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## Contents and Objectives



### Contents

- Neo4J
- Graph Database
- Options for Storing Connected Data
- Data Modeling with Graphs
- Building a Graph Database Application
- Graph Database Internals

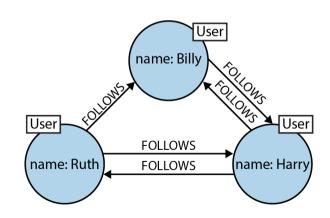
### Objectives

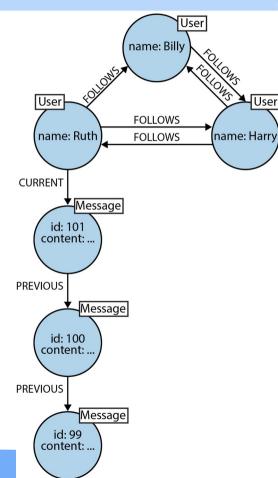
能够根据数据特性和数据访问模式,识别适合图数据库存储的数据,设计并实现 其在图数据库中的存储和访问方案

# What is a Graph?



- Formally, a graph is just a collection of *vertices* and *edges*
  - or, in less intimidating language, a set of *nodes* and the *relationships* that connect them.
  - Graphs represent entities as nodes and the ways in which those entities relate to the world as relationships.





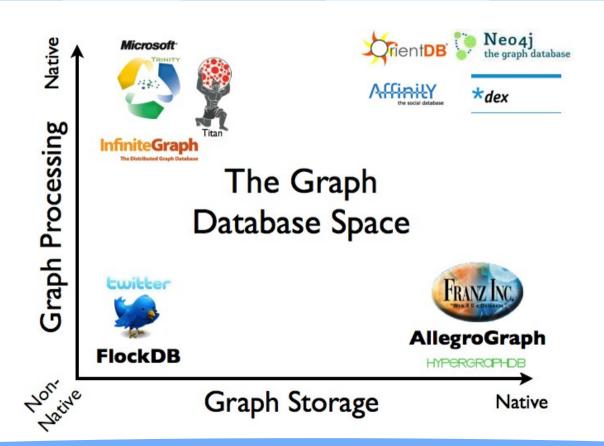
## **Graph Databases**



- A graph database management system (henceforth, a graph database) is
  - an online database management system with Create, Read, Update, and Delete (CRUD) methods that expose a graph data model.
  - Graph databases are generally built for use with transactional (OLTP) systems.
  - Accordingly, they are normally optimized for transactional performance, and engineered with transactional integrity and operational availability in mind.
- There are two properties of graph databases we should consider when investigating graph database technologies:
  - *The underlying storage*
  - The processing engine

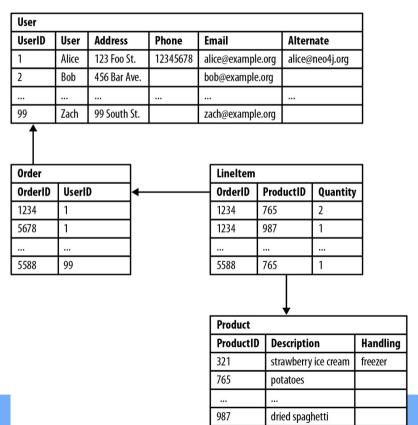
# **Graph Databases**





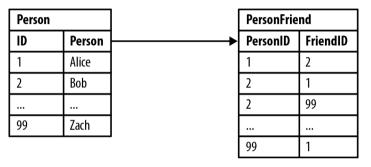


Relational Databases Lack Relationships





### Relational Databases Lack Relationships



Example 1. Bob's friends

SELECT p1.Person

FROM Person p1 JOIN PersonFriend

ON PersonFriend.FriendID = p1.ID

JOIN Person p2

ON PersonFriend.PersonID = p2.ID

WHERE p2.Person = 'Bob'

Example 2-2. Who is friends with Bob?

SELECT p1.Person

FROM Person p1 JOIN PersonFriend

ON PersonFriend.PersonID = p1.ID

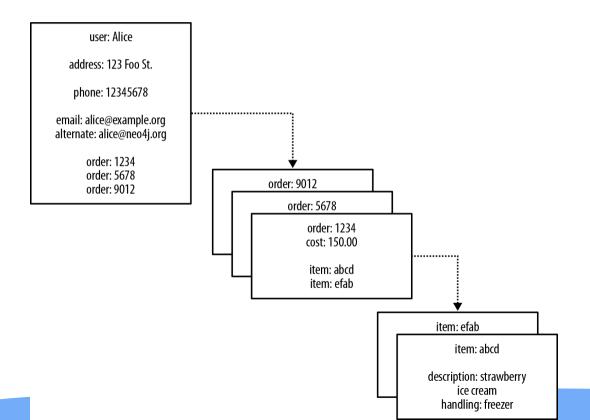
JOIN Person p2

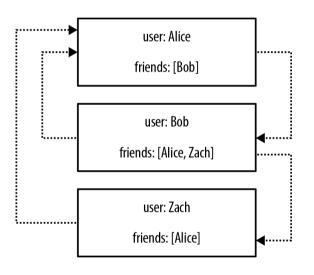
ON PersonFriend.FriendID = p2.ID

WHERE p2.Person = 'Bob'



