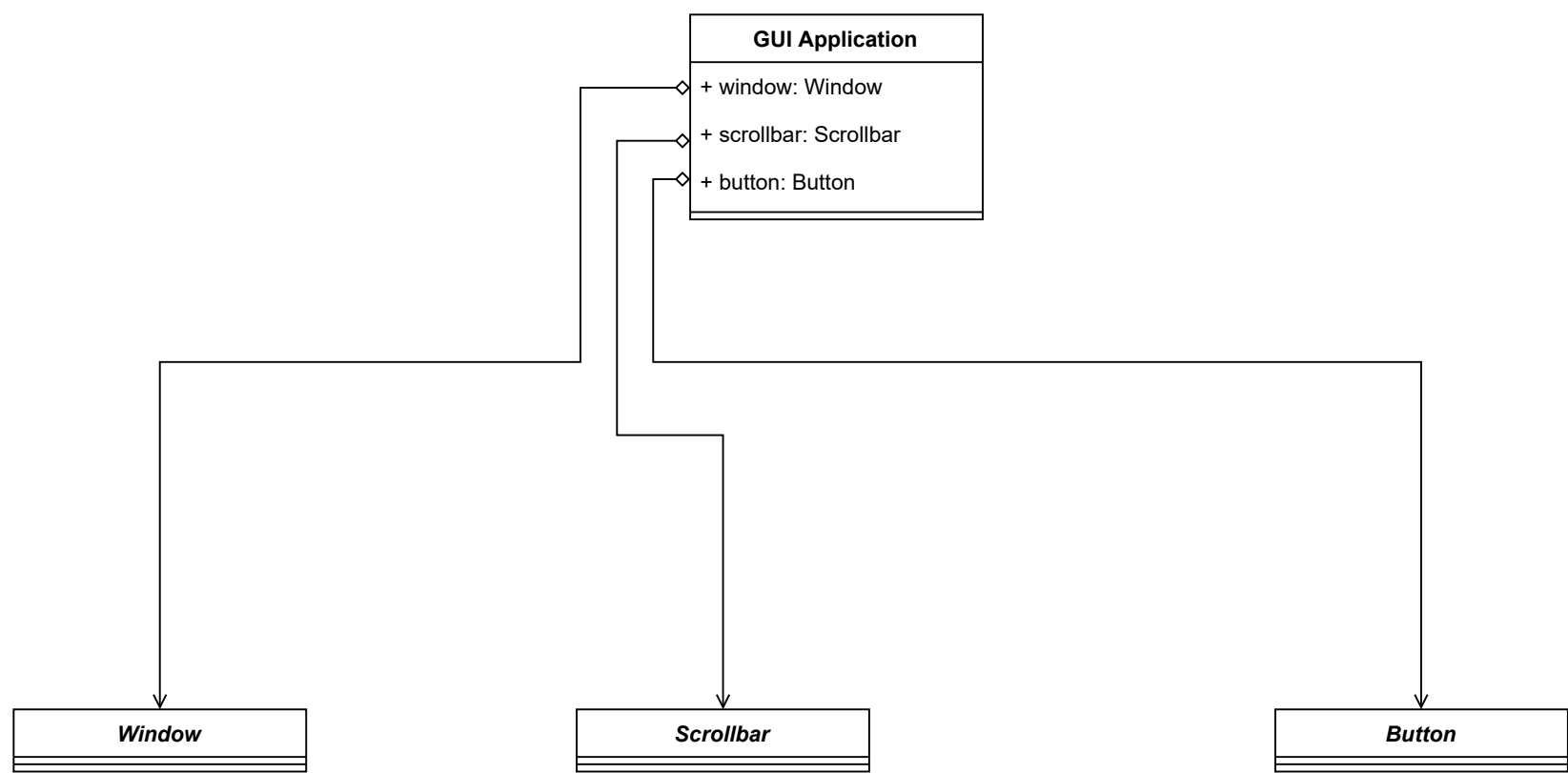
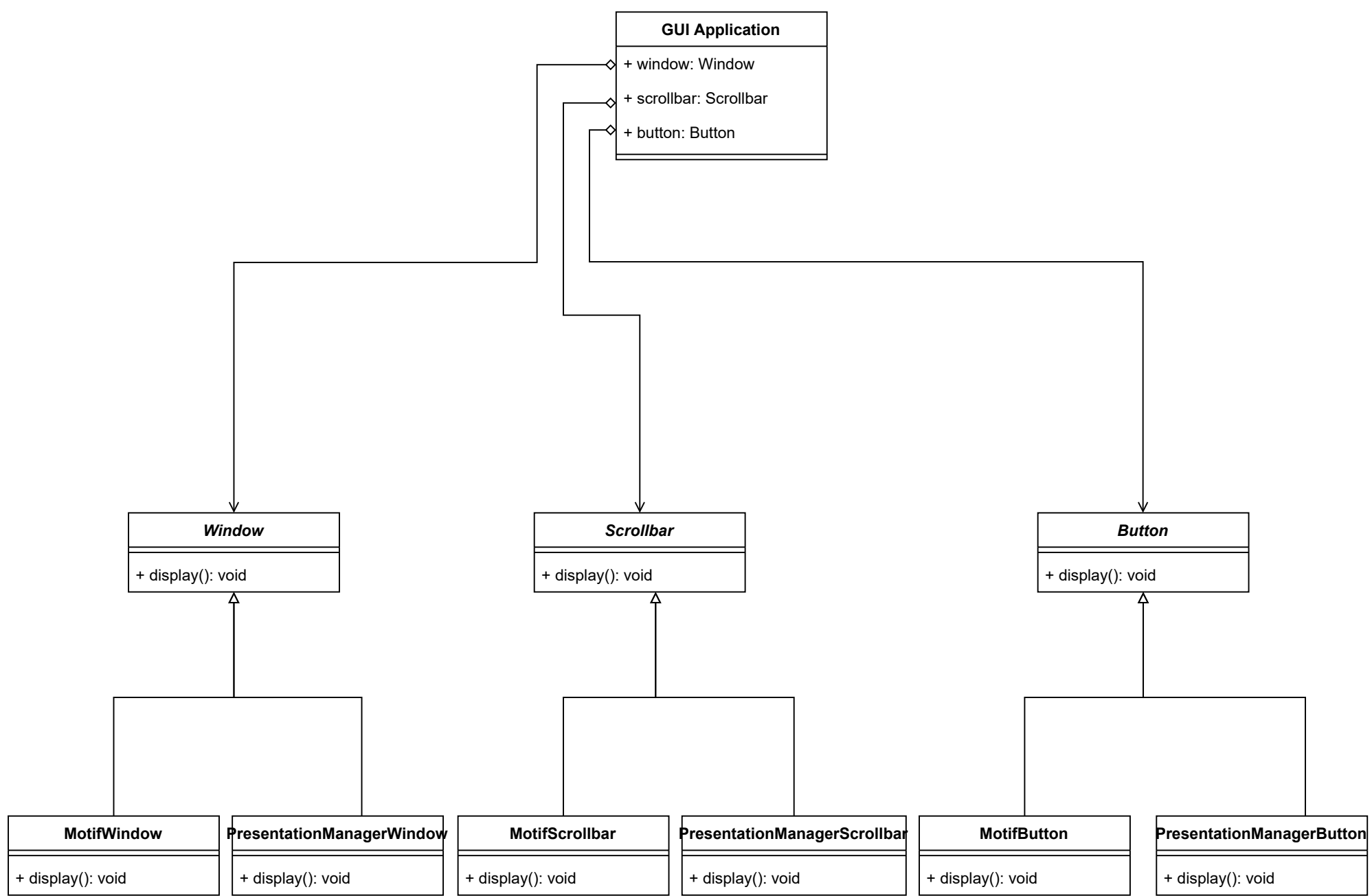


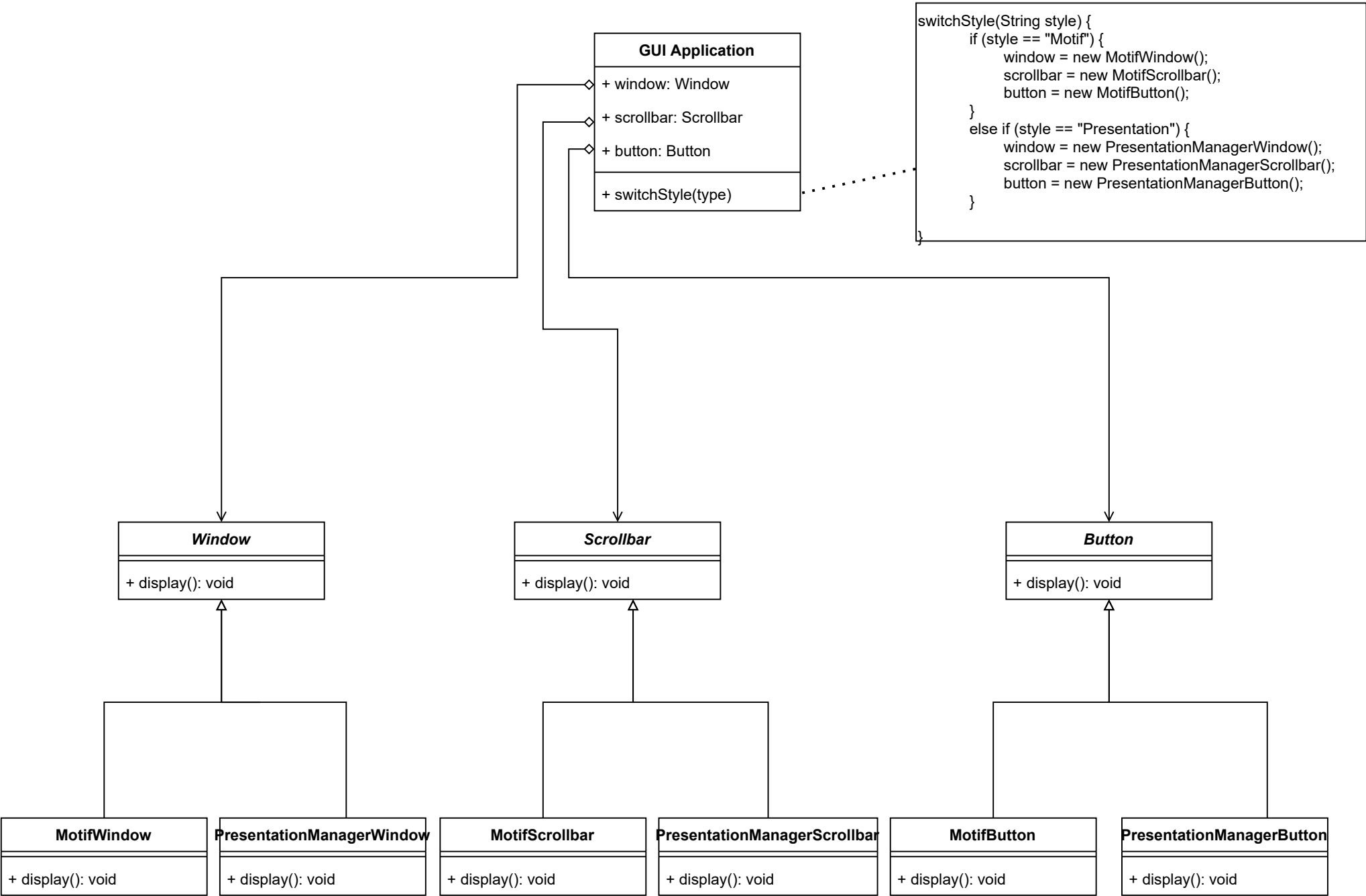
❑ A GUI Application consists of various types of widgets such as window, scroll bar, and button.



❑ Each widget in the GUI application has two or more implementations according to different look-and-feel standards, such as Motif and Presentation Manager.



❑ The GUI application can switch its look-and-feel style from one to another while the widgets will be created.



Refactoring

