

Tony Khalilollahi

VIDEO EDITOR

Profile

Experienced in all aspects of video production, with the most time spent in editing. Passionate about creating entertaining and purposeful content. Capable of being creative with original inspiration or detailed specifications from clients.

Employment History

Video Editor, Applied-Computing Foundation, Santa Clara

OCTOBER 2020 — MARCH 2021

- Compiled footage from video documented from multiple foundation events.
- Edited videos and created short animations used as promotional material on company website.

Video Producer, Get Away Games and Media, San Jose

MAY 2020 — AUGUST 2020

- Organized video shoots with actors and crew. Shot and edited videos meant for the purpose of marketing and in-game use.
- Planned video production process to meet client requests for final product and exceeding with personal creativity.

Video Producer, MaKaboom, Santa Clara

JUNE 2018 — DECEMBER 2019

- Produced short video skits with the aim of exciting students for camp projects. Assumed full responsibility for writing, shooting, and editing. Completed production of each of these videos in one day.
- Created instructional videos that would act as guides to student projects.

Education

Bachelor of Arts - Film and Digital Media, University of California - Santa Cruz

SEPTEMBER 2016 — JUNE 2020

Bachelor of Science - Computer Science, University of California - Santa Cruz

SEPTEMBER 2016 — JUNE 2020

Extra-curricular activities

Co-Producer, UCSC Film Production Coalition

- Collaborated with club members to produce short films produced every academic quarter.
- Acted in a variety of roles on sets of short films, including screenwriting, sound, and directing.

Officer/Videographer, UCSC Slug Gaming

- Led as officer in charge of the TCG division of the university gaming club.
- Videotaped club events and edited videos for promotional purposes.

Details

(408) 718-8747

TonyTVKay@gmail.com

Links

[Portfolio](#)

Skills

Final Cut Pro

Adobe Premiere Pro

Adobe After Effects

Video Production

Screenwriting