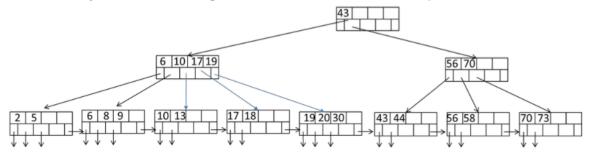
Shengtao Tony Hou DSCI551 HW4 November 20th

Question 1:

1. [40 points] Consider the following B+tree for the search key "age. Suppose the degree d of the tree = 2, that is, each node (except for root) must have at least two keys and at most 4 keys. Note that sibling nodes are nodes with the same parent.



a. [10 points] Describe the process of finding keys for the query condition "age >= 35 and age <= 65". How many blocks I/O's are needed for the process?</p>

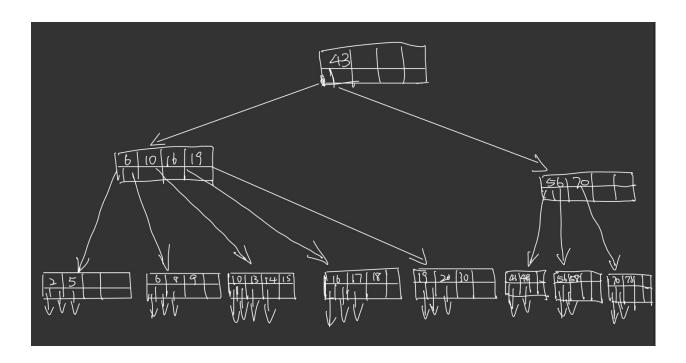
Answer:

Read the root and since 43 is >= 35 we move to left child internal node. We will then be moving to fifth leaf using the fifth pointer since 35 >=19. Since the largest value in fifth leaf is 30 which is less than 35, we will return to root and move down to the right child internal node to continue searching. Since 35 is less than 56, we will be moving to the first leaf node under. Because 35 <= 43 we know that 43 will be the first value within our query condition. We will then read 43,44 and use the pointer to go to second leaf node, where we read 56,58, since they are all less than 65. We then use the pointer to move to third leaf node under right child internal node and found ourselves value 70 which is larger than our upper bound of 65. Therefore the process of finding keys stop and we have our results as 43,44,56,58

Total blocks I/O needed are 6 blocks.

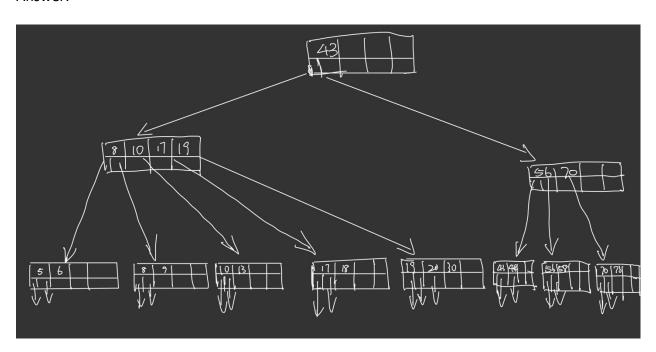
 [15 points] Draw the B+-tree after inserting 14, 15, and 16 into the tree. Only need to show the final tree after all insertions.

Answer:



c. [15 points] Draw the tree after deleting 2 from the original tree.

Answer:



- 2. [60 points] Consider natural-joining tables R(a, b) and S(a,c). Suppose we have the following scenario.
- i. R is a clustered relation with 5,000 blocks. ii. S is a clustered relation with 20,000 blocks.
- iii. 102 pages available in main memory for the join.
- iv. Assume the output of join is given to the next operator in the query

execution plan (instead of writing to the disk) and thus the cost of writing the output is ignored.

Describe the steps for each of the following join algorithms. For sorting and hashing- based algorithms, also indicate the sizes of output from each step. What is the total number of block I/O's needed for each algorithm? Which algorithm is most efficient in terms of block's I/O?

a. 2 × S

for each looblacks of brofRdo

for each block of bs of Sdo

for each tuple vin brdo

for each tuple Sin bsdo

if rands foin then

output(1/6)

- 12 as outer relation = 1 pass R. 30 passes through 5

 $\frac{5000br}{(02-2m)} = 50 passes + throughs$ $Cost: R + \frac{(R*s)}{(N-2)} = \frac{5000br}{(02-2m)} \times 20000bs$

= [005000 2locks 1/0

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b. SMR block

for each black of brof 2 do
for each tuple in S in Bs do
for each tuple in r in br do

if S and r join then suffit(s,r)

-5 as outer relation: one pass 5, 200 passes
though R.

 $\frac{2}{(102-2m)} = 200 \text{ Passes through 12}$

 C. RMS Sort Merge

. Pass 1: Sort

· Split R into Runs of Size M, then Split S into runs of Size M.

· Sort R : 50 runs @ loo docks/run =5006locks

in cost of 2br = 10000 2/acks

Sort S = 200 runs @/oo2locks
run

= 2000 blocks

'. Cost of 265 = 4000 blocks

and 400 runs

1005 2 - Merge · Run of R>(00 and S> 100 therefore take larger rumber to begin merging due to too large of runs S runs = 400 R runs = 200 (Vege 2 es S R2 400 (bsrung) = 4 runs $S = \frac{200(brruns)}{100} = 2runs$ 20x +265 = 50000 2/ocks - (Total Cost 5 br + 5 bs = 125 000 blocks HO

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d) RXIS partitional hash Pass 1 - Hash R into loo buckers 50 blocks per budget (Ri) Thr= loop blocks - Hash S sinto 100 buckers. 200 blocks per hucket (Si) 2hs = 40000 2locks Pass 2: Join Ri with Si | br t | bs = 25000 blodes i, Total Cost = 3ho+3hs = 75000 3locks Ilo