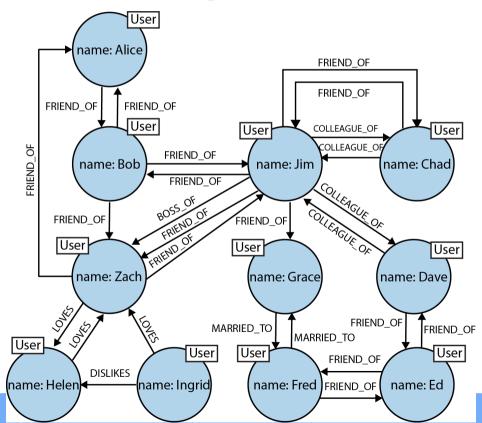
### NOSQL Databases Also Lack Relationships





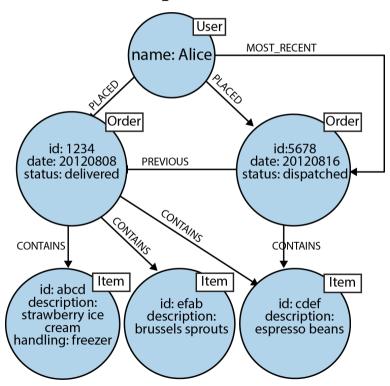


Graph Databases Embrace Relationships





Graph Databases Embrace Relationships



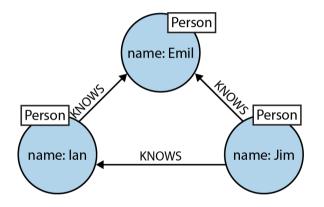


### The Labeled Property Graph Model

- A *labeled property graph* is made up of *nodes*, *relationships*, *properties*, and *labels*.
  - Nodes contain properties. Think of nodes as documents that store properties in the form of arbitrary key-value pairs. In Neo4j, the keys are strings and the values are the Java string and primitive data types, plus arrays of these types.
  - Nodes can be tagged with one or more labels. Labels group nodes together, and indicate the roles they
    play within the dataset.
  - Relationships connect nodes and structure the graph. A relationship always has a direction, a single name, and a *start node* and an *end node*—there are no dangling relationships. Together, a relationship's direction and name add semantic clarity to the structuring of nodes.



- Querying Graphs: Cypher
  - Cypher is an expressive (yet compact) graph database query language.

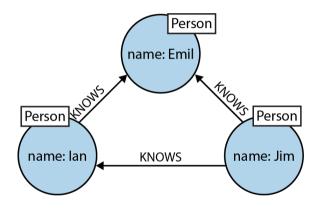


Here's the equivalent ASCII art representation in Cypher:

```
(emil:Person {name:'Emil'}) <-[:KNOWS]-(jim:Person {name:'Jim'}) -[:KNOWS]->(ian:Person {name:'lan'}) -[:KNOWS]->(emil)
```



- Querying Graphs: Cypher
  - Cypher is an expressive (yet compact) graph database query language.



Match:

```
MATCH (a:Person)-[:KNOWS]->(b)-[:KNOWS]->(c), (a)-[:KNOWS]->(c)
WHERE a.name = 'Jim'
RETURN b, c
```



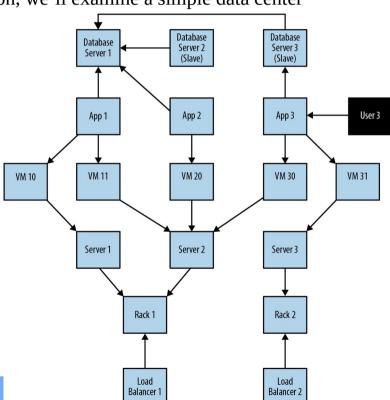
- Querying Graphs: Cypher
- The other clauses we can use in a Cypher query include:
  - WHERE
    - Provides criteria for filtering pattern matching results.
  - CREATE and CREATE UNIQUE
    - Create nodes and relationships.
  - MERGE
    - Ensures that the supplied pattern exists in the graph, either by reusing existing nodes and relationships that match the supplied predicates, or by creating new nodes and relationships.
  - DELETE
    - · Removes nodes, relationships, and properties.
  - SET
    - Sets property values
  - FOREACH
    - Performs an updating action for each element in a list.
  - UNION
    - Merges results from two or more queries.
  - WITH
    - Chains subsequent query parts and forwards results from one to the next. Similar to piping commands in Unix.
  - START
    - Specifies one or more explicit starting points—nodes or relationships—in the graph.



• A Comparison of Relational and Graph Modeling

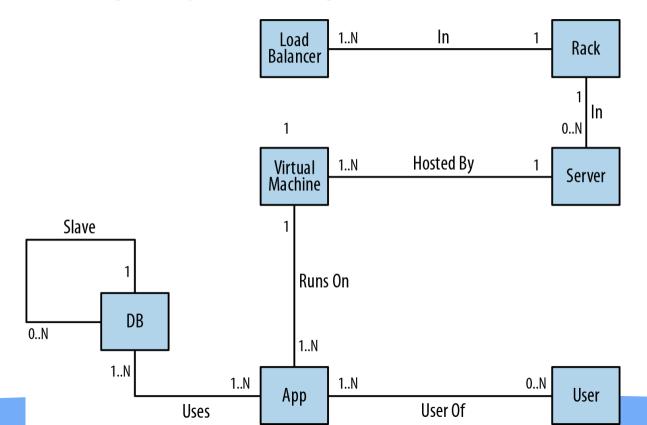
To facilitate this comparison, we'll examine a simple data center

management domain.



