

- what do I want to learn or understand better?

Last week I said that my focus was studying UI-related areas. This has not been the case as I along with 3 others in our team focused solely on implementing the core functionality of the app. This coming week might there might be time for UI related things but we also have some refactoring and further implementation to do. This might involve creating our own classes with callback methods which I have not done before, so that is something I'm interested in learning.

- how can I help someone else, or the entire team, to learn something new?

This week we split ourselves into two teams; one team mainly developing and the other mainly designing. This obviously makes the design-team disconnect a bit from the code base and to help lessen that disconnect I (and the other members of my team) documented the new parts with Javadocs, an informal SDD and UML-diagrams. Later we explained the structure of the code to the design team which I think helps them understand it. Other than I try to (for better or worse) speak my mind and keep an open discussion regarding how we do things. I think that is valuable both to the members of my team but also for me as well, considering their perspective.

- what is my contribution towards the team's use of Scrum?

Same as last week, I have participated in all our scrum meetings, daily checkups, and created user stories and all things that entails. I was PO along with Philip this week as well which meant that we conducted the demo for our client and discussed how we will be moving forward.

- what is my contribution towards the team's deliveries?

I completed all my user stories and participated in all meetings as well as contributing to the team reflection.