 0, 0, 0, 0, 15, 0, 0, 0, 0, 0, 0, 0, 0]
```

This last code has minimum distance 8.

REFERENCES:

- [http://en.wikipedia.org/wiki/Hadamard\\_matrix](http://en.wikipedia.org/wiki/Hadamard_matrix)



## GUAVA ERROR-CORRECTING CODE CONSTRUCTIONS.

This module only contains Guava wrappers (Guava is an optional GAP package).

AUTHORS:

- David Joyner (2005-11-22, 2006-12-03): initial version
- Nick Alexander (2006-12-10): factor GUAVA code to guava.py
- David Joyner (2007-05): removed Golay codes, toric and trivial codes and placed them in code\_constructions; renamed RandomLinearCode to RandomLinearCodeGuava
- David Joyner (2008-03): removed QR, XQR, cyclic and ReedSolomon codes
- David Joyner (2009-05): added “optional package” comments, fixed some docstrings to to be sphinx compatible

### 6.1 Functions

`sage.coding.guava.BinaryReedMullerCode` ( $r, k$ )

The binary ‘Reed-Muller code’ with dimension  $k$  and order  $r$  is a code with length  $2^k$  and minimum distance  $2^k - r$  (see for example, section 1.10 in [HP]). By definition, the  $r^{th}$  order binary Reed-Muller code of length  $n = 2^m$ , for  $0 \leq r \leq m$ , is the set of all vectors  $(f(p) \mid p \in GF(2)^m)$ , where  $f$  is a multivariate polynomial of degree at most  $r$  in  $m$  variables.

INPUT:

- $r, k$  – positive integers with  $2^k > r$ .

OUTPUT:

Returns the binary ‘Reed-Muller code’ with dimension  $k$  and order  $r$ .

EXAMPLE:

```
sage: C = codes.BinaryReedMullerCode(2,4); C # optional - gap_packages (Guava package)
Linear code of length 16, dimension 11 over Finite Field of size 2
sage: C.minimum_distance() # optional - gap_packages (Guava package)
4
sage: C.generator_matrix() # optional - gap_packages (Guava package)
[1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1]
[0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1]
[0 0 0 0 1 1 1 1 0 0 0 0 1 1 1 1]
[0 0 1 1 0 0 1 1 0 0 1 1 0 0 1 1]
[0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1]
[0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1]
[0 0 0 0 0 0 0 0 0 0 1 1 0 0 1 1]
[0 0 0 0 0 0 0 0 0 1 0 1 0 1 0 1]
[0 0 0 0 0 0 1 1 0 0 0 0 0 0 1 1]
```

```
[0 0 0 0 0 1 0 1 0 0 0 0 0 1 0 1]
[0 0 0 1 0 0 0 1 0 0 0 1 0 0 0 1]
```

AUTHOR: David Joyner (11-2005)

`sage.coding.guava.QuasiQuadraticResidueCode(p)`

A (binary) quasi-quadratic residue code (or QQR code), as defined by Proposition 2.2 in [BM], has a generator matrix in the block form  $G = (Q, N)$ . Here  $Q$  is a  $p \times p$  circulant matrix whose top row is  $(0, x_1, \dots, x_{p-1})$ , where  $x_i = 1$  if and only if  $i$  is a quadratic residue mod  $p$ , and  $N$  is a  $p \times p$  circulant matrix whose top row is  $(0, y_1, \dots, y_{p-1})$ , where  $x_i + y_i = 1$  for all  $i$ .

INPUT:

•  $p$  – a prime  $> 2$ .

OUTPUT:

Returns a QQR code of length  $2p$ .

EXAMPLES:

```
sage: C = codes.QuasiQuadraticResidueCode(11); C      # optional - gap_packages (Guava package)
Linear code of length 22, dimension 11 over Finite Field of size 2
```

REFERENCES:

These are self-orthogonal in general and self-dual when  $p$   
*equiv3*  
*pmod4*.

AUTHOR: David Joyner (11-2005)

`sage.coding.guava.RandomLinearCodeGuava(n, k, F)`

The method used is to first construct a  $k \times n$  matrix of the block form  $(I, A)$ , where  $I$  is a  $k \times k$  identity matrix and  $A$  is a  $k \times (n - k)$  matrix constructed using random elements of  $F$ . Then the columns are permuted using a randomly selected element of the symmetric group  $S_n$ .

INPUT:

•  $n, k$  – integers with  $n > k > 1$ .

OUTPUT:

Returns a “random” linear code with length  $n$ , dimension  $k$  over field  $F$ .

EXAMPLES:

```
sage: C = codes.RandomLinearCodeGuava(30,15,GF(2)); C      # optional - gap_packages (Guava pack
Linear code of length 30, dimension 15 over Finite Field of size 2
sage: C = codes.RandomLinearCodeGuava(10,5,GF(4,'a')); C      # optional - gap_packages (Guava p
Linear code of length 10, dimension 5 over Finite Field in a of size 2^2
```

AUTHOR: David Joyner (11-2005)

## BINARY SELF-DUAL CODES

This module implements functions useful for studying binary self-dual codes. The main function is `self_dual_codes_binary`, which is a case-by-case list of entries, each represented by a Python dictionary.

Format of each entry: a Python dictionary with keys “order autgp”, “spectrum”, “code”, “Comment”, “Type”, where

- “code” - a sd code  $C$  of length  $n$ ,  $\dim n/2$ , over  $\text{GF}(2)$
- “order autgp” - order of the permutation automorphism group of  $C$
- “Type” - the type of  $C$  (which can be “I” or “II”, in the binary case)
- “spectrum” - the spectrum  $[A_0, A_1, \dots, A_n]$
- “Comment” - possibly an empty string.

Python dictionaries were used since they seemed to be both human-readable and allow others to update the database easiest.

- The following double for loop can be time-consuming but should be run once in awhile for testing purposes. It should only print True and have no trace-back errors:

```
for n in [4, 6, 8, 10, 12, 14, 16, 18, 20, 22]:
    C = self_dual_codes_binary(n); m = len(C.keys())
    for i in range(m):
        C0 = C["%s"%n]["%s"%i]["code"]
        print n, ' ', i, ' ', C["%s"%n]["%s"%i]["spectrum"] == C0.spectrum()
        print C0 == C0.dual_code()
        G = C0.automorphism_group_binary_code()
        print C["%s"%n]["%s"%i]["order autgp"] == G.order()
```

- To check if the “Riemann hypothesis” holds, run the following code:

```
R = PolynomialRing(CC, "T")
T = R.gen()
for n in [4, 6, 8, 10, 12, 14, 16, 18, 20, 22]:
    C = self_dual_codes_binary(n); m = len(C["%s"%n].keys())
    for i in range(m):
        C0 = C["%s"%n]["%s"%i]["code"]
        if C0.minimum_distance() > 2:
            f = R(C0.sd_zeta_polynomial())
            print n, i, [z[0].abs() for z in f.roots()]
```

You should get lists of numbers equal to 0.707106781186548.

Here’s a rather naive construction of self-dual codes in the binary case:

For even  $m$ , let  $A_m$  denote the  $m \times m$  matrix over  $\text{GF}(2)$  given by adding the all 1’s matrix to the identity matrix (in  $\text{MatrixSpace}(\text{GF}(2), m, m)$  of course). If  $M_1, \dots, M_r$  are square matrices, let  $\text{diag}(M_1, M_2, \dots, M_r)$  denote

the “block diagonal” matrix with the  $M_i$ ’s on the diagonal and 0’s elsewhere. Let  $C(m_1, \dots, m_r, s)$  denote the linear code with generator matrix having block form  $G = (I, A)$ , where  $A = \text{diag}(A_{m_1}, A_{m_2}, \dots, A_{m_r}, I_s)$ , for some (even)  $m_i$ ’s and  $s$ , where  $m_1 + m_2 + \dots + m_r + s = n/2$ . Note: Such codes  $C(m_1, \dots, m_r, s)$  are SD.

SD codes not of this form will be called (for the purpose of documenting the code below) “exceptional”. Except when  $n$  is “small”, most sd codes are exceptional (based on a counting argument and table 9.1 in the Huffman+Pless [HP], page 347).

#### AUTHORS:

- David Joyner (2007-08-11)

#### REFERENCES:

- [HP] W. C. Huffman, V. Pless, Fundamentals of Error-Correcting Codes, Cambridge Univ. Press, 2003.
- [P] V. Pless, “A classification of self-orthogonal codes over GF(2)”, Discrete Math 3 (1972) 209-246.

`sage.coding.sd_codes.I2(n)`

`sage.coding.sd_codes.MS(n)`

For internal use; returns the floor( $n/2$ ) x  $n$  matrix space over GF(2).

#### EXAMPLES:

```
sage: import sage.coding.sd_codes as sd_codes
sage: sd_codes.MS(2)
Full MatrixSpace of 1 by 2 dense matrices over Finite Field of size 2
sage: sd_codes.MS(3)
Full MatrixSpace of 1 by 3 dense matrices over Finite Field of size 2
sage: sd_codes.MS(8)
Full MatrixSpace of 4 by 8 dense matrices over Finite Field of size 2
```

`sage.coding.sd_codes.MS2(n)`

For internal use; returns the floor( $n/2$ ) x floor( $n/2$ ) matrix space over GF(2).

#### EXAMPLES:

```
sage: import sage.coding.sd_codes as sd_codes
sage: sd_codes.MS2(8)
Full MatrixSpace of 4 by 4 dense matrices over Finite Field of size 2
```

`sage.coding.sd_codes.matA(n)`

For internal use; returns a list of square matrices over GF(2) ( $a_{ij}$ ) of sizes  $0 \times 0, 1 \times 1, \dots, n \times n$  which are of the form  $(a_{ij} = 1) + (a_{ij} = \delta_{ij})$ .

#### EXAMPLES:

```
sage: import sage.coding.sd_codes as sd_codes
sage: sd_codes.matA(4)
[
      [0 1 1]
      [0 1]  [1 0 1]
      [], [0], [1 0], [1 1 0]
]
```

`sage.coding.sd_codes.matId(n)`

For internal use; returns a list of identity matrices over GF(2) of sizes (floor( $n/2$ )- $j$ ) x (floor( $n/2$ )- $j$ ) for  $j = 0 \dots (\text{floor}(n/2)-1)$ .

#### EXAMPLES:

