# constrained RDP algorithm

Constrained simplification of arbitrary polylines in the context of arbitrary planar geometries. Download and try it on Windows, Linux or Mac.

#### how to use

Open a terminal (command line) from the directory containing an executable (constdp[.exe] for 64bit, constdp\_32bit[.exe] for 32bit systems). Simplification options are made available through the use of a TOML file (config.toml). Execute constdp with the following command:

```
./constdp -c ./config.toml
```

If a -c option is not provided at the terminal e.g. ./constdp , it assumes ./config.toml as the default configuration file.

Change config.toml to configure your simplification.

### config file

```
#this is optional
                       = "/path/to/file.[wkt]"
Constraints
#options : DP, SED
                       = "DP"
SimplificationType
Threshold
                       = 0.0
MinDist
                       = 0.0
RelaxDist
                       = 0.0
#are polylines independent or a feature class ?
#if false planar and non-planar intersections
#between polylines are not observed
IsFeatureClass
                       = false
#observe planar self-intersection
PlanarSelf
                       = false
#observe non-planar self-intersection
NonPlanarSelf
                       = false
#avoid introducing new self-intersections as a
#result of simplification
AvoidNewSelfIntersects = false
GeomRelation
                       = false
DistRelation
                       = false
SideRelation
                       = false
```

#### data

Input in config.toml should point to a text file containing WKT strings or toml arrays.

# wkt input

```
LINESTRING (30 10, 10 30, 40 40)
# linestring with 3d coordinates
LINESTRING (30 10 1, 10 30 2, 40 40 3)
```

See sample input and constraints WKT text files: Input, Constraints.

### toml input

```
1=[[30, 10], [10, 30], [40, 40]]

2=[[30, 8], [10, 15], [40, 25]]

#lines with 3d

3=[[30.1, 8.2, 2.4], [10.4, 15.9, 5.6], [40.8, 25.0, 9.8]]
```

Note that the toml input uses an id=array, contents of the array must be of the same type (all coordinates as integers or floats). A point is [x, y] or [x, y, z]. A polyline is a string of points [[x,y],[x,y],...]. A polygon is a string of polylines [[[x,y],[x,y],...]]; the fist is a shell and subsequent strings are holes e.g.

```
1=[[[35, 10],[45, 45],[15, 40],[10, 20],[35, 10]], [[20, 30],[35, 3
```

See sample input and constraints toml text files: Input, Constraints.

Since constraints can be of the form point, polylines, or polygon its toml is of the format:

```
[points]
id=array
id=array

[polylines]
id=array
id=array
id=array
id=array
```

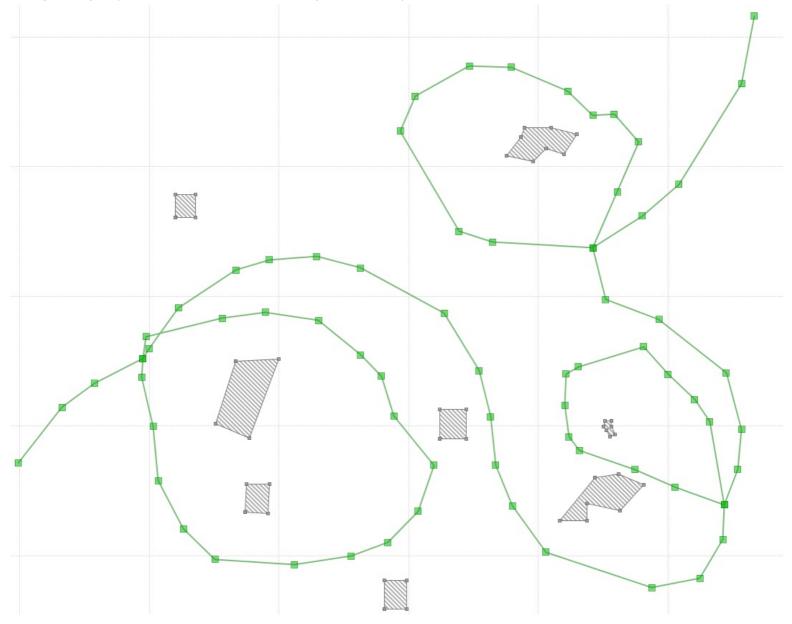
# example

Given a polyline in resource/input.wkt

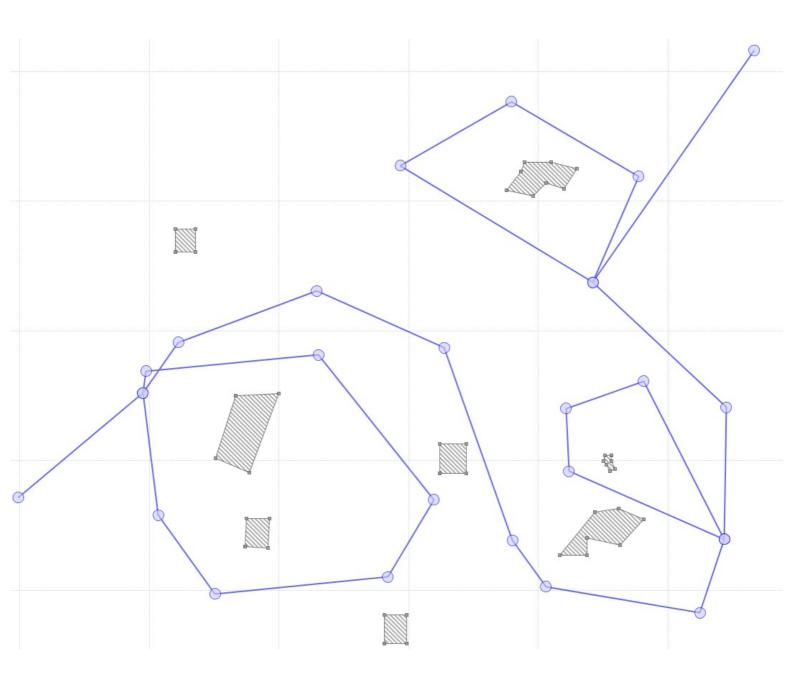
```
Input
                        = "resource/input.wkt"
Output
Constraints
                        = "resource/constraints.wkt"
SimplificationType
                        = "DP"
Threshold
                        = 50.0
MinDist
                        = 20.0
RelaxDist
                        = 30.0
IsFeatureClass
                        = false
PlanarSelf
                        = true
NonPlanarSelf
                        = true
AvoidNewSelfIntersects = true
GeomRelation
                        = true
```

DistRelation = true
SideRelation = true

Original polyline in the context of planar objects:



Constrained simplification with respect to config options(above):



Unconstrained simplification with these options turned false:

```
IsFeatureClass = false
PlanarSelf = false
NonPlanarSelf = false
AvoidNewSelfIntersects = false
```

GeomRelation = false
DistRelation = false
SideRelation = false

