



CHRISTOPHER RIVERA RAMOS

Google IT Support Certification

In progress

CompTIA A+ Certification

In progress

Courses: Technical Support Fundamentals, Computer Networking, Operating Systems, System Administration and IT Infrastructure Services, IT Security

Coursework in Computer Science and Engineering — 88 credits

University of Puerto Rico at Mayagüez | Advanced programming in Python and Java

August 2017 - December 2021

University of Regina, SK, Canada | Advanced programming in C++

August 2018 - May 2019

SKILLS

Languages: English (Native), Spanish (Native), German (Beginner)

Great Programming skills with: Java, HTML/CSS/JavaScript, Next.js (React), Svelte, Spring Boot, Hibernate, MySQL, APIs

Excellent in: Graphic Design, Linux, Windows, macOS, Software Troubleshooting, Technology

EXPERIENCE

Genspark, Remote — Java Full Stack Developer

June 2022 - present

- Learned the fundamentals of Full Stack Development with Java and React.
- Completed assignments using Core Java fundamentals - Loops, Arrays, Collections, Classes, OOP, Exceptions, IO Files, Functional Programming.
- Studied the fundamentals of React development including components, properties, events, and fetching data from a Spring Boot API backend.
- Built several individual projects Such as a Quiz Web app with forums and authentication, using Spring boot, Hibernate and MySQL for the back end and Next.js with TailwindCSS and Axios for the front end.

Casas Mi Eden, Arecibo — IT Technician, Clerk, Warehouse management

August 2019 - May 2021

- With limited resources built new workstations (PCs) for 15 employees providing them with a better workflow
- Often in charge of maintenance of store-wide server utilities and connected devices
- Charged with warehouse management; ticketing of products, warehouse organization, and keeping track of stock
- Ensured that all the customers received a warm greeting and provided any assistance they required
- Created promotional emails, flyers, etc. for use in the company's sales and events

PROJECTS

Nerf this. — Riot Games Player Statistics

January 2022 - present

- Used react framework Next.js to develop a web app that displays player statistics from the game League of Legends
- Collaborated on the design of the front-end creating mockups for the graphical interface in Affinity Designer
- Used technologies like Next.js and TailwindCSS to create a responsive and pleasing UI following our mockup designs
- Currently reworking the codebase for better scalability and readability with the future in mind