Using Type Annotations to Improve Your Code

Birds-of-a-Feather Session

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Open for questions

Survey:

Did you attend the tutorial?

Which of these best describes you?

- Specific question / concern / feedback
- Specific problem / use case / tool
- Curious, want to learn more

Please raise questions / issues



Schedule

Java 8 syntax for type annotations
Pluggable types: a use of type annotations
Questions and discussion



Since Java 5: declaration annotations

Only for **declaration** locations:

```
class
@Deprecated =
class Foo {
                   field
  @Getter @Setter private String query;
  @SuppressWarnings("unchecked")
  void foo() { ... }
```



Java 8 adds type annotations

Annotations on all occurrences of types:

```
@Untainted String query;
List<@NonNull String> strings;
myGraph = (@Immutable Graph) tmp;
class UnmodifiableList<T>
  implements @Readonly List<T> {}
```



How Java 8 treats type annotations

Stored in classfile
Handled by javac, javap, javadoc, ...
Writing type annotations has no effect unless you run an annotation processor



Write annotations before the element

Write declaration annotations before the decl.

Write type annotations before the type

```
@Override
public @NonNull String toString() {...}
```

Don't split them up:

```
@NonNull
public String toString() {...}
```



```
String [] [] a;
```

An array of arrays of strings



String [] [] a;

An array of arrays of strings



String [] a

A read-only array of non-empty arrays of English strings



```
@English String @ReadOnly [] @NonEmpty [] a;
```

A read-only array of non-empty arrays of English strings

Rule: write the annotation before the type



```
class MyClass {
  public String toString() {}
  public boolean equals(Object other) {}
}
```



```
class MyClass {
  public String toString() {}
  public boolean equals(Object other) {}
myval.toString();
myval.equals(otherVal);
```



```
class MyClass {
  public String toString(MyClass this) {}
  public boolean equals(MyClass this,
                        Object other) {}
myval.toString();
```

myval.equals(otherVal);

No impact on method binding and overloading



```
myval.toString();
myval.equals(otherVal);
```

Rationale: need a syntactic location for type annotations



Constructor return & receiver types

```
Every constructor has a return type
  class MyClass {
    @TReturn MyClass(@TParam String p) {...}
Inner class constructors also have a receiver
  class Outer {
    class Inner {
      @TReturn Inner(@TRecv Outer Outer.this,
                       @TParam String p) {...}
```



Why were type annotations added to Java?



Annotations are a specification

- More concise than English text or Javadoc
- Machine-readable
- Machine-checkable

- Improved documentation
- Improved correctness



Pluggable Type Systems

- Use Type Annotations to express properties
- Prevent errors at compile time



http://CheckerFramework.org/

Twitter: @CheckerFrmwrk

Facebook/Google+: CheckerFramework



Java's type system is too weak

Type checking prevents many errors
int i = "hello";

Type checking doesn't prevent enough errors

```
System.console().readLine();
```

Collections.emptyList().add("one");



Java's type system is too weak

```
Type checking prevents many errors
int i = "hello";
```



Java's type system is too weak

Type checking prevents many errors
int i = "hello";

Type checking doesn't prevent enough errors

System UnsupportedOperationException

Collections.emptyList().add("one");



Solution: Pluggable Type Checking

- 1. Design a type system to solve a specific problem
- 2. Write type qualifiers in code (or, use type inference)

```
@Immutable Date date = new Date();
date.setSeconds(0); // compile-time error
```

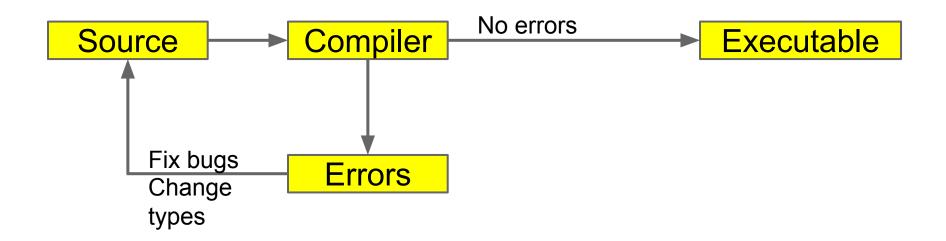
3. Type checker warns about violations (bugs)

```
% javac -processor NullnessChecker MyFile.java
```

