

Tony Sotelo

MOTION GRAPHICS / VIDEO

EDITOR / 3D GENERALIST

📍 Los Angeles, CA

📞 +1 (661) 202-9461

✉️ [tonysotelo.vfx@gmail.com](mailto:tonysotelo.vfx@gmail.com)

🔗 [Portfolio](#)

Skills

After Effects



Premiere Pro



Photoshop



Illustrator



Media Encoder



Maya



Blender



Unreal



Unity



Languages

English



Spanish



Versatile Motion Graphics and 3D Generalist with a deep understanding of **After Effects, Maya, and Premiere Pro**. Experienced in **video editing, compositing, motion design, and 3D asset creation** for industry-leading clients. Adept at **tracking, modeling, and texturing** for commercial and broadcast television. Thrives in fast-paced, collaborative environments to produce high-quality, production-ready assets with an acute eye for detail and brand consistency.

Profiles

 [tonysotelo.vfx](#)

Experience

Paleovalley

Video Editor

March 2023 - April 2025

Remote

- Edit video content for multiple social media outlets
- Audio mixing and color grading
- Implement effective storytelling techniques
- Suggest and implement appropriate special effects and music additions

Los Angeles Distribution & Broadcasting

Motion Graphics & 3D Generalist

June 2021 - March 2023

Burbank, CA

- Design and animate motion graphics assets tailored for commercials, social media, and broadcast television.
- Track, model, and composite CG elements for seamless integration with live-action footage.
- Work closely with art directors and creative teams to achieve brand-specific visual aesthetics.
- Utilize Adobe After Effects, Cinema 4D, Maya, and Nuke to produce high-end animations.

LATV Network

Master Control Operator

March 2014 - June 2021

Culver City, CA

- Verified accuracy of on-air content with log for FCC regulations.
- Troubleshoot software/hardware equipment whenever necessary.
- QC/edit assets in accordance with FCC standards using Adobe Premiere.

Education

The Los Angeles Film School

Bachelor of Science in Animation with a Concentration in Visual Effects