

IEEE SB and IEEE CIS

ESP 32 Workshop- Gateway to Edge ML

17.10.2024 - 18.10.2004

Page 1 of 8 Name of Event

Content of Report (index)

S. No.	Topic	Page
1)	Index	2
2)	Introduction	3
3)	Beneficiaries	3
4)	Brief Desc.	3
5)	Pictures	5
6)	Brochures	6
7)	Schedule	7
8)	Feedback	7
9)	Acknowledgement	8

Page 2 of 8 Name of Event

1. Introduction of the Event

This workshop was an introduction to the ESP 32 Microcontroller, which is a low-cost, low-power chip that provides Wi-Fi and Bluetooth connectivity for embedded devices. It's designed for IoT applications, wearable electronics, and mobile devices. The main idea of this event is to educate the students participating in this workshop about the microcontroller and its daily life applications

2. Beneficiaries of the Event

This competition had been planned keeping in consideration target audience of 1st, 2nd, 3rd and 4th years.

3. Brief Description of the event

This workshop was a 2-day event

Day 1:

- Introduction to Microcontrollers and Microprocessors: Explained the basic differences and functionalities of microcontrollers and microprocessors.
- Connections to ESP32-CAM: Demonstrated how to connect the ESP32-CAM using an FTDI USB to TTL converter for programming.
- Coding and Flashing: Performed coding in the Arduino IDE to control the ESP32-CAM.
- Showed participants how to connect the ESP32-CAM to Wi-Fi.
- Flashed code to the device, including a demonstration of LED flashing and starting a camera web server.

Day 2:

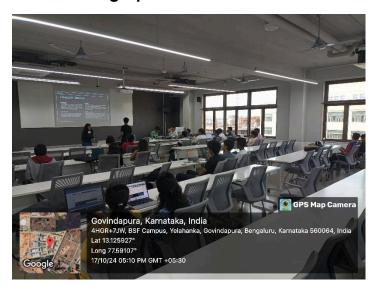
- Intruder Detection Model: Showcased an intruder detection model developed during the workshop.
- Introduction to Edge Computing and TinyML: Discussed the significance of Edge computing and how TinyML enables machine learning on edge devices.

Page 3 of 8 Name of Event

- Object Detection Model Creation: Explained essential steps like data acquisition and data augmentation etc for training models.
- Steps of Object Detection:
 - (a)Data Acquisition: Collecting images or videos to train the model.
 - (b)Data Annotation: Labeling the collected data to identify objects of interest.
 - (c) Data Augmentation: Enhancing the dataset by applying transformations like rotation, scaling, and flipping to improve model robustness.
 - (d)Model Training: Training the model using the annotated and augmented dataset.
 - (e)Model Evaluation: Assessing the model's performance using validation datasets.
 - (f) Model Deployment: Integrating the trained model for inference in real-time applications.
 - (g)Guided participants in building their own object detection model to classify between rotten and fresh fruits using a small dataset.
- Edge Deployment: Demonstrated the deployment of the trained model to the ESP32-CAM, showcasing how it can perform object detection in real time.
- Integration with Arduino IDE: Demonstrated how to integrate the trained model with the Arduino IDE for running and inferring through the ESP32-CAM.

Page 4 of 8 Name of Event

4. Photographs

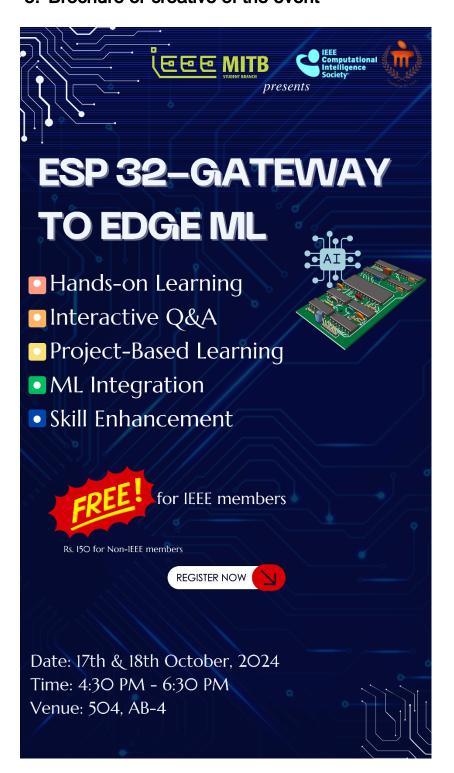






Page **5** of **8** Name of Event

5. Brochure or creative of the event



Page **6** of **8** Name of Event

6. Schedule of the event

Date:- 17th – 18th October, 2023

Time:- 4 30pm to 6 30pm **Venue:** AB4, Room No. 504

Moderated & Organised by: IEEE SB and IEEE CIS

7. Feedback report of the Event

The event was a success, with participants gaining valuable knowledge about the microcontroller. They had a lot of fun in programming the ESP 32 to do various stuff, like flashing the LED bulb and starting the camera web server

We collected about Rs1650 from the non-IEEE members who were interested to attend the workshop.



In the end, there was a creation of an ESP 32 project group, where interested participants could band together to undertake projects and research with the help of ESP 32 under the banner of IEEE SB and CIS

Acknowlegements:

We would like to extend our gratitude to all participants, speakers, and our faculty advisors whose contributions were instrumental in making the competition a success

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Page **8** of **8** Name of Event