```

sage: import sage.coding.sd_codes as sd_codes
sage: sd_codes.matId(6)
[
[1 0 0]
[0 1 0]  [1 0]
[0 0 1], [0 1], [1]
]

```

`sage.coding.sd_codes.self_dual_codes_binary(n)`

Returns the dictionary of inequivalent sd codes of length n.

For n=4 even, returns the sd codes of a given length, up to (perm) equivalence, the (perm) aut gp, and the type.

The number of inequiv “diagonal” sd binary codes in the database of length n is (“diagonal” is defined by the conjecture above) is the same as the restricted partition number of n, where only integers from the set 1,4,6,8,... are allowed. This is the coefficient of  $x^n$  in the series expansion  $(1-x)^{-1} \prod_{2 \leq j} (1-x^{2j})^{-1}$ . Typing the command `f = (1-x)(-1)*prod([(1-x(2*j))(-1) for j in range(2,18)])` into Sage, we obtain for the coeffs of  $x^4, x^6, \dots$  [1, 1, 2, 2, 3, 3, 5, 5, 7, 7, 11, 11, 15, 15, 22, 22, 30, 30, 42, 42, 56, 56, 77, 77, 101, 101, 135, 135, 176, 176, 231] These numbers grow too slowly to account for all the sd codes (see Huffman+Pless’ Table 9.1, referenced above). In fact, in Table 9.10 of [HP], the number  $B_n$  of inequivalent sd binary codes of length n is given:

n	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30
$B_n$	1	1	1	2	2	3	4	7	9	16	25	55	103	261	731

According to <http://oeis.org/classic/A003179>, the next 2 entries are: 3295, 24147.

#### EXAMPLES:

```

sage: C = self_dual_codes_binary(10)
sage: C["10"]["0"]["code"] == C["10"]["0"]["code"].dual_code()
True
sage: C["10"]["1"]["code"] == C["10"]["1"]["code"].dual_code()
True
sage: len(C["10"].keys()) # number of inequiv sd codes of length 10
2
sage: C = self_dual_codes_binary(12)
sage: C["12"]["0"]["code"] == C["12"]["0"]["code"].dual_code()
True
sage: C["12"]["1"]["code"] == C["12"]["1"]["code"].dual_code()
True
sage: C["12"]["2"]["code"] == C["12"]["2"]["code"].dual_code()
True

```



## BOUNDS FOR PARAMETERS OF CODES

This module provided some upper and lower bounds for the parameters of codes.

AUTHORS:

- David Joyner (2006-07): initial implementation.
- William Stein (2006-07): minor editing of docs and code (fixed bug in `elias_bound_asymp`)
- David Joyner (2006-07): fixed `dimension_upper_bound` to return an integer, added example to `elias_bound_asymp`.
- ” (2009-05): removed all calls to Guava but left it as an option.
- Dima Pasechnik (2012-10): added LP bounds.

Let  $F$  be a finite field (we denote the finite field with  $q$  elements by  $\mathbf{F}_q$ ). A subset  $C$  of  $V = F^n$  is called a code of length  $n$ . A subspace of  $V$  (with the standard basis) is called a linear code of length  $n$ . If its dimension is denoted  $k$  then we typically store a basis of  $C$  as a  $k \times n$  matrix (the rows are the basis vectors). If  $F = \mathbf{F}_2$  then  $C$  is called a binary code. If  $F$  has  $q$  elements then  $C$  is called a  $q$ -ary code. The elements of a code  $C$  are called codewords. The information rate of  $C$  is

$$R = \frac{\log_q |C|}{n},$$

where  $|C|$  denotes the number of elements of  $C$ . If  $\mathbf{v} = (v_1, v_2, \dots, v_n)$ ,  $\mathbf{w} = (w_1, w_2, \dots, w_n)$  are vectors in  $V = F^n$  then we define

$$d(\mathbf{v}, \mathbf{w}) = |\{i \mid 1 \leq i \leq n, v_i \neq w_i\}|$$

to be the Hamming distance between  $\mathbf{v}$  and  $\mathbf{w}$ . The function  $d : V \times V \rightarrow \mathbf{N}$  is called the Hamming metric. The weight of a vector (in the Hamming metric) is  $d(\mathbf{v}, \mathbf{0})$ . The minimum distance of a linear code is the smallest non-zero weight of a codeword in  $C$ . The relatively minimum distance is denoted

$$\delta = d/n.$$

A linear code with length  $n$ , dimension  $k$ , and minimum distance  $d$  is called an  $[n, k, d]_q$ -code and  $n, k, d$  are called its parameters. A (not necessarily linear) code  $C$  with length  $n$ , size  $M = |C|$ , and minimum distance  $d$  is called an  $(n, M, d)_q$ -code (using parentheses instead of square brackets). Of course,  $k = \log_q(M)$  for linear codes.

What is the “best” code of a given length? Let  $F$  be a finite field with  $q$  elements. Let  $A_q(n, d)$  denote the largest  $M$  such that there exists a  $(n, M, d)$  code in  $F^n$ . Let  $B_q(n, d)$  (also denoted  $A_q^{lin}(n, d)$ ) denote the largest  $k$  such that there exists a  $[n, k, d]$  code in  $F^n$ . (Of course,  $A_q(n, d) \geq B_q(n, d)$ .) Determining  $A_q(n, d)$  and  $B_q(n, d)$  is one of the main problems in the theory of error-correcting codes.

These quantities related to solving a generalization of the childhood game of “20 questions”.

GAME: Player 1 secretly chooses a number from 1 to  $M$  ( $M$  is large but fixed). Player 2 asks a series of “yes/no questions” in an attempt to determine that number. Player 1 may lie at most  $e$  times ( $e \geq 0$  is fixed). What is the

minimum number of “yes/no questions” Player 2 must ask to (always) be able to correctly determine the number Player 1 chose?

If feedback is not allowed (the only situation considered here), call this minimum number  $g(M, e)$ .

Lemma: For fixed  $e$  and  $M$ ,  $g(M, e)$  is the smallest  $n$  such that  $A_2(n, 2e + 1) \geq M$ .

Thus, solving the solving a generalization of the game of “20 questions” is equivalent to determining  $A_2(n, d)$ ! Using Sage, you can determine the best known estimates for this number in 2 ways:

1. **Indirectly, using `best_known_linear_code_www(n, k, F)`**, which connects to the website <http://www.codetables.de> by Markus Grassl;
2. **`codesize_upper_bound(n,d,q)`, `dimension_upper_bound(n,d,q)`**, and `best_known_linear_code(n, k, F)`.

The output of `best_known_linear_code()`, `best_known_linear_code_www()`, or `dimension_upper_bound()` would give only special solutions to the GAME because the bounds are applicable to only linear codes. The output of `codesize_upper_bound()` would give the best possible solution, that may belong to a linear or nonlinear code.

This module implements:

- `codesize_upper_bound(n,d,q)`, for the best known (as of May, 2006) upper bound  $A(n,d)$  for the size of a code of length  $n$ , minimum distance  $d$  over a field of size  $q$ .
- `dimension_upper_bound(n,d,q)`, an upper bound  $B(n, d) = B_q(n, d)$  for the dimension of a linear code of length  $n$ , minimum distance  $d$  over a field of size  $q$ .
- `gilbert_lower_bound(n,q,d)`, a lower bound for number of elements in the largest code of min distance  $d$  in  $\mathbb{F}_q^n$ .
- `gv_info_rate(n,delta,q)`,  $\log_q(GLB)/n$ , where GLB is the Gilbert lower bound and  $\delta = d/n$ .
- `gv_bound_asymp(delta,q)`, asymptotic analog of Gilbert lower bound.
- `plotkin_upper_bound(n,q,d)`
- `plotkin_bound_asymp(delta,q)`, asymptotic analog of Plotkin bound.
- `griesmer_upper_bound(n,q,d)`
- `elias_upper_bound(n,q,d)`
- `elias_bound_asymp(delta,q)`, asymptotic analog of Elias bound.
- `hamming_upper_bound(n,q,d)`
- `hamming_bound_asymp(delta,q)`, asymptotic analog of Hamming bound.
- `singleton_upper_bound(n,q,d)`
- `singleton_bound_asymp(delta,q)`, asymptotic analog of Singleton bound.
- `mrrw1_bound_asymp(delta,q)`, “first” asymptotic McEliece-Rumsey-Rodemich-Welsh bound for the information rate.
- Delsarte (a.k.a. Linear Programming (LP)) upper bounds.

PROBLEM: In this module we shall typically either (a) seek bounds on  $k$ , given  $n, d, q$ , (b) seek bounds on  $R, \delta$ ,  $q$  (assuming  $n$  is “infinity”).

TODO:

- Johnson bounds for binary codes.
- `mrrw2_bound_asymp(delta,q)`, “second” asymptotic McEliece-Rumsey-Rodemich-Welsh bound for the information rate.

REFERENCES:



- C. Huffman, V. Pless, Fundamentals of error-correcting codes, Cambridge Univ. Press, 2003.

`sage.coding.code_bounds.codesize_upper_bound(n, d, q, algorithm=None)`

This computes the minimum value of the upper bound using the methods of Singleton, Hamming, Plotkin, and Elias.

If `algorithm="gap"` then this returns the best known upper bound  $A(n, d) = A_q(n, d)$  for the size of a code of length  $n$ , minimum distance  $d$  over a field of size  $q$ . The function first checks for trivial cases (like  $d=1$  or  $n=d$ ), and if the value is in the built-in table. Then it calculates the minimum value of the upper bound using the algorithms of Singleton, Hamming, Johnson, Plotkin and Elias. If the code is binary,  $A(n, 2\ell-1) = A(n+1, 2\ell)$ , so the function takes the minimum of the values obtained from all algorithms for the parameters  $(n, 2\ell-1)$  and  $(n+1, 2\ell)$ . This wraps GUAVA's (i.e. GAP's package Guava) `UpperBound(n, d, q)`.

If `algorithm="LP"` then this returns the Delsarte (a.k.a. Linear Programming) upper bound.

EXAMPLES:

```
sage: codesize_upper_bound(10, 3, 2)
93
sage: codesize_upper_bound(24, 8, 2, algorithm="LP")
4096
sage: codesize_upper_bound(10, 3, 2, algorithm="gap") # optional - gap_packages (Guava package)
85
sage: codesize_upper_bound(11, 3, 4, algorithm=None)
123361
sage: codesize_upper_bound(11, 3, 4, algorithm="gap") # optional - gap_packages (Guava package)
123361
sage: codesize_upper_bound(11, 3, 4, algorithm="LP")
109226
```

`sage.coding.code_bounds.dimension_upper_bound(n, d, q, algorithm=None)`

Returns an upper bound  $B(n, d) = B_q(n, d)$  for the dimension of a linear code of length  $n$ , minimum distance  $d$  over a field of size  $q$ . Parameter "algorithm" has the same meaning as in `codesize_upper_bound()`

EXAMPLES:

```
sage: dimension_upper_bound(10, 3, 2)
6
sage: dimension_upper_bound(30, 15, 4)
13
sage: dimension_upper_bound(30, 15, 4, algorithm="LP")
12
```

`sage.coding.code_bounds.elias_bound_asymp(delta, q)`

Computes the asymptotic Elias bound for the information rate, provided  $0 < \delta < 1 - 1/q$ .

EXAMPLES:

```
sage: elias_bound_asymp(1/4, 2)
0.39912396330...
```

`sage.coding.code_bounds.elias_upper_bound(n, q, d, algorithm=None)`

Returns the Elias upper bound for number of elements in the largest code of minimum distance  $d$  in  $\mathbb{F}_q^n$ . Wraps GAP's `UpperBoundElias`.

EXAMPLES:

```
sage: elias_upper_bound(10, 2, 3)
232
sage: elias_upper_bound(10, 2, 3, algorithm="gap") # optional - gap_packages (Guava package)
232
```

`sage.coding.code_bounds.entropy(x, q=2)`

Computes the entropy at  $x$  on the  $q$ -ary symmetric channel.

INPUT:

- $x$  - real number in the interval  $[0, 1]$ .
- $q$  - (default: 2) integer greater than 1. This is the base of the logarithm.

EXAMPLES:

```
sage: entropy(0, 2)
0
sage: entropy(1/5, 4)
1/5*log(3)/log(4) - 4/5*log(4/5)/log(4) - 1/5*log(1/5)/log(4)
sage: entropy(1, 3)
log(2)/log(3)
```

Check that values not within the limits are properly handled:

```
sage: entropy(1.1, 2)
Traceback (most recent call last):
...
ValueError: The entropy function is defined only for x in the interval [0, 1]
sage: entropy(1, 1)
Traceback (most recent call last):
...
ValueError: The value q must be an integer greater than 1
```

`sage.coding.code_bounds.entropy_inverse(x, q=2)`

Find the inverse of the  $q$ -ary entropy function at the point  $x$ .

INPUT:

- $x$  - real number in the interval  $[0, 1]$ .
- $q$  - (default: 2) integer greater than 1. This is the base of the logarithm.

OUTPUT:

Real number in the interval  $[0, 1 - 1/q]$ . The function has multiple values if we include the entire interval  $[0, 1]$ ; hence only the values in the above interval is returned.

EXAMPLES:

```
sage: from sage.coding.code_bounds import entropy_inverse
sage: entropy_inverse(0.1)
0.012986862055848683
sage: entropy_inverse(1)
1/2
sage: entropy_inverse(0, 3)
0
sage: entropy_inverse(1, 3)
2/3
```

`sage.coding.code_bounds.gilbert_lower_bound(n, q, d)`

Returns lower bound for number of elements in the largest code of minimum distance  $d$  in  $\mathbf{F}_q^n$ .

EXAMPLES:

```
sage: gilbert_lower_bound(10, 2, 3)
128/7
```

`sage.coding.code_bounds.griesmer_upper_bound(n, q, d, algorithm=None)`

Returns the Griesmer upper bound for number of elements in the largest code of minimum distance  $d$  in  $\mathbb{F}_q^n$ . Wraps GAP's UpperBoundGriesmer.

EXAMPLES:

```
sage: griesmer_upper_bound(10, 2, 3)
```

```
128
```

```
sage: griesmer_upper_bound(10, 2, 3, algorithm="gap") # optional - gap_packages (Guava package)
```

```
128
```

`sage.coding.code_bounds.gv_bound_asymp(delta, q)`

Computes the asymptotic GV bound for the information rate,  $R$ .

EXAMPLES:

```
sage: RDF(gv_bound_asymp(1/4, 2))
```

```
0.18872187554086...
```

```
sage: f = lambda x: gv_bound_asymp(x, 2)
```

```
sage: plot(f, 0, 1)
```

Graphics object consisting of 1 graphics primitive

`sage.coding.code_bounds.gv_info_rate(n, delta, q)`

GV lower bound for information rate of a  $q$ -ary code of length  $n$  minimum distance  $\delta$

EXAMPLES:

```
sage: RDF(gv_info_rate(100, 1/4, 3)) # abs tol 1e-15
```

```
0.36704992608261894
```

`sage.coding.code_bounds.hamming_bound_asymp(delta, q)`

Computes the asymptotic Hamming bound for the information rate.

EXAMPLES:

```
sage: RDF(hamming_bound_asymp(1/4, 2))
```

```
0.456435556800...
```

```
sage: f = lambda x: hamming_bound_asymp(x, 2)
```

```
sage: plot(f, 0, 1)
```

Graphics object consisting of 1 graphics primitive

`sage.coding.code_bounds.hamming_upper_bound(n, q, d)`

Returns the Hamming upper bound for number of elements in the largest code of minimum distance  $d$  in  $\mathbb{F}_q^n$ . Wraps GAP's UpperBoundHamming.

The Hamming bound (also known as the sphere packing bound) returns an upper bound on the size of a code of length  $n$ , minimum distance  $d$ , over a field of size  $q$ . The Hamming bound is obtained by dividing the contents of the entire space  $\mathbb{F}_q^n$  by the contents of a ball with radius  $\lfloor (d-1)/2 \rfloor$ . As all these balls are disjoint, they can never contain more than the whole vector space.

$$M \leq \frac{q^n}{V(n, e)},$$

where  $M$  is the maximum number of codewords and  $V(n, e)$  is equal to the contents of a ball of radius  $e$ . This bound is useful for small values of  $d$ . Codes for which equality holds are called perfect.

EXAMPLES:

```
sage: hamming_upper_bound(10, 2, 3)
```

```
93
```

`sage.coding.code_bounds.mrrwl_bound_asymp(delta, q)`

Computes the first asymptotic McEliece-Rumsey-Rodemich-Welsh bound for the information rate, provided  $0 < \delta < 1 - 1/q$ .

EXAMPLES:

```
sage: mrrwl_bound_asymp(1/4, 2)    # abs tol 4e-16
0.3545789026652697
```

`sage.coding.code_bounds.plotkin_bound_asymp(delta, q)`

Computes the asymptotic Plotkin bound for the information rate, provided  $0 < \delta < 1 - 1/q$ .

EXAMPLES:

```
sage: plotkin_bound_asymp(1/4, 2)
1/2
```

`sage.coding.code_bounds.plotkin_upper_bound(n, q, d, algorithm=None)`

Returns Plotkin upper bound for number of elements in the largest code of minimum distance  $d$  in  $\mathbb{F}_q^n$ .

The `algorithm="gap"` option wraps Guava's `UpperBoundPlotkin`.

EXAMPLES:

```
sage: plotkin_upper_bound(10, 2, 3)
192
sage: plotkin_upper_bound(10, 2, 3, algorithm="gap")  # optional - gap_packages (Guava package)
192
```

`sage.coding.code_bounds.singleton_bound_asymp(delta, q)`

Computes the asymptotic Singleton bound for the information rate.

EXAMPLES:

```
sage: singleton_bound_asymp(1/4, 2)
3/4
sage: f = lambda x: singleton_bound_asymp(x, 2)
sage: plot(f, 0, 1)
Graphics object consisting of 1 graphics primitive
```

`sage.coding.code_bounds.singleton_upper_bound(n, q, d)`

Returns the Singleton upper bound for number of elements in the largest code of minimum distance  $d$  in  $\mathbb{F}_q^n$ . Wraps GAP's `UpperBoundSingleton`.

This bound is based on the shortening of codes. By shortening an  $(n, M, d)$  code  $d-1$  times, an  $(n-d+1, M, 1)$  code results, with  $M \leq q^n - d + 1$ . Thus

$$M \leq q^{n-d+1}.$$

Codes that meet this bound are called maximum distance separable (MDS).

EXAMPLES:

```
sage: singleton_upper_bound(10, 2, 3)
256
```

`sage.coding.code_bounds.volume_hamming(n, q, r)`

Returns number of elements in a Hamming ball of radius  $r$  in  $\mathbb{F}_q^n$ . Agrees with Guava's `SphereContent(n, r, GF(q))`.

EXAMPLES:

```
sage: volume_hamming(10,2,3)
176
```



## CANONICAL FORMS AND AUTOMORPHISM GROUP COMPUTATION FOR LINEAR CODES OVER FINITE FIELDS.

We implemented the algorithm described in [Feu2009] which computes the unique semilinearly isometric code (canonical form) in the equivalence class of a given linear code  $C$ . Furthermore, this algorithm will return the automorphism group of  $C$ , too.

The algorithm should be started via a further class `LinearCodeAutGroupCanLabel`. This class removes duplicated columns (up to multiplications by units) and zero columns. Hence, we can suppose that the input for the algorithm developed here is a set of points in  $PG(k-1, q)$ .

The implementation is based on the class `sage.groups.perm_gps.partn_ref2.refinement_generic.PartitionRef`. See the description of this algorithm in `sage.groups.perm_gps.partn_ref2.refinement_generic`. In the language given there, we have to implement the group action of  $G = (GL(k, q) \times \mathbf{F}_q^{*n}) \rtimes \text{Aut}(\mathbf{F}_q)$  on the set  $X = (\mathbf{F}_q^k)^n$  of  $k \times n$  matrices over  $\mathbf{F}_q$  (with the above restrictions).

The derived class here implements the stabilizers  $G_{\Pi^{(I)}(x)}$  of the projections  $\Pi^{(I)}(x)$  of  $x$  to the coordinates specified in the sequence  $I$ . Furthermore, we implement the inner minimization, i.e. the computation of a canonical form of the projection  $\Pi^{(I)}(x)$  under the action of  $G_{\Pi^{(I-1)}(x)}$ . Finally, we provide suitable homomorphisms of group actions for the refinements and methods to compute the applied group elements in  $G \rtimes S_n$ .

The algorithm also uses Jeffrey Leon's idea of maintaining an invariant set of codewords which is computed in the beginning, see `_init_point_hyperplane_incidence()`. An example for such a set is the set of all codewords of weight  $\leq w$  for some uniquely defined  $w$ . In our case, we interpret the codewords as a set of hyperplanes (via the corresponding information word) and compute invariants of the bipartite, colored derived subgraph of the point-hyperplane incidence graph, see `PartitionRefinementLinearCode._point_refine()` and `PartitionRefinementLinearCode._hyp_refine()`.

Since we are interested in subspaces (linear codes) instead of matrices, our group elements returned in `PartitionRefinementLinearCode.get_transporter()` and `PartitionRefinementLinearCode.get_autom_gens()` will be elements in the group  $(\mathbf{F}_q^{*n} \rtimes \text{Aut}(\mathbf{F}_q)) \rtimes S_n = (\mathbf{F}_q^{*n} \rtimes (\text{Aut}(\mathbf{F}_q) \times S_n))$ .

AUTHORS:

- Thomas Feulner (2012-11-15): initial version

REFERENCES:

[Feu2009]

EXAMPLES:

Get the canonical form of the Simplex code:

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
```

```
sage: cf = P.get_canonical_form(); cf
[1 0 0 0 0 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1]
[0 0 1 1 2 1 2 1 2 1 2 0]
```

The transporter element is a group element which maps the input to its canonical form:

```
sage: cf.echelon_form() == (P.get_transporter() * mat).echelon_form()
True
```

The automorphism group of the input, i.e. the stabilizer under this group action, is returned by generators:

```
sage: P.get_autom_order_permutation() == GL(3, GF(3)).order() / (len(GF(3))-1)
True
sage: A = P.get_autom_gens()
sage: all( (a*mat).echelon_form() == mat.echelon_form() for a in A)
True
```

**class** `sage.coding.codecan.codecan.InnerGroup`

Bases: `object`

This class implements the stabilizers  $G_{\Pi(I)(x)}$  described in `sage.groups.perm_gps.partn_ref2.refinement_generators` with  $G = (GL(k, q) \times \mathbf{F}_q^n) \rtimes \text{Aut}(\mathbf{F}_q)$ .

