

## EDUCATION

### University of Toronto

Toronto, Canada

Bachelors of Science in Computer Science

Sep 2023 - May 2027

- Arts and Science Internship Program (Co-op)
- **Related Coursework:** Foundations of Comp Sci I, Calculus with Proofs, Foundations of Comp Sci II, Linear Algebra I, Java Software Design, Multivariable Calculus, Probability and Statistics, Data Structures and Analysis

## WORK EXPERIENCE

### ECENTRA SDN. BHD.

Kuala Lumpur, Malaysia

Information Technology Summer Intern

May 2024 - July 2024

- Executed comprehensive unit testing to identify and document over 50 website errors, improving functionality.
- Resolved over 50 IT issues for colleagues, including software installations and network troubleshooting.
- Provided timely effective customer service to over 100 clients, addressing technical queries and resolving issues within 24 hours on average, achieving a 95% satisfaction rate.
- Effectively communicated with both business users and technical colleagues to address issues and provide solutions.

### STEAM LAND Education

Kuala Lumpur, Malaysia

Camp Assistant

Aug 2022

- Guided a team of 10+ young students in enhancing their English and debate skills
- Collaborated with other assistants in creating educational and engaging activities, focusing on public speaking

## EXTRA-CURRICULARS

### University of Toronto Computer Science Student Union

Toronto, Canada

Peer Mentor

Oct 2024 - Present

- Guided a student in balancing academics, internships, social life, and well-being, with targeted support on key Computer Science topics, including recursion and Python.

### University of Toronto Malaysian Singaporean Student Association

Toronto, Canada

Media Director

May 2024 - Present

- Developed visually engaging materials for events using Canva, resulting in a 30% increase in event visibility.
- Planned and created a promotional video on Instagram for an event, which garnered over 2,000 views and increased the association's account growth by 30%.
- Played a pivotal role in enhancing collaboration efforts between the association and external organizations, such as TalentCorp Malaysia, to strengthen community ties.

### The STEM Bulletin

Kuala Lumpur, Malaysia

Technical Team Lead

Jul 2022 - Apr 2023

- Maintained, updated and solved issues with website using Wix.com
- Prepared and scheduled new articles to be published on the website
- Improved and monitored website's SEO using Google Search Console to analyze website's performance
- Utilized robots.txt files and XML sitemaps to improve website's SEO resulting in a **50% growth of web traffic**

## PROJECTS

### Bill Splitter

Toronto, Canada

Project Associated with CSC207 Coursework

Nov 2024 - Dec 2024

- Built a Java program to automate bill splitting among users, featuring a Swing UI designed with Figma
- Implemented OCR elements using the Veryfi API to enable receipt scanning and bill-splitting functionality.
- Conducted rigorous unit and integration testing to validate accurate parsing, assignment, and payment calculations.
- Collaborated in an Agile environment and employed Git for version control to manage project contributions.
- Designed and utilized UML diagrams to outline system architecture and workflows

### Predict and Contain

Toronto, Canada

Project Submission for NewHacks 2024

Oct 2024

- Built a predictive simulation using cellular automata in python to model wildfire spread across a grid based map
- Effective forecasting of fire reach and containment timelines were designed to be based on environmental conditions
- Matplotlib was used to accurately visualize the spread of fire and simulate the spread in real time

### File Automation System

Toronto, Canada

Independent Project

December 2023

- Developed Python-based automated file sorter, categorizing files based on audio, image or video file types.
- Used the Watchdog library for real-time directory tracking and event handling..
- Integrated with Windows Task Scheduler for seamless background execution

### Top-down shooter video game

Kuala Lumpur, Malaysia

Independent Project

Oct 2022 - Mar 2023

- Designed and created a top down shooter video game in Python which employs the usage of Pygame.
- Integrated a relational database using SQLite to keep track of user scores and Tkinter for creating a robust UI

## SKILLS

**Languages:** Python, R, Java, HTML/CSS

**Technologies:** Pytest, Watchdog, Pygame, Tkinter, GitHub/Git, Matplotlib, Java Swing, Figma, Visual Studio Code, SQLite, API

**Other Skills:** Communication, Computer Literacy, Detail-Oriented, Problem Solving, Adaptability, Effective Listening, Team Collaboration, Word, Outlook, Excel, Powerpoint, resilient, critical thinking