## **IEEE MAG 2: Undirected Graphs**

Thursday, April 4, 2024 6:09 PM

- Data points pertinent to the same task are collected at "m" distinct centers that need not be collated.
- We call these centers "agents", labeled by 1, 2,..., m.

Agent i has the set 5% of data points. i=1,..., m

P is the total number of data points (samples)

15:1 = "cardinality" or number of elements within set 5.

• Original Problem: min  $\frac{1}{p}\sum_{i=1}^{p}f_i(x)$  P data points  $x \in \mathbb{R}^n$  $f_i(x) = c_i(x) + l_i(x; z_i, y_i)$ 

· Reformulated: min in Zin fi(x) magents (4)

5:(x) = M = [ (c(x) + (x: 25, y5))

5: R" - R private loss function known only to agent i.

Assume that the m agents are communicating over an undirected network represented by a graph G.

[m] = \$1,2,..., m3: set at agents (nodes)

E: set of undirected edges

{i, j}: an edge connecting egents i and j

The agents want to solve the problem collaboratively.

They can share some estimates with their immediate neighbors but are not allowed to share their data. This means they cannot reveal their loss functions fi.

(6)

· Given graph G = ([M], E), reformulate the problem as:

$$\min_{x \in \mathbb{R}^n, i \in [m]} \left( \frac{1}{m} \sum_{i=1}^m S_i(x_i) \right)$$

subject to : x = x; + \ i ; 3 \ E

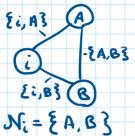
Each agent is assigned a copy X; of the decision variable x.

x = x for all exents i & [m]

L= x; for all i, ; & [m]

L= x; for all & : 13 6 E

- When graph G is connected, then problems (4-6) are equivalent.
- The objective function of (6) is decoupled, as each fi depends on its own variable xi.
- However, these variables are coupled through edge-based constraints.
- Strategy:
  - Distribute the problem among the agents.
  - Each agent knows its neighbors in the graph.
    - Each agent i is aware of agents j such that:

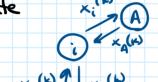


Using the local agent knowledge of the graph and functions, every agent i can solve its own local part of the overall problem.

However, for the agents to collectively solve the overall problem, each agent needs to align its variables with the variables:

x; corresponding to its neighbors jelli

- · Consensus Augoramm: a destributed method that the agents can use to asymptotically agree on a decision vector.
  - · Each agent starts with an arbitrary vector xi(0)
  - · At every iteration k, every agent sends its current iterate  $X_i^{(k)}$  to its neighbors jeNi and veceives  $X_j^{(k)}$  from its neighbors jeNi



B

· Then, every agent i executes the consensus update step:

$$\times_{i}^{(k+1)} = a_{ii} \times_{i}^{(k)} + Z_{jeN_{i}} a_{ii} \times_{j}^{(k)}$$

air > 0 and ai; > 0 such that :

The positive scalars ais, jeNi U &i3: "convex weights".

The vector x; (k+1): "convex combination" or "veighted overage"
of the points x;, j ∈ N; U {i}

(neighbors of i) U (agent i itself)

· A MORE COMPACT REPRESENTATION:

ai > 0 and ai; > 0 with ai + 2; EVi ai; = 1

AGRITI

air > 0 and air > 0 with air + \(\Sigma\_{ii} = 1\)

ai; = 0 when j & Ni U Ei 3

Consonsus algaithm for every i [M]

Matrix A is "compatible" with G when A has a positive entry in the ijth position only when {i, j} is a link in graph G.

$$\times_{i}^{(k+i)} = \sum_{j=1}^{M} a_{ij} \times_{j}^{(k)}$$

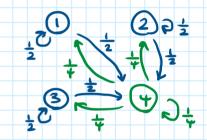
The sum of elements in each var of A is equal to 1. - such a non-negative matrix is "row - stockestic".

· Exemple:

$$A = \begin{bmatrix} \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 0 & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{4} & \frac{1}{4} & \frac{1}{4} \end{bmatrix}$$

a;; - ()

Matrix A is constructed using the **equal-weight rule**: Each agent i gives the same weight to itself and all of its neighbors.



· CONSENSUS POINT

When matrix A is now-stochestic and compatible with Gr, the iterate sequences { Xi , i & [m] } generated by the consensus algorithm converge to the same limit point ~.

X: "consensus" or "agreement point".

