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class Point {
    private int x = 0; // horizontal position of point
    private int y = 0; // vertical position of point

    public Point(int a, int b) { // constructor
        x = a; // set initial values to a and b
        y = b;
    }
    public int getX() {
        return x; // return horizontal position
    }
    public int getY() {
        return y; // return vertical position
    }
}

class Rectangle {
    private int width = 0; // width of the rectangle
    private int height = 0; // height of the rectangle
    private Point origin; // point of origin of the rectangle

    // four constructors
    public Rectangle() { // constructor without parameters
        origin = new Point(0, 0); // origin defaults to (0, 0)
    }
    public Rectangle(Point p) { // constructor with one parameter
        origin = p; // use p as the origin
    }
    public Rectangle(int w, int h) { // constructor with two parameters
        origin = new Point(0, 0); // set origin to point (0,0)
        width = w; // set w as the width of the rectangle
        height = h; // set h as the height of the rectangle
    }
    public Rectangle(Point p, int w, int h) { // constructor with three parameters
        origin = p; // set origin to point p
        width = w; // set w as the width of the rectangle
        height = h; // set h as the height of the rectangle
    }

    // method to move the rectangle
    public void move(int x, int y) {
        origin = new Point(x, y); // change origin of rectangle to new position
    }
    public Point getOrigin() {
        return origin; // return current origin
    }
    // method to calculate the area of the rectangle
    public int getArea() {
        return width * height;
    }
}

public class CreateObjectDemo {
    public static void main(String[] args) {
        // create one point object, two rectangle objects.
        Point originOne = new Point(23, 94);
        Rectangle rectOne = new Rectangle(originOne, 100, 200);
        Rectangle rectTwo = new Rectangle(50, 100);
        // show the area, width, and height of rectOne and rectTwo
        System.out.println("rectOne's area is: " + rectOne.getArea());
        System.out.println("rectOne's x is: " + rectOne.getOrigin().getX());
        System.out.println("rectOne's y is: " + rectOne.getOrigin().getY());
        System.out.println("rectTwo's area is: " + rectTwo.getArea());
        System.out.println("rectTwo's x is: " + rectTwo.getOrigin().getX());
        System.out.println("rectTwo's y is: " + rectTwo.getOrigin().getY());
        // move rectTwo and show its new position
        rectTwo.move(40, 72);
        System.out.println("rectTwo's area is: " + rectTwo.getArea());
        System.out.println("rectTwo's x is: " + rectTwo.getOrigin().getX());
        System.out.println("rectTwo's y is: " + rectTwo.getOrigin().getY());
    }
}

```