Fengyang Wang

2A Mathematics at University of Waterloo — Student ID 20607242 (226) 988-9488 — fengyang.wang@uwaterloo.ca — www.wafy.me

SUMMARY OF QUALIFICATIONS -

- Frontend (HTML, JS, CSS) and backend (Node.js, SQL) web developer
- Open-source contributor skilled in Python, C, and C++
- Experienced version control user (Git and Mercurial)
- Algorithm and data structure knowledge; high school Olympiad participant
- 2+ years experience as a mathematics instructor

EDUCATION & DISTINCTIONS —

Candidate for Bachelor of Mathematics at University of Waterloo

Expected April 2020

Term Dean's Honours List (with 96.6% average) Réné Descartes National Scholarship (\$25000 value), awarded by University of Waterloo Qualified for Canadian Mathematical Olympiad Silver Medal, Canadian Computing Olympiad

2015 2014 and 2015

Fall 2015

2014

Hack the North (Organizing Team)

August-September 2015

Programming Challenge Architect

- Co-developed two security-related challenges using Node.js and C
- Designed a Project Euler-inspired numerical algorithm challenge
- Attracted over 50 participants

Grand River Chinese School

2012-present

Math Teacher

EXPERIENCE —

- Designed and taught a mathematics curriculum for advanced-level students
- Gradually increased class size from 9 to 21

High School Computer Science Club

2014-2015

Student Leader

Currencies.jl

- Taught Mercurial to high school students
- Delivered lessons on data structures and algorithms, such as Bellman-Ford
- Created contest problem solutions in JavaScript, Python, and C++

Fall 2015

Designed a currency format and computation library with tests and documentation

• Included in METADATA.jl, the official Julia language package repository

Findr Summer 2015

- Created the React frontend for an event finder web app
- Co-designed the Node.js backend with a PostgreSQL database and a REST-ful API

Territory

Spring 2015

- Modernized an unmaintained open-source Python strategy game
- Refactored code and added features without net increase in lines of code