



1. writelnString
2. instantiate, start, join
3. instantiate
4. watchTheNews, startPreparation, continuePreparation, proceedPreparation, haveAllPortionsBeenDelivered, haveNextPortionReady, HasOrderBeenCompleted, cleanUp
5. alertTheWaiter
6. handNoteToChef, returnToBar, collectPortion
7. lookAround, getStudentBeingAnswered, prepareBill, sayGoodbye
8. salutClient, returnBar, getThePad, haveAllClientsBeenServed, deliverPortion, presentBill
9. enter, callWaiter, signalWaiter, exit
10. readMenu, getFirstToArrive, prepareOrder, everybodyHasChosen, addUpOnesChoices, describeOrder, joinTalk, informCompanion, haveAllCoursesBeenEaten, startEating, endEating, hasEverybodyFinishedEating, getLastToEat, shouldHaveArrivedEarlier, honourBill
11. setChefState, setWaiterState
12. setChefState, setWaiterState, updateStudentState
13. setWaiterState, updateStudentState, updateSeatsAtTable
14. instantiate, openForWriting, openForAppending, close, writelnString
15. instantiate, write, read