



Tora Bodin

Interaction Designer

About Me

Interaction designer with an interest in user experiences, storytelling and creative problem solving. I love designing things that can educate, inspire and make people's lives easier.

Education

2019 - 2021 Master's Degree
Interaction Design
& Technologies
Chalmers

2016-2018 Bachelor's Degree
Cognitive Science
Umeå University

2015-2016 Bachelor studies
Cognitive Science
Gothenburg University

2012-2015 High School Degree
Natural Sciences
Midgårdsskolan

Contact

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Work Experience

Jan 2021 - Today
Master Thesis
UNIVERSEUM

"Challenges in the interdisciplinary design process for interactive science exhibitions in the digital age."

Sep 2019 - Today
Guide
UNIVERSEUM

Guided science tours and activities with visitors.

Jun 2018 - Sep 2020
Film Producer
MANTELPIECE

Project management, budgeting and logistics. Several projects, including a short film funded by the Swedish Film Institute.

Feb 2019 - Aug 2019
Information Designer
SIGMA TECHNOLOGY

Technical documentation, process visualisation and information structure design.

Sep 2017 - Jan 2019
Guide
UMEVATORIET

Guided science tours and activities with visitors. Development of new visitor activities.

Jun 2018 - Feb 2019
Interaction Designer
MUSIKMEDEL

Wordpress development. Story, concept and interface for the digital edu-game "Poco och Småfolket".

Hösten 2017, Hösten 2018
Teacher Assistant
UMEÅ UNIVERSITY

Teacher assistant in university courses in introductory Python programming.

Other Experience

Feb 2019 - Today
Volunteer Coordinator
KODCENTRUM

Programming education for children and teachers, including the planning and execution of a tram-hackaton and participation in the Gothenburg Science Festival.