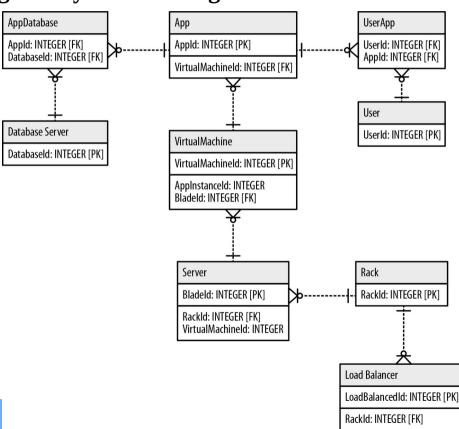


• Relational Modeling in a Systems Management Domain



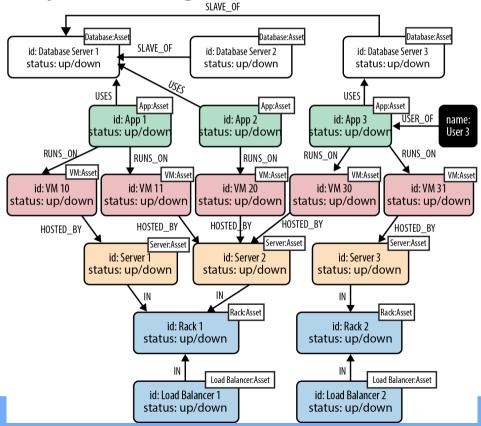


Relational Modeling in a Systems Management Domain





Graph Modeling in a Systems Management Domain





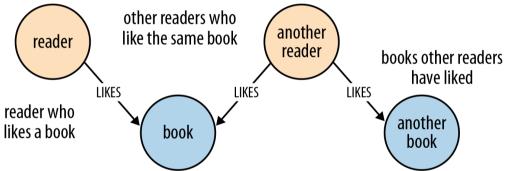
### • Test Graph Model

- When a user reports a problem, we can limit the physical fault-finding to problematic network elements between the user and the application and the application and its dependencies.
- In our graph we can find the faulty equipment with the following query:
  - MATCH (user:User)-[\*1..5]-(asset:Asset)
     WHERE user.name = 'User 3' AND asset.status = 'down' RETURN DISTINCT asset
- This allows us to match paths such as:

```
(user)-[:USER_OF]->(app)
(user)-[:USER_OF]->(app)-[:USES]->(database)
(user)-[:USER_OF]->(app)-[:USES]->(database)-[:SLAVE_OF]->(another-database)
(user)-[:USER_OF]->(app)-[:RUNS_ON]->(vm)
(user)-[:USER_OF]->(app)-[:RUNS_ON]->(vm)-[:HOSTED_BY]->(server)
(user)-[:USER_OF]->(app)-[:RUNS_ON]->(vm)-[:HOSTED_BY]->(server)-[:IN]->(rack)
(user)-[:USER_OF]->(app)-[:RUNS_ON]->(vm)-[:HOSTED_BY]->(server)-[:IN]->(rack)
```



- Describe the Model in Terms of the Application's Needs
- Here's an example of a user story for a book review web application:
  - AS A reader who likes a book, I WANT to know which books other readers who like the same book
    have liked, SO THAT I can find other books to read.



- since Alice likes Dune, find books that others who like Dune have enjoyed:

```
MATCH (:Reader {name:'Alice'})-[:LIKES]->(:Book {title:'Dune'})<-[:LIKES]-(:Reader)-[:LIKES]->(books:Book)
```

**RETURN** books.title



### Nodes for Things, Relationships for Structure

- Use nodes to represent entities—that is, the *things* in our domain that are of interest to us, and which can be labeled and grouped.
- Use relationships both to express the *connections* between entities and to establish semantic context for each entity, thereby structuring the domain.
- Use relationship direction to further clarify relationship semantics. Many relationships are asymmetrical, which is why relationships in a property graph are always directed. For bidirectional relationships, we should make our queries ignore direction, rather than using two relationships.
- Use node properties to represent entity attributes, plus any necessary entity metadata, such as timestamps, version numbers, etc.
- Use relationship properties to express the strength, weight, or quality of a relationship, plus any necessary relationship metadata, such as timestamps, version numbers, etc.



#### Model Facts as Nodes

### Employment

The Figure shows how the fact of Ian being employed by Neo Technology in the role of engineer can be represented in the graph.

```
CREATE (:Person {name:'lan'})-[:EMPLOYMENT]-> (employment:Job {start_date:'2011-01-05'}) - [:EMPLOYER]->(:Company {name:'Neo'}), (employment)-[:ROLE]->(:Role {name:'engineer'})
```

name: engineer



Role

name: ` The Doctor

#### Model Facts as Nodes

#### Performance

- The Figure shows how the fact that William Hartnell played The Doctor in the story *The Sensorites* can be represented in the graph.

