1. 回答下列各項問題:

- a) 定義一個名稱為 oddNum,型別為 int 的陣列,它共有 10 個元素,元素的初始值為 1 到 19 的奇數。假設符號常數 SIZE已定義為 10。
- b) 定義一個指向型別為 int 的物件之指標 iPtr。
- d) 以兩種敘述式將 oddNum 陣列的起始位址指定給指標變數 iPtr。
- e) 以指標 / 位移表示法印出 oddNum 陣列的所有元素。
- g) 以指標索引表示法印出 oddNum 陣列的所有元素。
- i) iPtr+5 將參考到什麼位址?而那個位置所存放的值為何?請 印出位址和值。
- j) 假設 iPtr 指向 oddNum[9], 那麼 iPtr -= 3 將參考到什麼位址?

那個位置所存放的值為何?請印出位址和值。。

- 2. 為下列每一項撰寫一個敘述式執行指定的工作。假設雙精度變數 value1 和 value2 已宣告, value1 的初始值為 20.4568。
 - a) 宣告變數 dPtr 為指向型別為 double 之物件的指標。
 - b) 指定變數 valuel 的位址給指標變數 dPtr。
 - c) 印出被 dPtr 指向的物件的值。
 - d) 將 dPtr 指向的物件之值指定給變數 value2。
 - e) 印出 value2 的值。
 - f) 印出 value1 的位址。
 - g) 印出儲存於 dPtr 的位址。

- 1. Answer each of the following.
 - a) Define an array of type int called oddNum with ten elements, and assign the odd integers from 1 to 19 to the elements. Assume the symbolic constant SIZE has been defined as 10.
 - b) Define a pointer iPtr that points to an object of type int.
 - c) Print the elements of array oddNum using array index notation. Use a for statement and assume integer control variable i has been defined.
 - d) Give two separate statements that assign the starting address of array oddNum to pointer variable iPtr.
 - e) Print the elements of array oddNum using pointer/offset notation.
 - f) Print the elements of array oddNum using pointer/offset notation with the array name as the pointer.
 - g) Print the elements of array oddNum by indexing the pointer to the array.
 - h) Refer to element 3 of array oddNum using array index notation, pointer/offset notation with the array name as the pointer, pointer index notation, and pointer/offset notation.
 - i) What address is referenced by iPtr + 5? What value is stored at that location? Print the address and the value.
 - j) Assuming iPtr points to oddNum[9], what address is referenced by iPtr -= 3. What value is stored at that location? Print the address and the value.
- 2. For each of the following, write a single statement that performs the specified task.
 - a) Define the variable dPtr to be a pointer to an object of type double.
 - b) Assign the address of variable value1 to pointer variable dPtr.
 - c) Print the value of the object pointed to by dPtr.
 - d) Assign the value of the object pointed to by dPtr to variable value2.
 - e) Print the value of value2.
 - f) Print the address of value1.
 - g) Print the address stored in dPtr.