

# AS Computer Studies: PROGRAMMING

*Sub Procedures I*



- Identify the **separate tasks** to be performed in the problem below (break it down into numbered sections).
  - A program is needed to prompt a user for their name and monthly wage. From this it should then calculate their yearly salary and yearly pension deductions (8% of their yearly salary). This summary should be written to file and displayed on screen.
- **TASKS:**
  1. Obtain Name and Monthly Wage
  2. Calculate Salary and Deductions.
  3. Write name, monthly wage, salary and deductions to file
  4. Display name, monthly wage, salary and deductions on screen

# Objectives

- Understand the importance of **modular programming**.
- Know the **role of procedures** within programming.
- Understand the concept of **parameters; ByRef and ByVal**
- Use procedures within your programming.

# Modular Programming

- **Big problem**
  - > break it down into **smaller chunks**, or **sub-tasks**
  - > makes things easier to follow / makes the problem easier to understand.
- As you add more code to a program, it becomes longer and longer.
- If you wanted to **re-do** things over and over again.
  - E.g. calculate an average, display it on screen, every time a different set of numbers was entered (at different times – so a loop is no good).
  - Normally, you would need the same code every time you wanted to do this
  - This causes **excessive** amounts of the same code to be added to your program, repeatedly.

# Why Go Modular

- Big problem → bunch of smaller problems. Why is this GOOD?
  - smaller problems are **easier to code** than the larger problem of which they are a part;
  - a **team of people can work on the smaller problems**, each member concentrating on one, or just a few, of them.
- A **procedure** is the code equivalent of a solution to one of the smaller problems
- **Code can be re-used** over and over again
- Allows you to focus **first** on **what** needs to be done, rather than **how** to do it.
- Procedures make a program **easy to understand** and **easier to maintain**.

# What is a procedure?

- Every program you have written so far is one!
- A procedure, then, is a **small part of a program**
  - which has its own **name**
  - performs a **specific job** (usually a **single task**, or a small group of related tasks)
  - and is executed when it is "**called**".
- **Sub Main** – is the one you have written everything in so far. In VB it is still a 'subprocedure'.
- You will have noticed your code has gradually become longer and longer – this is not good! **Everything in one sub is BAD.**

# Declaring a Procedure

```
Sub Name()  
    statement(s)  
End Sub
```

It doesn't matter where you place new Procedures (above or below the existing Sub Main).

- The word **Sub** is essential, and *must* appear exactly like that.
- Name** is any legal VB identifier and should be chosen carefully to indicate what the procedure does.
- The **parentheses** ( ) are also obligatory - you cannot omit them.
- Statement(s)** - the actual code that you write to perform the required task.
- End Sub** (two separate words) is also essential.



# Writing a Procedure

```
Sub AverageCalc()  
    'sub to calculate average of 2 numbers  
    Dim intNum1 As Integer, intNum2 As Integer  
    Dim average As Single  
  
    'get numbers  
    Console.WriteLine("Enter number 1:")  
    intNum1 = Console.ReadLine()  
  
    Console.WriteLine("Enter number 2:")  
    intNum2 = Console.ReadLine()  
  
    'calculate average  
    average = (intNum1 + intNum2) / 2  
  
    'output average  
    Console.WriteLine("Average equals: {0}", average)  
  
    Console.ReadLine()  
  
End Sub
```

- You should always ensure that the **first thing** in the code for any procedure you write is a **comment** which explains what the procedure does
- In the example here, we have declared a procedure called **AverageCalc**.
- It calculates the average and displays it on screen.
- Notice how it is just doing **ONE** job – that is calculating the average and displaying it.



# Using a Procedure

**Call *Name***

will result in the code for the procedure *Name* being executed.

- In Visual Studio 2008 “call” is not needed but it does make good sense to use it.
- We can call the procedure from anywhere (within our Main procedure or within other procedures). For example:

```
Sub Main()  
    'calculate average  
    Call AverageCalc()  
End Sub
```

- You try it!

Complete the questions in **Task 17** (page 36).

We will go through them together.

**THEN:**

Have a go at **Task 18:**

Questions 1 & 2

# Objectives Review

- Understand the importance of **modular programming**.
- Know the **role of procedures** within programming.
- Understand the concept of **parameters; ByRef and ByVal**
- Use procedures within your programming.

- What is meant by modular programming?
- Why is it important to break down a program into smaller parts – what are the benefits?
- What is a procedure?
- How do you declare them?
- How do you use them?