CS 305 Lab1 Tutorial Commands for network detection and diagnosis

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LAB information

- Lab website
 - Blackboard: Computer Networks Fall 2023
 - QQ group: 897669773
- Grading criteria
 - Attendance & practice(s) on each lab class
 - Lab programming assignments
 - Project
- regulations on plagiarism
 - The first time the score of the assignment will be 0
 - The second time the score of the course will be 0



Topics

- Learn the usage of network commands. Learn how to use them to conduct network testing, troubleshooting and event detection.
 - ipconfig
 - arp
 - nslookup
 - ping
 - tracert
 - netstat

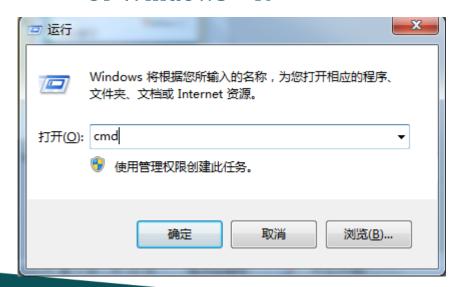
TIPS: some commands may vary across different operating systems

• Understand their working principle and underlying network protocols.



Experimental environment

- DOS terminal on Windows 10
 - Click 'start' on desktop -> choose 'run' ->input 'cmd' to invoke the DOS terminal on windows
 - Or Windows + R







1. ipconfig (1)

- "ipconfig" is usually used to show the configuration on network adapter.
 - "ipconfig" can display the IP address, gateway, network mask of network adapter.
 - Followed by different parameters can display different information.
 - "ipconfig /all" or "ipconfig -all" can display more information.
 - "ipconfig /?" or "ipconfig -?" can display its help information.



1. ipconfig (2)

 Here is a part of information which is displayed while run the command "ipconfig /all"

Tips:

- 1. The Physical address has 48 bits, expressed in hexadecimal
- 2. IPv4 address and Subnet Mask has 32 bits, expressed in dotted decimal



- Practise on "*ipconfig*" with option "/*all*", what info will be shown by running this command?
- Are the IP address, subnet mask and default gateway of your PC same as those of your classmates? What are the same, What are different? Are your PCs in the same subnet?
- In the following pictures, PC1 and PC2 are in two differnent subnets, if PC1 needs to communicate with PC2, what's the usage of default gateway?

PC1

IP address: 192.168.**1**.104 Subnet mask: **255.255.255.0**

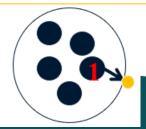
Default Gateway: 192.168.1.1

PC2

IP address: 192.168.2.104

Subnet mask: **255.255.255.0**

Default Gateway: 192.168.**2**.1







2. arp (1)

- "arp" is usually used to display or modify the address translation table (ARP cache, with the IP and MAC address pairs in it) which is used by ARP protocol.
- "arp /?" or "arp -?"
 can display its help
 information.

```
C:\Users\Administrator>arp /?
Displays and modifies the IP-to-Physical address translation tables used by
address resolution protocol (ARP).
ARP -s inet_addr eth_addr [if_addr]
ARP -d inet_addr [if_addr]
ARP -a [inet addr] [-N] if addr] [-v]
               Displays current ARP entries by interrogating the current
               protocol data. If inet addr is specified, the IP and Physical
               addresses for only the specified computer are displayed. If
               more than one network interface uses ARP, entries for each ARP
                table are displayed.
               Same as -a.
               Displays current ARP entries in verbose mode. All invalid
                entries and entries on the loop-back interface will be shown.
 inet addr
               Specifies an internet address.
               Displays the ARP entries for the network interface specified
 -N if addr
                by if addr.
               Deletes the host specified by inet addr. inet addr may be
  -d
                wildcarded with * to delete all hosts.
                Adds the host and associates the Internet address inet addr
               with the Physical address eth addr. The Physical address is
                given as 6 hexadecimal bytes separated by hyphens. The entry
                is permanent.
               Specifies a physical address.
 eth addr
               If present, this specifies the Internet address of the
 if_addr
                interface whose address translation table should be modified.
                If not present, the first applicable interface will be used.
Example:
   arp -s 157.55.85.212
                           00-aa-00-62-c6-09
                                             .... Adds a static entry.
                                              .... Displays the arp table.
   arp -a
```



