


```
let numbers = [1, 2, 3, 4];
numbers.push(5);
console.log(numbers); // should log: [1, 2, 3, 4, 5]


numbers.pop();
console.log(numbers); // should log: [1, 2, 3, 4]
```

Challenge

Create a variable called `fourthItem` and assign it the value of the fourth item in the `horror` array ('Ghostface'). Then `console.log` `fourthItem` to see the output.

Is it working? [Check my answer](#)

fourthItem should be of type string 

fourthItem should be the string "Ghostface" 

Reminder: If you have a question - ask it to a mentor on the [CSX Slack](#) in the [#csx-challenge-help](#) channel.

We don't provide solutions to all problems on CSX; we feel the best way to learn a new skill is by persevering through the "hard learning." However, we are always available to discuss best practices, and if you want to talk through your solution, share your code with us by emailing us at csx@codesmith.io.

```
1 const horror = ['Freddy', 'Jason', 'Michael', 'Ghostface', 'Chucky'];
2
3 // ADD CODE HERE
4 const fourthItem = 'Ghostface';
5
6 // Write a console.log statement below to check your work!
7 console.log(fourthItem);
```

[Reset Code](#) [End Code](#) [Save Code](#) [Run Code](#)

'Ghostface'

[Clear Terminal](#)