Individual Reflection – Week 2

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What do I want to learn or understand better?

I still want to learn the things I described for week one. As we seem to be working in Android Studio I would like to do some research in Jetpack Compose. It is a new framework which makes UI-design much easier. It could lead to learning Kotlin but I would like to know if it suits us for the project compared to the old classical way of designing an Android app. I also would like to have better understanding of how to "slice the cake vertical" regarding writing user storys and their tasks.

How can I help someone else, or the entire team, to learn something new?

I refer to my answer for this question in week one.

What is my contribution towards the team's application of Scrum?

The application of scrum have not yet started so I refer to my answer for this question in week one.

What is my contribution towards the team's deliveries?

This week I participated in a brief meeting on Monday the 28th. We discussed the choice of external client and how we should plan the week as many of us were away.

On Wednesday the 30th I participated along with four others in our first meeting with our external client, Ola Hofmiller, CEO of Touch&Tell. It went really well and it seemed like both us were positive with the ideas we came up with.

The day after we had a virtual-meeting discussing the project idea with the rest of the team along with our client. We continued to create the project scope submission afterwards.

Friday 1st of April, I contributed in the specification of the project scope which I also designed a quick mockup design for.