2. arp (2)

- arp -a
 - Display all ARP information, that is, the corresponding relationship between all activated IP addresses and physical addresses
- arp -d
 - Delete all ARP cache contents.
 - If the IP address is specified in the command, only the ARP cache information of the IP address is deleted.
- arp -s
 - Adding the corresponding relationship between IP address and physical address to ARP cache



- Run the "arp a" command to display all the corresponding relationships in the "IP address to physical address" address translation table (ARP cache).
- You can try to solve the problem of IP address embezzlement in LAN by using "arp -s" command according to the format, and bundle the static IP address with the physical address of the network card. For example, "arp -s 172.16.0.19 00-10-5C-BE-11-CC".
- Run the command "arp -s 192.168.2.222 00-11-22-33-44-YY", could this mapping between two address be added to ARP cache? Why?
- In the following picture, "192.168.2.104" is the IP address of a wirelesscard, "192.168.2.1" is its default gateway, could this arp item related to "192.168.2.1" be deleted or changed from ARP cache?



3. nslookup

• "nslookup" is usually used to find the corresponding IP through the host name, or find the corresponding host by specifying the IP. The former involves DNS services, while the

latter involves
reverse DNS (rDNS)
services. Generally
speaking, DNS
services are
available, but some
websites may not
support rDNS
services.

```
C:\Users\Administrator>nslookup www.baidu.com
Server: tw.net-east.com
         116, 77, 76, 254
Address:
Non-authoritative answer:
Vame:
Addresses: 163.177.151.109
          163, 177, 151, 110
Aliases: www.baidu.com
C:\Users\Administrator>nslookup 140.207.198.6
Address: 116.77.76.254
         pub1. sdns. 360. cn
Name:
Address: 140.207.198.6
```



4. ping

- "ping" is usually used to check the network connectivity.
- Options
 - ping -t
 - ping-i
 - ping -n
 - **–**

```
C:\Users\Administrator>ping /?
Usage: ping [-t] [-a] [-n count] [-1 size] [-f] [-i TTL] [-v TOS]
            [-r count] [-s count] [[-j host-list] | [-k host-list]]
            [-w timeout] [-R] [-S srcaddr] [-c compartment] [-p]
            [-4] [-6] target_name
Options:
                   Ping the specified host until stopped.
                   To see statistics and continue - type Control-Break;
                   To stop - type Control-C.
                   Resolve addresses to hostnames.
    -a
   -n count
                   Number of echo requests to send.
   -1 size
                   Send buffer size.
   -f
                   Set Don't Fragment flag in packet (IPv4-only).
   -i TTL
                   Time To Live.
   -v TOS
                   Type Of Service (IPv4-only. This setting has been deprecated
                   and has no effect on the type of service field in the IP
                   Header).
                   Record route for count hops (IPv4-only).
    -r count
                   Timestamp for count hops (IPv4-only).
    -s count
   -j host-list
                   Loose source route along host-list (IPv4-only).
   -k host-list
                   Strict source route along host-list (IPv4-only).
   -w timeout
                   Timeout in milliseconds to wait for each reply.
                   Use routing header to test reverse route also (IPv6-only).
    -R
                   Per RFC 5095 the use of this routing header has been
                   deprecated. Some systems may drop echo requests if
                   this header is used.
                   Source address to use.
    -S srcaddr
   -c compartment Routing compartment identifier.
                   Ping a Hyper-V Network Virtualization provider address.
                   Force using IPv4.
                   Force using IPv6.
```



