



State table of gw:

Packet header	Set State
p	PROCESSED
*	NOT-PROCESSED

State table of a:

Packet header	Set State
p	SENSITIVE

Match table of gw:

Packet header	State	Action
*	NOT-PROCESSED	fwd(fw)
*	PROCESSED	fwd(a)

Match table of a:

Packet header	State	Action
*	SENSITIVE	fwd(b)
*	NORMAL	fwd(c)