



1. `writelnString`
2. `instantiate`, `start`, `join`
3. `instantiate`
4. `watchTheNews`, `startPreparation`, `continuePreparation`, `proceedPreparation`, `haveAllPortionsBeenDelivered`, `haveNextPortionReady`, `HasOrderBeenCompleted`, `cleanUp`
5. `alertTheWaiter`
6. `handNoteToChef`, `returnToBar`, `collectPortion`
7. `lookAround`, `getStudentBeingAnswered`, `prepareBill`, `sayGoodbye`
8. `salutClient`, `returnBar`, `getThePad`, `haveAllClientsBeenServed`, `deliverPortion`, `presentBill`
9. `enter`, `callWaiter`, `signalWaiter`, `exit`
10. `readMenu`, `getFirstToArrive`, `prepareOrder`, `everybodyHasChosen`, `addUpOnesChoices`, `describeOrder`, `joinTalk`, `informCompanion`, `haveAllCoursesBeenEaten`, `startEating`, `endEating`, `hasEverybodyFinishedEating`, `getLastToEat`, `shouldHaveArrivedEarlier`, `honourBill`
11. `setChefState`, `setWaiterState`, `setnPortions`, `setnCourses`
12. `setChefState`, `setWaiterState`, `updateSeatsAtTable`, `updateStudentState`
13. `setWaiterState`, `updateStudentState`
14. `instantiate`, `openForWriting`, `openForAppending`, `close`, `writelnString`
15. `instantiate`, `write`, `read`