

Lab4 Practice Report

12011702

1

`ebreak` 触发一个断点中断。当中断触发后，系统首先捕捉到中断信号，然后进行现场保护，寄存器储存当前状态。然后cpu会寻找stvec寄存器 (中断向量表基址)中的值，然后跳转到这个位置进行中断处理。此程序再根据中断或异常的不同类型来处理，最后回到中断发生的现场继续执行。

2

epc寄存器为异常返回地址寄存器，在异常发生时它会记录触发中断的那条指令的地址，处理异常时，用于存储异常处理完后应该跳回的地址。

3



```
135
136 void exception_handler(struct trapframe *tf) {
137     switch (tf->cause) {
138         case CAUSE_MISALIGNED_FETCH:
139             break;
140         case CAUSE_FAULT_FETCH:
141             break;
142         case CAUSE_ILLEGAL_INSTRUCTION:
143             cprintf("illegal instruction: 0x%016llx\n", *(int *)tf->epc);
144             tf->epc += 4;
145             break;
146         case CAUSE_BREAKPOINT:
147             cprintf("ebreak caught at 0x%016llx\n", tf->epc);
148             tf->epc += 2;
149             break;
150         case CAUSE_MISALIGNED_LOAD:
151             break;
```

```
Open  ▾  [+]  
init.c  
~/oslab/lab4/lab/kern/init  
Save  ≡  -  □  ✕  
trap.c  ×  init.c  ×  
7 #include <pmm.h>  
8 #include <riscv.h>  
9 #include <stdio.h>  
10 #include <string.h>  
11 #include <trap.h>  
12  
13 int kern_init(void) __attribute__((noreturn));  
14 void grade_backtrace(void);  
15 static void lab1_switch_test(void);  
16  
17 int kern_init(void) {  
18     extern char edata[], end[];  
19     memset(edata, 0, end - edata);  
20  
21     const char *message = "os is loading ...\\n";  
22     cputs(message);  
23  
24     idt_init();  
25     intr_enable();  
26     asm volatile("mret");  
27  
28  
29     // clock_init();  
30     // -----start-----
```

```
os12011702@vmos-tony: ~/oslab/lab4/lab  
+ ld bin/kernel  
riscv64-unknown-elf-objcopy bin/kernel --strip-all -O binary bin/ucore.bin  
OpenSBI v0.6  
  
┌───────────┐  
│ OpenSBI   │  
└───────────┘  
  
Platform Name       : QEMU Virt Machine  
Platform HART Features : RV64ACDFIMSU  
Platform Max HARTs   : 8  
Current Hart        : 0  
Firmware Base       : 0x80000000  
Firmware Size       : 120 KB  
Runtime SBI Version  : 0.2  
  
MIDELEG : 0x0000000000000222  
MEDELEG : 0x000000000000b109  
PMP0    : 0x0000000080000000-0x000000008001ffff (A)  
PMP1    : 0x0000000000000000-0xffffffffffff (A,R,W,X)  
os is loading ...  
  
illegal instruction: 0x0000000030200073
```