Those stabilizers can be stored as triples:

- **rank** - an integer in  $\{0, \dots, k\}$
- **row\_partition** - a partition of  $\{0, \dots, k-1\}$  with discrete cells for all integers  $i \geq \text{rank}$ .
- **frob\_pow** an integer in  $\{0, \dots, r-1\}$  if  $q = p^r$

The group  $G_{\Pi(I)(x)}$  contains all elements  $(A, \varphi, \alpha) \in G$ , where

- $A$  is a  $2 \times 2$  blockmatrix, whose upper left matrix is a  $k \times k$  diagonal matrix whose entries  $A_{i,i}$  are constant on the cells of the partition `row_partition`. The lower left matrix is zero. And the right part is arbitrary.
- The support of the columns given by  $i \in I$  intersect exactly one cell of the partition. The entry  $\varphi_i$  is equal to the entries of the corresponding diagonal entry of  $A$ .
- $\alpha$  is a power of  $\tau^{\text{frob\_pow}}$ , where  $\tau$  denotes the Frobenius automorphism of the finite field  $\mathbf{F}_q$ .

See [Feu2009] for more details.

**column\_blocks** (`mat`)

Let `mat` be a matrix which is stabilized by `self` having no zero columns. We know that for each column of `mat` there is a uniquely defined cell in `self.row_partition` having a nontrivial intersection with the support of this particular column.

This function returns a partition (as list of lists) of the columns indices according to the partition of the rows given by `self`.

EXAMPLES:

```
sage: from sage.coding.codecan.codecan import InnerGroup
sage: I = InnerGroup(3)
sage: mat = Matrix(GF(3), [[0,1,0],[1,0,0],[0,0,1]])
sage: I.column_blocks(mat)
[[1], [0], [2]]
```



**get\_frob\_pow()**

Return the power of the Frobenius automorphism which generates the corresponding component of `self`.

EXAMPLES:

```
sage: from sage.coding.codecan.codecan import InnerGroup
sage: I = InnerGroup(10)
sage: I.get_frob_pow()
1
```

`sage.coding.codecan.codecan.OP_represent(n, merges, perm)`

Demonstration and testing.

TESTS:

```
sage: from sage.groups.perm_gps.partn_ref.automorphism_group_canonical_label import OP_represent
sage: OP_represent(9, [(0,1), (2,3), (3,4)], [1,2,0,4,3,6,7,5,8])
Allocating OrbitPartition...
Allocation passed.
Checking that each element reports itself as its root.
Each element reports itself as its root.
Merging:
Merged 0 and 1.
Merged 2 and 3.
Merged 3 and 4.
Done merging.
Finding:
0 -> 0, root: size=2, mcr=0, rank=1
1 -> 0
2 -> 2, root: size=3, mcr=2, rank=1
3 -> 2
4 -> 2
5 -> 5, root: size=1, mcr=5, rank=0
6 -> 6, root: size=1, mcr=6, rank=0
7 -> 7, root: size=1, mcr=7, rank=0
8 -> 8, root: size=1, mcr=8, rank=0
Allocating array to test merge_perm.
Allocation passed.
Merging permutation: [1, 2, 0, 4, 3, 6, 7, 5, 8]
Done merging.
Finding:
0 -> 0, root: size=5, mcr=0, rank=2
1 -> 0
2 -> 0
3 -> 0
4 -> 0
5 -> 5, root: size=3, mcr=5, rank=1
6 -> 5
7 -> 5
8 -> 8, root: size=1, mcr=8, rank=0
Deallocating OrbitPartition.
Done.
```

`sage.coding.codecan.codecan.PS_represent(partition, splits)`

Demonstration and testing.

TESTS:

```
sage: from sage.groups.perm_gps.partn_ref.automorphism_group_canonical_label import PS_represent
sage: PS_represent([[6],[3,4,8,7],[1,9,5],[0,2]], [6,1,8,2])
Allocating PartitionStack...
```

```
Allocation passed:
(0 1 2 3 4 5 6 7 8 9)
Checking that entries are in order and correct level.
Everything seems in order, deallocating.
Deallocated.
Creating PartitionStack from partition [[6], [3, 4, 8, 7], [1, 9, 5], [0, 2]].
PartitionStack's data:
entries -> [6, 3, 4, 8, 7, 1, 9, 5, 0, 2]
levels -> [0, 10, 10, 10, 0, 10, 10, 0, 10, -1]
depth = 0, degree = 10
(6|3 4 8 7|1 9 5|0 2)
Checking PS_is_discrete:
False
Checking PS_num_cells:
4
Checking PS_is_mcr, min cell reps are:
[6, 3, 1, 0]
Checking PS_is_fixed, fixed elements are:
[6]
Copying PartitionStack:
(6|3 4 8 7|1 9 5|0 2)
Checking for consistency.
Everything is consistent.
Clearing copy:
(0 3 4 8 7 1 9 5 6 2)
Splitting point 6 from original:
0
(6|3 4 8 7|1 9 5|0 2)
Splitting point 1 from original:
5
(6|3 4 8 7|1|5 9|0 2)
Splitting point 8 from original:
1
(6|8|3 4 7|1|5 9|0 2)
Splitting point 2 from original:
8
(6|8|3 4 7|1|5 9|2|0)
Getting permutation from PS2->PS:
[6, 1, 0, 8, 3, 9, 2, 7, 4, 5]
Finding first smallest:
Minimal element is 5, bitset is:
0000010001
Finding element 1:
Location is: 5
Bitset is:
0100000000
Deallocating PartitionStacks.
Done.
```

**class** `sage.coding.codecan.codecan.PartitionRefinementLinearCode`

Bases: `sage.groups.perm_gps.partn_ref2.refinement_generic.PartitionRefinement_generic`

See `sage.coding.codecan.codecan`.

EXAMPLES:

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
```

```

sage: cf = P.get_canonical_form(); cf
[1 0 0 0 0 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]

sage: cf.echelon_form() == (P.get_transporter() * mat).echelon_form()
True

sage: P.get_autom_order_permutation() == GL(3, GF(3)).order()/(len(GF(3))-1)
True
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
True

```

**get\_autom\_gens()**

Return generators of the automorphism group of the initial matrix.

EXAMPLES:

```

sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
True

```

**get\_autom\_order\_inner\_stabilizer()**

Return the order of the stabilizer of the initial matrix under the action of the inner group  $G$ .

EXAMPLES:

```

sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: P.get_autom_order_inner_stabilizer()
2
sage: mat2 = Matrix(GF(4, 'a'), [[1,0,1], [0,1,1]])
sage: P2 = PartitionRefinementLinearCode(mat2.ncols(), mat2)
sage: P2.get_autom_order_inner_stabilizer()
6

```

**get\_canonical\_form()**

Return the canonical form for this matrix.

EXAMPLES:

```

sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P1 = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: CF1 = P1.get_canonical_form()
sage: s = SemimonomialTransformationGroup(GF(3), mat.ncols()).an_element()
sage: P2 = PartitionRefinementLinearCode(mat.ncols(), s*mat)
sage: CF1 == P2.get_canonical_form()
True

```

**get\_transporter()**

Return the transporter element, mapping the initial matrix to its canonical form.

EXAMPLES:

```

sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(3, GF(3)).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: CF = P.get_canonical_form()
sage: t = P.get_transporter()
sage: (t*mat).echelon_form() == CF.echelon_form()
True

```

```

sage.coding.codecan.codecan.SC_test_list_perms(L, n, limit, gap, limit_complain,
                                                test_contains)

```

Test that the permutation group generated by list perms in L of degree n is of the correct order, by comparing with GAP. Don't test if the group is of size greater than limit.

TESTS:

```

sage: from sage.groups.perm_gps.partn_ref.automorphism_group_canonical_label import SC_test_list_perms
sage: limit = 10^7
sage: def test_Sn_on_m_points(n, m, gap, contains):
...     perm1 = [1,0] + range(m)[2:]
...     perm2 = [(i+1)%n for i in range(n)] + range(m)[n:]
...     SC_test_list_perms([perm1, perm2], m, limit, gap, 0, contains)
sage: for i in range(2,9):
...     test_Sn_on_m_points(i,i,1,0)
sage: for i in range(2,9):
...     test_Sn_on_m_points(i,i,0,1)
sage: for i in range(2,9):
...     test_Sn_on_m_points(i,i,1,1) # long time
sage: test_Sn_on_m_points(8,8,1,1)
sage: def test_stab_chain_fns_1(n, gap, contains):
...     perm1 = sum([[2*i+1,2*i] for i in range(n)], [])
...     perm2 = [(i+1)%(2*n) for i in range(2*n)]
...     SC_test_list_perms([perm1, perm2], 2*n, limit, gap, 0, contains)
sage: for n in range(1,11):
...     test_stab_chain_fns_1(n, 1, 0)
sage: for n in range(1,11):
...     test_stab_chain_fns_1(n, 0, 1)
sage: for n in range(1,9):
...     test_stab_chain_fns_1(n, 1, 1) # long time
sage: test_stab_chain_fns_1(11, 1, 1)
sage: def test_stab_chain_fns_2(n, gap, contains):
...     perms = []
...     for p,e in factor(n):
...         perm1 = [(p*(i//p)) + ((i+1)%p) for i in range(n)]
...         perms.append(perm1)
...     SC_test_list_perms(perms, n, limit, gap, 0, contains)
sage: for n in range(2,11):
...     test_stab_chain_fns_2(n, 1, 0)
sage: for n in range(2,11):
...     test_stab_chain_fns_2(n, 0, 1)
sage: for n in range(2,11):
...     test_stab_chain_fns_2(n, 1, 1) # long time
sage: test_stab_chain_fns_2(11, 1, 1)
sage: def test_stab_chain_fns_3(n, gap, contains):
...     perm1 = [(-i)%n for i in range(n)]
...     perm2 = [(i+1)%n for i in range(n)]
...     SC_test_list_perms([perm1, perm2], n, limit, gap, 0, contains)
sage: for n in range(2,20):
...     test_stab_chain_fns_3(n, 1, 0)
sage: for n in range(2,20):

```