CREATE (:Actor {name: 'William Hartnell'})-[:PERFORMED\_IN]-> (performance:Performance {year:1964})[:PLAYED]-> (:Role {name: 'The Doctor'}),
(performance)-[:FOR]->(:Story {title: 'The Sensorites'})

FOR Performance

Performance

Performance

Performance

Performance

Performance

Performance

Performance

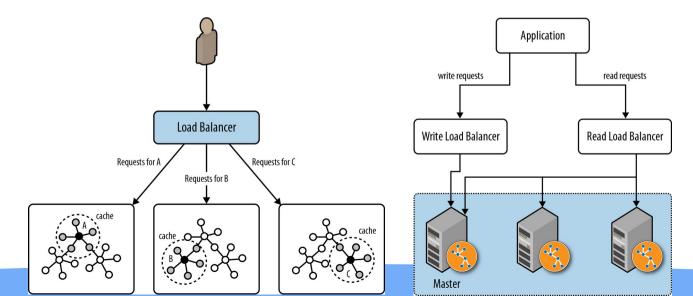
Performance



#### Embedded versus Server

- Most databases today run as a server that is accessed through a client library. Neo4j is somewhat unusual
  in that it can be run in embedded as well as server mode.
- In embedded mode, Neo4j runs in the same process as our application.
- Running Neo4j in server mode is the most common means of deploying the database today.

#### Cluster





- Neo4j stores graph data in a number of different store files.
  - Each store file contains the data for a specific part of the graph (e.g., there are separate stores for nodes, relation- ships, labels, and properties).

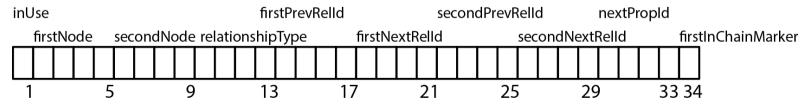
#### Node (15 bytes)



inUse

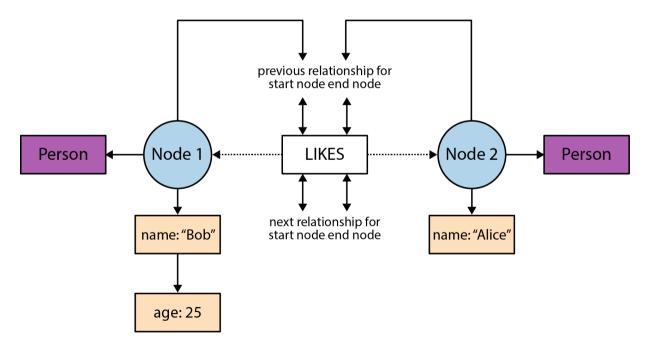
	nextRelId				nextPropld				labels				extra		
1			_ [	5			9				14				

#### Relationship (34 bytes)



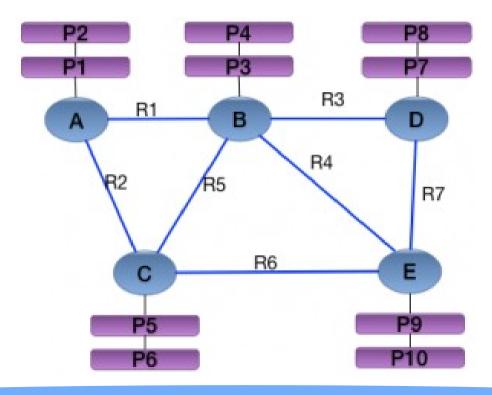


- Neo4j stores graph data in a number of different store files.
  - Doubly Linked Lists in the Relationship Store



