

Implementacja agregatów (DDD) w Akka

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Anemic domain model

„In an anemic domain design, business logic is typically implemented in separate classes which transform the state of the domain objects.”



Anemic Domain Model

```
class User {  
    String name;  
    String address;  
}
```

```
class UserController {  
    void validate(User user) { ... }  
}
```

```
class UserValidator { ... }
```

```
class UserRepository {  
    void save(User user) { ... }  
}
```

Czasem anemiczny nie daje rady



Agregaty i DDD



„Each aggregate has to be consistent
across whole system.”





Build powerful concurrent & distributed applications more easily.

Akka is a toolkit and runtime for building highly concurrent, distributed, and fault tolerant event-driven applications on the JVM.

Simple Concurrency & Distribution

Asynchronous and Distributed by design. High-level abstractions like Actors, Futures and STM.

Resilient by Design

Write systems that self-heal. Remote and/or local supervisor hierarchies.



High Performance

50 million msg/sec on a single machine. Small memory footprint; ~2.5 million actors per GB of heap.

Elastic & Decentralized

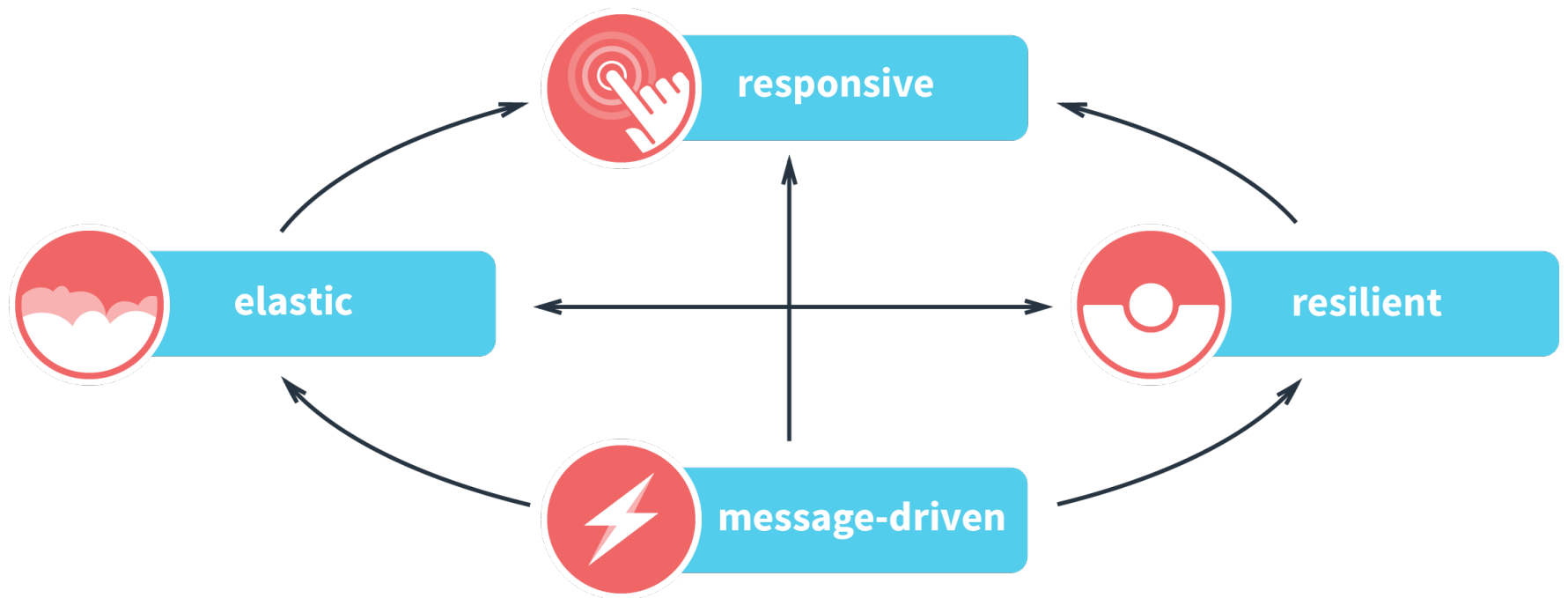
Adaptive load balancing, routing, partitioning and configuration-driven remoting.

Extensible

Use Akka Extensions to adapt Akka to fit your needs.



