

## **Individual Reflection – Week 6**

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### **What do I want to learn or understand better?**

For this sprint's estimates of user stories, I had in mind that our previous estimates had been a bit off. This led me to think more carefully when estimating in the sprint planning. I feel like this is a thing that takes some time and practice to get even better at.

Last week I stated that I want to learn how to implement the GUI design in the application in a modular and efficient way. This week a lot of my time has been spent on this, partly by reading up on the topic online, by discussing and learning from my team members and learning by doing. A lot of my time and focus has been on the design in the previous sprints, and in coming sprints I would like to get a better comprehension about our applications backend to be able to work more efficiently with it. I will do this by studying the code and documentation that my team members have done and asking them if there are things that I find unclear.

### **How can I help someone else, or the entire team, to learn something new?**

My answer here is the same as previous weeks. During the sprints we have worked a lot together which has been great since if someone gets stuck or has thoughts that they want to address it is easy to bring it up right away.

### **What is my contribution towards the team's application of Scrum?**

I've actively taken part in all team meetings and contributed to the sprint planning, sprint review and team reflection. I have contributed to my assigned user stories.

### **What is my contribution towards the team's deliveries?**

Same as the previous question. I have implemented the GUI design on the end screen of a survey. I have also by pair programming implemented the design on the register screen and worked on implementing the design of a specific question type in the surveys, namely the multiple-choice questions. I've also taken part in redesigning the smileys according to our external client's suggestions.