```cpp
// *************************************************************************** //
//                                                                           //
//               Account.hpp for GlobalBanksters United            //
//               Created on  : Thu Nov 20 19:43:15 1989                       //
//               Last update : Wed Jan 04 14:54:06 1992                       //
//               Made by : Brad "Buddy" McLane <bm@gbu.com>                   //
//                                                                           //
// *************************************************************************** //


#pragma once
#ifndef __ACCOUNT_H__
#define __ACCOUNT_H__


// *************************************************************************** //
//                              Account Class                                //
// *************************************************************************** //

class Account {


public:

        typedef Account         t;

        static int      getNbAccounts( void );
        static int      getTotalAmount( void );
        static int      getNbDeposits( void );
        static int      getNbWithdrawals( void );
        static void     displayAccountsInfos( void );

        Account( int initial_deposit );
        ~Account( void );

        void    makeDeposit( int deposit );
        bool    makeWithdrawal( int withdrawal );
        int             checkAmount( void ) const;
        void    displayStatus( void ) const;


private:

        static int      _nbAccounts;
        static int      _totalAmount;
        static int      _totalNbDeposits;
        static int      _totalNbWithdrawals;

        static void     _displayTimestamp( void );

        int                             _accountIndex;
        int                             _amount;
        int                             _nbDeposits;
        int                             _nbWithdrawals;

        Account( void );

};
```

```
// ************************************************************************** //
// vim: set ts=4 sw=4 tw=80 noexpandtab:                                    //
// -*- indent-tabs-mode:t;                                                -*-
// -*- mode: c++-mode;                                                    -*-
// -*- fill-column: 75; comment-column: 75;                              -*-
// ************************************************************************** //


#endif /* __ACCOUNT_H__ */
```