



TONY RANDAZZO

Full Stack Developer
Game Developer



29/11/2004



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WORKING EXPERIENCE

Front-end

- HTML
- CSS
- Bootstrap, Tailwind
- Javascript
- jQuery
- Typescript
- React Native, React

Back-end

- Node JS, Express
- PHP, Laravel
- Database SQL e noSQL
- Python

Game Dev

- Godot Engine
- Unreal Engine

Others

- Git/Github
- Docker
- Postman

 <https://github.com/TonyRandazzo>

Full Stack Developer Team Company 2024

I worked at this debt collection company in Pescara as a full stack developer, using mostly HTML, CSS, and Javascript for the frontend, and NodeJs and SQL for the backend. I collaborated with a colleague on a web application.

Game Developer LUD 2024 - ongoing

"Let's Us Do" is an indie team of around 10 members, where I work in remote as a game developer using Unreal Engine to create a 3D action-adventure game.

Game Developer Booblis Entertainment 2024 - in corso

"Booblis Entertainment" is an indie team made up mainly of 3 members. Together, we primarily work remotely. I am the game developer and I'm using React Native for the frontend and Node.js for the backend.

EDUCATION

Bachelor's Degree in Computer Science at "La Sapienza" University 2024 - ongoing
2024 - ongoing

Full Stack Developer Course at Infobasic
2023-2024

High school diploma from "Liceo Classico Vittorio Emanuele II"
2018-2023

LANGUAGES

Italian - native speaker

English - B2 Level (Cambridge Certificated)