```

...     test_stab_chain_fns_3(n, 0, 1)
sage: for n in range(2,14):           # long time
...     test_stab_chain_fns_3(n, 1, 1) # long time
sage: test_stab_chain_fns_3(20, 1, 1)
sage: def test_stab_chain_fns_4(n, g, gap, contains):
...     perms = []
...     for _ in range(g):
...         perm = range(n)
...         shuffle(perm)
...         perms.append(perm)
...     SC_test_list_perms(perms, n, limit, gap, 0, contains)
sage: for n in range(4,9):           # long time
...     test_stab_chain_fns_4(n, 1, 1, 0) # long time
...     test_stab_chain_fns_4(n, 2, 1, 0) # long time
...     test_stab_chain_fns_4(n, 2, 1, 0) # long time
...     test_stab_chain_fns_4(n, 2, 1, 0) # long time
...     test_stab_chain_fns_4(n, 2, 1, 0) # long time
...     test_stab_chain_fns_4(n, 3, 1, 0) # long time
sage: for n in range(4,9):
...     test_stab_chain_fns_4(n, 1, 0, 1)
...     for j in range(6):
...         test_stab_chain_fns_4(n, 2, 0, 1)
...     test_stab_chain_fns_4(n, 3, 0, 1)
sage: for n in range(4,8):           # long time
...     test_stab_chain_fns_4(n, 1, 1, 1) # long time
...     test_stab_chain_fns_4(n, 2, 1, 1) # long time
...     test_stab_chain_fns_4(n, 2, 1, 1) # long time
...     test_stab_chain_fns_4(n, 3, 1, 1) # long time
sage: test_stab_chain_fns_4(8, 2, 1, 1)
sage: def test_stab_chain_fns_5(n, gap, contains):
...     perms = []
...     m = n//3
...     perm1 = range(2*m)
...     shuffle(perm1)
...     perm1 += range(2*m,n)
...     perm2 = range(m,n)
...     shuffle(perm2)
...     perm2 = range(m) + perm2
...     SC_test_list_perms([perm1, perm2], n, limit, gap, 0, contains)
sage: for n in [4..9]:               # long time
...     for _ in range(2):           # long time
...         test_stab_chain_fns_5(n, 1, 0) # long time
sage: for n in [4..8]:               # long time
...     test_stab_chain_fns_5(n, 0, 1) # long time
sage: for n in [4..9]:               # long time
...     test_stab_chain_fns_5(n, 1, 1) # long time
sage: def random_perm(x):
...     shuffle(x)
...     return x
sage: def test_stab_chain_fns_6(m,n,k, gap, contains):
...     perms = []
...     for i in range(k):
...         perm = sum([random_perm(range(i*(n//m),min(n,(i+1)*(n//m)))) for i in range(m)], [])
...         perms.append(perm)
...     SC_test_list_perms(perms, m*(n//m), limit, gap, 0, contains)
sage: for m in range(2,9):           # long time
...     for n in range(m,3*m):       # long time
...         for k in range(1,3):     # long time

```

```
...         test_stab_chain_fns_6(m,n,k, 1, 0) # long time
sage: for m in range(2,10):
...     for n in range(m,4*m):
...         for k in range(1,3):
...             test_stab_chain_fns_6(m,n,k, 0, 1)
sage: test_stab_chain_fns_6(10,20,2, 1, 1)
sage: test_stab_chain_fns_6(8,16,2, 1, 1)
sage: test_stab_chain_fns_6(6,36,2, 1, 1)
sage: test_stab_chain_fns_6(4,40,3, 1, 1)
sage: test_stab_chain_fns_6(4,40,2, 1, 1)
sage: def test_stab_chain_fns_7(n, cop, gap, contains):
...     perms = []
...     for i in range(0,n//2,2):
...         p = range(n)
...         p[i] = i+1
...         p[i+1] = i
...     if cop:
...         perms.append([c for c in p])
...     else:
...         perms.append(p)
...     SC_test_list_perms(perms, n, limit, gap, 0, contains)
sage: for n in [6..14]:
...     test_stab_chain_fns_7(n, 1, 1, 0)
...     test_stab_chain_fns_7(n, 0, 1, 0)
sage: for n in [6..30]:
...     test_stab_chain_fns_7(n, 1, 0, 1)
...     test_stab_chain_fns_7(n, 0, 0, 1)
sage: for n in [6..14]: # long time
...     test_stab_chain_fns_7(n, 1, 1, 1) # long time
...     test_stab_chain_fns_7(n, 0, 1, 1) # long time
sage: test_stab_chain_fns_7(20, 1, 1, 1)
sage: test_stab_chain_fns_7(20, 0, 1, 1)
```

## CANONICAL FORMS AND AUTOMORPHISMS FOR LINEAR CODES OVER FINITE FIELDS.

We implemented the algorithm described in [Feu2009] which computes, a unique code (canonical form) in the equivalence class of a given linear code  $C \leq \mathbf{F}_q^n$ . Furthermore, this algorithm will return the automorphism group of  $C$ , too. You will find more details about the algorithm in the documentation of the class `LinearCodeAutGroupCanLabel`.

The equivalence of codes is modeled as a group action by the group  $G = \mathbf{F}_q^{*n} \rtimes (\text{Aut}(\mathbf{F}_q) \times S_n)$  on the set of subspaces of  $\mathbf{F}_q^n$ . The group  $G$  will be called the semimonomial group of degree  $n$ .

The algorithm is started by initializing the class `LinearCodeAutGroupCanLabel`. When the object gets available, all computations are already finished and you can access the relevant data using the member functions:

- `get_canonical_form()`
- `get_transporter()`
- `get_autom_gens()`

People do also use some weaker notions of equivalence, namely **permutational** equivalence and monomial equivalence (**linear** isometries). These can be seen as the subgroups  $S_n$  and  $\mathbf{F}_q^{*n} \rtimes S_n$  of  $G$ . If you are interested in one of these notions, you can just pass the optional parameter `algorithm_type`.

A second optional parameter `P` allows you to restrict the group of permutations  $S_n$  to a subgroup which respects the coloring given by `P`.

AUTHORS:

- Thomas Feulner (2012-11-15): initial version

REFERENCES:

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(3)).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: P.get_canonical_form().generator_matrix()
[1 0 0 0 0 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1]
[0 0 1 1 2 1 2 1 2 1 2 0]
sage: LinearCode(P.get_transporter()*C.generator_matrix()) == P.get_canonical_form()
True
sage: A = P.get_autom_gens()
sage: all([ LinearCode(a*C.generator_matrix()) == C for a in A])
True
sage: P.get_autom_order() == GL(3, GF(3)).order()
True
```

If the dimension of the dual code is smaller, we will work on this code:

```
sage: C2 = codes.HammingCode(3, GF(3))
sage: P2 = LinearCodeAutGroupCanLabel(C2)
sage: P2.get_canonical_form().parity_check_matrix() == P.get_canonical_form().generator_matrix()
True
```

There is a specialization of this algorithm to pass a coloring on the coordinates. This is just a list of lists, telling the algorithm which columns do share the same coloring:

```
sage: C = codes.HammingCode(3, GF(4, 'a')).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C, P=[ [0], [1], range(2, C.length()) ])
sage: P.get_autom_order()
864
sage: A = [a.get_perm() for a in P.get_autom_gens()]
sage: H = SymmetricGroup(21).subgroup(A)
sage: H.orbits()
[[1], [2], [3, 5, 4], [6, 10, 13, 20, 17, 9, 8, 11, 18, 15, 14, 16, 12, 19, 21, 7]]
```

We can also restrict the group action to linear isometries:

```
sage: P = LinearCodeAutGroupCanLabel(C, algorithm_type="linear")
sage: P.get_autom_order() == GL(3, GF(4, 'a')).order()
True
```

and to the action of the symmetric group only:

```
sage: P = LinearCodeAutGroupCanLabel(C, algorithm_type="permutational")
sage: P.get_autom_order() == C.permutation_automorphism_group().order()
True
```

```
class sage.coding.codecan.autgroup_can_label.LinearCodeAutGroupCanLabel(C,
                                                                    P=None,
                                                                    algo-
                                                                    rithm_type='semilinear')
```

Canonical representatives and automorphism group computation for linear codes over finite fields.

There are several notions of equivalence for linear codes: Let  $C, D$  be linear codes of length  $n$  and dimension  $k$ .  $C$  and  $D$  are said to be

- permutational equivalent, if there is some permutation  $\pi \in S_n$  such that  $(c_{\pi(0)}, \dots, c_{\pi(n-1)}) \in D$  for all  $c \in C$ .
- linear equivalent, if there is some permutation  $\pi \in S_n$  and a vector  $\phi \in \mathbb{F}_q^{*n}$  of units of length  $n$  such that  $(c_{\pi(0)}\phi_0^{-1}, \dots, c_{\pi(n-1)}\phi_{n-1}^{-1}) \in D$  for all  $c \in C$ .
- semilinear equivalent, if there is some permutation  $\pi \in S_n$ , a vector  $\phi$  of units of length  $n$  and a field automorphism  $\alpha$  such that  $(\alpha(c_{\pi(0)})\phi_0^{-1}, \dots, \alpha(c_{\pi(n-1)})\phi_{n-1}^{-1}) \in D$  for all  $c \in C$ .

These are group actions. This class provides an algorithm that will compute a unique representative  $D$  in the orbit of the given linear code  $C$ . Furthermore, the group element  $g$  with  $g * C = D$  and the automorphism group of  $C$  will be computed as well.

There is also the possibility to restrict the permutational part of this action to a Young subgroup of  $S_n$ . This could be achieved by passing a partition  $P$  (as a list of lists) of the set  $\{0, \dots, n-1\}$ . This is an option which is also available in the computation of a canonical form of a graph, see `sage.graphs.generic_graph.GenericGraph.canonical_label()`.

EXAMPLES:



```

sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(3)).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: P.get_canonical_form().generator_matrix()
[1 0 0 0 0 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1]
[0 0 1 1 2 1 2 1 2 1 2 0]
sage: LinearCode(P.get_transporter()*C.generator_matrix()) == P.get_canonical_form()
True
sage: a = P.get_autom_gens()[0]
sage: (a*C.generator_matrix()).echelon_form() == C.generator_matrix().echelon_form()
True
sage: P.get_autom_order() == GL(3, GF(3)).order()
True

```

#### `get_PGgammaL_gens()`

Return the set of generators translated to the group  $PGL(k, q)$ .

There is a geometric point of view of code equivalence. A linear code is identified with the multiset of points in the finite projective geometry  $PG(k-1, q)$ . The equivalence of codes translates to the natural action of  $PGL(k, q)$ . Therefore, we may interpret the group as a subgroup of  $PGL(k, q)$  as well.

EXAMPLES:

```

sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(4, 'a')).dual_code()
sage: A = LinearCodeAutGroupCanLabel(C).get_PGgammaL_gens()
sage: Gamma = C.generator_matrix()
sage: N = [ x.monic() for x in Gamma.columns() ]
sage: all([ (g[0]*n).apply_map(g[1]).monic() in N for n in N for g in A])
True

```

#### `get_PGgammaL_order()`

Return the size of the automorphism group as a subgroup of  $PGL(k, q)$ .

