

MD2L All Star Drinking Game

Disclaimer: Please drink responsibly. These rules are a guideline, drink at your own pace if you aren't comfortable and don't make yourself sick. It is supposed to be fun.

1 Drink:

- If there is a dirty meepo picker
- Courier kill
- Look back the past 24 hours and every time someone= said something stupid in discord
- Everytime Ruskdaddy dies: RIP our livers :,(
- Circle Hero Draft: #Heros-#Drink – 1-1, 2-2, 3-4, 4-7, 5-10
- Player: Every time you die
- A player lands a pudge hook
- Every arcana you see
- Look at Crucial's last game and take a drink for every death
- For bounty runes
- Every time brewmaster casts a spell
- Player: To enter the river you must take a drink
- Outpost gets captured

2 Drinks:

- Staples plays the stapler (ET)
- Techies.
- Someone subscribes to a caster – support your homies
- Every time a caster tells you to drink – Don't abuse your power. There will be consequences come game 2/3.
- A support player gets a kill
- 40+ minute game
- Color Draft: All Heroes are the same color
- Player: If you play a hero with above a 50% WR in Divine
- A player DC's (His team takes double)
- Player: You miss a spell

3 Drinks:

- Pour 3 out into your mouth when Rosh dies. RIP homie
- First blood
- Players: If you win the coin toss
- PUDGE!

- Players: If you think you won the lane
- Players: If you think you lost the lane
- Players: if you bitch out and buy a BKB
- Support hero played for Pos1/2
- Spell is reflected by lotus
- Player becomes Cliffteezy – Player must continually take sips until they get down
- Every time Muggsy says sawhceee

Take a Shot/Kill Your Drink:

- Drafter/Player: If you pick/play a meta hero you sack of shit
- Everyone: A rampage
- Everyone must take a shot (players and spectators, including your team) if an entire team runs it down mid before the horn
- 4-5 man BLACKKKKKKKK HOLEEEEEEEEEEE
- Aegis steal
- Operation Slow as FUCK (RuskDaddy Disease): If an entire team plays a whole game without movement speed increasing items
- If you play brood
- If you're Naratheen or a Naratheen fanboy (looking at you MathMagician)
- For a 60+ minute game
- Enemy Team: The enemy team must all take a shot if you deny the Aegis
- In this together: 10 man level 1 rosh
- Player: if you die to fountain
- Any 5 man big team fight spell (Zeus doesn't count)

Special Rules:

- Double the drinks while a DD is active
- Waterfall your drink will a regen is active
- Die to morphling you must chug a water
- Drink when something hype happens that doesn't have a rule