- Here using "ping" to test if the website "www.sustech.edu.cn" is reachable, as the information show, there is no packets lost, the website is reachable.
 - What does "time=9ms" mean?
 - What does TTL mean? Why all the "TTL"s based on reply keep same while the "time"s are different from each other?
 - Using your PC to run this command, is the testing result same with the picture below?
 Check the value of IP address, TTL and time, explain why they are not all the same.

```
C:\Users\Administrator\ping www.sustech.edu.cn

Pinging www.sustech.edu.cn.w.cdngslb.com [103.78.127.222] with 32 bytes of data:
Reply from 103.78.127.222: bytes=32 time=9ms TTL=56
Reply from 103.78.127.222: bytes=32 time=10ms TTL=56
Reply from 103.78.127.222: bytes=32 time=8ms TTL=56
Reply from 103.78.127.222: bytes=32 time=12ms TTL=56

Ping statistics for 103.78.127.222:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:

Minimum = 8ms, Maximum = 12ms, Average = 9ms
```

• Use "ping <u>www.sustech.edu.cn</u> –4" and "ping <u>www.sustech.edu.cn</u> –6" respectively, is there any difference?



5. tracert (1)

 On the Internet, routing directly impact the network performance, it is necessary to track the routing to check the connectivity of the network.

```
C:\Windows\system32\cmd.exe
                                                                             C:\Users\Administrator>tracert /?
Usage: tracert [-d] [-h maximum_hops] [-j host-list] [-w timeout]
[-R] [-S srcaddr] [-4] [-6] target_name
Options:
                         Do not resolve addresses to hostnames.
    -h maximum hops
                         Maximum number of hops to search for target.
    -j host-list
                         Loose source route along host-list (IPv4-only).
                         Wait timeout milliseconds for each reply.
    -w timeout
                         Trace round-trip path (IPv6-only).
       srcaddr
                         Source address to use (IPv6-only).
                         Force using IPv4.
                         Force using IPv6.
```



5. tracert (2)

- The five parameters detected are represented from left to right respectively.
 - "Lifetime" (1 node per route)
 - "Return time of ICMP packets sent three times" (3 items in milliseconds)
 - "IP address through router"
 (IP address, if there is a host name, it will be included either).

```
C:\Windows\system32\cmd.exe
:\Users\Administrator\tracert www.sustech.edu.cn
Fracing route to www.sustech.edu.cn.w.cdngslb.com [103.78.127.226]
over a maximum of 30 hops:
        1 ms
                          <1 ms 192, 168, 2, 1
       10 ms
                 14 ms
                          10 ms 10, 245, 100, 1
                16 ms
                 8 ms
                           9 ms 10, 254, 86, 90
                                  Request timed out.
 8 9
                                  Request timed out.
       10 ms
                          10 ms 103, 78, 127, 226
Trace complete.
C:\Users\Administrator>tracert www.baidu.com
Tracing route to www.a.shifen.com [163.177.151.110]
over a maximum of 30 hops:
                 2 ms
                           2 ms
                                  192, 168, 2, 1
        1 ms
       33 ms
                 46 ms
                11 ms
                 8 ms
                                  10, 254, 77, 85
       11 ms
                 10 ms
                                 10, 254, 86, 86
                                  Request timed out.
                                  Request timed out.
       22 ms
                 18 ms
                          84 ms
                                  163, 177, 151, 110
```

Trace complete.

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- Use "tracert www.baidu.com" command to check the information of each hop between your PC and Baidu server.
 - How many hops are there?
 - What does each column mean of each row?
 - What does * mean in some row?
- Run "tracert www.baidu.com" command again on your PC.
 - Does the result the same with the former? Which hops are same?
 And which hops are different? Try to speculate possible reasons to these results.
 - Are the first hops the same in these two results?
 - Are the destination hops the same in these two results?



