Tok Lam (Toryn) Chua

+1-437-663-0298 | toryn.chua@mail.utoronto.ca | linkedin.com/in/torynchua-a3f/ | github.com/TorynC

EDUCATION

University of Toronto

Sep 2023 - May 2027

Bachelor of Science, Computer Science Specialist

Toronto, Canada

- Arts and Science Internship program (Co-op)
- Relevant Coursework: Software Design (Java), Data Structures and Analysis, Systems Programming (C), Computer Organization (Assembly), Foundations of Computer Science (Python)

EXPERIENCE

Software Engineering Intern

Mar 2025 – Present

Fable Social

Toronto, Canada

- Contributed to the development of the Study Circle module and an AI-powered Recommendation Engine
- · Co-operated cross-functionally to define, design, and refine user-centric product features
- Participated in technical planning, feature scoping, and researching scalable solutions, speeding up development by 30%

Software Developer & Assistant Vice President of Technology

Feb 2025 - Present

University of Toronto Student Research Initiative (UTSRI)

Toronto, Canada

- Collaborated on the early development planning for a new website, by setting goals and researching web technologies
- Assisted in evaluating and selecting appropriate tech stacks for implementation
- Provided technical support during UTSRI events, resolving IT issues and resulting in 80% increased productivity

Information Technology Support Intern

May 2024 – Jul 2024

Ecentra Sdn. Bhd.

Kuala Lumpur, Malaysia

- Diagnosed and documented 50+ website bugs via unit testing, enhancing performance and reliability
- Resolved 50+ IT issues, including software installations and network troubleshooting, improving internal efficiency
- Delivered technical support to 100+ clients, resolving issues within 24 hours on average leading to 90% satisfaction rate

Projects

Book Reommendation System | Python, Tensorflow, NumPy, Pandas, Scikit-learn

May 2025

- Created a recommendation system using collaborative filtering and KNN, resulting in 70% accuracy
- Deployed Scikit-learn's NearestNeighbors algorithm on 1,000+ ratings to personalize book suggestions
- Cleaned and preprocessed large datasets using Pandas to enhance recommendation quality
- Employed a pivot table of ISBN-user ratings and transformed it into a sparse matrix for efficient model training

Dr Mario | *MIPS Assembly*

Mar 2025 - Apr 2025

- Engineered a tile matching game based on the classic Dr. Mario in MIPS Assembly
- Implemented gameplay features including tile-matching logic, gravity mechanics, random cell placement and movement logic
- Applied low-level programming concepts to simulate 2D gameplay with real-time movement

COBWeb (UoftHacks 2025) | Javascript, React, Node.js, HTML/CSS

Jan 2025

- Developed a fullstack AI-powered web application using React, Node.js, HTML, CSS, and Javascript
- Integrated the Gemini API to perform topic prediction through prompt engineering
- Enabled users to input article links or topics, generating AI-curated topic bubbles with relevant subjects and 90% relevancy

Bill Splitter | Java, Swing, Git

Nov $2024 - Dec\ 2024$

- Built a Java program to automate bill splitting among users, featuring a Swing UI designed with Figma
- Incorporated Veryfi API to enable receipt scanning and bill-splitting functionality with 95% parsing accuracy
- Conducted rigorous unit and integration testing to validate accurate parsing, assignment, and payment calculations

Predict and Contain (NewHacks 2024) | Matplotlib, Python, Git

Oct 2024

- Programmed a predictive simulation in Python to model wildfire spread across a grid based map in 24 hours
- Used Matplotlib to accurately visualize the spread of fire and simulate the spread in real time

Extra-curriculars

Peer Mentor
University of Toronto Computer Science Student Union

Oct 2024 – Apr 2025

The string of Toronto Computer Science Student Onton

 $Toronto,\ Canada$

Mentored a student in balancing academics, internships and well-being with effective communication
 Media Director

University of Toronto Malaysian Singaporean Student Association

May 2024 – Apr 2025 Toronto, Canada

• Developed visually engaging materials for events using Canva, and promotional videos on Instagram increasing engagement

TECHNICAL SKILLS & HIGHLIGHTS

Programming Languages: Java, Python, C, JavaScript, HTML/CSS, R, MIPS Assembly

Frameworks: Node.js, Tensorflow

Developer Tools: Git, VS Code, PyCharm, IntelliJ, Webstorm, Saturn, Sublime Text, Figma

Libraries: React, Pandas, NumPy, Matplotlib, SQLite, Java Swing, Pytest, Watchdog, Tkinter, Pygame, Scikit-learn

Languages: English (Fluent), Mandarin (Intermediate), Malay (Intermediate), Cantonese (Beginner)
Other Skills: Excel, Word, Powerpoint, Communication, Teamwork, Problem Solving, Critical Thinking