EXPERIMENT 3a:

PROGRAM

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/stat.h>
void main()
  char file[50];
  struct stat *nfile;
  nfile = (struct stat*)malloc(sizeof(struct stat));
  printf("Enter the file name: ");
  scanf("%s", file);
  stat(file, nfile);
  printf("Last access time: %ld\n", nfile->st_atime);
  printf("Inode number: %lu\n", nfile->st ino);
  printf("Block size: %ld\n", nfile->st_blksize);
  printf("File mode: %o\n", nfile->st mode);
  printf("User ID: %u\n", nfile->st_uid);
  printf("Group ID: %u\n", nfile->st_gid);
  free(nfile);
}
```

OUTPUT

```
Enter the file name: stat.c
Last access time: 1740406437
Inode number: 1858031
Block size: 4096
File mode: 100664
User ID: 1000
Group ID: 1000
```

EXPERIMENT 3b: PROGRAM #include <stdio.h> #include <stdlib.h> #include <dirent.h> void main() { char path[50]; DIR *dir; struct dirent *directory; printf("ENTER THE PATH: "); scanf("%s", path); dir = opendir(path); while ((directory = readdir(dir)) != NULL) { printf("Inode: %lu\n", directory->d_ino); printf("Name: %s\n", directory->d_name);

OUTPUT

}

closedir(dir);

```
ENTER THE PATH: /home/shino/Desktop/shino/exp3
Inode: 1857846
Name: a.out
Inode: 1835081
Name: ..
Inode: 1858031
Name: stat.c
Inode: 1857790
Name: dirent.c
Inode: 1844168
Name: demo.c
Inode: 1857990
Name: .
```

EXPERIMENT 3c: PROGRAM #include <stdio.h> #include <stdlib.h> #include <sys/types.h> #include <unistd.h> #include <sys/wait.h> void main() { pid tp; p = fork();printf("%d", p); if (p < 0) { printf("ERROR"); exit(1); } else if (p > 0) { wait(NULL); printf("Parent process \n"); printf("Process ID: %d\n", getpid()); printf("Parent Process ID: %d\n", getppid()); } else {

printf("Child process \n");

printf("Process ID: %d\n", getpid());

printf("Parent Process ID: %d\n", getppid());

OUTPUT

}

```
OChild process
Process ID: 4725
Parent Process ID: 4724
4725Parent process
Process ID: 4724
Parent Process ID: 3281
```