There is a geometric point of view of code equivalence. A linear code is identified with the multiset of points in the finite projective geometry  $PG(k-1, q)$ . The equivalence of codes translates to the natural action of  $PGL(k, q)$ . Therefore, we may interpret the group as a subgroup of  $PGL(k, q)$  as well.

EXAMPLES:

```

sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(4, 'a')).dual_code()
sage: LinearCodeAutGroupCanLabel(C).get_PGgammaL_order() == GL(3, GF(4, 'a')).order()*2/3
True

```

#### `get_autom_gens()`

Return a generating set for the automorphism group of the code.

EXAMPLES:

```

sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(2)).dual_code()
sage: A = LinearCodeAutGroupCanLabel(C).get_autom_gens()
sage: Gamma = C.generator_matrix().echelon_form()
sage: all([(g*Gamma).echelon_form() == Gamma for g in A])
True

```

#### `get_autom_order()`

Return the size of the automorphism group of the code.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(2)).dual_code()
sage: LinearCodeAutGroupCanLabel(C).get_autom_order()
168
```

**get\_canonical\_form()**

Return the canonical orbit representative we computed.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(3)).dual_code()
sage: CF1 = LinearCodeAutGroupCanLabel(C).get_canonical_form()
sage: s = SemimonomialTransformationGroup(GF(3), C.length()).an_element()
sage: C2 = LinearCode(s*C.generator_matrix())
sage: CF2 = LinearCodeAutGroupCanLabel(C2).get_canonical_form()
sage: CF1 == CF2
True
```

**get\_transporter()**

Return the element which maps the code to its canonical form.

EXAMPLES:

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(3, GF(2)).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: g = P.get_transporter()
sage: D = P.get_canonical_form()
sage: (g*C.generator_matrix()).echelon_form() == D.generator_matrix().echelon_form()
True
```

## DELSARTE, A.K.A. LINEAR PROGRAMMING (LP), UPPER BOUNDS.

This module provides LP upper bounds for the parameters of codes. Exact LP solver, PPL, is used by default, ensuring that no rounding/overflow problems occur.

AUTHORS:

- Dmitrii V. (Dima) Pasechnik (2012-10): initial implementation.

`sage.coding.delsarte_bounds.Krawtchouk` ( $n, q, l, i$ )

Compute  $K^{\{n, q\}_l}(i)$ , the Krawtchouk polynomial: see [Wikipedia article Kravchuk polynomials](#). It is given by

$$K_l^{n,q}(i) = \sum_{j=0}^l (-1)^j (q-1)^{(l-j)} \binom{i}{j} \binom{n-i}{l-j}$$

EXAMPLES:

**sage:** `Krawtchouk(24, 2, 5, 4)`

2224

**sage:** `Krawtchouk(12300, 4, 5, 6)`

567785569973042442072

`sage.coding.delsarte_bounds.delsarte_bound_additive_hamming_space` ( $n, d, q, d\_star=1, q\_base=0, re\_turn\_data=False, solver='PPL', isinteger=False$ )

Find the Delsarte LP bound on  $F_{\{q\_base\}}$ -dimension of additive codes in Hamming space  $H_{q^n}$  of minimal distance  $d$  with minimal distance of the dual code at least  $d\_star$ . If  $q\_base$  is set to non-zero, then  $q$  is a power of  $q\_base$ , and the code is, formally, linear over  $F_{\{q\_base\}}$ . Otherwise it is assumed that  $q\_base==q$ .

INPUT:

- $n$  – the code length
- $d$  – the (lower bound on) minimal distance of the code
- $q$  – the size of the alphabet
- $d\_star$  – the (lower bound on) minimal distance of the dual code; only makes sense for additive codes.
- $q\_base$  – if 0, the code is assumed to be nonlinear. Otherwise,  $q=q\_base^m$  and the code is linear over  $F_{\{q\_base\}}$ .

- return\_data** – if `True`, return a triple  $(W, LP, bound)$ , where  $W$  is a weights vector, and  $LP$  the Delsarte bound  $LP$ ; both of them are Sage LP data.  $W$  need not be a weight distribution of a code, or, if `isinteger==False`, even have integer entries.
- solver** – the LP/ILP solver to be used. Defaults to `PPL`. It is arbitrary precision, thus there will be no rounding errors. With other solvers (see `MixedIntegerLinearProgram` for the list), you are on your own!
- isinteger** – if `True`, uses an integer programming solver (ILP), rather than an LP solver. Can be very slow if set to `True`.

## EXAMPLES:

The bound on dimension of linear  $F_2$ -codes of length 11 and minimal distance 6:

```
sage: delsarte_bound_additive_hamming_space(11, 6, 2)
3
sage: a,p,val=delsarte_bound_additive_hamming_space(11, 6, 2,
sage: [j for i,j in p.get_values(a).iteritems()])
[1, 0, 0, 0, 0, 0, 5, 2, 0, 0, 0, 0]
```

The bound on the dimension of linear  $F_4$ -codes of length 11 and minimal distance 3:

```
sage: delsarte_bound_additive_hamming_space(11, 3, 4)
8
```

The bound on the  $F_2$ -dimension of additive  $F_4$ -codes of length 11 and minimal distance 3:

```
sage: delsarte_bound_additive_hamming_space(11, 3, 4, q_base=2)
16
```

Such a  $d_{\text{star}}$  is not possible:

```
sage: delsarte_bound_additive_hamming_space(11, 3, 4, d_star=9)
Solver exception: 'PPL : There is no feasible solution' ()
False
```

```
sage.coding.delsarte_bounds.delsarte_bound_hamming_space(n, d, q, re-
turn_data=False,
solver='PPL')
```

Find the classical Delsarte bound <sup>1</sup> on codes in Hamming space  $H_{q^n}$  of minimal distance  $d$

INPUT:

- $n$  – the code length
- $d$  – the (lower bound on) minimal distance of the code
- $q$  – the size of the alphabet
- return\_data** – if `True`, return a triple  $(W, LP, bound)$ , where  $W$  is a weights vector, and  $LP$  the Delsarte bound  $LP$ ; both of them are Sage LP data.  $W$  need not be a weight distribution of a code.
- solver** – the LP/ILP solver to be used. Defaults to `PPL`. It is arbitrary precision, thus there will be no rounding errors. With other solvers (see `MixedIntegerLinearProgram` for the list), you are on your own!

## EXAMPLES:

The bound on the size of the  $F_2$ -codes of length 11 and minimal distance 6:

<sup>1</sup> P. Delsarte, An algebraic approach to the association schemes of coding theory, Philips Res. Rep., Suppl., vol. 10, 1973.

```
sage: delsarte_bound_hamming_space(11, 6, 2)
12
sage: a, p, val = delsarte_bound_hamming_space(11, 6, 2, return_data=True)
sage: [j for i, j in p.get_values(a).iteritems()]
[1, 0, 0, 0, 0, 0, 0, 11, 0, 0, 0, 0]
```

The bound on the size of the  $F_2$ -codes of length 24 and minimal distance 8, i.e. parameters of the extended binary Golay code:

```
sage: a, p, x = delsarte_bound_hamming_space(24, 8, 2, return_data=True)
sage: x
4096
sage: [j for i, j in p.get_values(a).iteritems()]
[1, 0, 0, 0, 0, 0, 0, 0, 0, 759, 0, 0, 0, 2576, 0, 0, 0, 759, 0, 0, 0, 0, 0, 0, 0, 1]
```

The bound on the size of  $F_4$ -codes of length 11 and minimal distance 3:

```
sage: delsarte_bound_hamming_space(11, 3, 4)
327680/3
```

Such an input is invalid:

```
sage: delsarte_bound_hamming_space(11, 3, -4)
Solver exception: 'PPL : There is no feasible solution' ()
False
```

REFERENCES:



## HUFFMAN ENCODING

This module implements functionalities relating to Huffman encoding and decoding.

AUTHOR:

- Nathann Cohen (2010-05): initial version.

### 12.1 Classes and functions

**class** `sage.coding.source_coding.huffman.Huffman` (*source*)  
Bases: `sage.structure.sage_object.SageObject`

This class implements the basic functionalities of Huffman codes.

It can build a Huffman code from a given string, or from the information of a dictionary associating to each key (the elements of the alphabet) a weight (most of the time, a probability value or a number of occurrences).

INPUT:

- *source* – can be either
  - A string from which the Huffman encoding should be created.
  - A dictionary that associates to each symbol of an alphabet a numeric value. If we consider the frequency of each alphabetic symbol, then *source* is considered as the frequency table of the alphabet with each numeric (non-negative integer) value being the number of occurrences of a symbol. The numeric values can also represent weights of the symbols. In that case, the numeric values are not necessarily integers, but can be real numbers.

In order to construct a Huffman code for an alphabet, we use exactly one of the following methods:

1. Let *source* be a string of symbols over an alphabet and feed *source* to the constructor of this class. Based on the input string, a frequency table is constructed that contains the frequency of each unique symbol in *source*. The alphabet in question is then all the unique symbols in *source*. A significant implication of this is that any subsequent string that we want to encode must contain only symbols that can be found in *source*.
2. Let *source* be the frequency table of an alphabet. We can feed this table to the constructor of this class. The table *source* can be a table of frequencies or a table of weights.

Examples:

```
sage: from sage.coding.source_coding.huffman import Huffman, frequency_table
sage: h1 = Huffman("There once was a french fry")
sage: for letter, code in h1.encoding_table().iteritems():
...     print "'"+ letter + "' : " + code
'a' : 0111
```

```
' ' : 00
'c' : 1010
'e' : 100
'f' : 1011
'h' : 1100
'o' : 11100
'n' : 1101
's' : 11101
'r' : 010
'T' : 11110
'w' : 11111
'y' : 0110
```

We can obtain the same result by “training” the Huffman code with the following table of frequency:

```
sage: ft = frequency_table("There once was a french fry"); ft
{' ': 5,
 'T': 1,
 'a': 2,
 'c': 2,
 'e': 4,
 'f': 2,
 'h': 2,
 'n': 2,
 'o': 1,
 'r': 3,
 's': 1,
 'w': 1,
 'y': 1}
sage: h2 = Huffman(ft)
```

Once `h1` has been trained, and hence possesses an encoding table, it is possible to obtain the Huffman encoding of any string (possibly the same) using this code:

```
sage: encoded = h1.encode("There once was a french fry"); encoded
'1111011001000101000011100110110101000011111011111010001110010110101001101101011000010110100110
```

We can decode the above encoded string in the following way:

```
sage: h1.decode(encoded)
'There once was a french fry'
```

Obviously, if we try to decode a string using a Huffman instance which has been trained on a different sample (and hence has a different encoding table), we are likely to get some random-looking string:

```
sage: h3 = Huffman("There once were two french fries")
sage: h3.decode(encoded)
' wehnefetrhft ne ewrowrirTc'
```

This does not look like our original string.

Instead of using frequency, we can assign weights to each alphabetic symbol:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: T = {"a":45, "b":13, "c":12, "d":16, "e":9, "f":5}
sage: H = Huffman(T)
sage: L = ["deaf", "bead", "fab", "bee"]
sage: E = []
sage: for e in L:
...     E.append(H.encode(e))
```



```

...     print E[-1]
...
111110101100
10111010111
11000101
10111011101
sage: D = []
sage: for e in E:
...     D.append(H.decode(e))
...     print D[-1]
...
deaf
bead
fab
bee
sage: D == L
True

```

**decode** (*string*)

Decode the given string using the current encoding table.

