TONY SICAIROS

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PROFILE

- Motivated Computer Science, B.S. graduate
- Interested in problem solving, design, and developing
- Experience with the development cycle
- Obtained BS while being self-employed
- Excellent teamwork skills
- Fluent in English and Spanish
- Ability to work responsibly while unsupervised

EXPERIENCE

SAIL 2017

Project Manager San Bernardino, CA

Responsible for managing a team in development of a mobile application. Developed a Software Management Plan that defined functions, limitations, and requirements. Served as a liaison between the client and team in order to ensure a clear vision. Additionally created an (SRS) System Requirement Specification document.

Herencia NS 2015 - Current Co-Founder Riverside, CA

Established a musical group that plays in private venues. In charge of performing in the band, booking musical performances, band publicity, budgeting, and maintaining a direct relationship with customers.

RELEVANT COURSEWORK

3D Model (Maya) 2018
Capable of creating models and environments. Can also create a rig
for models and animation.

Video Game (Unity) 2017
With a team of two, created an original game. Explored learning
Unity during one-quarter session. Delivered Harambe's Revenge.

Personal Website 2020 Adapted a website using HTML for personal use. This website is being hosted via GitHub.

EDUCATION

California State University, San Bernardino B.S. in Computer Science, 2017 GPA: 3.17

Moreno Valley College
A.S. in Computer Information
Systems – Simulation and
Gaming: Game Art, 2014

A.S. in Administration and Information Systems, 2014

SKILLS

Programming Languages: C++, Java, HTML/CSS

Operating Systems: Mac OSX, iOS, MS Windows, Unix/Linux, Android

Development Software: Unity, Maya, Android Studio, Photoshop, XCode Eclipse, GitHub

Software: MySQL, MS Word, Excel, PowerPoint

Other:

Willingness to learn necessary skillset

INTERESTS

Guillermo del Toro films, Competitive gaming, Spicy food, Mountain biking