# **Assignment 4**

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### Q1

Process	Estimated CPU Cost	Arrives	Priority
А	4	1	1
В	1	2	2
С	3	5	3
D	2	4	4

The result is shown in followed table:

Time	HRRN	FIFO/FCFS	RR	SJF	Priority
1	А	A	А	A	А
2	А	A	А	A	В
3	А	A	В	A	А
4	А	A	А	A	D
5	В	В	D	В	D
6	D	D	А	D	С
7	D	D	С	D	С
8	С	С	D	С	С
9	С	С	С	С	А
10	С	С	С	С	А
Avg. Turn- around Time	(4+4+6+4)/4=4.5	(4+4+6+4)/4=4.5	(6+2+6+5)/4=4.75	(4+4+6+4)/4=4.5	(10+1+4+2)/4=4.25

## Q2

design idea:

创建新的用户和内核的syscall, 实现用set\_good()时,最终修改到进程的 labschedule\_good .

修改原有调度算法 RR\_pick\_next(),遍历整个队列,寻找拥有最大 labschedule\_good 的进程,并返回。

Running sequence of processes: 6->5->3->7->4

Code Modification:

先注释掉clock interrupt

```
//clock_init(); // init clock interrupt
```

在kern/process/proc.c修改user\_main,使其执行ex3

```
ргос.с
  Open
          default sched.c ×
                                                                                         unistd.h
     init.c
                                           proc.c ×
                                                          ex3.c ×
                                                                         proc.h
                                                                                                          syscall
767 static int
768 <mark>user_main</mark>(void *arg) {
769 #ifdef TEST
        KERNEL_EXECVE2(TEST, TESTSTART, TESTSIZE);
770
771 #else
772
       KERNEL_EXECVE(ex3);
773 #endif
774
        panic("user_main execve failed.\n");
775 }
776
```

观察ex3.c发现其调用set\_good()方法,因此我们需要实现这个函数。

首先在libs\unistd.h中增加#define

```
init.c × default_sched.c × proc.c × ex3.c × proc.h × unistd.h × system of the system
```

然后在kern/syscall/syscall.c实现sys\_setgood()函数

```
syscall.c
 Open ▼ 🗐
                default_sched.c
                                                                                                 syscall.c
66 static int sys_setgood(uint64_t arg[]){
      current -> labschedule_good = arg[0];
      schedule();
      return arg[0];
70 }
72 static int (*syscalls[])(uint64_t arg[]) = {
     [SYS_exit]
                            sys_exit,
74
      [SYS_fork]
                              sys_fork,
      [SYS_wait]
                              sys_wait,
76
      [SYS_exec]
                              sys_exec,
77
      [SYS_yield]
                              sys_yield,
78
      [SYS_kill]
                              sys_kill,
      [SYS_getpid]
                              sys_getpid,
       [SYS_putc]
                              sys putc,
      [SYS_gettime] sys_gettime,
      [SYS_labschedule_set_good] sys_setgood,
82
83 };
```

在user下的syscall.c (user/libs/syscall.c) 实现对于内核对应syscall调用:

```
int sys_setgood(int64_t good){
    return syscall(SYS_labschedule_set_good, good);
}
```

然后同样在相应的头文件syscall.h中增加函数声明:

```
syscall.h
  Open
                                                                                           unistd.h ×
                    default_sched.c \times
                                                                                                             syscall.c
     init.c ×
                                            ргос.с ×
                                                            ex3.c ×
                                                                           proc.h ×
 1 #ifndef __USER_LIBS_SYSCALL_H__
 2 #define __USER_LIBS_SYSCALL_H_
4 int sys_exit(int64_t error_code);
5 int sys_fork(void);
 6 int sys_wait(int64_t pid, int *store);
7 int sys_yield(void);
8 int sys_kill(int64_t pid);
9 int sys_getpid(void);
10 int sys_putc(int64_t c);
11 int sys_gettime(void);
12 int sys_setgood(int64_t good);
```

#### 最后进行包装:

在user/libs/ulib.c增加set\_good()方法

```
9 unsigned int set_good(int good){
0    cprintf("set good to %d\n\", good);
1    return (unsigned int) sys_setgood(good);
2 }
```

同样在对应头文件增加声明:

```
syscall.c
                                                               ргос.с
                                                                                     ex3.c
                                                                                                          proc.h
                                                                                                                                 unistd.h
 1 #ifndef __USER_LIBS_ULIB_H_
2 #define __USER_LIBS_ULIB_H__
  4 #include <defs.h>
 ovoid __warn(const char *file, int line, const char *fmt, ...);
7 void __noreturn __panic(const char *file, int line, const char *fmt, ...);
  9 #define warn(...)
       __warn(__FILÉ__, __LINE__, __VA_ARGS__)
12 #define panic(...)
13 __panic(__FILE__, __LINE__, __VA_ARGS__)
15 #define assert(x)
       do {
    if (!(x)) {
        panic("assertion failed: %s", #x);
}
       } while (0)
21
22 // static_assert(x) will generate a compile-time error if 'x' is false.
23 #define static_assert(x)
24   switch (x) { case 0: case (x): ; }
26 void __noreturn exit(int error_code);
27 int fork(void);
28 int wait(void);
28 int wait(void);
29 int waitpid(int pid, int *store);
30 void yield(void);
31 int kill(int pid);
32 int getpid(void);
33 unsigned int gettime_msec(void);
34 unsigned int set_good(int good);
```

至此已经实现set\_good()。接下来需要实现调度算法:

```
default_sched.c
     Open
                    init.c
                                    default_sched.c ×
                                                                                ргос.с
                                                                                                            ex3.c
                                                                                                                                       proc.h
                                                                                                                                                                    unistd.h ×
                                                                                                                                                                                                   syscall.c
31
32 static struct proc_struct *
33 RR_pick_next(struct run_queue *rq) {
34    list_entry_t *le = list_next(&(rq->run_list));
37
            list_entry_t * res = le;
int current_max = 0;
while (le != &(rq->run_list)) {
   int tmp = le2proc(le, run_link) -> labschedule_good;
   if (tmp > current_max){
      current_max = tmp;
      res = le;
   }
 35
 36
 37
 38
 40
 42
                     }
le = list_next(le);
43
44
45
46
47
48
              if (res != &(rq->run_list)) {
    return le2proc(res, run_link);
49
50 }
51
              return NULL;
```

### 代码运行结果:

```
sched class: RR scheduler
SWAP: manager = fifo swap manager
The next proc is pid:1
The next proc is pid:2
kernel execve: pid = 2, name = "ex3".
Breakpoint
main: fork ok, now need to wait pids.
The next proc is pid:3
set good to 3
The next proc is pid:4
set good to 1
The next proc is pid:5
set good to 4
The next proc is pid:6
set good to 5
The next proc is pid:7
set good to 2
The next proc is pid:6
child pid 6, acc 4000001
The next proc is pid:2
The next proc is pid:5
set good to 4
child pid 5, acc 4000001
The next proc is pid:2
The next proc is pid:3
set good to 3
child pid 3, acc 4000001
The next proc is pid:2
The next proc is pid:7
child pid 7, acc 4000001
The next proc is pid:2
The next proc is pid:4
child pid 4, acc 4000001
The next proc is pid:2
main: wait pids over
The next proc is pid:1
all user-mode processes have quit.
The end of init main
kernel panic at kern/process/proc.c:413:
    initproc exit.
os12011702@vmos-tony:~/oslab/Asg4/ex3$
```