

Character: Mario Essen

Level: 1

Race: Human

Class: Fighter

Alignment: TN

Religion: Calandra

Homeland: HOME

Gender: Male

Age: 27

Height: 5'10"

Weight: 162

Hair: Ginger

Eyes: Amber

Appearance: 31

Facial Hair: Horseshoe

Occupation: Sailor

Personality: Suspicious/Elitist

Motivation: You seek the approval of Calandra, to gain favor you set out to prove your mettle.

STR	9	Hit Prob:	0	DMG Adj.:	0	Enc.:	35	Max Press:	90	Open Door:	5	B.B./L.G.:	1%
DEX	9	Reaction Adj.	0	Missile Attack Adj.	0	Defensive Adj.	0						
CON	11	HP Adj.:	0	System Shock:	75%	Rez Survival:	80%	Poison Save:	0	Regeneration:	nil		
INT	13	Languages:	3	Spell Level:	6th	Chance to Learn:	55%	Max Spells:	9	Illusion Immune:	-		
WIS	11	Magic Def. Adj.:	0	Bonus Spells:	0	Spell Fail:	10%	Spell Immune:	-				
CHA	15	Max Hench:	7	Loyalty Base:	+3	Reaction Adj.:	+3						

HP	10	Armour	Weight: 40	Unencumbered:	12	Speed	Atk Adj.	Dmg Adj.	AC Adj
AC	6	Studded Leather		Light:	(30) 9	Jog X2	0	0	Flatfoot
Flatfoot	7	Body Shield		Moderate:	(45) 6	Charge X3	+2	0	+1
				Heavy:	(60) 3	Run X4	+4	+1	+3
				Severe:	(75) 1	Sprint X5	+8	+2	+5

Weapons

Name	RoF	THAC0	Dmg Adj.	Damage	Range	Type	Speed	Weight
Long Spear	3/2	19	2	1D8/1D8+1:2D6/3D6	Reach	P	8	8

Saving Throws	Platinum:	0	Item:	Qty.	Wgt.	Item:	Qty.	Wgt.
Paralyze/Poison 14	Gold:	1						
Rod, Staff or Wand 16	Silver:	4						
Petrify/Polymorph 15	Copper:	5						
Breath 17								
Spell 17								
Macabre 0	Weight	48.200						

Proficiencies	Special Abilities
Long Spear Specialist	
Improvised Specialist	
Language (Faustic)	
Tracking	
Gaming	
Swimming	
Singing	
Direction Sense	

Spells Per Day		

Calandra CG: Goddess of Humanity

Holy Item: Stone Axe Head  
Major Spheres: Summoning, Plant, Animal  
Minor Spheres: Healing, Necromantic, Weather  
Favored Weapon:Shortbow, longbow, hand axe  
Favored Armor: Hide

While the four brothers of law bicker, the sisters of fortune fight, the twins of civilization sit around building models and Leuchtag lights things on fire, Calandra was guiding humanity. Calandra is the patron diety of humanity. The gods exist as constructs who gain power from the desires and emotions of all creatures so Calandra created humanity to form a symbiotic relationship. The emotions of men feed the gods and the gods inturn grant powers to the faithful. The faithful of Calandra promotes the preservation of mankind (and demihumans if it proves to be beneficial). Clergy have a no nonsense, just go out and help people mentality. She is also the reason men cannot stand being held in any form of captivity. She has created a constant drive for independence and dominance because the only way humanity can guarentee its perpetuation is through asserting themselvs in the world. Clergy members of Calandra have a great love of members of Tyr's clergy. They tend to form duos that run around performing good deeds and fighting off evil.

Many people have realized that there is a direct religous conflict in Rhunfaust. There is a church that represents humanity and its independence but the state supported church worships a dragon. Most laugh and shrug it off as an odd oxymoron but higher members of the church don't take the situation as lightly. The church has plans to orchestrate a coup against the church of Bahamut. They do however act with tact as Bahamut is the state sponsored god and its worshippers are known to be zealous. As it is still to the benefit of humanity they choose to get along with members of the church but they're not against spreading seeds of doubt. Calandra drove men from their caves, guided them to freedom from the elves, sewed the seeds of rebellion against dragons and one day mankind will conduct the affairs of the world.