INPUT:

- *string* – a string of Huffman encodings.

OUTPUT:

- The Huffman decoding of *string*.

EXAMPLES:

This is how a string is encoded and then decoded:

```

sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: encoded = h.encode(str); encoded
'0000011010001010101100001110101001110010101001101101110011110111001011010000101101111100000
sage: h.decode(encoded)
'Sage is my most favorite general purpose computer algebra system'

```

TESTS:

Of course, the string one tries to decode has to be a binary one. If not, an exception is raised:

```

sage: h.decode('I clearly am not a binary string')
Traceback (most recent call last):
...
ValueError: Input must be a binary string.

```

**encode** (*string*)

Encode the given string based on the current encoding table.

INPUT:

- *string* – a string of symbols over an alphabet.

OUTPUT:

- A Huffman encoding of *string*.

EXAMPLES:

This is how a string is encoded and then decoded:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: encoded = h.encode(str); encoded
'0000011010001010101100001110101001110010101001101101110011110111001011010000101101111100000
sage: h.decode(encoded)
'Sage is my most favorite general purpose computer algebra system'
```

#### **encoding\_table()**

Returns the current encoding table.

INPUT:

- None.

OUTPUT:

- A dictionary associating an alphabetic symbol to a Huffman encoding.

EXAMPLES:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: T = sorted(h.encoding_table().items())
sage: for symbol, code in T:
...     print symbol, code
...
101
S 00000
a 1101
b 110001
c 110000
e 010
f 110010
g 0001
i 10000
l 10011
m 0011
n 110011
o 0110
p 0010
r 1111
s 1110
t 0111
u 10001
v 00001
y 10010
```

#### **tree()**

Returns the Huffman tree corresponding to the current encoding.

INPUT:

- None.

OUTPUT:

- The binary tree representing a Huffman code.

EXAMPLES:

```

sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: T = h.tree(); T
Digraph on 39 vertices
sage: T.show(figsize=[20,20])

```

`sage.coding.source_coding.huffman.frequency_table(string)`

Return the frequency table corresponding to the given string.

INPUT:

- `string` – a string of symbols over some alphabet.

OUTPUT:

- A table of frequency of each unique symbol in `string`. If `string` is an empty string, return an empty table.

EXAMPLES:

The frequency table of a non-empty string:

```

sage: from sage.coding.source_coding.huffman import frequency_table
sage: str = "Stop counting my characters!"
sage: T = sorted(frequency_table(str).items())
sage: for symbol, code in T:
...     print symbol, code
...
3
! 1
S 1
a 2
c 3
e 1
g 1
h 1
i 1
m 1
n 2
o 2
p 1
r 2
s 1
t 3
u 1
y 1

```

The frequency of an empty string:

```

sage: frequency_table("")
{}

```



## FAST BINARY CODE ROUTINES.

Some computations with linear binary codes. Fix a basis for  $GF(2)^n$ . A linear binary code is a linear subspace of  $GF(2)^n$ , together with this choice of basis. A permutation  $g \in S_n$  of the fixed basis gives rise to a permutation of the vectors, or words, in  $GF(2)^n$ , sending  $(w_i)$  to  $(w_{g(i)})$ . The permutation automorphism group of the code  $C$  is the set of permutations of the basis that bijectively map  $C$  to itself. Note that if  $g$  is such a permutation, then

$$g(a_i) + g(b_i) = (a_{g(i)} + b_{g(i)}) = g((a_i) + (b_i)).$$

Over other fields, it is also required that the map be linear, which as per above boils down to scalar multiplication. However, over  $GF(2)$ , the only scalars are 0 and 1, so the linearity condition has trivial effect.

AUTHOR:

- Robert L Miller (Oct-Nov 2007)
- compiled code data structure
- union-find based orbit partition
- optimized partition stack class
- NICE-based partition refinement algorithm
- canonical generation function

**class** sage.coding.binary\_code.**BinaryCode**

Bases: object

Minimal, but optimized, binary code object.

EXAMPLE:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1]])
sage: B = BinaryCode(M)           # create from matrix
sage: C = BinaryCode(B, 60)      # create using glue
sage: D = BinaryCode(C, 240)
sage: E = BinaryCode(D, 85)
sage: B
Binary [4,1] linear code, generator matrix
[1111]
sage: C
Binary [6,2] linear code, generator matrix
[111100]
[001111]
sage: D
Binary [8,3] linear code, generator matrix
[11110000]
[00111100]
```

```
[00001111]
sage: E
Binary [8,4] linear code, generator matrix
[11110000]
[00111100]
[00001111]
[10101010]
```

```
sage: M = Matrix(GF(2), [[1]*32])
sage: B = BinaryCode(M)
sage: B
Binary [32,1] linear code, generator matrix
[11111111111111111111111111111111]
```

**apply\_permutation** (*labeling*)

Apply a column permutation to the code.

INPUT:

- *labeling* – a list permutation of the columns

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: B = BinaryCode(codes.ExtendedBinaryGolayCode().generator_matrix())
sage: B
Binary [24,12] linear code, generator matrix
[100000000000101011100011]
[010000000000111110010010]
[001000000000110100101011]
[000100000000110001110110]
[000010000000110011011001]
[00000100000011001101101]
[000000100000001100110111]
[000000010000101101111000]
[000000001000010110111100]
[000000000100001011011110]
[000000000010000101101110]
[000000000001010111000110]
[000000000000101011100011]
sage: B.apply_permutation(range(11,-1,-1) + range(12, 24))
sage: B
Binary [24,12] linear code, generator matrix
[000000000001101011100011]
[000000000010111110010010]
[000000000100110100101011]
[000000001000110001110110]
[000000010000110011011001]
[000000100000011001101101]
[00000100000001100110111]
[000010000000101101111000]
[00010000000010110111100]
[00100000000001011011110]
[010000000000010111000110]
[100000000000010111000111]
```

**matrix** ()

Returns the generator matrix of the BinaryCode, i.e. the code is the rowspace of B.matrix().

EXAMPLE:

```

sage: M = Matrix(GF(2), [[1,1,1,1,0,0],[0,0,1,1,1,1]])
sage: from sage.coding.binary_code import *
sage: B = BinaryCode(M)
sage: B.matrix()
[1 1 1 1 0 0]
[0 0 1 1 1 1]

```

**print\_data()**

Print all data for self.

**EXAMPLES:**

```

sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1]])
sage: B = BinaryCode(M)
sage: C = BinaryCode(B, 60)
sage: D = BinaryCode(C, 240)
sage: E = BinaryCode(D, 85)
sage: B.print_data() # random - actually "print P.print_data()"
ncols: 4
nrows: 1
nwords: 2
radix: 32
basis:
1111
words:
0000
1111
sage: C.print_data() # random - actually "print P.print_data()"
ncols: 6
nrows: 2
nwords: 4
radix: 32
basis:
111100
001111
words:
000000
111100
001111
110011
sage: D.print_data() # random - actually "print P.print_data()"
ncols: 8
nrows: 3
nwords: 8
radix: 32
basis:
11110000
00111100
00001111
words:
00000000
11110000
00111100
11001100
00001111
11111111
00110011

```

```
11000011
sage: E.print_data() # random - actually "print P.print_data()"
ncols: 8
nrows: 4
nwords: 16
radix: 32
basis:
11110000
00111100
00001111
10101010
words:
00000000
11110000
00111100
11001100
00001111
11111111
00110011
11000011
10101010
01011010
10010110
01100110
10100101
01010101
10011001
01101001
```

**put\_in\_std\_form()**

Put the code in binary form, which is defined by an identity matrix on the left, augmented by a matrix of data.

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1,0,0],[0,0,1,1,1,1]])
sage: B = BinaryCode(M); B
Binary [6,2] linear code, generator matrix
[111100]
[001111]
sage: B.put_in_std_form(); B
0
Binary [6,2] linear code, generator matrix
[101011]
[010111]
```

```
class sage.coding.binary_code.BinaryCodeClassifier
Bases: object
```

**generate\_children(*B*, *n*, *d*=2)**

Use canonical augmentation to generate children of the code *B*.

INPUT:

- *B* – a BinaryCode
- *n* – limit on the degree of the code
- *d* – test whether new vector has weight divisible by *d*. If *d*=4, this ensures that all doubly-even



canonically augmented children are generated.

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: BC = BinaryCodeClassifier()
sage: B = BinaryCode(Matrix(GF(2), [[1,1,1,1]]))
sage: BC.generate_children(B, 6, 4)
[
[1 1 1 1 0 0]
[0 1 0 1 1 1]
]
```

---

**Note:** The function `self_orthogonal_binary_codes` makes heavy use of this function.

---

MORE EXAMPLES:

```
sage: soc_iter = self_orthogonal_binary_codes(12, 6, 4)
sage: L = list(soc_iter)
sage: for n in range(0, 13):
....:     s = 'n=%2d : %n'
....:     for k in range(1,7):
....:         s += '%3d %len([C for C in L if C.length() == n and C.dimension() == k])'
....:     print s
n= 0 :    0    0    0    0    0    0
n= 1 :    0    0    0    0    0    0
n= 2 :    0    0    0    0    0    0
n= 3 :    0    0    0    0    0    0
n= 4 :    1    0    0    0    0    0
n= 5 :    0    0    0    0    0    0
n= 6 :    0    1    0    0    0    0
n= 7 :    0    0    1    0    0    0
n= 8 :    1    1    1    1    0    0
n= 9 :    0    0    0    0    0    0
n=10 :    0    1    1    1    0    0
n=11 :    0    0    1    1    0    0
n=12 :    1    2    3    4    2    0
```

**put\_in\_canonical\_form(B)**

Puts the code into canonical form.

Canonical form is obtained by performing row reduction, permuting the pivots to the front so that the generator matrix is of the form: the identity matrix augmented to the right by arbitrary data.

