OOD Group C

**Team members:**

Blendi Kovani

Imran Touqi

Adam van de Merve

Ivan Ivanov

Inhoud

[**Unit tested methods** 3](#_Toc4591771)

[**Automated test methods** 4](#_Toc4591772)

[**Why we did select these methods to test?** 5](#_Toc4591773)

# **Unit tested methods**

Methods:

1. Shelter.GetByRFID()
2. Shelter.AddAnimal()
3. Animal.GetOwner()
4. Animal.Claim()

# **Automated test methods**

See the solution in the git repository.

# **Why we did select these methods to test?**

TestGettingAnimalByRFID()

Reason: The RFID is a unique identifier. It a critical method for accessing a specific animal, therefor it should always return the correct animal and not false positives.

TestAddAnimal()

Reason: This method is crucial for operating the shelter. An animal should always be added unless the RFID is already in the system.

TestGetOwner()

Reason: This method is to get the owner of the assigned animal. The Animal should always be able to get the owner as owners change at different times when the animal is owned as it’s essential to get the new and right owner of the animal to know who it belongs to.

TestClaimAnimal()

Reason: