

UX Design

Application UI Design Review

Document Control

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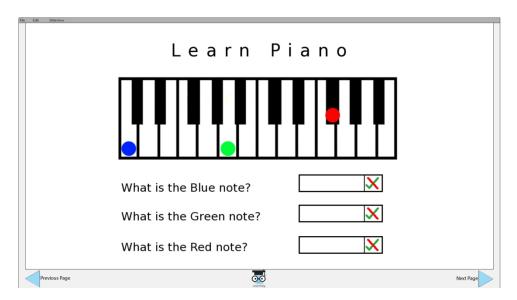
UX Design

This document will assess the final GUI design and compare it to the original design. Any differences will be listed with a reason detailing why the changes were made

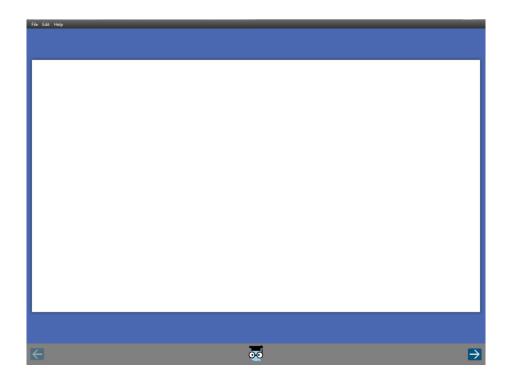
Design comparison

LearnEasy

Original Wireframe:



Final GUI:



Review

Similarities: GUI layouts are very similar. The aim to ensure that the students UI was as clear and simple as possible was met.

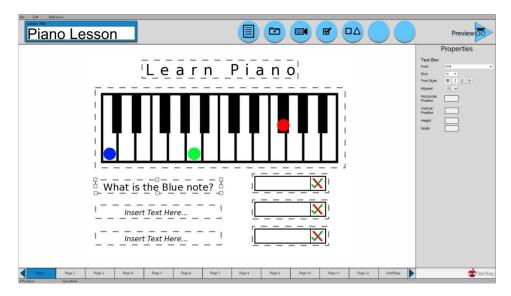
Variations: When designing the original GUI wireframe, screen size was not taken into account. We therefore created a static content pane that would stay the same on any screen and ensured that the windows would resize around it.

Different arrow designs were used in order to ensure they would not be mistaken for play buttons.

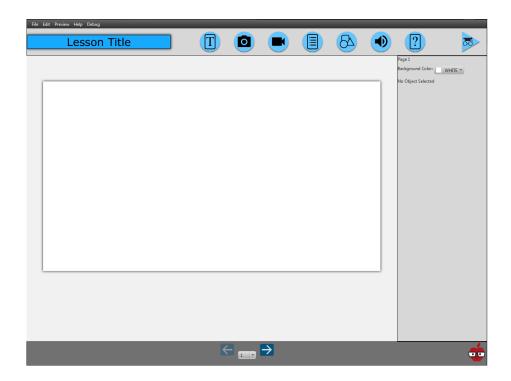
The logo was replaced with a specifically scaled version to prevent pixilation issues associated with scaling down large images. The text was also removed to make the logo look 'less cluttered' in such a small space.

TeachEasy

Original Wireframe:



Final GUI:



Review

Similarities: The final GUI was designed almost identically to the original wireframe. The element icons on the top bar were designed to look a little more professional and 'clean', however the colours were kept

exactly the same by sticking to the colour scheme originated in the 'UX Design Document V2' document, as were the rest of the colours in the GUI.

Differences: The page selection buttons on the bottom row were changed to a drop down menu with two arrows, similar to those in LearnEasy. This was due to complications while developing, as implementing the tabular system was too complicated to consider within the timeframe available for development.

The TeachEasy logo was swapped for a newer version that was scaled specifically for this application to avoid pixilation issues. The 'TeachEasy' text was also removed as a result of a reviewed design decision.

Like in the LE GUI, the screen size was not taken into account when designing the original wireframe. Therefore the content pane appears smaller in the final GUI as a result of the application resizing around the content pane according to the screen size.

Summary

The final GUI designs resemble the original wireframes almost exactly. This was a result of planning the GUIs in advance, documenting colour schemes and layouts early, with a clear idea of the type of product we wanted to create. The close working relationship between the Lead UX designer and Assistant UX designer when designing the content of the GUI and developing the GUI itself is apparent.