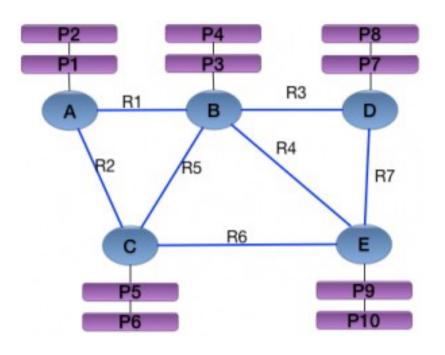


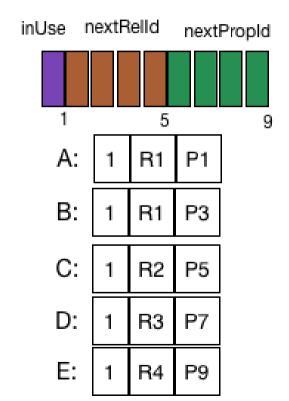
Neo4j stores graph data





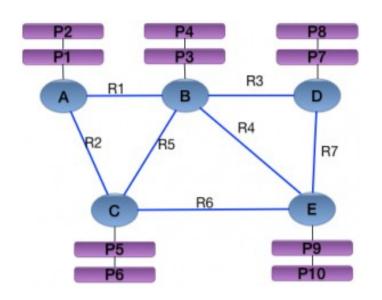
- Neo4j stores graph data
  - Node

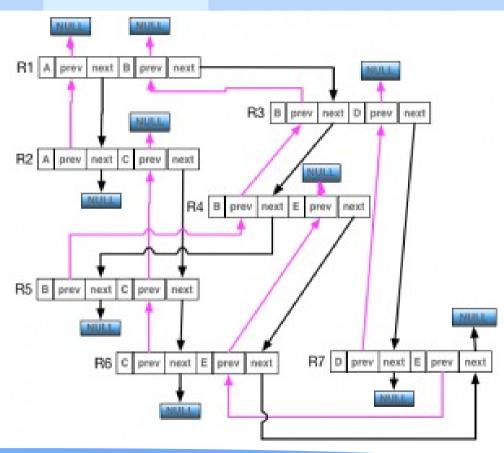




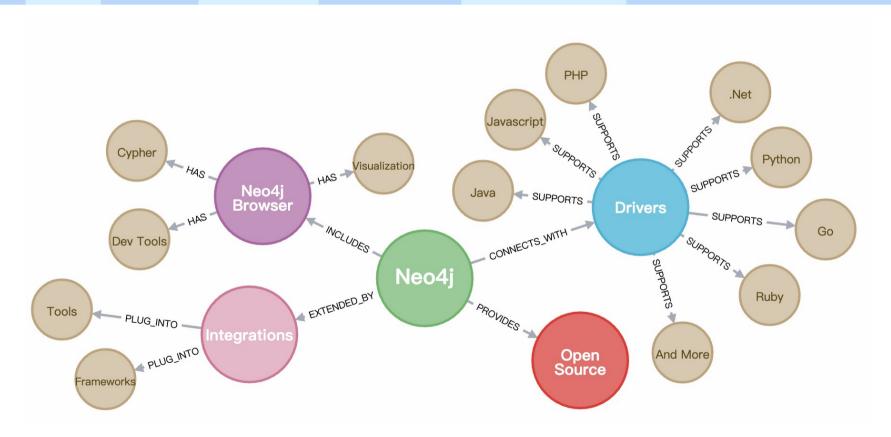


- Neo4j stores graph data
  - relationship





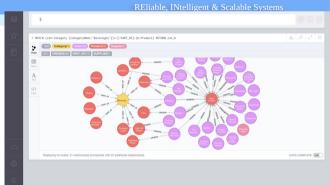




## Install and Run Neo4j



- 1. Open up your terminal/shell.
- Extract the contents of the archive, using: tar -xf <filecode>.
   For example, tar -xf neo4j-community-4.3.3-unix.tar.gz



- 3. Place the extracted files in a permanent home on your server. The top level directory is referred to as NEO4J\_HOME.
  - To run Neo4j as a console application, use:<NEO4J\_HOME>/bin/neo4j console
  - To run Neo4j in a background process, use:<NEO4J\_HOME>/bin/neo4j start
- 4. Visit <a href="http://localhost:7474">http://localhost:7474</a> in your web browser.
- 5. Connect using the username 'neo4j' with default password 'neo4j'. You'll then be prompted to change the password.



pom.xml

```
<dependencies>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-data-neo4j</artifactId>
  </dependency>
  <dependency>
    <groupId>org.springframework.boot</groupId>
    <artifactId>spring-boot-starter-test</artifactId>
    <scope>test</scope>
    <exclusions>
       <exclusion>
         <groupId>org.junit.vintage</groupId>
         <artifactId>junit-vintage-engine</artifactId>
       </exclusion>
    </exclusions>
  </dependency>
</dependencies>
```



Person.java

```
@NodeEntity
public class Person {
  @Id @GeneratedValue
  private Long id;
  private String name;
  private Person() {
    // Empty constructor required as of Neo4j API 2.0.5
  public Person(String name) {
    this.name = name;
  @Relationship(type = "TEAMMATE", direction = Relationship.UNDIRECTED)
  public Set<Person> teammates;
  public void worksWith(Person person) {
    if (teammates == null) {
      teammates = new HashSet<>();
    teammates.add(person);
```



Person.java

```
public String toString() {
  return this name + "'s teammates => "
       + Optional.ofNullable(this.teammates).orElse(
       Collections.emptySet()).stream()
       .map(Person::getName)
       .collect(Collectors.toList());
public String getName() {
  return name;
public void setName(String name) {
  this.name = name;
```



PersonRepository.java package com.example.accessingdataneo4j; import java.util.List; import org.springframework.data.neo4j.repository.Neo4jRepository; public interface PersonRepository extends Neo4jRepository<Person, Long> { Person findByName(String name); List<Person> findByTeammatesName(String name);



AccessingDataNeo4jApplication.java

```
@SpringBootApplication
@EnableNeo4jRepositories
public class AccessingDataNeo4jApplication {
  private final static Logger log = LoggerFactory.getLogger(AccessingDataNeo4jApplication.class);
  public static void main(String[] args) throws Exception {
   SpringApplication.run(AccessingDataNeo4jApplication.class, args);
   System.exit(0);
  @Bean
  CommandLineRunner demo(PersonRepository personRepository) {
   return args -> {
     personRepository.deleteAll();
     Person greg = new Person("Greg");
     Person roy = new Person("Roy");
     Person craig = new Person("Craig");
```



AccessingDataNeo4jApplication.java

```
List<Person> team = Arrays.asList(greg, roy, craig);
log.info("Before linking up with Neo4j...");
team.stream().forEach(person -> log.info("\t" + person.toString()));
personRepository.save(greg);
personRepository.save(roy);
personRepository.save(craig);
greg = personRepository.findByName(greg.getName());
greg.worksWith(roy);
greg.worksWith(craig);
personRepository.save(greg);
roy = personRepository.findByName(roy.getName());
roy.worksWith(craig);
// We already know that roy works with greg
personRepository.save(roy);
```