X is given as a convex combination of the mitial values {x; (a), i ∈ [m] }:

$$\tilde{\mathbf{x}} = \sum_{i=1}^{M} \pi_i \mathbf{x}_i^{(0)}$$

$$\mathbf{x} = \left[ \pi_1, \pi_2, \dots, \pi_M \right]$$

1-> left eigenvector of matrix A corresponding to 2=1 (ZA=X)

The convergence result is obtained by viewing matrix A as a one-step transition matrix of a Markov chain and employing the ergodicity theory for Markov chains.

If riction A is doubly stochastic, then to = in for all i. - Consensus point is the average of the with values:

3 - 1 5-M x(0)

## · DISTRIBUTED OPTIMIDATION: 2 STEPS:

At the beginning of every iteration k, every agent sends its own current iterate xi^(k) to its neighbors j in Ni and receives xj^(k) from its neighbors j in Ni. Then, every agent i executes the following 2 steps:

1) Flixing (consensus): 
$$V_i = \angle j_{z_i} \alpha_{ij} x_j$$
  
2) GRADIENT BASED:  $x_i^{(k+1)} = V_i^{(k)} - d_k \nabla f_i(V_i^{(k)})$  (10)

- This algorithm is distributed because every agent updates by using a gradient of its own private function and is local in the sense that it relies on local information exchange.
- This is also called "consensus-based gradient method" due to its mixing step that resembles the distributed consensus process.
- Can be viewed as an extension of the gradient method in which the mixing step is introduced to align the agents' iterates. This step acts like a "virtual coordinator" of the agents iterates in a system where there is no central coordinator or master node.

## · EXAMPLE:

·Take &x:(k) ; ie[m] } the iterate squerces produced by the nethed at all agents in the system.

· Take the average of these iterates across all agents at any given instance: XL: positive step size

$$= \frac{1}{m} \sum_{j=1}^{m} \left( \sum_{i=1}^{m} \alpha_{ij} \right) \times_{j}^{(k)} - \frac{\kappa_{k}}{m} \sum_{i=1}^{m} \nabla f_{i} \left( v_{i}(k) \right)$$

When A is doubly stochastic, Zi=1 aij=1 for all j. Thus,

Let 
$$X^{(-k)}$$
 denote iterte average across agents at time k:  

$$X^{(-k)} = \frac{1}{m} \sum_{i=1}^{m} X_{i}^{(k)} \qquad X_{i}^{(k)} : \times \text{ at agent } i \text{ at iteration } k.$$

$$X^{(-k+1)} = X^{(-k)} - \frac{Mk}{m} \sum_{i=1}^{m} \nabla f_{i}(V_{i}^{(k)})$$

This very closely resembles the centralized gradient descent update, but now the gradient of fi is computed at point vi^(k) instead of x^(-k).

· Adding and subtracting the correct gradients:

$$\times (-k+1) = \times (-k) - \frac{\kappa_k}{m} \sum_{i=1}^{m} \nabla f_i(x^{(-k)}) + \varepsilon^{(k)}$$

$$\times (-k+1) = \times (-k) - \frac{\kappa_k}{m} \sum_{i=1}^{m} (\nabla f_i(x^{(-k)}) - \nabla f_i(v_i(k)))$$

$$\times \text{ average across agasts } \text{ conv. comb. of } \times$$

6: ever is based on difference of gradients

· Mixing metrix A is cardial because it ensures the following:

- 1) The granged iterate sequence {x(+x)} converges to a solution x
- 2) The disagreement sequence { ||x(h) xi(-h)||}
  converges to zero for every eyest ?

A consensus-based process affected by two forces:

- 1) Consensus by the mixing step (influenced by matrix A)
- 2) Agent-based gradient descent of the objective functions fi

The mixing step is also referred to as "diffusion" since it allows for the local agent information to diffuse over the entire network after enough iterations.

The mixing and gradient update steps can be changed to produce an alternative variant of the distributed method:

$$V_{i}^{(k)} = \times_{i}^{(k)} - d_{k} \nabla f_{i}(x_{i}^{(k)}) \leq V_{i}^{(k)} = \sum_{j=1}^{m} \alpha_{ij} \times_{j}^{(k)}$$

$$\times_{i}^{(k+1)} = \sum_{j=1}^{m} \alpha_{ij} V_{i}^{(k)} \qquad \times_{i}^{(k+1)} = V_{i}^{(k)} - d_{k} \nabla f_{i}(V_{i}^{(k)})$$

Adapt-then-combine

Combine-then-adapt

· Convergence Rate:

Depends critically on architecture of G and spectral properties of A.

-> (extrahzed a faster than distributed!