<http://www.reactivemanifesto.org/>



Actor

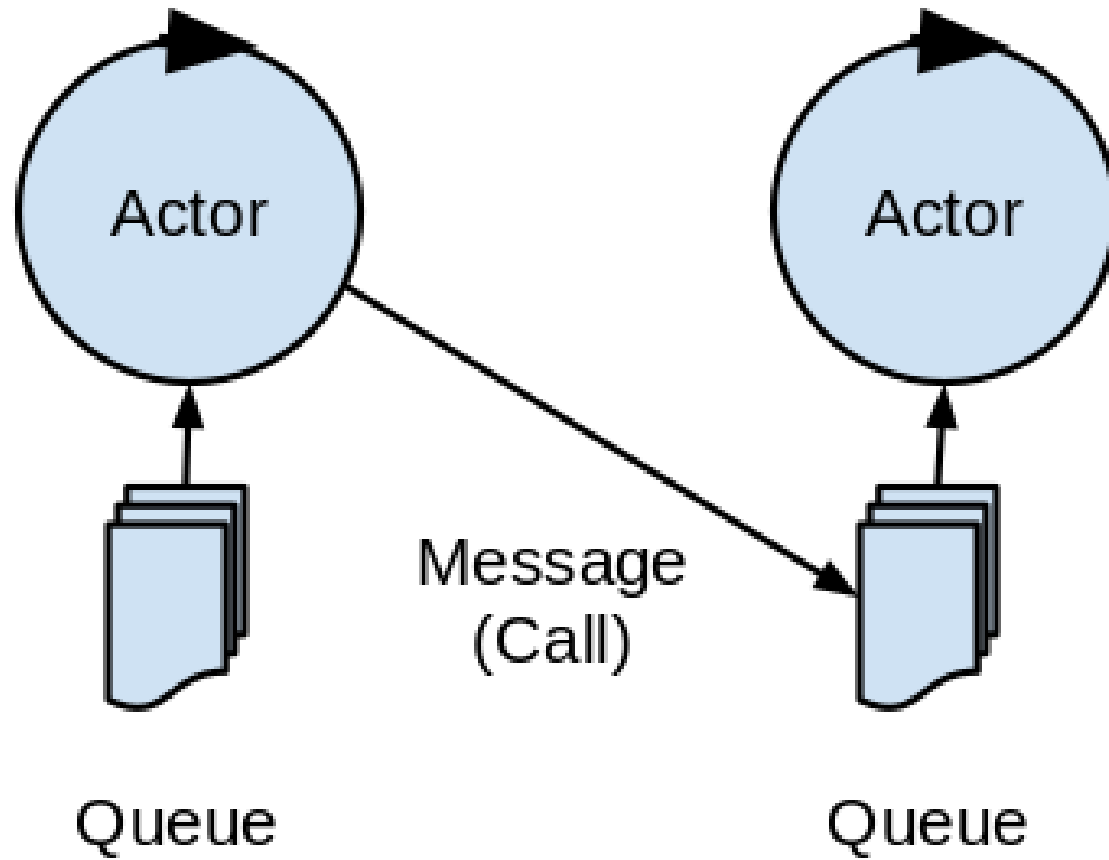
Fundamental unit of computation that embodies:

- Processing
- Storage
- Communication

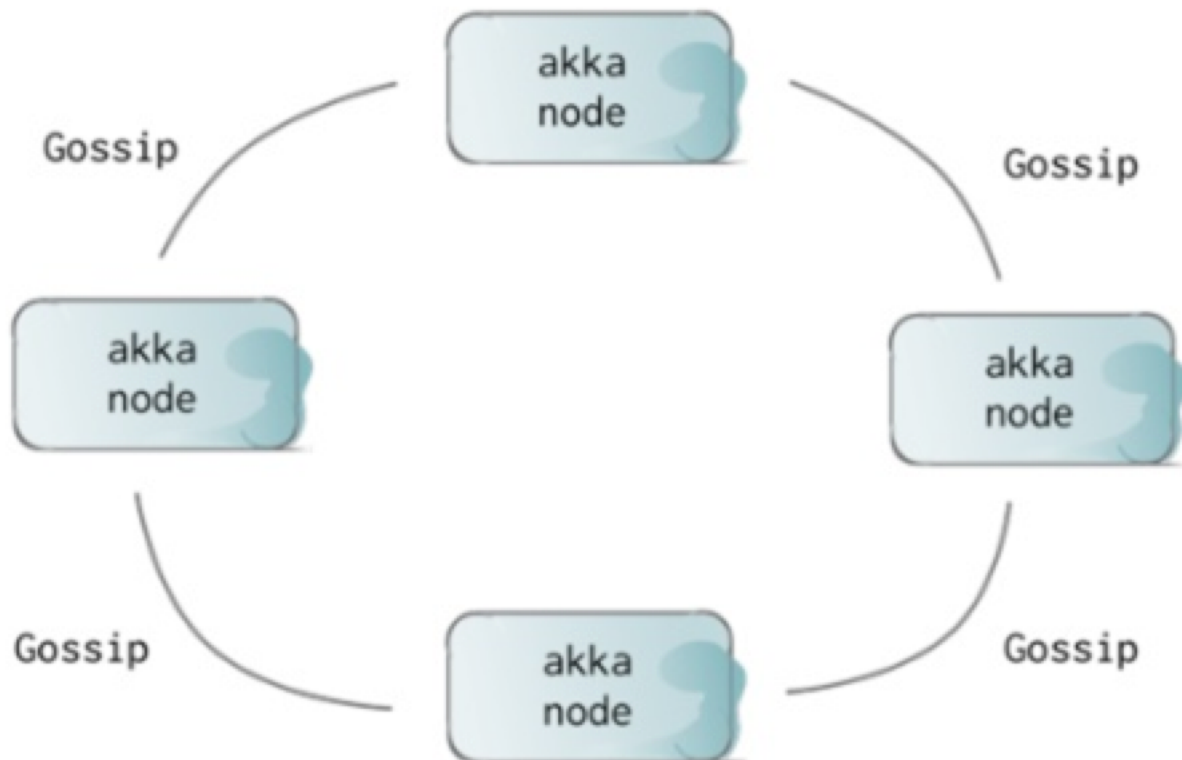
3 axioms – When actor receives message it can:

- Create new Actor
- Send message to Actor it knows
- Designate how it should handle the next message it receives

```
class MyActor extends Actor {  
  override def receive: Actor.Receive = {  
    case event => "do the job"  
    case otherEvent => "other job"  
  }  
}
```



Akka clustering



Actor to doskonała abstrakcja dla Agregatu



Pytania