Tony (Wuyue) Sun

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EDUCATION

University of Waterloo, Bachelor of Software Engineering (BSE)

2020 - 2025

Candidate for Human-Computer Interaction Specialization

3.98 GPA | 2x Dean's Honours List | Mathematics Society of UWaterloo Representative (1A)

SKILLS

Languages: C++, Python, Java, JavaScript/TypeScript, C, SQL, C#, Golang

Tools/Technologies: Docker, AWS, Microsoft Azure, Flask, React.js, Jenkins, PySpark, Elasticsearch, Node.js, MySQL, Postman, Raspberry Pi, Jira, Valgrind, TensorFlow, Selenium, Git, Unix

EXPERIENCE

Huawei, Software Developer Intern

May 2023 – present

- Architected multi-platform web engine benchmarking tool with **Node.js**, **Appium**, **Redis** for use by 4+ internal teams
- Implemented forward proxy caching with C, increasing response speed for the WebView client by over 60%

University of Waterloo, Java Developer

Jan 2023 – Apr 2023

• Contributed to the JSpecify 🛮 project under Prof. Werner Dietl to develop a unified type checker framework for Java

Intern Guys, Front-end Developer Intern

Jan 2023 – Feb 2023

Constructed dashboard and job posting modals using React.js, supporting development for upcoming soft launch

Trend Micro, *Software Developer Intern*

Sep 2022 – Dec 2022

- Expanded monitoring coverage by 20%, implementing driver monitoring and blocking functionalities in C++ and Lua
- Implemented path matching, wildcard and search algorithms to improve matching module **execution time by 30%** and optimized for compatibility with **20+ Unix and Windows-based operating systems**
- Identified and patched high-priority vulnerability allowing for malicious script execution in locked-down Bash shell

Ontario Digital Service, Software Developer Intern

Jan 2022 – Apr 2022

- Led majority (80% +) of development for microservices-based localizable web app on Ontario.ca with **Eleventy**, projected to reach **1.2 million** unique annual visitors [Public Sector Salary Disclosure ☑]
- Constructed an **ETL data pipeline** through **Azure Databricks** to process Ontario's largest production dataset using **PySpark** and deliver to **Elasticsearch** clusters, cutting manual processes by 90% and data ingestion time by 80%

WATOLINK, Software Engineering Lead (ConSof Team) □

Sep 2021 – Jul 2022

- Architected the desktop interface for a SSVEP-based brain controlled communication tool using PyQt5 with OpenGL
- Practiced technical project management within team of 8 to enable efficient delivery cycles and exceed deadlines

PROJECTS

tldr, Cal Hacks 9 Winner

Oct 2022

- Developed an article digest tool featuring a browser extension and website duo in Preact and Flask
- Tuned natural language processing models to provide core functionalities for sentiment analysis and text summary

JOHTnotes, Hack the North 2021 Finalist □

Oct 2021

• Built and deployed a full-stack web application allowing users to view imported videos with searchable transcripts and make notes at clickable timestamps using **React.js**, **Flask**, and **CockcoachDB**

ITrash, Self-Driving Autonomous Trash Can ☐

Oct 2020 – Apr 2021

- Built a robotic trash can that detects thrown objects and repositions to catch them on Raspberry Pi and Arduino
- Implemented data transfer with serial port communication and Python socket library, reducing latency by 50%
- Utilized **OpenCV** to track projectile motion and successfully predict target landing position with 75% accuracy