Noroff CA01, Project Methodology

Lofthus Frukt og Saft AS Tore Berg

man, 3.30.2020 Project Start: ons, 4.15.2020 Today: Display Week:

apr 13, 2020 1 mar 30, 2020 apr 6, 2020 apr 20, 2020 apr 27, 2020 mai 4, 2020 30 31 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24

mai 18, 2020

mai 11, 2020

			30 31 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23
TASK	ASSIGNED TO	START EN	m t o t f I s m t o t f I s m t o t f I s m t o t f I s m t o t f I s m t o t f I s m t o t f I s m t o t f I s m
Planning			
Client meeting	Project manager	3.30.20 3.30	
Team meeting	Project manager	3.31.20 3.31	0
Market research	Project manager	4.1.20 4.2.	
Brainstorming	Everyone	4.2.20 4.3.	
Moodboard	UX/UI designer	4.3.20 4.3.	
Design			
Client meeting	UX/UI designer	4.6.20 4.6.	
Photoshoot	Graphic designer	4.7.20 4.7.	
Style Tile	Graphic designer	4.8.20 4.9.	
Sitemap	UX/UI designer	4.9.20 4.10	
Client meeting	Project manager	4.10.20 4.10	
Build			
HTML structure	Front-end developer	4.13.20 4.13	
CSS	Front-end developer	4.14.20 4.15	
Javascript, front-end	Front-end developer	4.16.20 4.17	
Backend	Back-end developer	4.13.20 4.16	
Debugging	Front-end and Back-end developer	4.17.20 4.17	
Launch			
Cross platform and browser testing	Front-end and Back-end developer	4.20.20 4.20	
Validating	Project manager	4.21.20 4.21	
Client training	Front-end and Back-end developer	4.22.20 4.22	o
Final adjustments based on client feedback	Front-end and Back-end developer	4.23.20 4.23	
LAUNCH	Project manager	4.24.20 4.24	o
Client support, problem solving.			
Support, stand-by	Front-end and Back-end developer	4.27.20 4.30	
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