Assignment 1 part I

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1. **A** `struct s1 {int x; } struct s1 a;`
2. **D** `*s+=4`
3. **C** `int *(p)(int, int); p = max; c = p(a,b);`
4. **C** `stu s = {.name = "bob"};`
5. **C** `int *q = arr[2]; q+=2; *q`