6. netstat (1)

- "netstat" is usually used to display protocol statistics on current TCP/IP network connections.
- Options:
 - netstat -n
 - List IP addresses in dot decimal format, rather than symbolic hostnames and network names
 - netstat -e
 - Display statistics about Ethernet
 - netstat -s
 - The statistical data are displayed separately according to each protocol. In this way, we can see which connections exist in the current computer network, as well as the details of data packet sending and receiving, and so on.
- Tips: use '?' or 'help' arguments to get its help information.



C:\Users\Administrator\netstat -e Interface Statistics		
	Received	Sent
Bytes Unicast packets Non-unicast packets Discards Errors Unknown protocols	2406827424 1584048 13234544 0 0	183987242 1071760 42138 0 0

6. netstat (2)

- State of TCP connection
 - **–LISTEN:** Listening for connection requests from remote TCP ports
 - **–SYN-SENT:** Waiting for a matching connection request after sending a connection request
 - **–ESTABLISHED:** Represents an open connection
 - **–FIN-WAIT-1:** Waiting for confirmation of remote TCP connection interrupt request or previous connection interrupt request
- A connection can be uniquely determined by the protocol used by both sides of the communication, as well as the IP address and port number.
 - "127.0.0.1:20860", "127.0.0.1" is an IP address, "20860" is the port number .
- "PID" is the ID number of the process.

```
C:\Users\Administrator>netstat -pno tcp
Active Connections
 Proto Local Address
                                     Foreign Address
                                                                State
                                                                                   PID
          127. 0. 0. 1:20860
  TCP
                                     127. 0. 0. 1:61495
                                                                ESTABLISHED
                                                                                   10900
 TCP
          127. 0. 0. 1:30031
                                     127. 0. 0. 1:62612
                                                                TIME WAIT
                                                                                  0
 TCP
          127. 0. 0. 1:30031
                                     127. 0. 0. 1:62613
                                                                TIME WAIT
                                                                                  0
 TCP
          127. 0. 0. 1:30031
                                     127. 0. 0. 1:62614
                                                                                   0
  TCP
          127. 0. 0. 1:30031
                                                                                   0
                                     127. 0. 0. 1:62615
                                                                TIME WAIT
  TCP
                                                                ESTABLISHED
                                                                                   14984
          127. 0. 0. 1:50051
                                     127. 0. 0. 1:50593
 TCP
                                                                                   14984
          127. 0. 0. 1:50051
                                     127. 0. 0. 1:54832
 TCP
          127. 0. 0. 1:50051
                                     127. 0. 0. 1:62385
                                                                                   14984
                                                                ESTABLISHED
 TCP
                                                                                   21736
          127. 0. 0. 1:50593
                                     127. 0. 0. 1:50051
                                                                ESTABLISHED
  TCP
          127. 0. 0. 1:54832
                                     127. 0. 0. 1:50051
                                                                ESTABLISHED
 TCP
          127. 0. 0. 1:61495
                                     127. 0. 0. 1:20860
                                                                ESTABLISHED
                                                                                   21692
 TCP
          127. 0. 0. 1:62385
                                     127. 0. 0. 1:50051
                                                                ESTABLISHED
                                                                                   4004
 TCP
                                     180. 163. 151. 166:443
          192. 168. 2. 104:49197
                                                                ESTABLISHED
                                                                                   8836
  TCP
          192. 168. 2. 104:49542
                                     142. 251. 42. 234:443
                                                                                   8836
                                                                SYN SENT
 TCP
          192. 168. 2. 104:49543
                                     163. 177. 151. 110:443
                                                                FIN WAIT 1
 TCP
          192. 168. 2. 104:49558
                                     103. 78. 126. 107:443
                                                                                   8836
                                                                ESTABLISHED
 TCP
          192. 168. 2. 104:49685
                                     140. 206. 78. 14:80
                                                                ESTABLISHED
```

