

TDT4195: Visual Computing Fundamentals

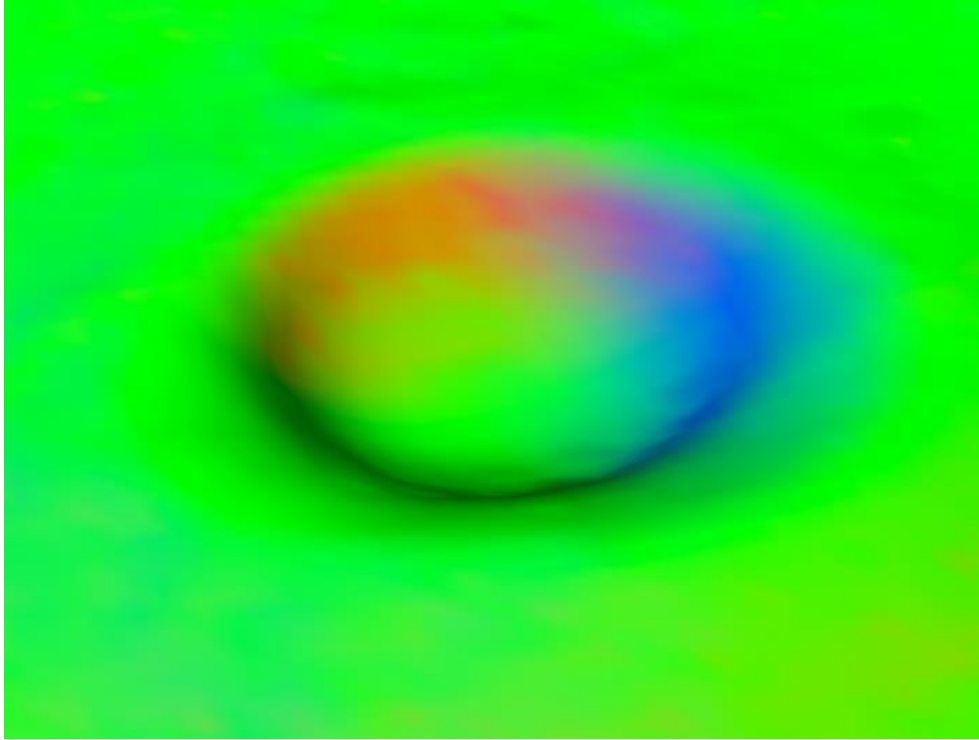
Computer Graphics – Assignment 3

Deadline: 11.10.2019

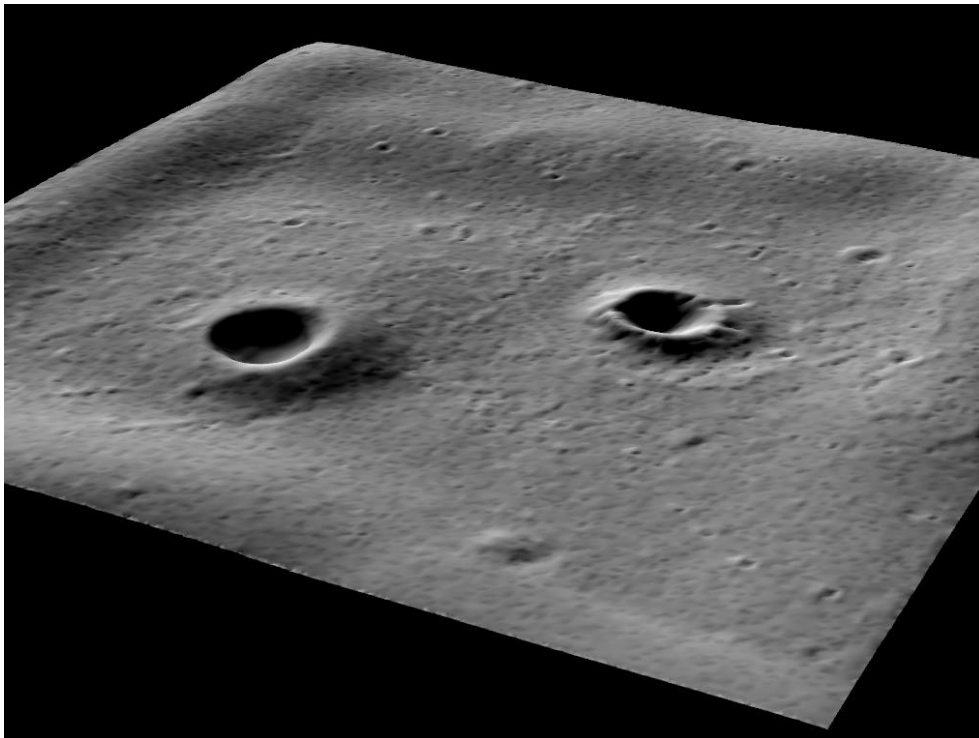
Name: Niklas Sølvsberg

Task 1

Screenshot from 1c: *"Immense natural beauty"*

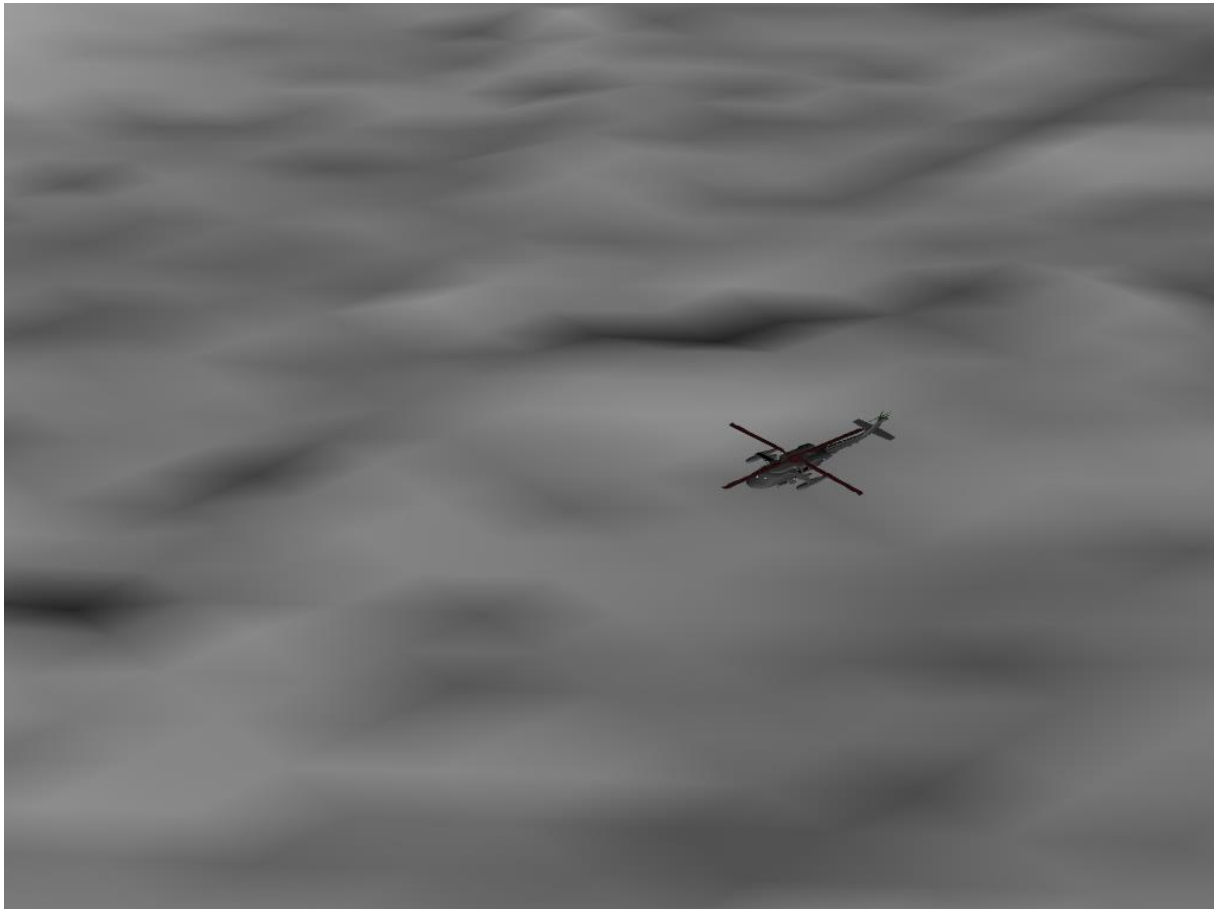


Screenshot from 1d:



Task 2

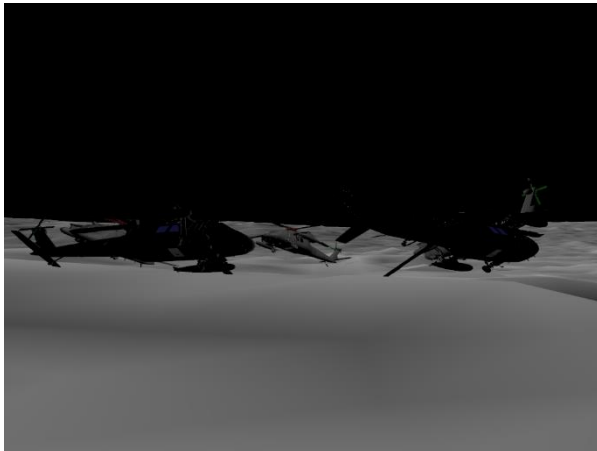
Screenshot from 2c:



This is an accurate representation of a wild helicopter in its natural habitat: the moon. As we all know, helicopters work best without air, as they don't have to deal with that nasty air resistance.

Task 5

Screenshots from 5a, showing that the helicopters have indeed a “dark”, and a “bright” side.



Task 7



Funny thing about this easter egg is that I made some simple figures in assignment 2. Those figures were half a man running into a portal, half a man running out of another portal, and the Aperture Science logo. I am very happy I found this easter egg :)

Portal <3

Final note

The inability to move the camera in assignment 2 has been fixed. I didn't even notice that assignment 2 said rotation *and* movement, therefore only implemented the rotation. Movement is now implemented.

Also; I enjoyed the easter egg and the puns throughout the graphics-assignments!