



## Toprak Yıldırım

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Military Status: Deferred (July 2028)

### About Me

I have a degree in Computer Programming. I'm proficient in technologies like C#, ASP.NET, JavaScript, React, and SQL. I'm experienced in web and desktop application development, database management, and modern UI design. I'm solution-oriented, team-oriented, and a software developer open to continuous improvement.

### Education

Atatürk University — Business Administration (bachelor's degree, 2025– It continues)

SoftIto IT Academy (Istanbul Chamber of Commerce) — 320-Hour Backend Training (06.2025–07.2025)

Istanbul Topkapı University — Computer Programming (associate degree, 2022-2024)

Istanbul Medipol University — Medical Imaging Techniques (associate degree, 2019–2021)

### Skills

C#, ASP.NET Core MVC, HTML, CSS, Bootstrap, Tailwind, JavaScript, React, SQL Server

### Experience

Kurgu Digital Agency — Web Design Assistant Specialist (December 2024 – June 2025)

- Designed responsive web pages using HTML, CSS, and Bootstrap.
- Built manageable websites using WordPress.
- Performed basic SEO optimization.

Soft İş Solutions Inc. — Software Intern (May 2024 – June 2024))

- Developed console applications with C# and created projects using the .NET Framework.
- Practiced CRUD operations, OOP principles, and debugging techniques.

### Projects

- Market Automation Application (C#, Windows Forms, ADO.NET, SQL Server)

Desktop application for stock tracking. Includes login, product CRUD, sorting, and secure data operations with parameterized SQL queries.

- Film Sales System (ASP.NET Core MVC, Entity Framework, SQL Server)

A web application where users can view and purchase movies, featuring an admin panel and role-based authorization.

- WorkLog (ASP.NET Core Razor Pages, .NET 9, Entity Framework)

I developed a simple task management application that allows users to save, edit, and delete completed tasks, list tasks, and filter by title and date. CRUD operations and search functionality provide a user-centric experience.

- Stock Tracking System(ASP.NET Core Razor Pages, .NET 7, Entity Framework Core - Database First)

Web-based stock management system for adding, editing, and tracking product stock levels.

- Mini CRM (ASP.NET Core Razor Pages, .NET 9, Dapper, SQL Server)

Web-based CRM application designed for small and medium-sized businesses to manage customers and offers. Provides fast data access via Dapper and stored procedures, supporting customer and offer CRUD operations.

- EComDashboard (ASP.NET Core MVC & Web API, .NET 8, EF Core, PostgreSQL, Bootstrap)  
Multi-channel e-commerce management system that centralizes operations such as products, orders, customers, campaigns, and marketing. Integrates EF Core and PostgreSQL-based APIs, offering real-time metrics (weekly changes, top-selling products, recent orders) through a dynamic dashboard with layered architecture and optimized performance.

- Personal Blog Website (HTML, CSS, JavaScript, React)

A mobile-friendly single-page blog platform where I publish my own articles. Provides dynamic content management via React.

- DepoStok (Backend: .NET 8, C#, Entity Framework Core, SQL Server – Frontend: Vue.js 3, TypeScript, Pinia, Tailwind CSS, Headless UI, Vite – Tools: Swagger UI, Git)

This project aims to provide businesses and individual users with accurate and real-time warehouse inventory tracking. Unlike standard Excel-based tracking, the system manages not only full products but also the remaining quantities in opened bottles (in cl/ml), enabling precise visibility of the actual stock levels. It records all stock inputs and consumption activities while maintaining a full historical log, ensuring traceability and minimizing operational errors related to inventory management.

**I also developed the mobile application using React Native and TypeScript, enabling users to track stock levels quickly and efficiently from mobile devices with a user-friendly interface.**

- Hikayevi (Mobile: React Native, Expo, TypeScript, Expo Router – Storage: AsyncStorage – Media: Expo AV, Reanimated)

This project is an interactive mobile story platform that allows children to both read and listen to classic tales in a digital format. Unlike static text-reading apps, Hikayevi integrates a rich audio library (mp3) for narrated stories and provides themed backgrounds to support visual engagement. User preferences are stored locally using AsyncStorage so the application remembers personalized settings upon reopening.

- Ben Kimim? (Backend: Google Sheets API – Mobile: React Native, Expo, TypeScript, Expo Router, Reanimated – Tools: Git, VS Code)

This project is an interactive word-guessing game designed to enhance social engagement. Unlike traditional card or box games, the content is managed through a cloud-based Google Sheets integration, allowing new categories to be added or existing ones updated instantly—without requiring an app update. With animations powered by React Native Reanimated, users can smoothly swipe through cards and experience tactile feedback via Haptic Feedback. Its dynamic data structure and performance-focused architecture provide a seamless mobile experience even with datasets containing thousands of words.

## Sertifikalar

Fullstack Software Training – Arnavutköy IT Academy (2024)

Python – AI Business School (2023)

CCNA, Cyber Security, Linux – Cisco (2023)

## Certificates

Emre Çelikkol — Senior Digital Forensic Examiner, Fordefence

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Selçuk Büyükmurat — Firma Yöneticisi, Kurgu Dijital Ajans

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