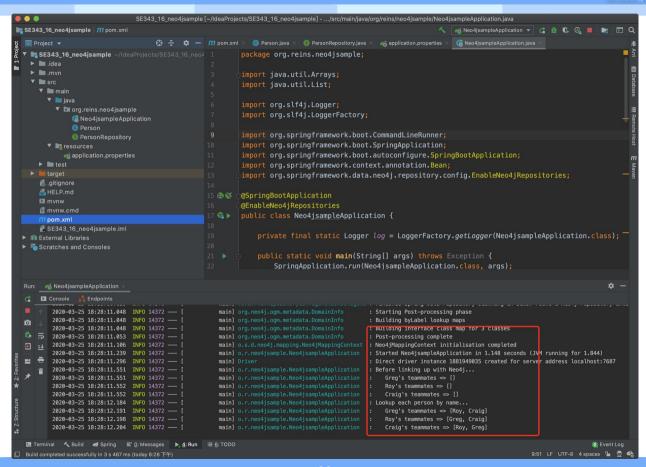
AccessingDataNeo4jApplication.java

```
// We already know craig works with roy and greg

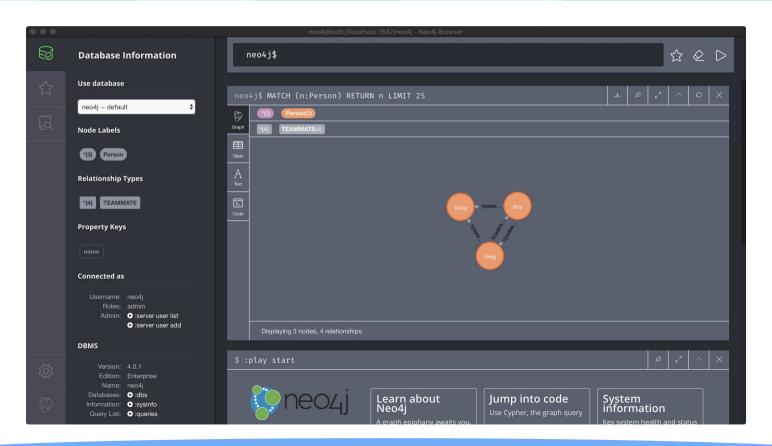
log.info("Lookup each person by name...");
team.stream().forEach(person -> log.info(
    "\t" + personRepository.findByName(person.getName()).toString()));

List<Person> teammates = personRepository.findByTeammatesName(greg.getName());
log.info("The following have Greg as a teammate...");
teammates.stream().forEach(person -> log.info("\t" + person.getName()));
};
```





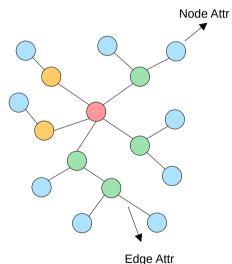




### 图计算概论



- 图数据上的分类问题
  - 图粒度 vs. 节点粒度
  - 节点特征 vs. 边特征
- 应用场景:
  - 应用对象: 社交网络、交易网络(边特征敏感)
  - 应用任务: 用户分类、异常行为检测…
- 图神经网络:
  - 传统图神经网络未考虑边特征对于分类结果的影响
    - 谱图理论: Graph Convolutional Network (GCN)
    - 图注意力: Graph Attention Network (GAT)
  - 仅有少数研究考虑了 GNN 在边特征上的拓展
    - 仅可处理标签化的边特征(R-GCN)
    - 仅将边特征视为权重进行处理 (EGNN)



# 边特征映射



边特征的集合形式 → 邻接形式

$$\vec{e}_p \rightarrow \vec{e}_{ij}$$

- $\rightarrow$  边映射矩阵  $\mathbf{M}_{E}$ 
  - 维度大小为 N×N×M
  - 第三维度: one-hot 编码
  - 可以预先构造
- 高维矩阵乘法

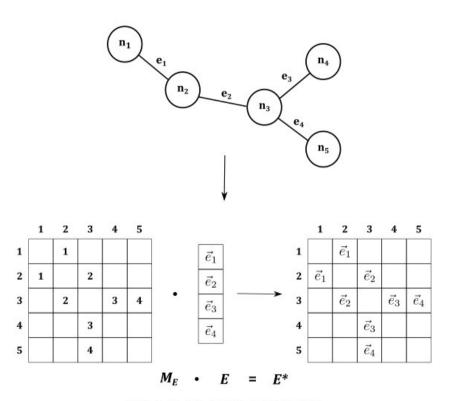


图 3-3 图上的边特征映射变换举例

# 节点注意力模块



节点特征的聚合(参与后续迭代)

$$\vec{h}_i' = \sigma(\sum_{j \in \mathcal{N}_i} \alpha_{ij} \vec{h}_j)$$

$$\sum_{j \in \mathcal{N}_i} \alpha_{ij} = 1$$

带有边特征的聚合(仅于融合层使用)

$$\vec{m}_i = \sigma(\sum_{j \in \mathcal{N}_i} \alpha_{ij}(\vec{h}_j \| \vec{e}_{ij}))$$

