| Character: Heinrich Isselhardt Level: 1 Race: Human | | | | | | | | | | |
|---|--|----------------|---------------------|---|--------------|-------------------|-------------------|-------------|-----------|----------------|
| Class: Bar | d Alignme | ent: <u>TN</u> | <u>Religi</u> | ion: Gerdora Homeland: HOME | | | | Gender:Male | | |
| Age: <u>69</u> | _Height: <u>4'20</u> V | Veight: | 420 H | Hair: <u>BALD</u> | Eyes: N | ONE Ap | pearance: 31 | | Reaction | Adj.: <u>0</u> |
| STR 10 | Hit Prob: 0 | DMG | Adj.: 0 | Enc.: 4 | 0 M | lax Press: 115 | Open Door: 6 | B.B./L | .G.:2% | |
| DEX 13 | Reaction Adj. 0 Missile Attack Adj. 0 Defensive Adj. 0 | | | | | | | | | |
| CON 5 | HP Adj.:-1 System S | | | 45% Re | z Survival: | 50% Poisor | Regeneration: nil | | | |
| INT 17 | Languages: 6 Spell Level: 8th Chance to Learn: 75% Max Spells: 14 Illusion Immune: - | | | | | | | - | | |
| WIS 16 | Magic Def. Adj.: +2 | | | Bonus Spells: 2/2 Spell Fail: 0% S | | | | | Spell Im | mune: - |
| CHA 16 | Max Hench: 8 | | | Loyalty Base: +4 Reaction Adj.: +5 | | | | | | |
| HP | HP 2 Armour Weigl | | | Unencumbered: 12 Speed Atk Adj. Dmg Ad | | | | | mg Adj. A | C Adj |
| AC 6 Studded Leather | | | er | Light: (38) 9 Jog X2 0 0 F Moderate: (57) 6 Charge X3 +2 0 + | | | | | latfoot | |
| Flatfoot 7 Buckler | | | | Heavy: Severe: | (76 |) 3 Ru | | + | 1 + | 3 |
| | | | | Severe. | Weapo | | 11111 A3 +0 | | | <u> </u> |
| Name | | | RoF | THAC0 | Dmg Adj. | Damage | Range | Туре | Speed | Weight |
| Chain | | | 1 | 20 | 0 | 1D4+1/1D4 | Melee | В | 5 | 3 |
| Parrying Dagger | | | 1 | 20 | 0 | 1D3/1D3 | Melee | Р | 2 | 1 |
| , , , | | | | | | | | | | |
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| | | | | | | | | | | |
| Saving Throws Plati | | | atinum: | 0 Item: | | Qty. Wgt. Item: | | Qty. Wgt. | | |
| Paralyze/Poison 13 Gol | | | old: | 0 Glass Bottle | | 1 0.1 Lantern Oil | | 1 1 | | |
| Rod, Staff or Wand 14 Silv | | | ver: | 3 <u>Ch</u> | alk | 1 0 | 1 0.1 | | | |
| Petrify/Polymorph 12 Cop | | | pper: | 6 <u>Ca</u> | ndles | 1 0 | 1 1 | | | |
| | | eight | 38.400 Large Wallet | | | _ | | | _ | |
| Spell | 13 | | | Bu | llseye Lante | ern 1 3 | _ | | | _ |
| Macabre | 0 | | | | | | | A 1 '11'4' | | |
| Proficiencies Special Abilities Chain | | | | | | | | | | |
| Parrying Da | agger | | | | | | | | | |
| Language (Faustic) | | | | | | | | | | |
| Leatherworking | | | | | | | | | | |
| Tracking | | | | | | · | | | | |
| Endurance | | | | | | | | | | |
| Fishing | | | | | | | | | | |
| Gunnery | | | | | | | | | | |
| Singing | | | | | | . | | | | |
| Mountainee | ering | | | | | . | | | | |
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| Spells Per Day | | |
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Ilmura

Goddess of farming

Major Spheres: Plant, Sun, Weather

Minor Spheres: Divination, Summoning, Charm

Favored Weapon: Sickle, sling, flail footman, Bill, fauchard, guisarme, millitary fork, trident light crossbow and improvised

Favored Armour: Brigadine (usually home modified leather armor)

Faithful worshippers and Clerics see themselves as protectors of the weak and helpless as a farmer who tends his crops. A cleric of Ilmura will never start a fight nor harm a sentient creature that isn't a threat. They strongly value personalities of fortitude, tolerance and indutriousness, prefering those who would rather burden a problem themselvs and only asking for help when they cannot complete the task themselves.

Ilmura is the diety of farms and feasts and is revered every Festag. She is described as an excepionally tall woman dressed in seasonal colours and foilage of timely crops. She is fair skinned with long red hair and smells of crops relevant to the season (fresh Kale in Spring, Peppercorn in Summer, Sweet Potato in Autmn and mustard and honey in Winter) During her Festival and during some Festags, especially after a bountiful crop, a celebration is held where a woman matching her description is found andacts as host to the feast, being placed on a 4 foot high chair. During the festival she takes requests for blessings from the towns people in exchange for their praise. This tradition originates from the belief that Ilmura makes an apperance in one village every Festag as a traveling mortal Red heads are uncommon in Rhunefaust so its not rare for small towns to send someone to larger cities to play the role of the goddess.