EXAMPLE:

```
sage: from sage.coding.binary_code import *
sage: BC = BinaryCodeClassifier()
sage: B = BinaryCode(codes.ExtendedBinaryGolayCode().generator_matrix())
sage: B.apply_permutation(range(24,-1,-1))
sage: B
Binary [24,12] linear code, generator matrix
[011000111010100000000000]
[001001001111100000000001]
[011010100101100000000010]
[001101110001100000000100]
[0100110110011000000001000]
[0101101100110000000010000]
[0111011001100000000100000]
[000011110110100001000000]
```

```
[000111101101000010000000]
[001111011010000100000000]
[010110001110101000000000]
[011100011101010000000000]
sage: BC.put_in_canonical_form(B)
sage: B
Binary [24,12] linear code, generator matrix
[100000000000001100111001]
[010000000000001010001111]
[001000000000001111010010]
[000100000000010110101010]
[000010000000010110010101]
[000001000000010001101101]
[000000100000011000110110]
[000000010000011111001001]
[000000001000010101110011]
[000000000100010011011110]
[00000000001000101110101]
[000000000001001101101110]
[000000000000100110110110]
```

**class** `sage.coding.binary_code.OrbitPartition`

Bases: object

Structure which keeps track of which vertices are equivalent under the part of the automorphism group that has already been seen, during search. Essentially a disjoint-set data structure\*, which also keeps track of the minimum element and size of each cell of the partition, and the size of the partition.

•[http://en.wikipedia.org/wiki/Disjoint-set\\_data\\_structure](http://en.wikipedia.org/wiki/Disjoint-set_data_structure)

**class** `sage.coding.binary_code.PartitionStack`

Bases: object

Partition stack structure for traversing the search tree during automorphism group computation.

**cmp** (*other*, *CG*)

EXAMPLES:

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1,0,0,0,0],[0,0,1,1,1,1,0,0],[0,0,0,0,1,1,1,1],[1,0,1,0,1,0,1,0],
sage: B = BinaryCode(M)
sage: P = PartitionStack(4, 8)
sage: P._refine(0, [[0,0],[1,0]], B)
181
sage: P._split_vertex(0, 1)
0
sage: P._refine(1, [[0,0]], B)
290
sage: P._split_vertex(1, 2)
1
sage: P._refine(2, [[0,1]], B)
463
sage: P._split_vertex(2, 3)
2
sage: P._refine(3, [[0,2]], B)
1500
sage: P._split_vertex(4, 4)
4
sage: P._refine(4, [[0,4]], B)
1224
```

```

sage: P._is_discrete(4)
1
sage: Q = PartitionStack(P)
sage: Q._clear(4)
sage: Q._split_vertex(5, 4)
4
sage: Q._refine(4, [[0,4]], B)
1224
sage: Q._is_discrete(4)
1
sage: Q.cmp(P, B)
0

```

**print\_basis()**

EXAMPLE:

```

sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: P = PartitionStack(4, 8)
sage: P._dangerous_dont_use_set_ents_lvls(range(8), range(7)+[-1], [4,7,12,11,1,9,3,0,2,5,6,7])
sage: P
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1,2,3,4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2,3,4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2},{3,4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2},{3},{4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2},{3},{4},{5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2},{3},{4},{5},{6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2},{3},{4},{5},{6},{7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15}) ({0},{1},{2},{3},{4},{5},{6},{7})
sage: P._find_basis()
sage: P.print_basis()
basis_locations:
4
8
0
11

```

**print\_data()**

Prints all data for self.

EXAMPLE:

```

sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: P = PartitionStack(2, 6)
sage: print P.print_data()
nwords:4
nrows:2
ncols:6
radix:32
wd_ents:
0
1
2
3
wd_lvls:
12
12
12
-1

```

```
col_ents:
0
1
2
3
4
5
col_lvls:
12
12
12
12
12
-1
col_degs:
0
0
0
0
0
0
col_counts:
0
0
0
0
col_output:
0
0
0
0
0
0
wd_degs:
0
0
0
0
wd_counts:
0
0
0
0
0
0
0
0
wd_output:
0
0
0
0
```

`sage.coding.binary_code.test_expand_to_ortho_basis` (*B=None*)

This function is written in pure C for speed, and is tested from this function.

INPUT:

•**B** – a `BinaryCode` in standard form

OUTPUT:

An array of codewords which represent the expansion of a basis for  $B$  to a basis for  $(B')^\perp$ , where  $B' = B$  if the all-ones vector  $1$  is in  $B$ , otherwise  $B' = \text{extspan}(B, 1)$  (note that this guarantees that all the vectors in the span of the output have even weight).

TESTS:

```
sage: from sage.coding.binary_code import test_expand_to_ortho_basis, BinaryCode
sage: M = Matrix(GF(2), [[1,1,1,1,1,1,0,0,0,0],[0,0,1,1,1,1,1,1,1,1]])
sage: B = BinaryCode(M)
sage: B.put_in_std_form()
0
sage: test_expand_to_ortho_basis(B=B)
INPUT CODE:
Binary [10,2] linear code, generator matrix
[1010001111]
[0101111111]
Expanding to the basis of an orthogonal complement...
Basis:
0010000010
0001000010
0000100001
0000010001
0000001001
```

```
sage.coding.binary_code.test_word_perms(t_limit=5.0)
```

Tests the WordPermutation structs for at least  $t\_limit$  seconds.

These are structures written in pure C for speed, and are tested from this function, which performs the following tests:

1. **Tests create\_word\_perm, which creates a WordPermutation from a Python** list  $L$  representing a permutation  $i \rightarrow L[i]$ . Takes a random word and permutes it by a random list permutation, and tests that the result agrees with doing it the slow way.
- 1b. **Tests create\_array\_word\_perm, which creates a WordPermutation from a C** array. Does the same as above.
2. **Tests create\_comp\_word\_perm, which creates a WordPermutation as a** composition of two WordPermutations. Takes a random word and two random permutations, and tests that the result of permuting by the composition is correct.
3. **Tests create\_inv\_word\_perm and create\_id\_word\_perm, which create a** WordPermutation as the inverse and identity permutations, resp. Takes a random word and a random permutation, and tests that the result permuting by the permutation and its inverse in either order, and permuting by the identity both return the original word.

---

**Note:** The functions `permute_word_by_wp` and `dealloc_word_perm` are implicitly involved in each of the above tests.

---

TESTS:

```
sage: from sage.coding.binary_code import test_word_perms
sage: test_word_perms() # long time (5s on sage.math, 2011)
```

```
sage.coding.binary_code.weight_dist(M)
```

Computes the weight distribution of the row space of  $M$ .

## EXAMPLES:

```
sage: from sage.coding.binary_code import weight_dist
sage: M = Matrix(GF(2), [
....:  [1,1,1,1,1,1,1,1,0,0,0,0,0,0,0,0],
....:  [0,0,0,0,1,1,1,1,1,1,1,1,0,0,0,0],
....:  [0,0,0,0,0,0,0,0,1,1,1,1,1,1,1,1],
....:  [0,0,1,1,0,0,1,1,0,0,1,1,0,0,1,1],
....:  [0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 0, 30, 0, 0, 0, 0, 0, 0, 0, 1]
sage: M = Matrix(GF(2), [
....:  [1,1,1,1,1,1,1,1,0,0,0,0,0,0,0,0],
....:  [0,0,0,0,0,0,1,1,1,1,1,1,1,0,0,0],
....:  [0,0,0,0,0,1,0,1,0,0,0,1,1,1,1,1],
....:  [0,0,0,1,1,0,0,0,0,1,1,0,1,1,0,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 0, 0, 11, 0, 0, 0, 4, 0, 0, 0]
sage: M=Matrix(GF(2), [
....:  [1,0,0,1,1,1,1,0,0,1,0,0,0,0,0,0],
....:  [0,1,0,0,1,1,1,1,0,0,1,0,0,0,0,0],
....:  [0,0,1,0,0,1,1,1,1,0,0,1,0,0,0,0],
....:  [0,0,0,1,0,0,1,1,1,1,0,0,1,0,0,0],
....:  [0,0,0,0,1,0,0,1,1,1,1,0,0,1,0,0,0],
....:  [0,0,0,0,0,1,0,0,1,1,1,1,0,0,1,0,0],
....:  [0,0,0,0,0,0,1,0,0,1,1,1,1,0,0,1,0],
....:  [0,0,0,0,0,0,0,1,0,0,1,1,1,1,0,0,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 68, 0, 85, 0, 68, 0, 34, 0, 0, 0, 0]
```

## DECODING METHODS FOR LINEAR ERROR-CORRECTING CODES.

Methods implemented:

- nearest neighbor
- syndrome

AUTHOR:

- David Joyner (2009-02-01): initial version

---

### Todo

Add lots more methods!

---

`sage.coding.decoder.coset_leader(C, v)`

The vector  $v$  represents a received word, so should be in the same ambient space  $V$  as  $C$ . Returns an element of the syndrome of  $v$  of lowest weight.

EXAMPLES:

```
sage: C = codes.HammingCode(2, GF(3)); C
Linear code of length 4, dimension 2 over Finite Field of size 3
sage: V = VectorSpace(GF(3), 4)
sage: v = V([0, 2, 0, 1])
sage: from sage.coding.decoder import coset_leader
sage: coset_leader(C, v)
((0, 0, 1, 0), 1)
sage: coset_leader(C, v)[0]-v in C
True
```

`sage.coding.decoder.decode(C, v, algorithm='syndrome')`

The vector  $v$  represents a received word, so should be in the same ambient space  $V$  as  $C$ . Returns an element in  $C$  which is closest to  $v$  in the Hamming metric.

Methods implemented include “nearest neighbor” (essentially a brute force search) and “syndrome”.

EXAMPLES:

```
sage: C = codes.HammingCode(2, GF(3))
sage: V = VectorSpace(GF(3), 4)
sage: v = V([0, 2, 0, 1])
sage: v in C
False
sage: from sage.coding.decoder import decode
sage: c = decode(C, v); c
(0, 2, 2, 1)
sage: c in C
True
```

```
sage: c = decode(C, v, algorithm="nearest neighbor");c
(0, 2, 2, 1)
sage: C = codes.HammingCode(3,GF(3)); C
Linear code of length 13, dimension 10 over Finite Field of size 3
sage: V = VectorSpace(GF(3), 13)
sage: v = V([2]+[0]*12)
sage: decode(C, v) # long time (9s on sage.math, 2011)
(0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0)
```

`sage.coding.decoder.syndrome(C, v)`

The vector  $v$  represents a received word, so should be in the same ambient space  $V$  as  $C$ . Returns the elements in  $V$  (including  $v$ ) which belong to the syndrome of  $v$  (ie, the coset  $v+C$ , sorted by weight).

**EXAMPLES:**

```
sage: C = codes.HammingCode(2,GF(3)); C
Linear code of length 4, dimension 2 over Finite Field of size 3
sage: V = VectorSpace(GF(3), 4)
sage: v = V([0, 2, 0, 1])
sage: from sage.coding.decoder import syndrome
sage: syndrome(C, v)
[(0, 0, 1, 0), (0, 2, 0, 1), (2, 0, 0, 2), (1, 1, 0, 0), (2, 2, 2, 0), (1, 0, 2, 1), (0, 1, 2,
```



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