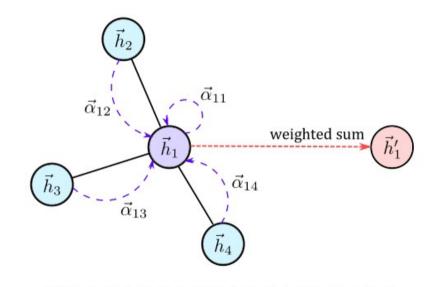


图 3-5 节点注意力模块中的节点特征聚合举例

## 注意力权重计算



带有边特征的注意力权重计算

$$w_{ij} = a(\vec{h}_i, \vec{h}_j, \vec{e}_{ij})$$

➤ 权重标准化 (softmax )

$$\alpha_{ij} = \operatorname{softmax}_{j}(w_{ij}) = \frac{\exp(w_{ij})}{\sum_{k \in \mathcal{N}_i} \exp(w_{ik})}$$

▶ 展开

$$\alpha_{ij} = \frac{\exp(\text{LeakyReLU}(\vec{\mathbf{a}}^T[\vec{h}_i || \vec{h}_j || \vec{e}_{ij}]))}{\sum_{k \in \mathcal{N}_i} \exp(\text{LeakyReLU}(\vec{\mathbf{a}}^T[\vec{h}_i || \vec{h}_k || \vec{e}_{ik}]))}$$

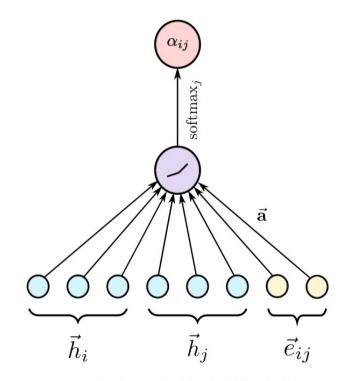


图 3-4 标准化注意力权重计算方式举例

## 边注意力模块



- 边特征迭代的必要性
  - 节点与边特征在迭代上的一致性
  - 模型的对称性
- 点边互换策略
  - 反转图
  - 边邻接矩阵、节点映射矩阵

$$\beta_{pq} = \frac{\exp(\text{LeakyReLU}(\vec{\textbf{b}}^T[\vec{e}_p || \vec{e}_q || \vec{h}_{pq}]))}{\sum_{k \in \mathcal{N}_p} \exp(\text{LeakyReLU}(\vec{\textbf{b}}^T[\vec{e}_p || \vec{e}_k || \vec{h}_{pk}]))}$$

$$\vec{e}_p' = \sigma(\sum_{q \in \mathcal{N}_p} \beta_{pq} \vec{e}_q)$$

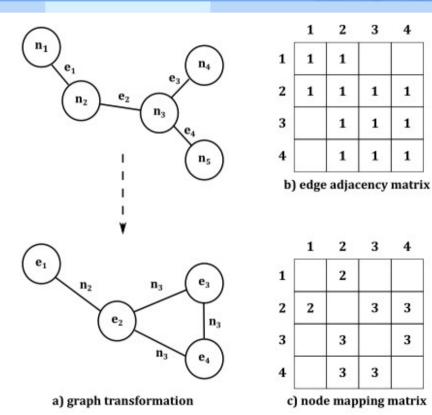


图 3-7 边特征迭代相关的图转换过程及相关矩阵图示

# 融合层



多尺度的特征融合策略

$$\vec{h}_i^* = \prod_{l=1}^L m_i^l$$

▶ 粗粒度的 multi-head attention

$$\vec{h}_i^* = \prod_{k=1}^K (\prod_{l=1}^L m_i^{l,k}).$$

维度压缩

$$\vec{h}_i^f = \text{LeakyReLU}(\mathbf{W}\vec{h}_i^*)$$

softmax

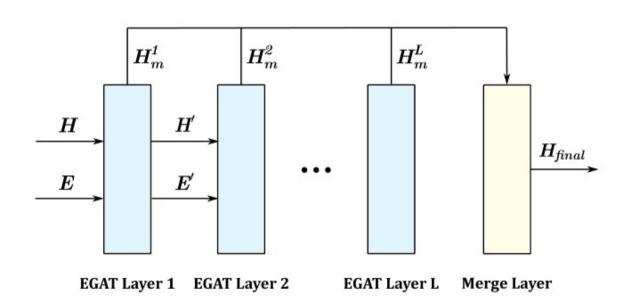
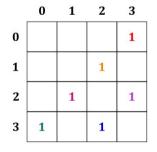


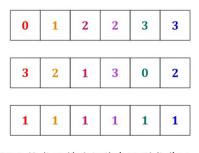
图 3-8 EGAT 融合层及与其相关的输入输出实例

## 稀疏矩阵表示



- 🏲 邻接矩阵 & 映射矩阵
  - 维度大小 ~ 图规模关系的非线性
  - 内存与显存的局限性 & 计算的复杂性
- ▶ 稀疏矩阵表示
  - 空元素数量 >> 非空元素数量
  - 高维映射矩阵的初次压缩





