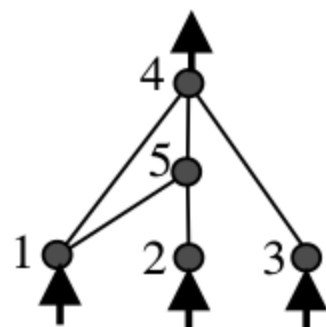
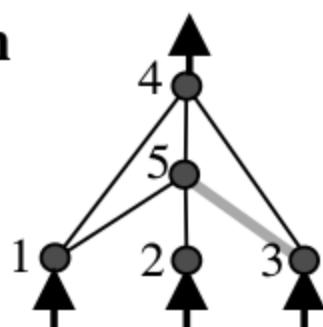


1	2	3	4	5	6
1->4	2->4 DIS	3->4	2->5	5->4	1->5

1	2	3	4	5	6	7
1->4	2->4 DIS	3->4	2->5	5->4	1->5	3->5

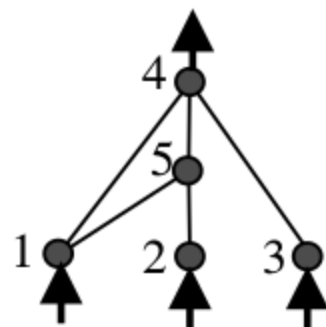


**Mutate Add Connection**



1	2	3	4	5	6
1->4	2->4 DIS	3->4	2->5	5->4	1->5

1	2	3	4	5	6	8	9
1->4	2->4 DIS	3->4 DIS	2->5	5->4	1->5	3->6	6->4



**Mutate Add Node**