MyFile.java:149: dereference of possibly-null reference bb2
 allVars = bb2.vars;

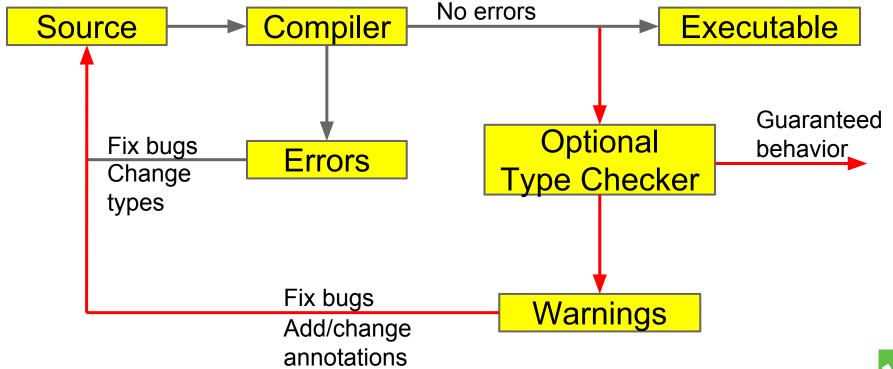


Type Checking



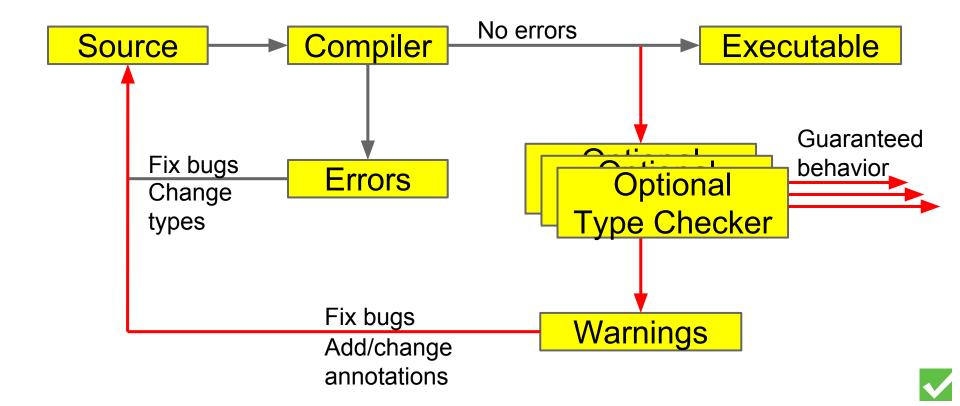


Optional Type Checking





Optional Type Checking



Example type systems

Null dereferences (@NonNull)

Equality tests (@Interned)

Concurrency / locking (@GuardedBy)

Command injection vulnerabilities (@OsTrusted)

Privacy (@Source)

Regular expression syntax (@Regex)

printf format strings (@Format)

Signature format (@FullyQualified)

Compiler messages (@CompilerMessageKey)

Fake enumerations (@Fenum)

You can write your own checker!



CF: Java 6 & 7 compatibility (+ no dependence on Checker Framework)

```
Annotations in comments
List</*@NonNull*/ String> strings;
```

Annotating external libraries

When type-checking clients, need library spec. Can write manually or automatically infer Two syntaxes:

- As separate text file (stub file)
- Within its .jar file (from annotated partial source code)



Checker Framework facilities

- Full type systems: inheritance, overriding, ...
- Generics (type polymorphism)
 - Also qualifier polymorphism
- Qualifier defaults
- Pre-/post-conditions
- Warning suppression



Static type system

Plug-in to the compiler Doesn't impact:

