Processing Times vs. Crop Width for Different Numbers of Cameras

Legend:
- 1 Cameras - Prev Frame
- 1 Cameras - ROI
- 2 Cameras - Prev Frame
- 2 Cameras - ROI
- 3 Cameras - Prev Frame
- 3 Cameras - ROI
- 4 Cameras - Prev Frame
- 4 Cameras - ROI
- 5 Cameras - Prev Frame
- 5 Cameras - ROI
- 6 Cameras - Prev Frame
- 6 Cameras - ROI

X-axis: Crop Width (pixels)
Y-axis: Time (seconds)