# Computer Architecture

### Lecture 1

September 11, 2019

#### Abstraction

• You'd interface with a 'black box' by using a 'knob of sorts'

### Performance

Performance is affected by:

- Response time: The execution of a specific task
- Throughput

Power of a processor can be calculated using:

Power = Capacitive Power \*  $Voltage^2$ 

Elapsed time

- Total to complete task
- Determines System Performance

CPU time: Time spent of do each job

## **CPU Clocking**

• CPU exec time for program:

$$Cputime = Clockcycles \times Cycletime = \frac{CPUclockcycles}{Clockrate} \quad (1)$$

## Instruction Count & Cycles Per Instruction (CPI)

- $ClockCycles = InstructCount \times CyclesPerInstruction$  (2)
- $CPUTime = InstructCount \times CPI \times ClockCycleTime$  (3)

$$CPUTime = \frac{InstructCount \times CPI}{ClockRate}$$
 (4)