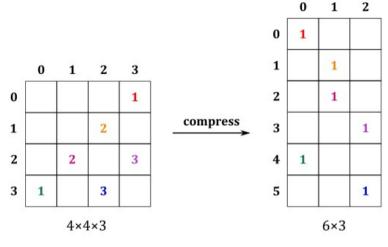


图 4-2 映射矩阵维度压缩示意图

**Row Indices** 

**Column Indices** 

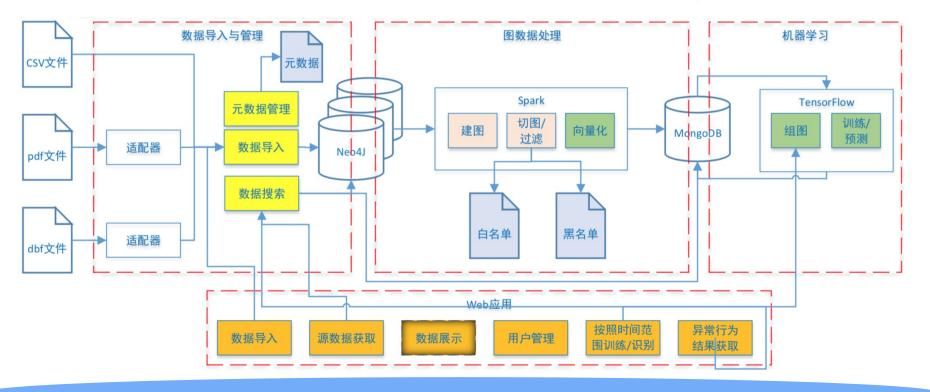
**Values** 

图 4-1 COO 格式下稀疏矩阵表示形式举例

# 总体流程与架构设计



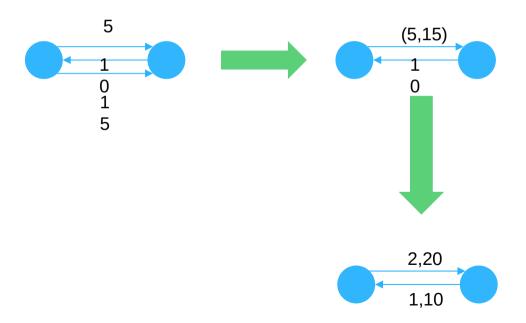
● 根据实体关联数据构建图 -> 根据样例学习图中的模式 -> 发现符合预期模式的数据,进行预警



#### 边属性合并



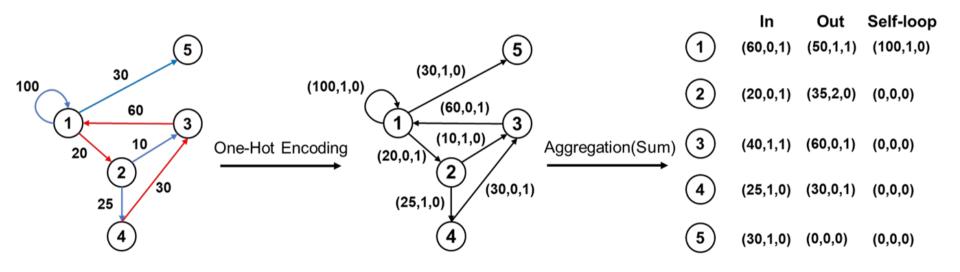
● Multi-Graph 多边合并



# 边属性合并



● 边属性 -> 节点属性



#### 图向量化



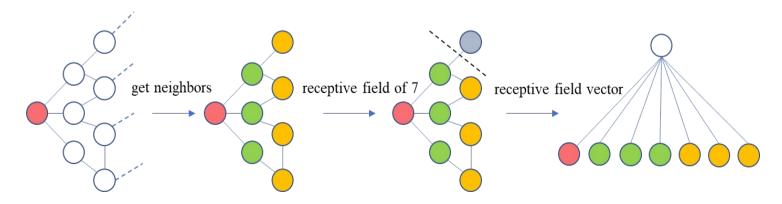
Graph -> Vector

```
data = {
                                时间
           time: 2019-01,
                               数据类型
           type: train,
           data:-
                          数据
                               中心节点
                id: 1,
                              ₩ 中心节点标签
                label: 1,
                                    邻居节点
                neighbors: [{
                   id: 1,-
                                 邻居节点
                   attr: {
邻居节点原始属性
                                      距中心节点距离
                       layer: 0,
                       origin: [1.0, 1.0],
邻居节点可加属性
                       summable: [1.0, 2.0]
(边合并属性)
                   },
                }]
              },
```

# 图向量化



- GraphX (Pregel 迭代计算 )
- 设置传播层数上限
- 固定的邻居数量 (Fixed-Size)
- 结果存储到 MongoDB 中 ( Hiding Processing Latency )



#### References



- Graph Databases: NEW OPPORTUNITIES FOR CONNECTED DATA
  - http://graphdatabases.com/?ref=blog&\_ga=2.114598147.542116335.1524369358-1583480045.1524187 154
- Neo4j 图数据库简介和底层原理
  - https://blog.csdn.net/bluejoe2000/article/details/72978478
- Neo4j install
  - https://neo4j.com/download-thanks/?edition=community&release=4.3.3&flavour=unix
- Accessing Data with Neo4j
  - https://spring.io/guides/gs/accessing-data-neo4j/



Thank You!