- method binding
- memory consumption
- execution

A future tool might affect run-time behavior



Checkers are usable

- Type-checking is familiar to programmers
- Modular: fast, incremental, partial programs
- Annotations are not too verbose
 - @NonNull: 1 per 75 lines
 - @Interned: 124 annotations in 220 KLOC revealed 11 bugs
 - @Format: 107 annotations in 2.8 MLOC revealed 104 bugs
 - Possible to annotate part of program
 - Fewer annotations in new code
- Few false positives
- First-year CS majors preferred using checkers to not
- Practical: in use in Silicon Valley, on Wall Street, etc.



What a checker guarantees

The program satisfies the type property. There are:

- no bugs (of particular varieties)
- no wrong annotations
- Caveat 1: only for code that is checked
 - Native methods (handles reflection!)
 - Code compiled without the pluggable type checker
 - Suppressed warnings
 - Indicates what code a human should analyze
 - Checking part of a program is still useful
- Caveat 2: The checker itself might contain an error



Problem: annotation effort

Programmer must write type annotations

- on program code
- on libraries

Very few: 1 per 100 lines, often much less

depends on the type system

Solution: type inference



Type inference within a method

- Called "flow-sensitive refinement"
- A variable can have different types on different lines of code
- Low overhead
- Always used

```
x.toString(); // warning: possible NPE
if (x!=null) {
  x.toString(); // no warning
}
x.toString(); // warning: possible NPE
```

Does not affect type signatures



Whole-program type inference

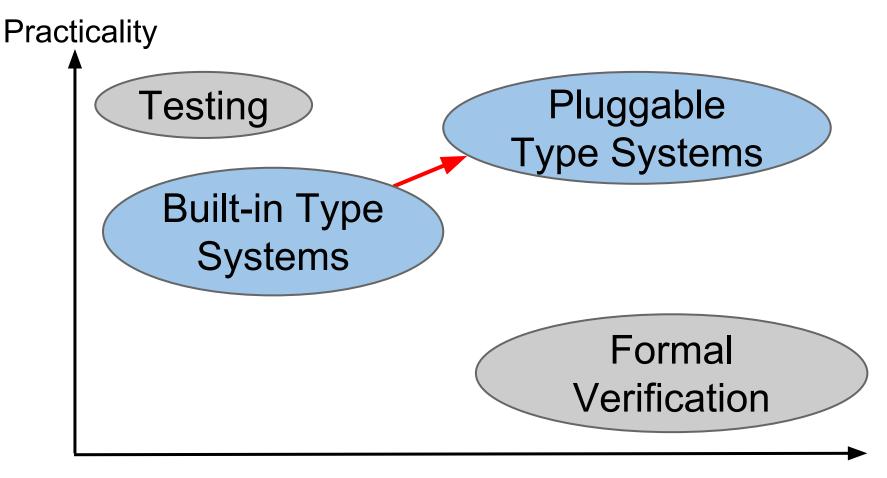
- Analyze **all** the code at once
- Determine the globally optimal annotations

Approach:

- Introduce placeholder for each location
- Use the same type rules to generate constraints
- Use a solver to find a solution

Available (beta) with the Checker Framework





Guarantees

Checker Framework Community

Open source project:

https://github.com/typetools/checker-framework

- Monthly release cycle
- >12,800 commits, 75 authors
- Welcoming & responsive community



Checker Framework Plans

More type systems:

- Index-out-of-bounds
- Optional type
- Signed vs. unsigned numbers
- Immutability
- Determinism

Type inference

Combined static & dynamic enforcement



Present and Future of Type Annotations

Java 9

Type annotation implementation improvements

Java >9

What annotation-related language feature are you missing?

- Statement annotations
- More expressive annotation attributes
- Annotation inheritance



Conclusions

- Type Annotations added in Java 8
 Checker Framework for creating type checkers
 - Featureful, effective, easy to use, scalable
- Prevent bugs at compile time Improve your code!

http://CheckerFramework.org/

