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**Southern Polytechnic College at Kennesaw State University**  
**Electrical Engineering Department**  
**EE 3501 Laboratory Exercise 2: Programming in Assembly**

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**Name:** \_\_\_\_\_

**Date:** \_\_\_\_\_

### Learning Objectives:

- How to create an assembly program and integrate this in the programming environment.
- How to measure the internal workings of the processor.
- Apply the concepts learned to achieve a desired result.
- Analyze the performance of the ARM processor based on experimental results.

### Prelab

#### 1. Add a new file to the blink\_led project from lab 1.

Right click on the project name and select new file from the dropdown menu. Enter add\_asm.s

Double click on the add\_asm.s file name. Copy and paste in the following lines

```
        AREA    |.text|, CODE, READONLY

add_asm PROC
    EXPORT add_asm
    ADD    R0, R1
    BX     LR
    ENDP

    ALIGN
    END
```

Make sure there are 5 spaces between add\_asm and PROC. Make sure

all the other lines begin with 12 spaces and case matters.

Add the following line to the main.cpp file on any line before int

main()

```
extern "C" int add_asm(int a, int b);
```

Add the following lines inside the while loop right after the printf statement you added in lab 1:

```
printf("Assembler: %d + %d = %d\n", 2, 3, add_asm(2,3));  
asm("AND R0,R0"); // this is a non-op in ARM programming
```

## 2. Compile and test

Compile the program and load the .bin file on the microcontroller board. Verify that the LED blinks. Open the terminal and verify the output is:

```
Hello ARM World.  
Assembler: 2 + 3 = 5
```

## Laboratory procedure

### 3. Start a new project.

Right click on My projects and add a new Program with the name lab2\_asm. Cut and paste (replace) the following into the main.cpp:

```
#include "mbed.h"  
  
DigitalOut myled(LED1);  
  
extern "C" void delay_asm(void);  
  
int main() {  
    while(1) {  
        delay_asm();  
    }  
}
```

```

        myled = !myled; // invert LED state
    }
}

```

#### 4. Add an assembly file to your project

Add file called delay\_asm.s to your project. Cut and paste the following into that file (be sure to type 10 spaces to indent the lines):

```

AREA    |.text|, CODE, READONLY

delay_asm    PROC
    EXPORT delay_asm
    LDR R0, =0x00800000
    MOV R1, #1
LOOP SUBS    R0, R1
    BNE     LOOP
    BX     LR
ENDP

    ALIGN
END

```

#### 5. Compile and run

Compile the program, download to the board and run.

Connect oscilloscope to LED1 pin. Measure the time the LED is on or off. Locate the number in the delay\_asm.s file that controls the time the processor spends in the LOOP. Change the delay several times and measure. What is the ratio between the number used and the delay time (in microseconds)?

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#### 6. Use the ratio from 5 to determine the setting to give a delay of exactly 1 ms.

Setting \_\_\_\_\_

- 7. Bonus homework: Change the delay\_asm code in part 4 to turn on and off the LED and never exit the delay\_asm.s subroutine. Measure the delay compared to the results you obtained in part 5.**

## Discussion

Explain what every line of code in the assembly program used in this lab does.

What is the longest delay (in seconds) you can achieve with the code in part 4?

Based on measured data, calculate the exact clock rate in MHz of your ARM core processor. To do this you will have to look up the number of clock cycles of each instruction. Refer to

[http://infocenter.arm.com/help/index.jsp?topic=/com.arm.doc.100166\\_000104\\_en/ric1417175924567.html](http://infocenter.arm.com/help/index.jsp?topic=/com.arm.doc.100166_000104_en/ric1417175924567.html)

Note: Assume that  $P = 1$  for computing the number of cycles corresponding to the BNE instruction.

If you were to change the name of the asm file (or add a new .s file), where in the code would you have to edit to make this work?

Approved by: \_\_\_\_\_

Date: \_\_\_\_\_

Results due: \_\_\_\_\_