

Exercises lab 1 DVGB02

1. Transmission time: $1 \text{ Mb} * 8 = 8 \text{ Mbit}$
 $8 \text{ Mbit} / 1 \text{ Mbps} = 8 \text{ sec}$
Propagation delay: $1000/2 * 10^5 = 5 \text{ ms}$
 $8000\text{ms} + 5\text{ms} = \mathbf{8005\text{ms}}$
2. Propagation delay: 20ms
Transmission time: 2 Kbytes = 16 Kbit = 0.016 Mbit
 $0.016 \text{ Mbit} / 10 \text{ Mbps} = 1.6\text{ms}$
Propagation + Transmission = $20\text{ms} + 1.6\text{ms} = \mathbf{21.6\text{ms}}$
3. a) **1 Mbps** (weakest link in the chain)
b) $5\text{ms} + 10\text{ms} + 5\text{ms} = \mathbf{20\text{ms}}$
c) It's **still 1 Mbps** because you're bottlenecked by the weakest link (the connections between the computers and routers).
4. **Cookies** are sent from the web server and stored client-side, and the client sends the cookie back to the web server when requesting a page. The cookie can include a unique identifier which lets the web server know who they're talking to.
5. An email address contains a domain, but also includes a username @ it.
6. Retransmissions are up to the transmission layer and are a part of the TCP protocol, and not HTTP which is on the application layer.
7. You need to have a mail server (what if the client is offline? You don't want to lose emails). (Think of it as a post office? Maybe?)
8. No, that is just a subdomain and can be anything. An example can be rfa.mnprn.dev :^) or git.cse.kau.se.